



Image Denoising Using Mean Curvature of Image Surface

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In honor of Russ Caflisch's 60 birthday
IPAM April 25, 2014

My Relationship with Russ

- His college room-mate was my graduate student office-mate (mid 70's?)
- He was related to Gil Strang!
- Stanford (late 70's?)
- UCLA colleague (late 80's – 2009)
- IPAM
- Yet to write a joint paper!

Outline

- Problem
- Related Work
- Our Model
- Fast Algorithm Using Augmented Lagrangian Method
- Numerical Experiments
- Summary and Future Work

Our related publications:

- *Zhu and Chan,*
Image denoising using mean curvature of image surface, SIIMS 2012.
- *Zhu, Tai and Chan,*
Augmented Lagrangian method for a mean curvature based image denoising model, Inverse Probl Imag, In Press, *2013*.
- *Zhu, Tai and Chan,*
Image Segmentation Using Euler's Elastica as the Regularization, J. Scientific Computing, 2013.
- *Zhu, Tai and Chan,*
A fast algorithm for a mean curvature based image denoising model using augmented Lagrangian method, To appear in LNCS 2014, in "Efficient Algorithms for Global Optimisation Problems in Computer Vision".

Typical Methods of Image Denoising

- Variational method, PDE-based method, statistical method and many other ones
- Variational method

$$\mathbf{f} = u + n$$

Given image **Desired clean image** **Noise**

$$\mathbf{f} : \Omega \rightarrow \mathbb{R}^1$$

How to decompose the given noisy image using appropriate regularizers?

Classical Variational Models

- Mumford-Shah (89)

$$E(u, K) = \int_{\Omega} (f - u)^2 + \lambda \int_{\Omega \setminus K} |\nabla u|^2 + \mu H^1(K)$$

goal true image goal boundary positive parameters

- Rudin-Osher-Fatemi (92)

$$E(u) = \lambda \int_{\Omega} |\nabla u| + \int_{\Omega} (f - u)^2, \quad \lambda > 0$$

- Powerful & popular, excellent analytical properties
- Preserve edges and sweep noise very efficiently
- Cannot preserve corner & image contrast
- Suffers from the staircase effect

Related high-order models for image denoising

- Euler's Elastica: C-Kang-Shen (2002), Ambrosio-Masnou-Morel (2003)

$$E(u) = \int_{\Omega} \left[a + b \left(\nabla \cdot \frac{\nabla u}{|\nabla u|} \right)^2 \right] |\nabla u| + \frac{1}{2} \int_{\Omega} (f - u)^2$$

- Originally proposed for the disocclusion problem
- Noise removal efficiently, no staircase effect
- Need to solve a fourth-order PDE

- Lysaker-Lundervold-Tai (LLT)(2003)

$$L(u, \lambda) = \lambda \int_{\Omega} \sqrt{u_{xx}^2 + u_{xy}^2 + u_{yx}^2 + u_{yy}^2} + \frac{1}{2} \int_{\Omega} (f - u)^2$$

- Excellent noise suppression, no staircase effect
- Need to solve a fourth-order PDE

Mean curvature of image surface

- Give an image :

$$f : \Omega \rightarrow \mathbb{R}^1, \quad \Omega \subset \mathbb{R}^2$$

- Consider the function :

$$\Phi(x, z) = z - f(x), \quad x \in \Omega$$

Its zero level set corresponds to the image surface $(x, f(x))$, whose mean curvature reads:

$$\frac{1}{2} \nabla_{(x,z)} \cdot \left(\frac{\nabla_{(x,z)} \Phi}{|\nabla_{(x,z)} \Phi|} \right) = \frac{1}{2} \nabla_{(x,z)} \cdot \left(\frac{(\nabla_x f, -1)}{|(\nabla_x f, -1)|} \right) = \frac{1}{2} \nabla_x \cdot \left(\frac{\nabla_x f}{\sqrt{1 + |\nabla_x f|^2}} \right) = H_f$$

Our Model (Zhu, Chan SIIMS 2012)

- Energy:

$$\begin{aligned} E(u) &= \lambda \int_{\Omega} |H_u| + \frac{1}{2} \int_{\Omega} (f - u)^2 \\ &= \frac{\lambda}{2} \int_{\Omega} \left| \nabla \cdot \left(\frac{\nabla u}{\sqrt{1 + |\nabla u|^2}} \right) \right| + \frac{1}{2} \int_{\Omega} (f - u)^2 \end{aligned}$$

- Gradient Descent Equation:

$$\frac{\partial u}{\partial t} = -\lambda \nabla \cdot \left[\frac{1}{\sqrt{1 + |\nabla u|^2}} (I - P) \nabla (\Phi'(H_u)) \right] + (f - u)$$

The two operators $I, P: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ are defined as

$$I(\vec{v}) = \vec{v}, \quad P(\vec{v}) = \left(\vec{v} \cdot \frac{\nabla u}{\sqrt{1 + |\nabla u|^2}} \right) \frac{\nabla u}{\sqrt{1 + |\nabla u|^2}}, \quad \Phi(x) = |x|$$

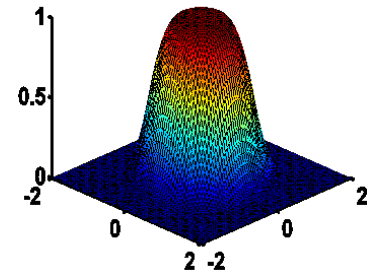
- If $|\nabla u| \ll 1$, $\frac{\partial u}{\partial t} \approx -\lambda \Delta^2 u + (f - u)$, the bi-harmonic equation, explaining why small oscillation part can be removed effectively.

