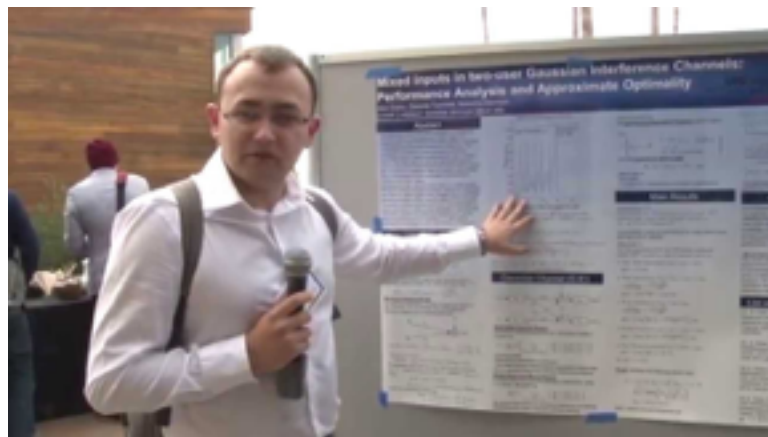


# Adding and removing assumptions in network information theory



Natasha Devroye



Alex Dytso



Daniela Tuninetti

***Natasha Devroye, Associate Professor***

*Joint work with Alex Dytso, former Ph.D. student, postdoc at Princeton*

*Sara Shahi, current Ph.D. student*

*Naveed Naimipour, current Ph.D. student*

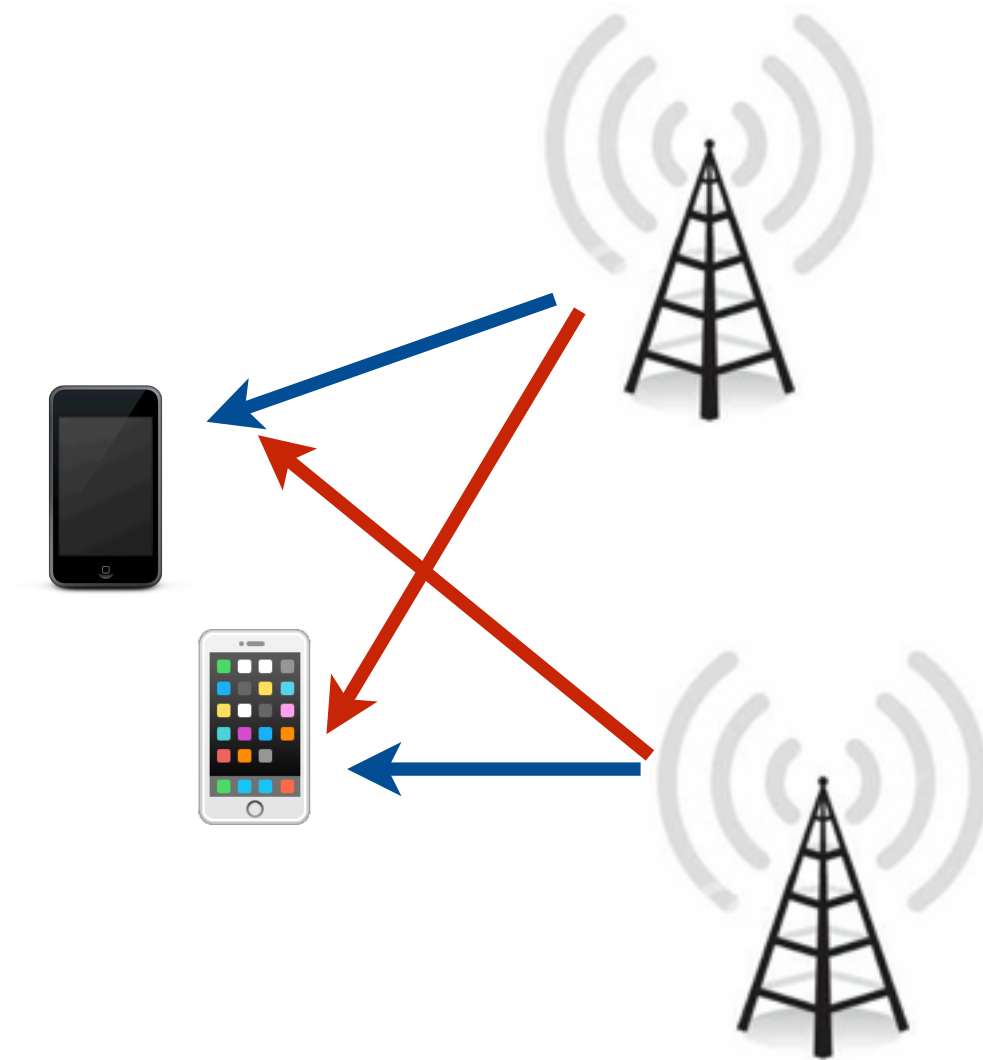
*Daniela Tuninetti, Professor*

portions based on his Ph.D. slides

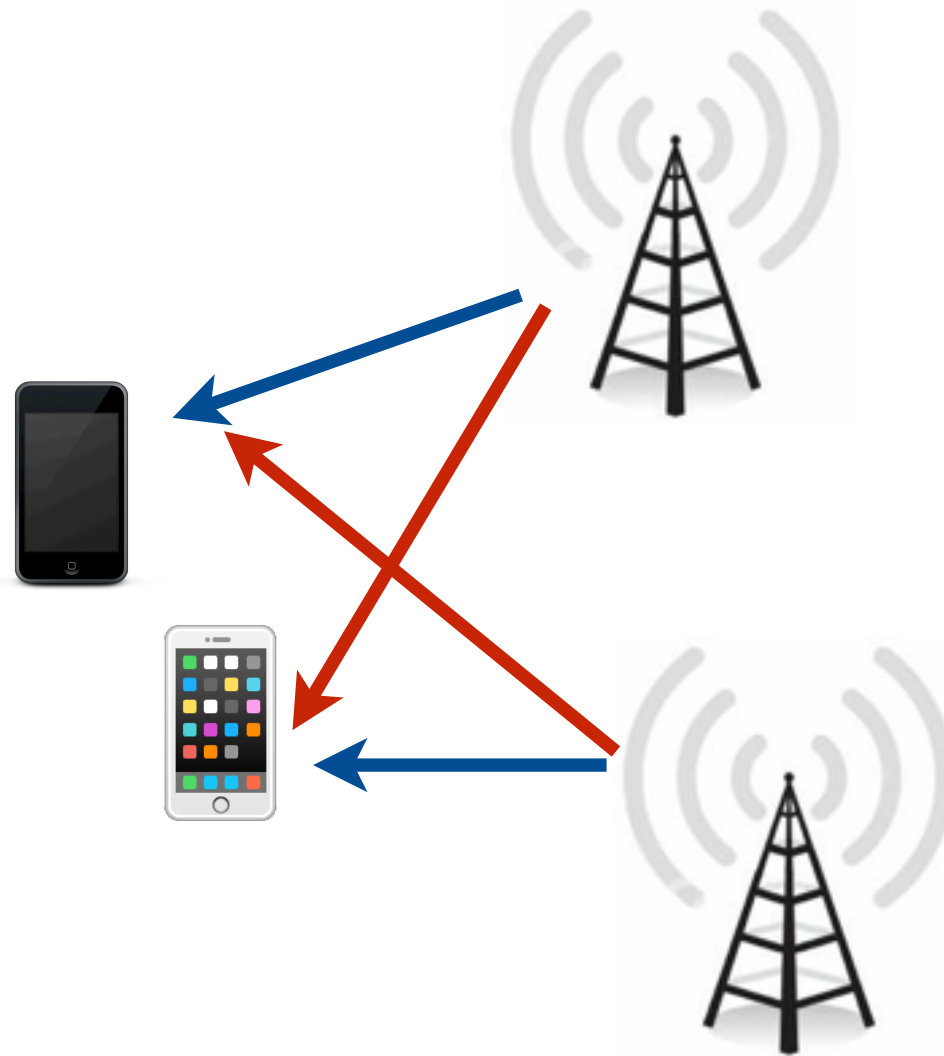
**ELECTRICAL  
AND  
COMPUTER  
ENGINEERING  
COLLEGE OF  
ENGINEERING**



# BASIC MODEL FOR INTERFERING WIRELESS CHANNELS: THE INTERFERENCE CHANNEL



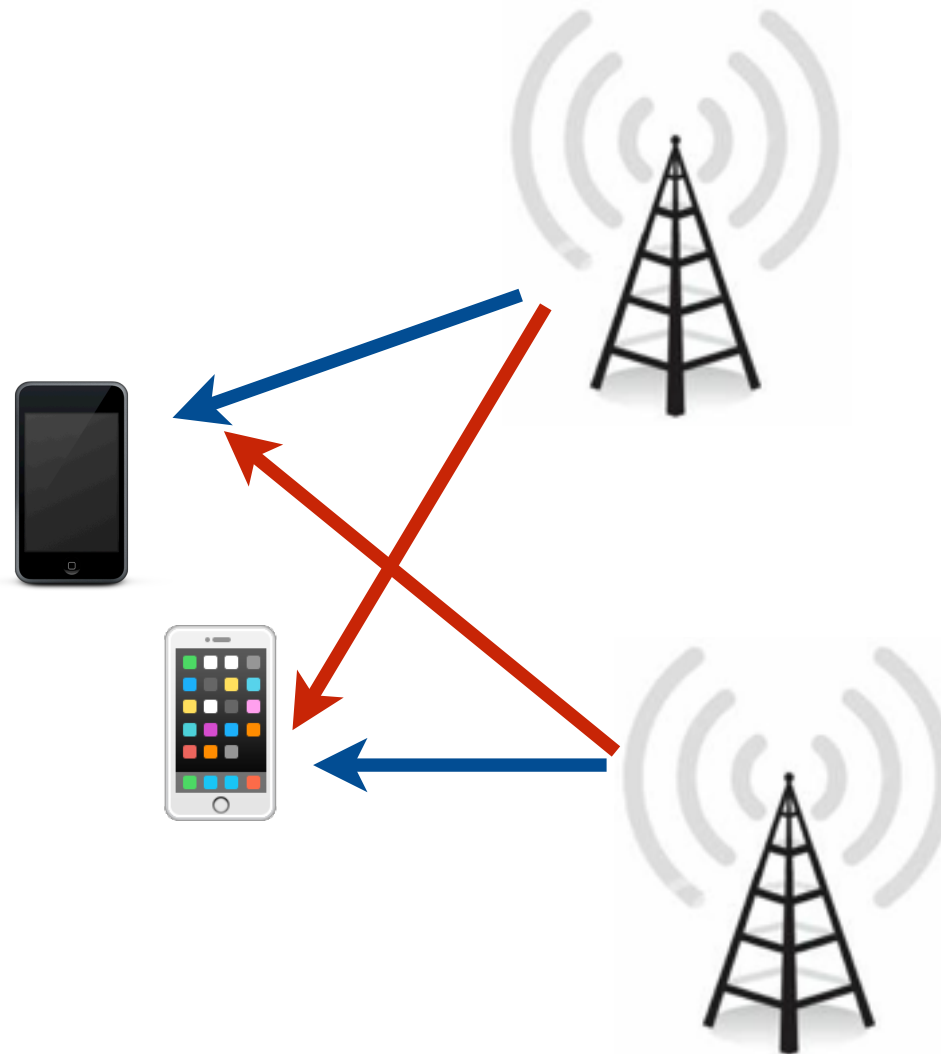
# BASIC MODEL FOR INTERFERING WIRELESS CHANNELS: THE INTERFERENCE CHANNEL



use this channel model to exemplify the effect  
(or lack thereof) of several commonly made  
network information theoretic assumptions

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codebook knowledge

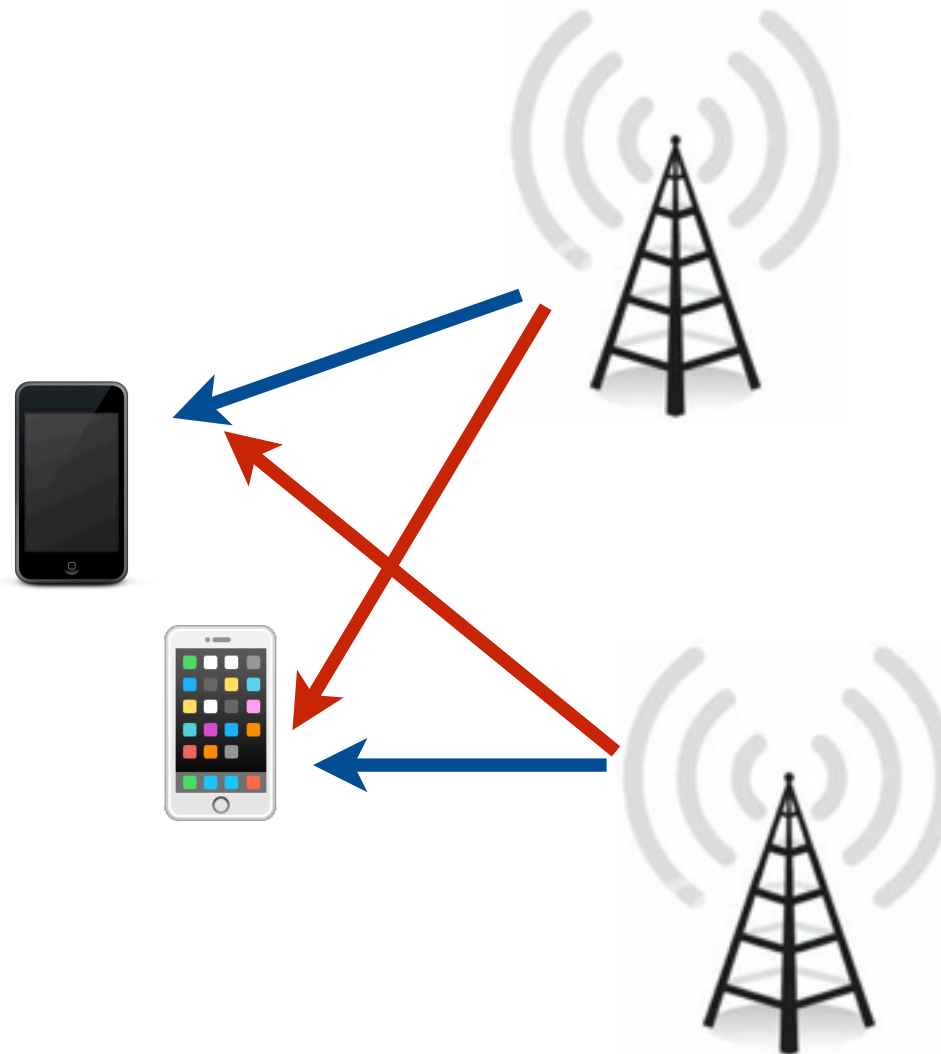


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codebook knowledge  
synchronization



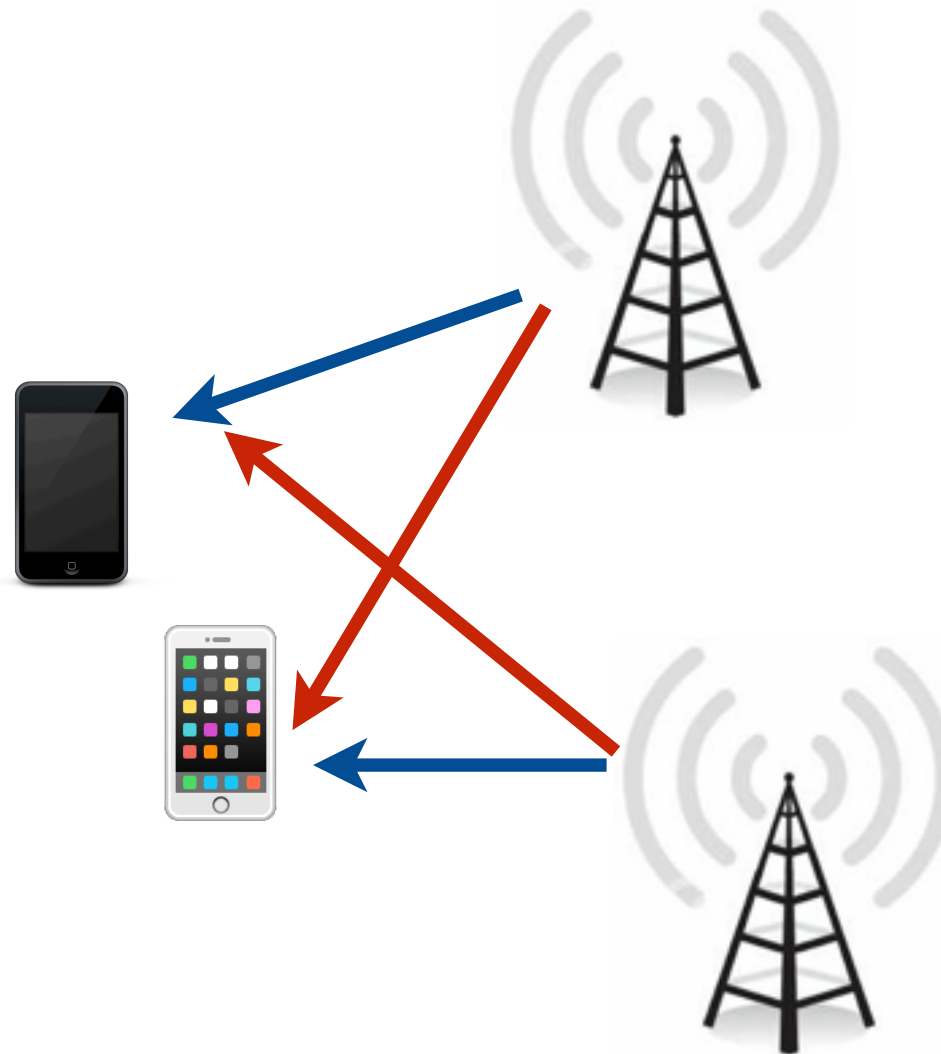
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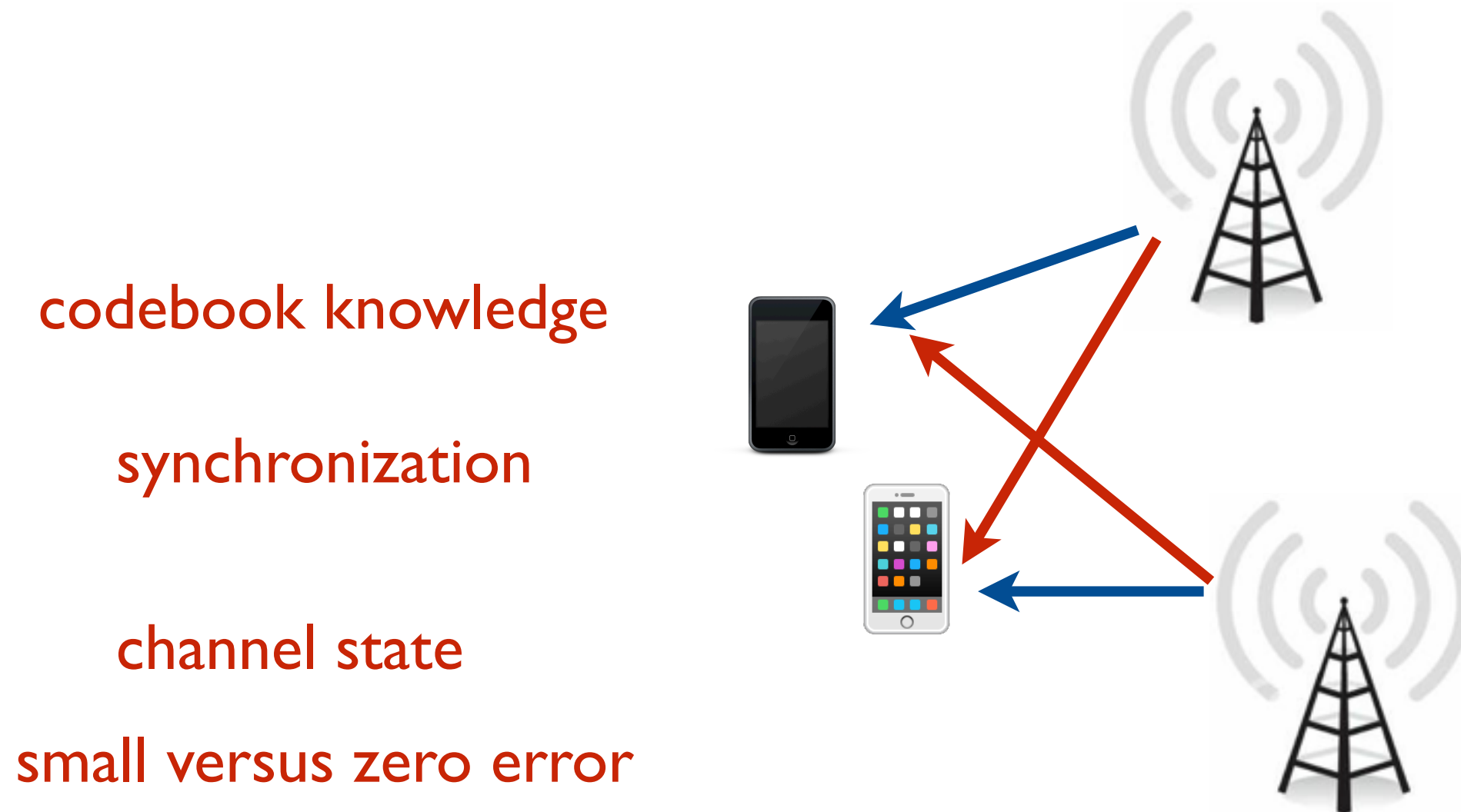
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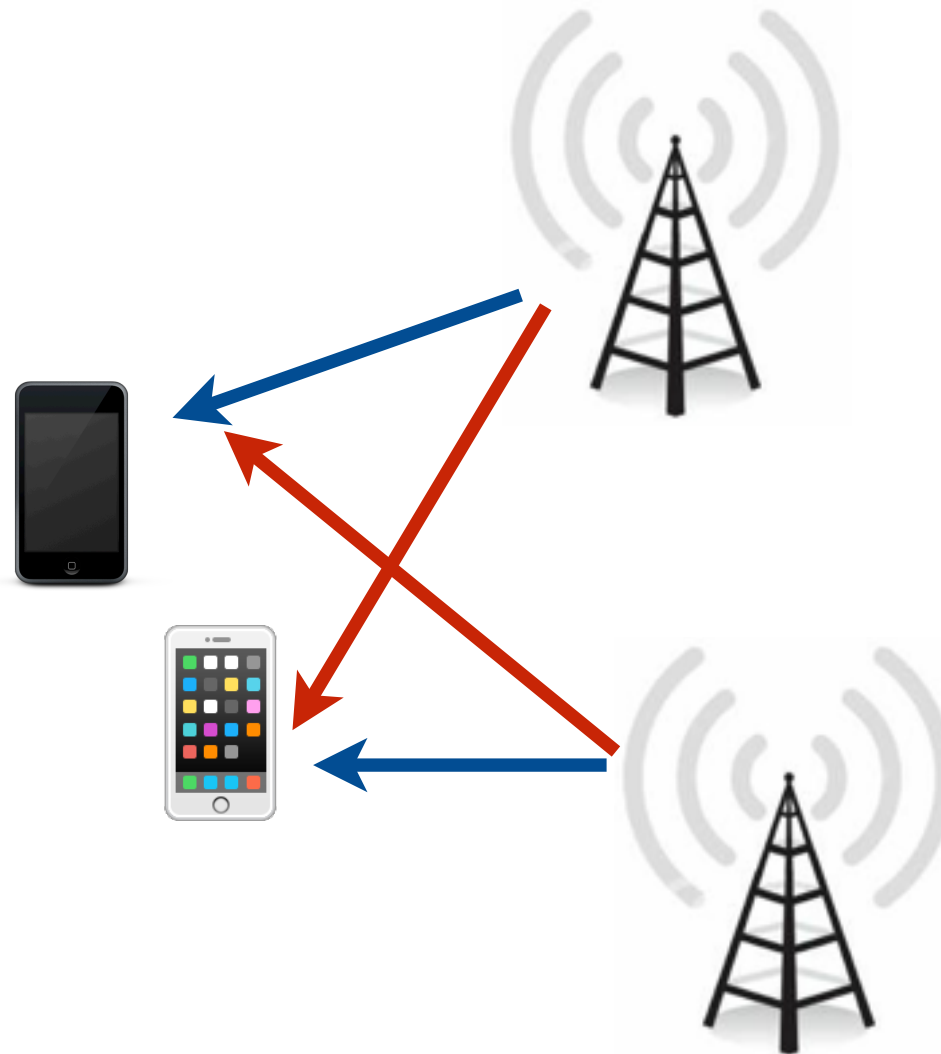
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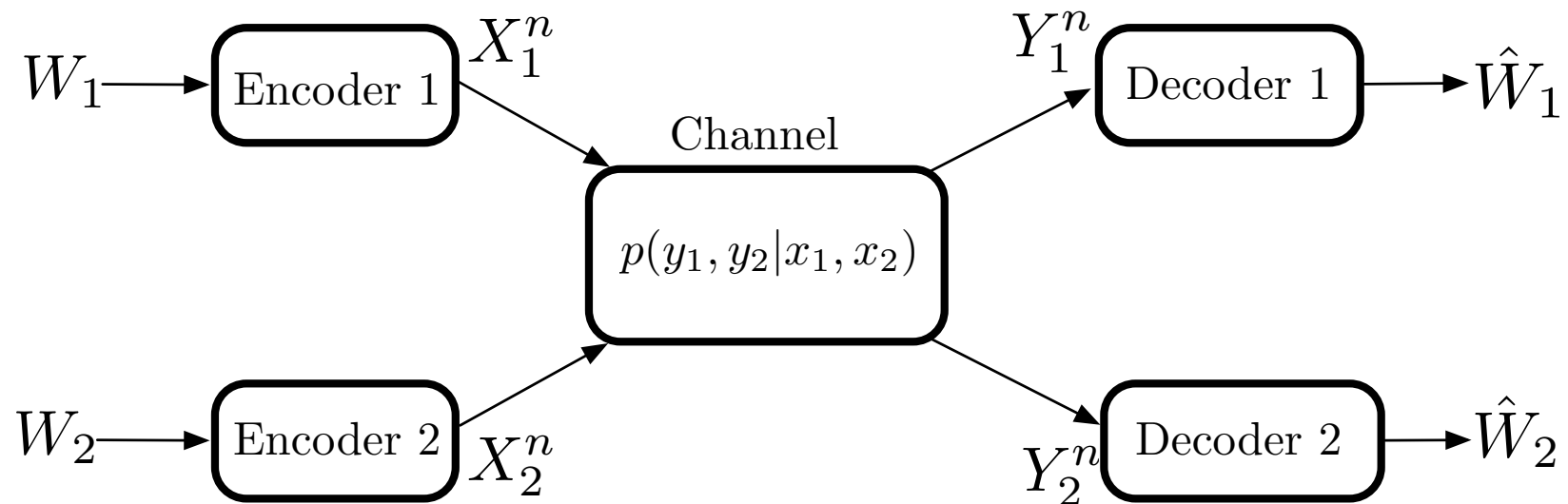
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small versus zero error



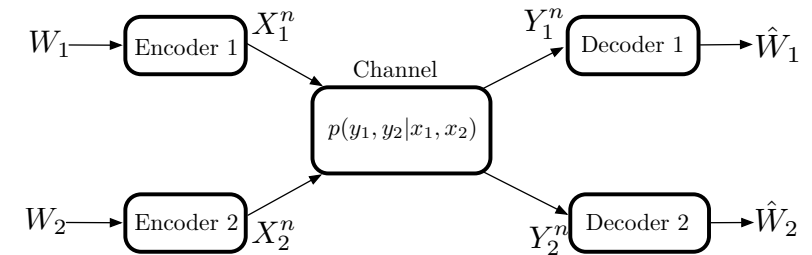
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# Interference channel



- a discrete memoryless interference channel (DM-IC)  $(\mathcal{X}_1 \times \mathcal{X}_2, p(y_1, y_2 | x_1, x_2), \mathcal{Y}_1 \times \mathcal{Y}_2)$  consists of 4 finite sets/alphabets  $\mathcal{X}_1, \mathcal{X}_2, \mathcal{Y}_1, \mathcal{Y}_2$  and a collection of conditional pmfs  $p(y_1, y_2 | x_1, x_2)$
- sender  $j = 1, 2$  sends an independent message  $W_i$  to receiver  $j$
- lower case  $x$  is an instance of random variable  $X$  in calligraphic alphabet  $\mathcal{X}$

# Formal definition



- A  $(2^{nR_1}, 2^{nR_2}, n)$  code for the IC consists of:

1. Two message sets  $[1 : 2^{nR_1}]$ , and  $[1 : 2^{nR_2}]$
2. Two encoders:

$$w_1 \in [1 : 2^{nR_1}] \rightarrow x_1^n(w_1)$$

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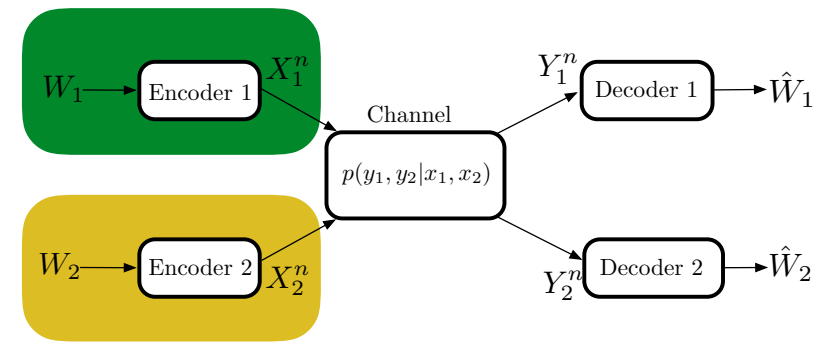
3. Two decoders:

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- we assume  $W_1$  and  $W_2$  are uniformly distributed on  $[1 : 2^{nR_1}]$  and  $[1 : 2^{nR_2}]$  respectively
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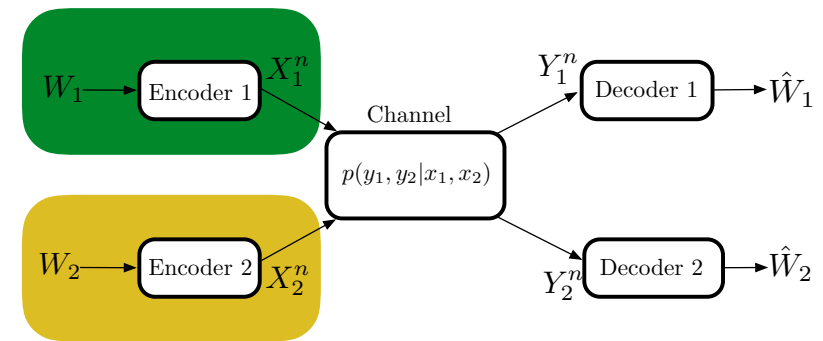
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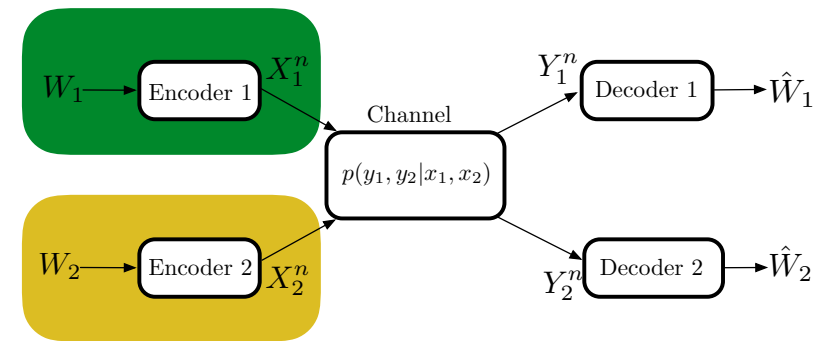
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Codebooks

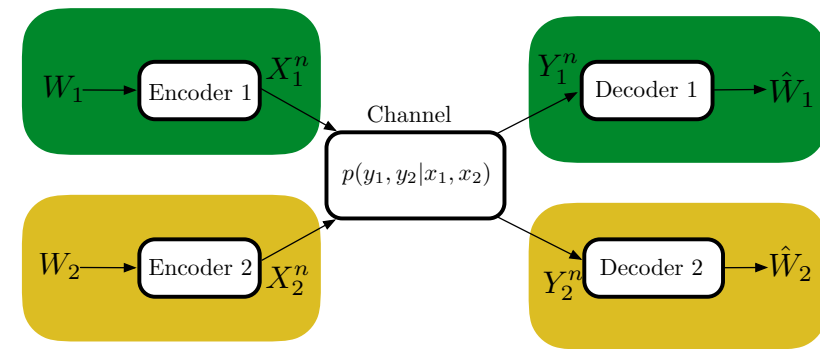
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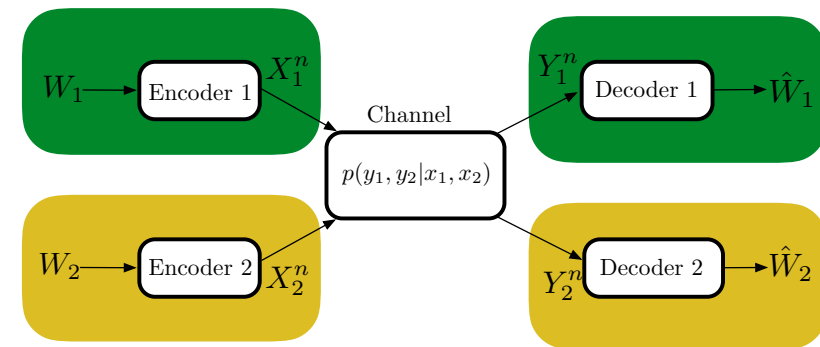
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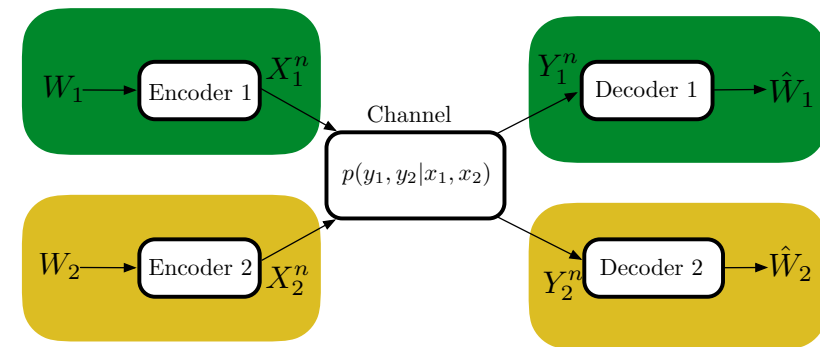
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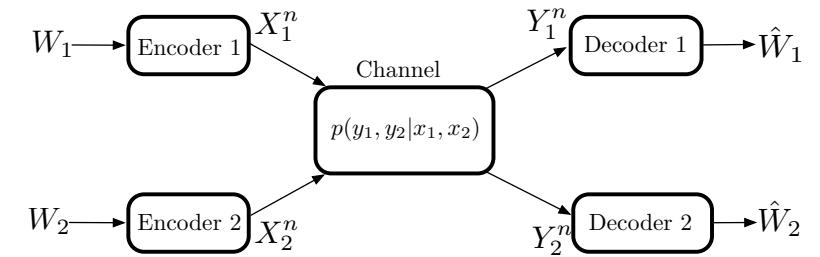
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synchronization

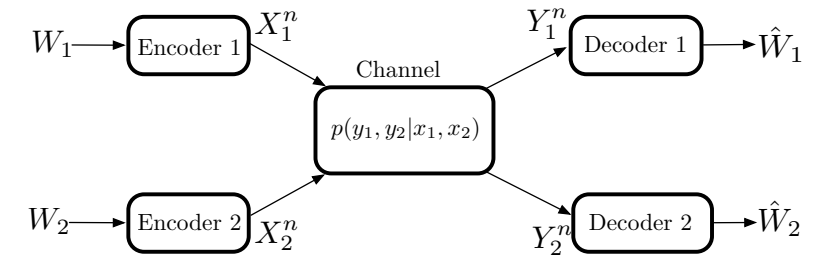
# Formal definition



- average probability of error:

$$P_e^{(n)} := \mathbb{P}\{(\hat{W}_1, \hat{W}_2) \neq (W_1, W_2)\}$$

# Formal definition

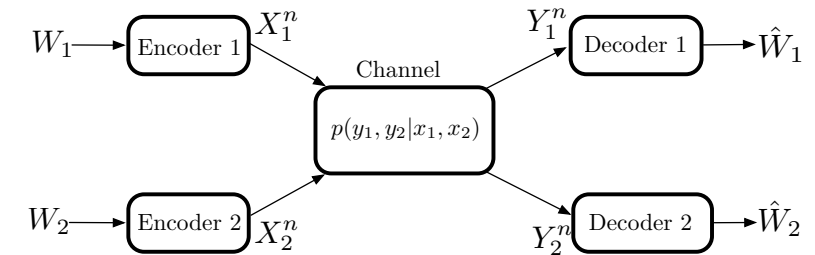


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- Rate pair  $(R_1, R_2)$  is *achievable* if there exists a sequence of  $(2^{nR_1}, 2^{nR_2}, n)$  codes with  $P_e^{(n)} \rightarrow 0$  as  $n \rightarrow \infty$

