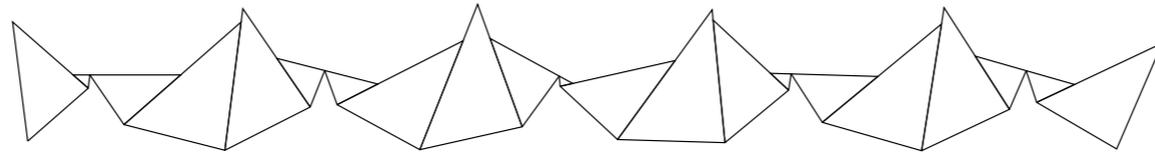


DISCRETE GEOMETRY AND PROBABILITY



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IPAM, march 2007

Given a planar graph, how to give it a geometric structure
so that “critical” probability models
have geometric significance?

e.g. Random walk

Spanning trees

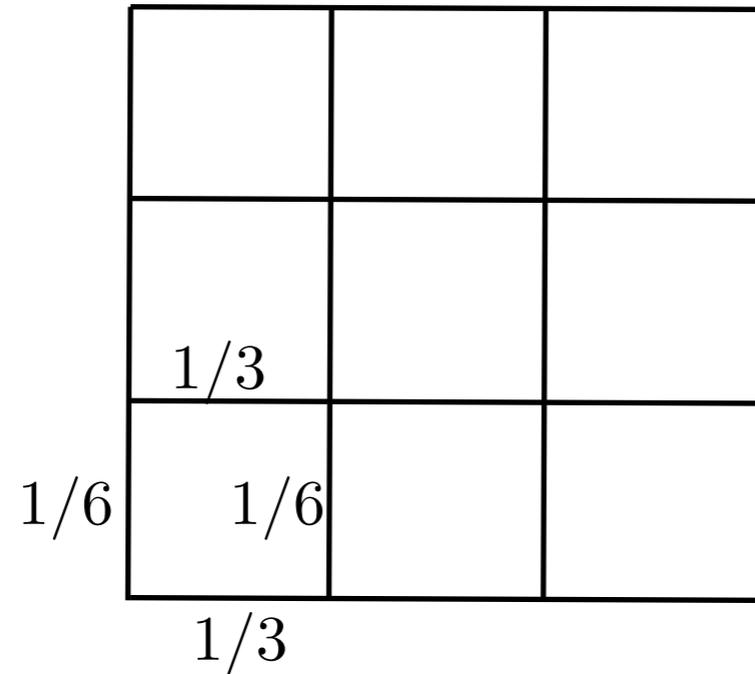
Loop-erased random walk

Percolation

Dimer model

Ising model

6-vertex model



Example: random walk on the square grid
 Horizontal/vertical step probability $1/3, 1/6$.

Exercise: How should we rescale vertical coordinate to get
 Brownian motion in scaling limit?

Harder exercise:

