

Computational Complexity & Differential Privacy

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Computational Complexity

When do computational resource constraints change what is possible?

Examples:

- Computational Learning Theory [Valiant `84]:
small VC dimension $\not\Rightarrow$ learnable with efficient algorithms
(bad news)
- Cryptography [Diffie & Hellman `76]: don't need long shared secrets against a computationally bounded adversary
(good news)

Today: Computational Complexity in Differential Privacy

I. Computationally bounded curator

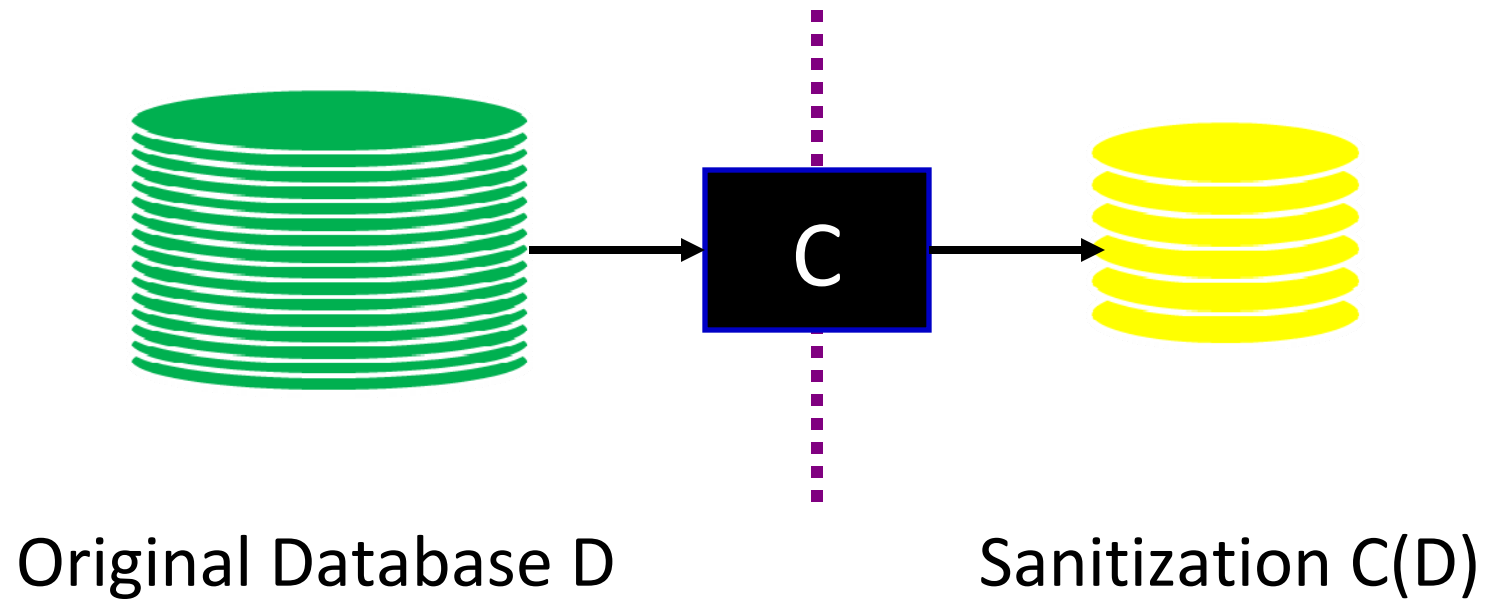
- Makes differential privacy harder
- Differentially private & accurate **synthetic data infeasible** to construct
- **Open:** release other types of summaries/models?

II. Computationally bounded adversary

- Makes differential privacy easier
- Provable **gain in accuracy** for 2-party protocols
(e.g. for estimating Hamming distance)

PART I: COMPUTATIONALLY BOUNDED CURATORS

Cynthia's Dream: Noninteractive Data Release



Noninteractive Data Release: Desidarata

- (ϵ, δ) -differential privacy:
for every D_1, D_2 that differ in one row and every set T ,
$$\Pr[C(D_1) \in T] \leq \exp(\epsilon) \cdot \Pr[C(D_2) \in T] + \delta,$$

with δ negligible
- **Utility:** $C(D)$ allows answering many questions about D
- **Computational efficiency:** C is polynomial-time computable.