# Formal definition



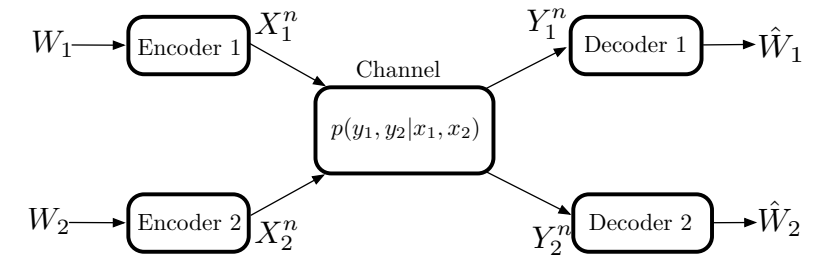
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**small error**

# Formal definition



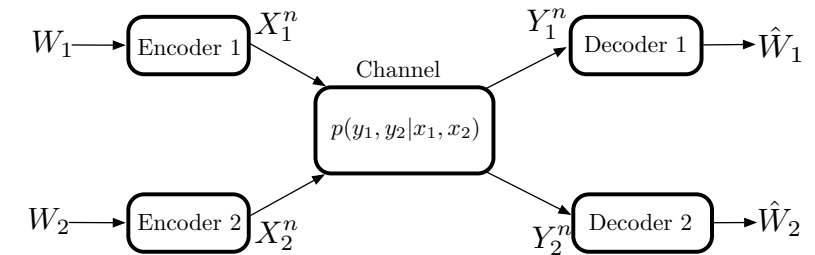
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- The *capacity region* of the DM-IC is the closure of the set of achievable rate pairs  $(R_1, R_2)$



# Formal definition



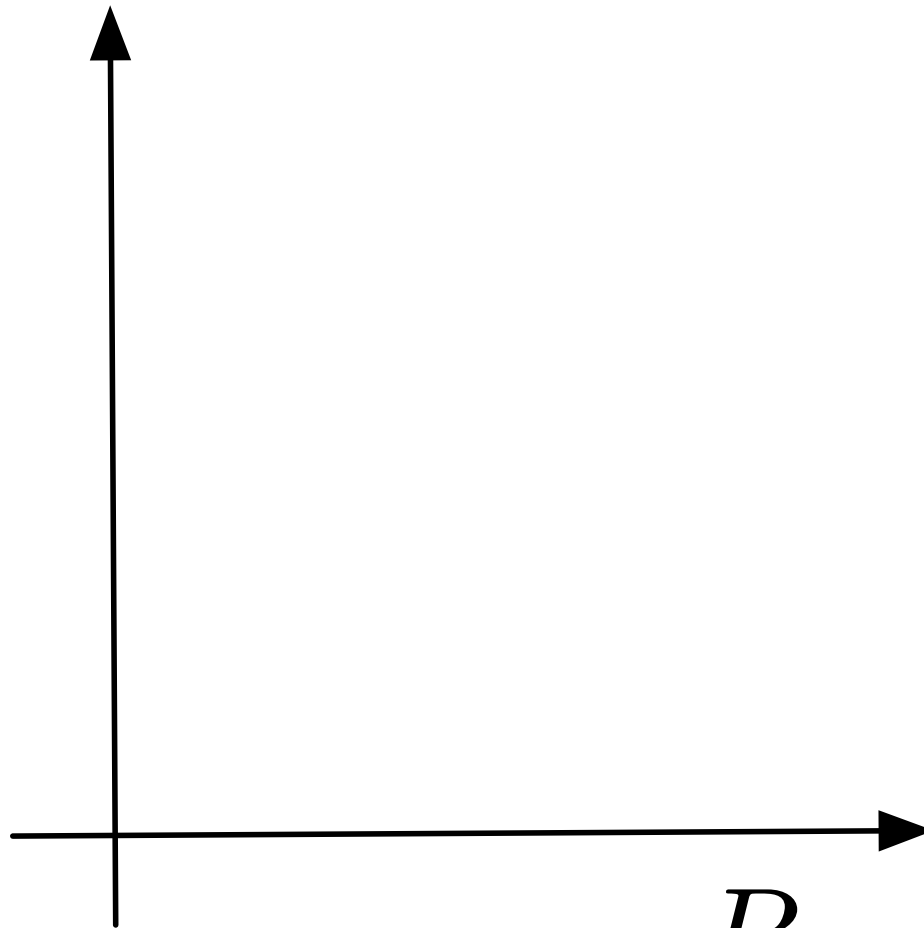
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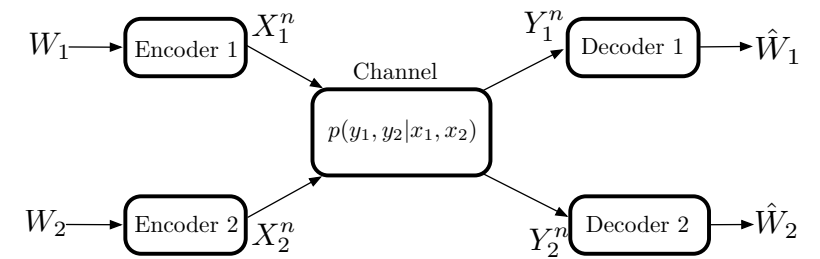
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- The *capacity region* of the DM-IC is the closure of the set of achievable rate pairs  $(R_1, R_2)$
- Note: capacity region depends on  $p(y_1, y_2 | x_1, x_2)$  only through the marginals  $p(y_1 | x_1, x_2)$  and  $p(y_2 | x_1, x_2)$

# Rate regions

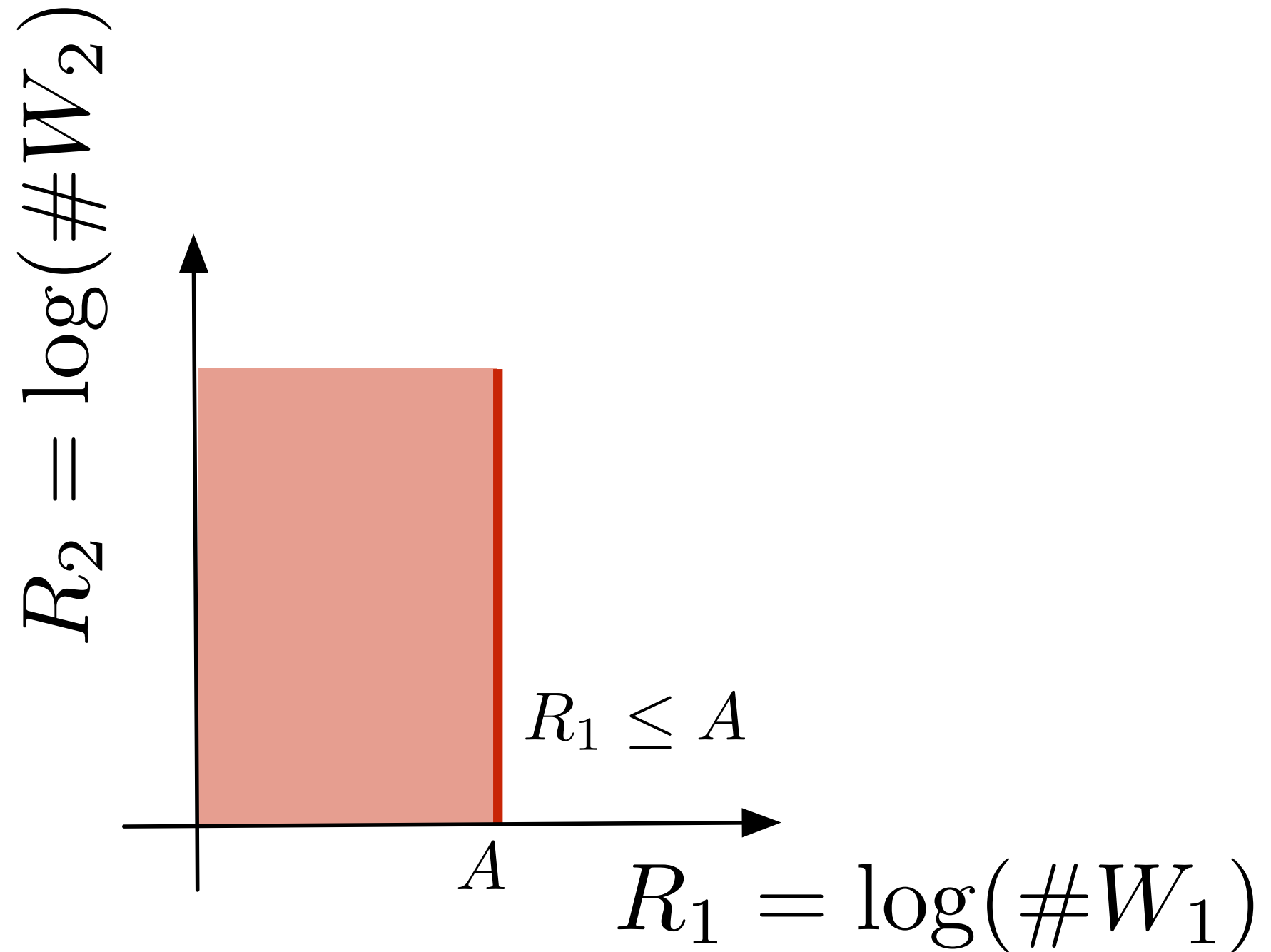
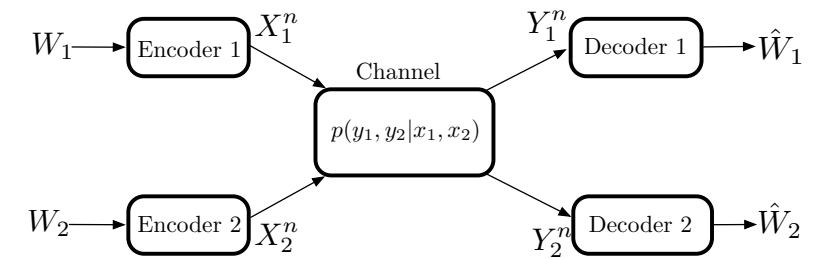
$$R_2 = \log(\#W_2)$$



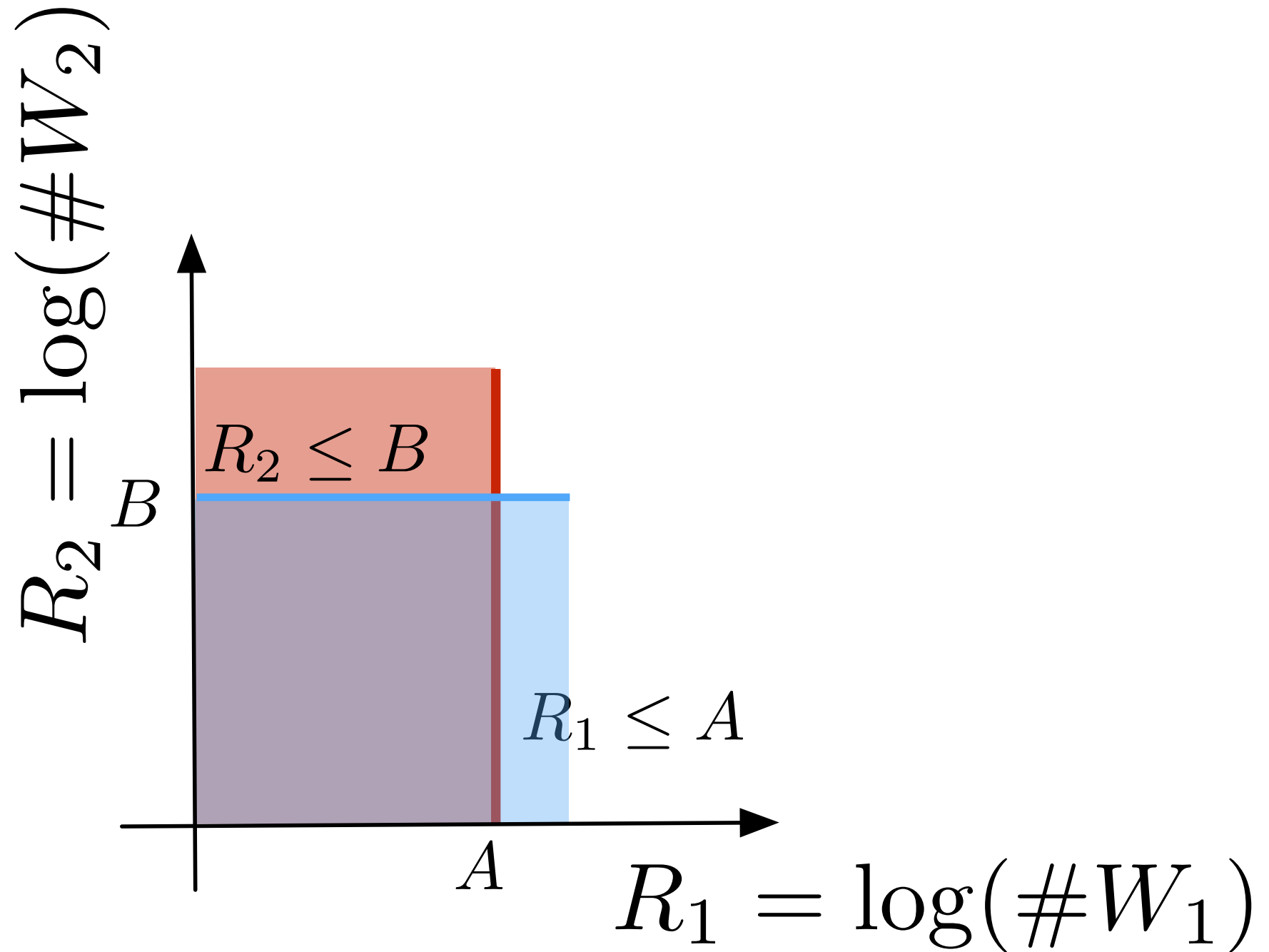
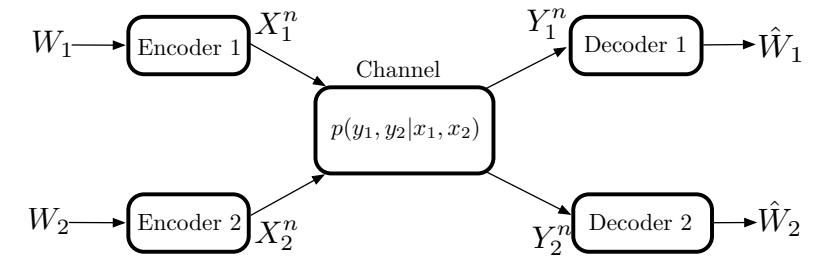
$$R_1 = \log(\#W_1)$$



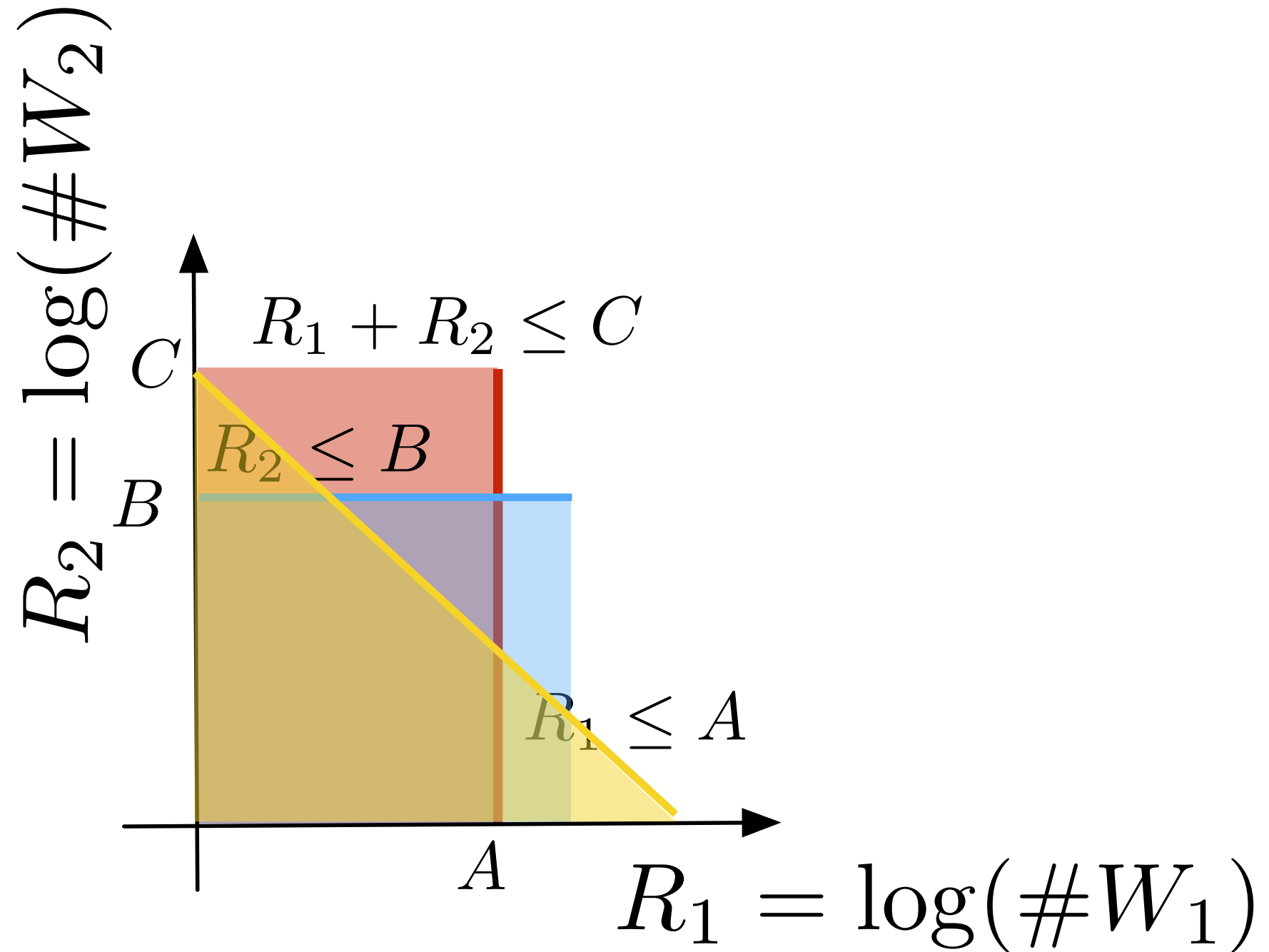
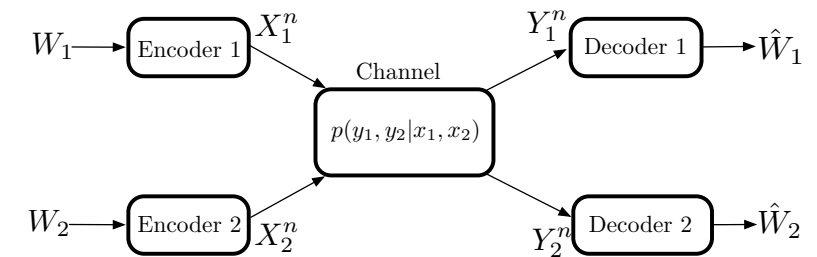
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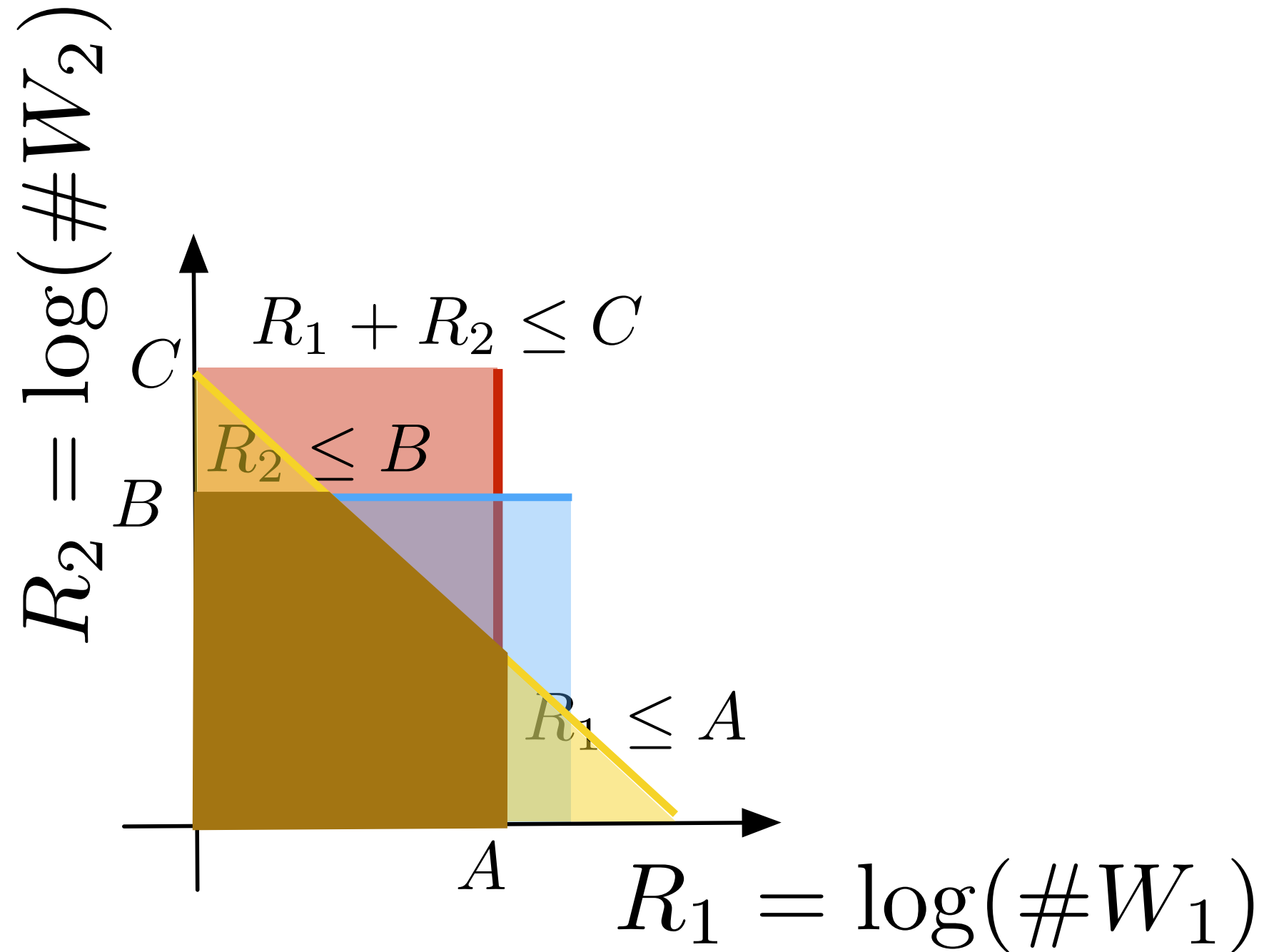
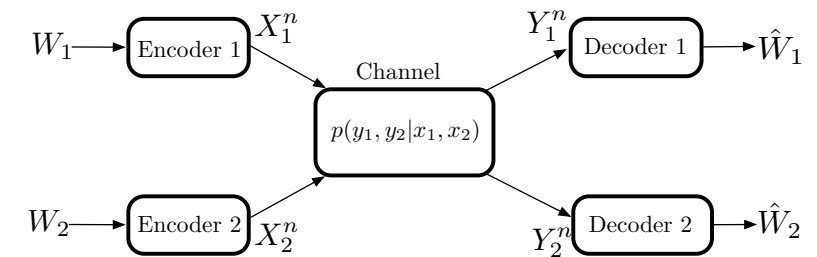
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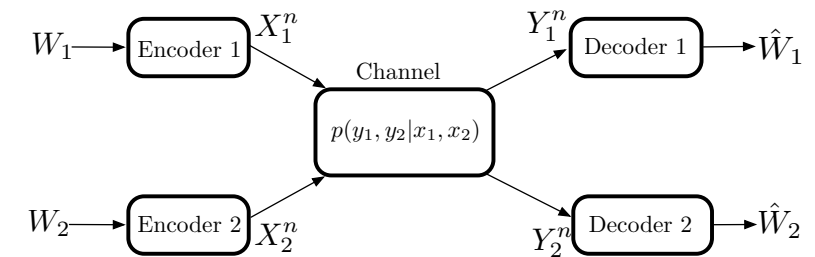
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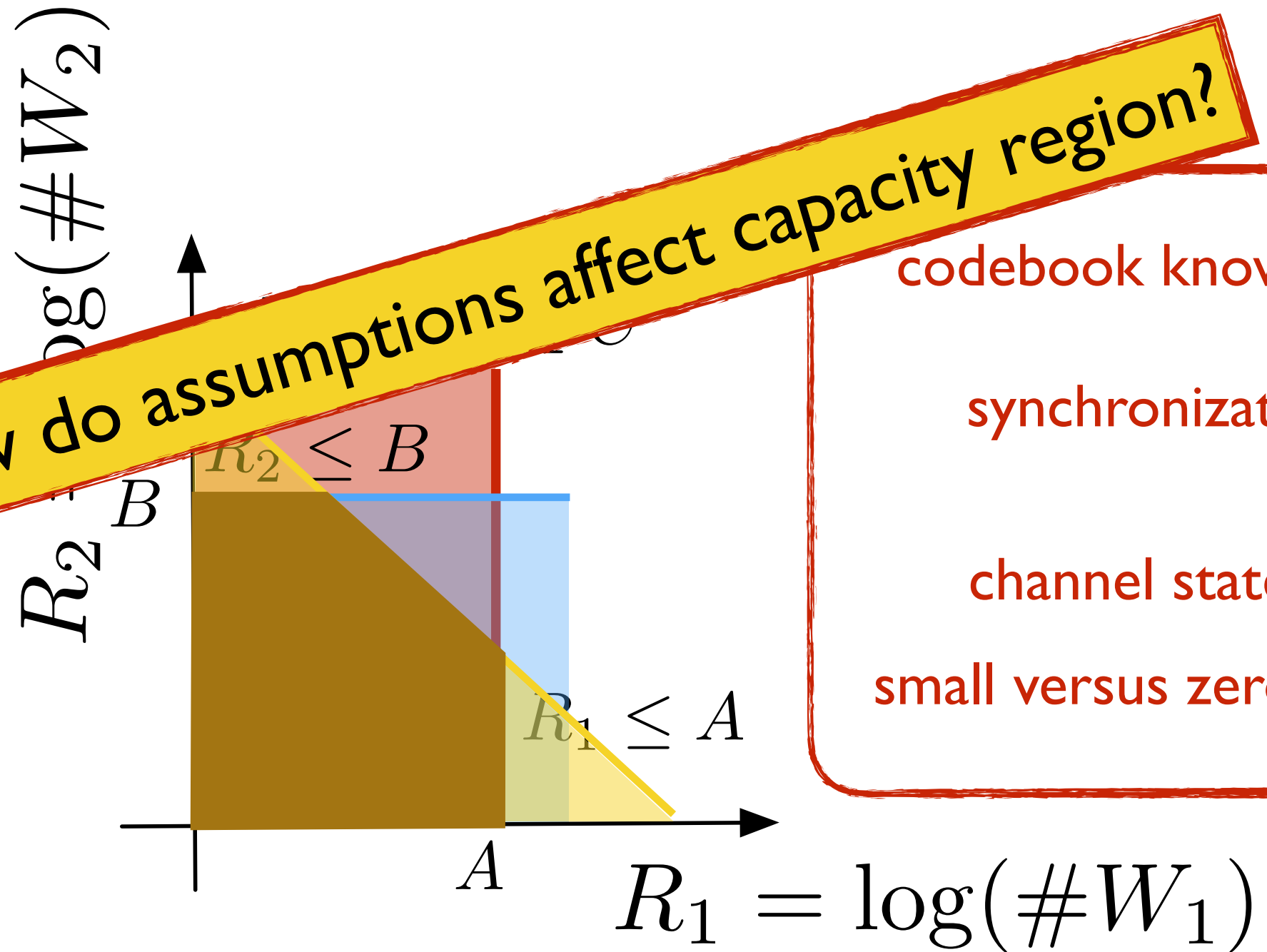
# Rate regions



# Rate regions



**Q: how do assumptions affect capacity region?**



codebook knowledge

synchronization

channel state

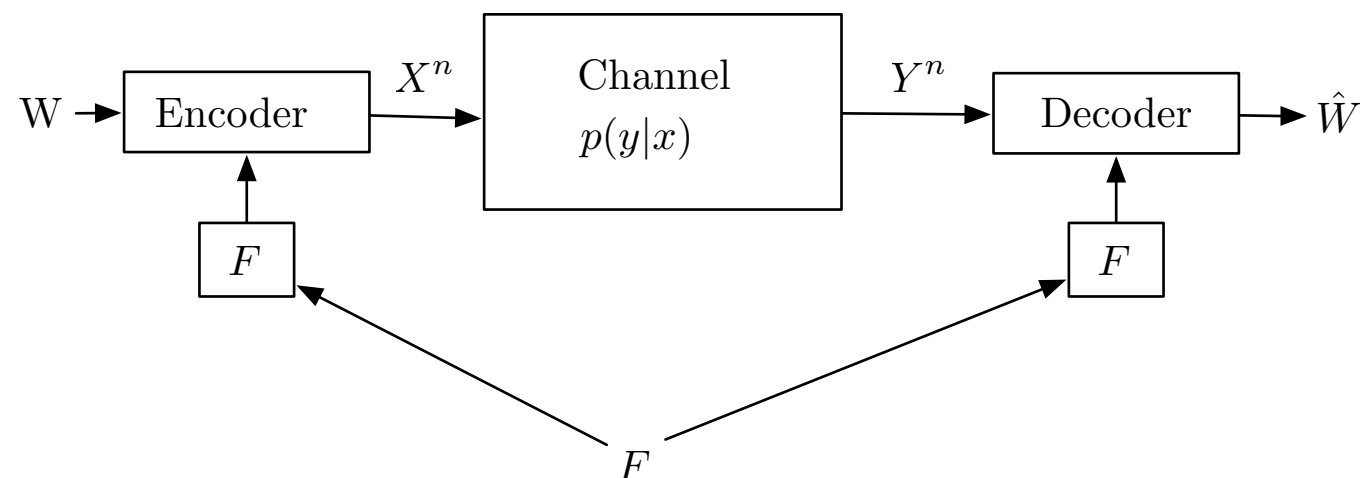
small versus zero error

# Codebook knowledge



# Point to point codebook knowledge

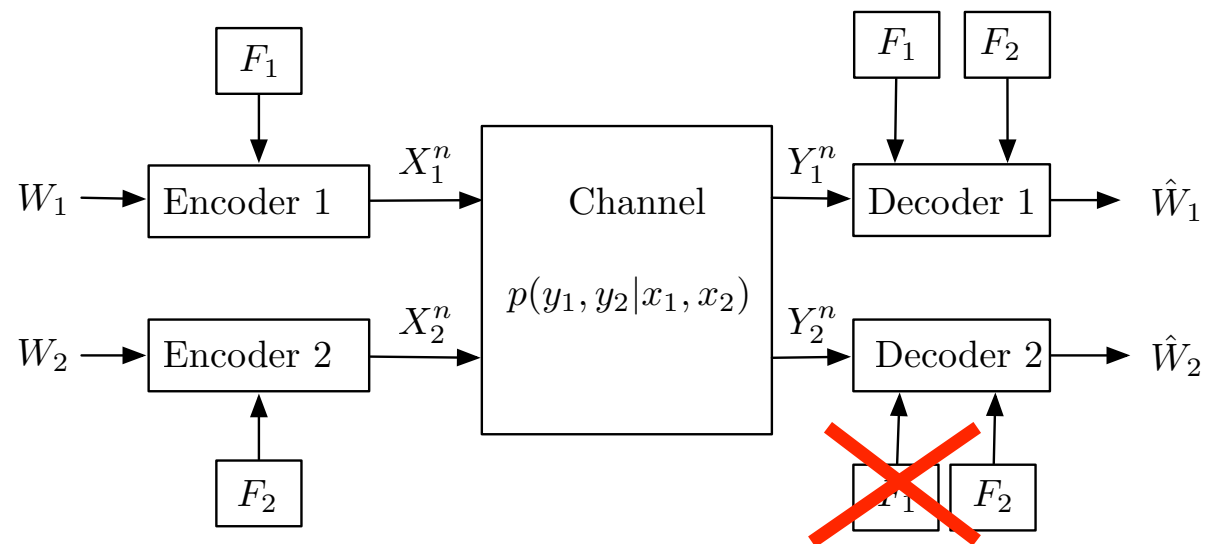
“F” is the codebook, known to the Tx,Rx



$$\left( \begin{array}{c} W \rightarrow X^n \\ \hline 1 \rightarrow X_1, X_2, \dots, X_n \\ 2 \rightarrow X_1, X_2, \dots, X_n \\ \cdot \\ \cdot \\ \cdot \\ |W| \rightarrow X_1, X_2, \dots, X_n \end{array} \right)$$

# ICs with lack of codebook knowledge

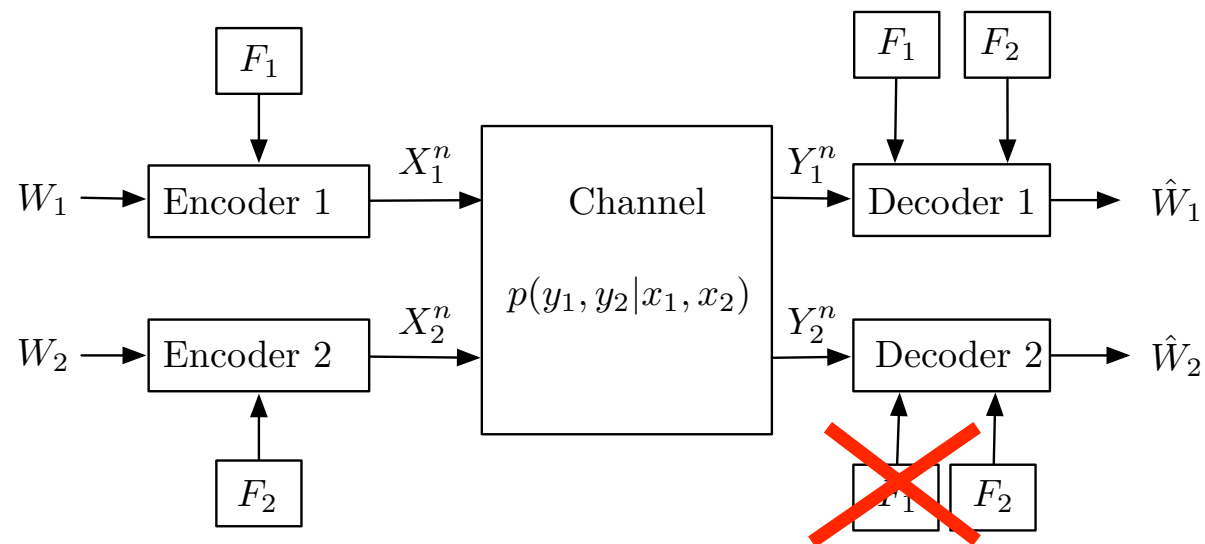
*Our motivation:*



**IC with one  
oblivious Rx**

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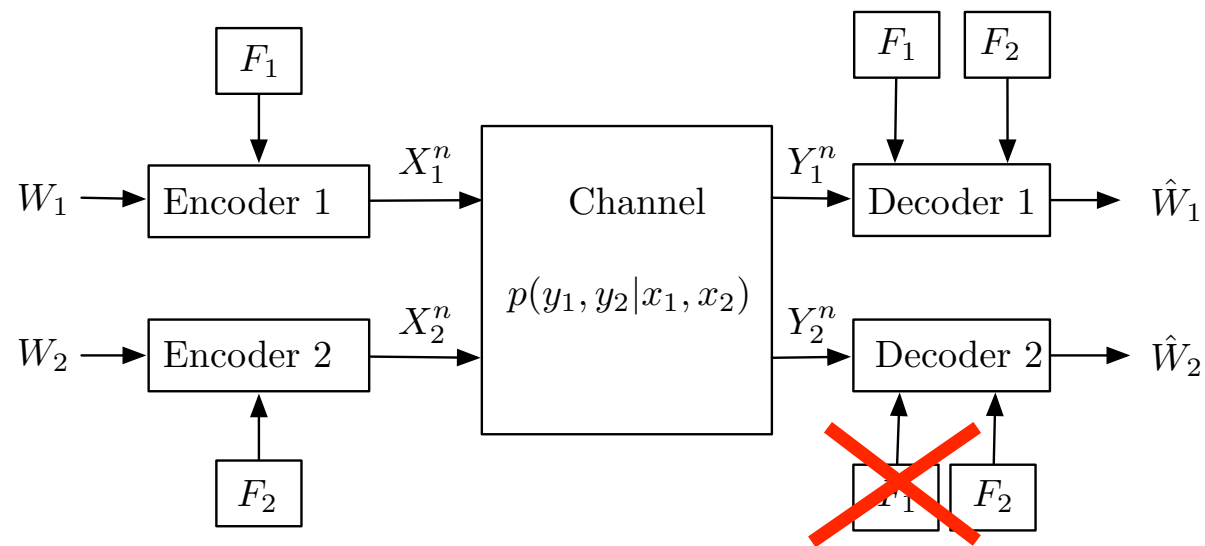