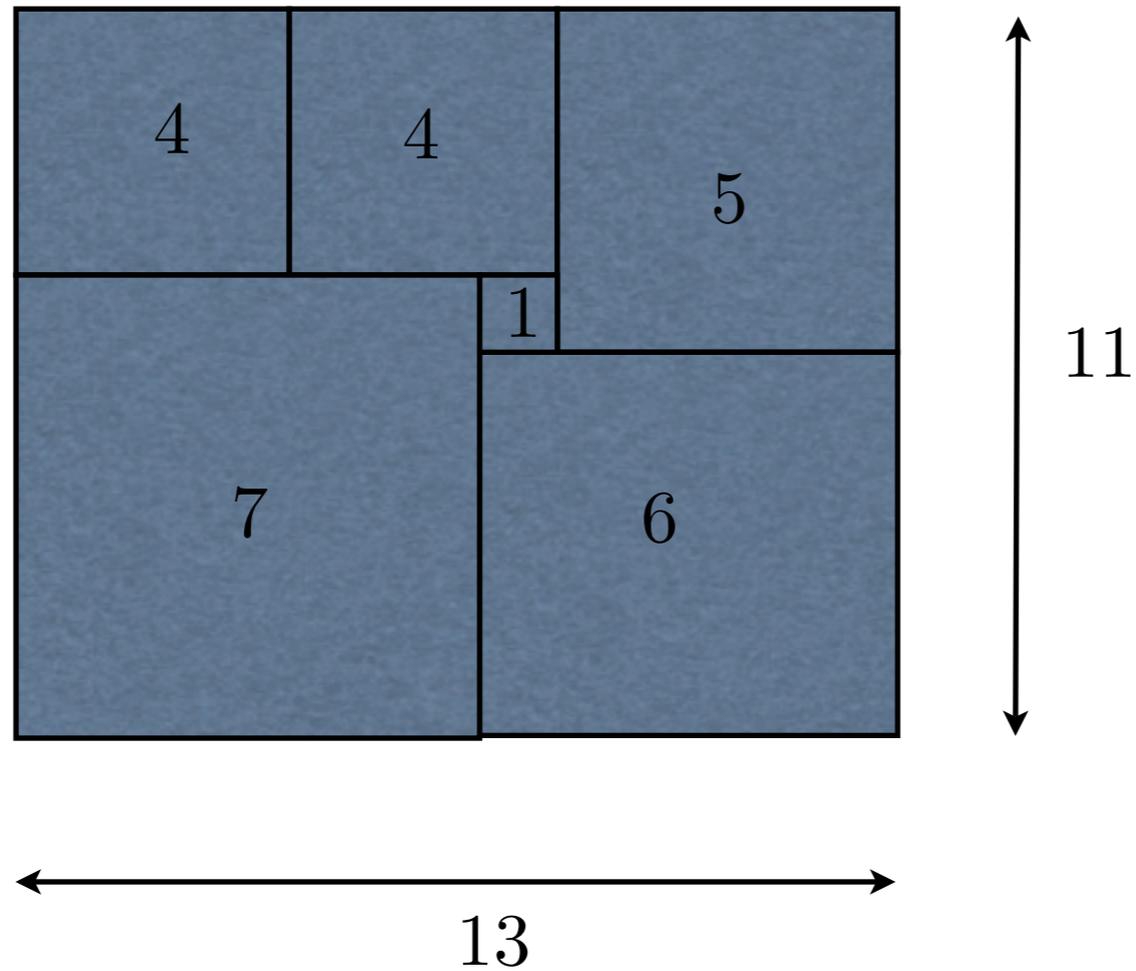
same question, more complicated (periodic) probabilities