Utility: Counting Queries

- $D = (x_1, \dots, x_n) \in X^n$
- $P = \{ \pi : X \rightarrow \{0,1\} \}$
- For any $\pi \in P$, want to estimate (from $C(D)$) **counting query**

$$\pi(D) := (\sum_i \pi(x_i)) / n$$

within **accuracy error** $\pm \alpha$

- **Example:**
 $X = \{0,1\}^d$
 $P = \{ \text{conjunctions on } \leq k \text{ variables} \}$
Counting query = **k-way marginal**

e.g. What fraction of people in D smoke and have cancer?

>35	Smoker?	Cancer?
0	1	1
1	1	0
1	0	1
1	1	1
0	1	0
1	1	1

Form of Output

- Ideal: $C(D)$ is a **synthetic dataset**

- $\forall \pi \in P \quad |\pi(C(D)) - \pi(D)| \leq \alpha$
- Values consistent
- Use existing software

>35	Smoker?	Cancer?
1	0	0
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- Alternatives?

- Explicit list of $|P|$ answers (e.g. contingency table)
- Median of several synthetic datasets [RR10]
- Program M s.t. $\forall \pi \in P \quad |M(\pi) - \pi(D)| \leq \alpha$

Positive Results

reference	minimum database size		synthetic	computational complexity	
	general P	k-way marginals		general P	k-way marginals
[DN03, DN04, BDMN05]	$O(P ^{1/2}/\alpha\varepsilon)$	$O(d^{k/2}/\alpha\varepsilon)$	N		

- $D = (x_1, \dots, x_n) \in (\{0, 1\}^d)^n$
- $P = \{ \pi : \{0, 1\}^d \rightarrow \{0, 1\} \}$
- $\pi(D) := (1/n) \sum_i \pi(x_i)$
- $\alpha = \text{accuracy error}$
- $\varepsilon = \text{privacy}$

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[DNRRV09, DRV10]	$O(d \cdot \log^2 P / \alpha^2 \varepsilon)$	$\tilde{O}(dk^2/\alpha^2 \varepsilon)$	Y	$\text{poly}(n, P , 2^d)$	$\text{poly}(n, P , 2^d)$

Summary: Can construct synthetic databases accurate on **huge** families of counting queries, but complexity may be exponential in dimensions of data and query set P.

Question: is this inherent?

- $D = (x_1, \dots, x_n) \in (\{0, 1\}^d)^n$
- $P = \{ \pi : \{0, 1\}^d \rightarrow \{0, 1\} \}$
- $\pi(D) := (1/n) \sum_i \pi(x_i)$
- $\alpha =$ accuracy error
- $\varepsilon =$ privacy

Negative Results for Synthetic Data

Summary:

- Producing accurate & differentially private synthetic data is as hard as breaking cryptography (e.g. factoring large integers).
- Inherently exponential in dimensionality of data (and in dimensionality of queries).

Negative Results for Synthetic Data

- **Thm [DNRRV09]:** Under standard crypto assumptions (OWF), there is no $n = \text{poly}(d)$ and curator that:
 - Produces synthetic databases.
 - Is differentially private.
 - Runs in time $\text{poly}(n, d)$.
 - Achieves accuracy error $\alpha = .99$ for $P = \{\text{circuits of size } d^2\}$ (so $|P| \sim 2^{d^2}$)
- **Thm [UV10]:** Under standard crypto assumptions (OWF), there is no $n = \text{poly}(d)$ and curator that:
 - Produces synthetic databases.
 - Is differentially private.
 - Runs in time $\text{poly}(n, d)$.
 - Achieves accuracy error $\alpha = .01$ for 2-way marginals.