**IC with one  
oblivious Rx**

“primary user” in a cognitive setup

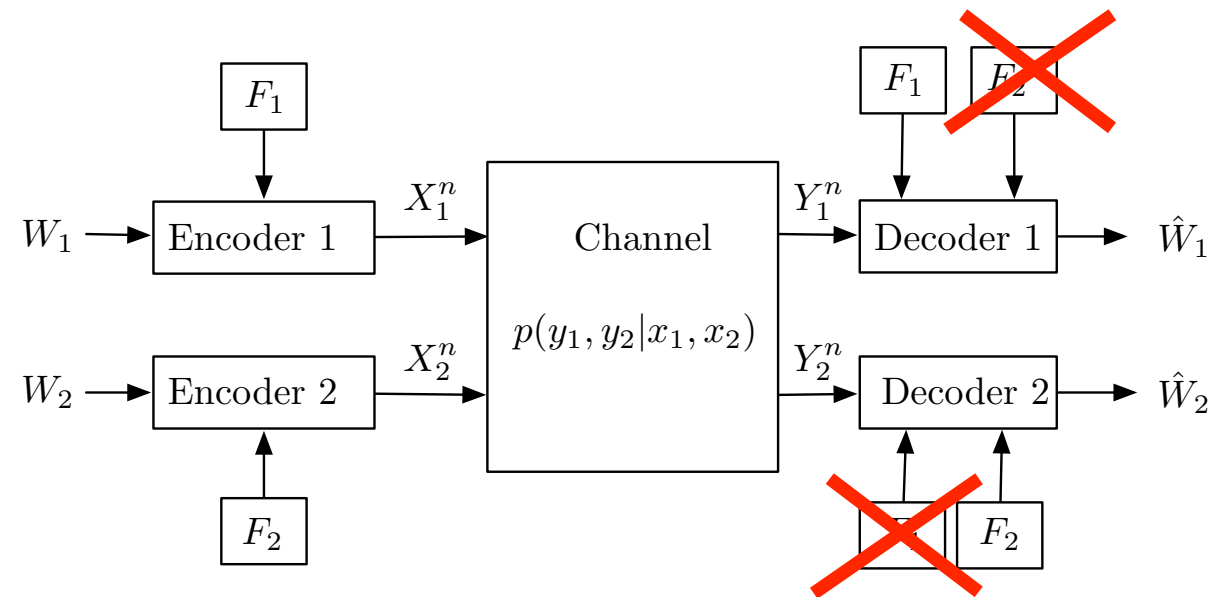
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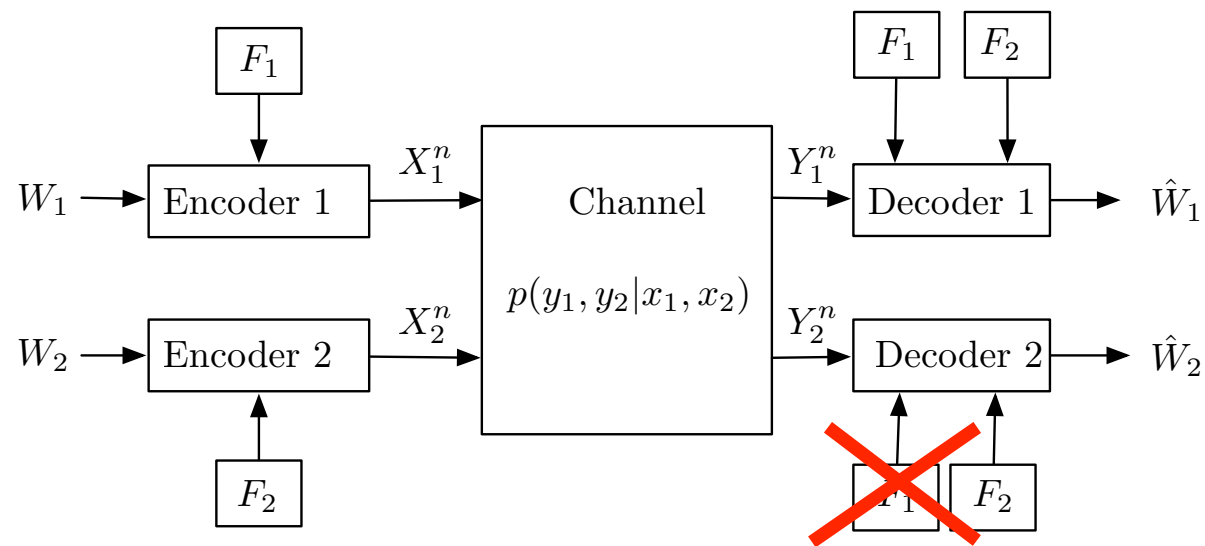
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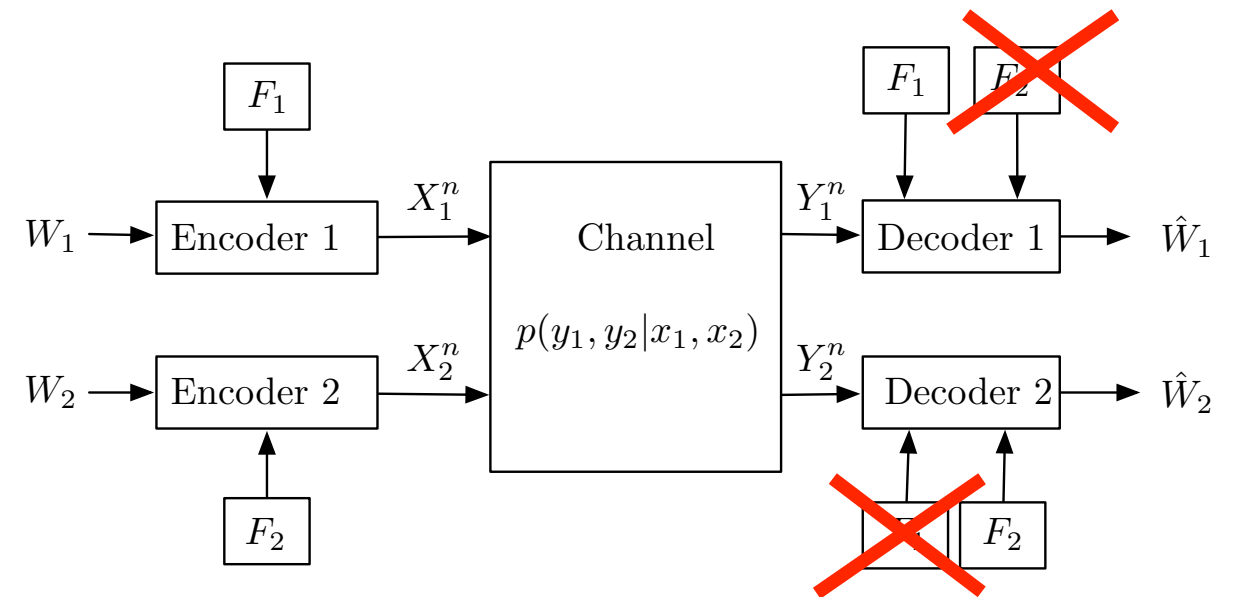
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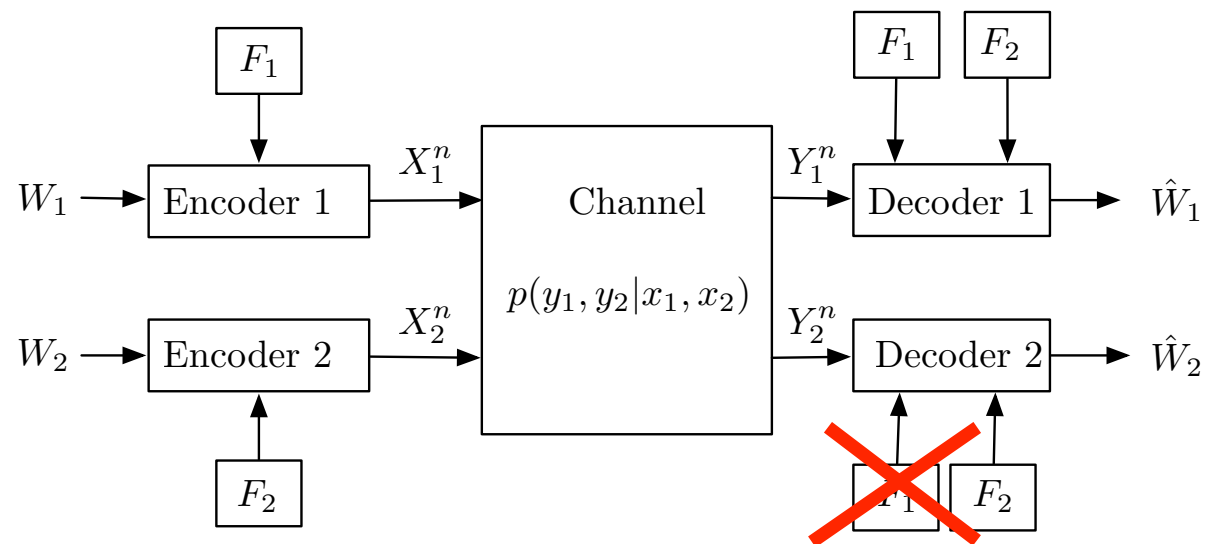


**IC with two  
oblivious Rx**

heterogeneous networks

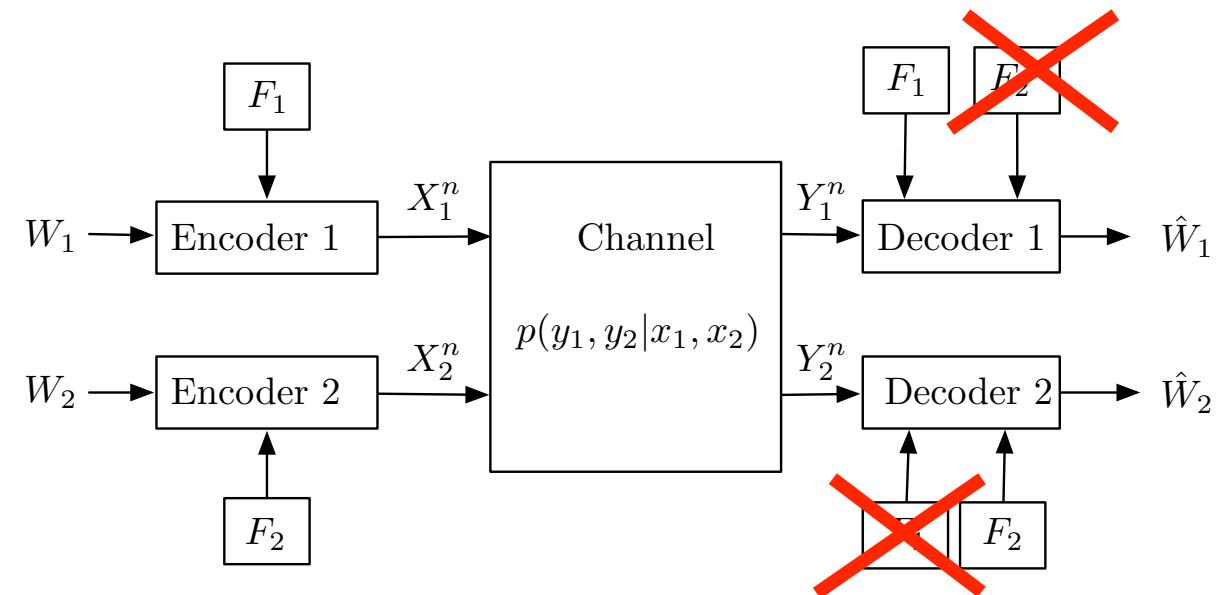
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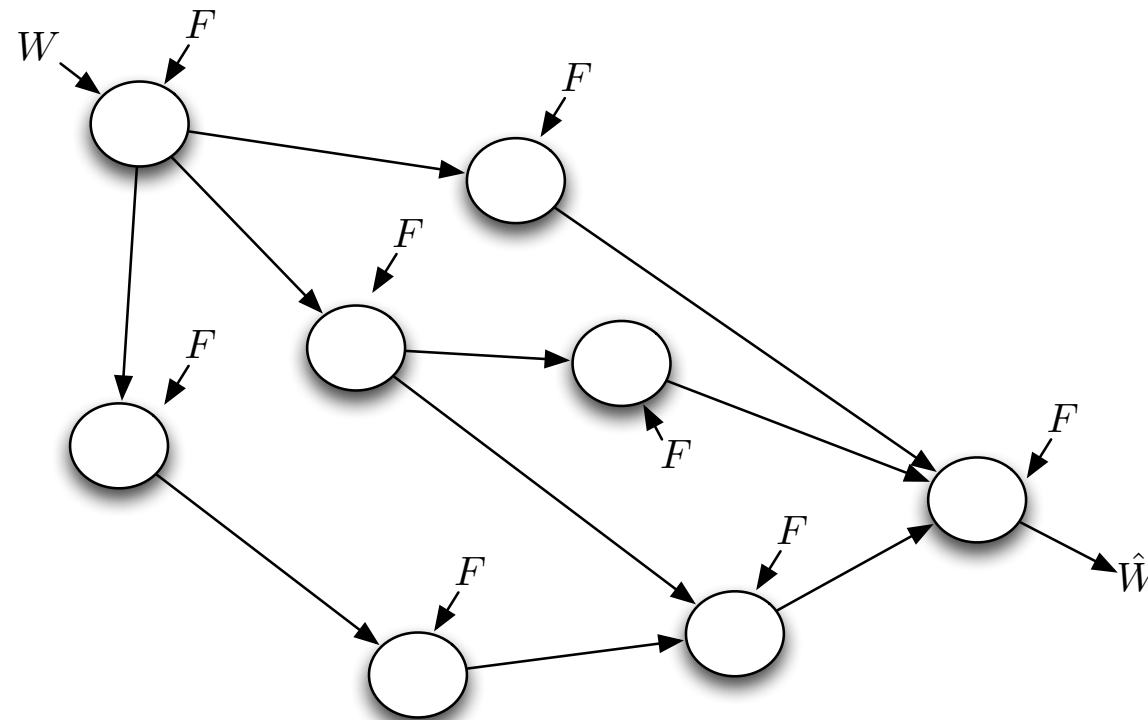
**IC with two  
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heterogeneous networks

- A. Dytso, N. Devroye, and D. Tuninetti, “On the capacity of interference channels with partial codebook knowledge,” ISIT 2013
- A. Dytso, D. Tuninetti and N. Devroye, “On the Two-User Interference Channel With Lack of Knowledge of the Interference Codebook at One Receiver,” IEEE Trans. on Infor. Theory, March 2015.
- A. Dytso, D. Tuninetti and N. Devroye. “On Gaussian Interference Channels with Mixed Gaussian and Discrete Inputs,” ISIT 2014
- A. Dytso, D. Tuninetti and N. Devroye “Interference as Noise: Friend of Foe?” IEEE Trans. on Info Theory, June 2016.

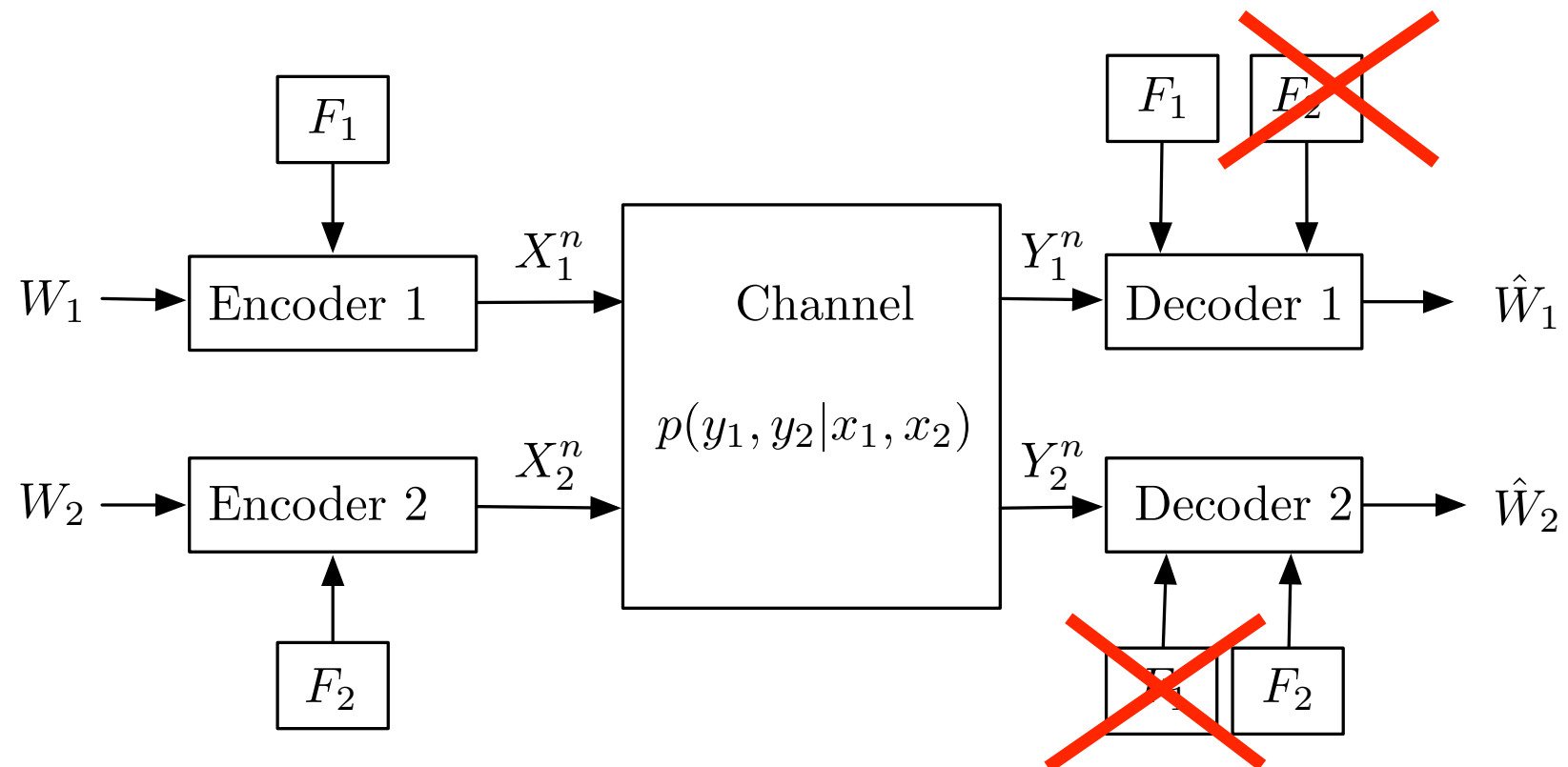
# Networks with lack of codebook knowledge

- in networks, often assume nodes know all codebooks of ALL other nodes



- this may be unrealistic sometimes....

# The interference channel



How do we use the codebook knowledge?



# Interfering codebook knowledge in AWGN IC

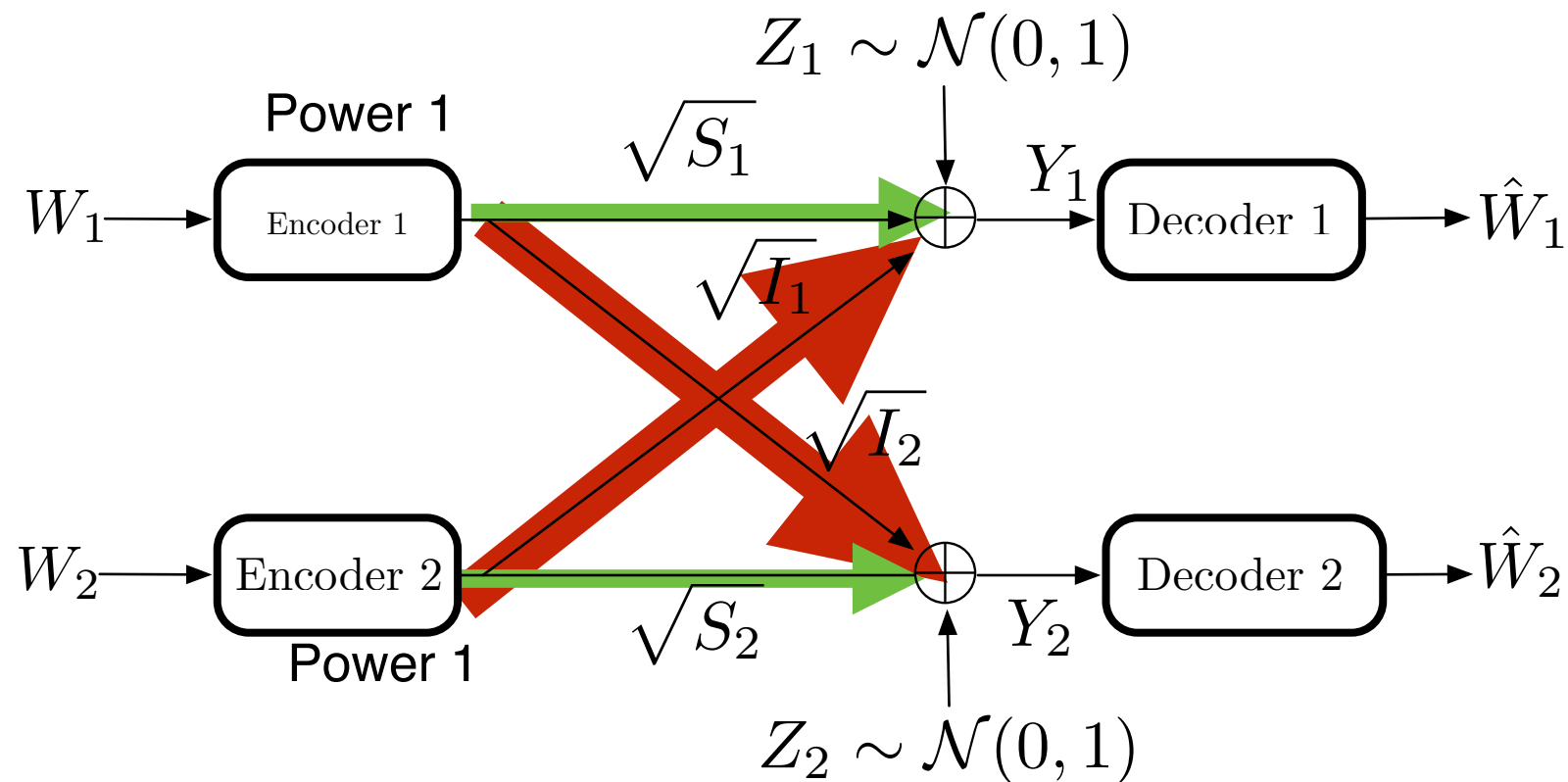
- Use it to decode interference in very strong and strong interference regimes

*joint decoding, successive interference cancellation*

A DM-IC is said to have *very strong interference* if

$$\begin{aligned} I(X_1; Y_1 | X_2) &\leq I(X_1; Y_2) \\ I(X_2; Y_2 | X_1) &\leq I(X_2; Y_1) \end{aligned}$$

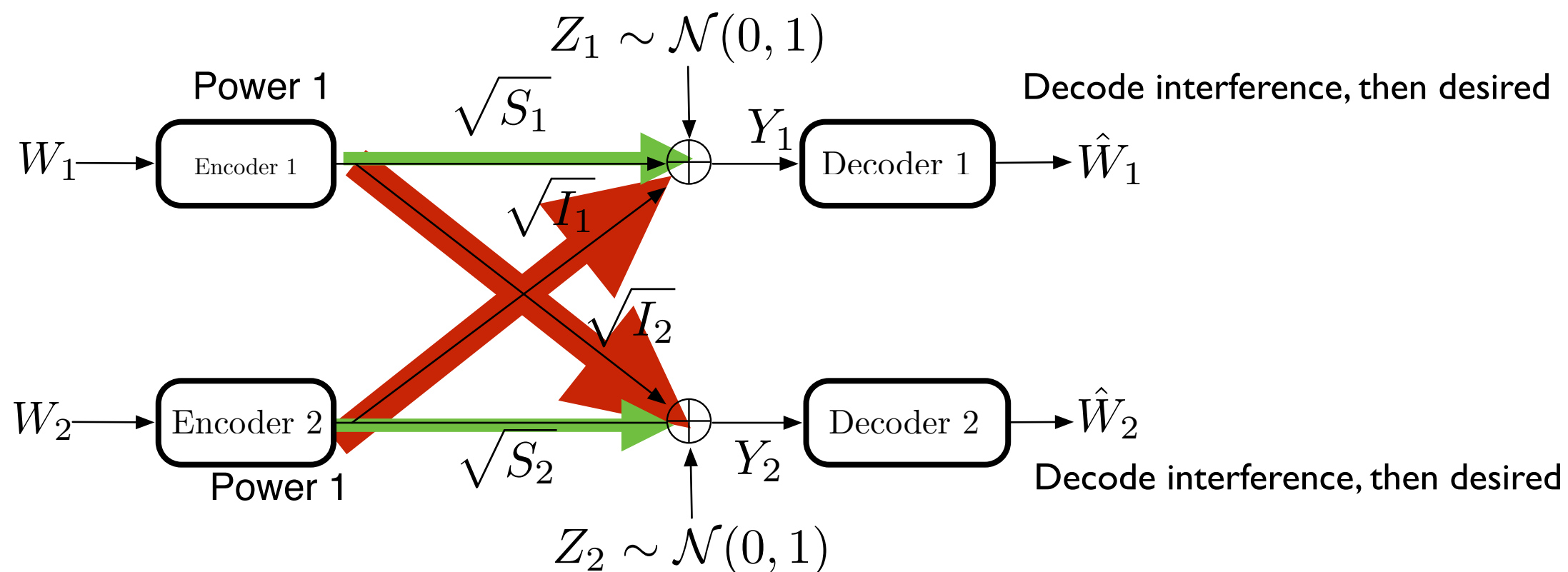
$$\forall p(x_1)p(x_2)$$



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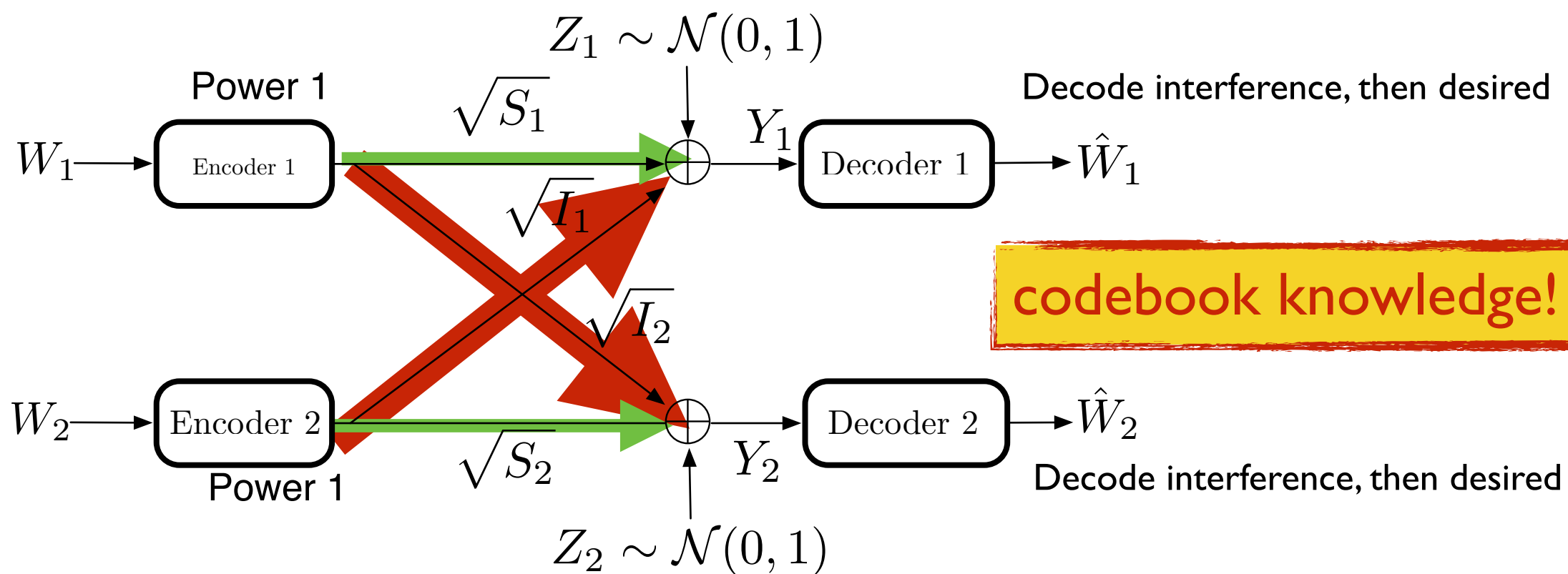


**Successive interference cancellation achieves capacity!**

A DM-IC is said to have *very strong interference* if

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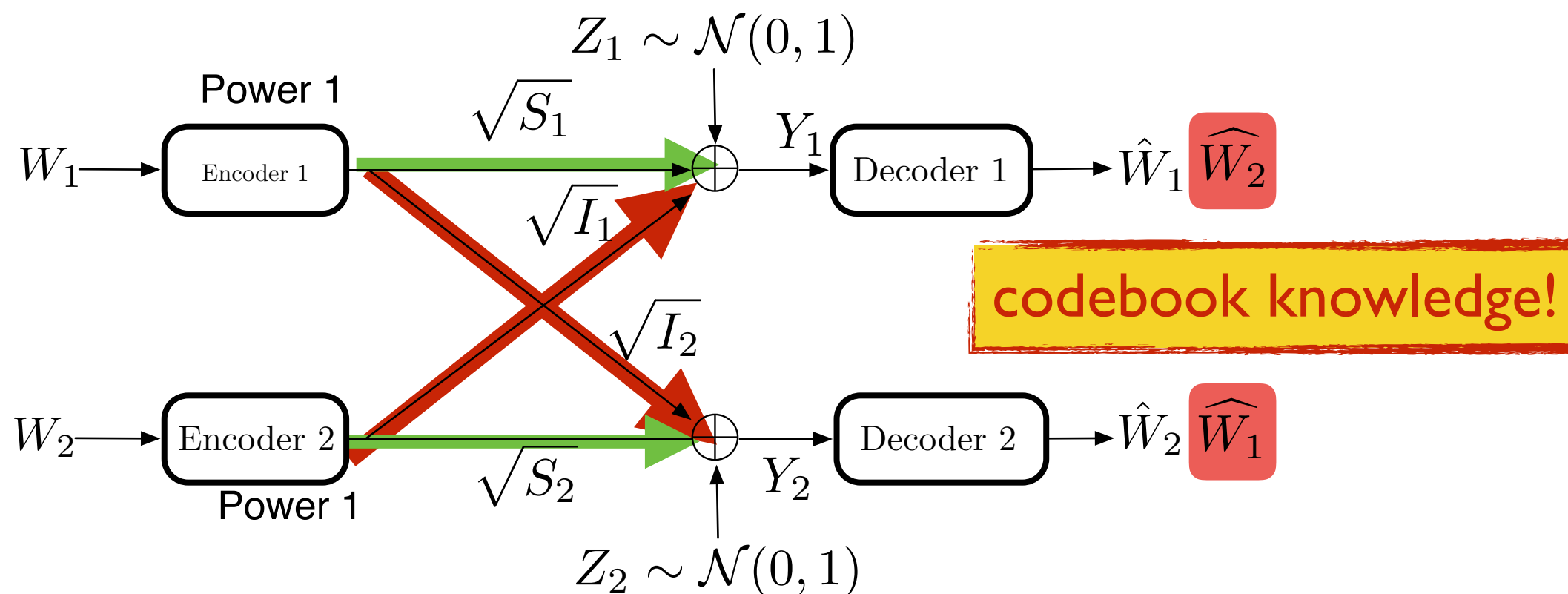
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Successive interference cancellation achieves capacity!

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# Interfering codebook knowledge in AWGN IC

- Use it to decode interference in very strong and strong interference regimes

Best general rate region

- Use it to decode public messages in Han + Kobayashi achievable rate region

# Han+Kobayashi inner bound

[T. S. Han and K. Kobayashi, “A new achievable rate region for the interference channel,” IEEE Trans. Inf. Theory, vol. 27, no. 1, pp. 49–60, 1981.]



+



**Theorem (Han+Kobayashi inner bound).** A rate pair  $(R_1, R_2)$  is achievable for a DM-IC  $(\mathcal{X}_1 \times \mathcal{X}_2, p(y_1, y_2|x_1, x_2), \mathcal{Y}_1 \times \mathcal{Y}_2)$  if it satisfies

$$R_1 \leq I(X_1; Y_1|U_2, Q) \quad (1)$$

$$R_2 \leq I(X_2; Y_2|U_1, Q) \quad (2)$$

$$R_1 + R_2 \leq I(X_1, U_2; Y_1|Q) + I(X_2; Y_2|U_1, U_2, Q) \quad (3)$$

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$$2R_1 + R_2 \leq I(X_1, U_2; Y_1|Q) + I(X_1; Y_1|U_1, U_2, Q) + I(X_2, U_1; Y_2|U_2, Q) \quad (6)$$

$$R_1 + 2R_2 \leq I(X_2, U_1; Y_2|Q) + I(X_2; Y_2|U_1, U_2, Q) + I(X_1, U_2; Y_1|U_1, Q) \quad (7)$$

for some  $p(q, u_1, u_2, x_1, x_2) = p(q)p(u_1, x_1|q)p(u_2, x_2|q)$  where  $|\mathcal{U}_1| \leq |\mathcal{X}_1| + 4$ ,  $|\mathcal{U}_2| \leq |\mathcal{X}_2| + 4$ , and  $|\mathcal{Q}| \leq 7$ .

# Han+Kobayashi inner bound



+



## Largest single-letter achievable rate region for IC

[T. S. Han and K. Kobayashi, "A new achievable rate region for the interference channel," IEEE Trans. Inf. Theory, vol. 27, no. 1, pp. 49–60, 1981.]



# Han+Kobayashi inner bound



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## Achieves capacity when we know it

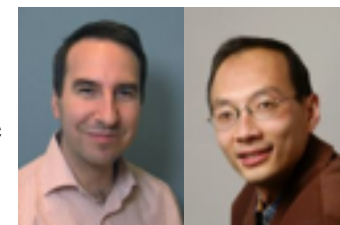
[H.-F. Chong, M. Motani, H. K. Garg, and H. El Gamal, “On the Han–Kobayashi region for the interference channel,” IEEE Trans. Inf. Theory, vol. 54, no. 7, pp. 3188–3195, July 2008. ]



(class of deterministic channels, approximately for class of semi-deterministic channels)

[A. El Gamal and M. H. M. Costa, “The capacity region of a class of deterministic interference channels,” IEEE Trans. Inf. Theory, 1982.]

