
Convex Demixing



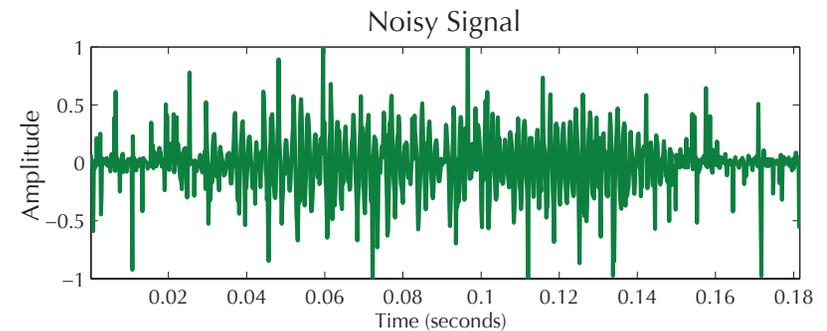
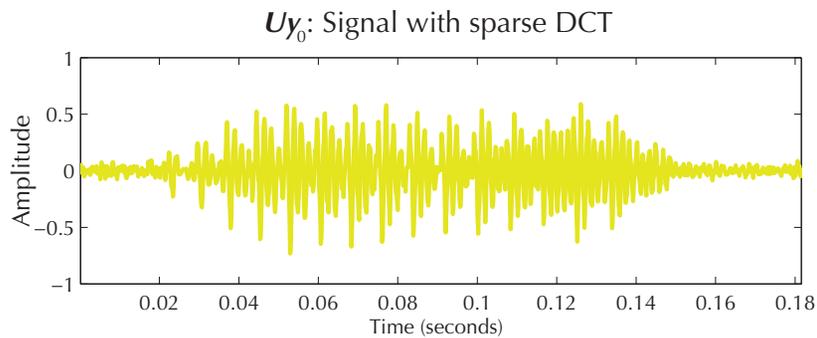
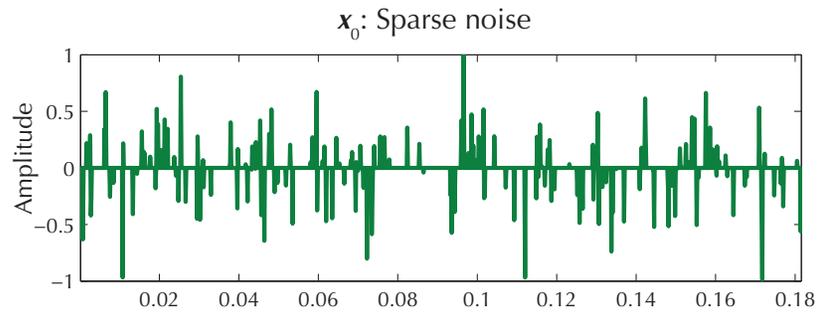
Sharp Thresholds for Recovering Superimposed Signals

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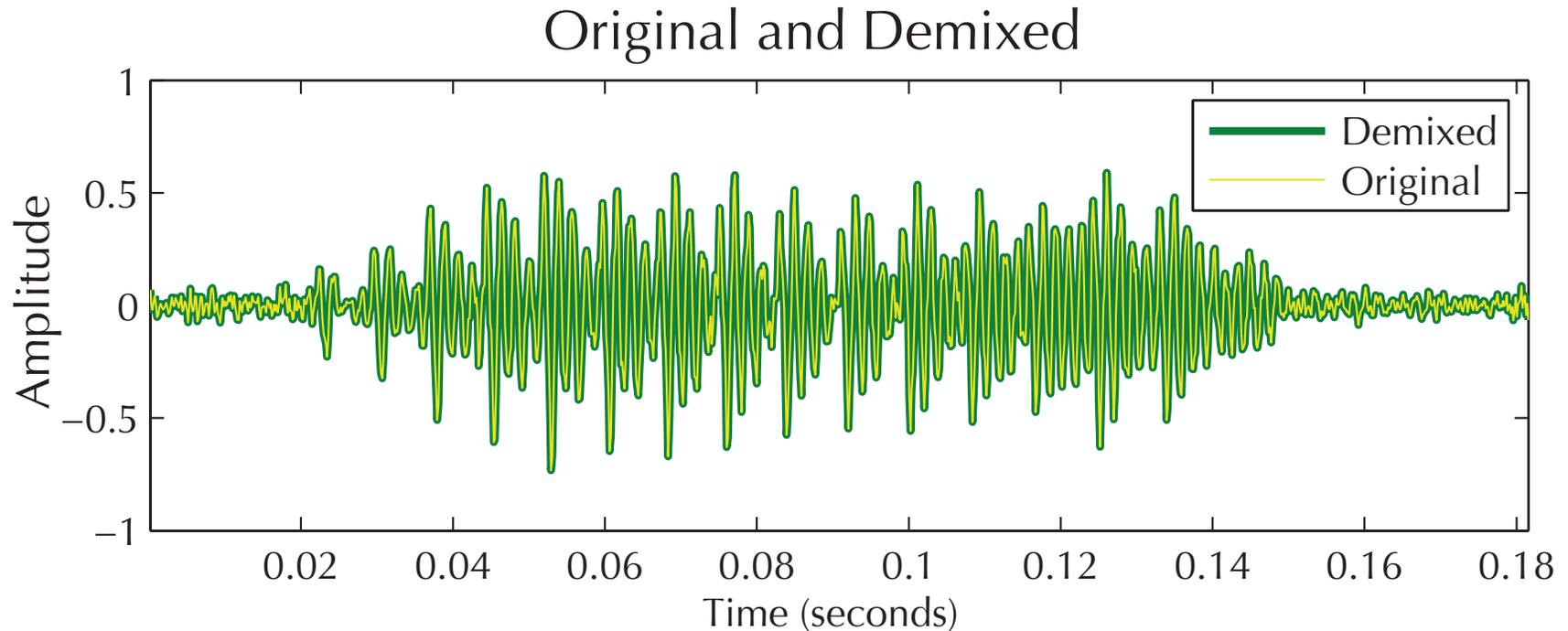
Computing + Mathematical Sciences
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Harmonic Signal + Impulsive Noise



