

How many measurements do we need
to reconstruct a digital object to within fixed accuracy?

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Recovery Problem

- Object $f \in \mathbf{R}^N$ we wish to reconstruct: digital signal, image; dataset.
- Can take linear measurements

$$y_k = \langle f, \psi_k \rangle, \quad k = 1, 2, \dots, K.$$

- How many measurements do we need to do recover f to within accuracy ϵ

$$\|f - f^\sharp\|_{\ell_2} \leq \epsilon$$

for typical objects f taken from some class $f \in \mathcal{F} \subset \mathbf{R}^N$.

- Interested in practical reconstruction methods.

Agenda

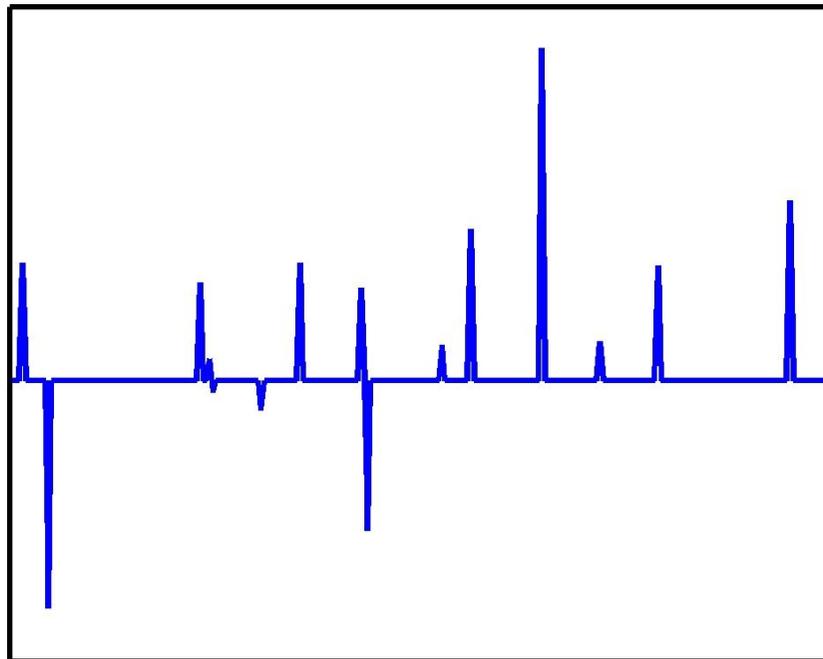
- Background: exact reconstruction of **sparse** signals
- Near-optimal reconstruction of **compressible** signals
- Duality
- Uniform uncertainty principles
- Relationship with coding theory
- Numerical experiments

Sparse Signals

- Vector $f \in \mathbb{R}^N$; digital signal, coefficients of a digital signal/image, etc.)
- $|T|$ nonzero coordinates ($|T|$ spikes)

$$T := \{t, f(t) \neq 0\}$$

- Do not know the locations of the spikes
- Do not know the amplitude of the spikes



Recovery of Sparse Signals

- Sparse signal f : $|T|$ spikes
- Available information

$$y = F f,$$

F is K by N with $K \ll N$

- Can we recover f from K measurements?

Fourier Ensemble

- Random set $\Omega \subset \{0, \dots, N-1\}$, $|\Omega| = K$.
- Random frequency measurements: observe $(Ff)_k = \hat{f}(k)$

$$\hat{f}(k) = \sum_{t=0}^{N-1} f(t) e^{-i2\pi kt/N}, \quad k \in \Omega$$

Exact Recovery from Random Frequency Samples

- Available information: $y_k = \hat{f}(k)$, Ω random and $|\Omega| = K$.
- To recover f , simply solve

$$(P_1) \quad f^\# = \operatorname{argmin}_{g \in \mathbb{R}^N} \|g\|_{\ell_1}, \quad \text{subject to } Fg = Ff.$$

where

$$\|g\|_{\ell_1} := \sum_{t=0}^{N-1} |g(t)|.$$

Theorem 1 (C., Romberg, Tao) *Suppose*

$$|K| \geq \alpha \cdot |T| \cdot \log N.$$

Then the reconstruction is exact with prob. greater than $1 - O(N^{-\alpha\rho})$ for some fixed $\rho > 0$: $f^\# = f$. (N.b. $\rho \approx 1/29$ works).

Exact Recovery from Gaussian Measurements

- Gaussian random matrix

$$F(k, t) = X_{k,t}, \quad X_{k,t} \text{ i.i.d. } N(0, 1)$$

- This will be called the *Gaussian ensemble*

Solve

$$(P_1) \quad f^\sharp = \operatorname{argmin}_{g \in \mathbb{R}^N} \|g\|_{\ell_1} \quad \text{subject to} \quad Fg = Ff.$$

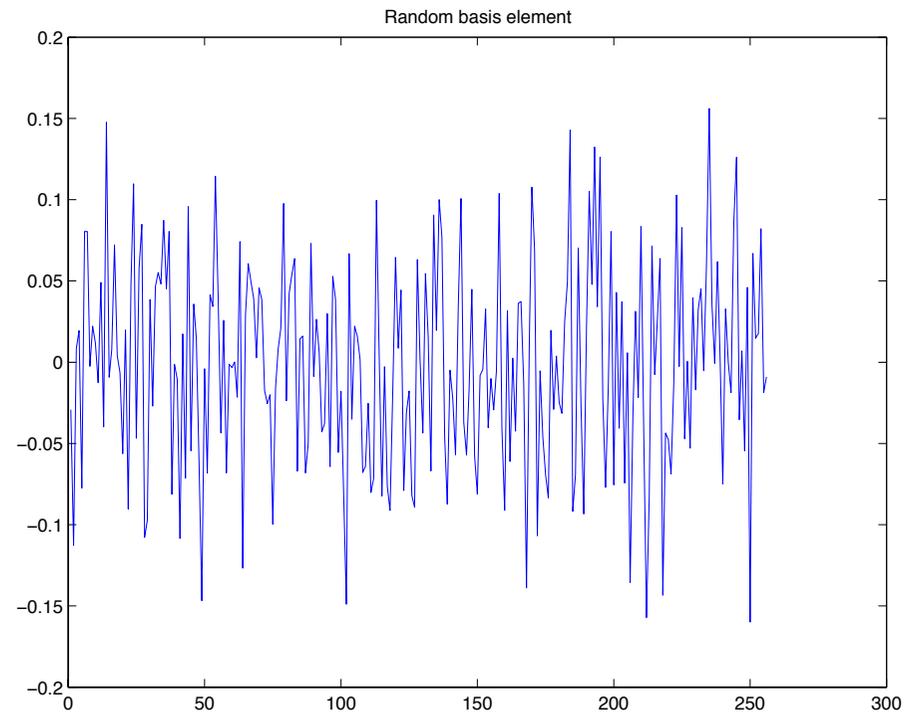
Theorem 2 (C., Tao) *Suppose*

$$|K| \geq \alpha \cdot |T| \cdot \log N.$$

Then the reconstruction is exact with prob. greater than $1 - O(N^{-\alpha\rho})$ for some fixed $\rho > 0$: $f^\sharp = f$.

Gaussian Random Measurements

$$y_k = \langle f, X \rangle, \quad X_t \text{ i.i.d. } N(0, 1)$$



Equivalence

- Combinatorial optimization problem

$$(P_0) \quad \min_g \|g\|_{\ell_0} := \#\{t, g(t) \neq 0\}, \quad Fg = Ff$$

- Convex optimization problem (LP)

$$(P_1) \quad \min_g \|g\|_{\ell_1}, \quad Fg = Ff$$

- Equivalence:

For $K \asymp |T| \log N$, the solutions to (P_0) and (P_1) are unique and are the same!

About the ℓ_1 -norm

- Minimum ℓ_1 -norm reconstruction in widespread use
- Santosa and Symes (1986) proposed this rule to reconstruct spike trains from incomplete data
- Connected with Total-Variation approaches, e.g. Rudin, Osher, Fatemi (1992)
- More recently, ℓ_1 -minimization, *Basis Pursuit*, has been proposed as a convex alternative to the combinatorial norm ℓ_0 . Chen, Donoho Saunders (1996)
- Relationships with uncertainty principles: Donoho & Huo (01), Gribonval & Nielsen (03), Tropp (03) and (04), Donoho & Elad (03)

min ℓ_1 as LP

$$\min \|x\|_{\ell_1} \quad \text{subject to} \quad Ax = b$$

- Reformulated as an LP (at least since the 50's).
- Split x into $x = x_+ - x_-$

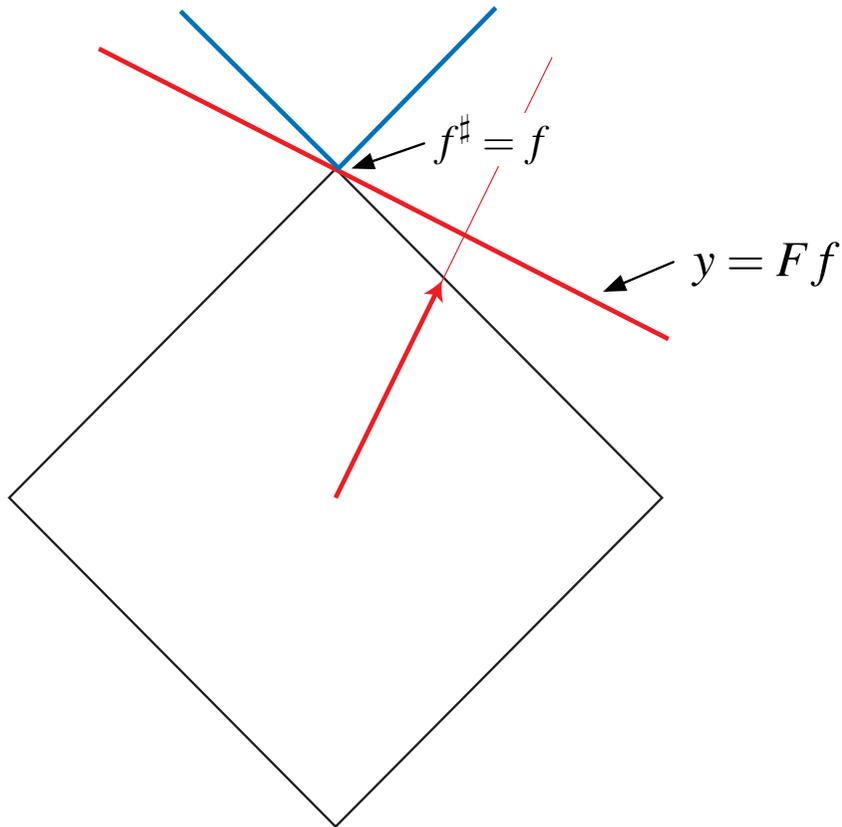
$$\min \mathbf{1}^T x_+ + \mathbf{1}^T x_- \quad \text{subject to} \quad \begin{cases} (A \quad -A) \begin{pmatrix} x_+ \\ x_- \end{pmatrix} = b \\ x_+ \geq \mathbf{0}, x_- \geq \mathbf{0} \end{cases}$$