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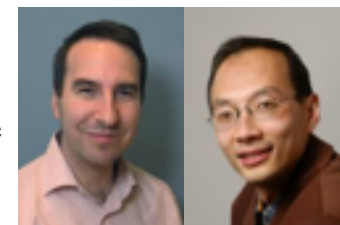
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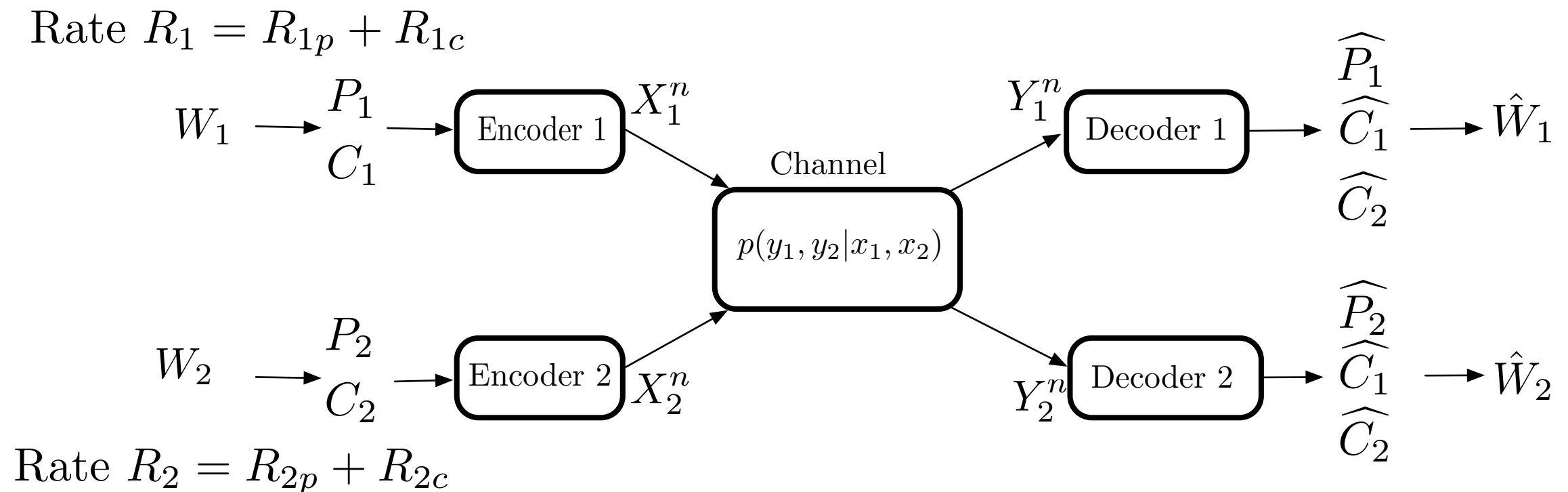
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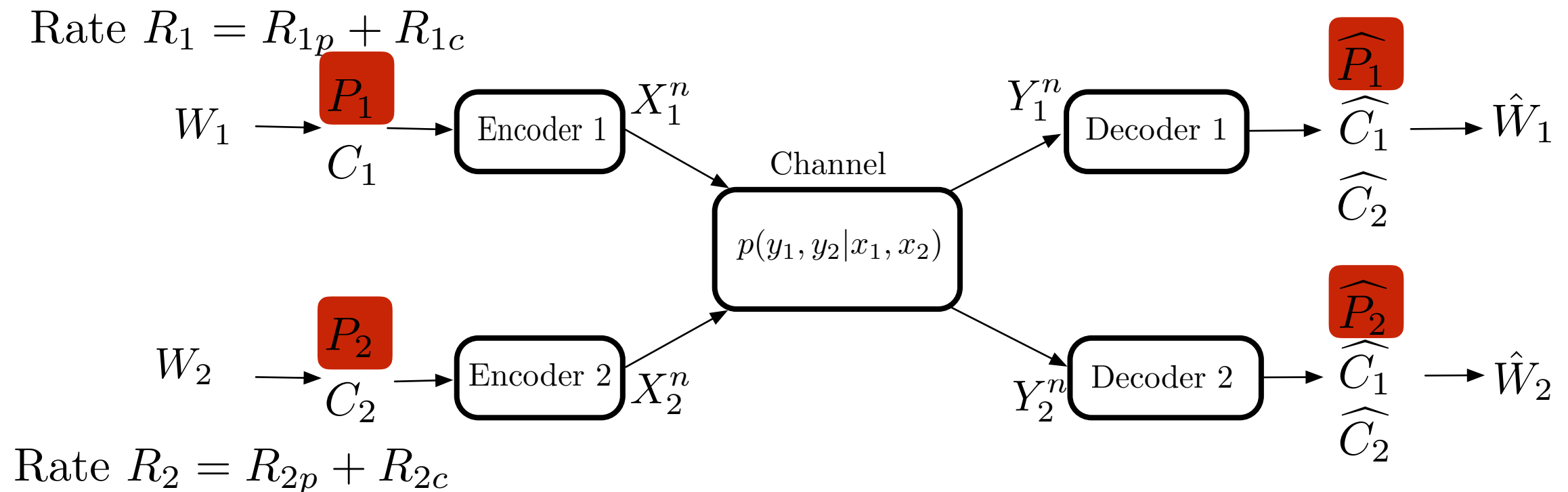
Requires knowledge of codebooks at both receivers - WHY?

# Split message into “public” and “private” parts



Idea: **carefully** split so can decode part of the interference

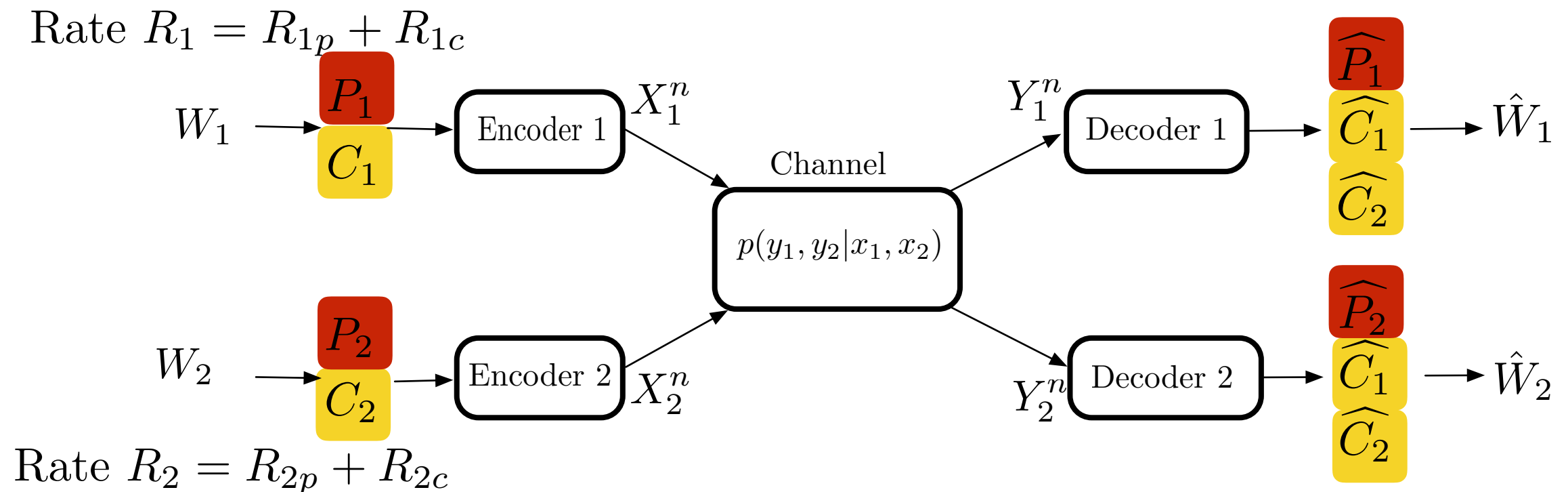
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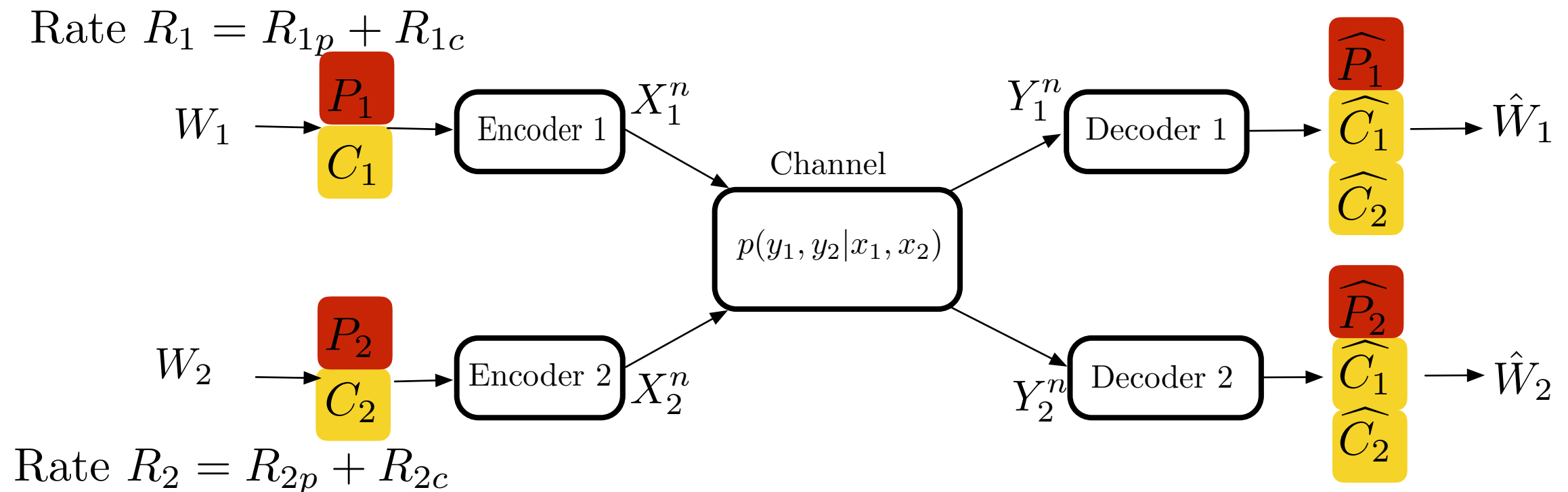
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# Split message into “public” and “private” parts

requires interfering codebooks!

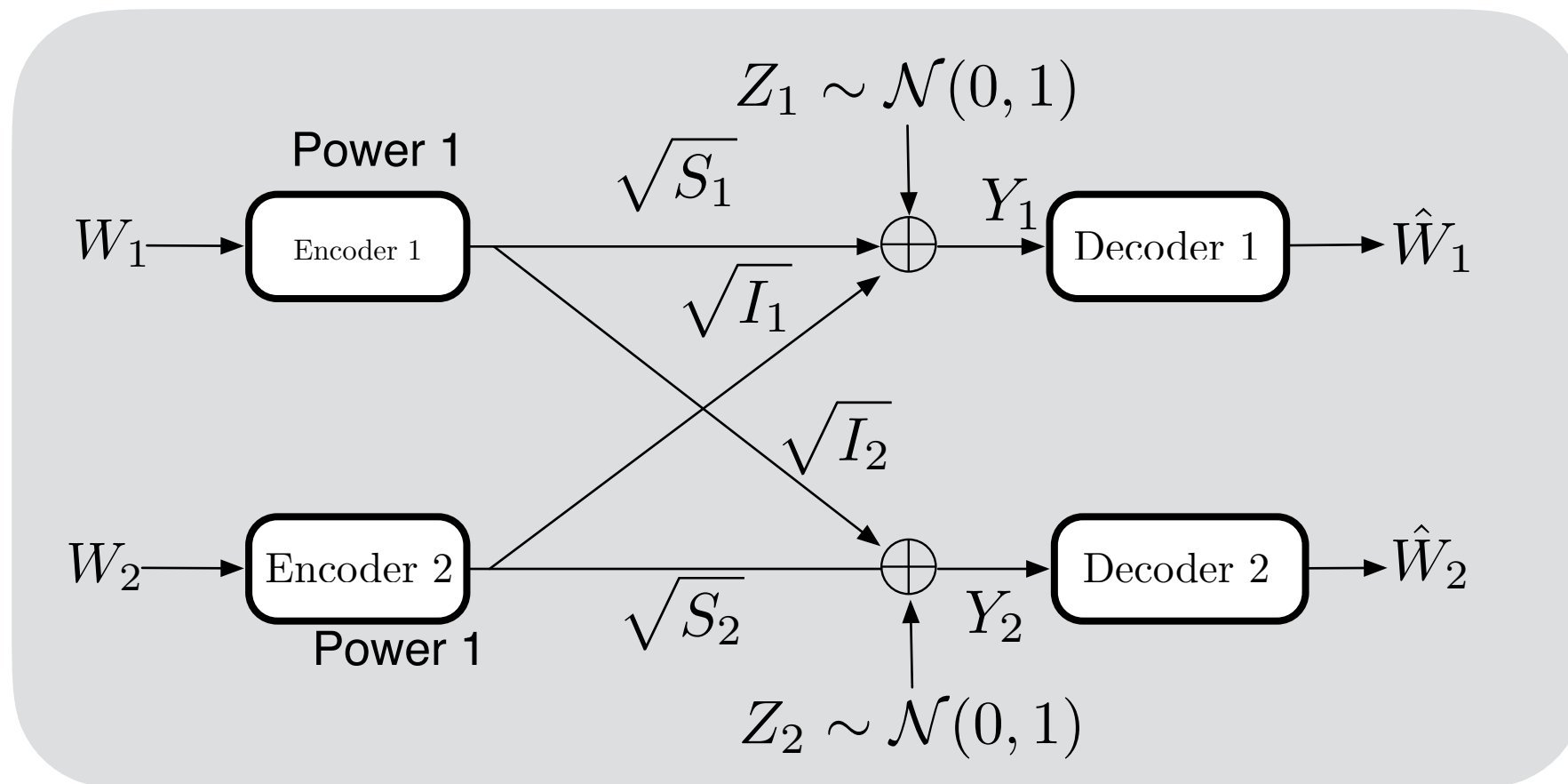


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# The AWGN-IC



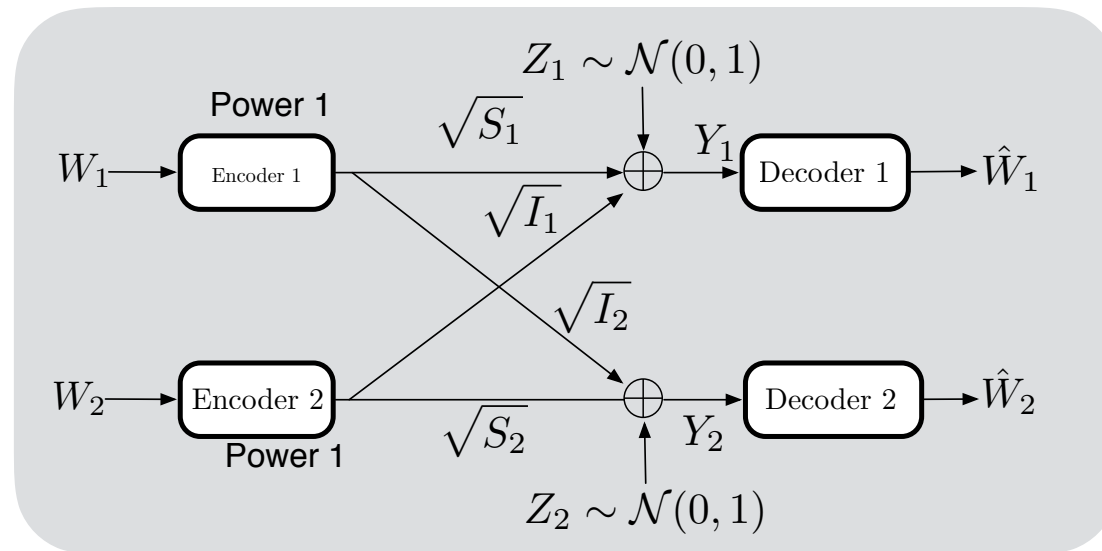
of practical relevance in wireless systems:  
cellular, wireless local area networks (WiFi),  
ad hoc networks (wireless sensors or nodes)

# Interfering codebook knowledge in AWGN IC

- Use it to decode interference in very strong and strong interference regimes
- Use it to decode public messages in Han + Kobayashi achievable rate region
- Use it to achieve capacity to within  $1/2$  bit for Gaussian noise channels

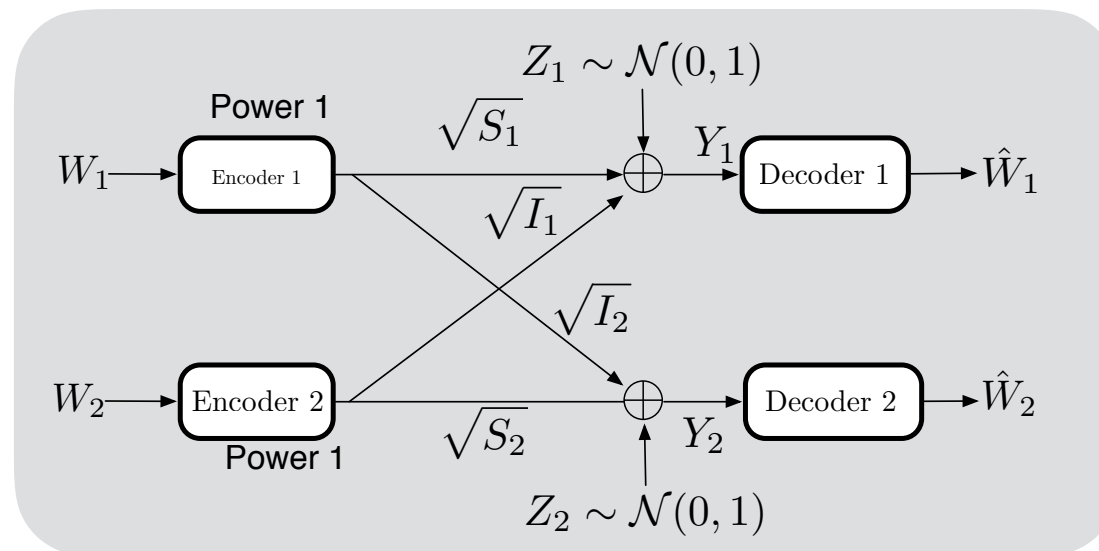


# AWGN: H+K achieves capacity to within 1/2 bit



**Theorem (gap for Gaussian IC)** If  $(R_1, R_2)$  is in the outer bound  $\mathcal{R}_O^{\text{AWGN}}$  then  $(R_1 - 1/2, R_2 - 1/2)$  is achievable.

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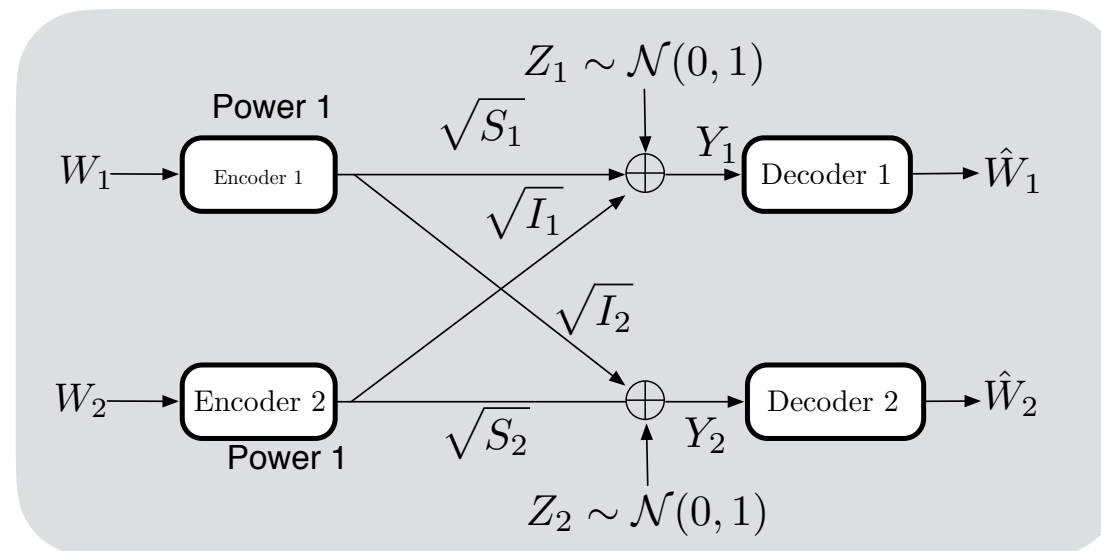


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Etkin, Tse, Wang show how to pick  
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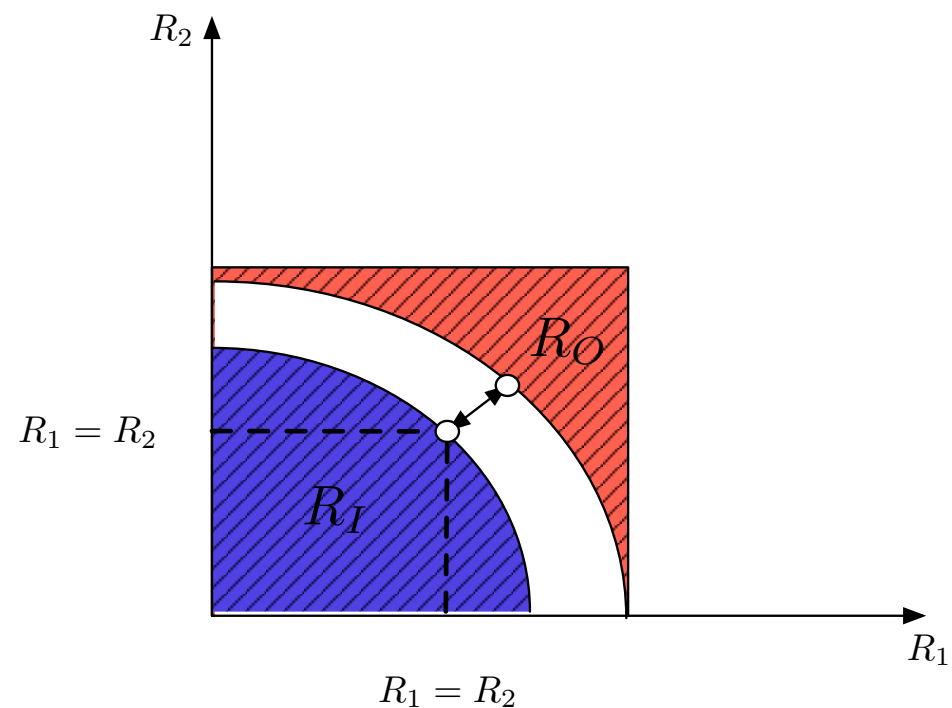
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depends on the regime of operation

# AWGN: the “W” curve for the GDoF

highlights effect of interference rather than noise

$$\mathcal{D}(\alpha) := \left\{ (d_1, d_2) \in \mathbb{R}_+^2 : d_i := \lim_{\substack{\text{inr} = \text{snr}^\alpha, \\ \text{snr} \rightarrow \infty}} \frac{R_i}{\frac{1}{2} \log(1 + \text{snr})}, i \in [1 : 2], (R_1, R_2) \text{ is achievable} \right\}.$$



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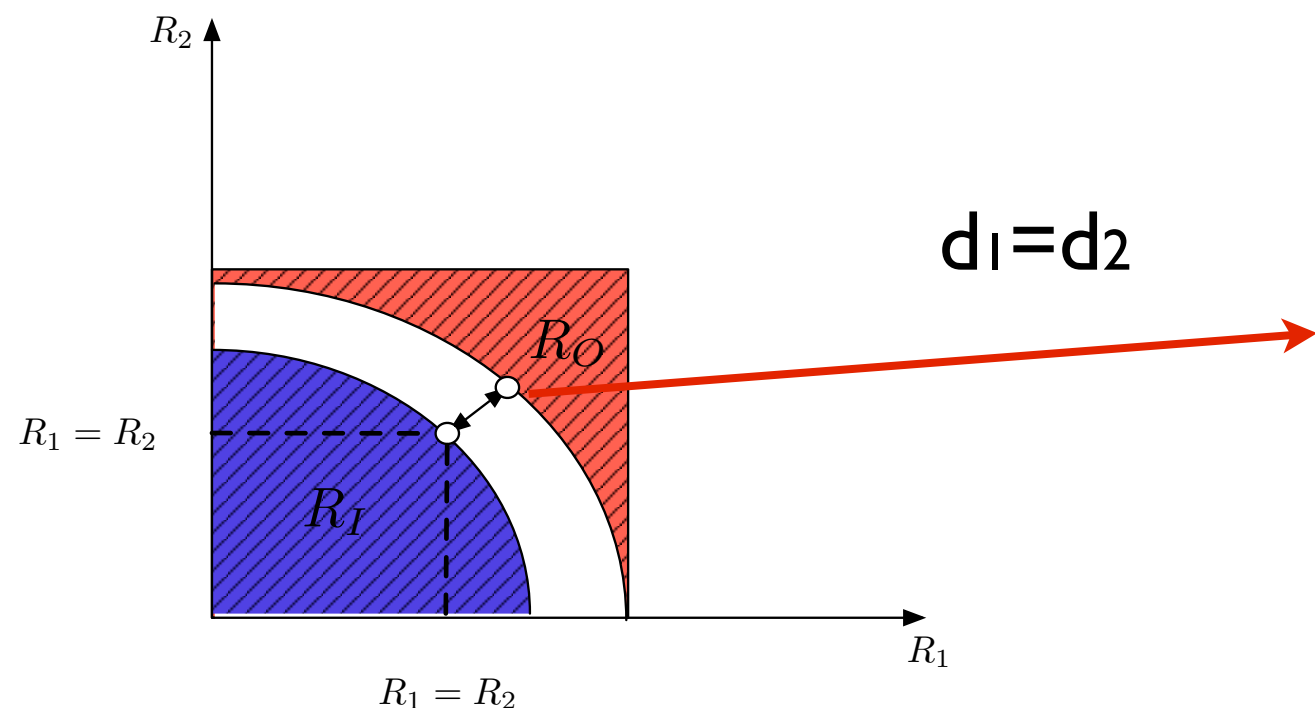
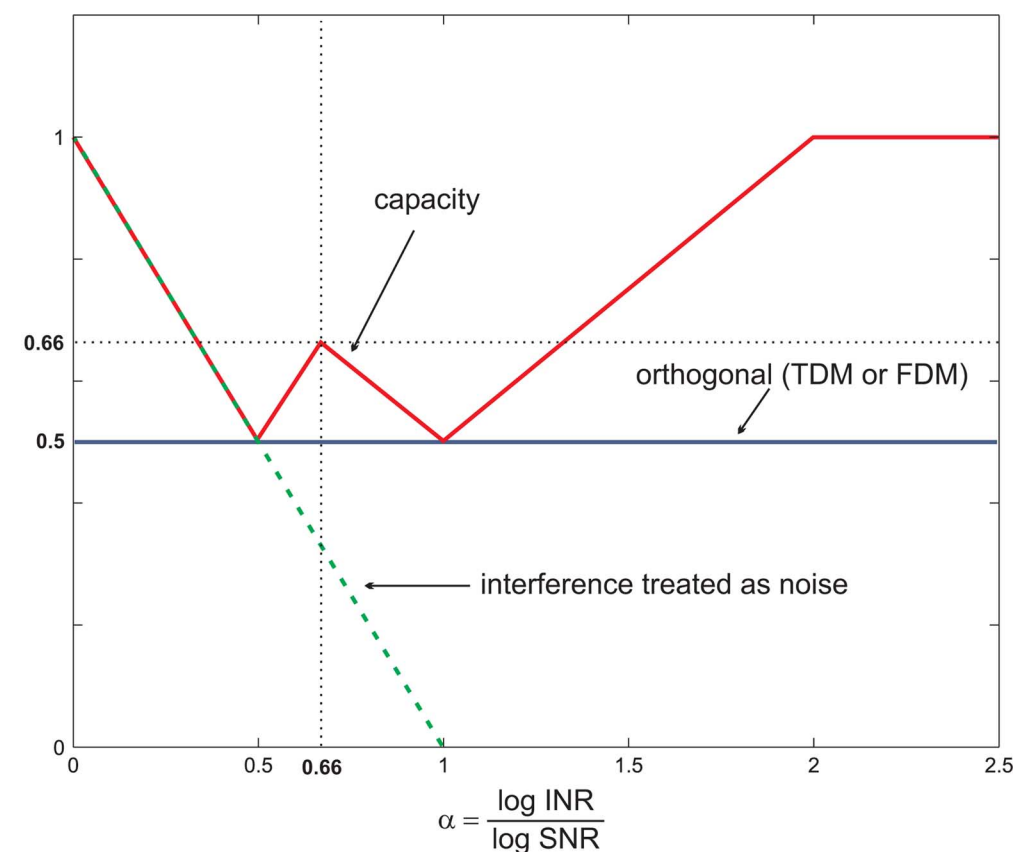


image taken from

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“W” curve for  $R_1=R_2$

generalized DoF



increasing interference

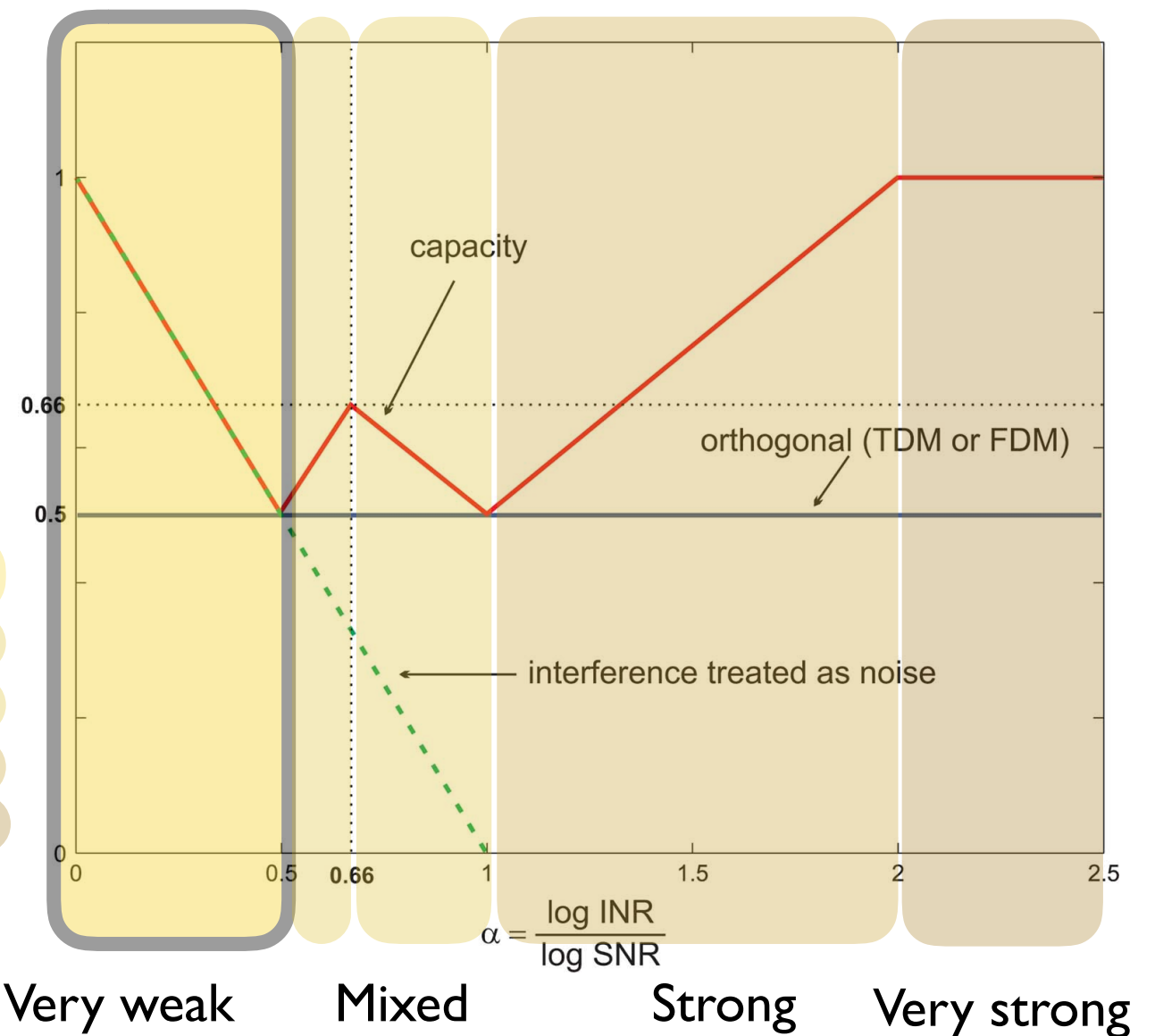
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$$C_{\text{sym}} \approx \begin{cases} \log \left( \frac{\text{SNR}}{\text{INR}} \right) & \log \text{INR} < \frac{1}{2} \log \text{SNR} \\ \log \text{INR} & \frac{1}{2} \log \text{SNR} < \log \text{INR} < \frac{2}{3} \log \text{SNR} \\ \log \frac{\text{SNR}}{\sqrt{\text{INR}}} & \frac{2}{3} \log \text{SNR} < \log \text{INR} < \log \text{SNR} \\ \log \sqrt{\text{INR}} & \log \text{SNR} < \log \text{INR} < 2 \log \text{SNR} \\ \log \text{SNR} & \log \text{INR} > 2 \log \text{SNR} \end{cases}$$

## Regimes



Very weak: treating interference as noise is sometimes sum-capacity optimal, capacity partially known

[X. Shang, G. Kramer, and B. Chen, “A new outer bound and the noisy-interference sum-rate capacity for Gaussian interference channels,” IEEE Trans. Inf. Theory, vol. 55, no. 2, pp. 689–699, Feb. 2009.]

[V. S. Annapureddy and V. V. Veeravalli, “Gaussian interference networks: Sum capacity in the low interference regime and new outer bounds on the capacity region,” IEEE Trans. Inf. Theory, vol. 55, no. 7, pp. 3032–3050, July 2009. ]

[A. S. Motahari and A. K. Khandani, “Capacity bounds for the Gaussian interference channel,” IEEE Trans. Inf. Theory, vol. 55, no. 2, pp. 620–643, Feb. 2009. ]

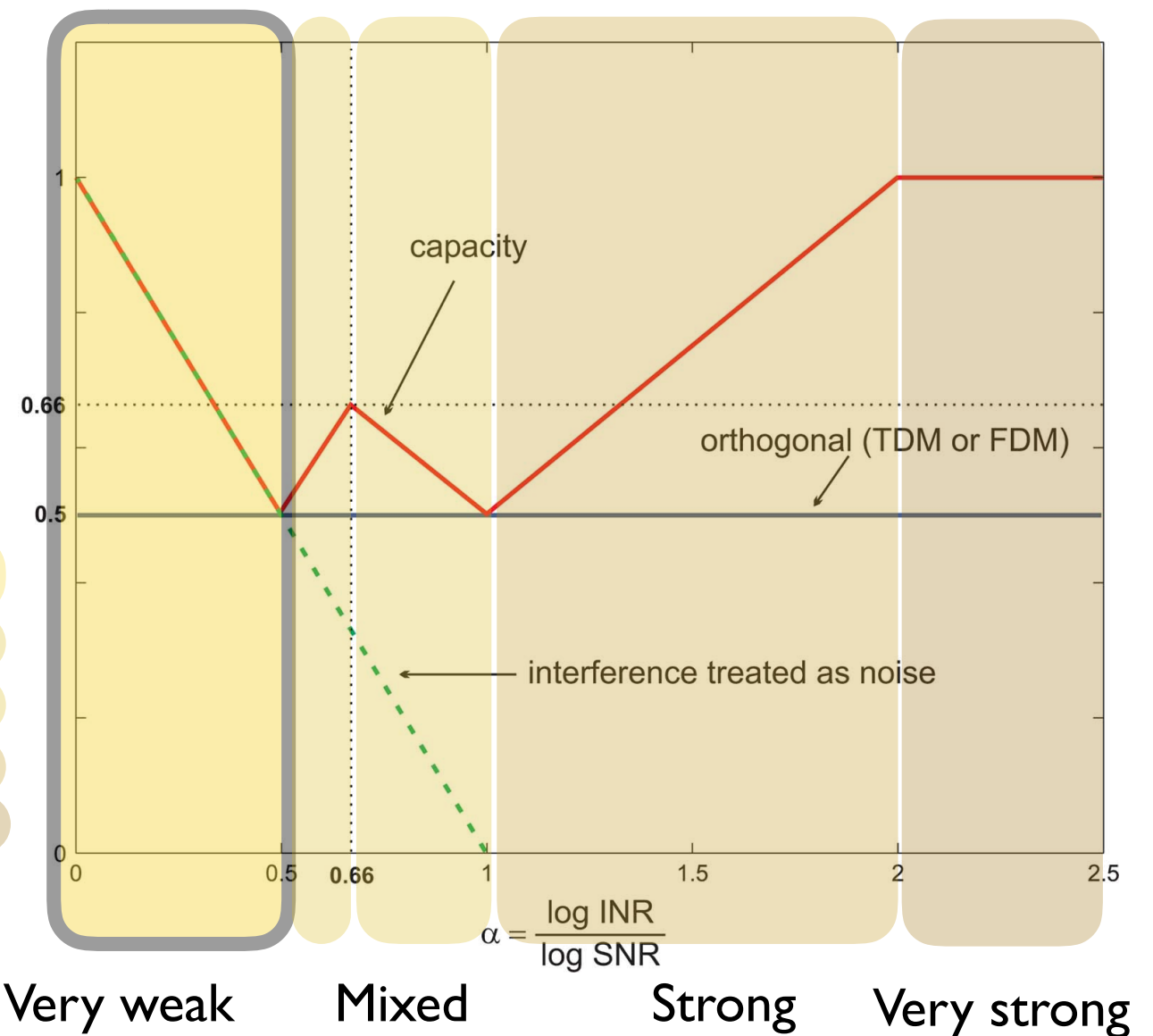
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## Regimes



Very weak: treating interference as noise is sometimes sum-capacity optimal, capacity partially known

Treating interference as noise inner bound (with Gaussian inputs):

$$R_1 \leq \frac{1}{2} \log \left( 1 + \frac{S_1}{1 + I_1} \right), \quad R_2 \leq \frac{1}{2} \log \left( 1 + \frac{S_2}{1 + I_2} \right)$$