Observation: $z_0 = x_0 + Uy_0$ where U is the DCT

Convex Demixing Yields...



$$\begin{aligned} &\text{minimize} && \|\mathbf{x}\|_{\ell_1} + \lambda \|\mathbf{y}\|_{\ell_1} \\ &\text{subject to} && \mathbf{z}_0 = \mathbf{x} + \mathbf{U}\mathbf{y} \end{aligned}$$

Morphological Component Analysis

- Observe $z_0 = x_0 + Uy_0$
- U is a known orthobasis; x_0 and y_0 are unknown vectors
- To identify this model, we can assume
 - **[Structure]** The vectors x_0 and y_0 are sparse
 - **[Incoherence]** Columns of U are weakly correlated with std basis
- Perform demixing using convex optimization:

$$\begin{array}{ll} \text{minimize} & \|x\|_{\ell_1} + \lambda \|y\|_{\ell_1} \\ \text{subject to} & z_0 = x + Uy \end{array}$$

- **Application:** Astronomical image processing

[Refs] Starck et al. (2003), Starck et al. (2005)

Rank–Sparsity Decomposition

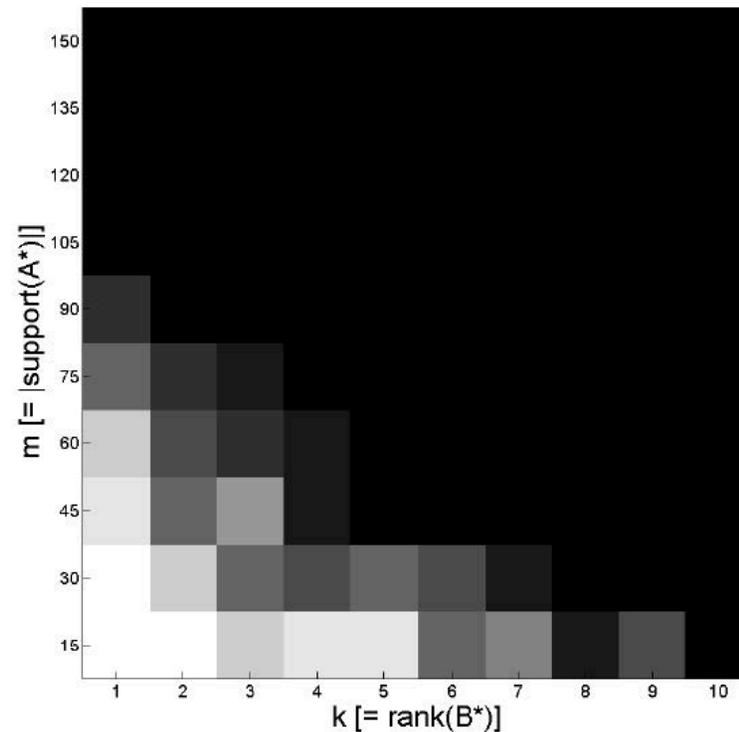
- Observe matrix $\mathbf{Z}_0 = \mathbf{X}_0 + \mathbf{Y}_0$
- To make this model identifiable, we can assume
 - **[Structure]** Matrix \mathbf{X}_0 is low rank and \mathbf{Y}_0 is sparse in std basis
 - **[Incoherence]** Singular vectors of \mathbf{X}_0 uncorrelated with std basis
- Perform demixing using convex optimization:

$$\begin{array}{ll} \text{minimize} & \|\mathbf{X}\|_{S_1} + \lambda \|\mathbf{Y}\|_{\ell_1} \\ \text{subject to} & \mathbf{Z}_0 = \mathbf{X} + \mathbf{Y} \end{array}$$

- **Application:** Identifying latent variables in graphical models

[Refs] Chandrasekaran et al. (2009), Candès et al. (2010)

A Phase Transition for Rank–Sparsity



$$\mathbf{Z}_0 = \mathbf{X}_0 + \mathbf{Y}_0 \quad \text{with} \quad k = \text{rank}(\mathbf{X}_0) \quad \text{and} \quad m = \text{nnz}(\mathbf{Y}_0)$$

[Source] Chandrasekaran et al. (2009)

Examples of Structural Penalties

Structure	Structural Penalty
Sparse vector	ℓ_1 norm
Sign vector	ℓ_∞ norm
Low-rank matrix	S_1 norm
Orthogonal mtx	S_∞ norm