Reconstruction of Spike Trains from Fourier Samples

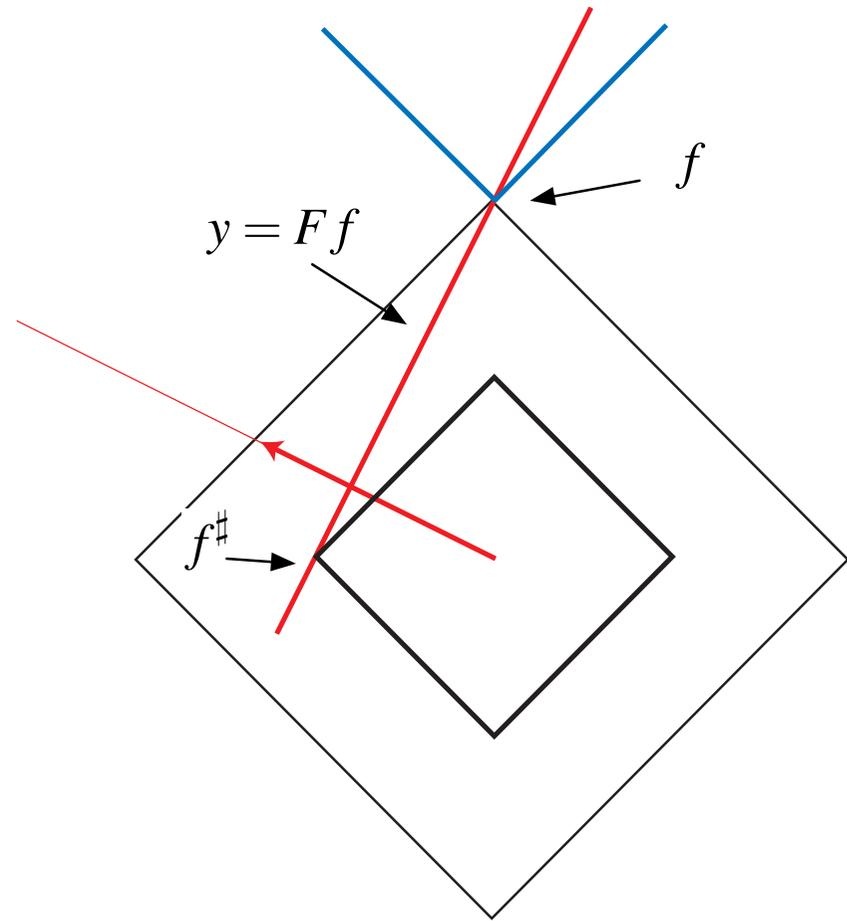
- Gilbert et al. (04)
- Santosa & Symes (86)
- Dobson & Santosa (96)
- Bresler & Feng (96)
- Vetterli et. al. (03)

Why Does This Work? Geometric Viewpoint

Suppose $f \in \mathbb{R}^2$, $f = (0, 1)$.

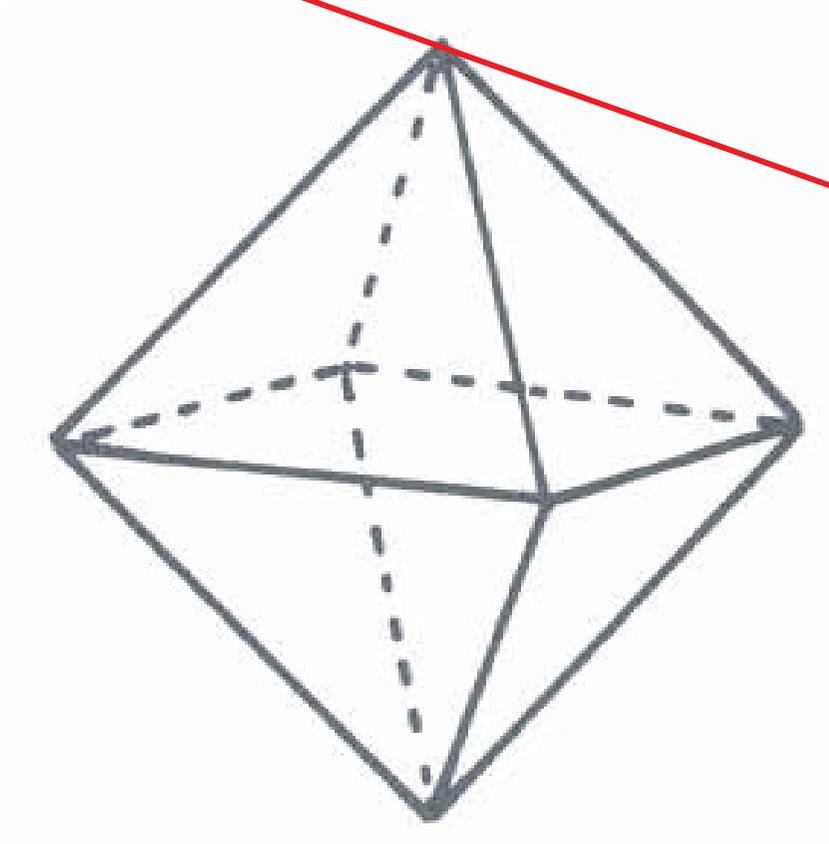


Exact



Miss

Higher Dimensions

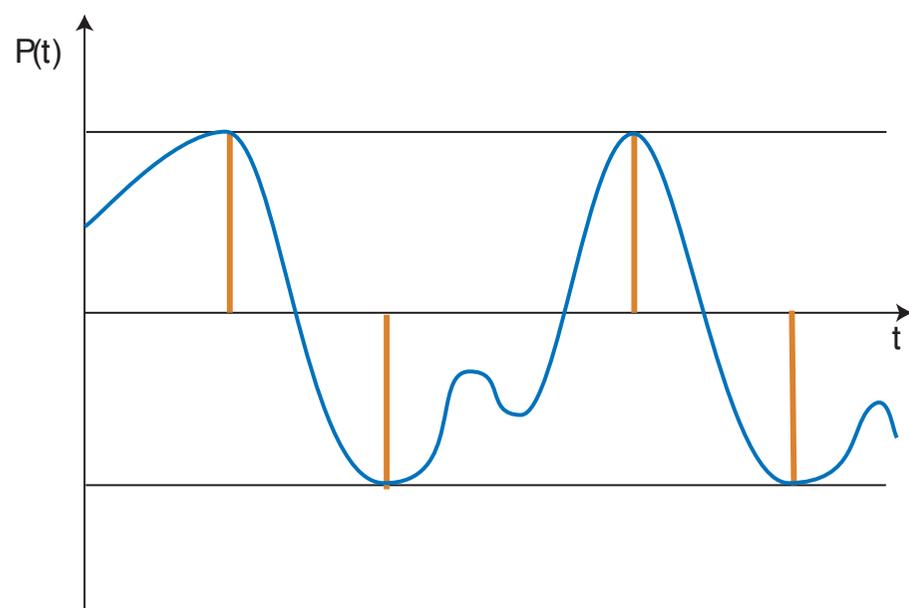


Duality in Linear/Convex Programming

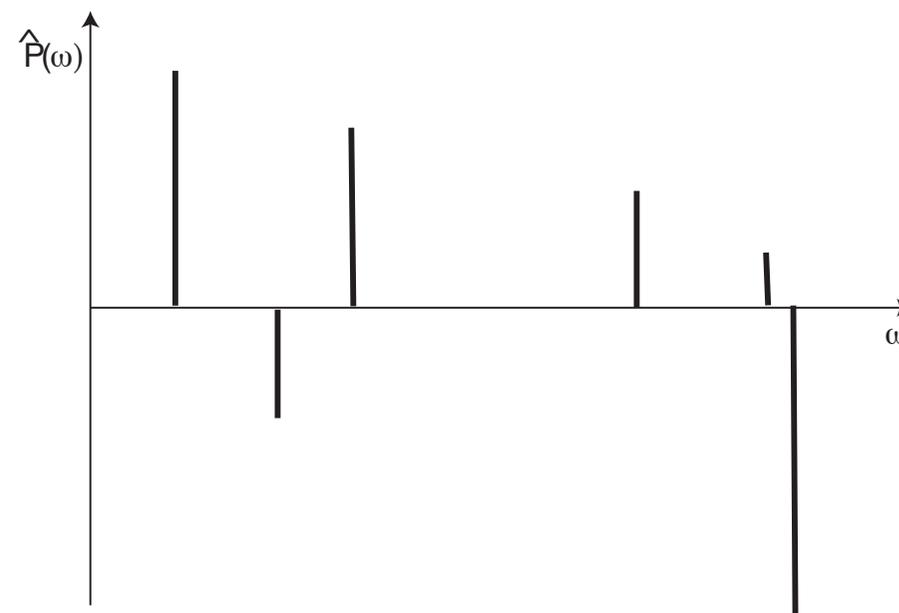
- f unique solution 'if and only' if dual is feasible
- Dual is feasible if there is $P \in \mathbb{R}^N$
 - P is in the rowspace of F
 - P is a subgradient of $\|f\|_{\ell_1}$

$$P \in \partial\|f\|_{\ell_1} \Leftrightarrow \begin{cases} P(t) = \text{sgn}(f(t)), & t \in T \\ |P(t)| < 1, & t \in T^c \end{cases}$$

Interpretation: Dual Feasibility with Freq. Samples



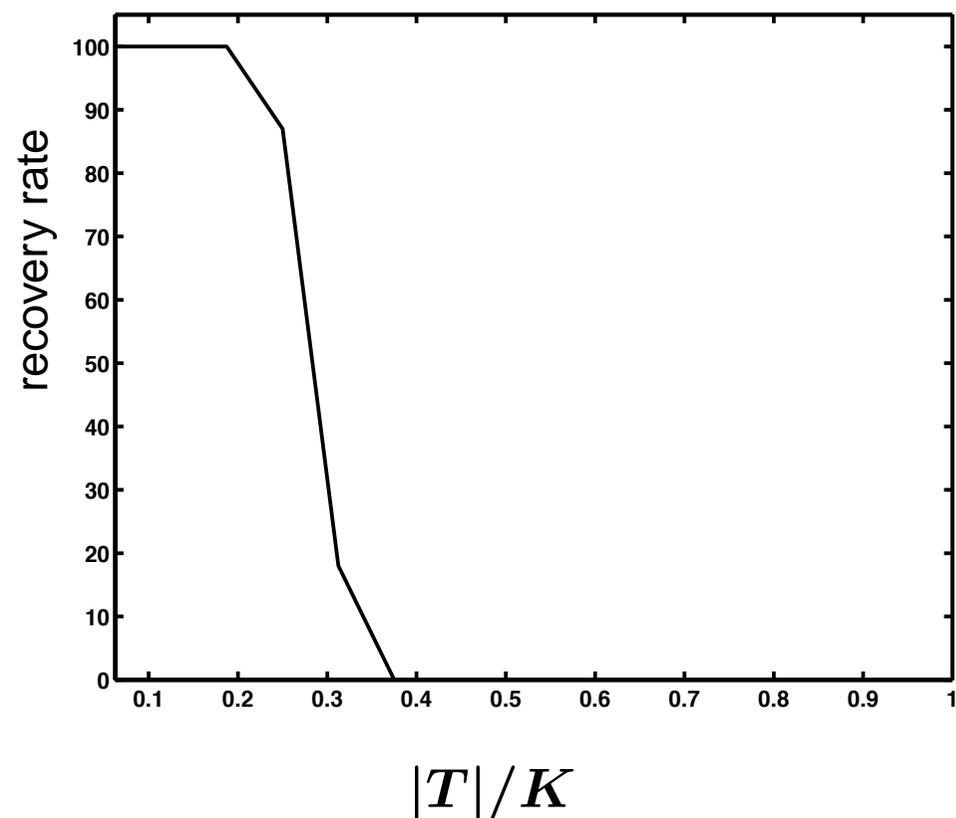
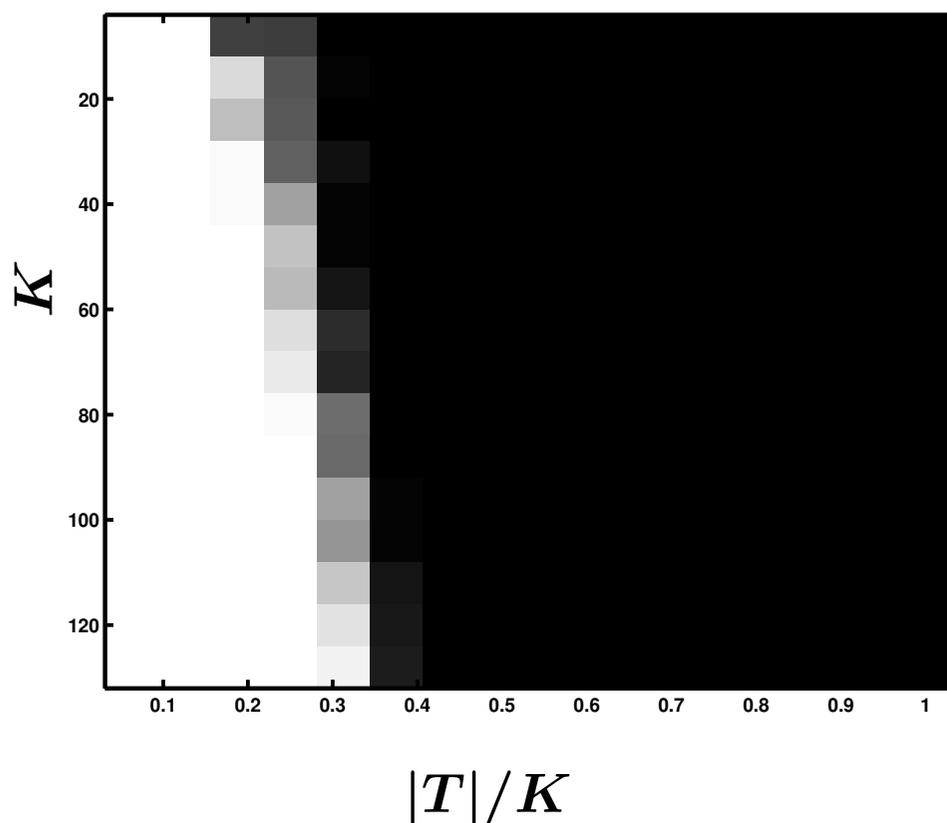
Space