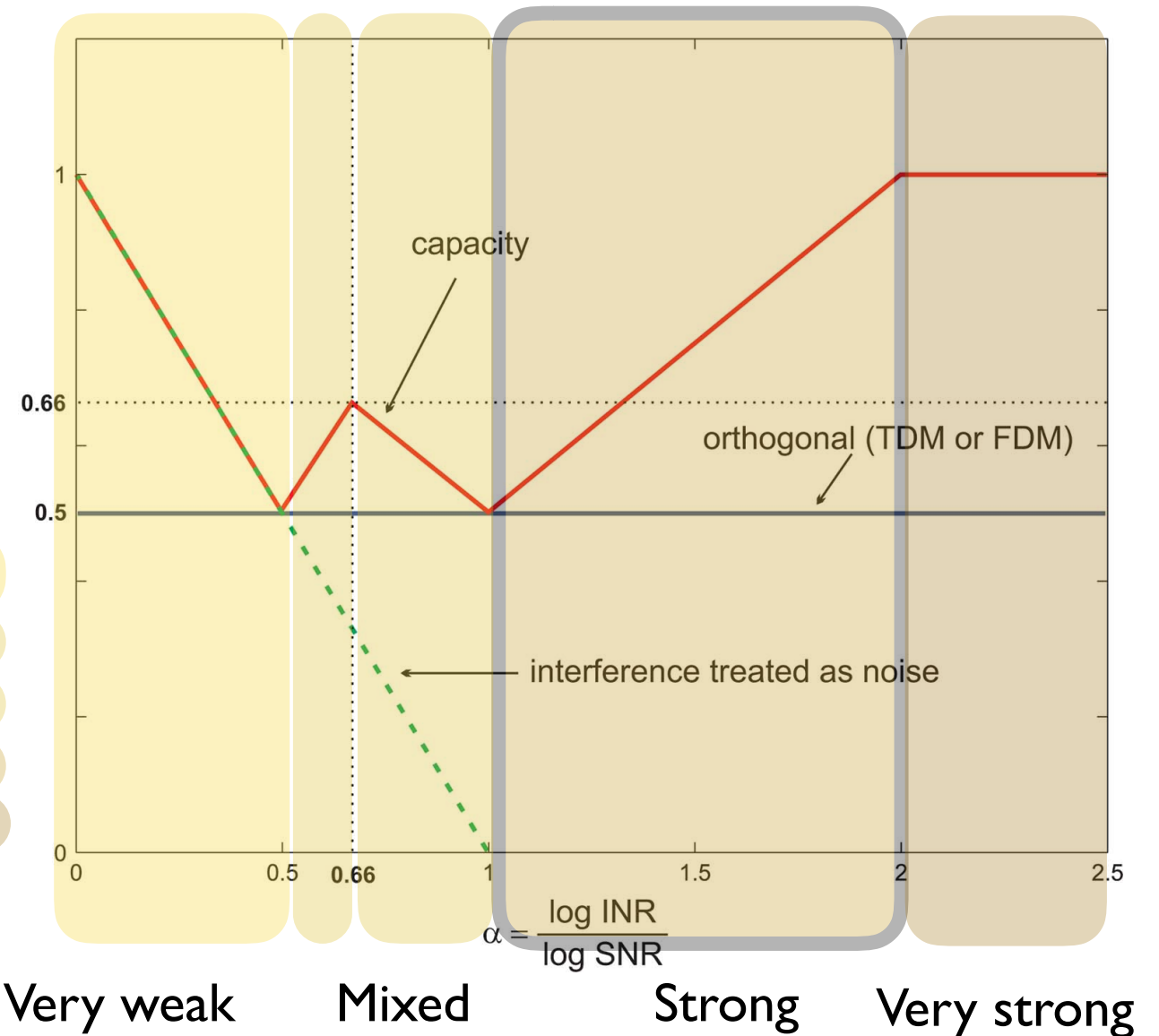
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## Regimes



Very weak: treating interference as noise is sometimes sum-capacity optimal, capacity partially known

Strong: jointly decoding both messages at both receivers is capacity optimal, capacity known



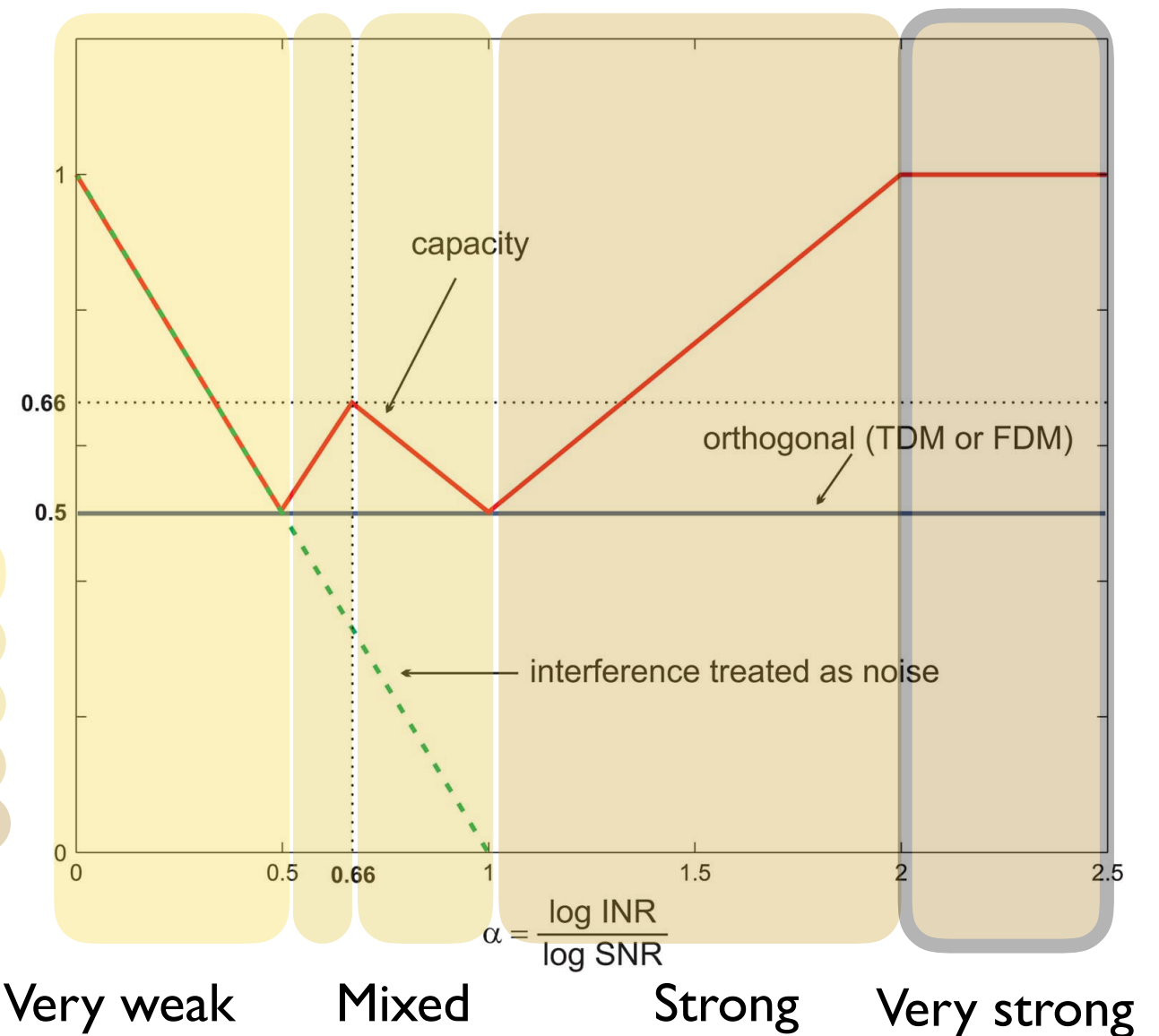
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## Regimes



Very weak: treating interference as noise is sometimes sum-capacity optimal, capacity partially known

Strong: jointly decode both messages at both receivers is capacity optimal, capacity known

Very strong: first decode interference then desired is capacity optimal, capacity known

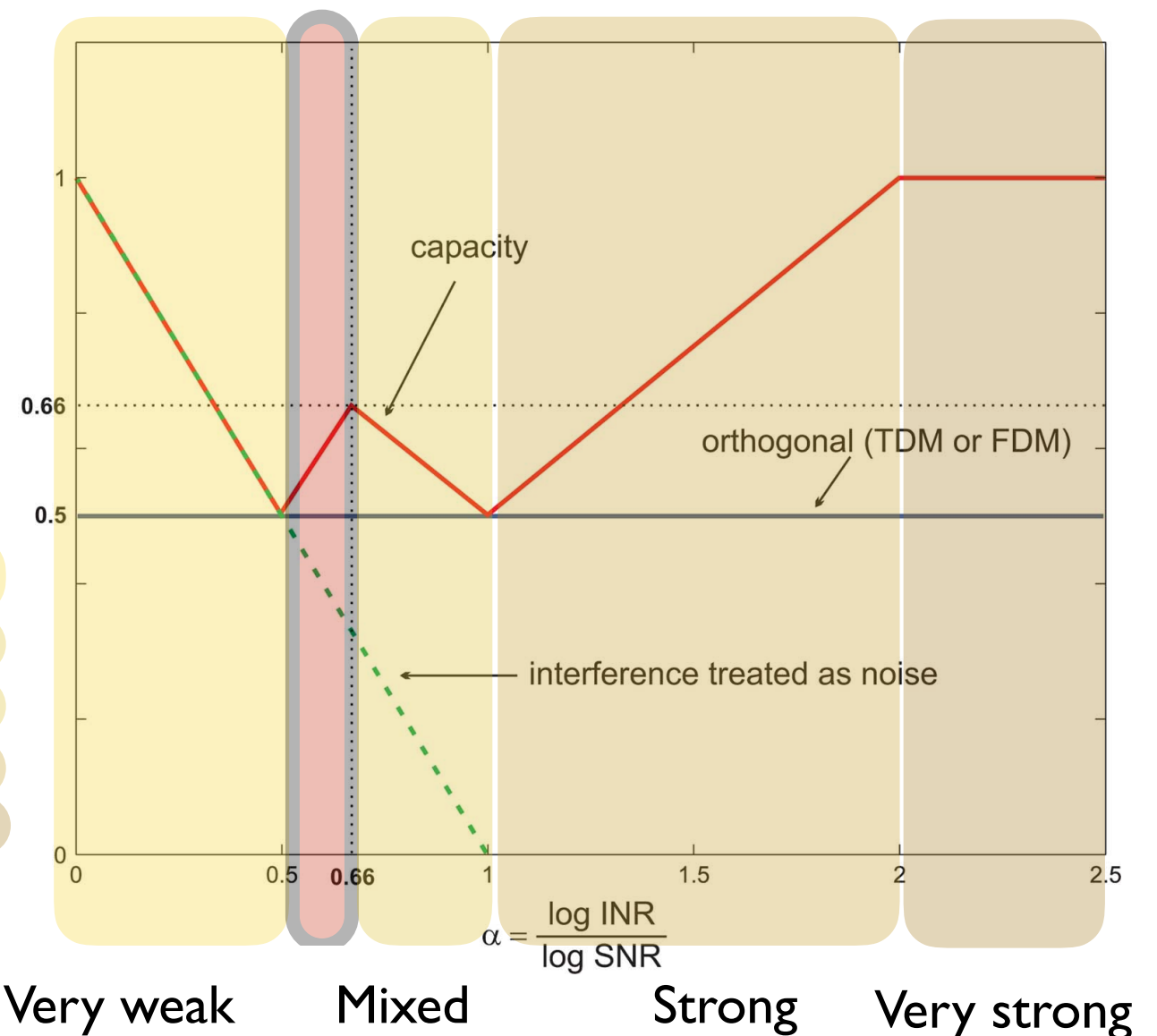
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## Regimes



Very weak: treating interference as noise is sometimes capacity optimal, capacity partially known

Mixed I: partially decode interference  $H+K$  is gDoF optimal — larger INR, cancel more, capacity unknown

Strong: jointly decode both messages at both receivers is capacity optimal, capacity known

Very strong: first decode interference then desired is capacity optimal, capacity known

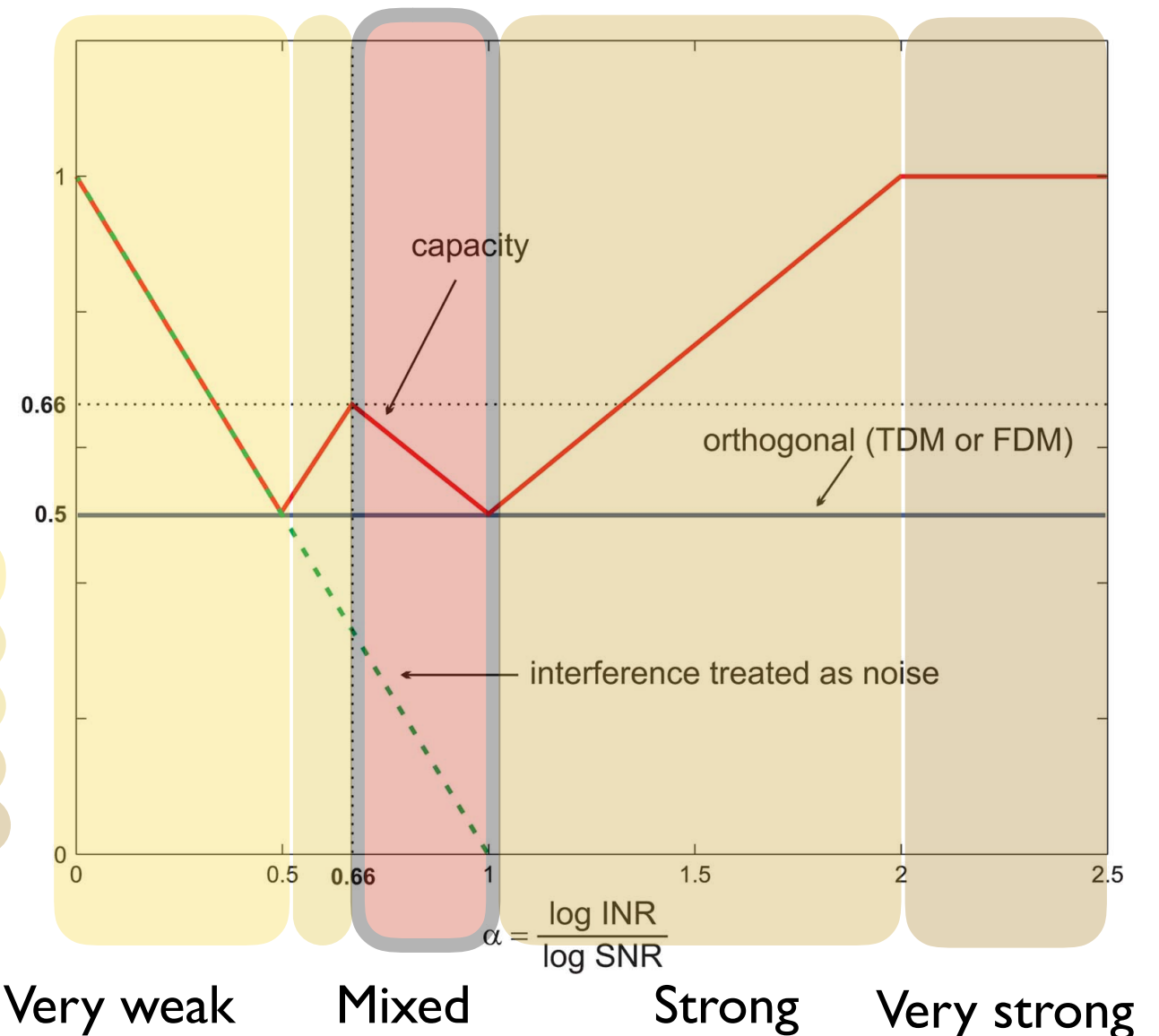
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## Regimes



Very weak: treating interference as noise is sometimes capacity optimal, capacity partially known

Mixed 1: partially decode interference  $H+K$  is gDoF optimal — larger INR, cancel more, capacity unknown

Mixed 2: partially decode interference  $H+K$  is gDoF optimal — larger INR hurts, capacity unknown

Strong: jointly decode both messages at both receivers is capacity optimal, capacity known

Very strong: first decode interference then desired is capacity optimal, capacity known

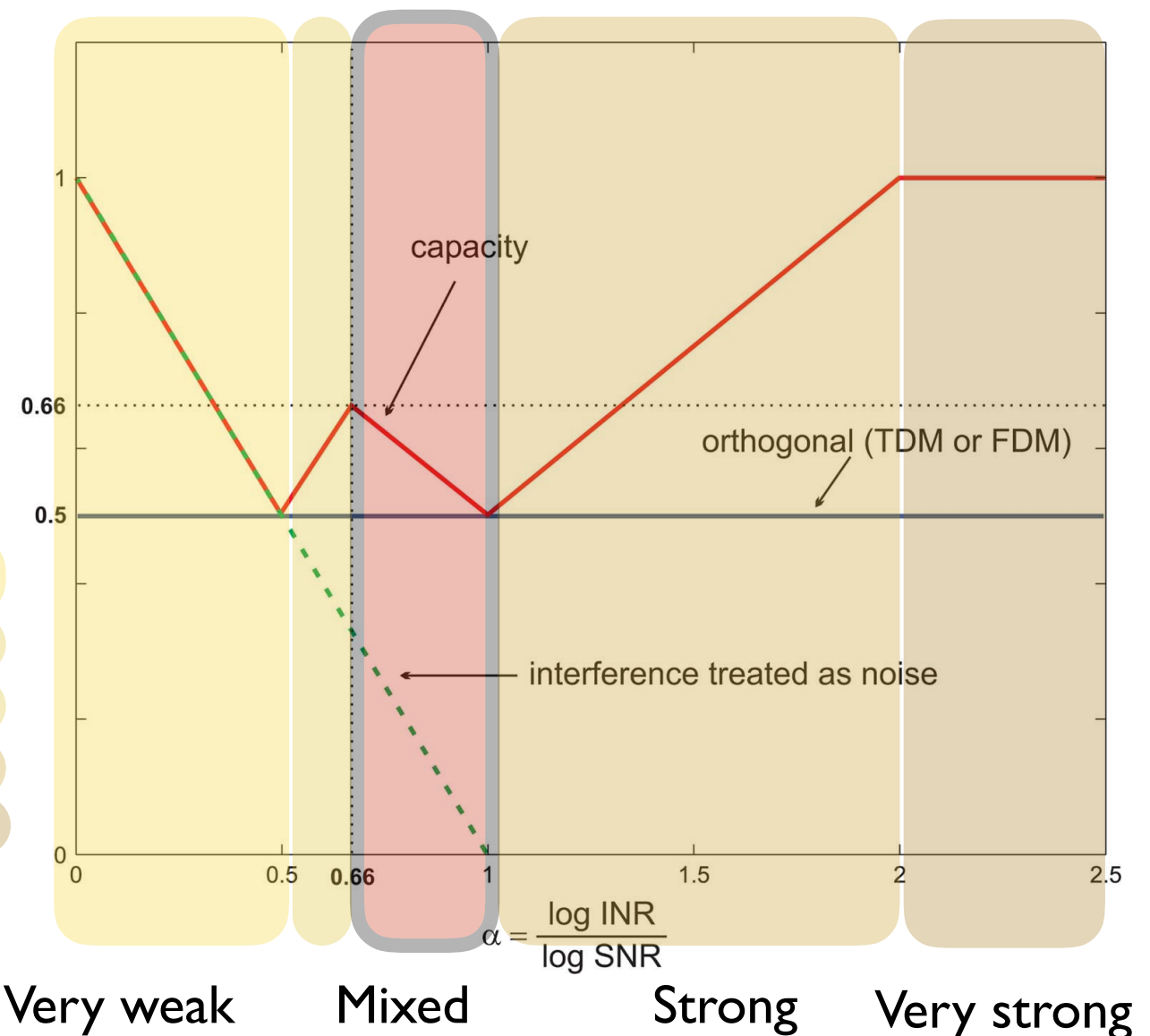
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## Regimes



Very weak: treating interference as noise is sometimes capacity optimal, capacity partially known

Mixed 1: partially decode interference  $H+K$  is gDoF optimal — larger INR, cancel more, capacity unknown

Mixed 2: partially decode interference  $H+K$  is gDoF optimal — larger INR hurts capacity, capacity unknown

Strong: jointly decoding  $H+K$  is gDoF optimal — requires interfering codebooks to (partially) decode interference!

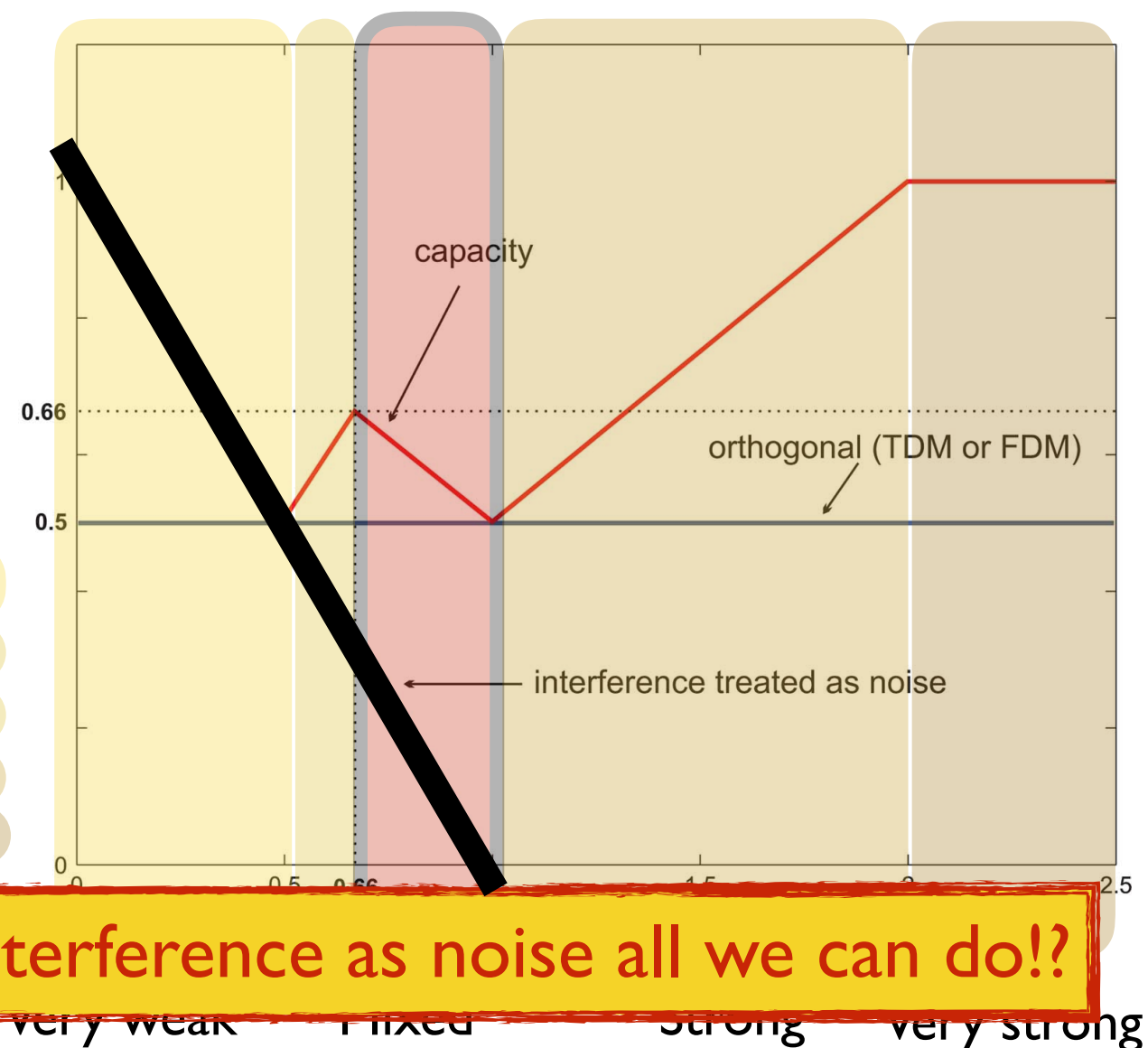
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## Regimes

is this treating interference as noise all we can do!?

Very weak: treating interference as noise is sometimes capacity optimal, capacity partially known

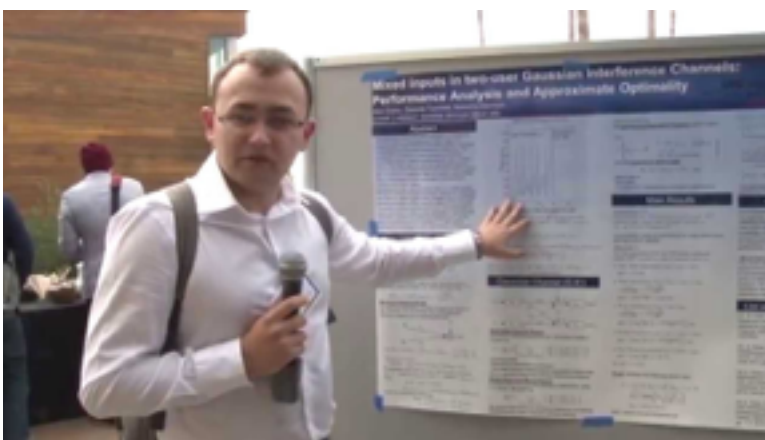
Mixed 1: partially decode interference  $H+K$  is gDoF optimal — larger INR, cancel more, capacity unknown

Mixed 2: partially decode interference  $H+K$  is gDoF optimal — larger INR hurts capacity, capacity unknown

Strong: jointly decode

requires interfering codebooks to (partially) decode interference!

Very strong: first decode interference then desired is capacity optimal, capacity known



Alex Dysto

# Back to the question



Daniela Tuninetti



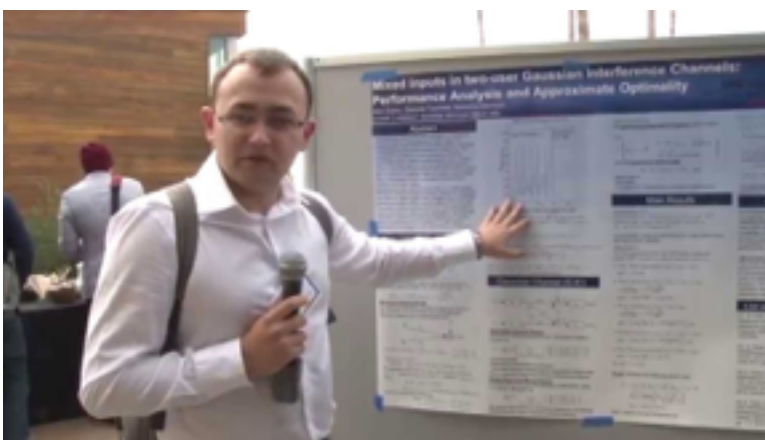
Natasha Devroye

How does lack of codebook knowledge affect capacity of the Gaussian IC?

some slides taken from Alex Dytso's Ph.D. defense, May 2016

Idea: use **non-Gaussian inputs** in a Gaussian interference channel!





Alex Dytso

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How does lack of codebook knowledge affect capacity of the Gaussian IC?

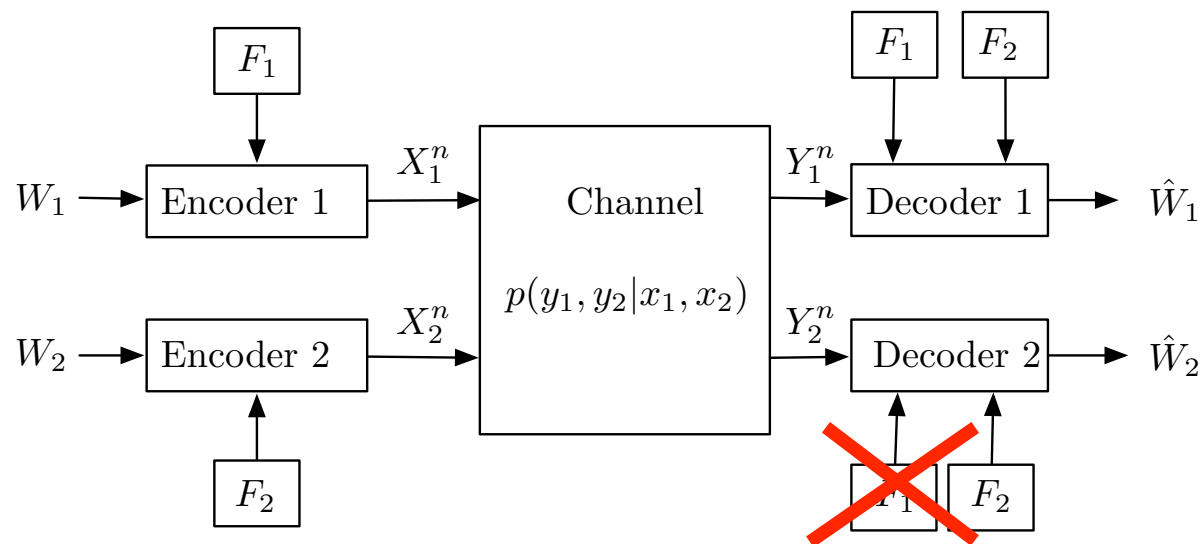
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Idea: use **non-Gaussian inputs** in a Gaussian interference channel!

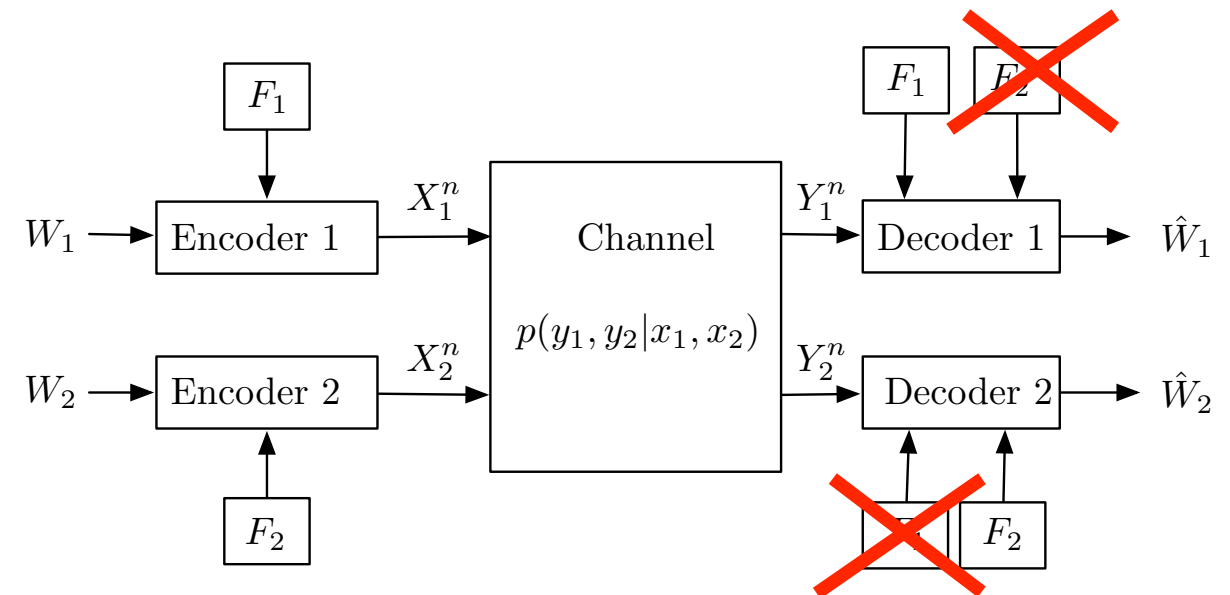
Decent performance, and can "estimate" and strip off!

# ICs with lack of codebook knowledge

*Our motivation:*



**IC with one  
oblivious Rx**

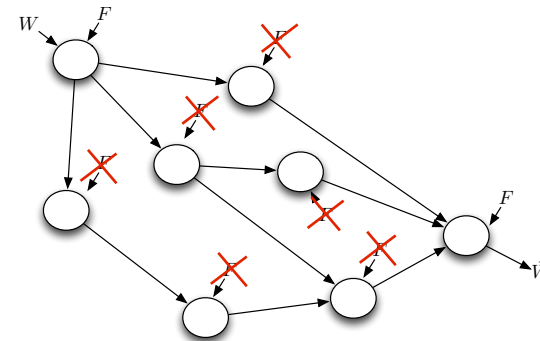
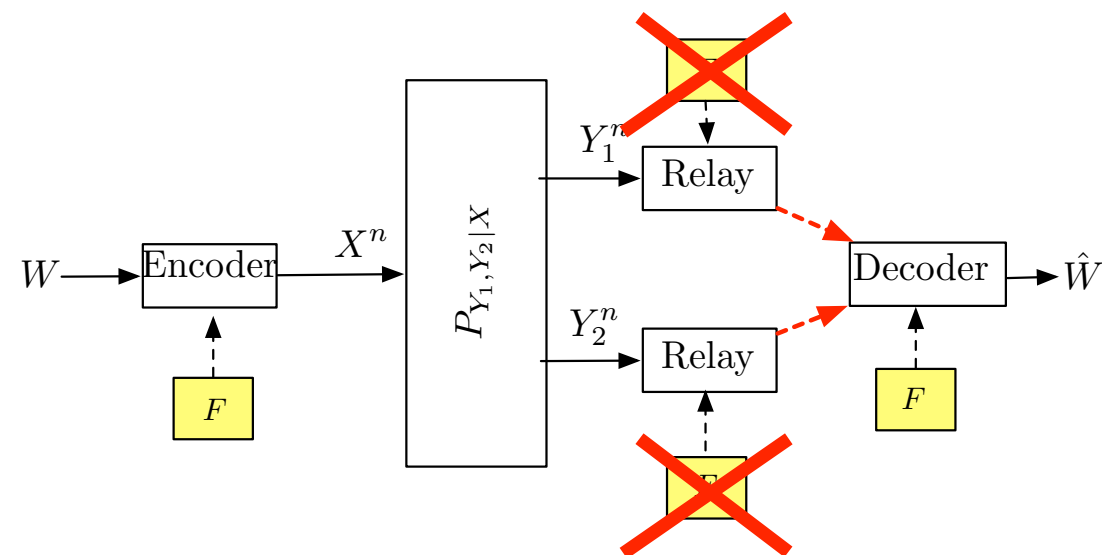


**IC with two  
oblivious Rx**

- A. Dytso, N. Devroye, and D. Tuninetti, "On the capacity of interference channels with partial codebook knowledge," ISIT 2013
- A. Dytso, D. Tuninetti and N. Devroye, "On the Two-User Interference Channel With Lack of Knowledge of the Interference Codebook at One Receiver," IEEE Transactions on Information Theory, Vol. 61, No. 3, pp. 1256-1276, March 2015.
- A. Dytso, D. Tuninetti and N. Devroye, "On Gaussian Interference Channels with Mixed Gaussian and Discrete Inputs," ISIT 2014
- A. Dytso, D. Tuninetti and N. Devroye "Interference as Noise: Friend of Foe?" IEEE Trans. on Info Theory, June 2016.



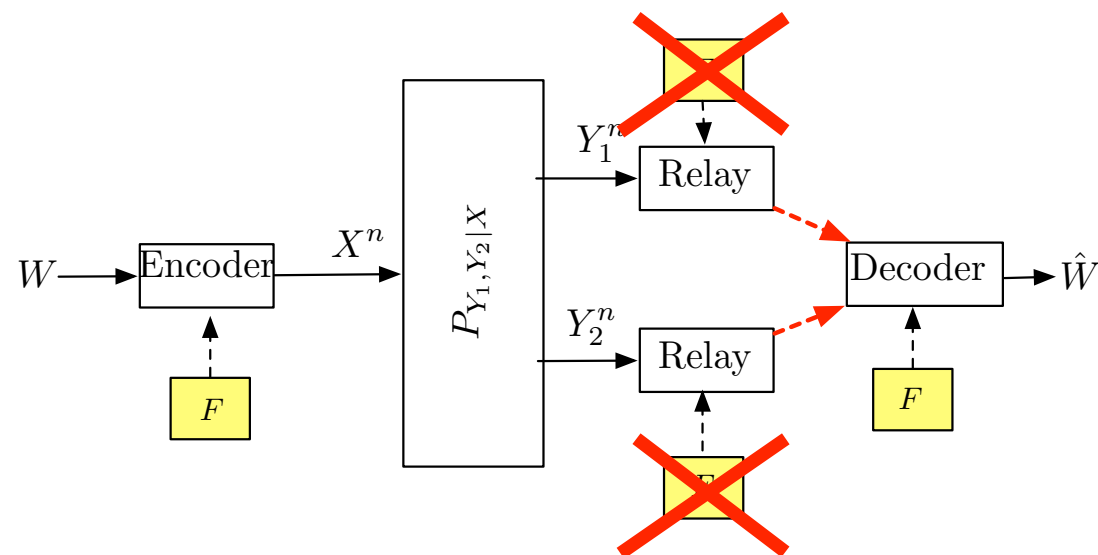
# Past work: lack of codebooks leads to non-Gaussians outperforming Gaussians



A. Sanderovich, S. Shamai, Y. Steinberg, and G. Kramer, "Communication via decentralized processing," IT July 2008.

1. Upper and lower bounds, which coincide for deterministic channels
2. Gaussian noise: optimizing input unknown
3. Gaussian noise: example where BPSK outperforms Gaussian inputs

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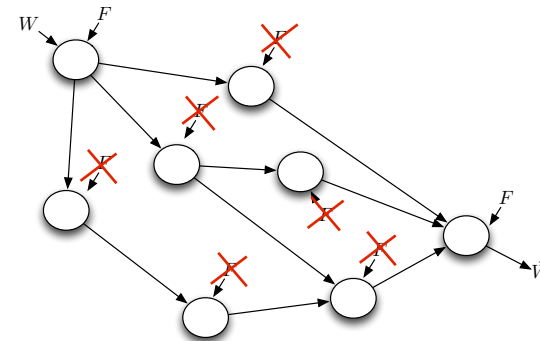


O. Simeone, E. Erkip, and S. Shamai, "On codebook information for interference relay channels with out-of-band relaying," IT May 2011.