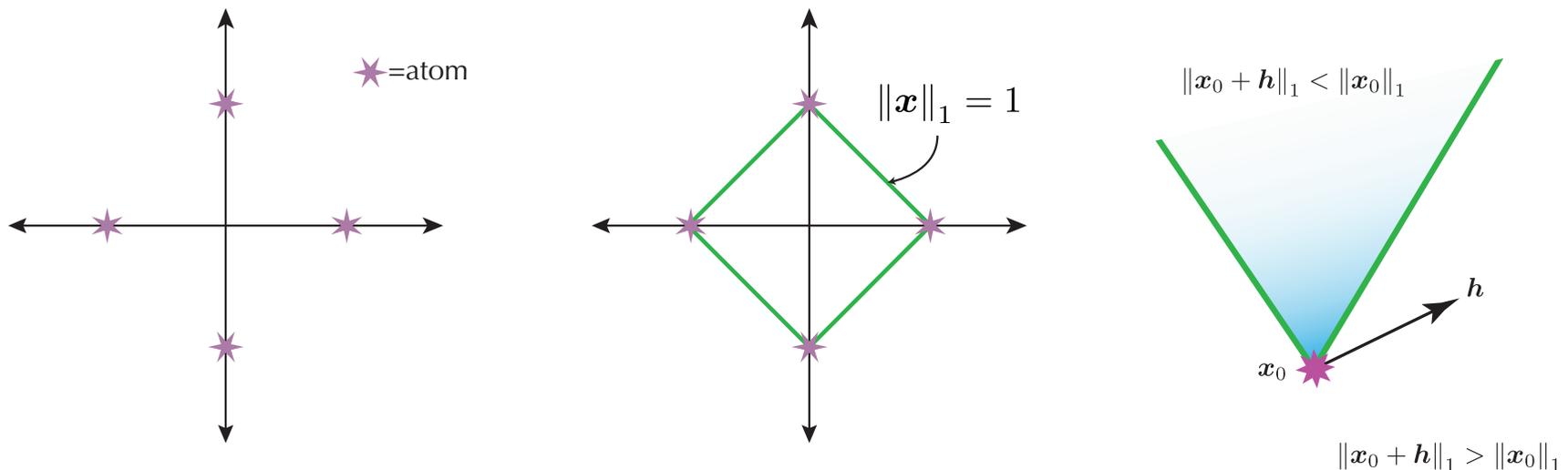
🐼 Many, many others!

[Refs] DeVore & Temlyakov (1996), Temlyakov (2003), Chandrasekaran et al. (2010)

Small ℓ_1 Norm Reflects Sparsity

- A sparse vector \mathbf{x}_0 is a superposition of few standard basis vectors
- Consider the set $\mathcal{A} = \{\pm \mathbf{e}_k : k = 1, \dots, d\}$
- $\text{conv } \mathcal{A} =$ smallest convex set containing \mathcal{A}
- The ℓ_1 norm has unit ball $\text{conv } \mathcal{A}$, so

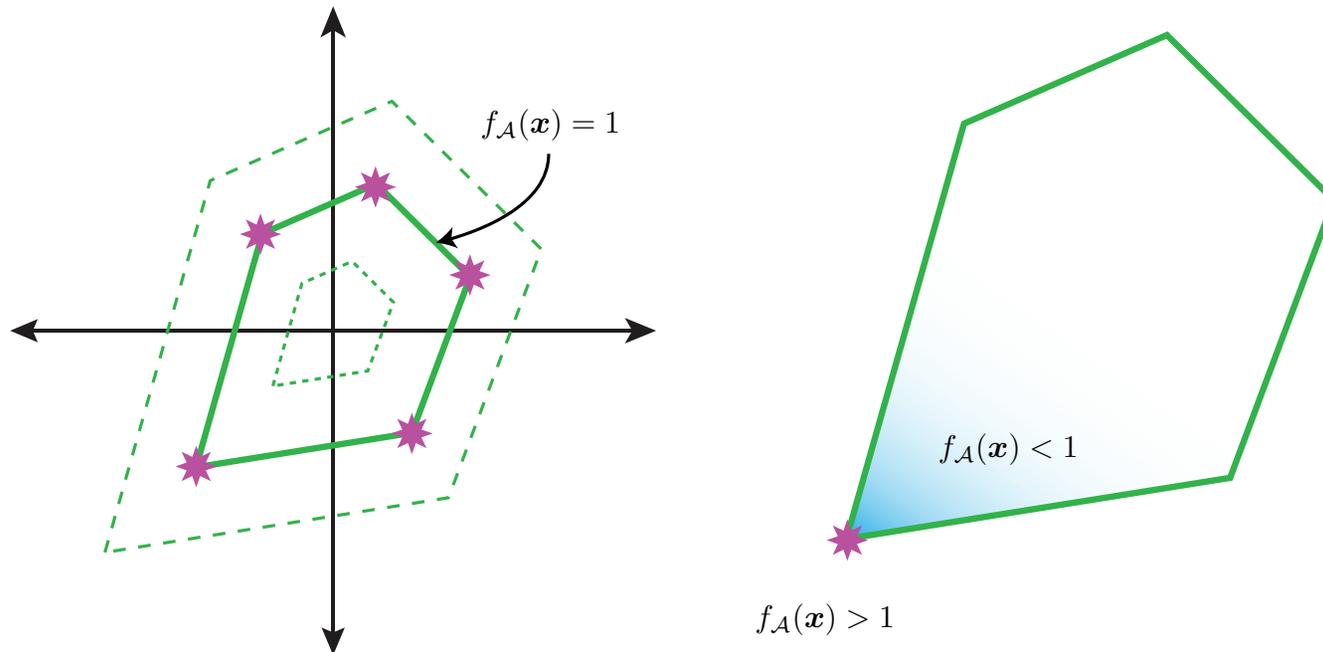
$$\|\mathbf{x}_0 + \mathbf{h}\|_1 > \|\mathbf{x}_0\|_1 \quad \text{for as many } \mathbf{h} \text{ as possible}$$



More General Structures

- Want to construct a convex function that reflects “structure”
- “Structure” = “a superposition of few atoms from a known set”
- Let \mathcal{A} be a set of atoms. Define the *convex structural penalty*

$$f_{\mathcal{A}}(\mathbf{x}) := \inf\{t > 0 : \mathbf{x} \in t \cdot \text{conv}(\mathcal{A})\}$$



Examples of Structural Penalties, Redux

Structure	Dictionary	Penalty
Sparse vector	$\mathcal{A} = \{\pm \mathbf{e}_i : i = 1, \dots, d\}$	ℓ_1 norm
Sign vector	$\mathcal{A} = \{\pm 1\}^d$	ℓ_∞ norm
Low-rank matrix	$\mathcal{A} = \{\text{unit norm, rank-one mtx}\}$	S_1 norm
Orthogonal mtx	$\mathcal{A} = \{\text{orthogonal mtx}\}$	S_∞ norm

- ☞ Every set of atoms gives a convex structural penalty!
- ☞ Not all convex penalties lead to tractable optimization problems...