Frequency

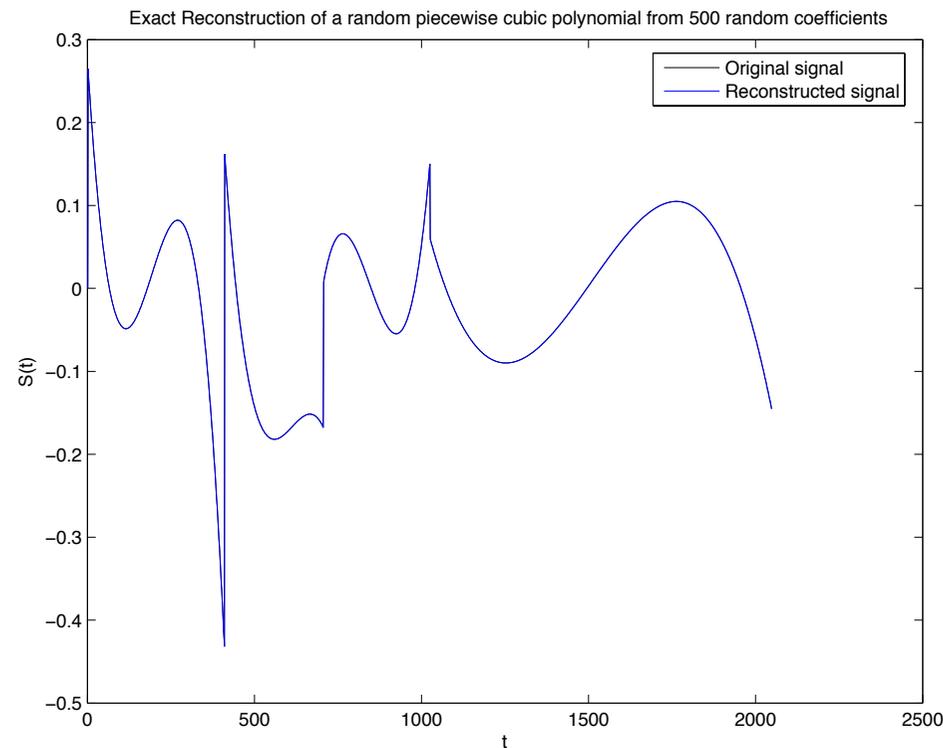
Numerical Results

- Signal length $N = 1024$
- Randomly place $|T|$ spikes, observe K random frequencies
- Measure % recovered perfectly
- white = always recovered, black = never recovered



Reconstruction of Piecewise Polynomials, I

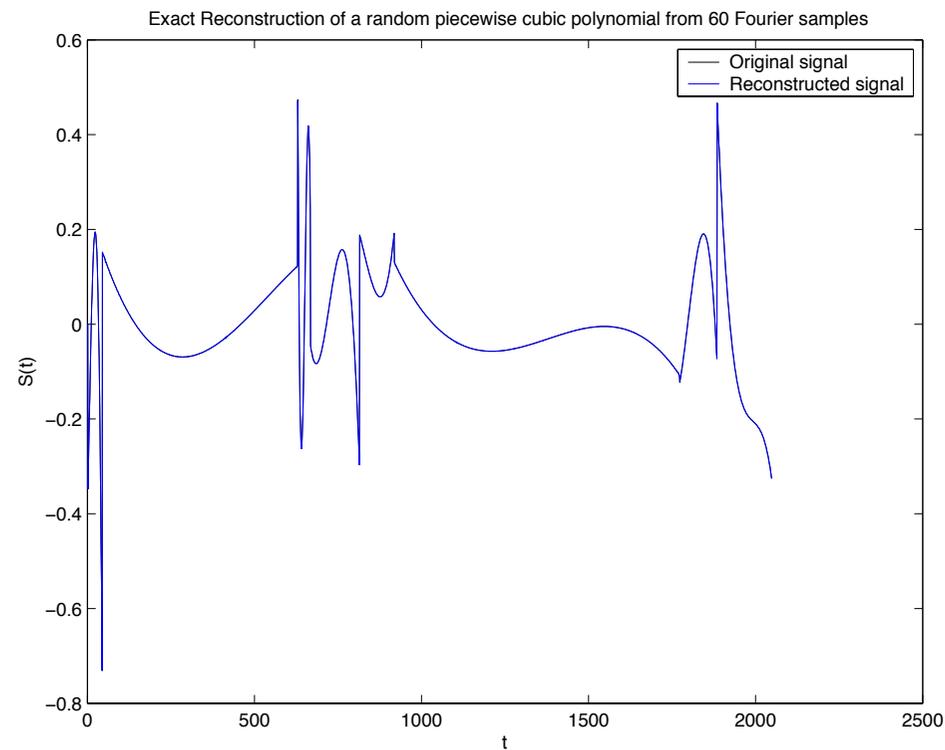
- Randomly select a few jump discontinuities
- Randomly select cubic polynomial in between jumps
- Observe about 500 random coefficients
- Minimize ℓ_1 norm of wavelet coefficients



Reconstructed signal

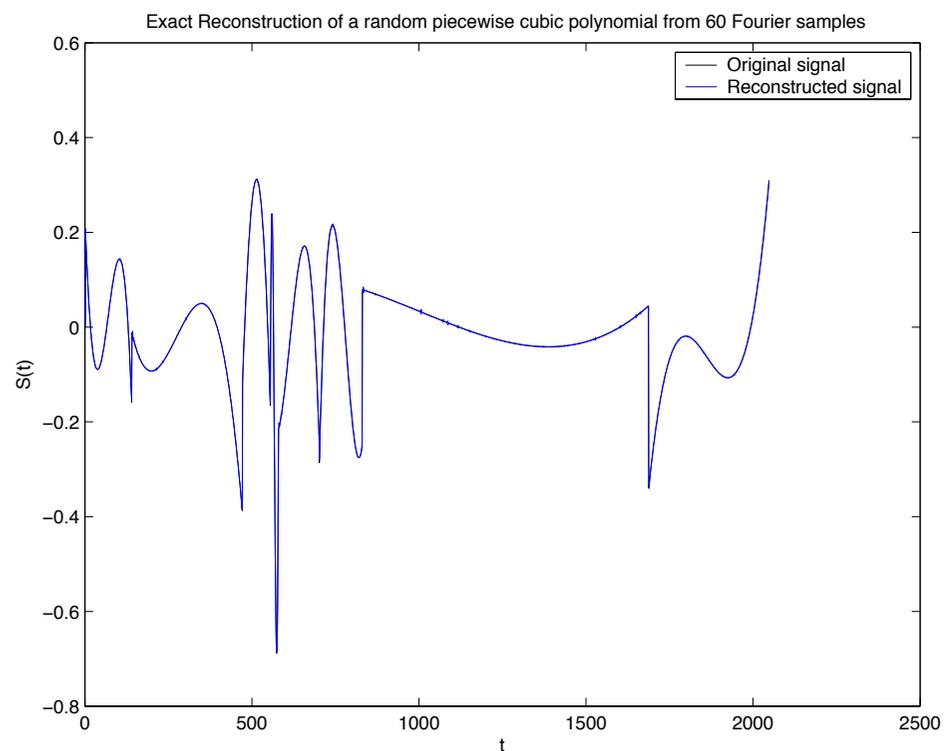
Reconstruction of Piecewise Polynomials, II

- Randomly select 8 jump discontinuities
- Randomly select cubic polynomial in between jumps
- Observe about 200 Fourier coefficients at random