Our model preserves contrast with small regularization

- We can prove that:

If E is an open set with C^2 boundary, and $f = h\chi_E$, then $\int_{\Omega} |H_f| = P(E, \Omega)$, the perimeter of set E inside the domain Ω (independent of h).

- These results suggest that the proposed model is able to preserve image contrasts, as the regularizer doesn't rely on the height of signal.



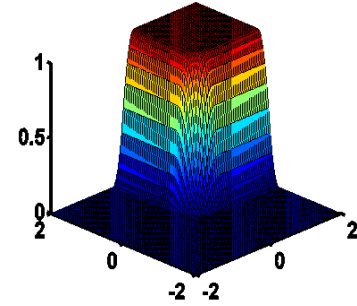
- Property of our model (contrast preservation):

Let $f = h\chi_{B(0,R)}$ be an image defined on $\Omega = (-2R, 2R) \times (-2R, 2R)$. Define $S = \{u \in C^2(\mathbb{R}^2) : u(x, y) = g(\sqrt{x^2 + y^2}), g \text{ takes the same type of profile as shown.}\}$, then there exists a constant $C > 0$, such that if $\lambda < C$, then the following holds:

$$E(f) = \inf\{E(u) : u \in S\}$$

This property shows that the model attains a minimum at f if λ is small enough, i.e. the model restores f exactly and thus preserves contrast.

Corner Preservation



Let $f = h\chi_{(0,R)\times(0,R)}$ be an image defined on $\Omega = (-R, R) \times (-R, R)$. Define

$Q = \{u : \text{the surface of } z = u(x, y) \text{ is obtained by rotating the generatrix along the orbit.}\}$, then there exists a constant $C > 0$, such that if $\lambda < C$, then the following holds

$$E(f) = \inf\{E(u) : u \in Q\}$$

For small enough regularization (e.g. low noise level), our model can preserve corners.

Summary of our model:

- Using L1 norm of mean curvature of image surface as regularization
- Regularization does not penalize contrast or discontinuities
- For small regularization, can preserve contrast, edges and corners.
- Complete theory still lacking

Augmented Lagrangian Method

- Related functionals

$$E(u) = \lambda \int_{\Omega} |\nabla u| + \int_{\Omega} (f - u)^2$$

- non-differentiable
- nonlinear

$$E(u) = \int_{\Omega} \left[a + b \left(\nabla \cdot \frac{\nabla u}{|\nabla u|} \right)^2 \right] |\nabla u| + \frac{1}{2} \int_{\Omega} (f - u)^2$$

- high order
- non-differentiable
- nonlinear

- **Augmented Lagrangian method (ALM)** has been successfully applied to the minimization of the above functionals by Tai et al. (*SIIMS 2010 & 2011*)
 - convert the original minimization of those functionals to be constrained optimization problems
 - search for saddle points of the resulting problem by solving several associated subproblems
- **Key of ALM:** whether the subproblems can be solved efficiently

Review of ALM for Euler's Elastica Denoising (Tai,Hahn,Chung, SIIMS,2011)

- Tai et al. applied ALM to minimize the following functional for image denoising through minimization of Euler's Elastica

$$E(u) = \int_{\Omega} \left[a + b \left(\nabla \cdot \frac{\nabla u}{|\nabla u|} \right)^2 \right] |\nabla u| + \frac{1}{2} \int_{\Omega} (f - u)^2$$

- Introducing new variables for the gradient and the unit normal vector

$$p = \nabla u, \quad n = \frac{p}{|p|},$$

- The problem can be casted as a constrained minimization problem with new variables

$$\min_{u,p,n} \int_{\Omega} \left[a + b (\nabla \cdot n)^2 \right] |p| + \frac{1}{2} \int_{\Omega} (f - u)^2$$

subject to $p = \nabla u, \quad n|p| = p$

- The last constraint is difficult to handle. Needed a new idea.

