

The convex geometry of inverse problems

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Linear Inverse Problems

- Find me a solution of

$$y = \Phi x$$

- Φ $m \times n$, $m < n$
- Of the infinite collection of solutions, which one should we pick?
- Leverage structure:

Sparsity

Rank

Smoothness

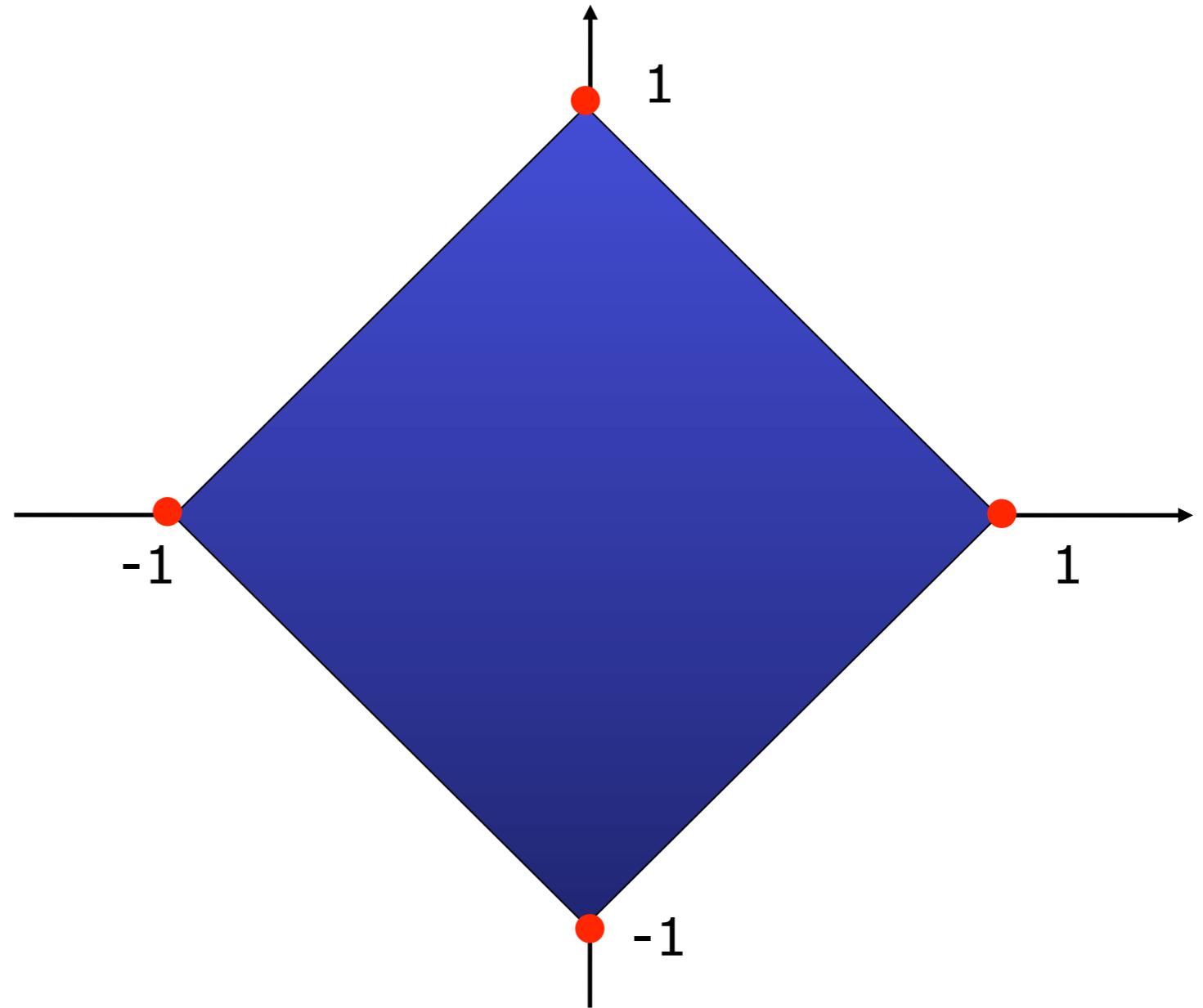
Symmetry

- How do we design algorithms to solve underdetermined systems problems with priors?

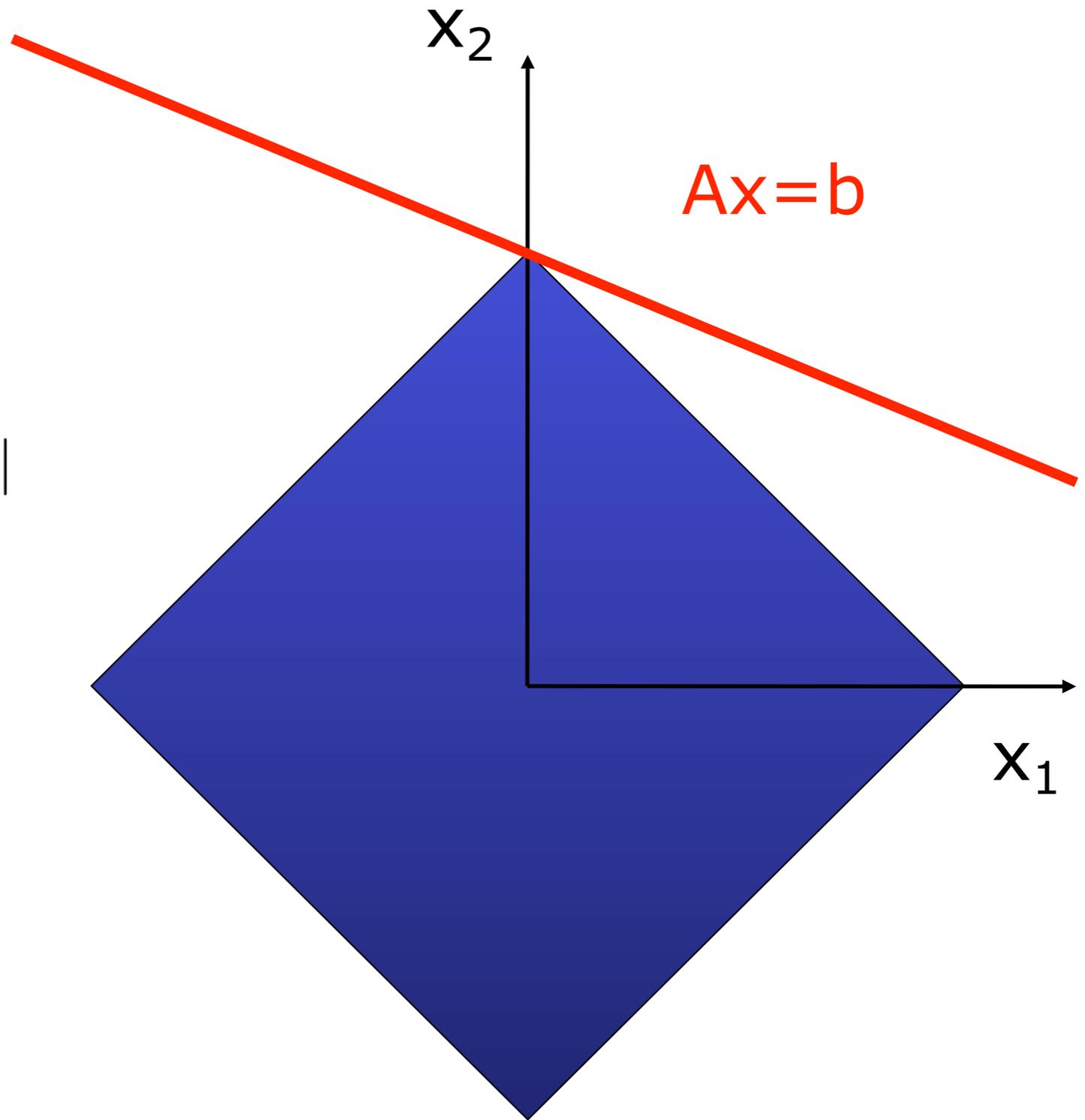
Sparsity

- 1-sparse vectors of Euclidean norm 1
- Convex hull is the unit ball of the l_1 norm
 $\{x : \|x\|_1 \leq 1\}$