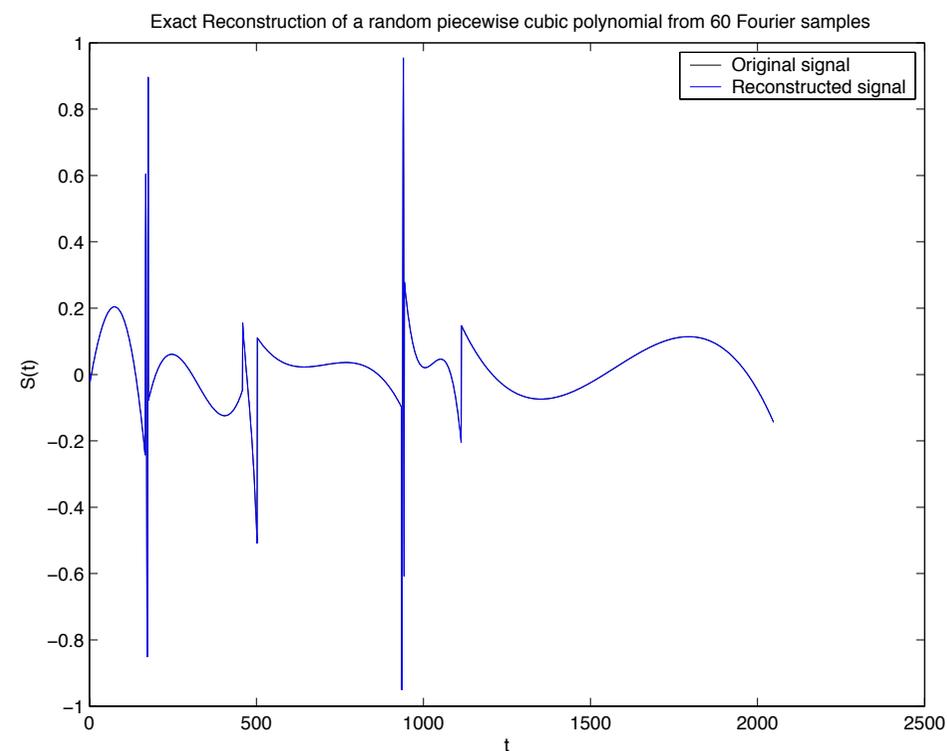


Reconstructed signal

Reconstruction of Piecewise Polynomials, III



Reconstructed signal



Reconstructed signal

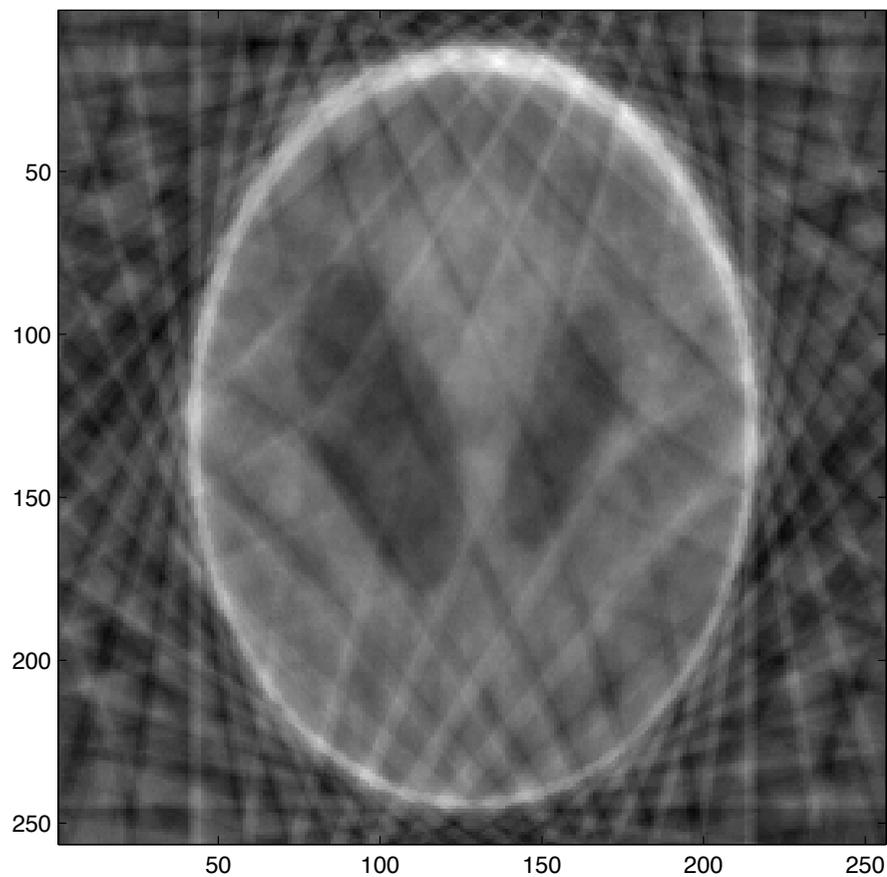
About 200 Fourier coefficients only!

Minimum TV Reconstruction

Many extensions:

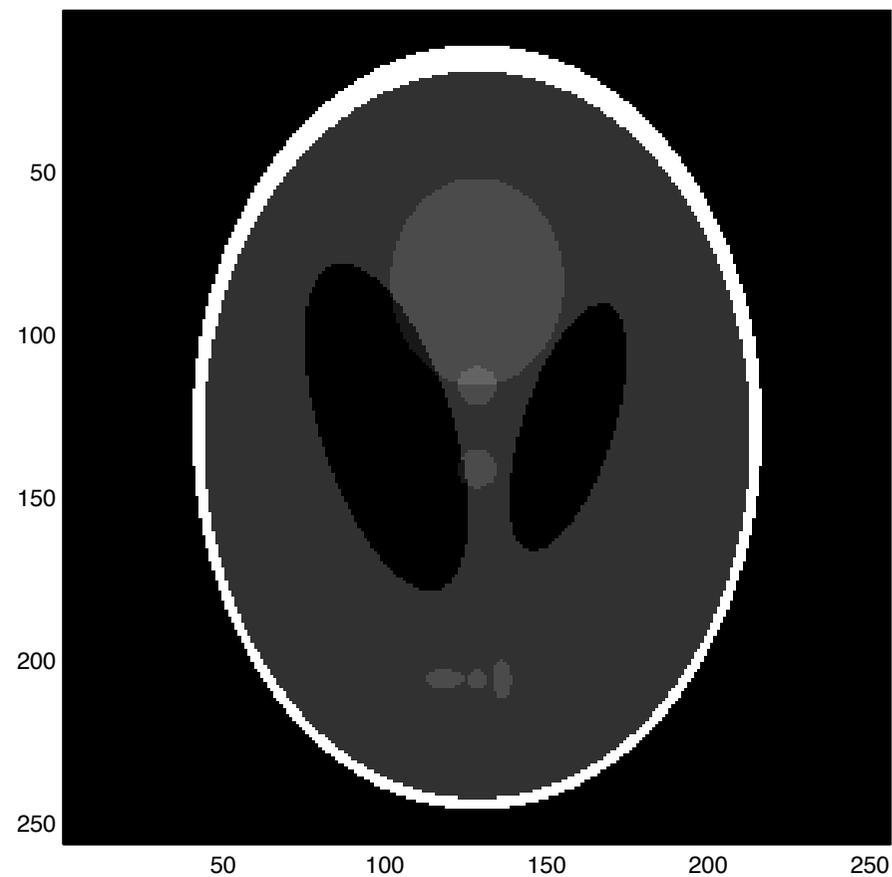
$$\min_g \|g\|_{TV} \quad \text{s.t.} \quad \hat{g}(\omega) = \hat{f}(\omega), \quad \omega \in \Omega$$

Naive Reconstruction



$\min \ell_2$

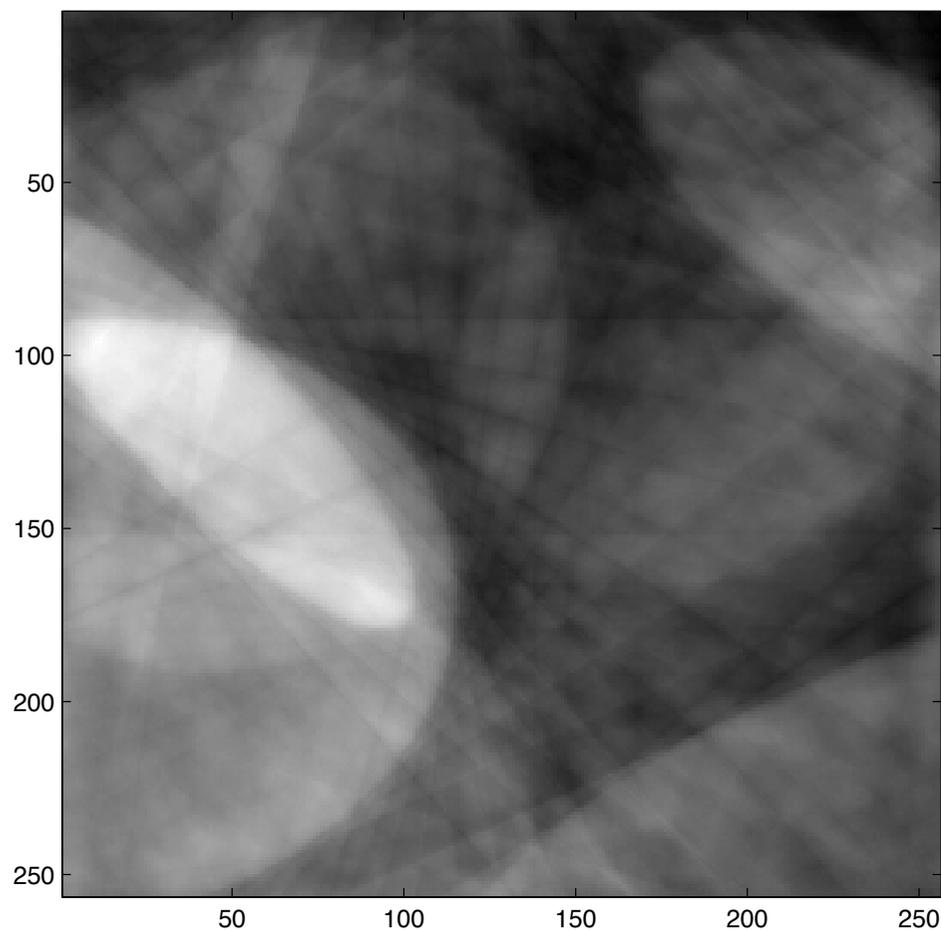
Reconstruction: min BV + nonnegativity constraint



$\min TV - \text{Exact!}$

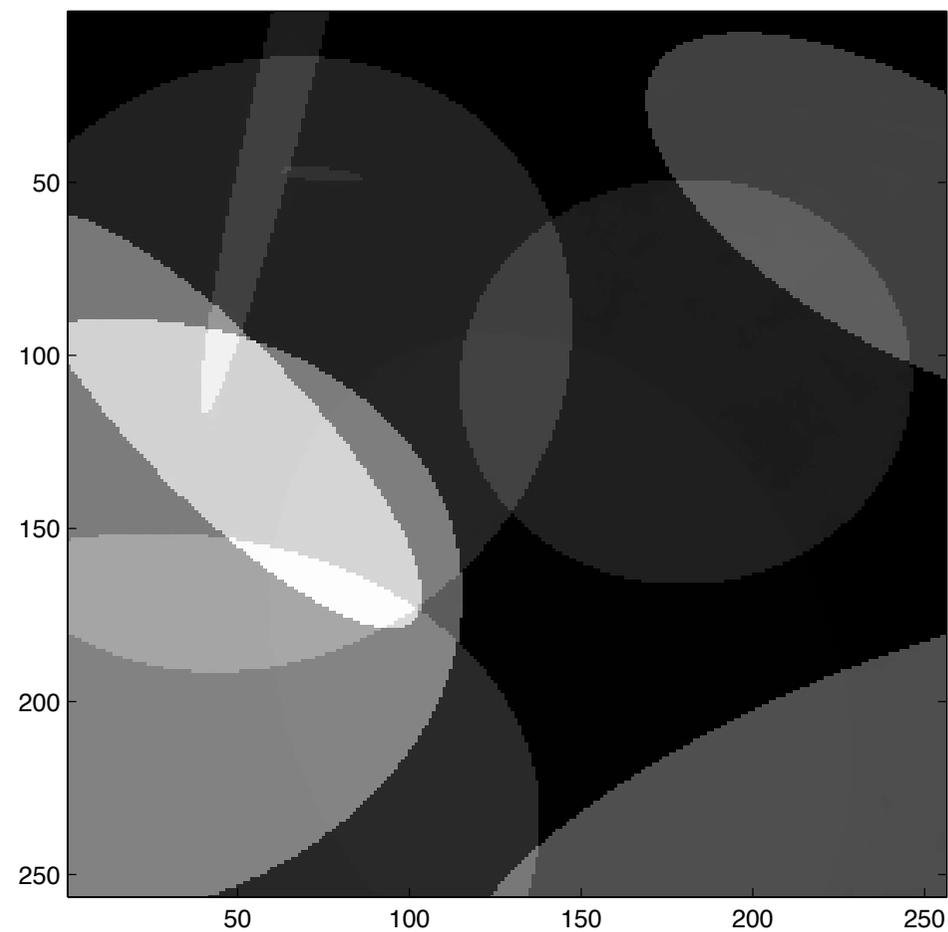
Other Phantoms

Classical Reconstruction



$\min \ell_2$

Total Variation Reconstruction



$\min \text{TV} - \text{Exact!}$

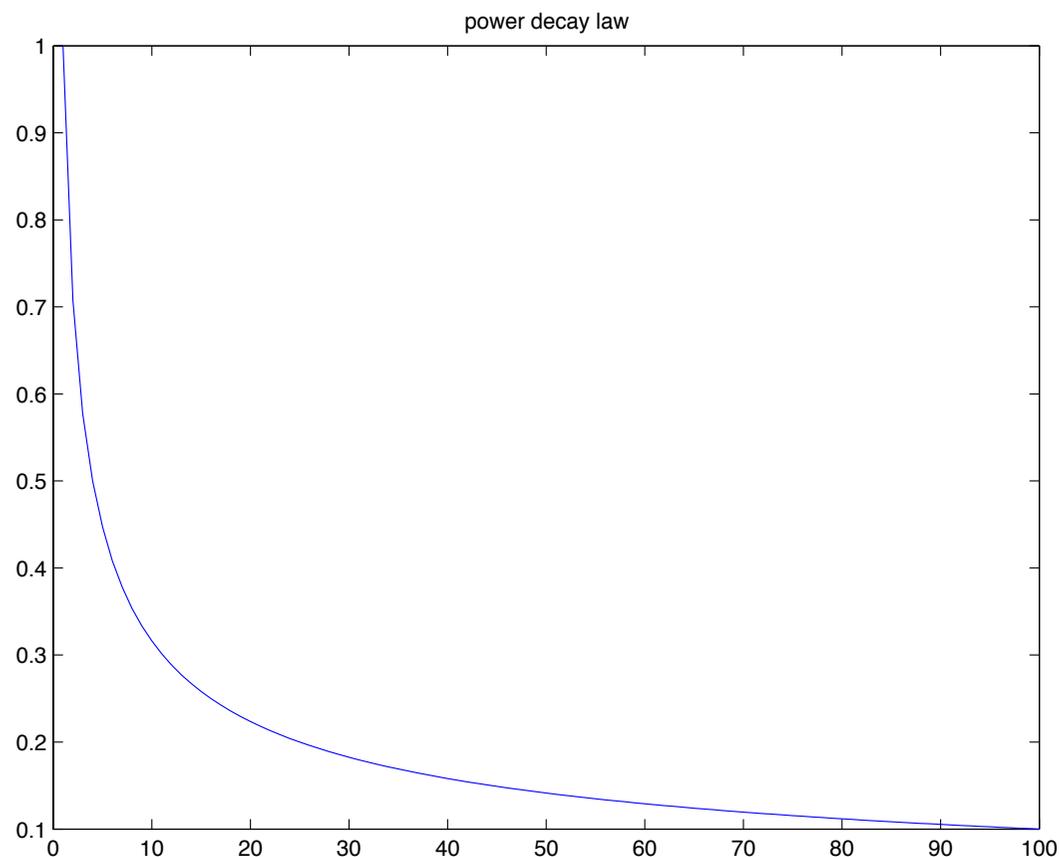
Compressible Signals

- In real life, signals are not sparse but most of them are compressible
- Compressible signals: rearrange the entries in decreasing order