A new constraint

- In (Tai et al SIIMS11)

If $n \neq 0, p \neq 0$, and $|n| \leq 1$, then

$$|p| = n \cdot p \longleftrightarrow n = p / |p|$$

- A new constraint problem is to solve:

$$\min_{u,p,n} \int_{\Omega} \left[a + b(\nabla \cdot n)^2 \right] |p| + \frac{1}{2} \int_{\Omega} (f - u)^2$$

$$\text{subject to } p = \nabla u, |p| = p \cdot n, |n| \leq 1$$

- The minimization variables are: u, p, n . When two of them are fixed and we just need to minimize with one of them, the problem is convex

Fast Augmented Lagrangian

- Augmented Lagrangian method (ALM) has been used to solve:

$$\min_{u,p,n} \int_{\Omega} \left[a + b(\nabla \cdot n)^2 \right] |p| + \frac{1}{2} \int_{\Omega} (f - u)^2$$

subject to $p = \nabla u, |p| = p \cdot n, |n| \leq 1$

Features of the ALM in Tai et al SIIMS11:

- ALM with L2 penalization is used to handle: $p = \nabla u$
- ALM with L1 penalization is used to handle: $|p| = n \cdot p$
- All the subproblems either has closed form solutions or can be solved by fast solvers like FFT.
- Need few iterations (total). Around 100-200. Makes this algorithm very fast.

Mean curvature minization (Zhu, Tai, Chan IPI 2013)

- How to obtain fast algorithm to minimize:

$$E(u) = \lambda \int_{\Omega} \left| \nabla \cdot \left(\frac{\nabla u}{\sqrt{1 + |\nabla u|^2}} \right) \right| + \frac{1}{2} \int_{\Omega} (f - u)^2$$

- Can introduce new variables and consider:

$$\begin{aligned} \min_{u,p,q,n} \lambda \int_{\Omega} |q| + \frac{1}{2} \int_{\Omega} (f - u)^2 \\ \text{subject to } p = \nabla u, \quad n = \nabla u / \sqrt{1 + |\nabla u|^2}, \quad q = \nabla \cdot n \end{aligned}$$

- It is very difficult to handle:

$$n = p / \sqrt{1 + |p|^2}$$

A new constraint

- We introduce the following new variables

$$p = \langle \nabla u, 1 \rangle, \quad n = \langle \nabla u, 1 \rangle / |\langle \nabla u, 1 \rangle|, \quad q = \nabla \cdot n$$

- The original minimization problem is reformulated as

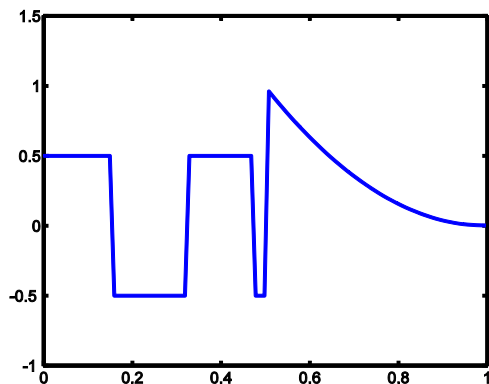
$$\begin{aligned} \min_{u,p,q,n} & \lambda \int_{\Omega} |q| + \frac{1}{2} \int_{\Omega} (f - u)^2 \\ \text{subject to} & \quad q = \nabla \cdot \langle n_1, n_2 \rangle, \quad n = \langle n_1, n_2, n_3 \rangle = p / |p|, \quad p = \langle \nabla u, 1 \rangle \end{aligned}$$

- Same idea: the following two are equivalent:

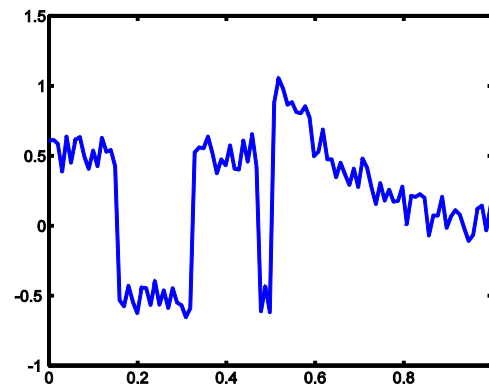
$$|n| \leq 1, \quad |p| = n \cdot p \iff n = p / |p|$$

- All ALM subproblems can be solved using FFT or thresholding

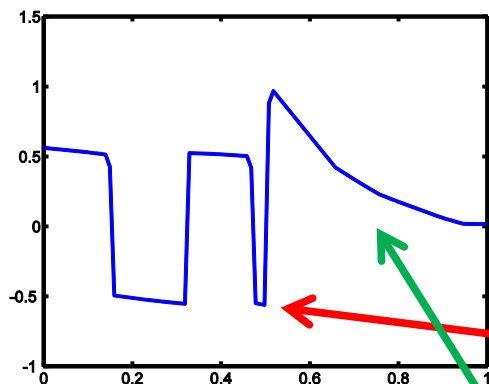
Experiments (1D)