$$\|x\|_1 = \sum_{i=1}^n |x_i|$$



minimize $\|x\|_1 = \sum_{i=1}^n |x_i|$
subject to $Ax = b$



*Compressed Sensing: Candes, Romberg, Tao,
Donoho, Tanner, Etc...*

Rank

- 2x2 matrices $\begin{bmatrix} x & y \\ y & z \end{bmatrix}$
- plotted in 3d

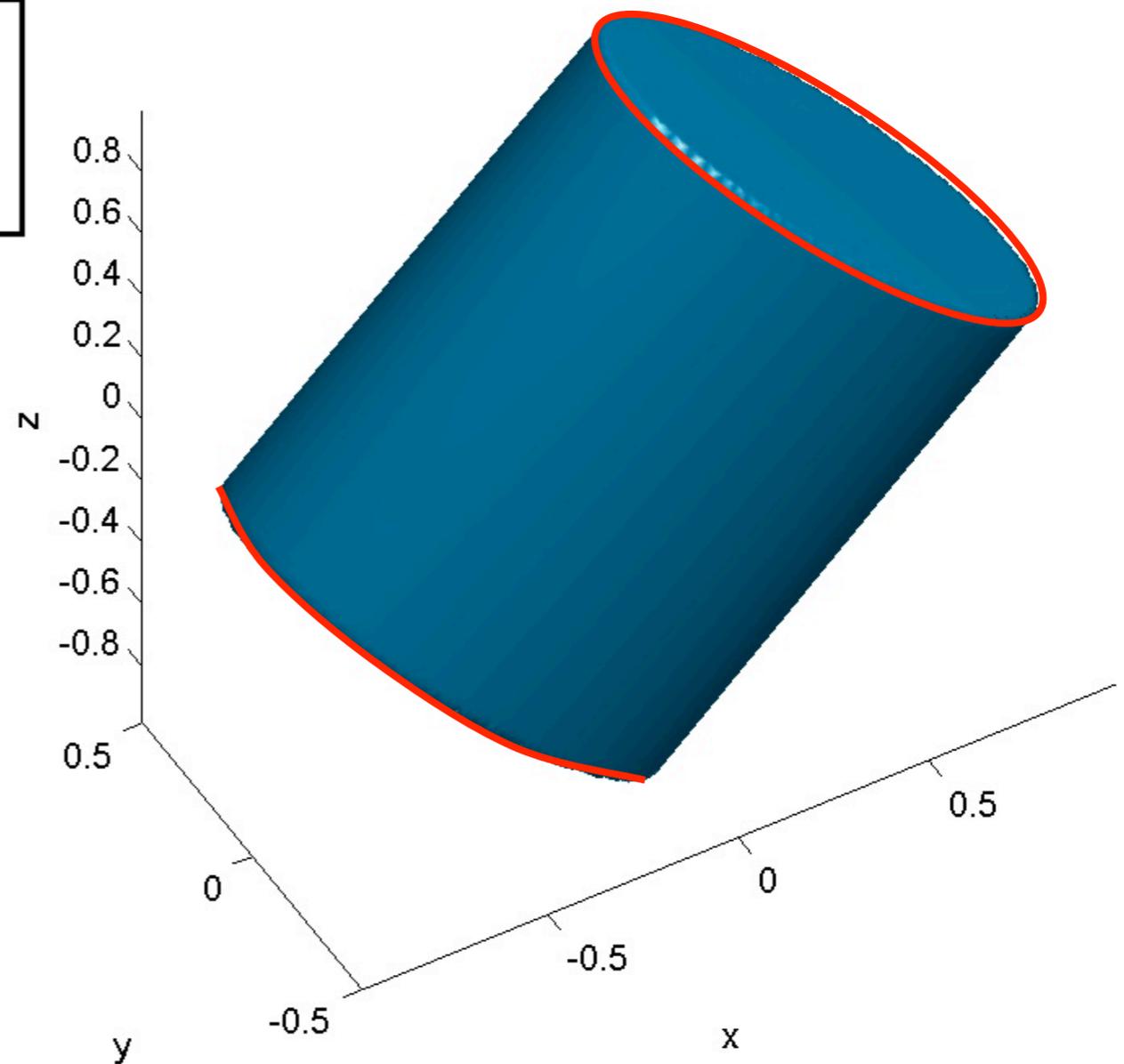
— rank 1

$$x^2 + z^2 + 2y^2 = 1$$

Convex hull:

$$\{X : \|X\|_* \leq 1\}$$

$$\|X\|_* = \sum_i \sigma_i(X)$$

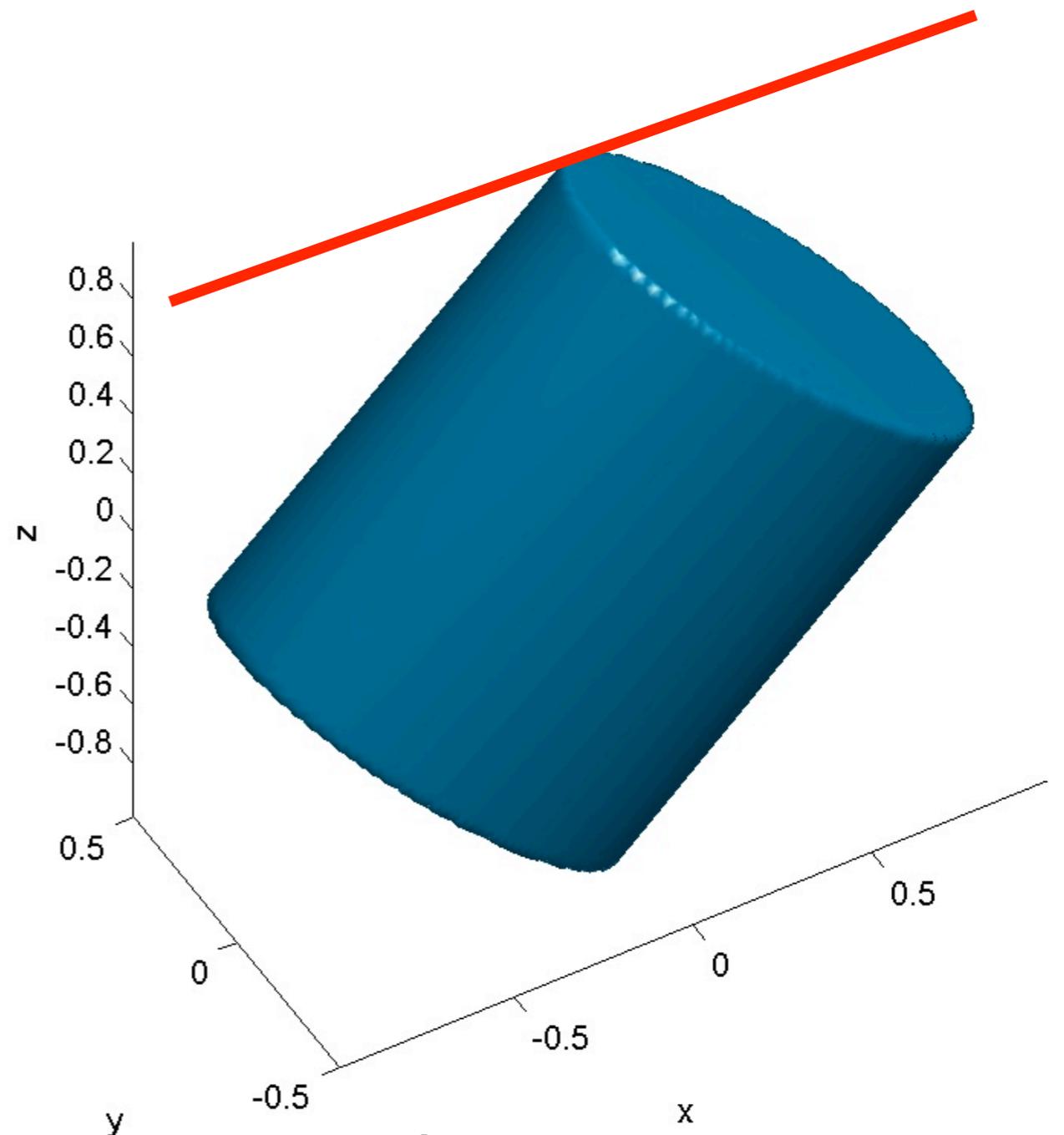


- 2x2 matrices
- plotted in 3d

$$\left\| \begin{bmatrix} x & y \\ y & z \end{bmatrix} \right\|_* \leq 1$$

$$\|X\|_* = \sum_i \sigma_i(X)$$

Nuclear Norm Heuristic



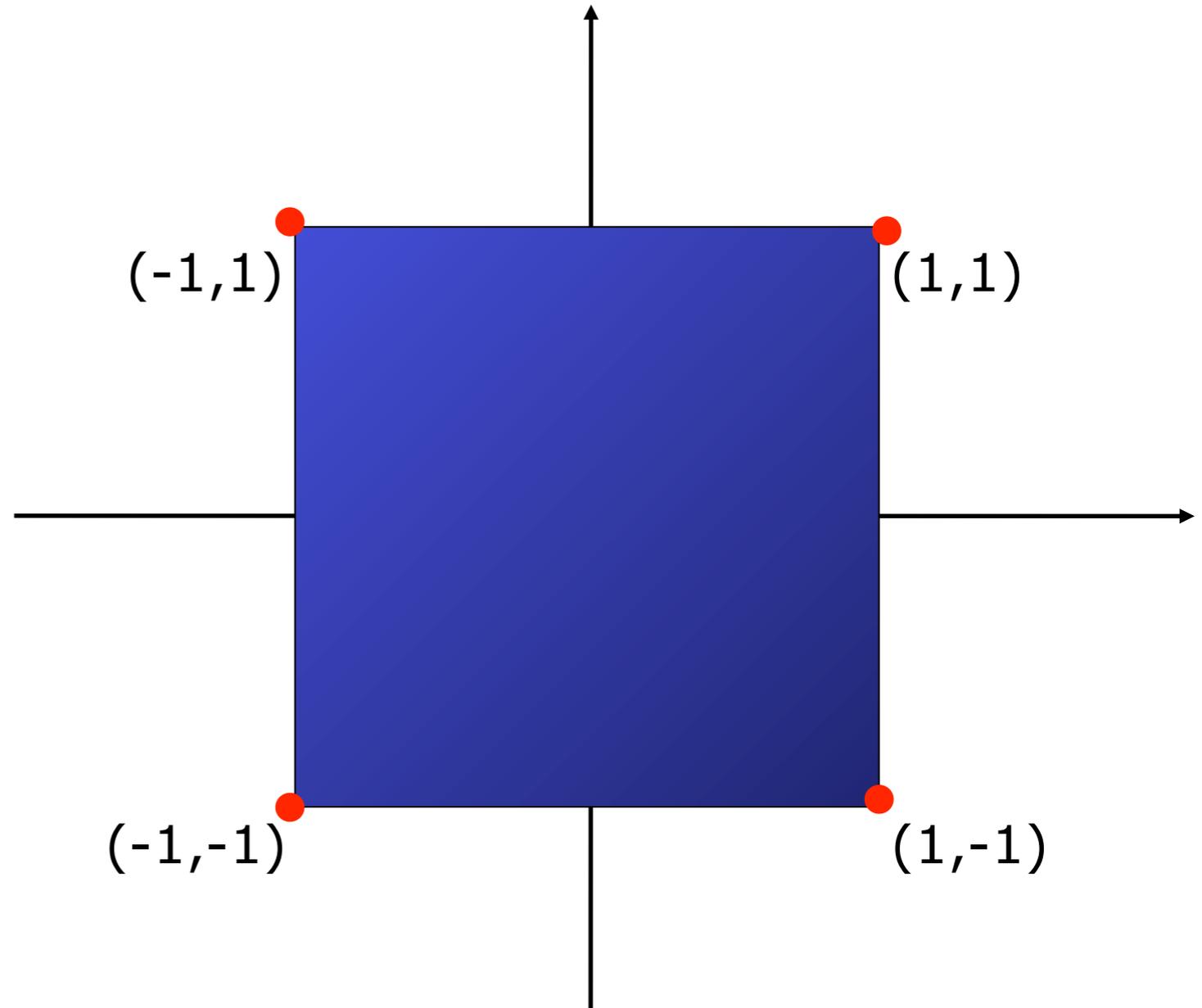
Fazel 2002.

*R, Fazel, and Parrilo 2007
Rank Minimization/Matrix Completion*

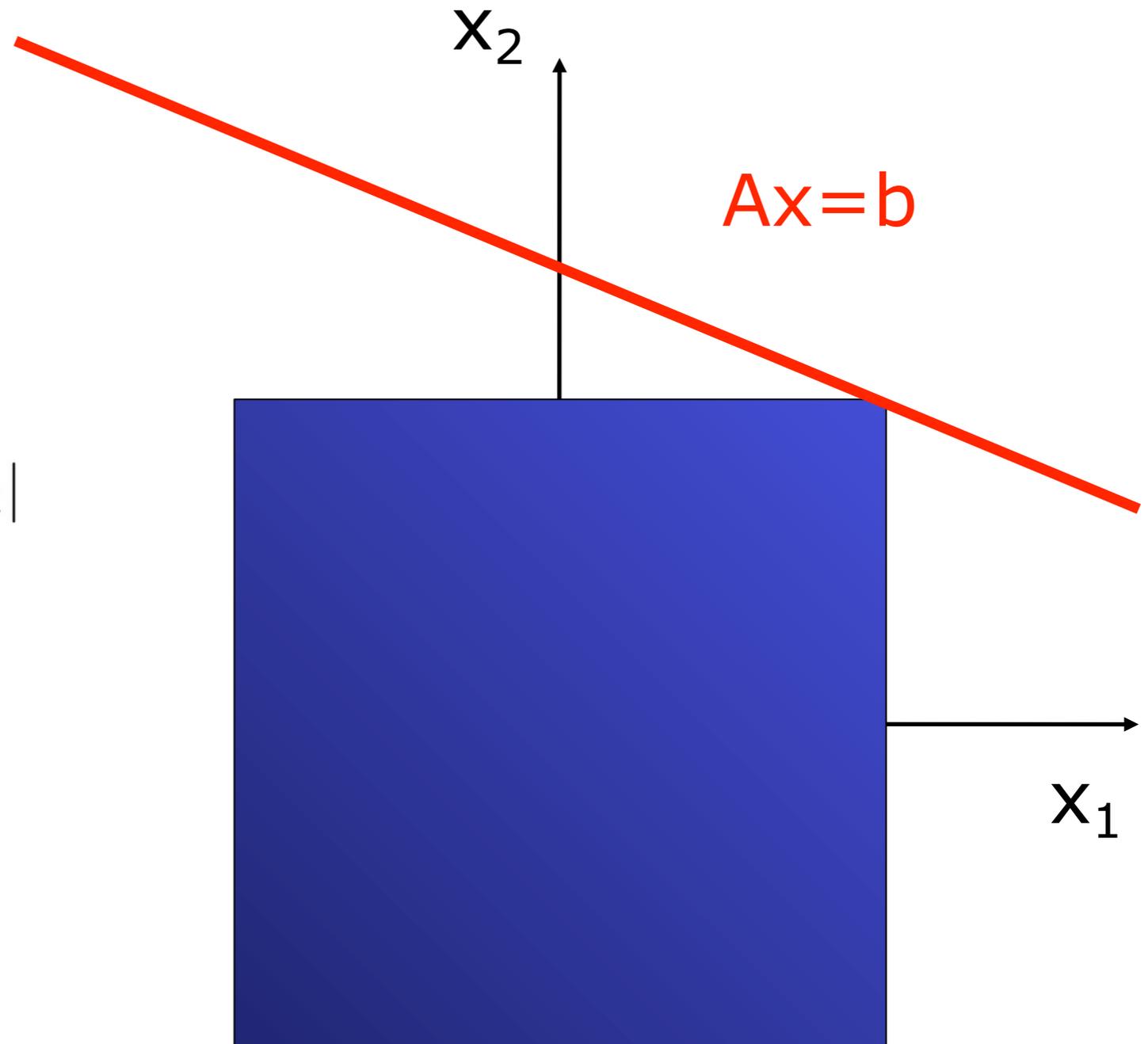
Integer Programming

- Integer solutions:
all components of x
are ± 1
- Convex hull is the
unit ball of the l_1 norm
 $\{x : \|x\|_\infty \leq 1\}$