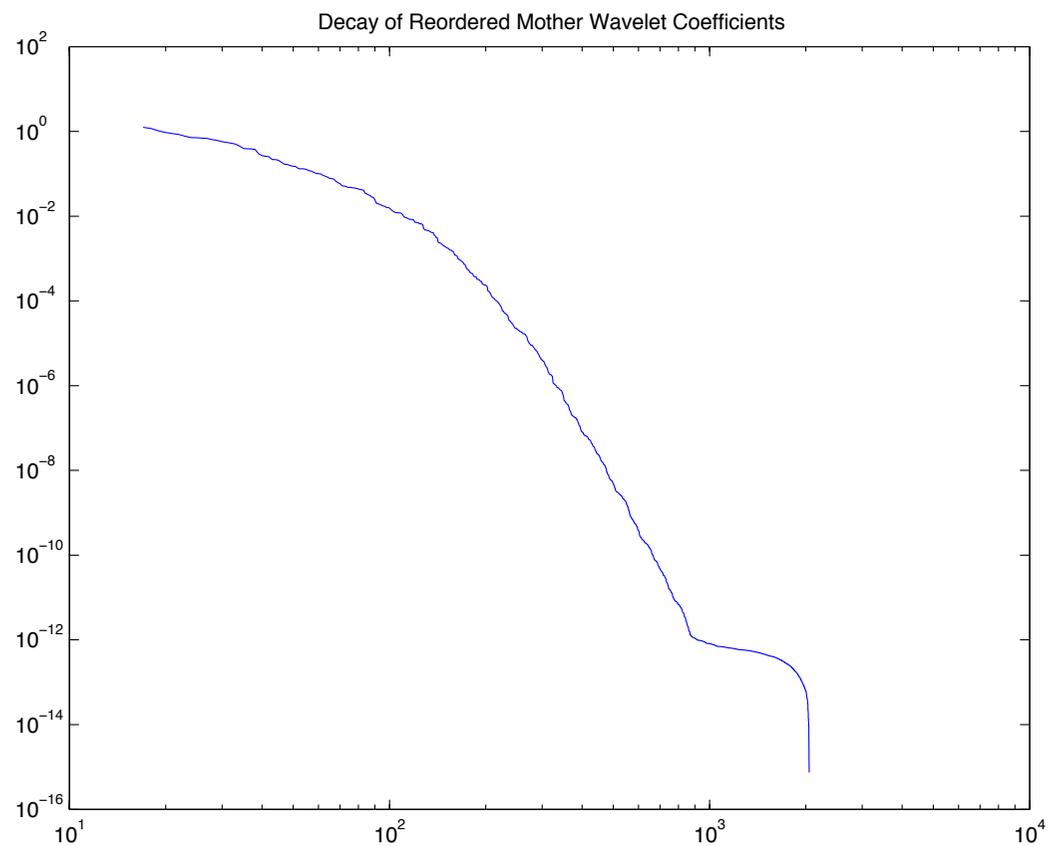
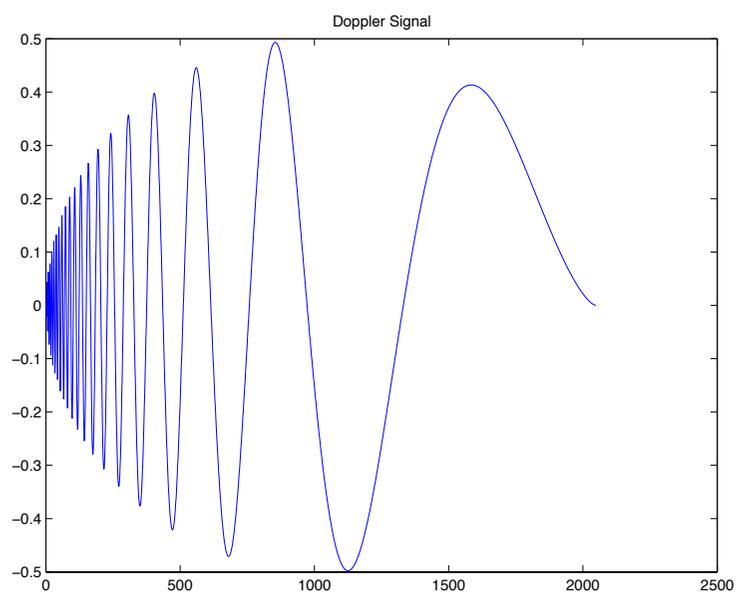
$$|f|_{(1)}^2 \geq |f|_{(2)}^2 \geq \dots \geq |f|_{(N)}^2$$

$$\mathcal{F}_p(C) = \{f : |f|_{(n)} \leq Cn^{-1/p}, \forall n\}$$

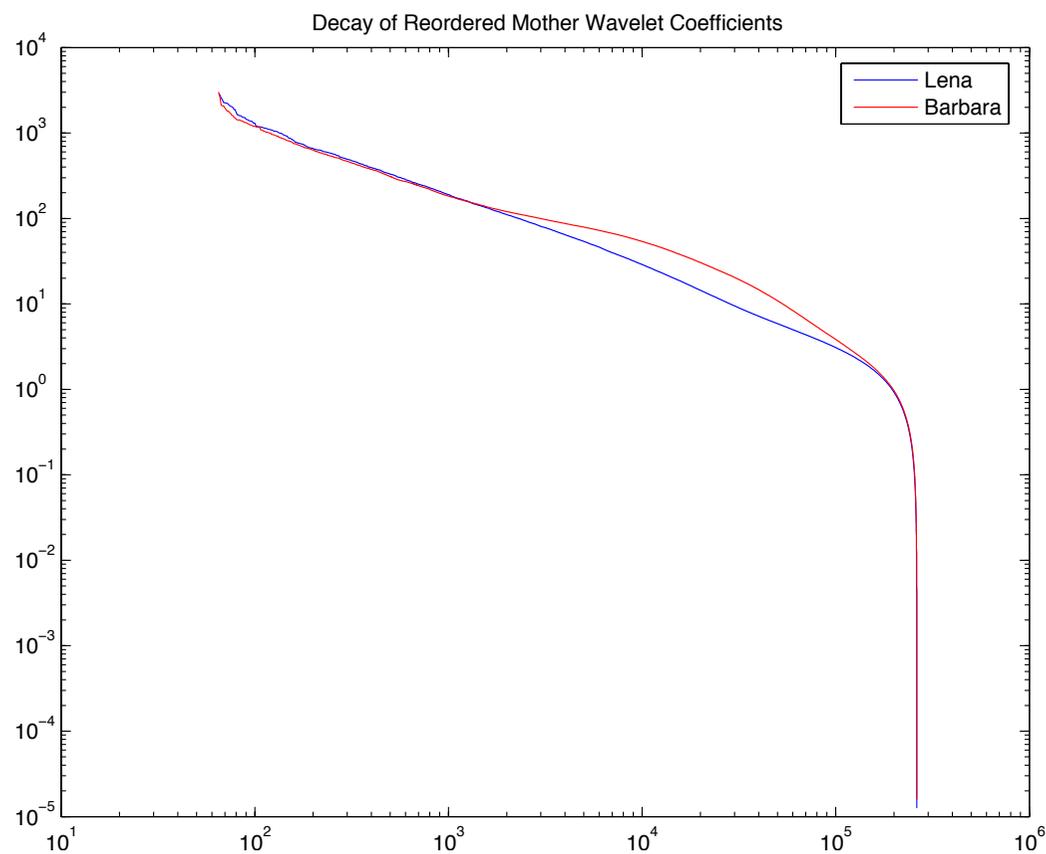
- This is what makes transform coders work (sparse coding)



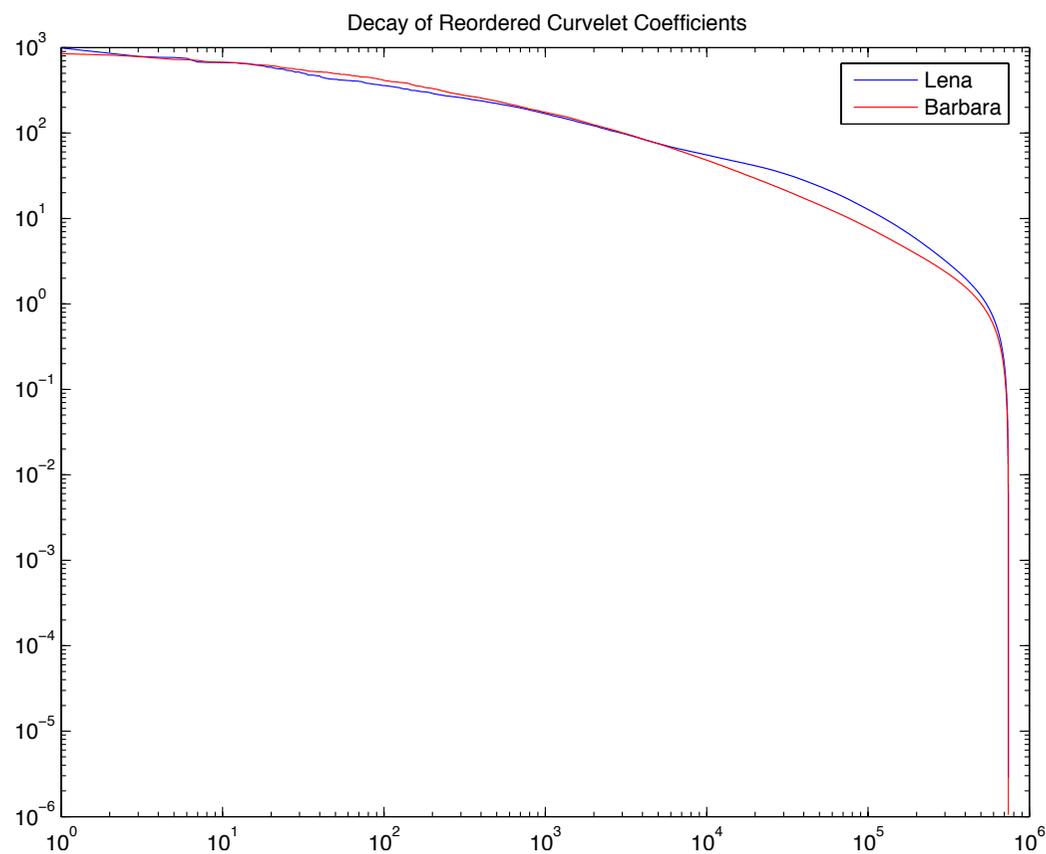
Compressible Signals I: Wavelets in 1D



Compressible Signals II: Wavelets in 2D



Compressible Signals II: Curvelets



Examples of Compressible Signals

- *Smooth signals.* Continuous-time object has s bounded derivatives, then n th largest entry of the wavelet or Fourier coefficient sequence

$$|f|_{(n)} \leq \begin{cases} C \cdot n^{-s-1/2} & 1 \text{ dimension} \\ C \cdot n^{-s/d-1/2} & d \text{ dimension} \end{cases}$$

- *Signals with bounded variations.* In 2 dimensions, the BV norm of a continuous time object is approximately

$$\|f\|_{BV} \approx \|\nabla f\|_{L_1}$$

In the wavelet domain

$$|\theta(f)|_{(n)} \leq C \cdot n^{-1}.$$

- Many other examples: e.g. Gabor atoms and certain classes of oscillatory signals, curvelets and images with edges, etc.