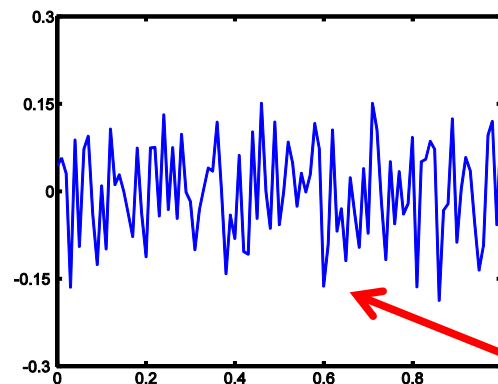
Original curve



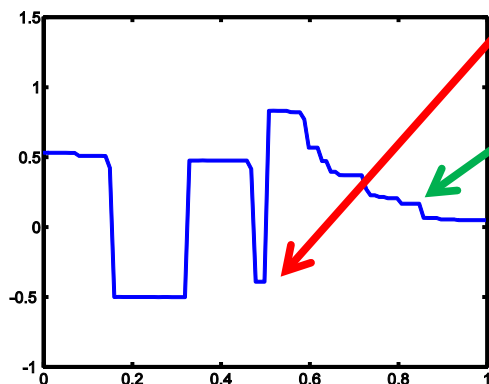
Noisy curve
(f)



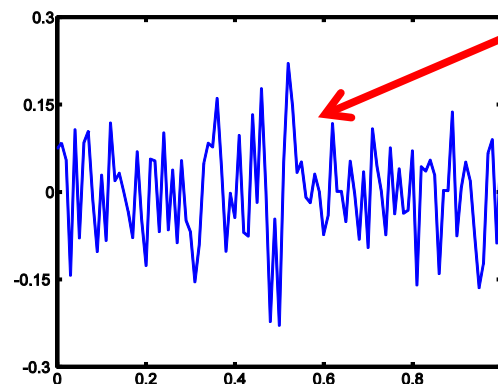
Result by our
Model (u)



Difference
($f-u$)



Result by ROF
Model (u)



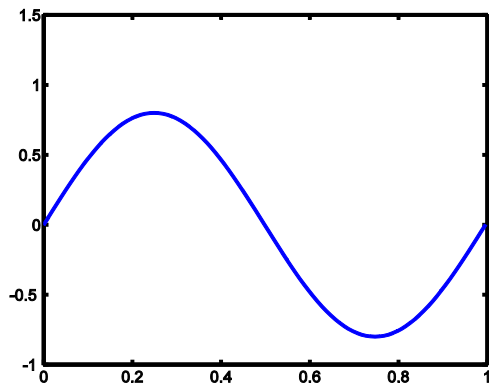
Difference
($f-u$)

Jumps preserved
better

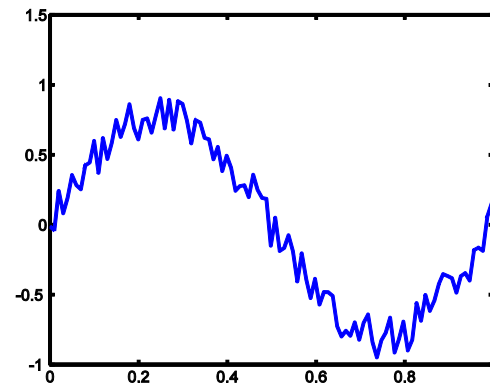
Staircase alleviated

Removed noise more
uniform

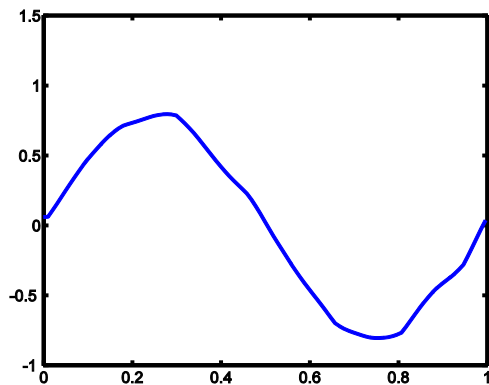
Experiments (1D)



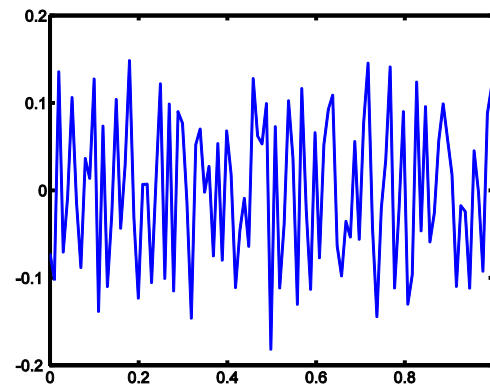
Original curve



Noisy curve
(f)



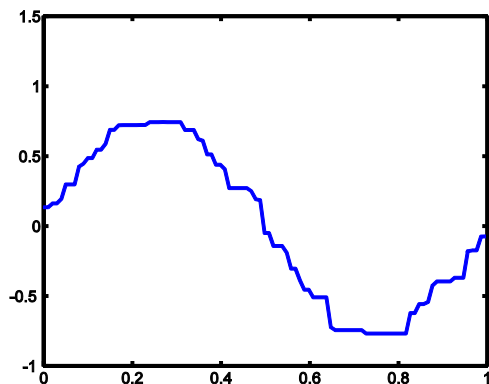
Result by our
Model (u)