$$\|x\|_\infty = \max_i |x_i|$$



minimize $\|x\|_\infty = \max_i |x_i|$
subject to $Ax = b$



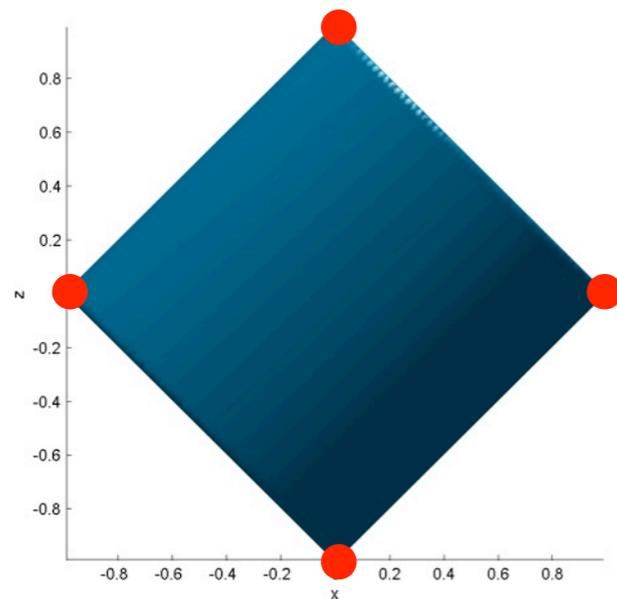
*Donoho and Tanner 2008
Mangasarian and Recht. 2009.*

Parsimonious Models

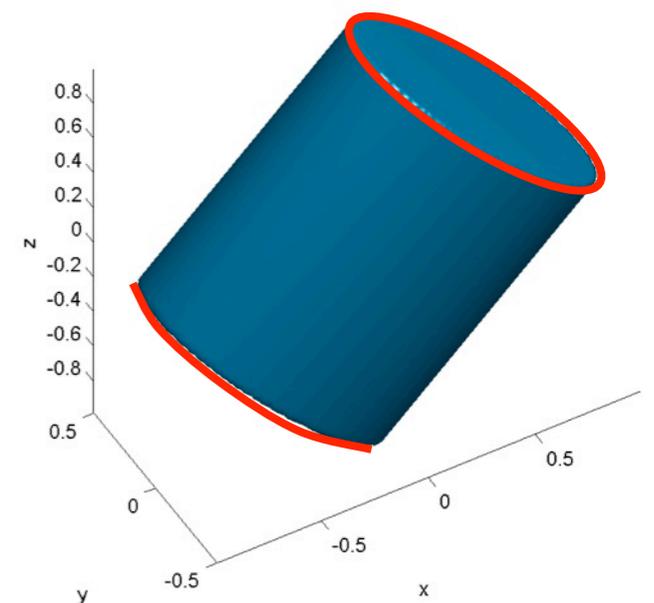
$$x = \sum_{k=1}^r w_k \alpha_k$$

model \nearrow x
 \nwarrow weights w_k
 \nwarrow atoms α_k
 \longleftarrow rank r

- Search for best linear combination of fewest atoms
- "rank" = fewest atoms needed to describe the model



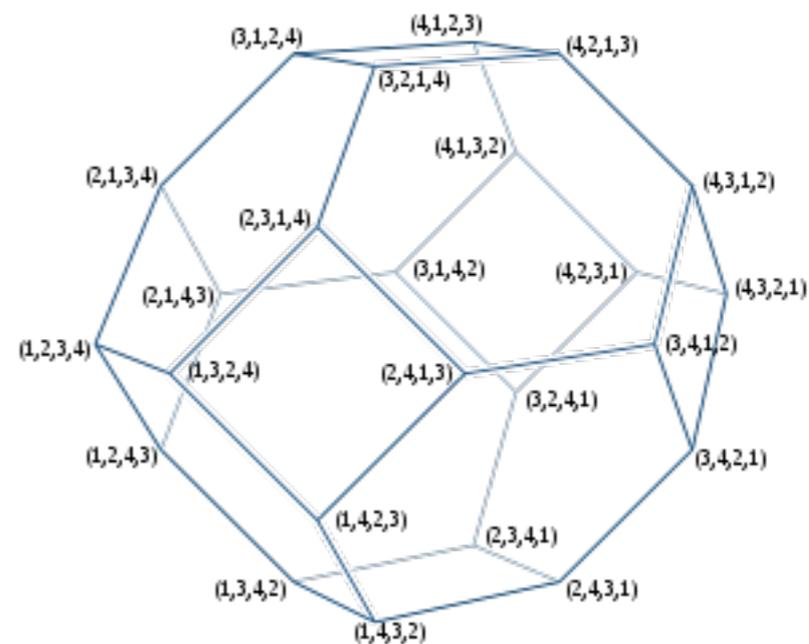
$$\|x\|_{\mathcal{A}} \equiv \inf_{(w, \alpha)} \sum_{k=1}^r |w_k|$$



Permutation Matrices

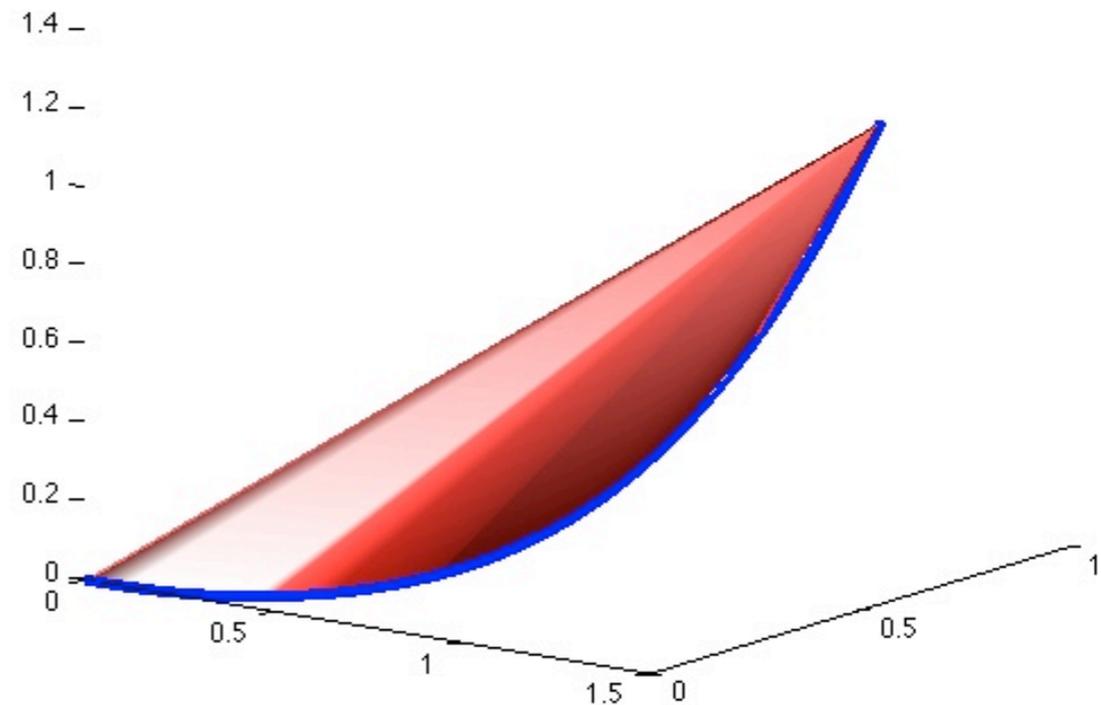
- X a sum of a few permutation matrices
- Examples: Multiobject Tracking (Huang et al), Ranked elections (Jagabathula, Shah)
- Convex hull of the permutation matrices: Birkhoff Polytope of doubly stochastic matrices
- *Permutahedra*: convex hull of permutations of a fixed vector.