.2		.2	
.3	.1	.3	.1
.4	.2	.4	
	.3	.1	
.2	.4	.2	
.3	.1	.3	.1
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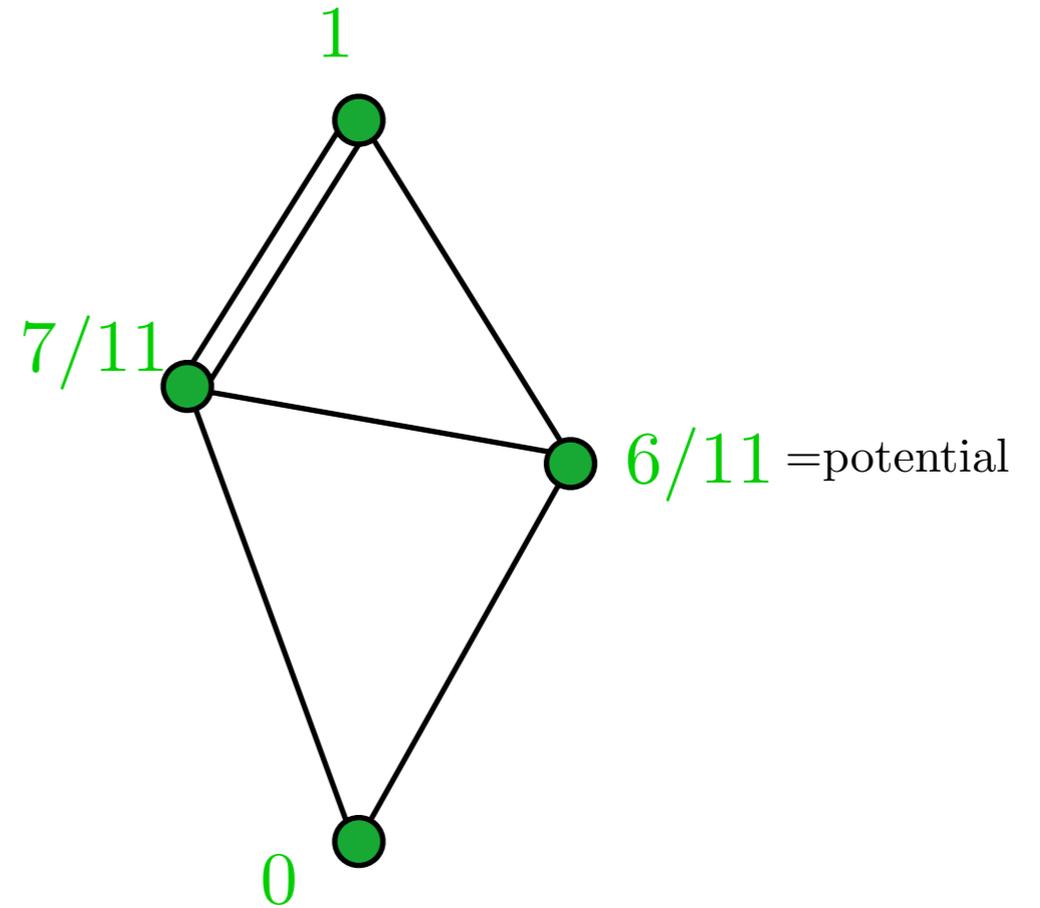
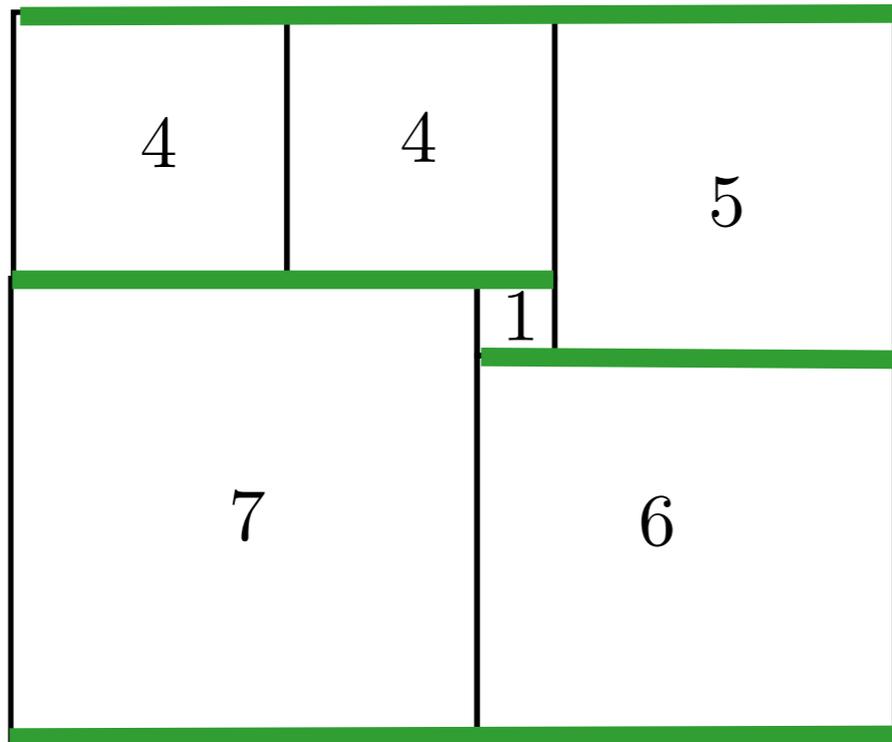
Geometry

Theorem (Dehn, 1903)

An $a \times b$ rectangle can be tiled with squares if and only if a/b is rational.



Proof via resistor networks:



replace each square with a unit resistor

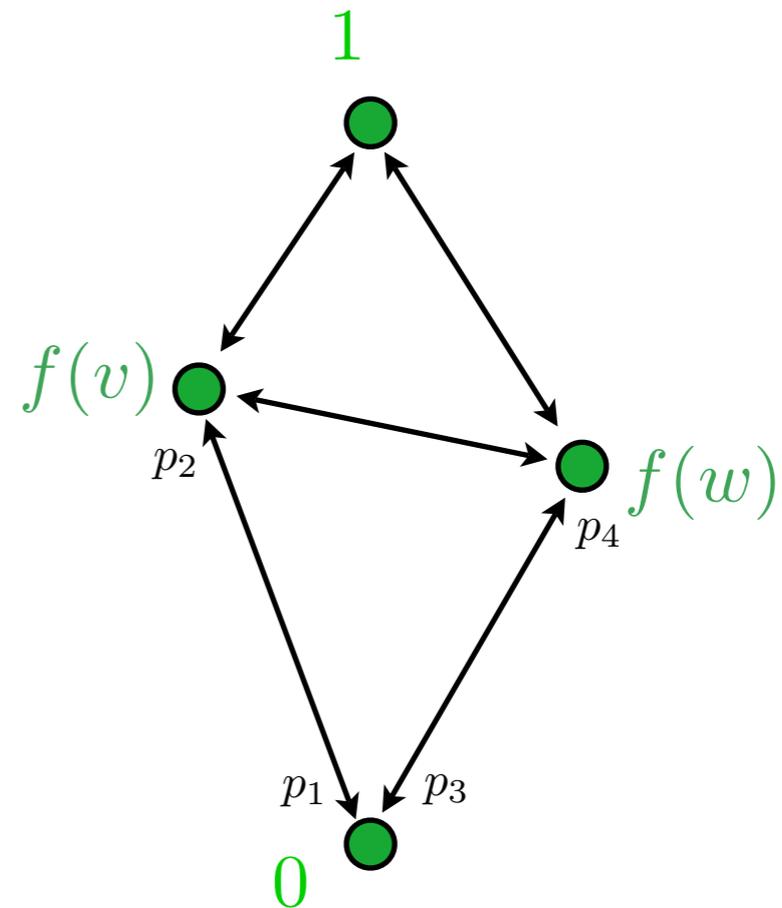
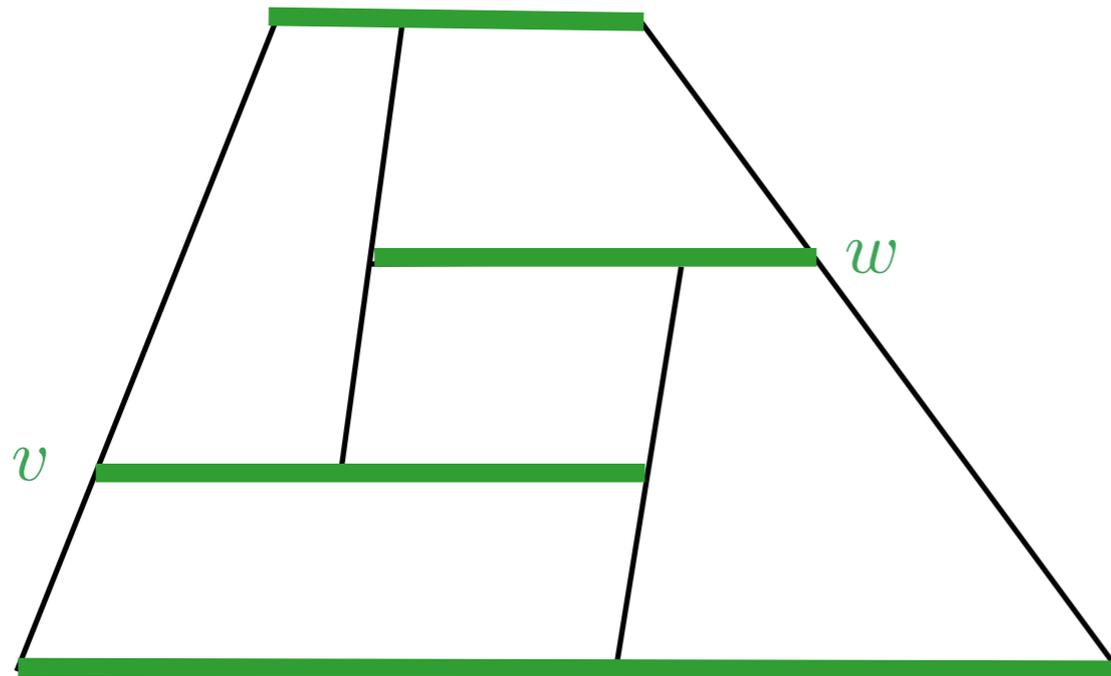
vertical coordinate = voltage

width of a square = current = voltage drop

Kirchhoff's equations are rational, linear and have a unique solution. \square

We can generalize this result to planar Markov chains
(graphs with transition probabilities) [K, 1998]

Now we'll get tilings with trapezoids with two horizontal boundaries:



heights are values of a harmonic function f
edge widths are given by the stationary measure on edges
times corresponding difference in f -values.

Can we generalize this further,
to tilings with arbitrary convex polygons?