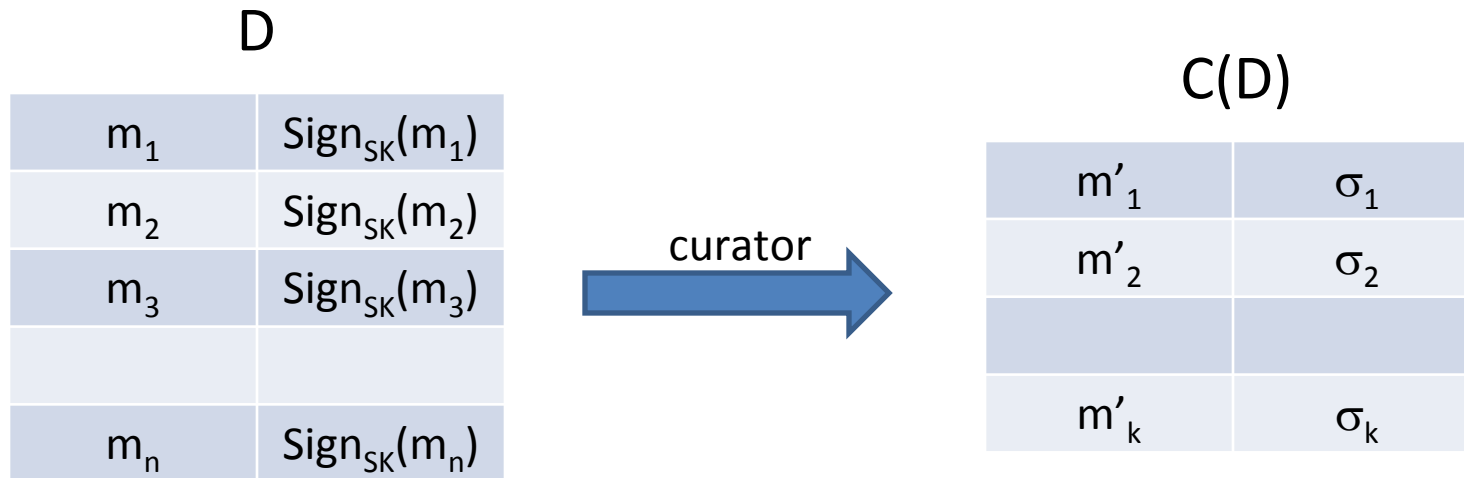
Tool 1: Digital Signature Schemes

A **digital signature scheme** consists of algorithms (Gen, Sign, Ver):

- On security parameter d , $\text{Gen}(d) = (\text{SK}, \text{PK}) \in \{0,1\}^d \times \{0,1\}^d$
- On $m \in \{0,1\}^d$, can compute $\sigma = \text{Sign}_{\text{SK}}(m) \in \{0,1\}^d$ s.t. $\text{Ver}_{\text{PK}}(m, \sigma) = 1$
- Given many (m, σ) pairs, infeasible to generate new (m', σ') satisfying Ver_{PK}
- Gen, Sign, Ver all computable by circuits of size d^2 .

Hard-to-Sanitize Databases

- Generate random $(PK, SK) \leftarrow \text{Gen}(d)$, $m_1, m_2, \dots, m_n \leftarrow \{0,1\}^d$



- $\text{Ver}_{PK} \in \{\text{circuits of size } d^2\} = P$
 - $\text{Ver}_{PK}(D) = 1$
-
- $\text{Ver}_{PK}(C(D)) \geq 1 - \alpha > 0$
 - $\exists i \text{Ver}_{PK}(m'_i, \sigma_i) = 1$