$[1, 2, 3, 4]$



Moment Curve

- Curve of $[1, t, t^2, t^3, t^4, \dots]$
- System Identification, Image Processing, Numerical Integration, Statistical Inference...
- Convex hull is characterized by linear matrix inequalities



Cut Matrices

- Sums of rank-one sign matrices:

$$X = \sum_i p_i X_i \quad X_i = x_i x_i^* \quad X_{ij} = \pm 1$$

- Collaborative Filtering (Srebro et al), Clustering in Genetic Networks (Tanay et al), Combinatorial Approximation Algorithms (Frieze and Kannan)
- Convex hull is the *cut polytope*. Membership is NP-hard to test
- Semidefinite approximations of this hull to within constant factors.

Tensors

- X a low-rank tensor (multi-index array)
- Examples: Polynomial equations, computer vision, differential equations, statistics, chemometrics,...
- Convex hull of rank-1 tensors leads to a “tensor nuclear norm ball”
- Everything involving tensors is intractable to compute (in theory...)
- But heuristics work unreasonably well: why?

Atomic Norms

- Given a basic set of *atoms*, \mathcal{A} , define the function

$$\|x\|_{\mathcal{A}} = \inf\{t > 0 : x \in t\text{conv}(\mathcal{A})\}$$

- When \mathcal{A} is centrosymmetric, we get a norm

$$\|x\|_{\mathcal{A}} = \inf\left\{\sum_{a \in \mathcal{A}} |c_a| : x = \sum_{a \in \mathcal{A}} c_a a\right\}$$

IDEA: minimize $\|z\|_{\mathcal{A}}$
subject to $\Phi z = y$

- When does this work?
- How do we solve the optimization problem?

Atomic norms in sparse approximation

- Greedy approximations

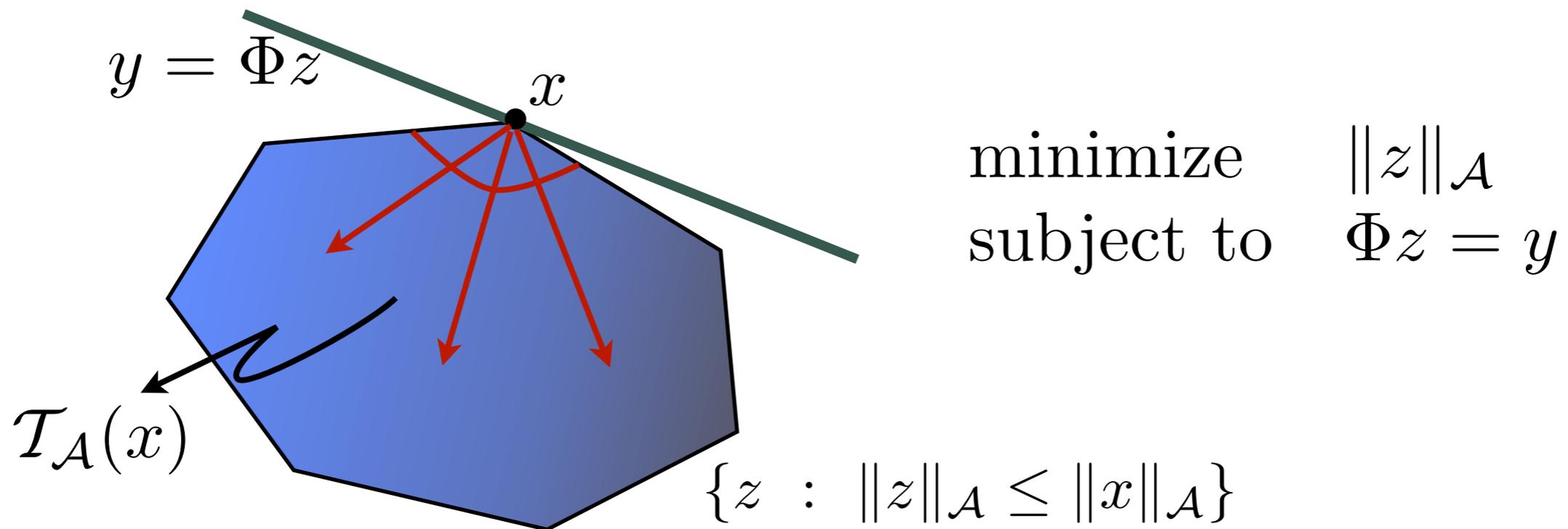
$$\|f - f_n\|_{\mathcal{L}_2} \leq \frac{c_0 \|f\|_{\mathcal{A}}}{\sqrt{n}}$$

- Best n term approximation to a function f in the convex hull of \mathcal{A} in Banach space.
- Maurey, Jones, and Barron (1980s-90s)
- Devore and Temlyakov (1996)

Tangent Cones

- Set of directions that decrease the norm from x form a cone:

$$\mathcal{T}_{\mathcal{A}}(x) = \{d : \|x + \alpha d\|_{\mathcal{A}} \leq \|x\|_{\mathcal{A}} \text{ for some } \alpha > 0\}$$



- x is the unique minimizer if the intersection of this cone with the null space of Φ equals $\{0\}$

Gaussian Widths

- When does a random subspace, U , intersect a convex cone C at the origin?
- **Gordon 88:** with high probability if
$$\text{codim}(U) \geq w(C)^2$$
- Where $w(C) = \mathbb{E} \left[\max_{x \in C \cap \mathbb{S}^{n-1}} \langle x, g \rangle \right]$ is the *Gaussian width*.
- **Corollary:** For inverse problems: if Φ is a random Gaussian matrix with m rows, need $m \geq w(\mathcal{T}_{\mathcal{A}}(x))^2$ for recovery of x .