[Refs] DeVore & Temlyakov (1996), Temlyakov (2003), Chandrasekaran et al. (2010)

An Abstract Demixing Problem

- Let \mathbf{x}_0 and \mathbf{y}_0 be structured vectors with convex penalties f and g
- Let \mathbf{U} be a known orthogonal matrix
- Observe $\mathbf{z}_0 = \mathbf{x}_0 + \mathbf{U}\mathbf{y}_0$
- We pose the *convex demixing method*

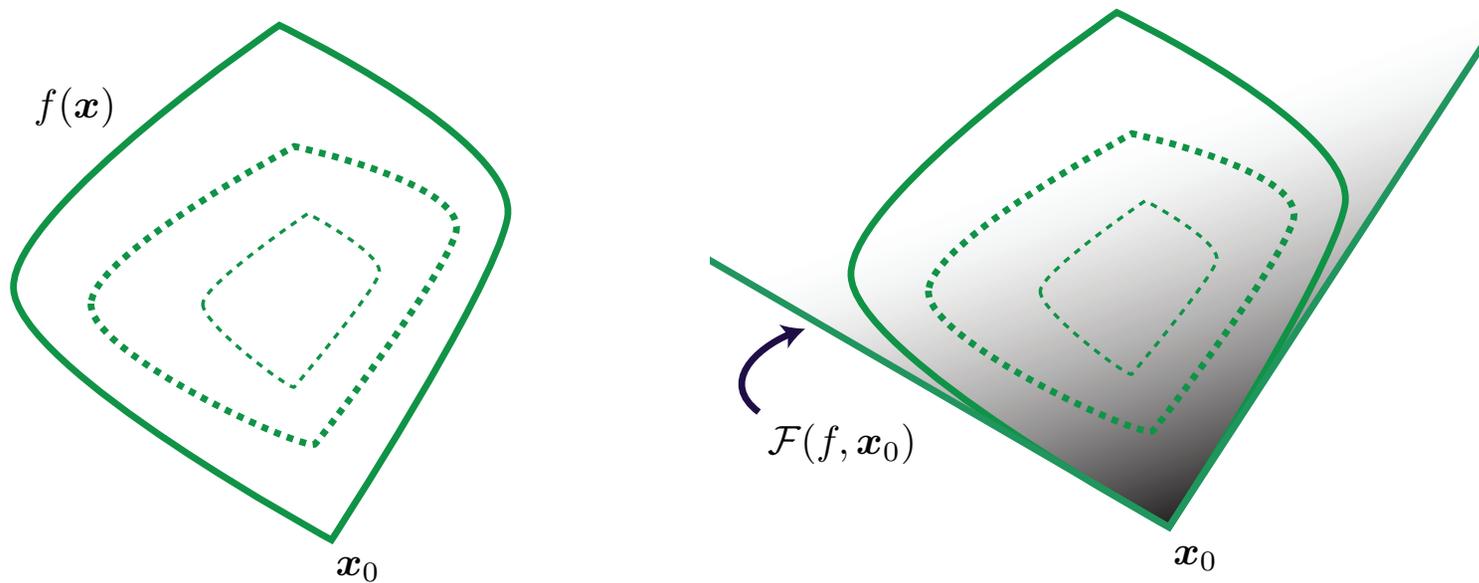
$$\begin{aligned} & \text{minimize} && f(\mathbf{x}) \\ & \text{subject to} && g(\mathbf{y}) \leq \alpha \quad \text{and} \quad \mathbf{z}_0 = \mathbf{x} + \mathbf{U}\mathbf{y} \end{aligned}$$