1. Primitive relay channel: capacity with compress forward
2. IC+R+Oblivious receivers: capacity with compress forward and TIN
3. Gaussian noise: optimizing input unknown

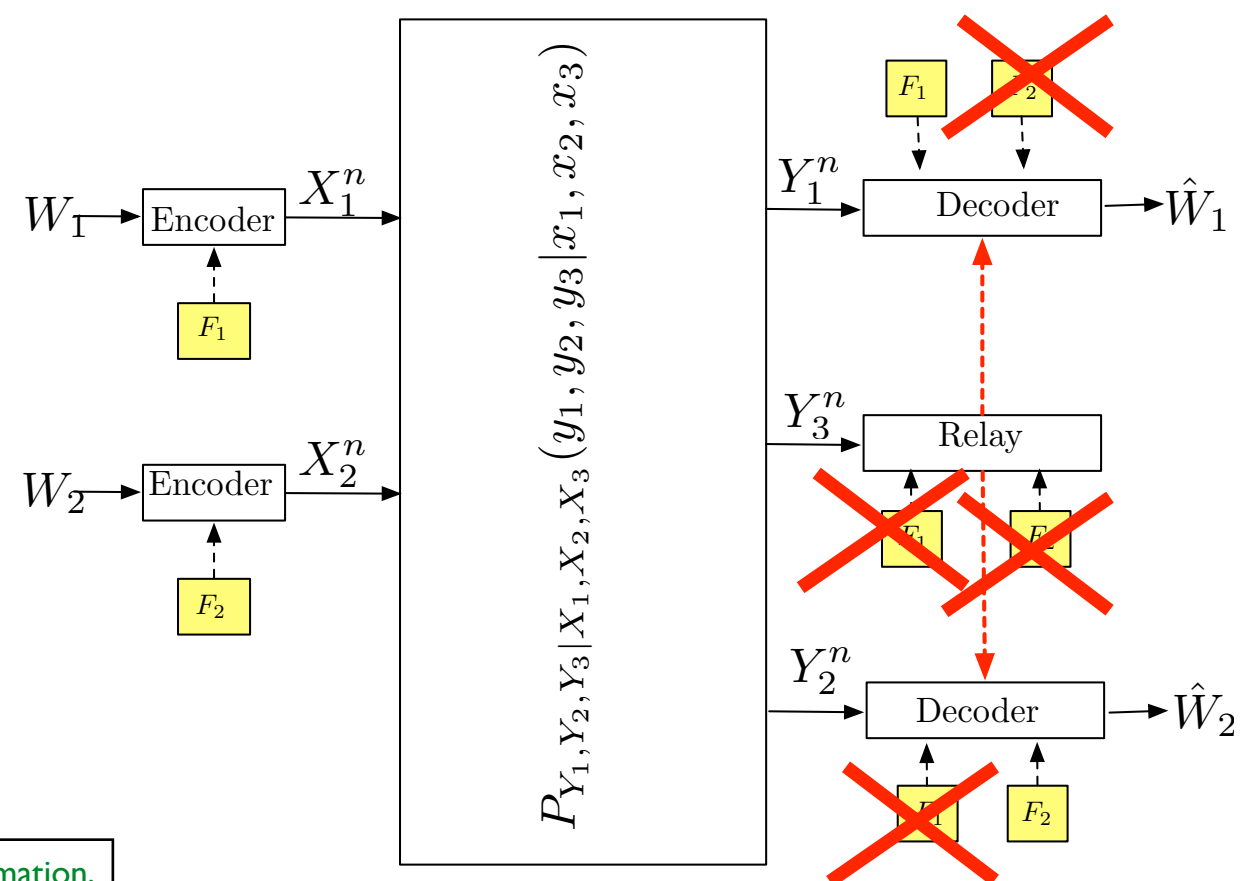
$$\mathcal{C}^{\text{IC-OR}} = \bigcup_{P_Q P_{X_1|Q} P_{X_2|Q}} \left\{ \begin{array}{l} R_1 \leq I(X_1; Y_1 | Q) \\ R_2 \leq I(X_2; Y_2 | Q) \end{array} \right\}$$

[Ye Tian and Aylin Yener, Relaying for Multiuser Networks in the Absence of Codebook Information, IEEE Transactions on Information Theory, 61(3), pp. 1247-1256, Mar. 2015.]



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2. Gaussian noise: optimizing input unknown
3. Gaussian noise: example where BPSK outperforms Gaussian inputs



# Discrete inputs in Gaussian channels — deeper?

## Other supporting arguments

- E. Abbe and L. Zheng, “A coordinate system for Gaussian networks,” IT 2012.
- E. Calvo, J. Fonollosa, and J. Vidal, “On the totally asynchronous interference channel with single-user receivers,” ISIT 2009
- No gDoF Gain
- Discrete input conclusions are simulation based

# Questions

- loss in performance in IC due to lack of interfering codebook knowledge?
- are there inputs that outperform Gaussians in the AWGN IC under these conditions?
- can we show analytical gains?

# How we tackle discrete inputs for G-IC

- best inner bound for Gaussian IC is the complex H+K scheme

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Similar results as

S. Li, Y.-C. Huang, T. Liu, and H.D. Pfister, “On the limits of treating interference as noise in the two-user Gaussian symmetric interference channel,” ISIT 2015.

# IC channel capacity is known.... sort of

**Capacity:**  $\mathcal{C} = \lim_{n \rightarrow \infty} \text{co} \left( \bigcup_{P_{X_1^n} P_{X_2^n} = P_{X_1^n} P_{X_2^n}} \left\{ \begin{array}{l} 0 \leq R_1 \leq \frac{1}{n} I(X_1^n; Y_1^n) \\ 0 \leq R_2 \leq \frac{1}{n} I(X_2^n; Y_2^n) \end{array} \right\} \right)$

R. Ahlswede, "Multi-way communication channels," in Proc. IEEE Int. Symp. Inf. Theory, March 1973, pp. 23–52.

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↓ i.i.d. inputs

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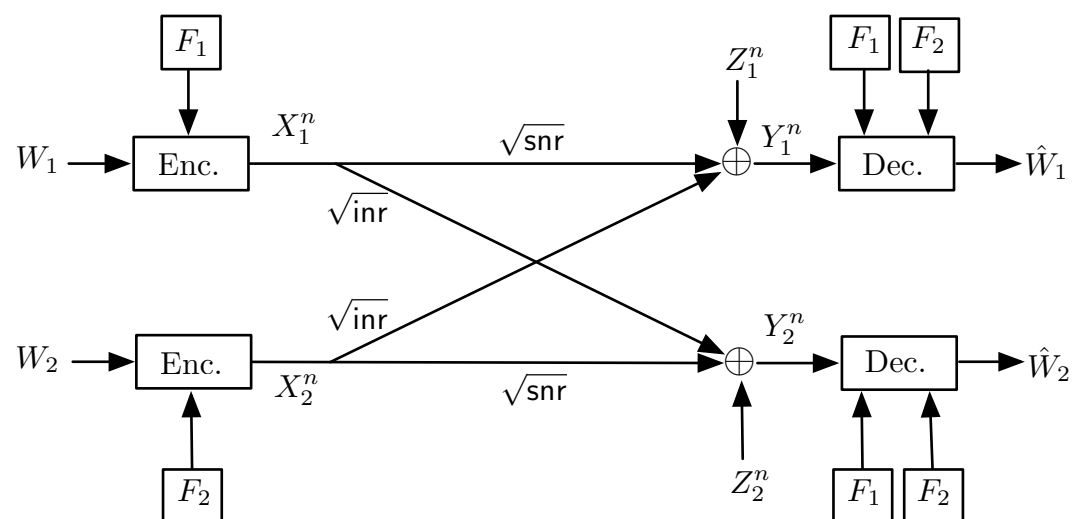
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**How far away is TINnoTS from capacity?**

**Is it really "treating interference as noise"?**

# Gaussian channels with discrete inputs

$$Z_1, Z_2 \sim \mathcal{N}(0, 1)$$



$$Y_1 = \sqrt{\text{snr}}X_1 + \sqrt{\text{inr}}X_2 + Z_1$$

$$Y_2 = \sqrt{\text{inr}}X_1 + \sqrt{\text{snr}}X_2 + Z_2$$

- instead of taking  $X_1$  and  $X_2$  to be Gaussian, take them to be discrete
- difficulty: how to evaluate mutual information expressions with discrete and Gaussian mixtures

$$\mathcal{R}_{\text{in}}^{\text{TINnoTS}} = \bigcup_{P_{X_1 X_2} = P_{X_1} P_{X_2}} \left\{ \begin{array}{l} 0 \leq R_1 \leq I(X_1; Y_1) \\ 0 \leq R_2 \leq I(X_2; Y_2) \end{array} \right\}$$

# Tools for Discrete Inputs

# Discrete+mixed inputs

- Discrete input

$$X_D \sim P(X_D) = \sum_{i=1}^{|X|} p_i \delta(x_i)$$



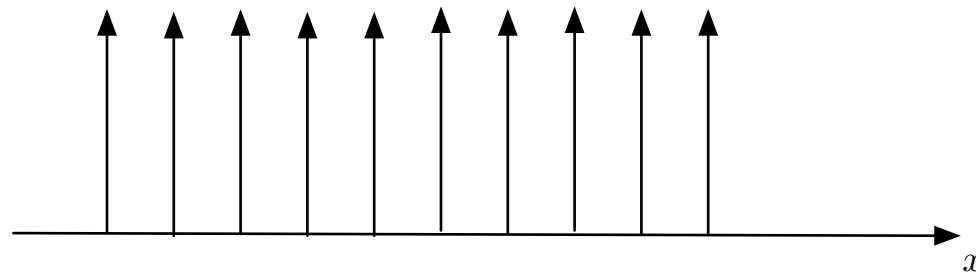
# Discrete+mixed inputs

- Discrete input

$$X_D \sim P(X_D) = \sum_{i=1}^{|X|} p_i \delta(x_i)$$

$$X_D \sim \text{PAM}(N), |X| = N, p_i = \frac{1}{N} \text{ for all } i \in [1, \dots, N]$$

- PAM input



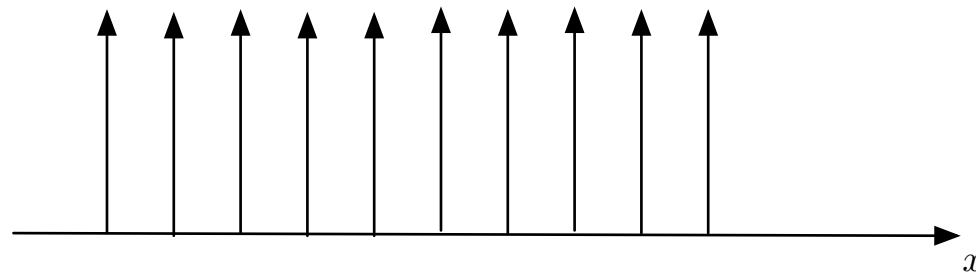
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- Minimum distance

$$d_{\min}(X_D) = \min_{x_i, x_j: i \neq j} \|x_i - x_j\|$$

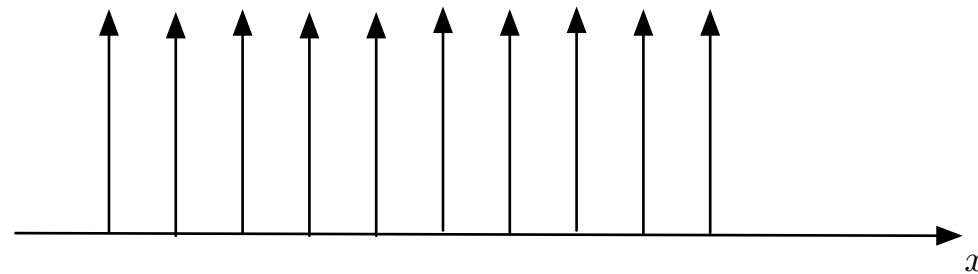
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- Mixed inputs

$$X_{\text{mix}} = \sqrt{1 - \delta} X_D + \sqrt{\delta} X_G,$$

$$\delta \in [0, 1],$$

$$X_G \sim \mathcal{N}(0, 1)$$

$$\mathbb{E}[X_D^2] \leq 1$$

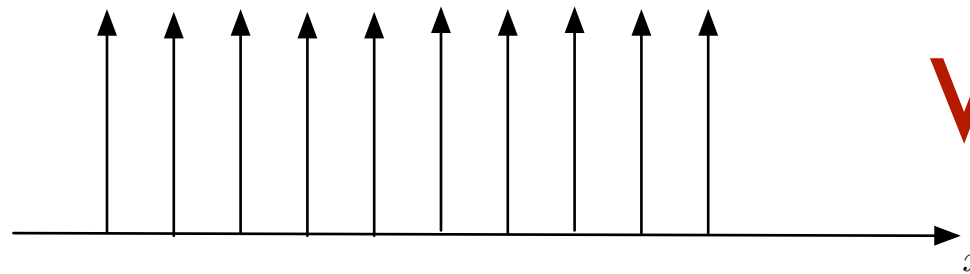
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Why PAM?

- Minimum distance

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# Bounds on mutual information

Setup:

$$Y = \sqrt{\text{snr}}X + Z,$$
$$Z \sim \mathcal{N}(0, 1)$$

We define:

$$I(X; Y_{\text{snr}}) = I(X, \text{snr})$$
$$\mathbb{E} [(X - \mathbb{E}[X|Y_{\text{snr}}])^2] = \text{mmse}(X, \text{snr})$$

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Interested in:

$$[H(X_D) - \text{gap}]^+ \leq I(X_D, \text{snr}) \leq H(X_D)$$

**Want the tightest version of the “gap” term  
for a given PMF**

# Bounds on mutual information

$$[H(X_D) - \text{gap}]^+ \leq I(X_D, \text{snr}) \leq H(X_D)$$

## Ozarow-Wyner-A

$$\text{gap}_{\text{OW-A}} \leq \xi \log \frac{1}{\xi} + (1 - \xi) \log \frac{1}{1 - \xi} + \xi \log(N - 1), \quad \xi := 2Q \left( \frac{\sqrt{\text{snr}} d_{\min}(X_D)}{2} \right)$$

## Ozarow-Wyner-B

$$\text{gap} \leq \frac{1}{2} \log \left( \frac{\pi e}{6} \right) + \frac{1}{2} \log \left( 1 + \frac{\text{lmmse}(X, \text{snr})}{d_{\min}(X_D)^2} \right)$$

L. Ozarow and A. Wyner, "On the capacity of the Gaussian channel with a finite number of input levels," IEEE Trans. Inf. Theory, vol. 36, no. 6, pp. 1426–1428, Nov 1990.

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## DTD-ITA`14-B

$$\left[ -\log \left( \sum_{(i,j) \in [1:N]^2} \frac{p_i p_j}{\sqrt{4\pi}} e^{-\frac{\text{snr}(x_i - x_j)^2}{4}} \right) - \frac{1}{2} \log(2\pi e) \right]^+ \leq I(X_D, \text{snr}) \leq H(X_D)$$



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$$\text{gap}_{\text{ITA}} \leq \frac{1}{2} \log \left( \frac{e}{2} \right) + \log \left( 1 + (N - 1) e^{-\frac{\text{snr} d_{\min}^2(X_D)}{4}} \right)$$

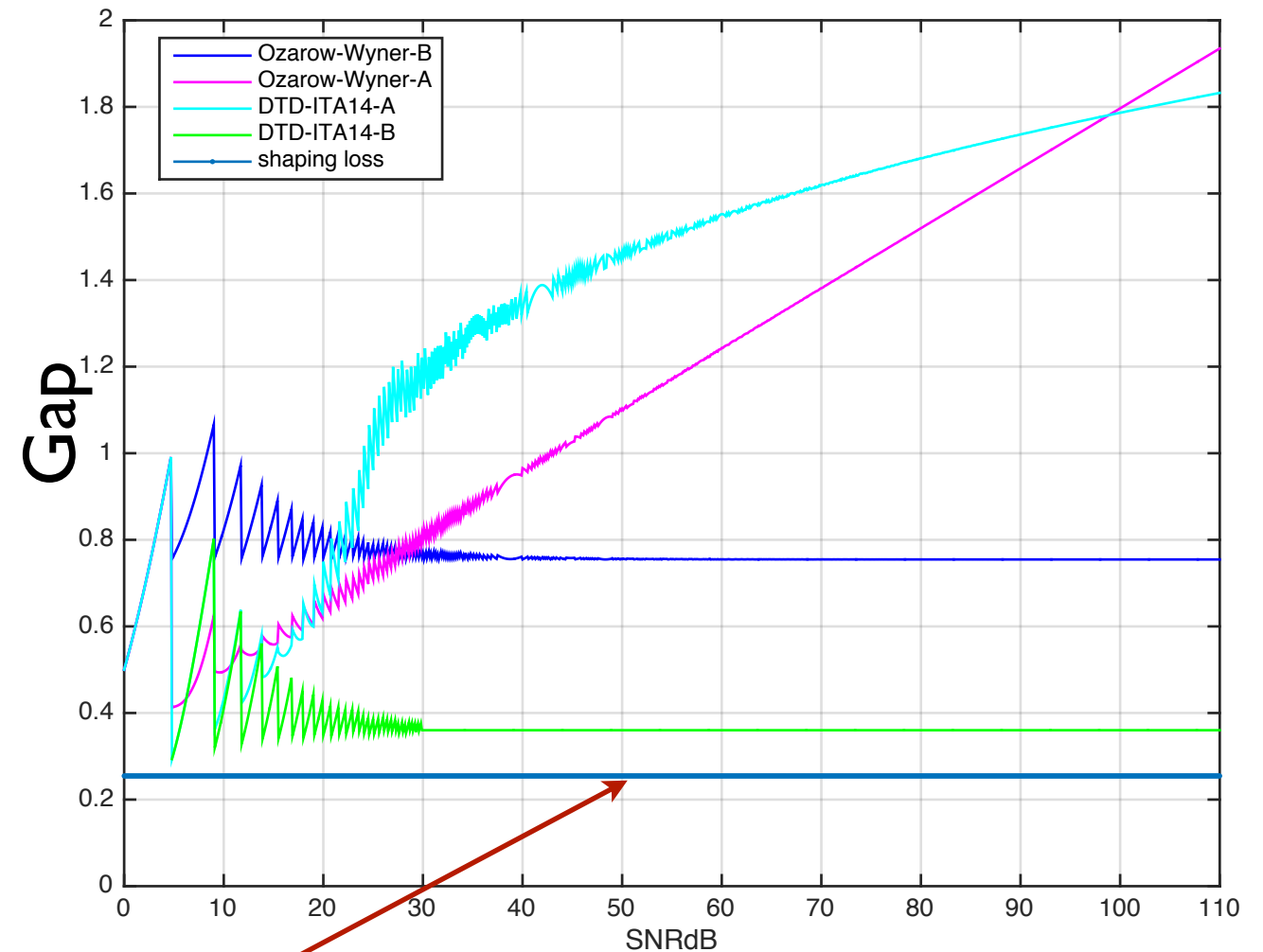
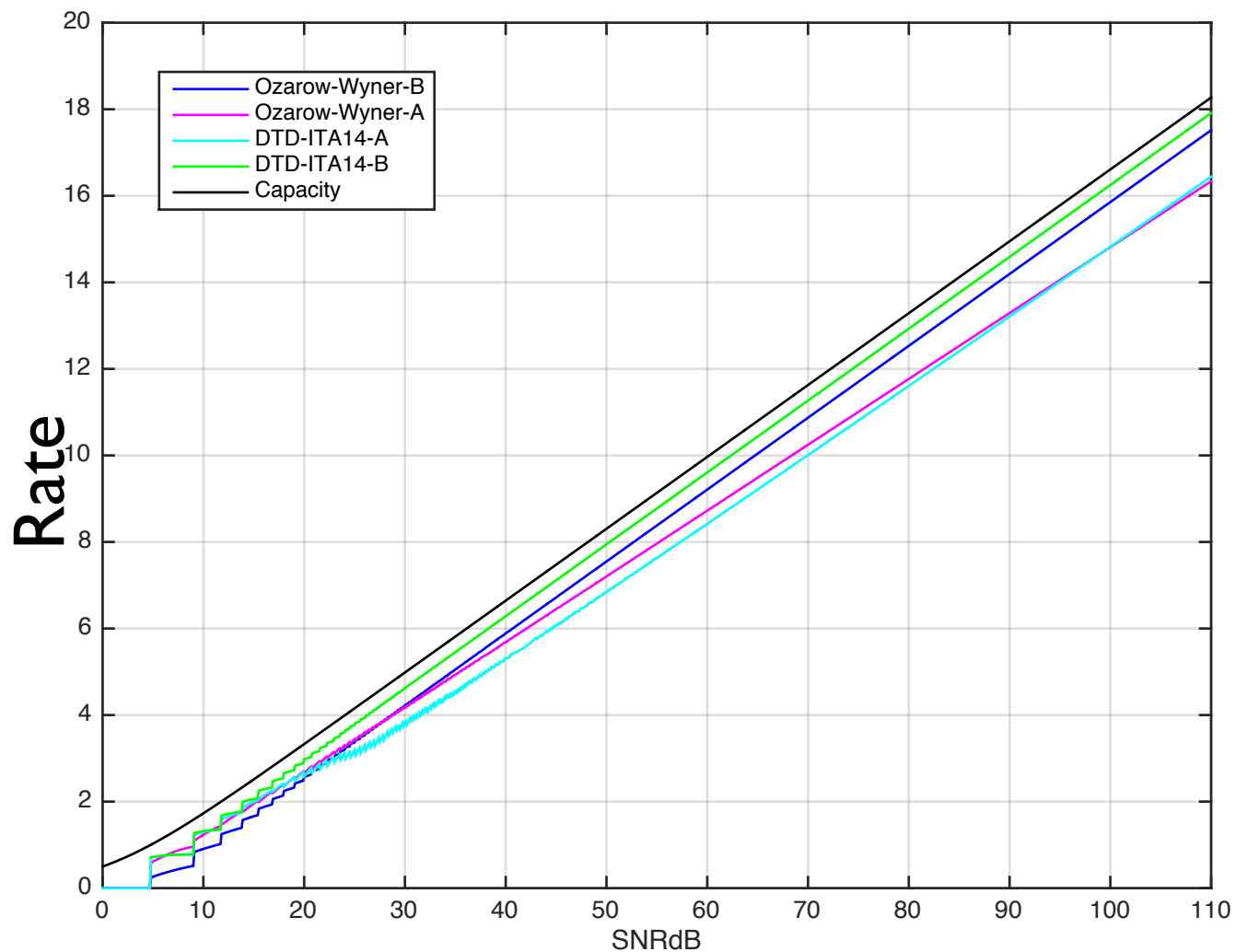
## DTD-ITA`14-A

Dytso, A.; Tuninetti, D.; Devroye, N., "On discrete alphabets for the two-user Gaussian interference channel with one receiver lacking knowledge of the interfering codebook," ITA, 2014, vol., no., pp.1,8, 9-14 Feb. 2014

# Comparison of bounds

Input: PAM with  
number of points

$$N = \lfloor \sqrt{1 + \text{snr}} \rfloor \Rightarrow H(X) = \log(N) \approx \frac{1}{2} \log(1 + \text{snr})$$



shaping loss of uniform lattice

# More recent tighter bounds

## Tighter Ozarow-Wyner bounds on gaps available, based on the MMPE:

A. Dytso, R. Bustin, D. Tuninetti, N. Devroye, H.V. Poor and S. Shamai  
 “On the Minimum Mean p-th Error in Gaussian channels and its Application,” under submission to TransIT, 2016.

$$\text{gap} \leq \frac{1}{2} \log \left( \frac{\pi e}{6} \right) + \frac{1}{2} \log \left( 1 + \frac{\text{lmmse}(X, \text{snr})}{d_{\min}(X_D)^2} \right),$$

↓ tighter

$$\text{gap} \leq \frac{1}{2} \log \left( \frac{\pi e}{6} \right) + \frac{1}{2} \log \left( 1 + \frac{\text{mmse}(X, \text{snr})}{d_{\min}(X_D)^2} \right),$$

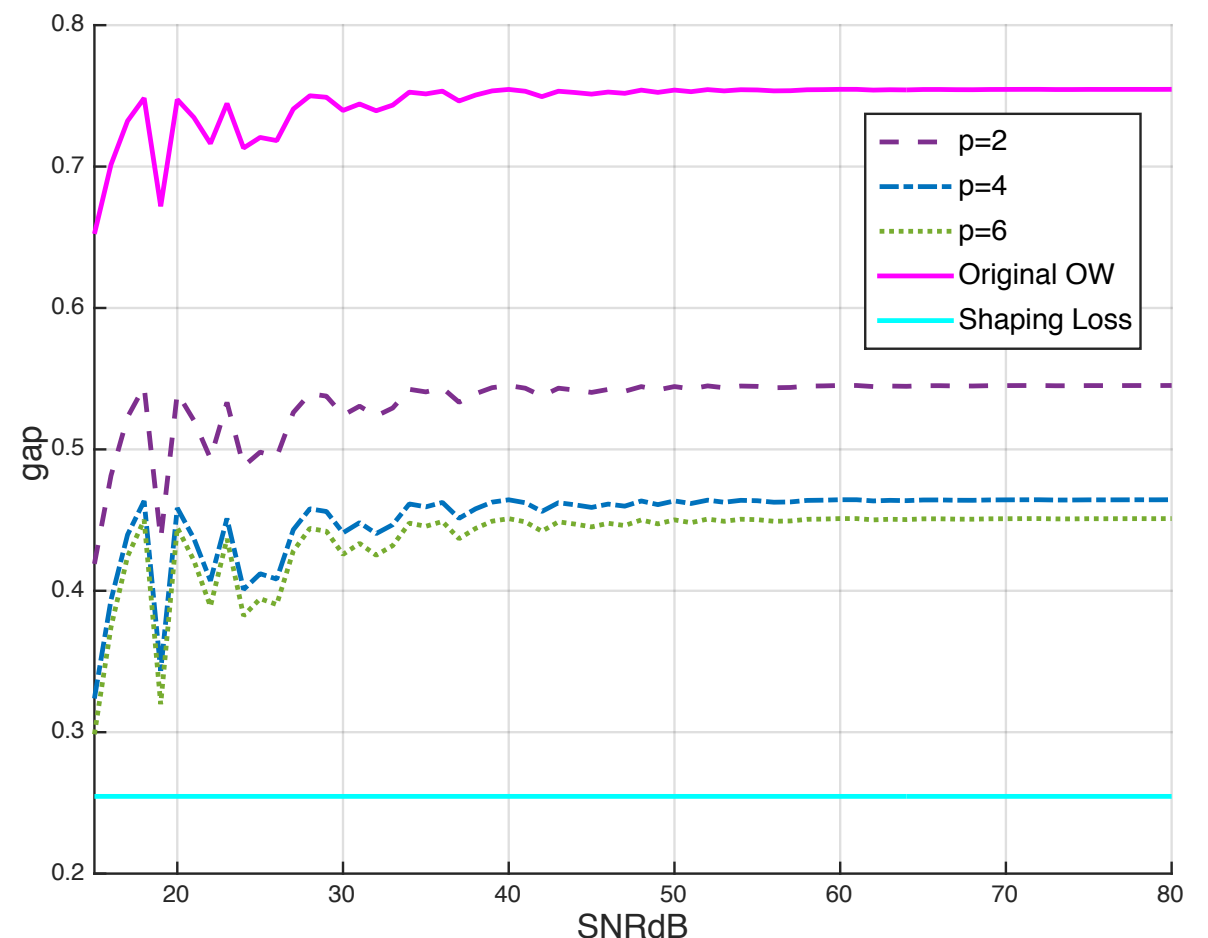
↓ tighter

$$n^{-1} \text{gap}_p \leq \inf_{\mathbf{U} \in \mathcal{K}_p} (G_{1,p}(\mathbf{U}, \mathbf{X}_D) + G_{2,p}(\mathbf{U})),$$

$$G_{1,p}(\mathbf{U}, \mathbf{X}_D) = \log \left( \frac{\|\mathbf{U} + \mathbf{X}_D - f_p(\mathbf{X}_D | \mathbf{Y})\|_p}{\|\mathbf{U}\|_p} \right)$$

$$\stackrel{\text{for } p \geq 1}{\leq} \log \left( 1 + \frac{\text{mmpe}^{\frac{1}{p}}(\mathbf{X}_D, \text{snr}, p)}{\|\mathbf{U}\|_p} \right),$$

$$G_{2,p}(\mathbf{U}) = \log \left( \frac{k_{n,p} \cdot n^{\frac{1}{p}} \cdot \|\mathbf{U}\|_p}{e^{\frac{1}{n} h_e(\mathbf{U})}} \right).$$



# Why is discrete good?

**good input**

**good interferer**

# Discrete is a good input.

## 1. Point-to-point Gaussian noise Channel

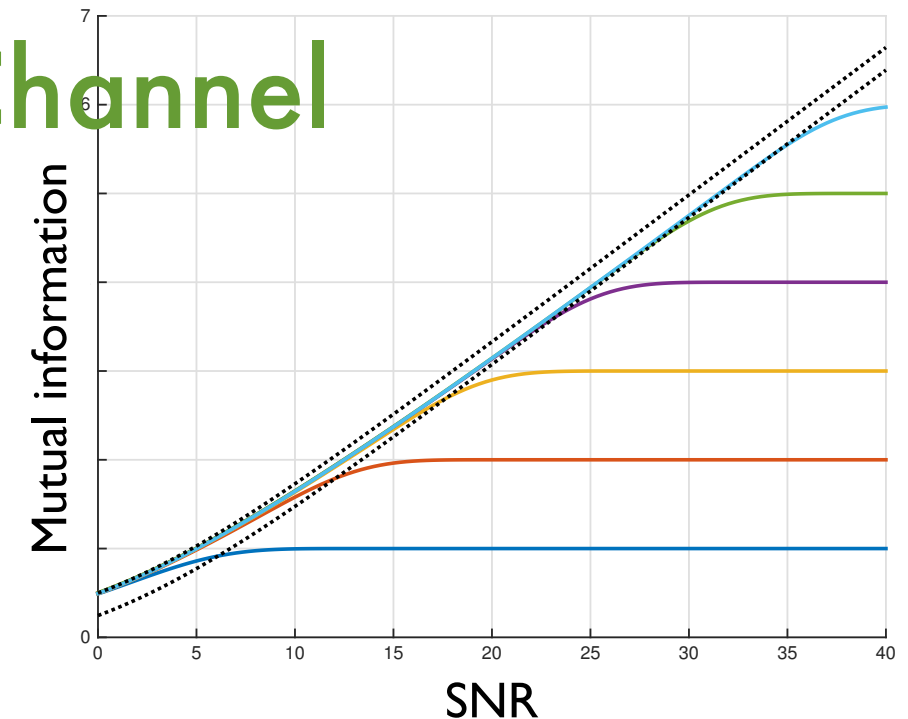
$$Y = \sqrt{\text{snr}} X + Z_G :$$

$$E[X^2] \leq 1, Z_G \sim \mathcal{N}(0, 1)$$

### Capacity

$$C = \frac{1}{2} \log(1 + \text{snr})$$

achieved by Gaussian

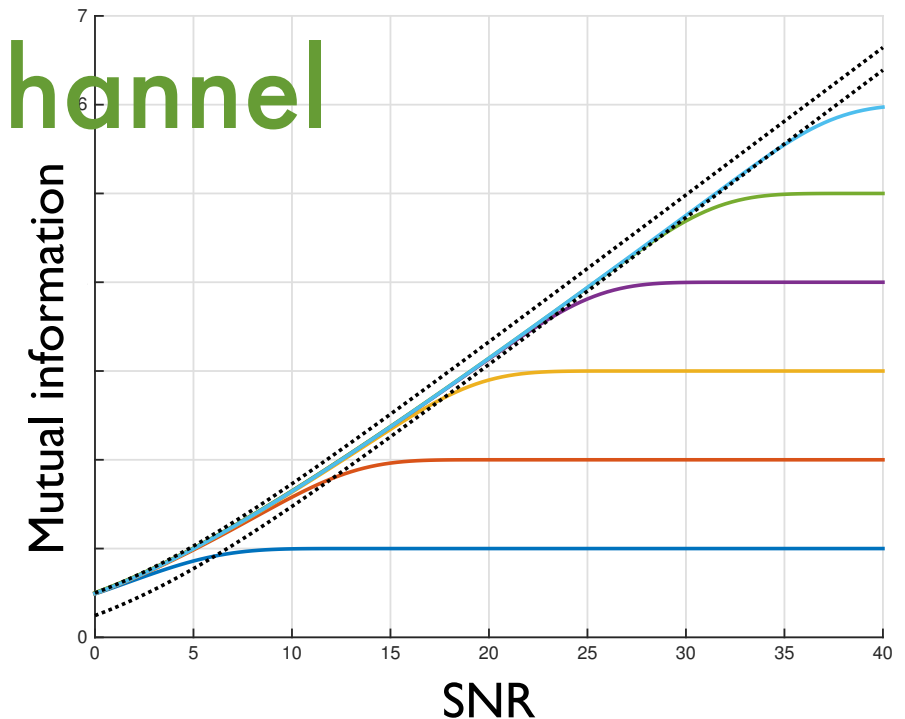


# Discrete is a good input.

## 1. Point-to-point Gaussian noise Channel

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$$C = \frac{1}{2} \log(1 + \text{snr})$$

achieved by Gaussian

with PAM:

$$N = \lfloor \sqrt{1 + \text{snr}} \rfloor$$

$$C \geq \frac{1}{2} \log(1 + \text{snr}) - \text{gap}$$

$$\text{gap} = \frac{1}{2} \log \left( \frac{4\pi e}{3} \right)$$

Discrete is a good interferer.

## 2. Point-to-point Gaussian noise Channel with State

$$Y = \sqrt{\text{snr}}X + hT + Z_G :$$

$$E[X^2] \leq 1, Z_G \sim \mathcal{N}(0, 1),$$

$$T \sim \text{discrete: } |T| = N \text{ and } d_{\min}^2(T) > 0$$

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### Discrete Interference

$$C \geq I(X_G; \sqrt{\text{snr}}X_G + hT + Z_G)$$

$$\geq \frac{1}{2} \log(1 + \text{snr}) - \text{gap}$$

$$\text{gap} = \frac{1}{2} \log \left[ \frac{2\pi e}{12} \left( 1 + \frac{12}{d_{\min}^2(T)} \frac{|h|^2 \mathcal{E}_T}{|h|^2 \mathcal{E}_T + 1 + \text{snr}} \right) \right]$$



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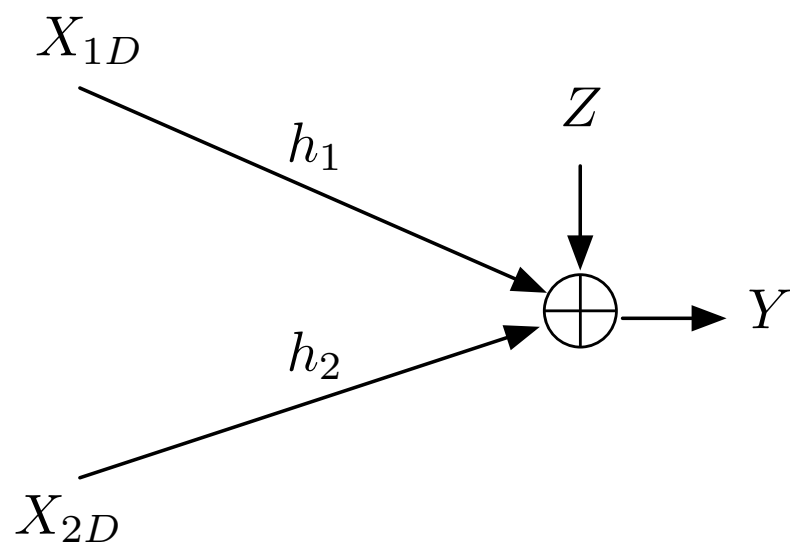
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### Gaussian Interference

$$\begin{aligned} C &\geq I(X_G; \sqrt{\text{snr}}X_G + hT_G + Z_G) \\ &= \frac{1}{2} \log \left( 1 + \frac{\text{snr}}{1 + |h|^2 \mathcal{E}_T} \right) \end{aligned}$$

# Discrete inputs in multi-user channels

More complex in multi-user scenarios

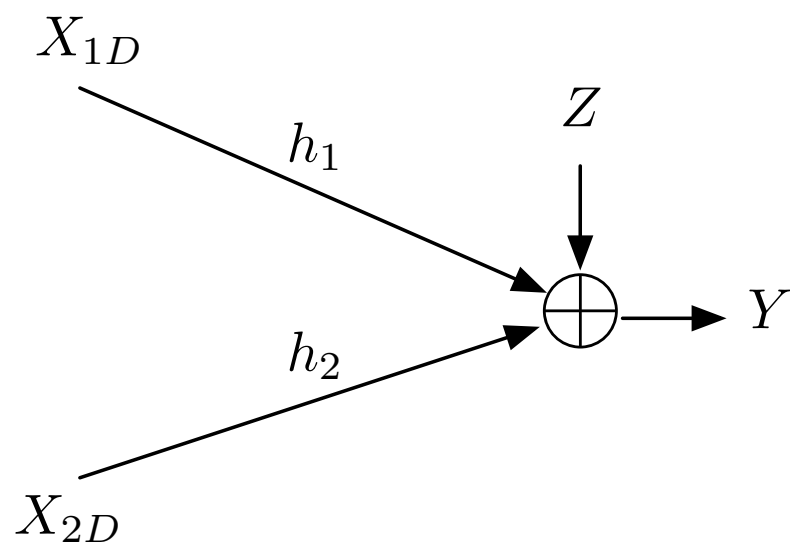


“sum-set”

$$h_1 X_{1D} + h_2 X_{2D} = \{h_1 x_{1D} + h_2 x_{2D} | x_1 \in X_{1D}, x_2 \in X_{2D}\}$$

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$$|h_1 X_{1D} + h_2 X_{2D}| = |\{h_1 x_{1D} + h_2 x_{2D} | x_1 \in X_{1D}, x_2 \in X_{2D}\}| \quad ???$$

$$d_{\min}(h_1 X_{1D} + h_2 X_{2D}) = \min\{|s_i - s_j| : s_i, s_j \in h_1 X_{1D} + h_2 X_{2D}, i \neq j\} \quad ???$$

# New phenomenon

## Example, BPSK:

$$X_{1D} = X_{2D} = \{-1, +1\}$$

$$h_1 X_{1D} + h_2 X_{2D} \stackrel{(h_1=1, h_2=2)}{=} \{3, -1, 1, 3\}$$

$$\stackrel{(h_1=1, h_2=1)}{=} \{1, 0, -1\}$$

“Cardinality is Sensitive to Channel Gain Values.”