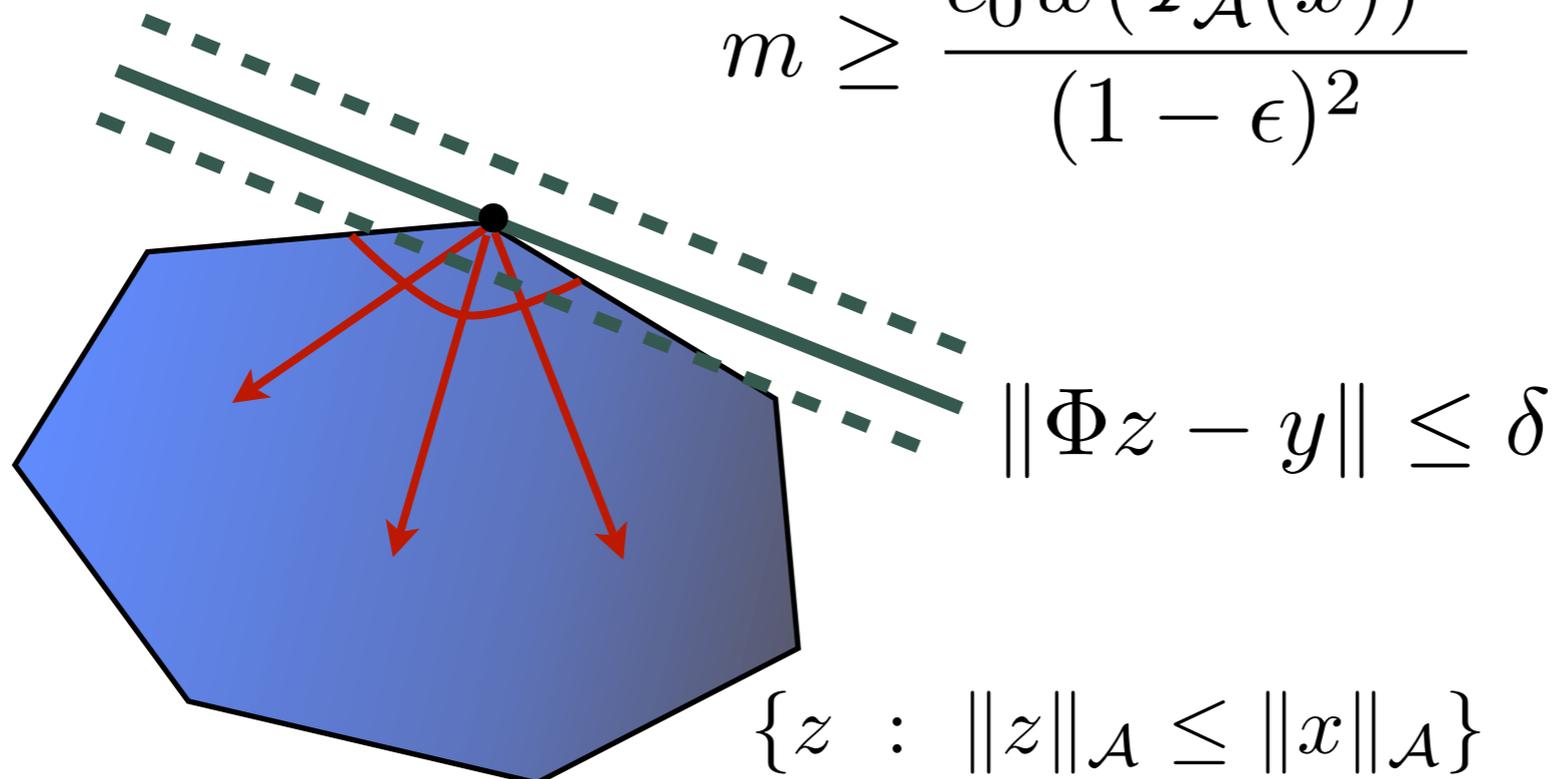
Robust Recovery

- Suppose we observe $y = \Phi x + w$ $\|w\|_2 \leq \delta$

$$\begin{aligned} & \text{minimize} && \|z\|_{\mathcal{A}} \\ & \text{subject to} && \|\Phi z - y\| \leq \delta \end{aligned}$$

- If \hat{x} is an optimal solution, then $\|x - \hat{x}\| \leq \frac{2\delta}{\epsilon}$
provided that

$$m \geq \frac{c_0 w(\mathcal{T}_{\mathcal{A}}(x))^2}{(1 - \epsilon)^2}$$



What can we do with Gaussian widths?

- Used by Rudelson & Vershynin for analyzing sharp bounds on the RIP for special case of sparse vector recovery using l_1 .
- For a k -dim subspace S , $w(S)^2 = k$.
- Computing width of a cone C not easy in general
- Main property we exploit: symmetry and duality (inspired by Stojnic 09)

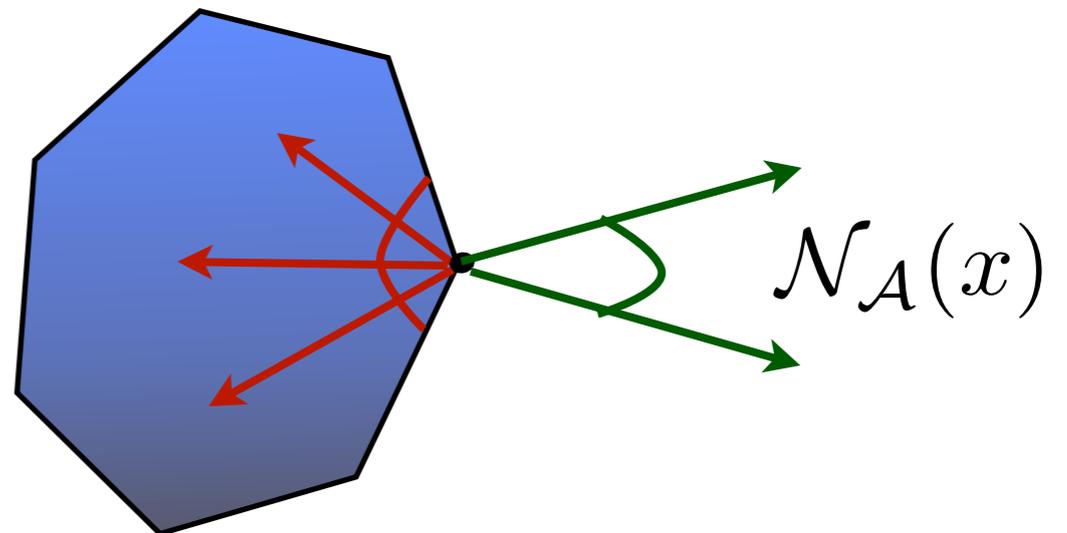
Duality

$$\begin{aligned}
 w(C) &= \mathbb{E} \left[\max_{\substack{v \in C \\ \|v\|=1}} \langle v, g \rangle \right] \\
 &\leq \mathbb{E} \left[\max_{\substack{v \in C \\ \|v\| \leq 1}} \langle v, g \rangle \right] \\
 &= \mathbb{E} \left[\min_{u \in C^*} \|g - u\| \right]
 \end{aligned}$$

- C^* is the polar cone.
- $$C^* = \{w : \langle w, z \rangle \leq 0 \forall z \in C\}$$

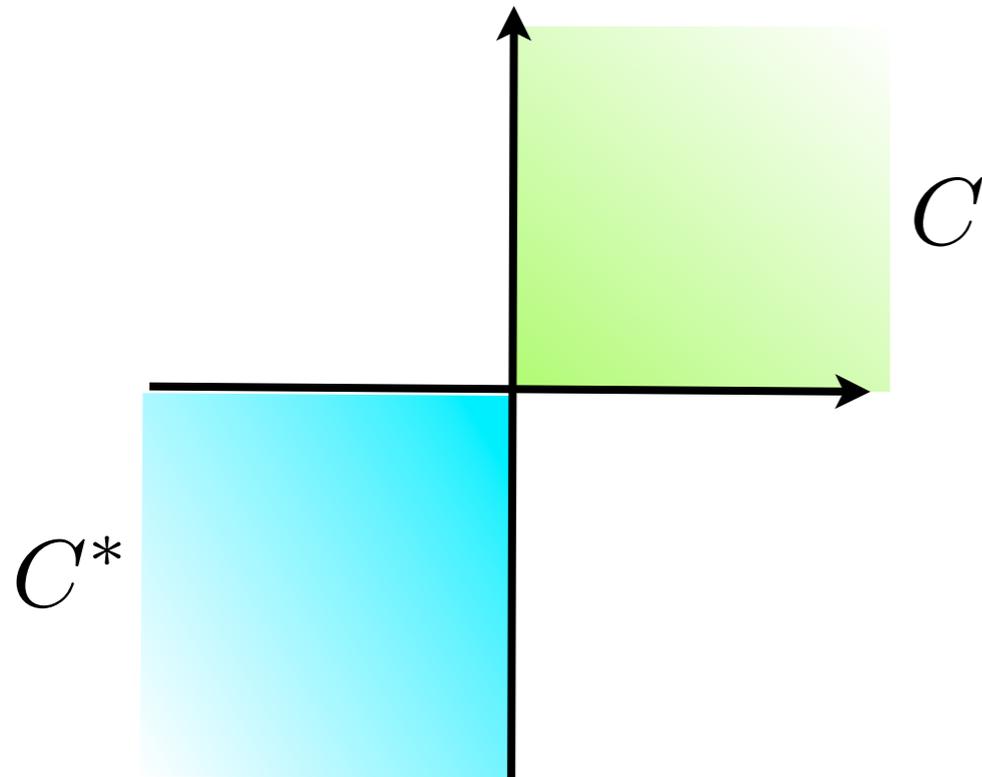
$$\mathcal{T}_{\mathcal{A}}(x)^* = \mathcal{N}_{\mathcal{A}}(x)$$

- $\mathcal{N}_{\mathcal{A}}(x)$ is the *normal cone*. Equal to the cone induced by the subdifferential of the atomic norm at x .