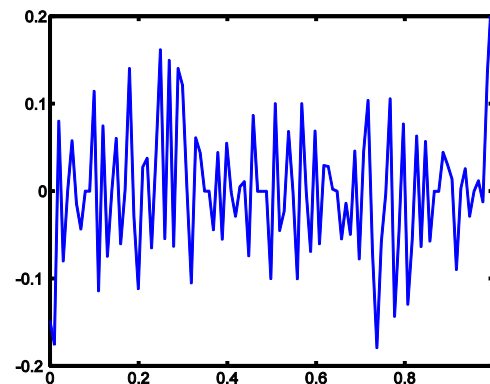
Difference
($f-u$)

Staircase alleviated

Removed noise more
uniform

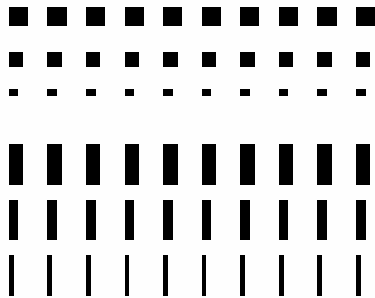


Result by ROF
Model (u)

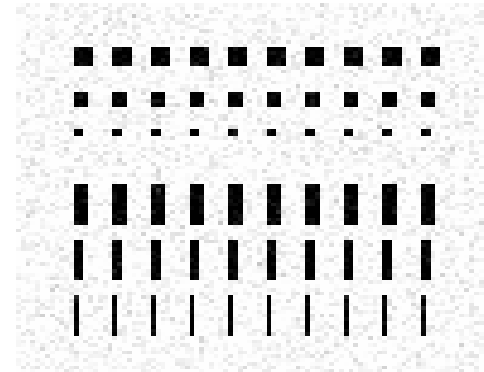


Difference
($f-u$)

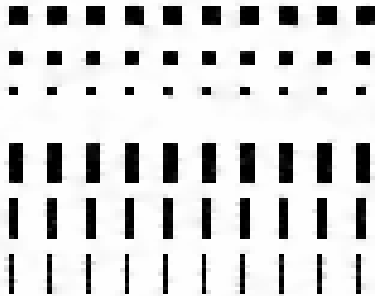
Experiments (2D)



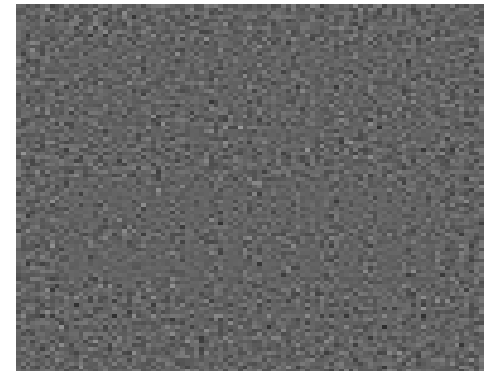
Original “Bars”



Noisy “Bars”
(f)

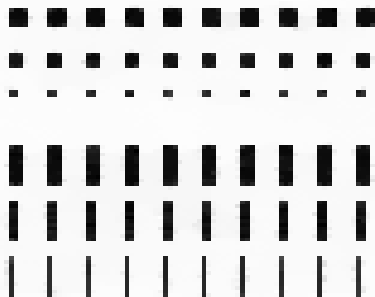


Result by our
Model (u)

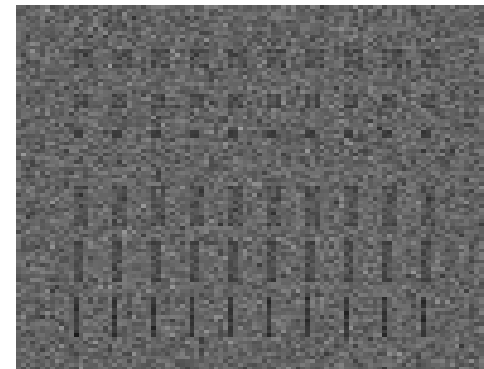


Difference
($f-u$)

Contrast preserved
better

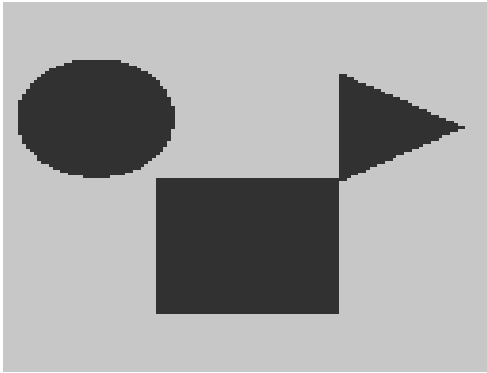


Result by ROF
Model (u)

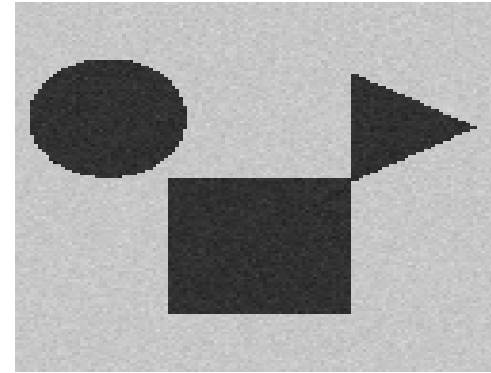


Difference
($f-u$)