where $\alpha = g(\mathbf{y}_0)$ is side information

- **Hope:** The pair $(\mathbf{x}_0, \mathbf{y}_0)$ is the unique solution

Geometry of Exact Recovery I

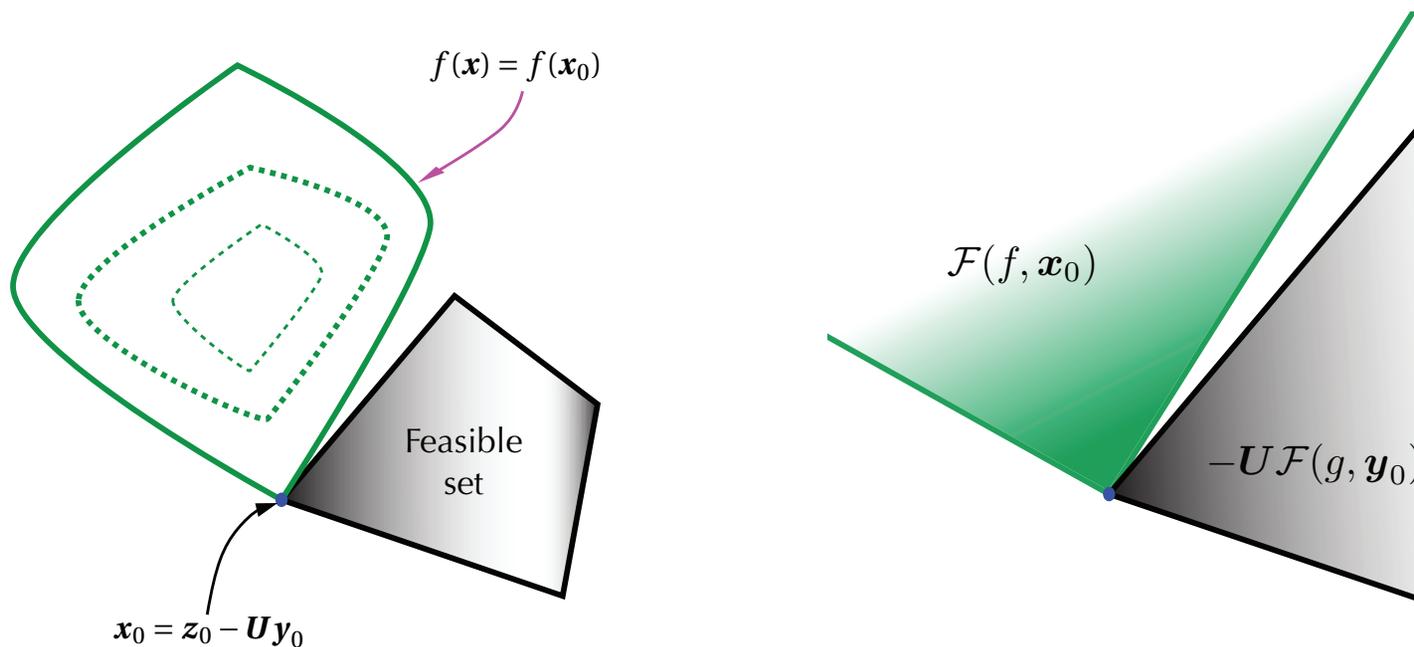
- The sublevel sets of a nonsmooth convex function are locally conic
- The *feasible cone* $\mathcal{F}(f, \mathbf{x}_0)$ is the convex cone generated by directions where f is locally nondecreasing at \mathbf{x}_0
- “Pointy” sublevel set = small feasible cone



Geometry of Exact Recovery II

- The convex demixing method succeeds if and only if two feasible cones intersect trivially:

$$\mathcal{F}(f, \mathbf{x}_0) \cap (-\mathbf{U}\mathcal{F}(g, \mathbf{y}_0)) = \{\mathbf{0}\}$$



A Randomized Model for Incoherence

- We want to study the case where signal structures are oblique
- **Idea:** Use a random model for incoherence
- Let Q be a uniformly random orthogonal matrix, and we observe

$$z_0 = x_0 + Qy_0$$

- Convex demixing succeeds if and only if

$$\mathcal{F}(f, x_0) \cap (-Q\mathcal{F}(g, y_0)) = \{0\}$$

[Refs] Donoho & Stark (1989), Donoho & Huo (2001)

The Spherical Kinematic Formula

- ☛ Need to study when two randomly oriented cones strike
- ☛ There is an *exact* expression for this quantity!

Spherical Kinematic Formula

Let K and \tilde{K} be closed convex cones, one of which is not a subspace

$$\mathbb{P} \left\{ K \cap \mathbf{Q}\tilde{K} \neq \{\mathbf{0}\} \right\} = \sum_{j=0}^d (1 + (-1)^{j+1}) \sum_{i=j}^d v_i(K) \cdot v_{d-i+j}(\tilde{K})$$

where v_i is the i th *spherical intrinsic volume* for $i = 0, 1, \dots, d$

[Refs] Allendorfer & Weil (1943), Glasauer (1996)

Spherical Intrinsic Volumes

• The spherical intrinsic volumes v_i are measures of content for cones

• Let K be a polyhedral cone. Define

$$v_i(K) := \mathbb{P} \left\{ \Pi_K(\omega) \text{ lies inside an } i\text{-dimensional face of } K \right\}$$

• Π_K is the Euclidean projection of a point onto the cone K

• ω is a standard Gaussian vector

• In non-polyhedral case, define v_i by approximating with polyhedral cones

[Refs] Glasauer (1996), Schneider & Weil (2008), Amelunxen (2011)