Symmetry I - self duality

- Self dual cones - orthant, positive semidefinite cone, second order cone
- Gaussian width = half the dimension of the cone



$$x = \Pi_C(x) + \Pi_{C^*}(x)$$

$$\langle \Pi_C(x), \Pi_{C^*}(x) \rangle = 0$$

$$\mathbb{E} \left[\inf_{u \in C^*} \|g - u\|_2^2 \right] = \mathbb{E} [\|\Pi_C(g)\|_2^2] = \mathbb{E} [\|\Pi_{C^*}(g)\|_2^2]$$

Spectral Norm Ball

- How many measurements to recover a unitary matrix?

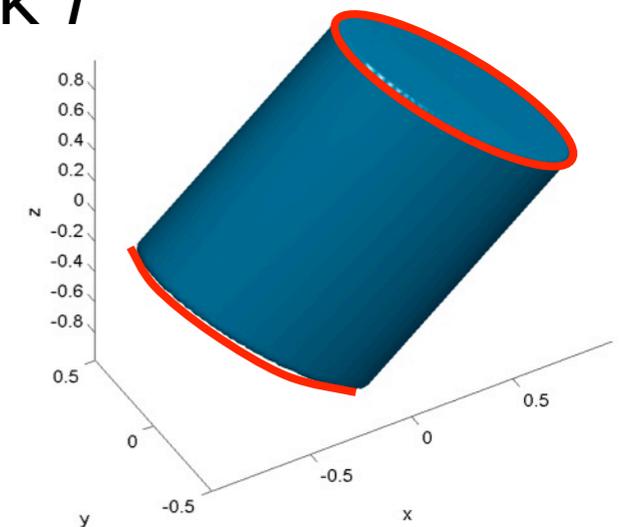
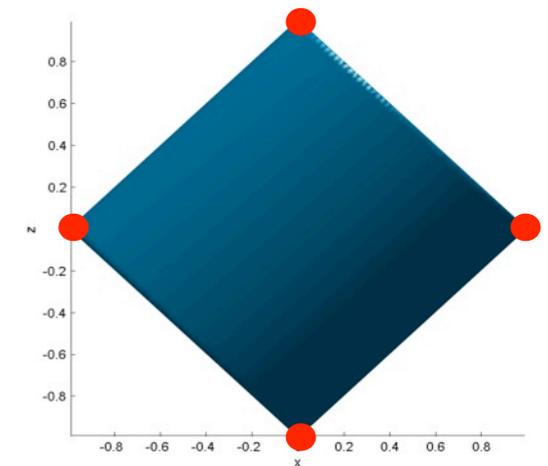
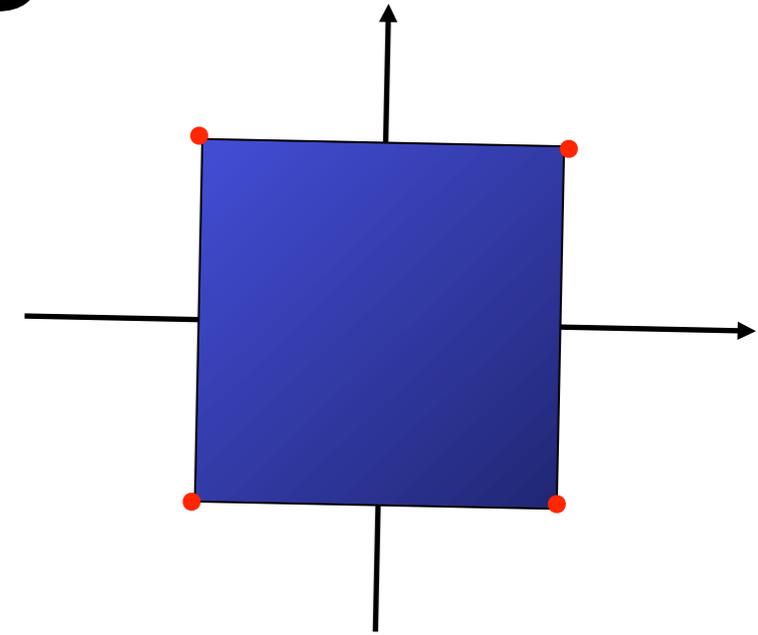
$$\mathcal{T}_{\mathcal{A}}(U) = S - P$$

- Tangent cone is skew-symmetric matrices minus the positive semidefinite cone.
- These two sets are orthogonal, thus

$$w(\mathcal{T}_{\mathcal{A}}(U))^2 \leq \binom{n-1}{2} + \frac{1}{2} \binom{n}{2} = \frac{3n^2 - n}{4}$$

Re-derivations

- Hypercube: $m \geq n/2$
 - (orthant is self dual, or direct integration)
- Sparse Vectors, n vector, sparsity s
$$m \geq (2s + 1) \log(n - s)$$
- Low-rank matrices: $n_1 \times n_2$, ($n_1 < n_2$), rank r
$$m \geq 3r(n_1 + n_2 - r) + 2n_1$$



General Cones

- **Theorem:** Let C be a nonempty cone with polar cone C^* . Suppose C^* subtends normalized solid angle μ . Then

$$w(C) \leq 3 \sqrt{\log \left(\frac{4}{\mu} \right)}$$

- **Proof Idea:** The expected distance to C^* can be bounded by the expected distance to a spherical cap
- *Isoperimetry:* Out of all subsets of the sphere with the same measure, the one with the smallest neighborhood is the spherical cap
- The rest is just integrals...

Symmetry II - Polytopes

- **Corollary:** For a vertex-transitive (i.e., “symmetric”) polytope with p vertices, $O(\log p)$ Gaussian measurements are sufficient to recover a vertex via convex optimization.
- For $n \times n$ permutation matrix: $m = O(n \log n)$
- For $n \times n$ cut matrix: $m = O(n)$
- (Semidefinite relaxation also gives $m = O(n)$)

Algorithms

$$\text{minimize}_z \quad \|\Phi z - y\|_2^2 + \mu \|z\|_{\mathcal{A}}$$

- Naturally amenable to projected gradient algorithm:

$$z_{k+1} = \Pi_{\eta\mu}(z_k - \eta\Phi^* r_k)$$

residual

$$r_k = \Phi z_k - y$$

“shrinkage”

$$\Pi_{\tau}(z) = \arg \min_u \frac{1}{2} \|z - u\|^2 + \tau \|u\|_{\mathcal{A}}$$

- Similar algorithm for atomic norm constraint
- Same basic ingredients for ALM, ADM, Bregman, Mirror Prox, etc... how to compute the shrinkage?

Shrinkage

$$\Pi_{\tau}(z) = \arg \min_u \frac{1}{2} \|z - u\|^2 + \tau \|u\|_{\mathcal{A}}$$

$$\Lambda_{\tau}(z) = \arg \min_{\|v\|_{\mathcal{A}}^* \leq \tau} \frac{1}{2} \|z - v\|^2$$

$$z = \Pi_{\tau}(z) + \Lambda_{\tau}(z)$$

- Dual norm $\|v\|_{\mathcal{A}}^* = \max_{a \in \mathcal{A}} \langle v, a \rangle$

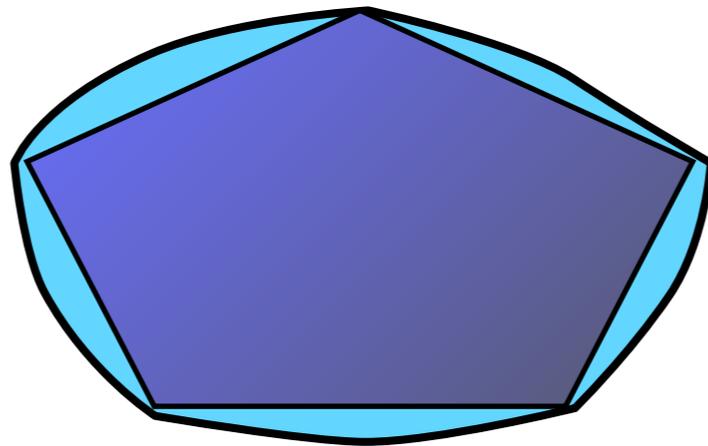
Relaxations

$$\|v\|_{\mathcal{A}}^* = \max_{a \in \mathcal{A}} \langle v, a \rangle$$

- Dual norm is efficiently computable if the set of atoms is polyhedral or semidefinite representable

$$\mathcal{A}_1 \subset \mathcal{A}_2 \implies \|x\|_{\mathcal{A}_1}^* \leq \|x\|_{\mathcal{A}_2}^* \quad \text{and} \quad \|x\|_{\mathcal{A}_2} \leq \|x\|_{\mathcal{A}_1}$$