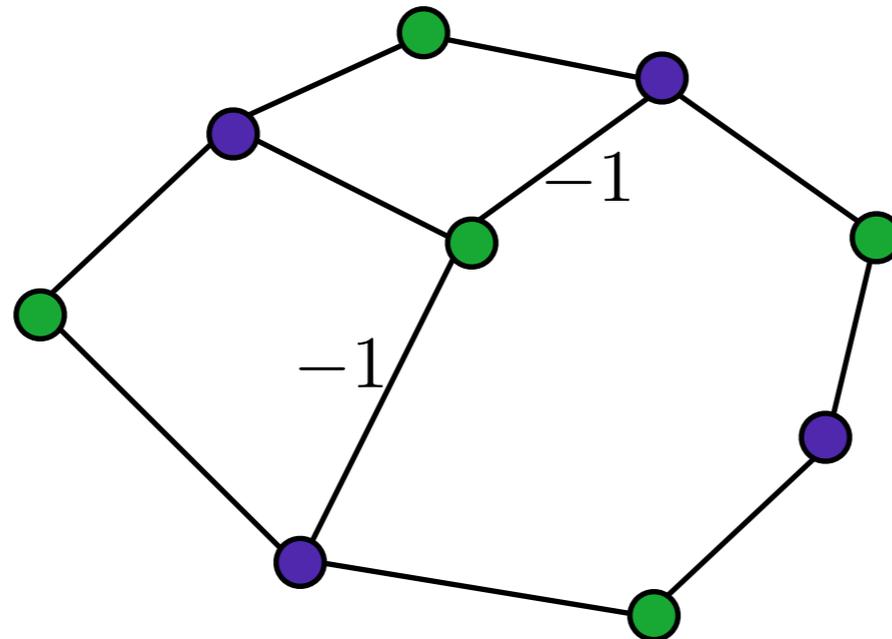
Yes, [K, Sheffield 2003]

For this we need to discuss

Discrete analytic functions and Kasteleyn theory

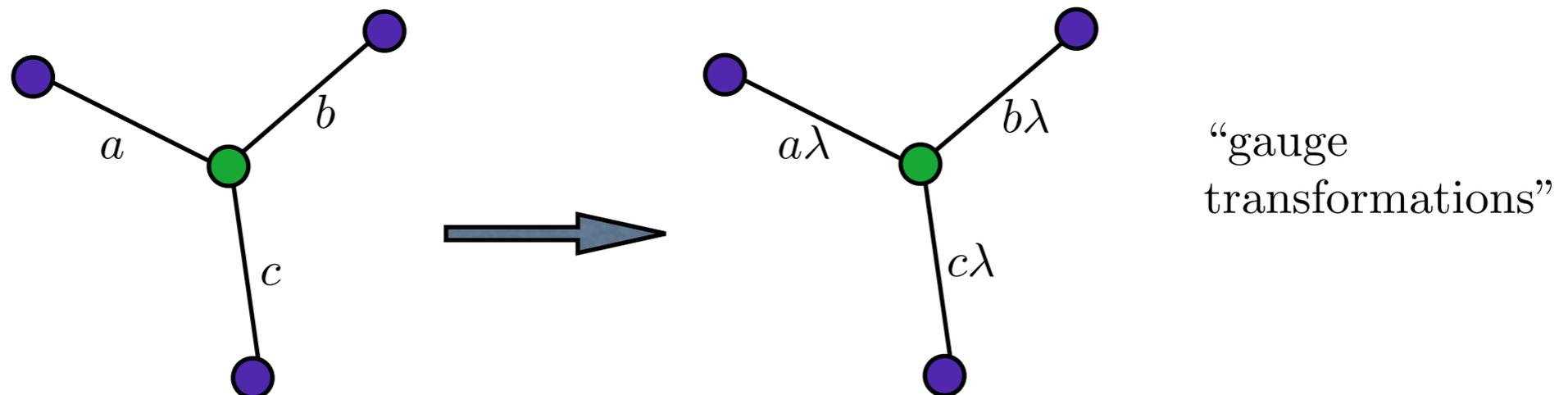
Discrete analytic functions and Kasteleyn theory

On an edge-weighted bipartite planar graph G , choose signs so that a face with $2k$ edges has $k + 1 \pmod 2$ minus signs.



Complex version: choose $e^{i\theta}$ per edge so that alternating product (first, divided by second, times third, etc) is $(-1)^{k+1}$

Lemma Any two such choices are related by operations of the type:



The Kasteleyn matrix

Let K be the associated signed adjacency matrix

$$K: \mathbb{C}^W \rightarrow \mathbb{C}^B.$$

Theorem [Kasteleyn 1965]

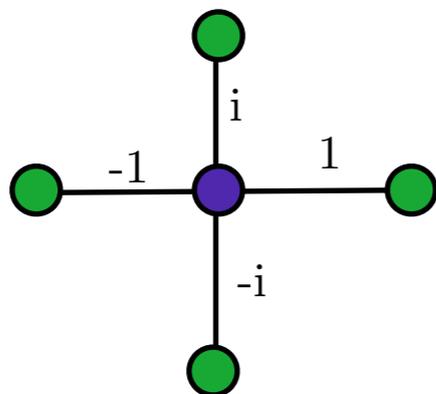
$$|\det K| = \sum_{\text{perfect matchings } M} \text{weight}(M)$$

where $\text{weight}(M)$ is the product of the (positive) edge weights.