# Overall proposition / tool

- cardinality of the sum-set  $\{h_x X + h_y Y\}$

**Proposition:** Let  $X \sim \text{PAM}(|X|, d_{\min(X)})$  and  $Y \sim \text{PAM}(|Y|, d_{\min(Y)})$ .  
Then for  $(h_x, h_y) \in \mathbb{R}^2$

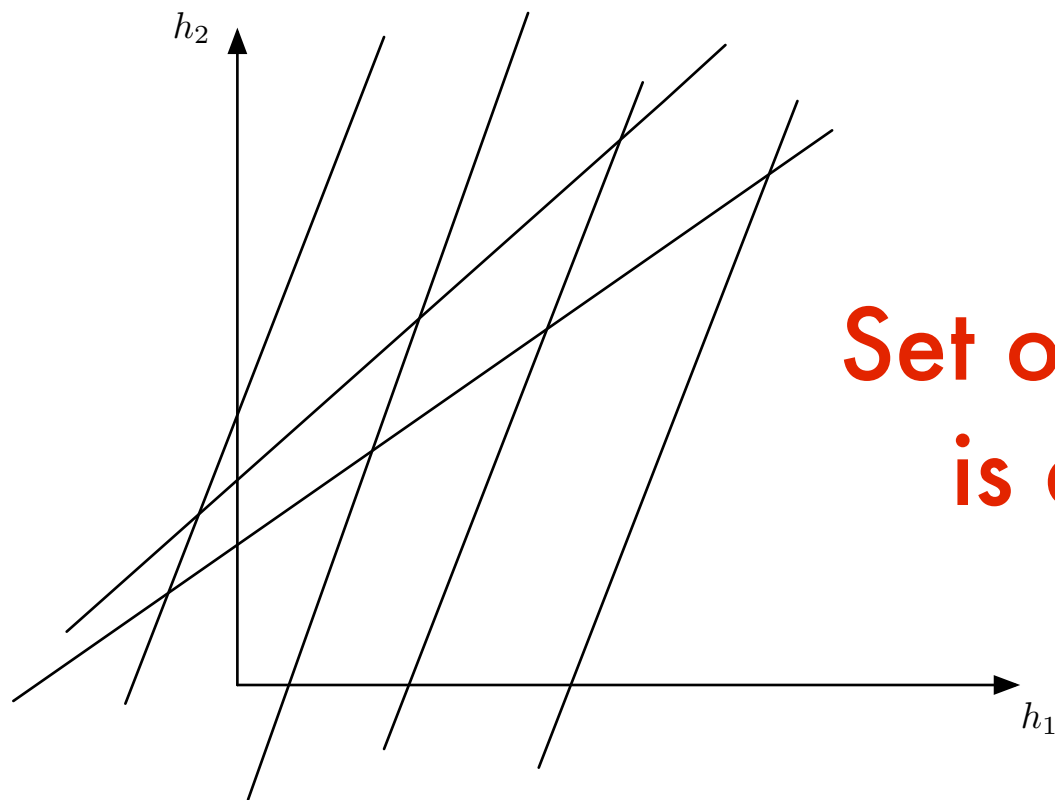
$$|h_x X + h_y Y| = |X||Y| \text{ almost everywhere (a.e.)}, \quad (1)$$

- minimum distance of the sum-set

$$\text{and } d_{\min}(h_x X + h_y Y) \geq \dots\dots?$$

# Cardinality

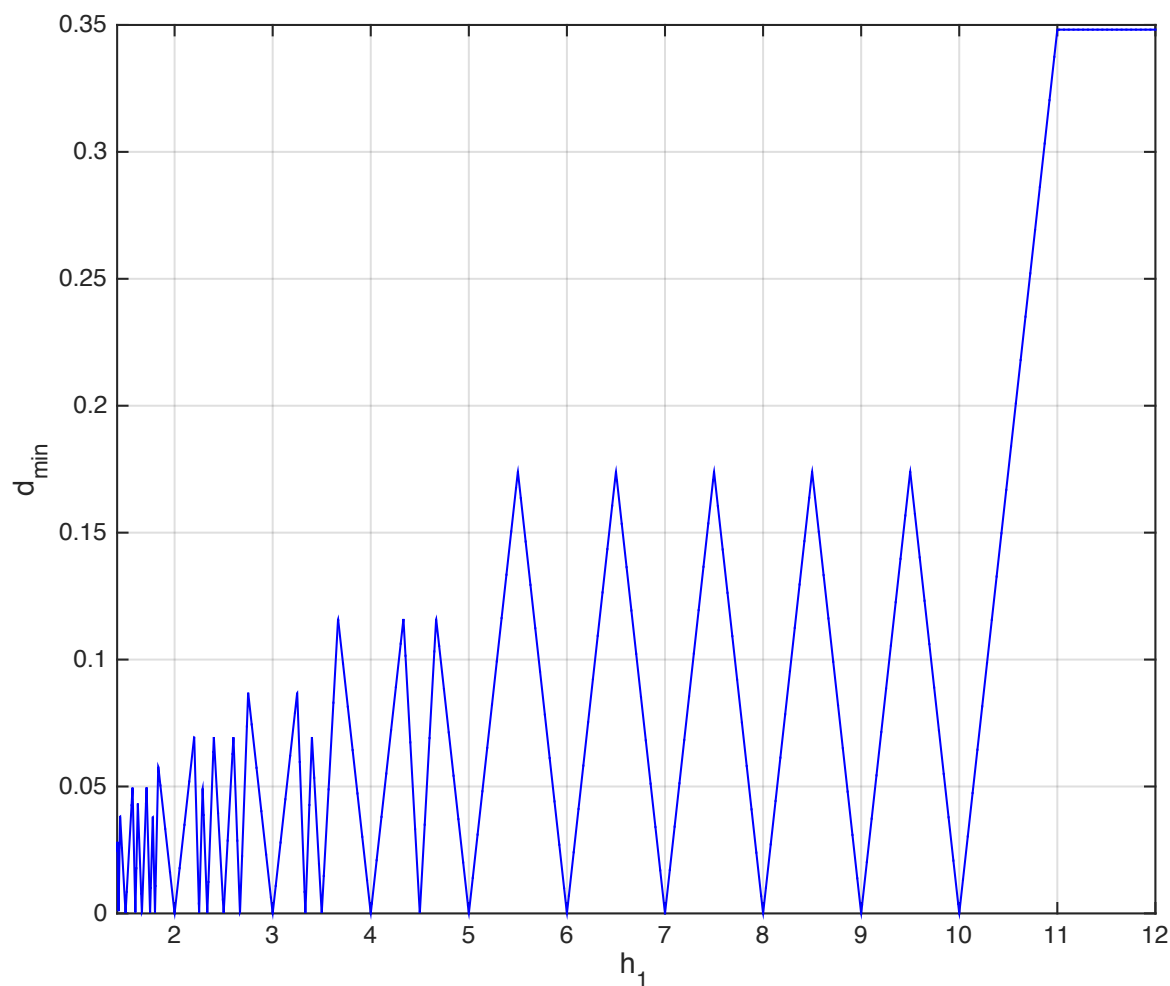
$$|h_x X + h_y Y| = |X||Y| \text{ almost everywhere (a.e.)}$$



Set of values where cardinality is less  
is a union of lines, of measure 0

# Minimum distance

Example:  $h_2=1$ ,  $N_1=N_2=10$



**Very Irregular**

**Can we even have a lower bound?**

$$\text{gap}_{\text{OW-B}} \leq \frac{1}{2} \log \left( \frac{\pi e}{6} \right) + \frac{1}{2} \log \left( 1 + \frac{12}{\text{snr } d_{\min}^2(X_D)} \right)$$

# Minimum distance, case I: **no overlap**

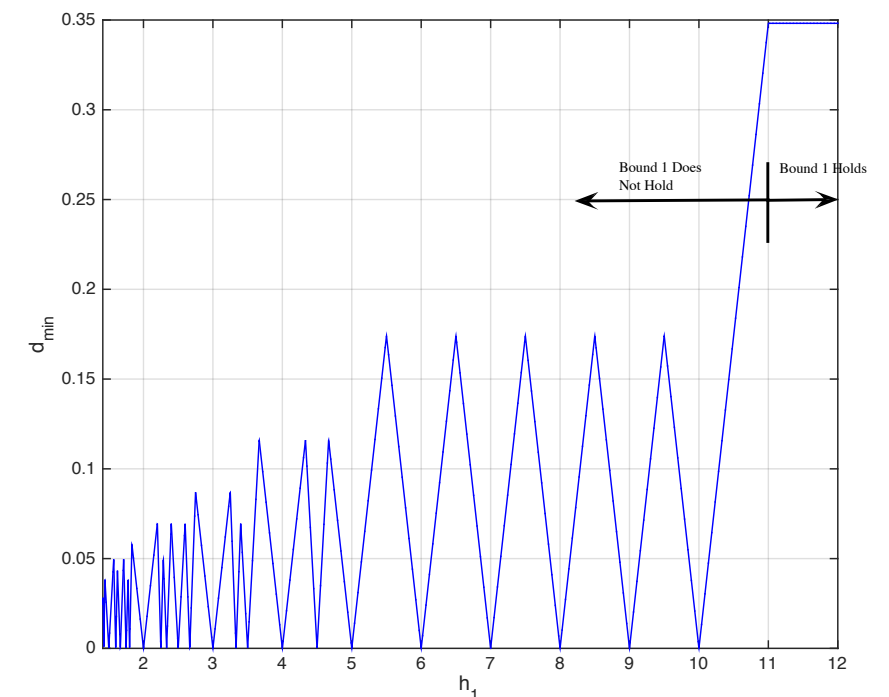
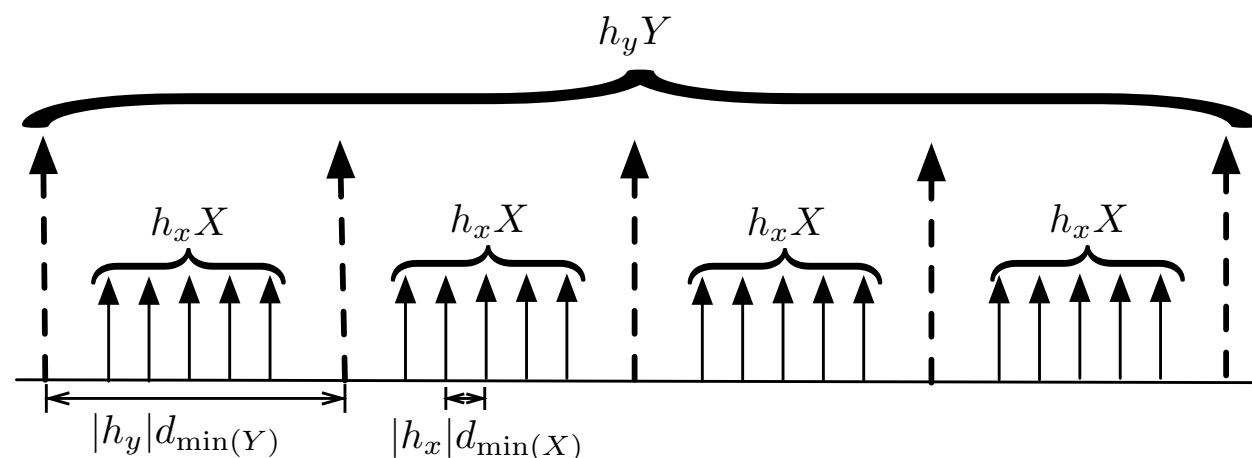
We have

$$d_{\min}(h_x X + h_y Y) = \min(|h_x|d_{\min}(X), |h_y|d_{\min}(Y))$$

under the following conditions

$$\text{either } |Y||h_y|d_{\min}(Y) \leq |h_x|d_{\min}(X),$$

$$\text{or } |X||h_x|d_{\min}(X) \leq |h_y|d_{\min}(Y) \text{ (shown below).}$$





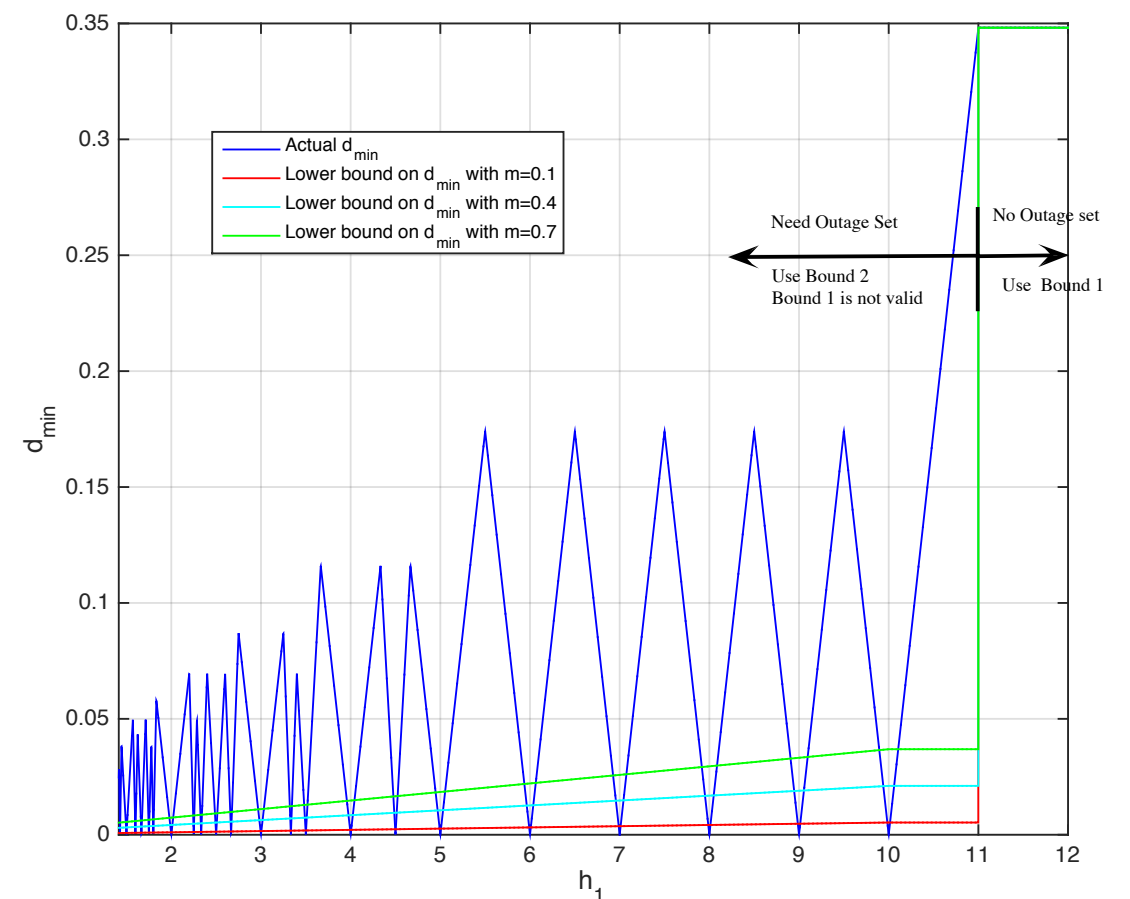
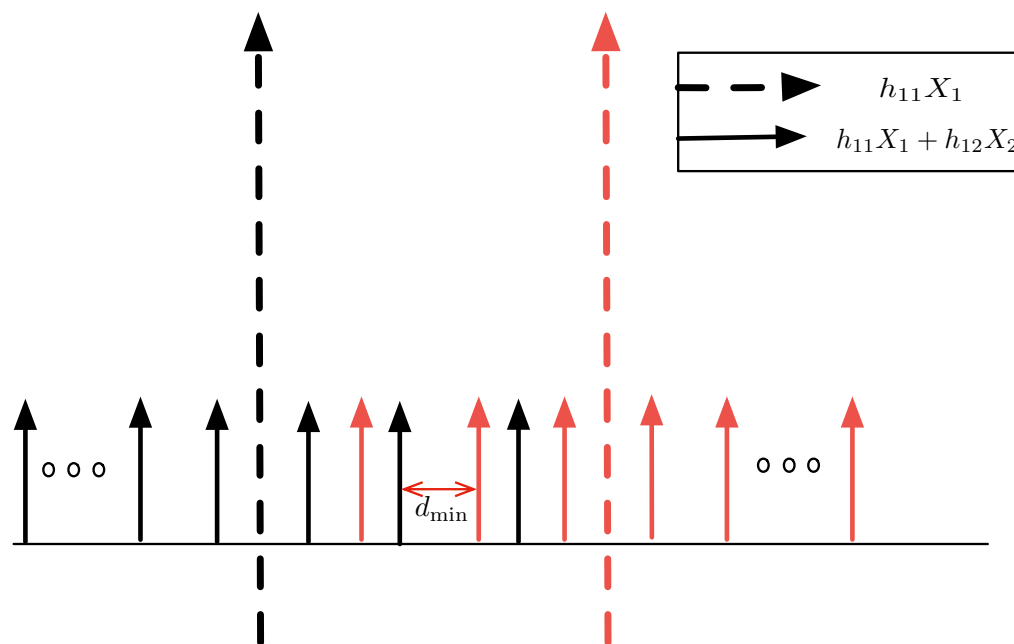
# Minimum distance, case 2: with **overlap**

Then, up to a set of  $(h_x, h_y)$  of measure no more than  $\gamma$ , we have

$$d_{\min}(h_x X + h_y Y) \geq \kappa_{\gamma, |X|, |Y|} \cdot \min(|h_x| d_{\min}(X), |h_y| d_{\min}(Y), \xi_{|h_x|, |h_y|, |X|, |Y|}),$$

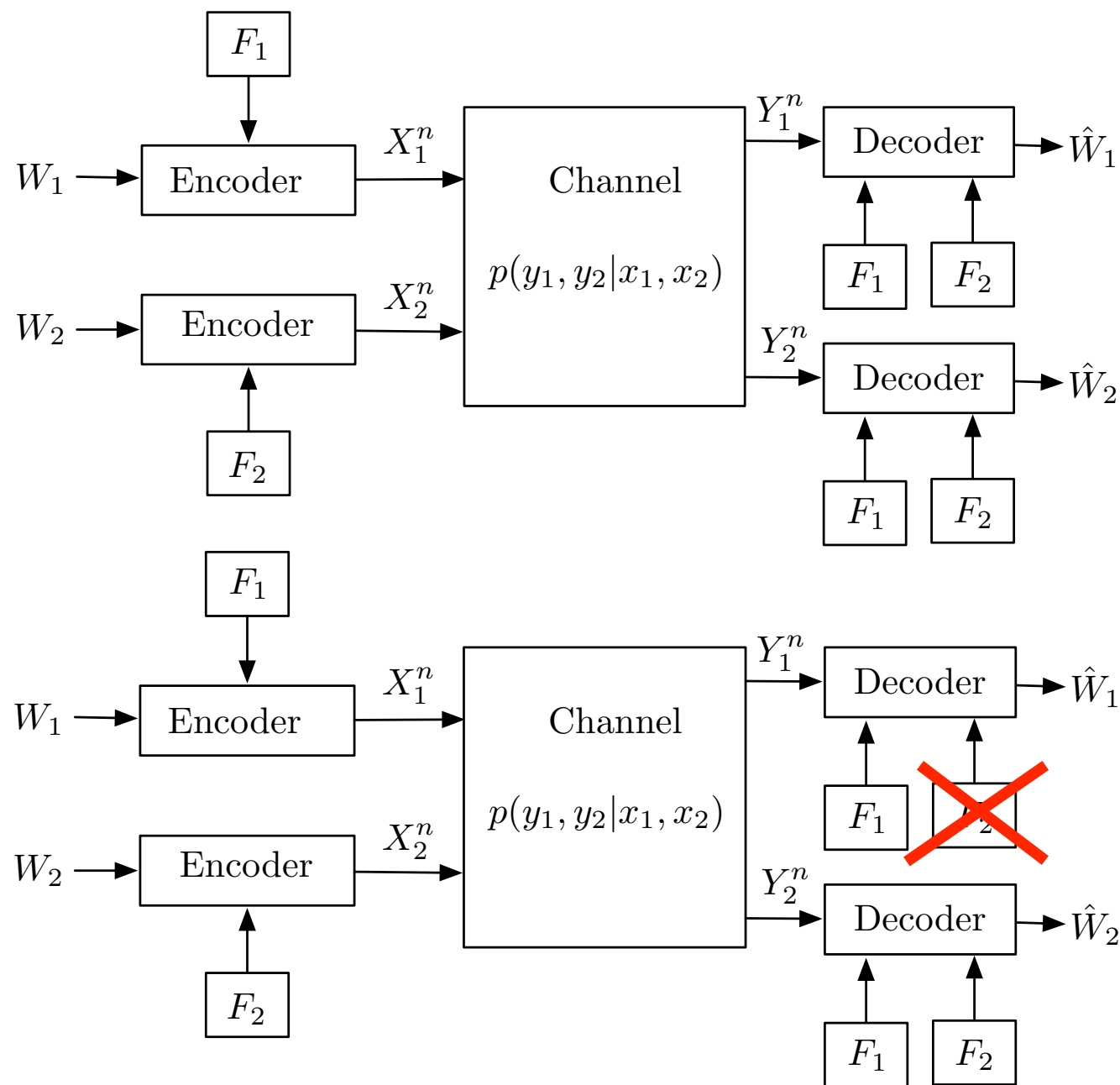
$$\kappa_{\gamma, |X|, |Y|} := \frac{\gamma/2}{1 + \ln(\max(|X|, |Y|))},$$

$$\xi_{|h_x|, |h_y|, |X|, |Y|} := \max\left(\frac{|h_x| d_{\min}(X)}{|Y|}, \frac{|h_y| d_{\min}(Y)}{|X|}\right),$$



# Applications of discrete inputs

# Approximate capacity without codebooks



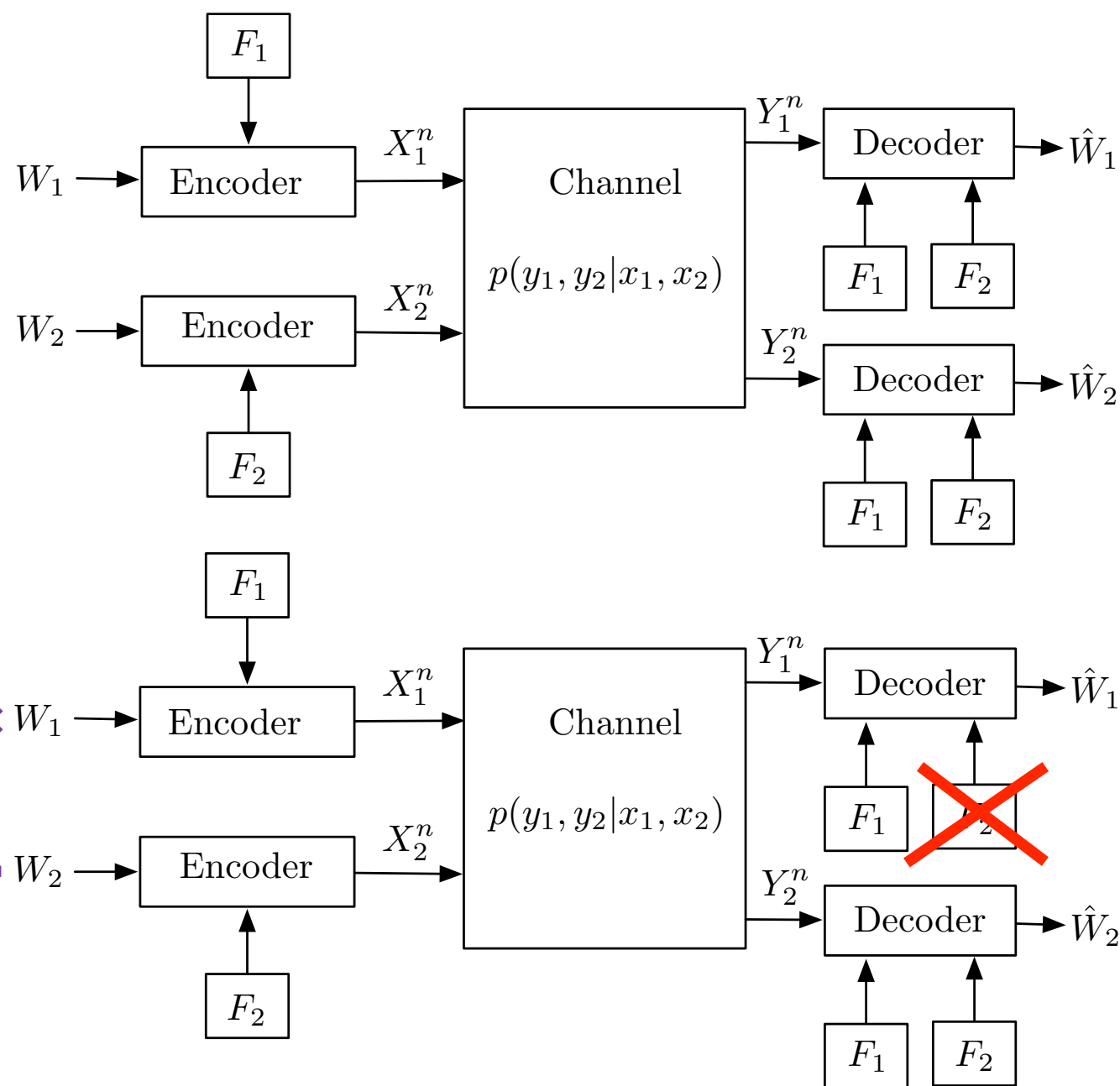
**HK+Gaussian Inputs**  
**1/2 bit**

R. Etkin, D. Tse, and H. Wang, "Gaussian interference channel capacity to within one bit," IEEE Trans. Inf. Theory, vol. 54, no. 12, pp. 5534–5562, Dec. 2008.

**"One-sided" HK+  
Mixed Inputs**  
**3.34 bits**

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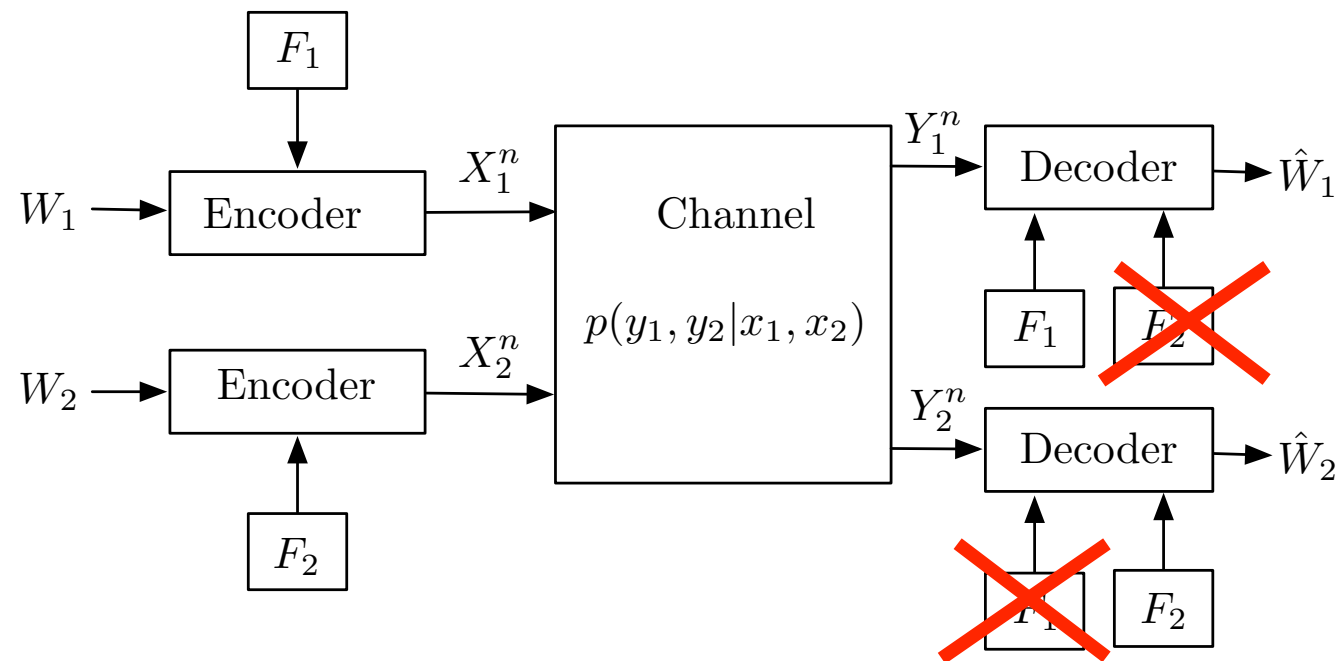
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# Approximate capacity without codebooks



**TINnoTS +  
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constant or log-log gaps**

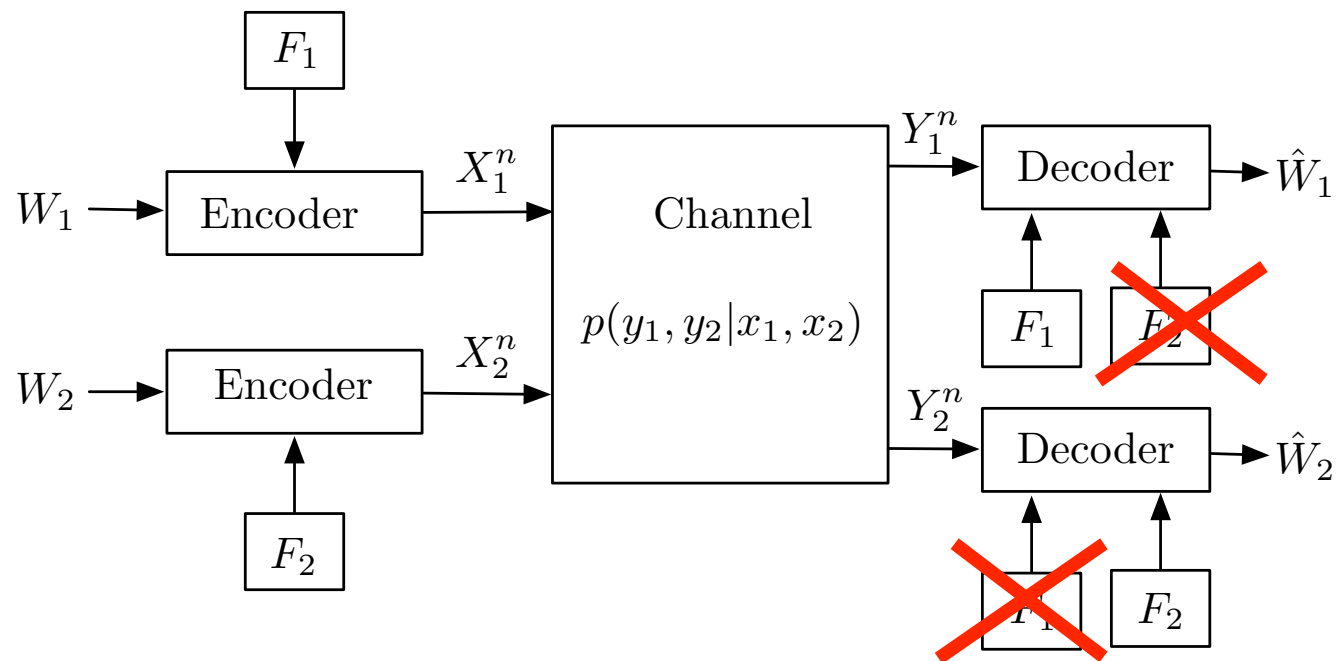
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$$\mathcal{R}_{\text{in}}^{\text{TINnoTS}} = \bigcup_{N_1, N_2, \delta_1, \delta_2} \left\{ \begin{array}{l} 0 \leq R_1 \leq I(X_1; Y_1) \\ 0 \leq R_2 \leq I(X_2; Y_2) \end{array} \right\}$$

**with**

$$\begin{aligned} X_i &= \sqrt{1 - \delta_i} X_{iD} + \sqrt{\delta_i} X_{iG}, \\ \delta_i &\in [0, 1], \\ X_{iD} &\sim \text{PAM}(N_i), \\ X_{iG} &\sim \mathcal{N}(0, 1), \\ i &= 1, 2. \end{aligned}$$

# Approximate capacity without codebooks



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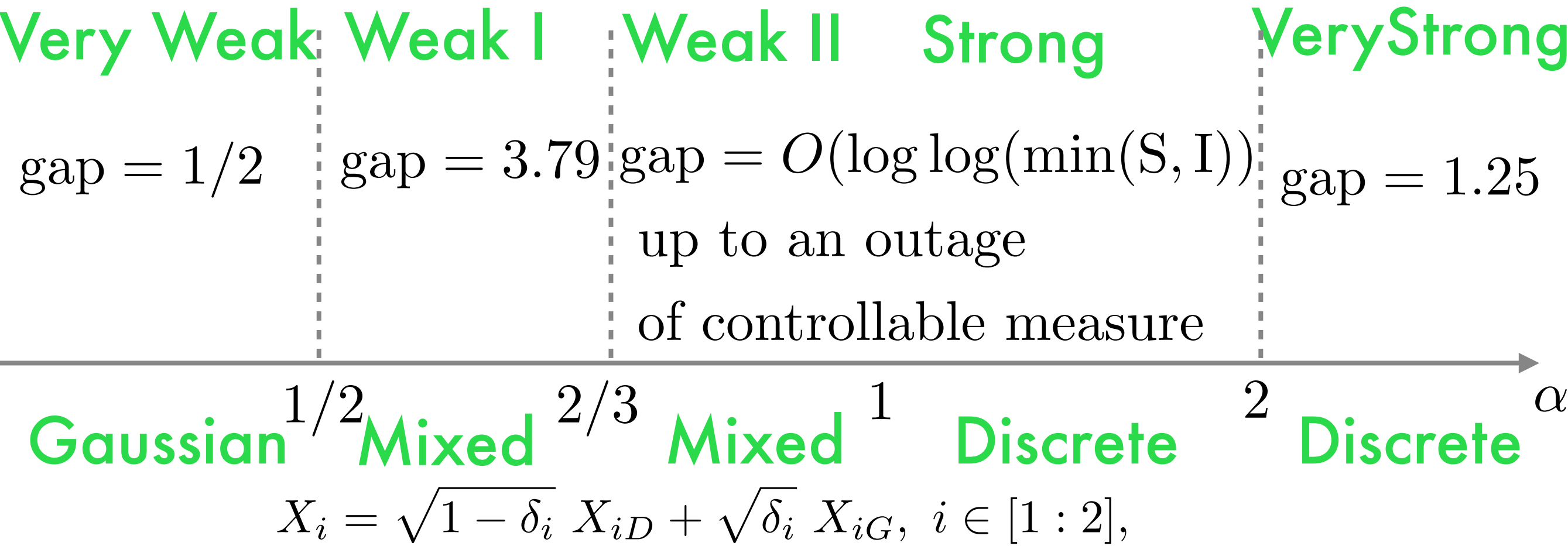
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**Choice of  $N_i, \delta_i$  looks like**

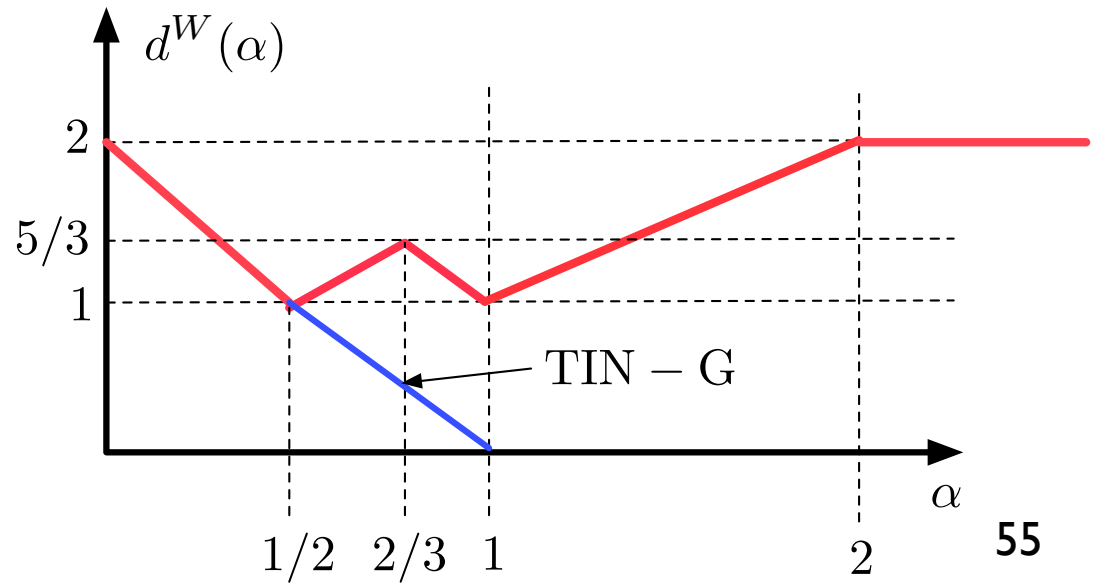
**discrete  $\iff$  public**  
**Gaussian  $\iff$  private**

# Approximate optimality of TINnoTS in Gaussian-IC

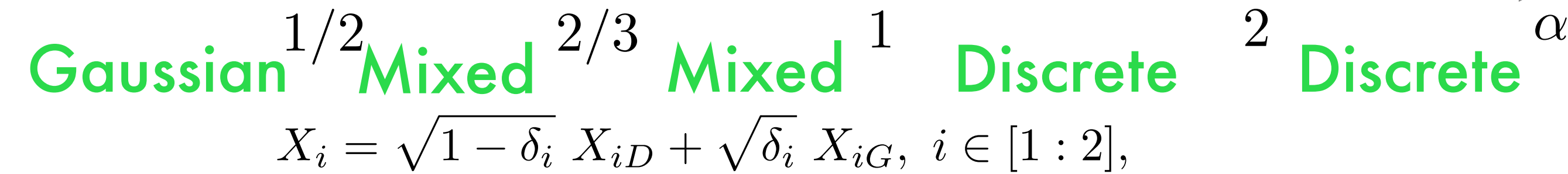
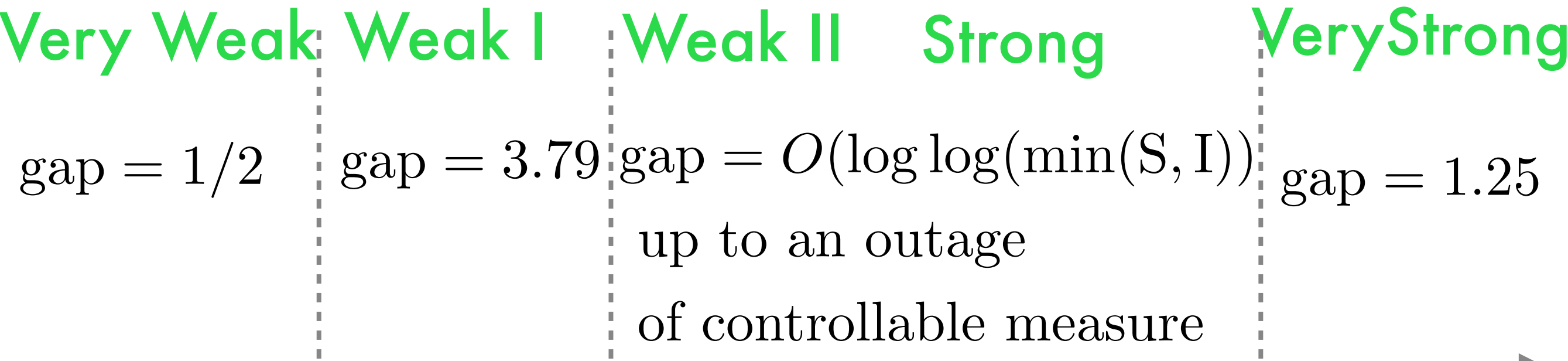


$\alpha = \frac{\text{inrdB}}{\text{snrdB}}$

DoF gain over  
Gaussians with  
TINnoTS!