Nonlinear Approximation of Compressible Signals

- $f \in \mathcal{F}_p(C)$, $|f|_{(n)} \leq C \cdot n^{-1/p}$
- Keep K -largest entries in $f \rightarrow f_K$

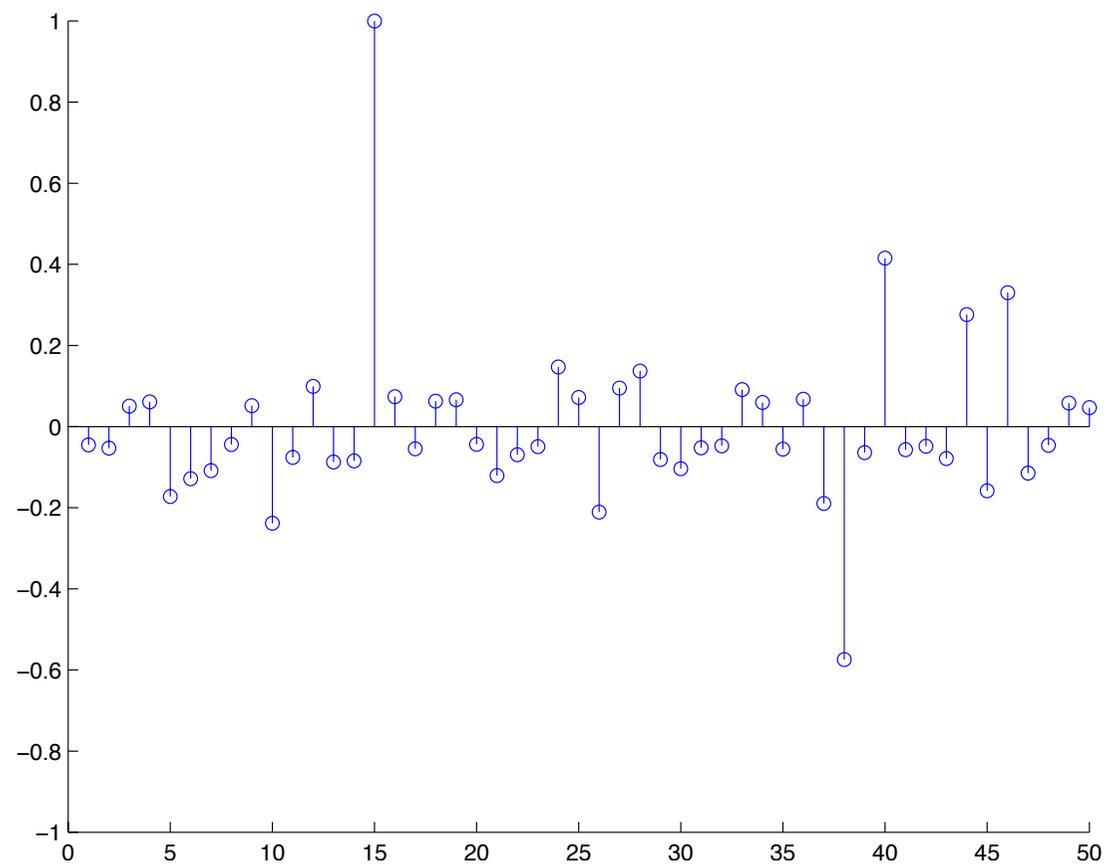
$$\|f - f_K\| \leq C \cdot K^{-r}, \quad r = 1/p - 1/2.$$

- E.g. $p = 1$, $\|f - f_K\| \leq C \cdot K^{-1/2}$.

Recovery of Compressible Signals

- How many measurements to recover f to within precision $\epsilon = K^{-r}$.
- Intuition: at least K , probably many more.

Where Are the Largest Coefficients?



Near Optimal Recovery of Compressible Signals

- Select K Gaussian random vectors (X_k) , $k = 1, \dots, K$

$$X_k \sim N(0, I_N)$$

- Observe $y_k = \langle f, X_k \rangle$
- Reconstruct by solving (P_1) ; minimize the ℓ_1 -norm subject to constraints.

Theorem 3 (C., Tao) Assume $0 < p < 1$ or for $p = 1$ that $\mathcal{F}_1(C)$ is the ℓ_1 -ball. Then with overwhelming probability

$$\sup_{\mathcal{F}_p(C)} \|f^\# - f\|_2 = C \cdot (K / \log N)^{-r}.$$

See also recent work by D. Donoho (2004)

Big Surprise

Want to know an object up to an error ϵ ; e.g. an object whose wavelet coefficients are sparse.

- *Strategy 1*: Oracle tells exactly (or you collect all N wavelet coefficients) which K coefficients are large and measure those

$$\|f - f_K\| \asymp \epsilon$$

- *Strategy 2*: Collect $K \log N$ random coefficients and reconstruct using ℓ_1 .

Surprising claim

- Same performance but with only $K \log N$ coefficients!
- Performance is achieved by solving an LP.

Optimality

- Can you do with fewer than $K \log N$ for accuracy K^{-r} ?
- Simple answer: **NO** (at least in the range $K \ll N$)

Optimality: Example

$$f \in B_1 := \{f, \|f\|_{\ell_1} \leq 1\}$$

- *Entropy numbers*: for a given set $\mathcal{F} \subset \mathbb{R}^N$, we $N(\mathcal{F}, r)$ is the smallest number of Euclidean balls of radius r which cover \mathcal{F}

$$e_k = \inf\{r > 0 : N(\mathcal{F}, r) \leq 2^{k-1}\}.$$

Interpretation in coding theory: to encode a signal from \mathcal{F} to within precision e_k , one would need at least k bits.

- Entropy estimates (Schütt (1984), Kühn (2001))

$$e_k \asymp \left(\frac{\log(N/k + 1)}{k} \right)^{1/2}, \quad \log N \leq k \leq N.$$

To encode an object f in the ℓ_1 -ball to within precision $1/\sqrt{K}$ one would need to spend at least $O(K \log(N/K))$ bits. For $K \asymp N^\beta$, $\beta < 1$, $O(K \log N)$ bits.

Gelfand n -width (Optimality)

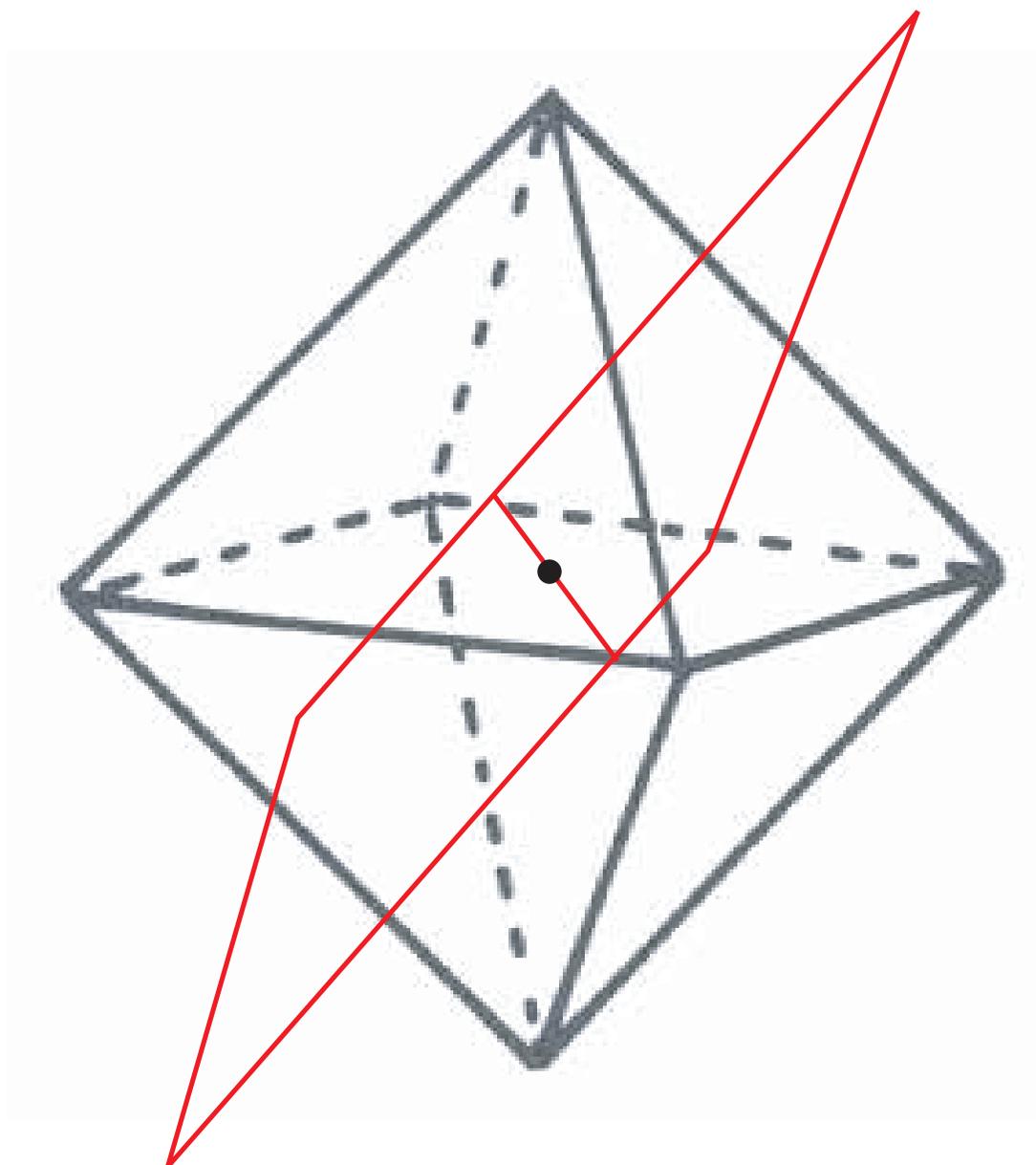
- k measurements Ff ; this sets the constraint that f live on an affine space $f_0 + S$ where S is a linear subspace of co-dimension less or equal to k .
- *The data available for the problem cannot distinguish any object belonging to that plane.* For our problem, the data cannot distinguish between any two points in the intersection $B_1 \cap f_0 + S$. Therefore, any reconstruction procedure $f^*(y)$ based upon $y = F_\Omega f$ would obey

$$\sup_{f \in \mathcal{F}} \|f - f^*\| \geq \frac{\text{diam}(B_1 \cap S)}{2}.$$

- The *Gelfand* numbers of a set \mathcal{F} are defined as

$$c_k = \inf_S \left\{ \sup_{f \in \mathcal{F}} \|f|_S\| : \text{codim}(S) < k \right\},$$

Gelfand Width



Gelfand and entropy numbers (Optimality)

- Gelfand numbers dominate the entropy numbers (Carl, 1981)

$$\left(\frac{\log N/k}{k} \right)^{1/2} \asymp e_k \lesssim c_k$$

- Therefore, for error $1/k$

$$k \log N/k \lesssim \# \text{meas.}$$

- Similar argument for \mathcal{F}_p

Something Special about Gaussian Measurements?