Def: A function $f: B \rightarrow \mathbb{C}$ is discrete analytic if $Kf = 0$.

Similarly for functions $f: W \rightarrow \mathbb{C}$.

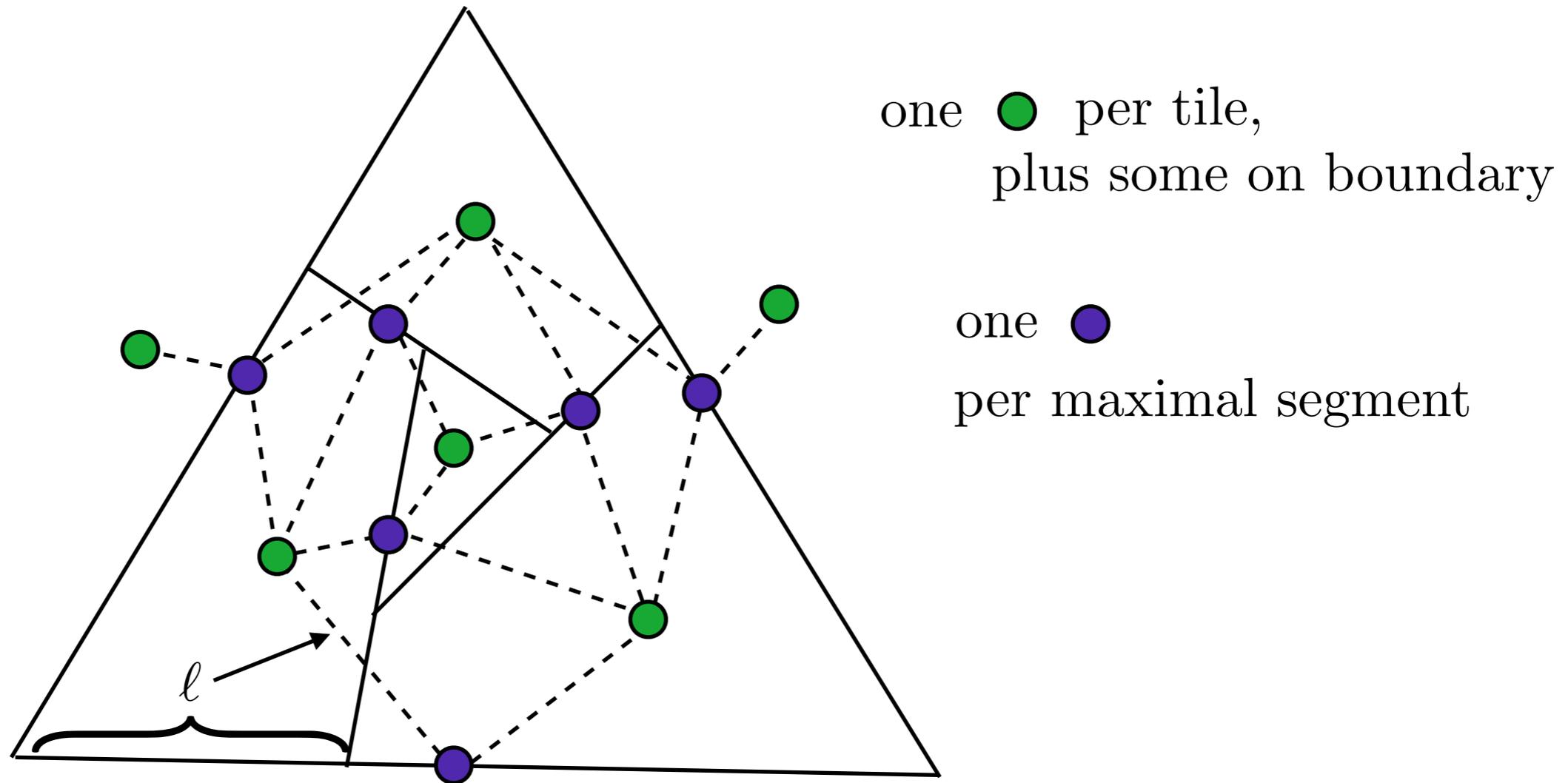
Ex. square grid: use this gauge:



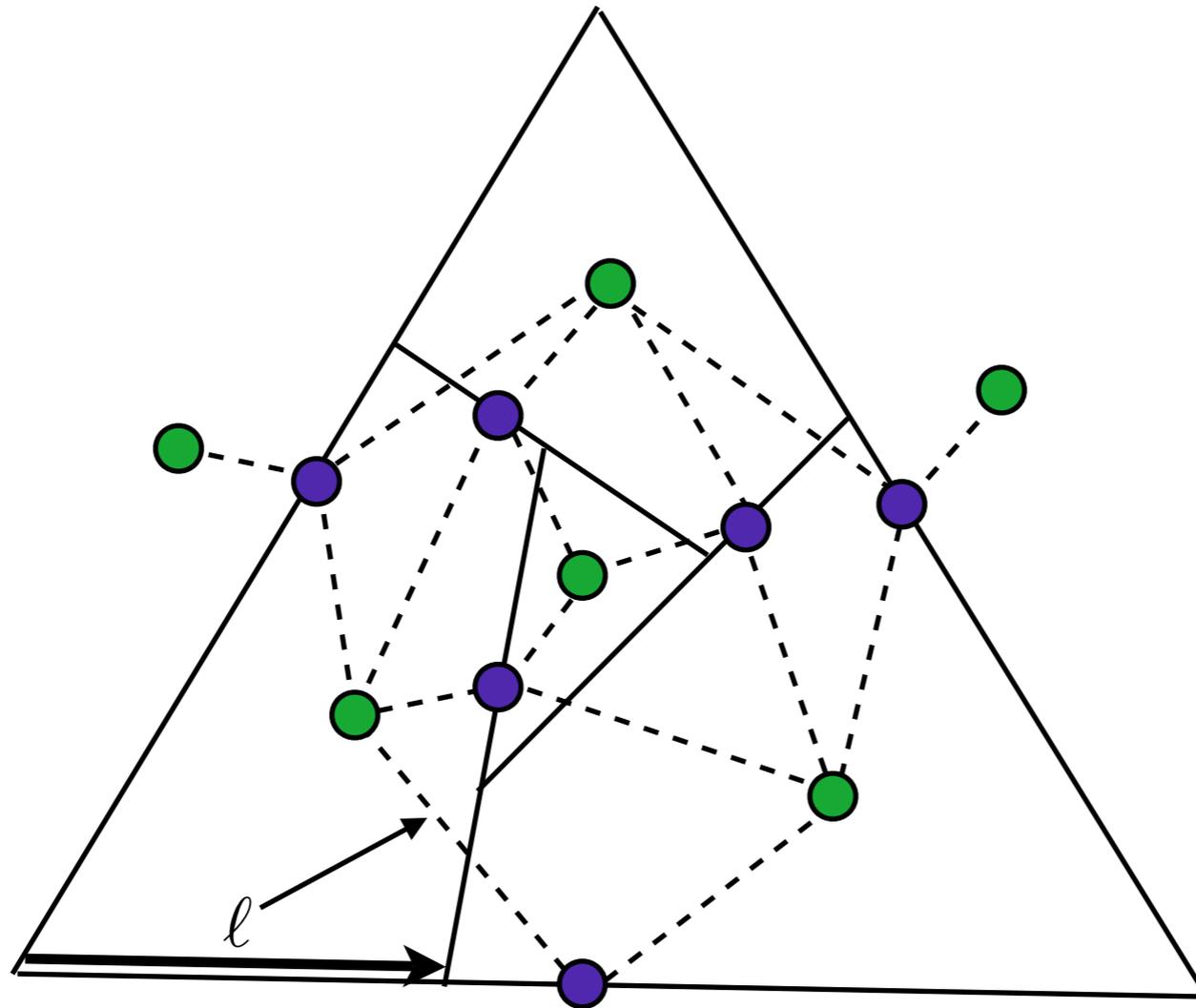
$$\begin{aligned} Kf(w) &= f(w+1) - f(w-1) + if(w+i) - if(w-i) \\ &= \left(\frac{\partial}{\partial x} + i \frac{\partial}{\partial y} \right) f \end{aligned}$$

Back to tilings

From a tiling with convex polygons,
we construct an (edge-weighted) bipartite planar graph



Edge weight = length of corresponding segment



Kasteleyn matrix:

complex edge weight = corresponding complex vector

exercise 2. check sign condition around a face.

exercise 3. Show that $f(w) \equiv 1$ is discrete analytic except at the boundary

Constructing a tiling from a graph.

Given a weighted bipartite planar graph G , with Kasteleyn matrix K ,

find a function $g : W \rightarrow \mathbb{R}$

so that $\sum_w g(w)K(w, b) = 0$ unless b is a boundary vertex

Then define f so that $\sum_b g(w)K(w, b)f(b) = 0$
unless w is a boundary vertex.