- Convex relaxations of atoms yield approximations to the norm



NB! tangent cone gets wider

- Hierarchy of polyhedral (Sherali-Adams) or semidefinite (Positivstellensatz) approximations to atomic sets yield progressively tighter bounds on the atomic norm

Maxnorm Algorithms

$$\|X\|_{\mathcal{A}} = \inf \left\{ \|\sigma\|_1 : X = \sum_j \sigma_j u_j v_j' \text{ where } \|u_j\|_{\infty} = 1 \text{ and } \|v_j\|_{\infty} = 1 \right\}$$

- Atomic set of rank one sign matrices

$$\|X\|_{\max} := \inf \{ \|U\|_{2,\infty} \|V\|_{2,\infty} : X = UV^* \}$$

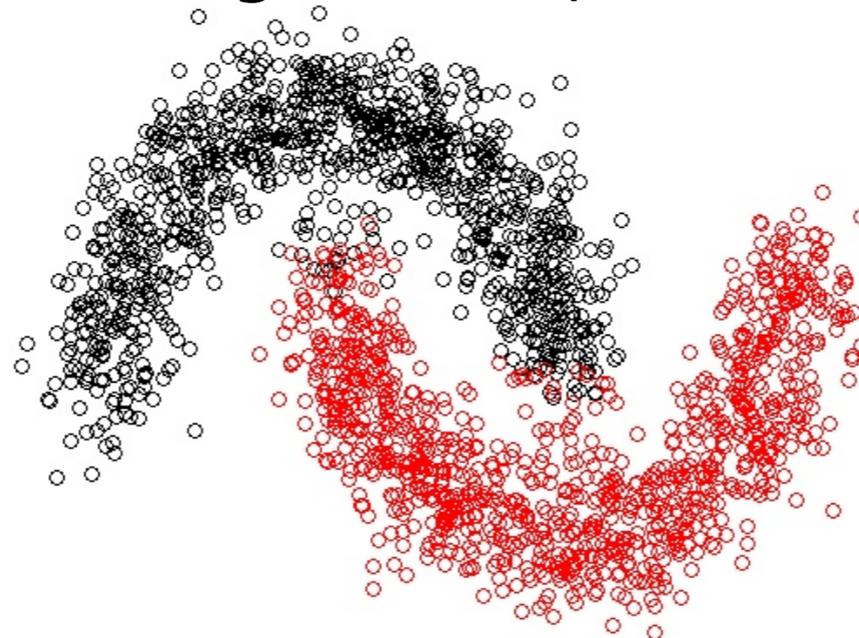
- Semidefinite relaxation

$$\|X\|_{\max} \leq \|X\|_{\mathcal{A}} \leq 1.8 \|X\|_{\max}$$

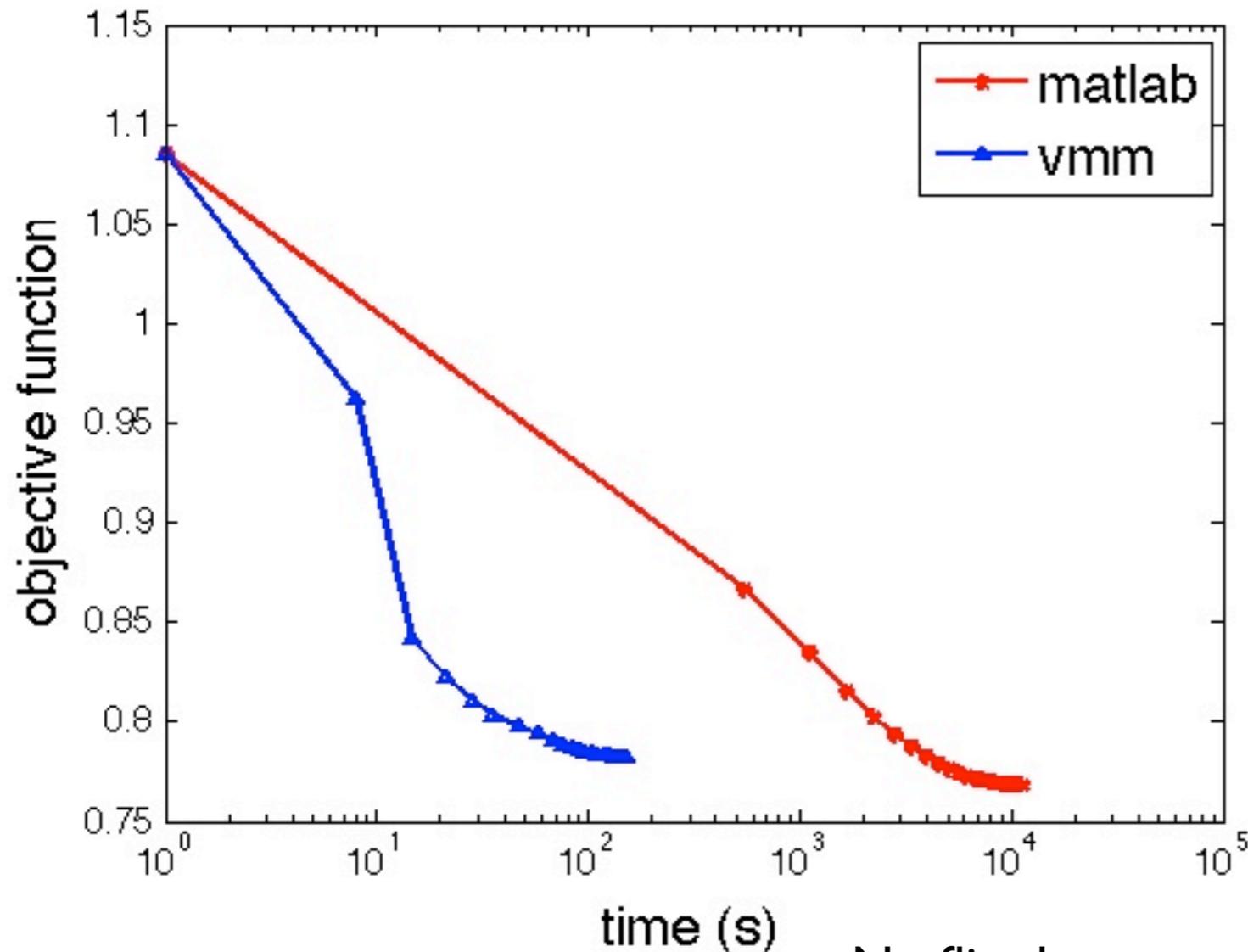
- Grothendieck's inequality
- Fast algorithms based on projection/shrinkage:
Lee, R., Salakhutdinov, Srebro, Tropp (NIPS2010)
- Key ingredients: semidefinite programming, low-rank embedding, projected gradient, stochastic approximation

Maxnorm vs Tracnorm

- Better Generalization in theory (Srebro 05, and width arguments)
- More stable and better prediction in practice (for example, significantly better performance on collaborative filtering data sets)
- Extensions to spectral clustering, graph approximation algorithms, etc.



Scaling up



Netflix data-set
100M examples
17770 rows
480189 columns

- Exploiting geometric structure in multicore data analysis
- Clever parallelization of incremental gradient algorithms, cache alignment, etc.
- In preparation for SIGMOD11 with Christopher Re

Atomic Norm Decompositions

- Propose a natural convex heuristic for enforcing prior information in inverse problems
- Bounds for the linear case: heuristic succeeds for most sufficiently large sets of measurements
- Stability without restricted isometries
- Standard program for computing these bounds: distance to normal cones
- Approximation schemes for computationally difficult priors

Extensions...

- Width Calculations for more general structures
- Recovery bounds for structured measurement matrices (application specific)
- Understanding of the loss due to convex relaxation and norm approximation
- Scaling generalized shrinkage algorithms to massive data sets