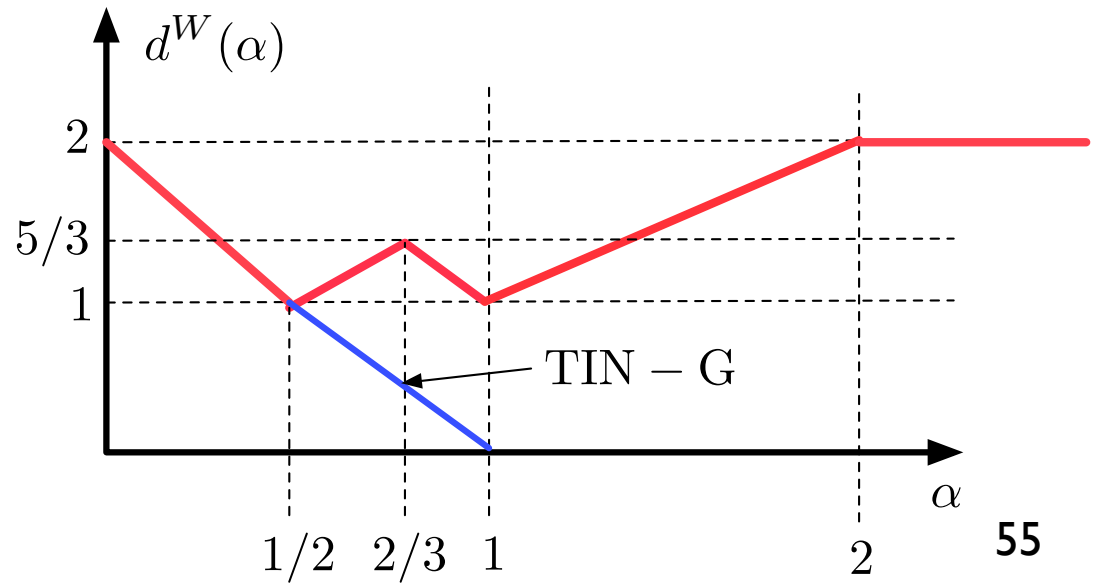


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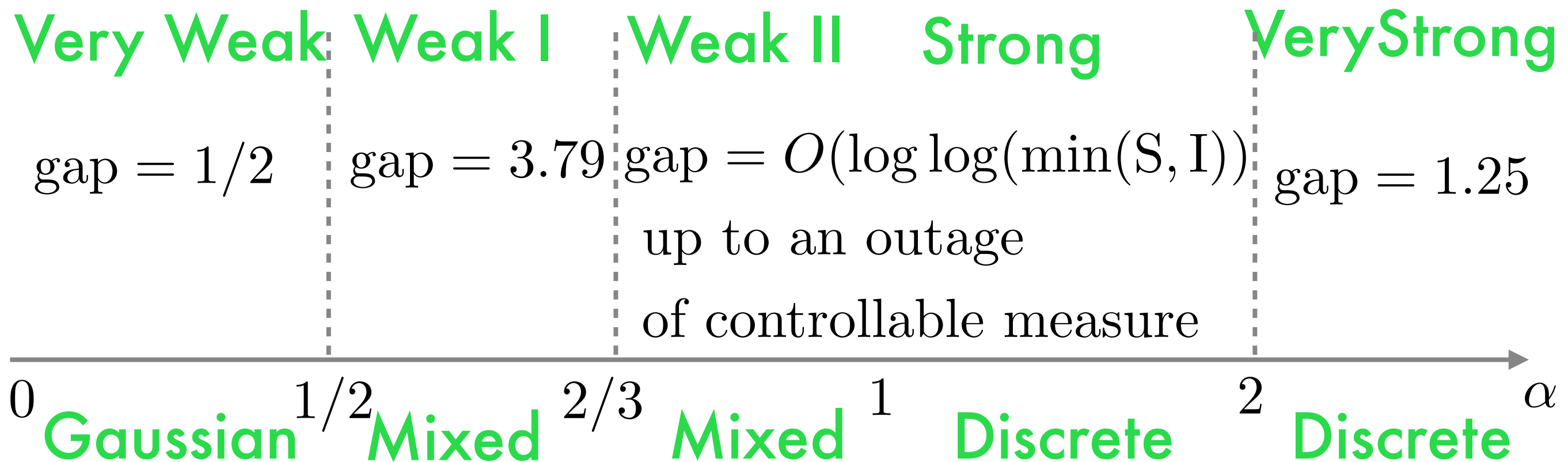
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# Approximate optimality of TINnoTS in Gaussian-IC



$$X_i = \sqrt{1 - \delta_i} X_{iD} + \sqrt{\delta_i} X_{iG}, \quad i \in [1 : 2],$$

$$\alpha = \frac{\text{inrdB}}{\text{snrdB}}$$

Closed-form expressions  
for number of points,  
power splits and gap

# Key ideas + open problems

- use non-Gaussian inputs: good inputs, good interferers
- general tools on bounding  $d_{\min}$ , mutual information applicable elsewhere?
- mixed inputs hence approximately optimal for the **codebook oblivious** G-IC

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- **OPEN:** better constellation than PAM? What about higher dimensions?
- **OPEN:** can we develop a smart set of multi-letter discrete inputs and evaluate these in the capacity achieving expression for the G-IC?

**Capacity:**  $\mathcal{C} = \lim_{n \rightarrow \infty} \text{co} \left( \bigcup_{P_{X_1^n X_2^n} = P_{X_1^n} P_{X_2^n}} \left\{ \begin{array}{l} 0 \leq R_1 \leq \frac{1}{n} I(X_1^n; Y_1^n) \\ 0 \leq R_2 \leq \frac{1}{n} I(X_2^n; Y_2^n) \end{array} \right\} \right)$

R. Ahlswede, "Multi-way communication channels," in Proc. IEEE Int. Symp. Inf. Theory, March 1973, pp. 23–52.

# Discussion: relation to.....

## Characterizing when (low INR) TIN is optimal in larger interference networks:

[Chunhua Geng, Syed A. Jafar, On the Optimality of Treating Interference as Noise: Compound Interference Networks , IEEE Trans. on Info.Theory, Accepted, 2016.]



[Hua Sun, Syed A. Jafar, On the Optimality of Treating Interference as Noise for K user Parallel Gaussian Interference Networks , IEEE Transactions on Information Theory, Vol. 62, No. 4, Pages: 1911-1930, April 2016.]



[Chunhua Geng, Syed A. Jafar, On the Optimality of Treating Interference as Noise: General Message Sets, IEEE Transactions on Information Theory, Vol. 61, No. 7, Pages: 3722-3736, July 2015.]



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## Using point-to-point codes in interference networks:

[F. Baccelli, A. El Gamal, D. Tse, "Interference Networks with Point-to-Point Codes," IEEE Trans. on Info. Theory, Vol. 57, No. 5, May 2011.]

[J. Sebastian, C. Karakus, S. Diggavi "Approximately achieving the feedback interference channel capacity with point-to-point codes" ISIT 2016.]

[Young Han Kim et al. <http://circuit.ucsd.edu/~yhk/pdfs/swcm.pdf>]

[B. Bandemer, A. El Gamal, Y.-H. Kim, "Optimal achievable rates for interference networks with random codes" Trans IT 2015.]





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[Chunhua Geng, Navid Naderializadeh, Salman Avestimehr, On the Optimality of Treating Interference as Noise, IEEE Transactions on Information Theory, Vol. 61, No. 4, Pages: 2011-2026, 2015.]



## Use discrete inputs and TIN in interference networks:

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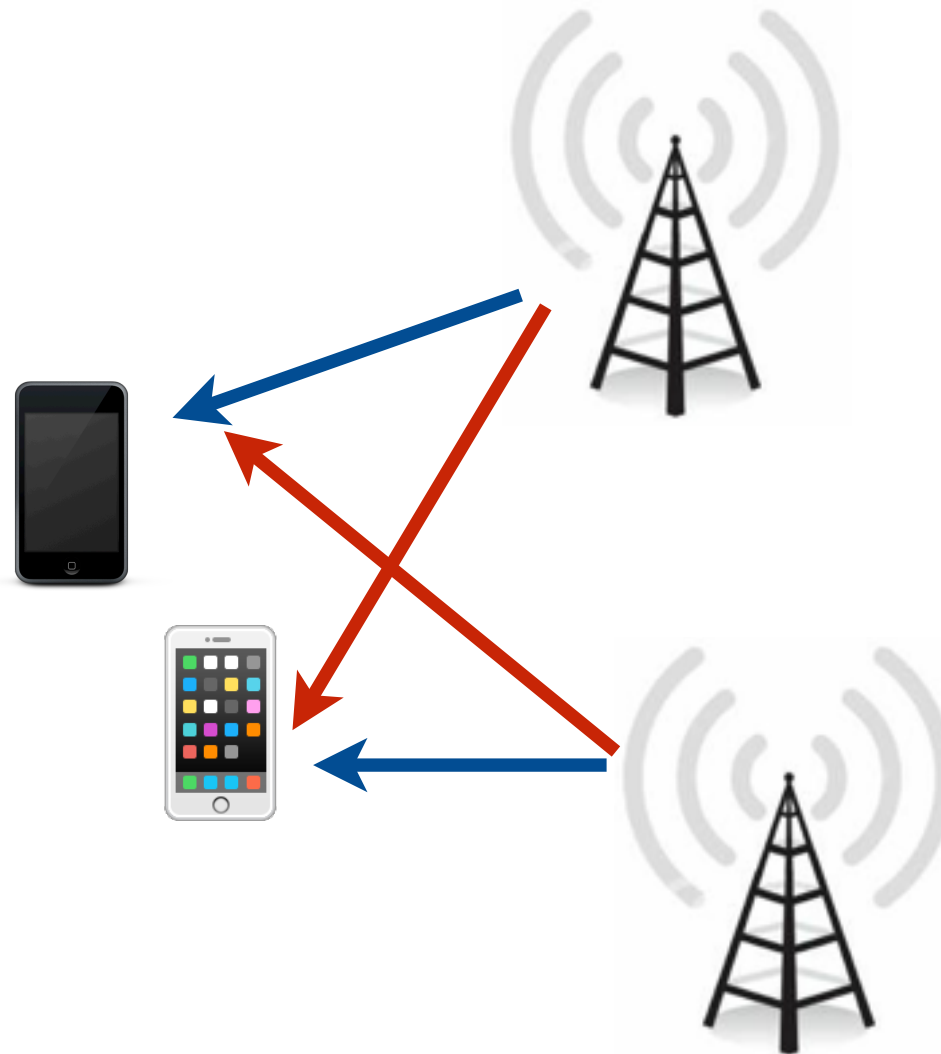
# BASIC MODEL FOR INTERFERING WIRELESS CHANNELS: THE INTERFERENCE CHANNEL

codebook knowledge

synchronization

channel state

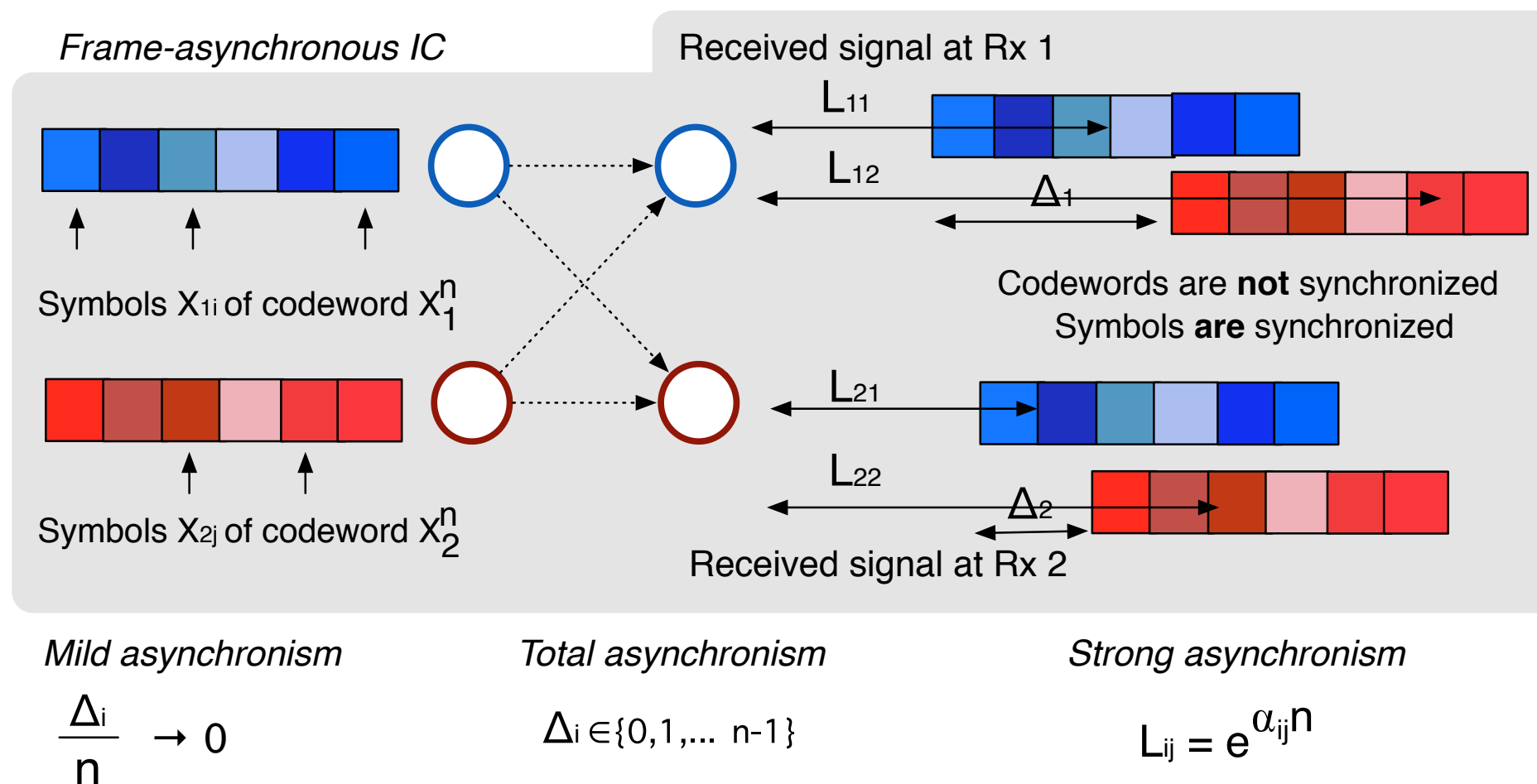
small versus zero error



use this channel model to exemplify the effect  
(or lack thereof) of several commonly made  
network information theoretic assumptions

# Approximate capacity of ICs with lack of synchronization

- in networks, often assume all nodes are synchronized



- this may be unrealistic sometimes....

# Approximate capacity of ICs with total asynchronism

## Treat Interference as Noise without Time Sharing Inner Bound:

$$\mathcal{R}_{\text{in}}^{\text{TINnoTS}} = \bigcup_{P_{X_1 X_2} = P_{X_1} P_{X_2}} \left\{ \begin{array}{l} 0 \leq R_1 \leq I(X_1; Y_1) \\ 0 \leq R_2 \leq I(X_2; Y_2) \end{array} \right\} \quad \text{No Time Sharing}$$

[E. Calvo, J.R. Fonollosa, J. Vidal, "On the Totally Asynchronous Interference Channel with Single-User Receivers" ISIT 2009.]

- this is achievable by asynchronous G-IC, so our approximate gap to capacity results apply even without synchronization!

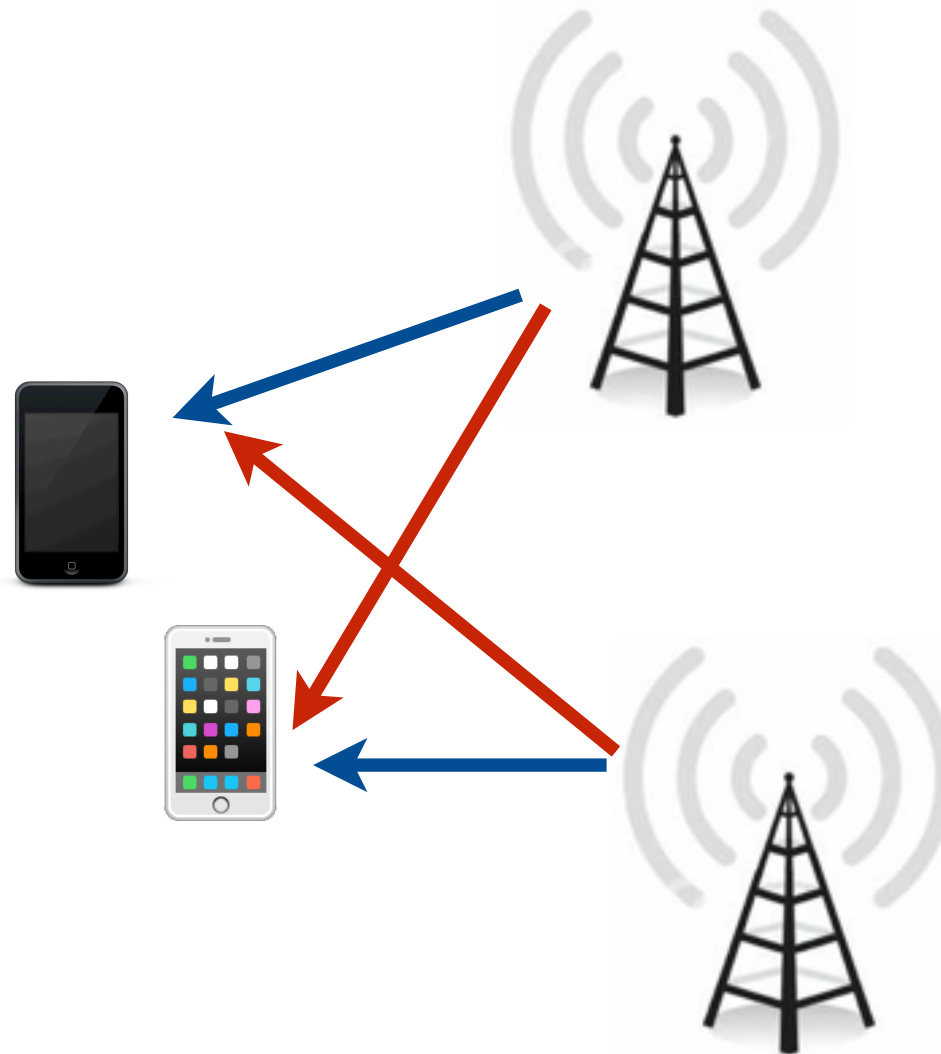
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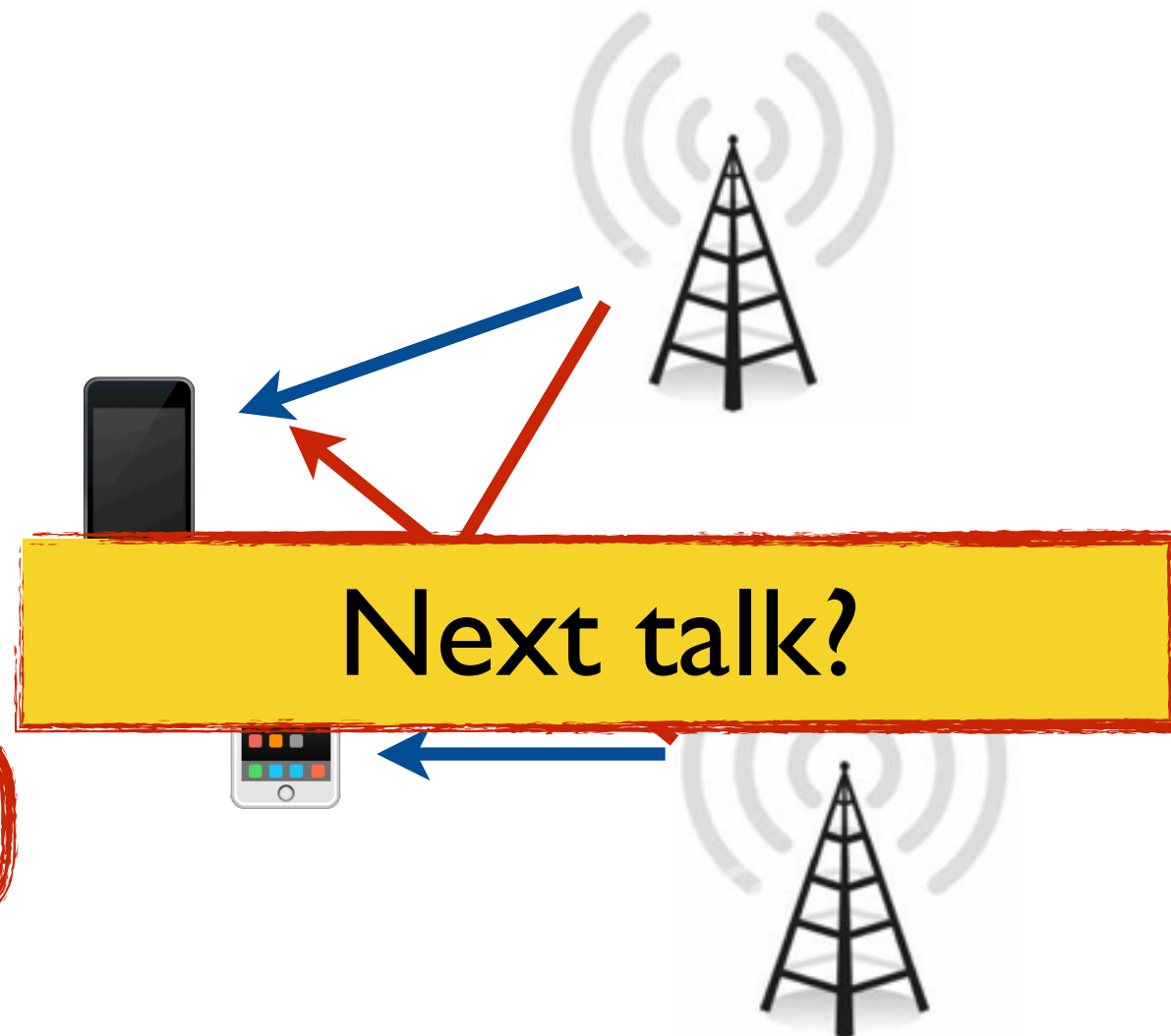
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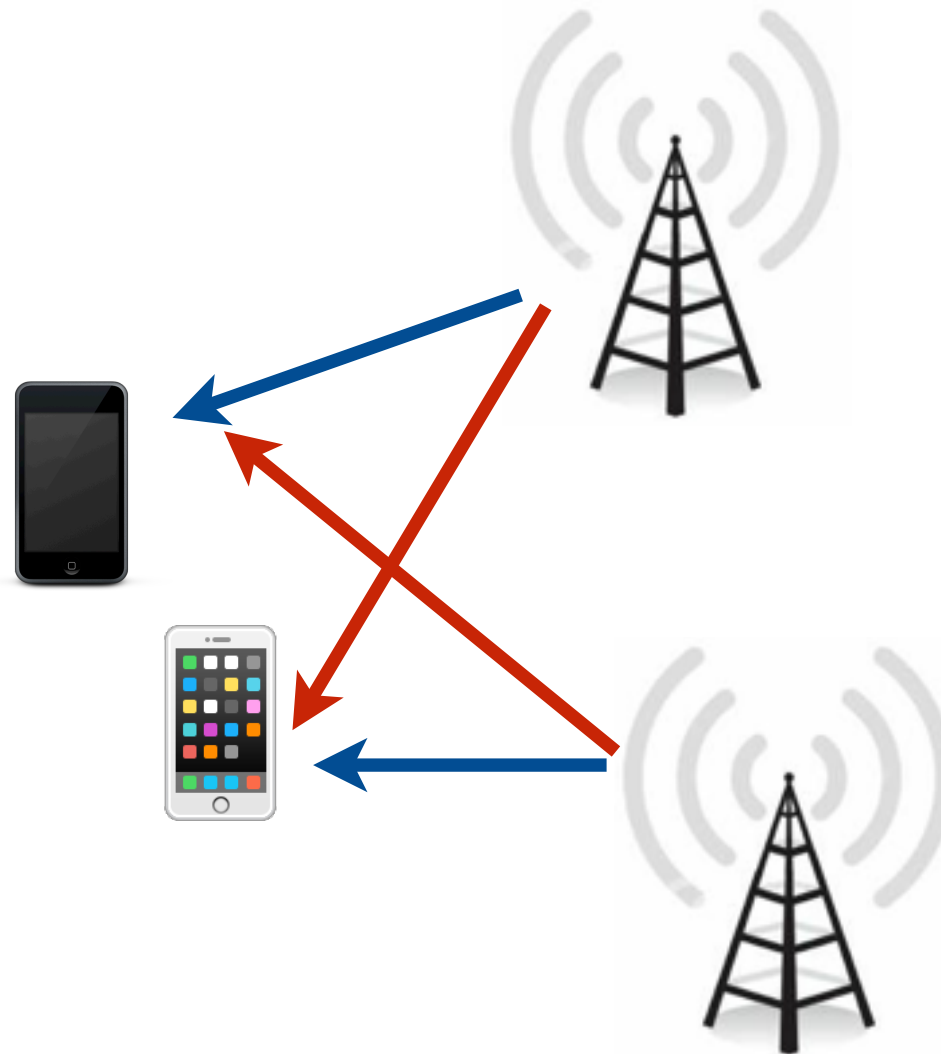
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**IC:** [J. Korner and A. Orlitsky, ``Zero-error information theory,'' *IEEE Trans. Inf. Theory*, 1998.]

On a particular zero-error interference channel studied by Ahlswede and Simonyi: ``It is probably impossible to convince an information theorist to get to work on this problem after such an exposition. A combinatorialist would hardly be willing to listen to it at all.''

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**zero versus epsilon error affects things!**

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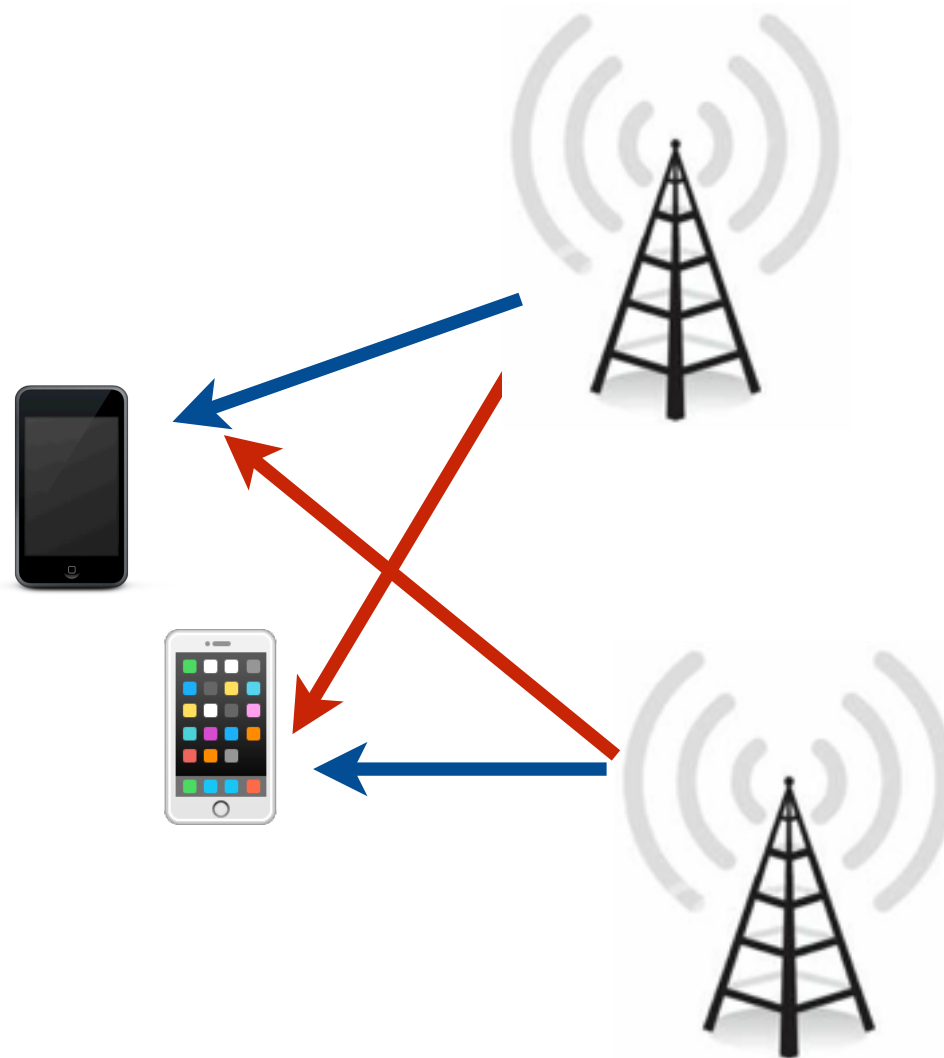
# CONCLUSION FOR INTERFERENCE CHANNEL

codebook knowledge

synchronization

channel state

small versus zero error



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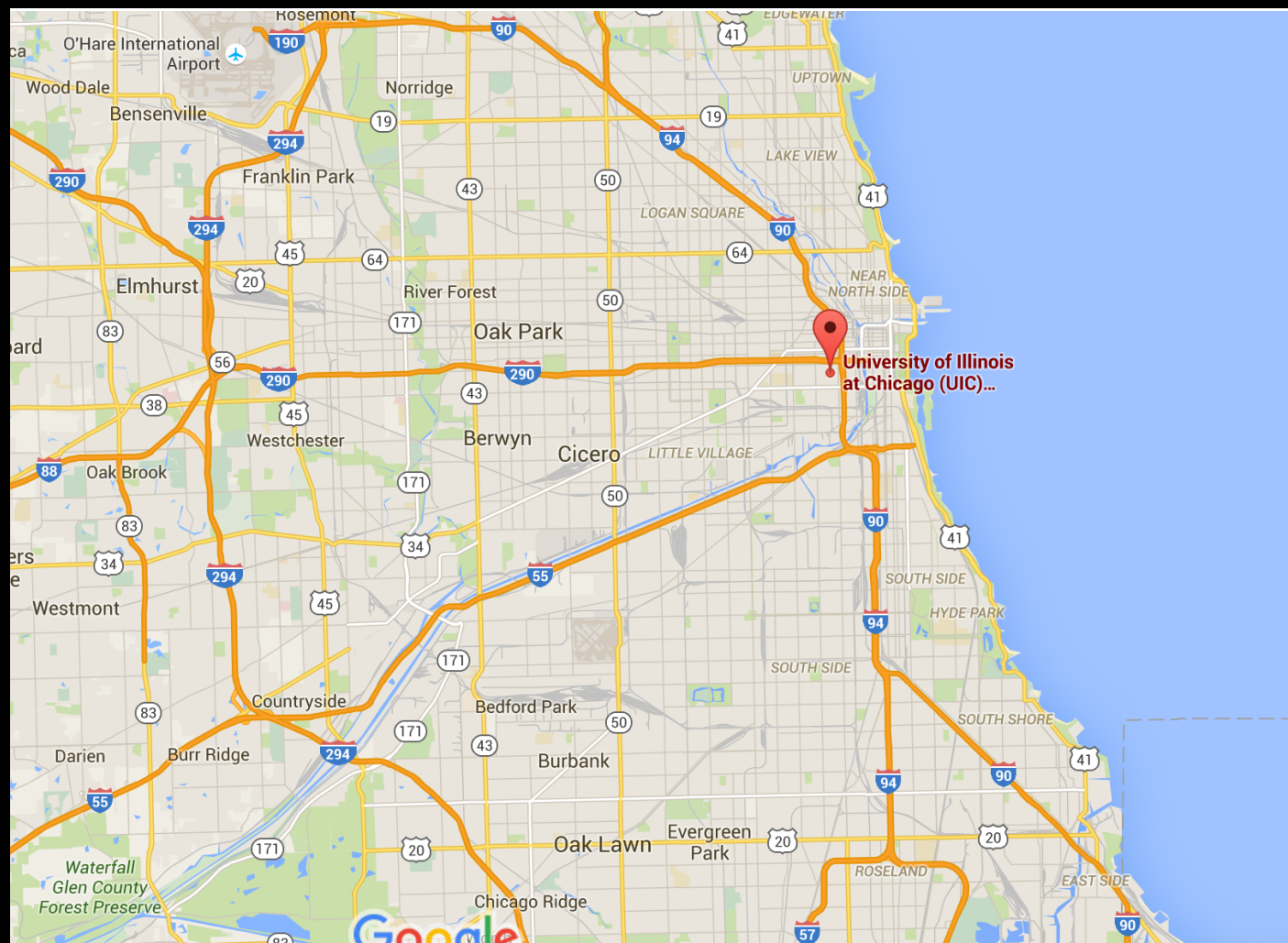
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does not affect things dramatically if use discrete inputs in Gaussian channels! “estimate” interference?





UIC is a public school in  
downtown Chicago





UIC is a great place to visit

- home of the “NICEST” lab



**Networks Information Communications  
and Engineering Systems Laboratory**



Natasha  
Devroye



Hulya  
Seferoglu



Besma  
Smida



Daniela  
Tuninetti

- home of the best “Brutalist”  
architecture in the world



# Questions + discussions now, later, email are always welcome

*Natasha Devroye*

[devroye@uic.edu](mailto:devroye@uic.edu)

[www.ece.uic.edu/Devroye](http://www.ece.uic.edu/Devroye)