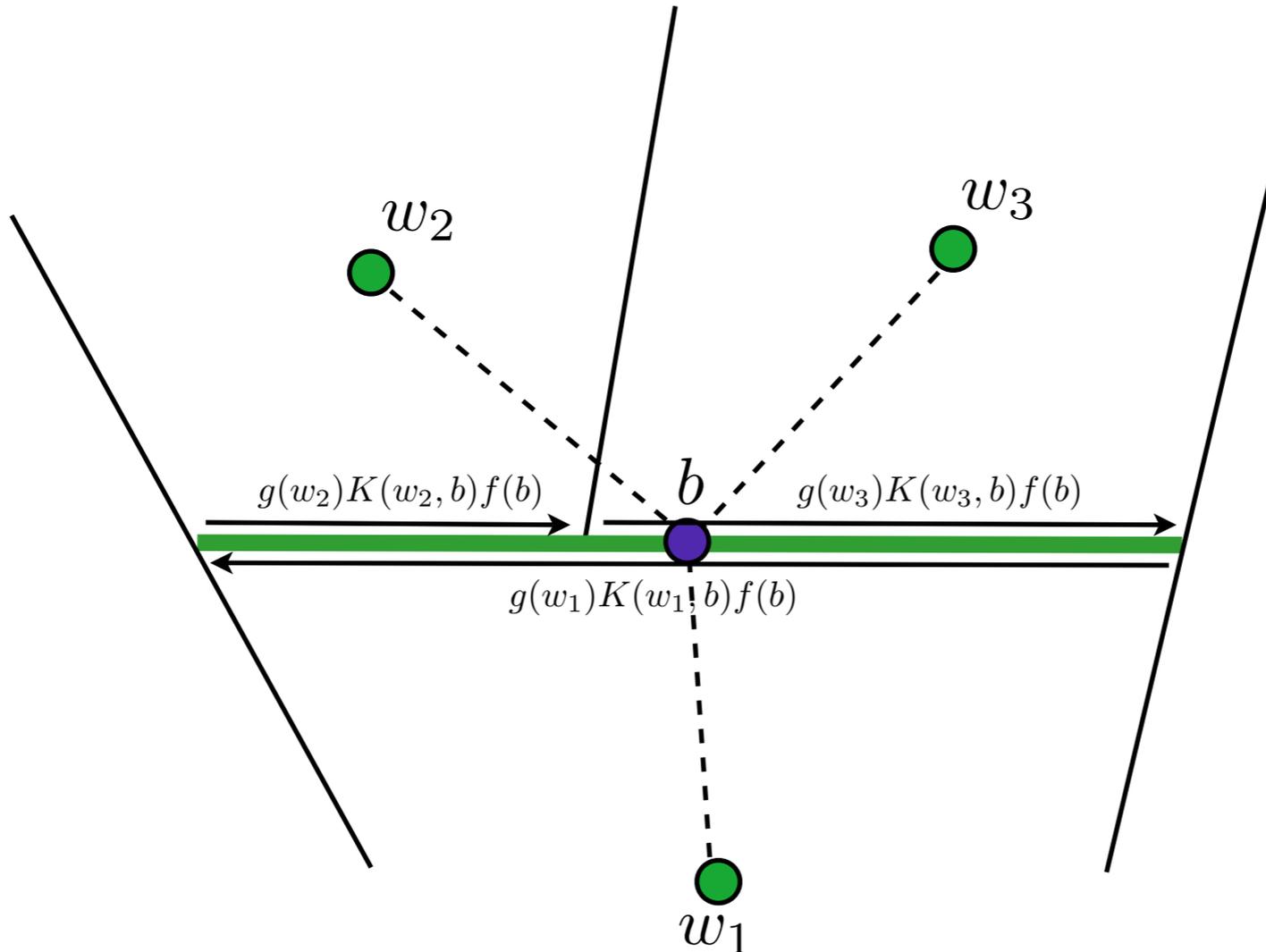
The function $g(w)K(w, b)f(b)$ on edges is a flow

(divergence free) on interior vertices and so defines a map $G^* \rightarrow \mathbb{C}$

(G^* = planar dual).

Theorem [K-Sheffield] If G has a perfect matching,
for appropriate choices of boundary conditions this gives a tiling.

Proof idea



$$\sum_{i=1}^3 g(w_i)K(w_i, b)f(b) = 0 \quad \text{by discrete analyticity of } g$$

so we know what the map looks like near a black vertex. Similarly, vectors around a white (green) vertex close up by discrete analyticity of f .

Convexity (harder) follows from the Kasteleyn property and a maximum principle. \square

Another motivation

Theorem: There is a weight-preserving mapping from perfect matchings to (indirected) spanning trees on a related Markov chain