- Works with the other measurement ensembles
- *Binary ensemble*: $F(k, t) = \pm 1$ with prob. $1/2$

$$\sup \|f^\sharp - f\|_2 = C \cdot (K / \log N)^{-r}.$$

- *Fourier ensemble*:

$$\sup \|f^\sharp - f\|_2 = C \cdot (K / \log^3 N)^{-r}.$$

Restricted Isometries

- Restricted isometry constants δ_S

$$1 - \delta_S \leq \|F_T^* F_T\| \leq 1 + \delta_S, \quad \forall T, |T| \leq S.$$

with F_T , $K \times |T|$ matrix obtained by sampling the columns with indices in T .

- Restricted orthogonality constants

$$\langle F_T c, F_{T'} \rangle \leq \theta_S \cdot \|c\| \|c'\|$$

- Observation:

$$\theta_S \leq \delta_{2S} \leq \theta_S + \delta_S$$

Restricted Isometries and Exact Reconstruction

$$(P_1) \quad f^\sharp = \operatorname{argmin}_{g \in \mathbb{R}^N} \|g\|_{\ell_1}, \quad \text{subject to } Fg = Ff.$$

Theorem 4 (C., Tao) *Suppose $\delta_S + 3\theta_S < 1$. Then*

$$\|f^\sharp - f\| = 0.$$

for ALL signals supported on any set T with $|T| \leq S := K/\lambda$.

Restricted Isometries and Optimal Recovery

Theorem 5 (C., Tao) *Suppose $\delta_S + 3\theta_S < 1$ and $\delta_S < 1/2$. Then*

$$\sup_{f \in \mathcal{F}_p(C)} \|f - f^\sharp\| \leq C \cdot (K/\lambda)^{-r}.$$

This is a purely deterministic statement. Nothing is random here!

Uniform Uncertainty Principle

A measurement matrix F obeys the UUP with oversampling factor λ if for *all* subsets T such that $|T| \leq K/\lambda$

$$\mathbf{1/2} \lesssim \lambda_{\min}(F_T^* F_T) \leq \lambda_{\max}(F_T^* F_T) \lesssim \mathbf{3/2}$$

UUP: Interpretation



W. Heisenberg

- Suppose F is a partial discrete DFT, Ω set of observed frequencies: $F(k, t) = \exp(i2\pi kt/N)/\sqrt{N}$.
- Signal f with support T obeying

$$|T| \leq \alpha K/\lambda$$

- UUP says that with overwhelming probability

$$\|\hat{f}|_{\Omega}\| \leq \sqrt{3K/2N}\|f\|$$

- No concentration is possible unless $K \asymp N$
- “Uniform” because must hold for all such T 's

UUP Gives Everything!

- Exact reconstruction of all sparse signals
- Optimal recovery of all compressible signals

Examples

- Gaussian ensemble obeys UUP with oversampling factor $\log N$
- Binary ensemble obeys UUP with oversampling factor $\log N$
- Fourier ensemble obeys UUP with oversampling factor $(\log N)^3$
(essentially, Bourgain)

UUP for the Gaussian Ensemble

- $F(k, t) = X_{k,t}/\sqrt{K}$
- Singular values of random Gaussian matrices: fixed T

$$(1 - \sqrt{c}) \lesssim \sigma_{\min}(F_T) \leq \sigma_{\max}(F_T) \lesssim (1 + \sqrt{c})$$

with overwhelming probability (exceeding $1 - e^{-\beta K}$).

Reference, S. J. Szarek, Condition numbers of random matrices, *J. Complexity* (1991),

See also Ledoux (2001), Johnstone (2002), El-Karoui (2004)

- Marchenko-Pastur law: $c = |T|/K$.
- Union bound give result for all T provided

$$|T| \leq \gamma \cdot K/(\log N/K).$$

Universal Codes

Want to compress sparse signals

- *Encoder*. To encode a discrete signal f , the encoder simply calculates the coefficients $y_k = \langle f, X_k \rangle$ and quantizes the vector y .
- *Decoder*. The decoder then receives the quantized values and reconstructs a signal by solving the linear program (P_1).

Conjecture Asymptotically nearly achieves the information theoretic limit.

Information Theoretic Limit: Example

- Want to encode the unit- ℓ_1 ball: $f \in \mathbf{R}^N : \sum_t |f(t)| \leq 1$.
- Want to achieve distortion D

$$\|f - f^\sharp\|^2 \leq D$$

- How many bits? Lower bounded by entropy of the unit- ℓ_1 ball:

$$\# \text{ bits} \geq C \cdot D \cdot (\log(N/D) + 1)$$

- Same as number of measured coefficients

Robustness

- Say with K coefficients

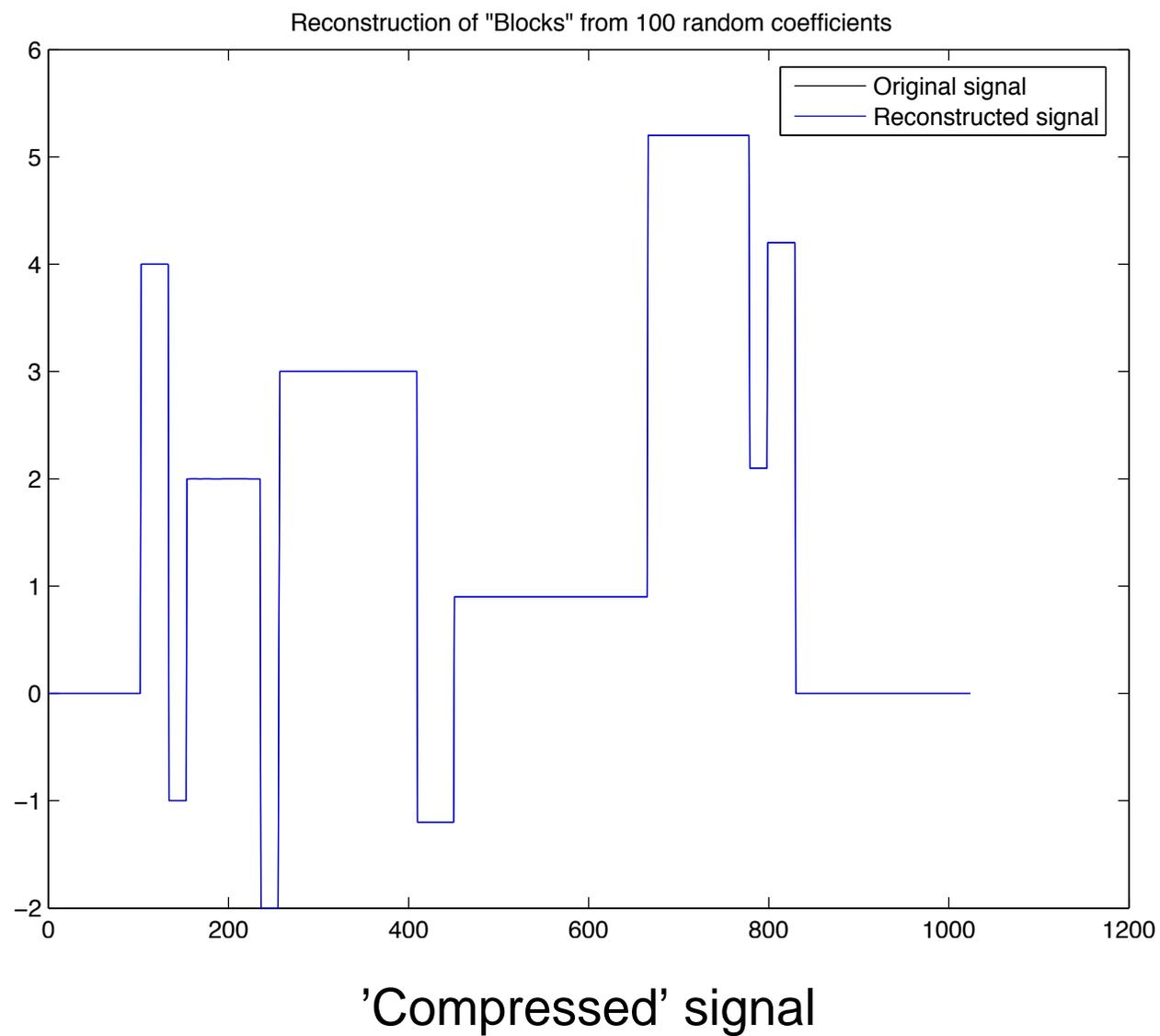
$$\|f - f^\# \| ^2 \asymp 1/K$$

- Say we loose half of the bits (packet loss). How bad is the reconstruction?

$$\|f - f_{50\%}^\# \| ^2 \asymp 2/K$$

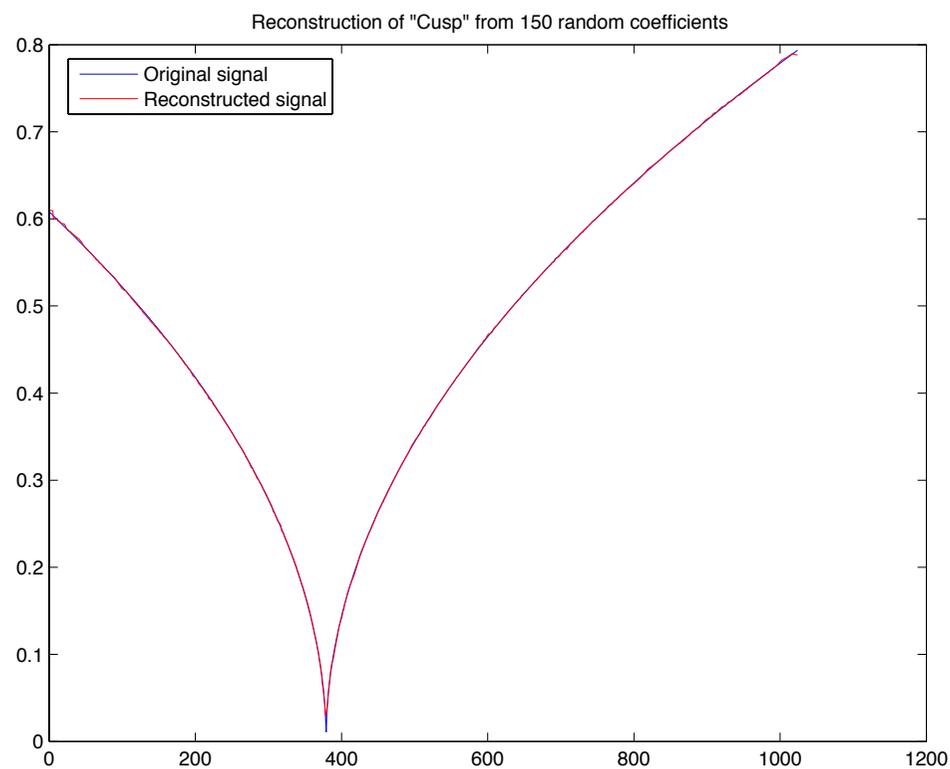
- Democratic!