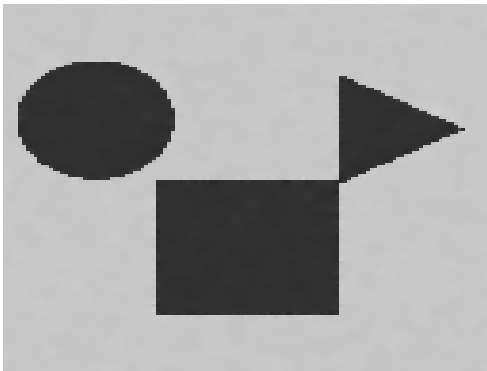
Experiments (2D)



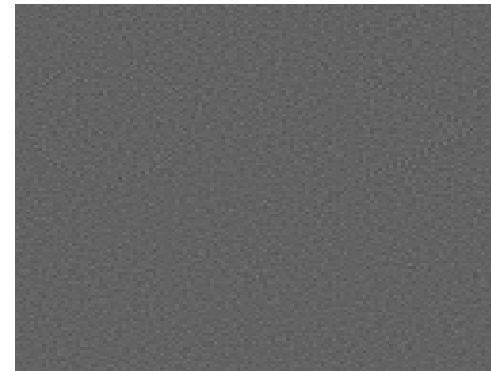
Original “Shapes”



Noisy “Shapes”
(f)

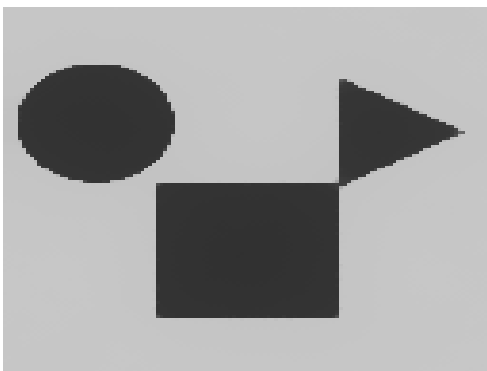


Result by our
Model (u)

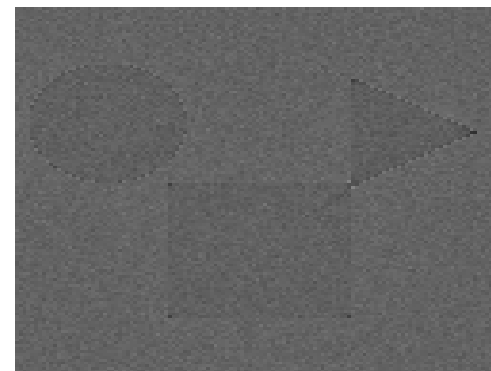


Difference
($f-u$)

As indicated in $f-u$,
Contrast and corners
Preserved better



Result by ROF
Model (u)



Difference
($f-u$)

Experiments (2D)



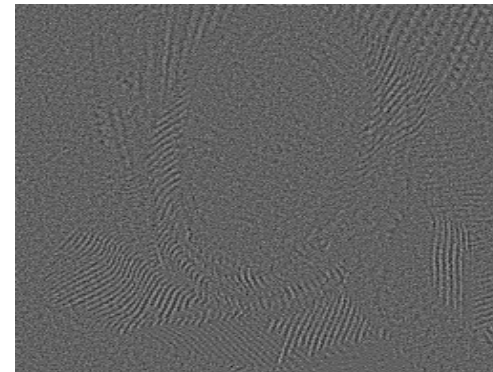
Original “Barbara”



Noisy “Barbara”
(f)



Result by our
Model (u)



Difference
($f-u$)

Large scale signal,
such as face
preserved better

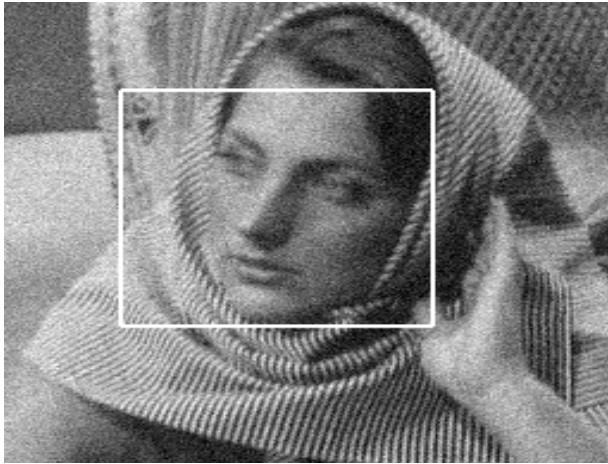


Result by ROF
Model (u)



Difference
($f-u$)

Experiments (2D)



Original “Barbara”