Case 1: $m'_i \notin D \Rightarrow$ **Forgery!**

Case 2: $m'_i \in D \Rightarrow$ **Reidentification!**

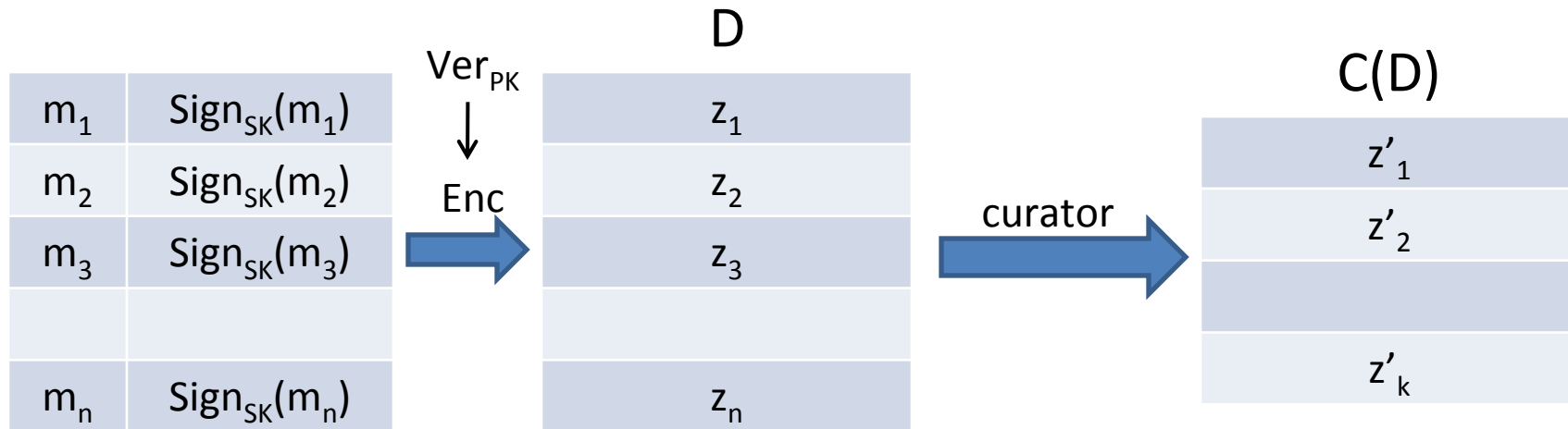
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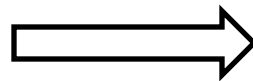
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 - Achieves accuracy error $\alpha = .01$ for **3-way** marginals.

Hard-to-Sanitize Databases

- Generate random $(PK, SK) \leftarrow \text{Gen}(d)$, $m_1, m_2, \dots, m_n \leftarrow \{0,1\}^d$



- Let $\varphi_{PK} = \text{Red}(\text{Ver}_{PK})$
- Each clause in φ_{PK} is satisfied by all z_i



- Each clause in φ_{PK} is satisfied by $\geq 1-\alpha$ of the z'_i
- $\exists i$ s.t. z'_i satisfies $\geq 1-\alpha$ of the clauses
- $\text{Dec}(z'_i) = \text{valid}(m'_i, \sigma_i)$

Case 1: $m'_i \notin D \Rightarrow$ **Forgery!**

Case 2: $m'_i \in D \Rightarrow$ **Reidentification!**

Part I Conclusions

- Producing private, synthetic databases that preserve simple statistics requires computation exponential in the dimension of the data.

How to bypass?

- **Average-case accuracy:** Heuristics that don't give good accuracy on all databases, only those from some class of models.
- **Non-synthetic data:**
 - Thm [DNRRV09]: For general P (e.g. $P=\{\text{circuits of size } d^2\}$),
 \exists efficient curators “iff” $\neg \exists$ efficient “traitor-tracing” schemes
 - But for structured P (e.g. $P=\{\text{all marginals}\}$), wide open!

PART II: COMPUTATIONALLY BOUNDED ADVERSARIES

Motivation

- Differential privacy protects even against adversaries with unlimited computational power.
- Can we gain by restricting to adversaries with bounded (but still huge) computational power?
 - Better accuracy/utility?
 - Enormous success in cryptography from considering computationally bounded adversaries.



Definitions [MPRV09]

- $(\epsilon, \text{neg}(k))$ -differential privacy: for all D_1, D_2 differing in one row, every set T , and **security parameter** k ,

$$\Pr[C_k(D_1) \in T] \leq \exp(\epsilon) \cdot \Pr[C_k(D_2) \in T] + \text{neg}(k),$$

- **Computational ϵ -differential privacy v1**: for all D_1, D_2 differing in one row, **every probabilistic poly(k)-time algorithm T** , and security parameter k ,