Example: The Nonnegative Orthant

$$\mathbb{R}_+^d := \{\mathbf{x} \in \mathbb{R}^d : x_i \geq 0\}$$

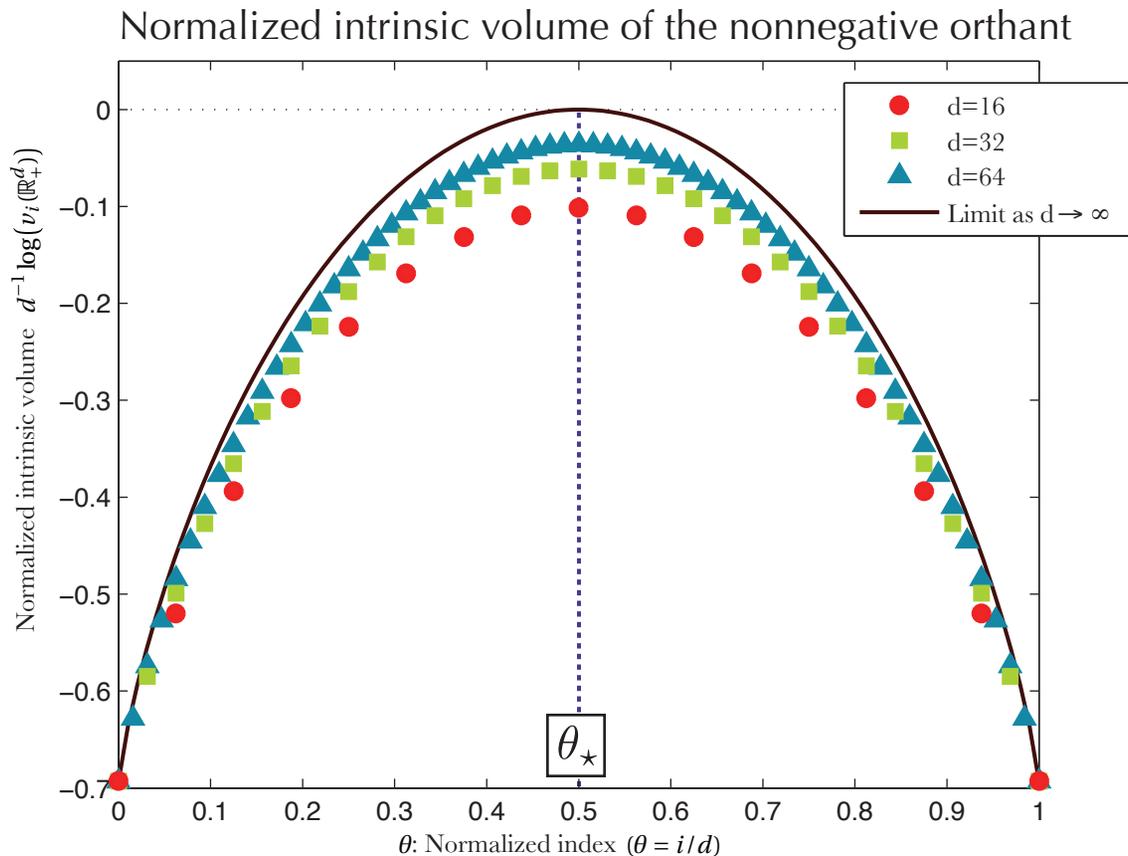
- Up to rotation, the orthant is the feasible cone of ℓ_∞ at a sign vector
- The projection of \mathbf{x} onto the orthant satisfies $(\mathbf{\Pi}_+(\mathbf{x}))_i = \max\{x_i, 0\}$
- The i -dimensional faces contain vectors with exactly i positive entries

$$\begin{aligned} v_i(\mathbb{R}_+^d) &= \mathbb{P} \{ \mathbf{\Pi}_+(\boldsymbol{\omega}) \text{ lies inside an } i\text{-dim. face of } \mathbb{R}_+^d \} \\ &= \mathbb{P} \{ \boldsymbol{\omega} \text{ has exactly } i \text{ positive entries} \} = 2^{-d} \binom{d}{i} \end{aligned}$$

- For the normalized index $\theta = i/d$, the normalized intrinsic volume

$$d^{-1} \log v_i(\mathbb{R}_+^d) \rightarrow H(\theta) - \log(2) \quad \text{where } H = \text{bit entropy}$$

Spherical Intrinsic Volumes are Peaked



- The value θ_* is the *structural complexity* of the cone K
- For any $\theta > \theta_*$, the intrinsic volume $v_{\theta d}(K) \leq \text{const} \cdot e^{-c(\theta) \cdot d}$

Examples of Structural Complexity

Structure	Penalty	Parameter	Structural Complexity
Subspace	Indicator	$\sigma = \frac{\text{subspace dim}}{\text{ambient dim}}$	$\theta_\star = \sigma$
Sparse vector	ℓ_1 norm	$\tau = \frac{\text{sparsity}}{\text{dimension}}$	$\theta_\star = \varphi(\tau)$
Sign vector	ℓ_∞ norm	—	$\theta_\star = \frac{1}{2}$
Square, low-rank	S_1 norm	$\rho = \frac{\text{rank}}{\text{side length}}$	$\theta_\star \leq 6\rho - 5\rho^2$
Orthogonal mtx	S_∞ norm	—	$\theta_\star \leq \frac{3}{4}$

Structural complexity = “dimension” of cone / ambient dimension!

Demixing of Structured Incoherent Signals

Theorem 1. **Suppose that**

- \mathbf{x}_0 and \mathbf{y}_0 are structured signals with convex penalties f and g ;
- Q is a uniformly random orthobasis;
- We observe $\mathbf{z}_0 = \mathbf{x}_0 + Q\mathbf{y}_0$ and side information $\alpha = g(\mathbf{y}_0)$;
- The structural complexities satisfy