Local patch



By our model

Staircase effect alleviated

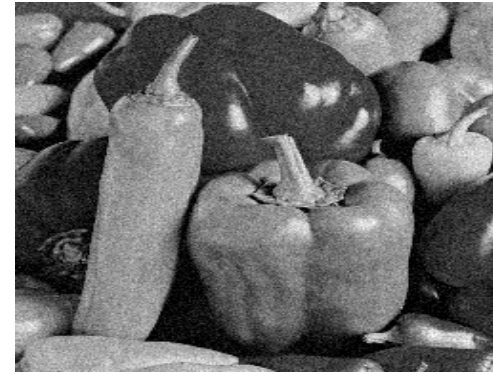


By ROF model

Experiments (2D)



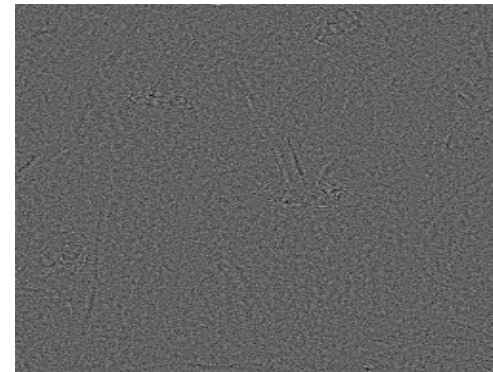
Original “Peppers”



Noisy “Peppers”
(f)



Result by our
Model (u)

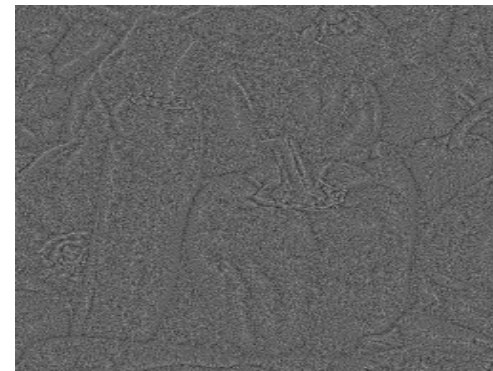


Difference
($f-u$)

Large scale signal,
such as surface of
pepper, preserved
better

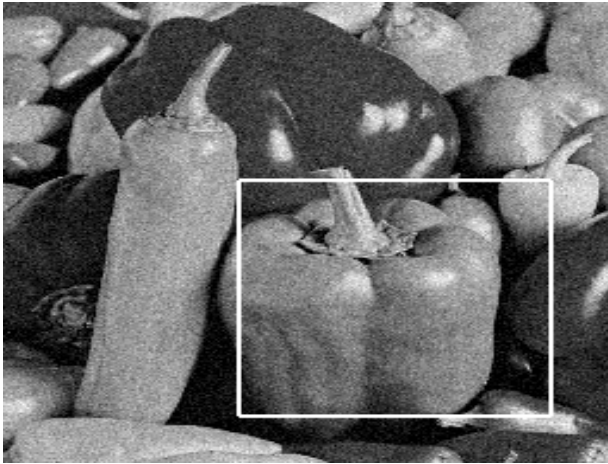


Result by ROF
Model (u)



Difference
($f-u$)

Experiments (2D)



Original "Peppers"



Local patch



By our model

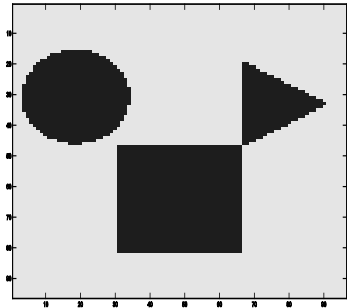


Staircase effect alleviated

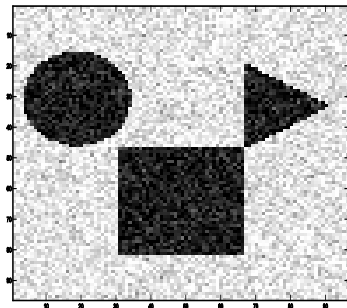


By ROF model

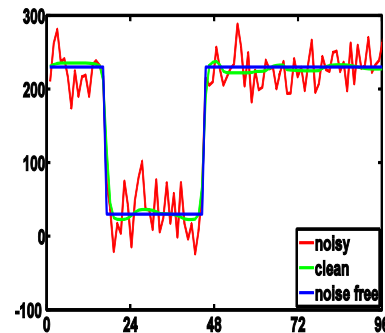
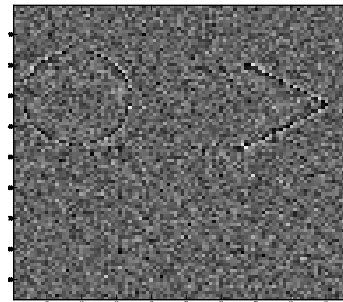
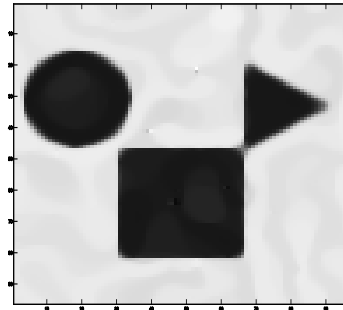
Comparison with other high-order models