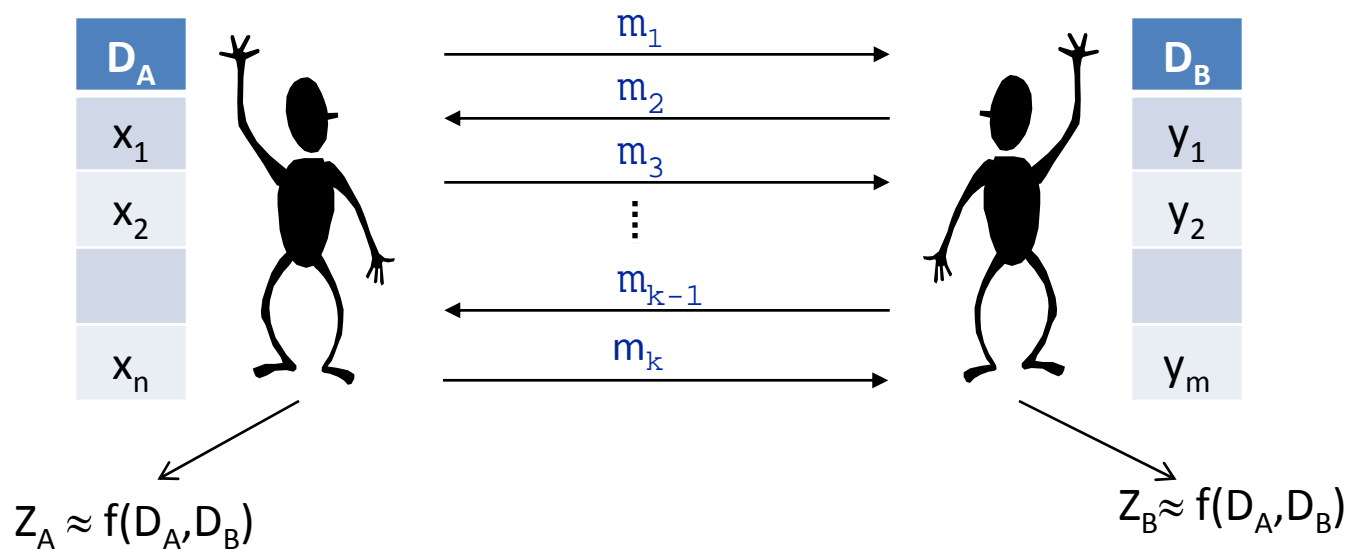
$$\Pr[T(C_k(D_1))=1] \leq \exp(\epsilon) \cdot \Pr[T(C_k(D_2))=1] + \text{neg}(k)$$

immediate   open: requires generalization of Dense Model Thm [GT04,RTTV08]

- **Computational ϵ -differential privacy v2**: $\exists (\epsilon, \text{neg}(k))$ -differentially private C'_k such that for all D , $C_k(D)$ and $C'_k(D)$ are computationally indistinguishable.

2-Party Privacy

- 2-party (& multiparty) privacy: each party has a sensitive dataset, want to do a joint computation $f(D_A, D_B)$



- A's view should be a (computational) differentially private function of D_B (even if A deviates from protocol), and vice-versa

Benefit of Computational Differential Privacy

Thm: Under standard cryptographic assumptions (OT),
 \exists 2-party computational ε -differentially private protocol for estimating Hamming distance of bitvectors, with error $O(1/\varepsilon)$.

Proof: generic paradigm

- **Centralized Solution:** Trusted third party could compute diff. private approx. to Hamming distance w/error $O(1/\varepsilon)$
- **Distribute via Secure Function Evaluation [Yao86,GMW86]:** Centralized solution \rightarrow distributed protocol s.t. no computationally bounded party can learn anything other than its output.

Remark: More efficient or improved protocols by direct constructions [DKMMN06,BKO08,MPRV09]

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Thm [MPRV09, MMPRTV10]: The best 2-party differentially private protocol (vs. unbounded adversaries) for estimating Hamming distance has error $\Theta(\sqrt{n})$.

Computational privacy \Rightarrow significant gain in accuracy!

And efficiency gains too [BNO06].

Conclusions

- Computational complexity is relevant to differential privacy.
- **Bad news:** producing synthetic data is intractable
- **Good news:** better protocols against bounded adversaries

Interaction with differential privacy likely to benefit complexity theory too.