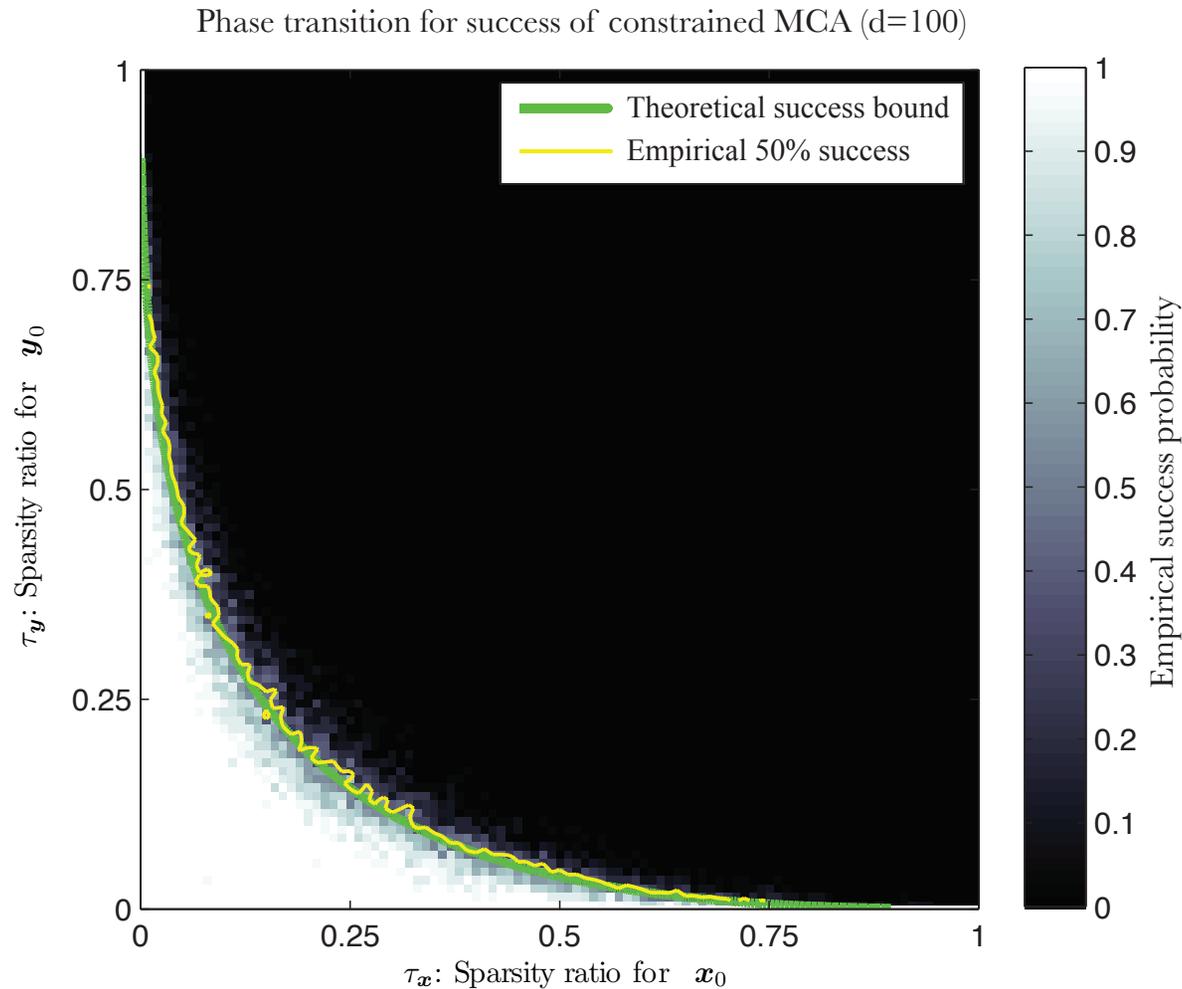
$$\theta_*(f, \mathbf{x}_0) + \theta_*(g, \mathbf{y}_0) < 1.$$

Then, w.h.p. over Q , the pair $(\mathbf{x}_0, \mathbf{y}_0)$ is the unique solution to

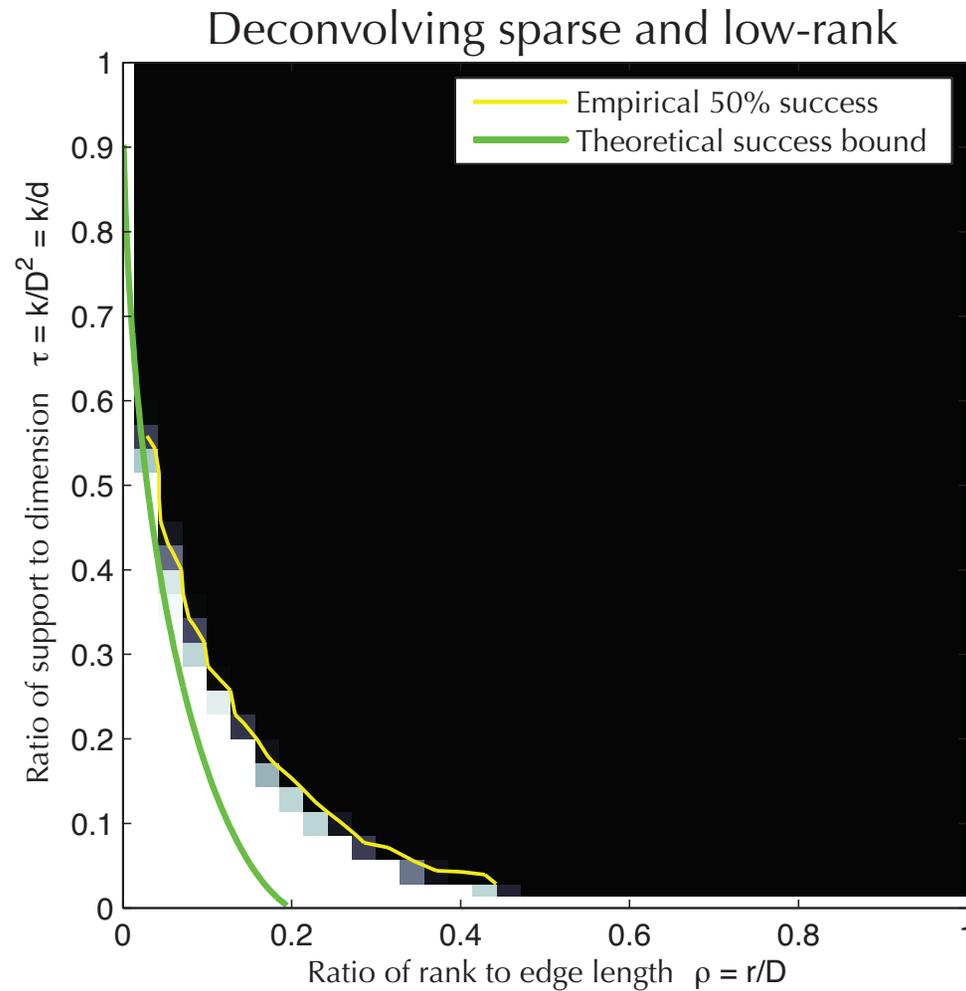
$$\begin{aligned} & \text{minimize } f(\mathbf{x}) \\ & \text{subject to } g(\mathbf{y}) \leq \alpha \quad \text{and} \quad \mathbf{z}_0 = \mathbf{x} + Q\mathbf{y}. \end{aligned}$$

Conversely, if $\theta_*(f, \mathbf{x}_0) + \theta_*(g, \mathbf{y}_0) > 1$, the optimization fails w.h.p.