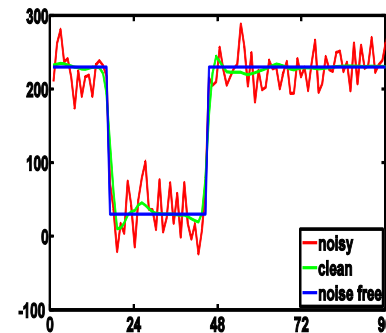
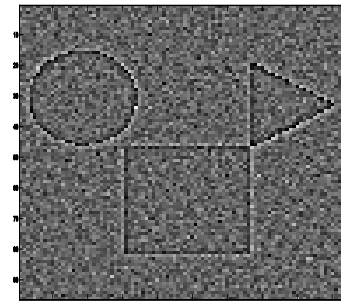
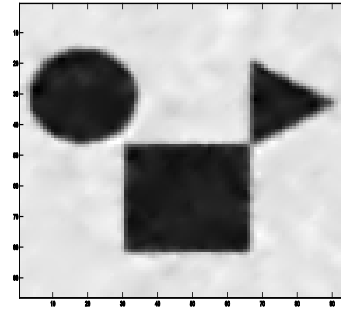
noise-free image



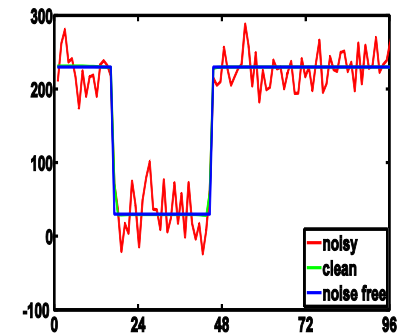
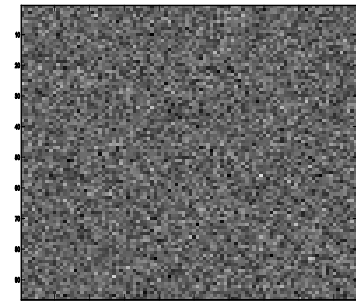
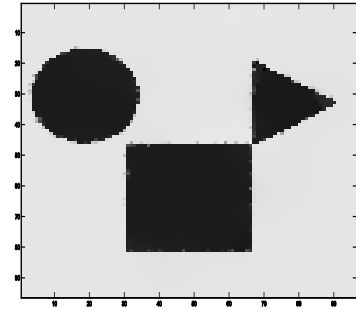
noisy image



By Euler's elastica model



By the LLT model

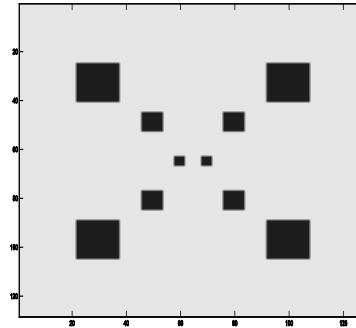


By our model

A slice of the noise-free (B),
noisy (R), and cleaned
image (G)

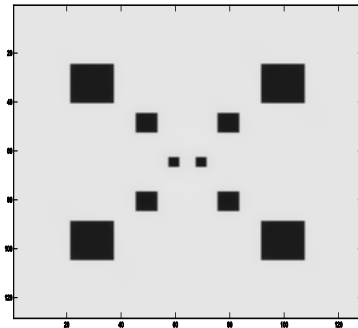
Contrast and corners preserved better than other models

Data-Driven Selection Property



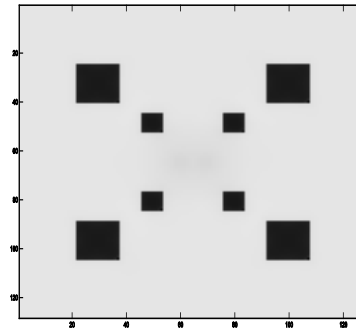
Original image f

When the regularization parameter increases, objects of small scales will be removed first and then the ones of relatively larger scales. But ultimately corners will be smeared.



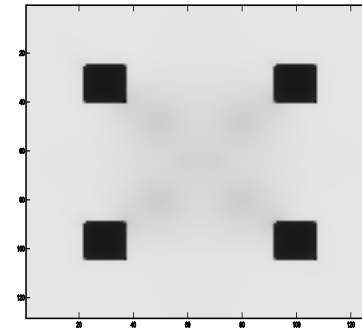
clean image u

$$\lambda = 3.0 \times 10^3$$



clean image u

$$\lambda = 2.5 \times 10^4$$



clean image u

$$\lambda = 4.0 \times 10^4$$

TV-L1 shares a similar property, but cannot preserve corners of objects

Summary and future work

- Summary of the proposed model
 - De-noise while keeping edges
 - preserve image contrast and corners, for small regularization
 - free of staircase effect
 - nonconvex
- Future work
 - Develop second order fast algorithm for the proposed model
 - apply the new regularizer for other image problems such as deblurring and inpainting

Happy Birthday, Russ!!!