Example: Sparse + Sparse in Random Basis



Example: Low Rank + Sparse in Random Basis



Example: Spread-Spectrum Communications

- Want to transmit a binary message $\mathbf{m}_0 \in \{\pm 1\}^d$
- Modulate with a random matrix \mathbf{Q} , known at transmitter and receiver
- Receiver observes

$$\mathbf{z}_0 = \mathbf{Q}\mathbf{m}_0 + \mathbf{c}_0$$

where \mathbf{c}_0 is a sparse corruption

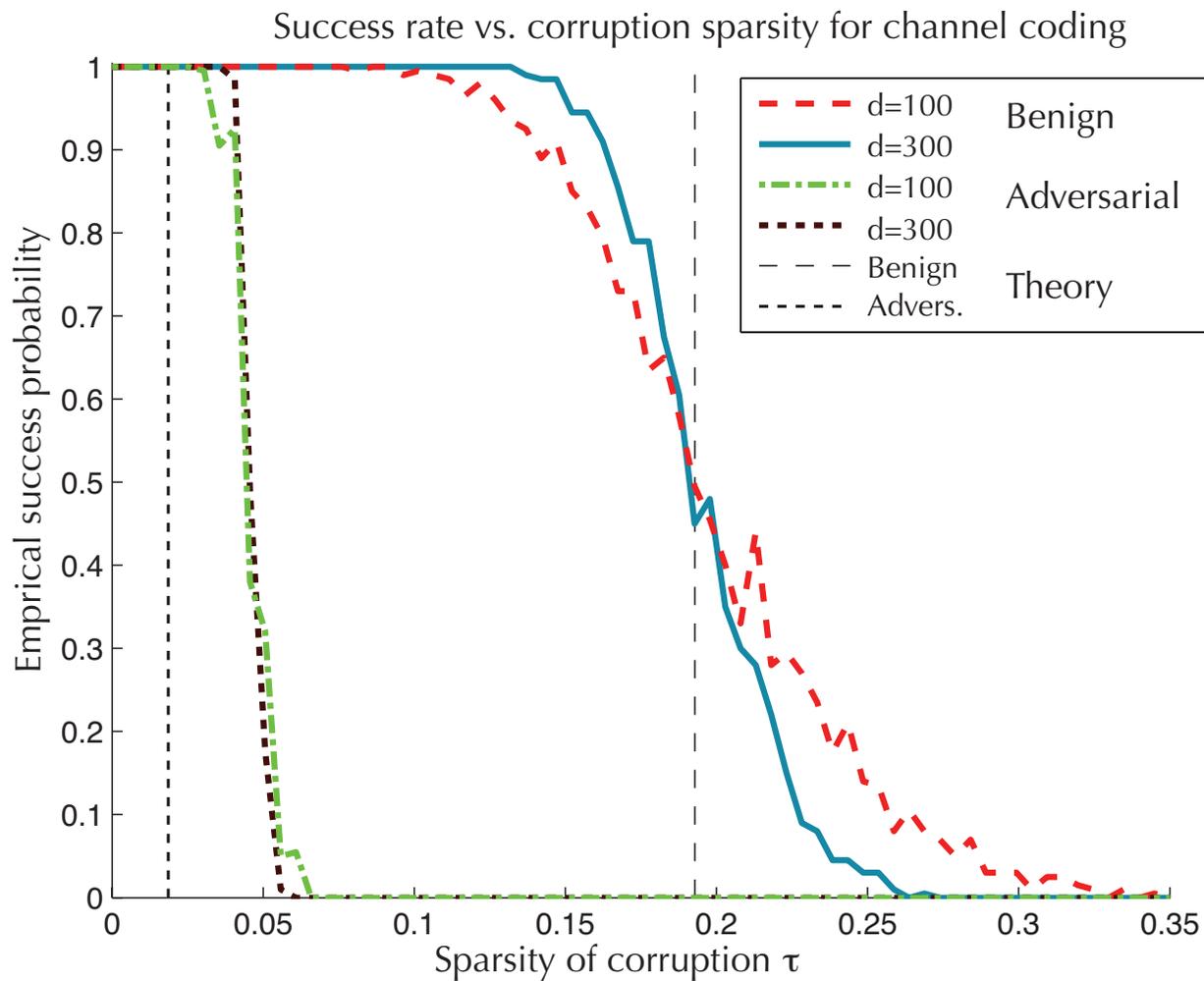
- Decode using convex demixing method

$$\begin{aligned} & \text{minimize} && \|\mathbf{c}\|_{\ell_1} \\ & \text{subject to} && \|\mathbf{m}\|_{\ell_\infty} \leq 1 \quad \text{and} \quad \mathbf{z}_0 = \mathbf{Q}\mathbf{m} + \mathbf{c} \end{aligned}$$

- When does the receiver correctly identify the true message?

[Refs] Wyner (1979), Donoho & Huo (2001)

Decoding Performance



To learn more...

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Papers:

- 🐛 MT, “Sharp recovery bounds for convex deconvolution, with applications.” arXiv cs.IT 1205.1580
- 🐛 More to come...