Reconstruction from 100 Random Coefficients

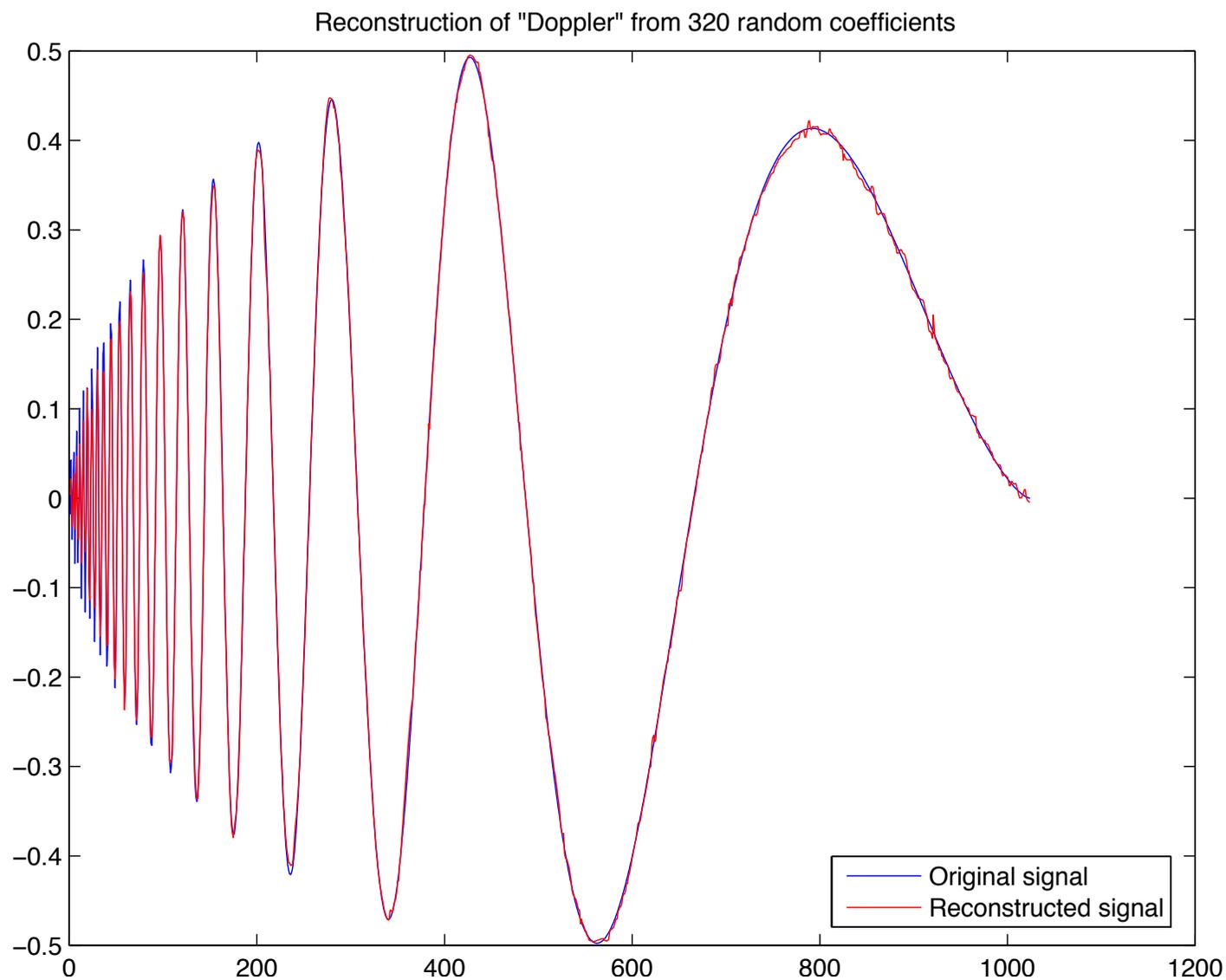


Reconstruction from Random Coefficients

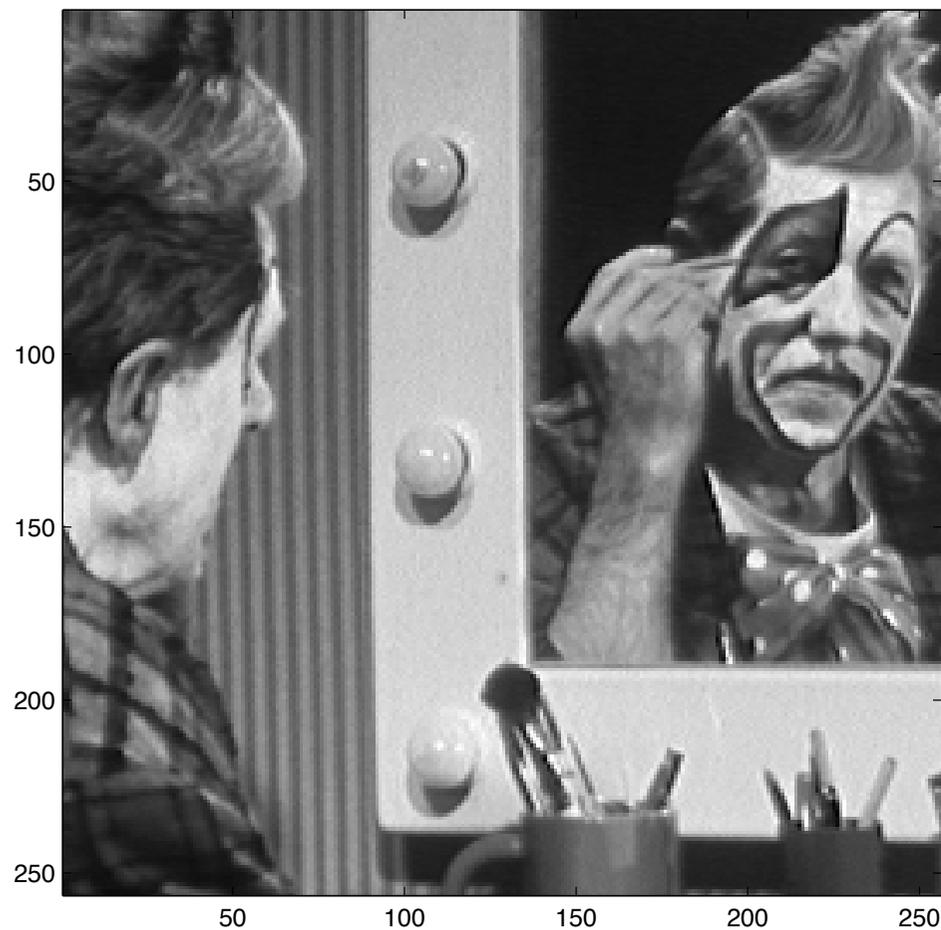
Minimize TV subject to random coefficients + ℓ_1 -norm of wavelet coefficients.



Reconstruction from Random Coefficients

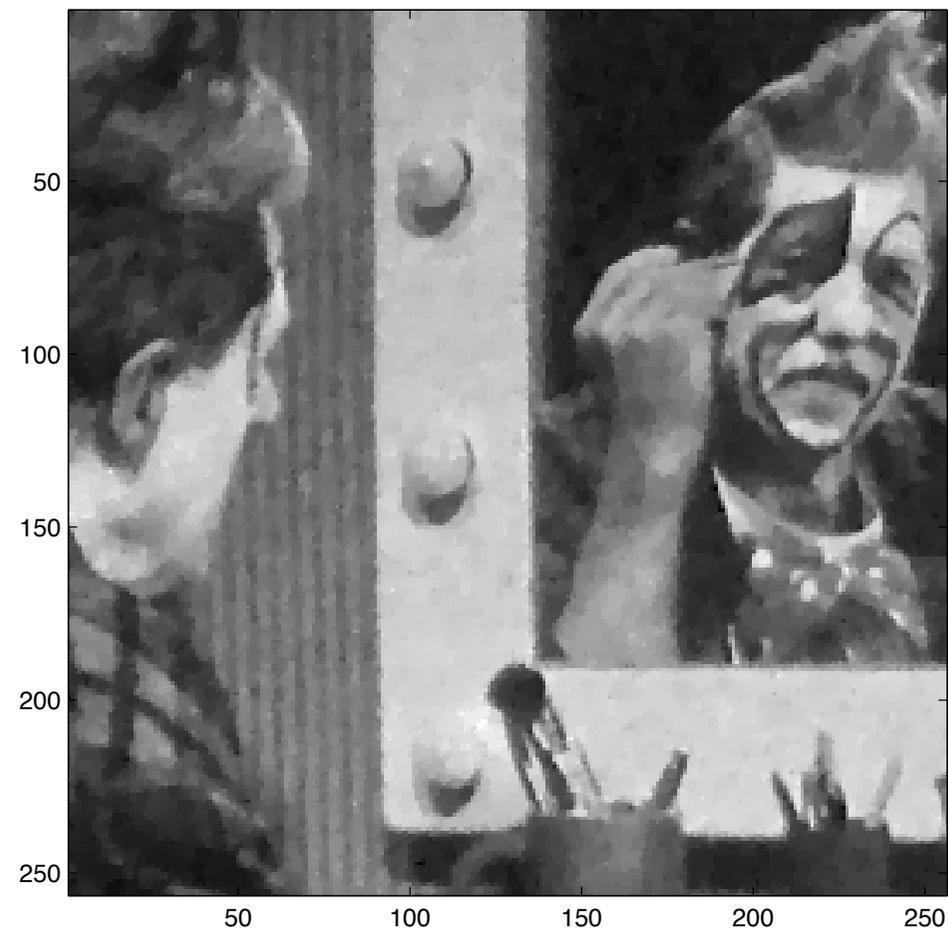


Reconstruction from Random Coefficients



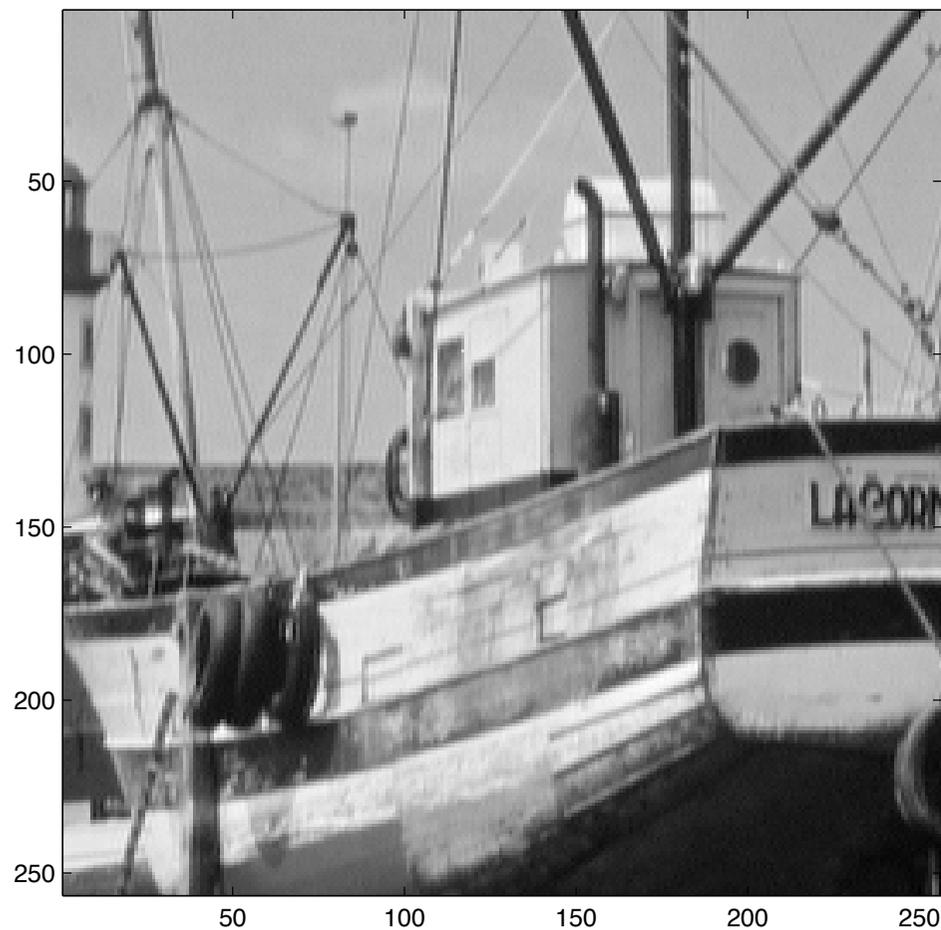
Original

Reconstruction from 15K random coefficients



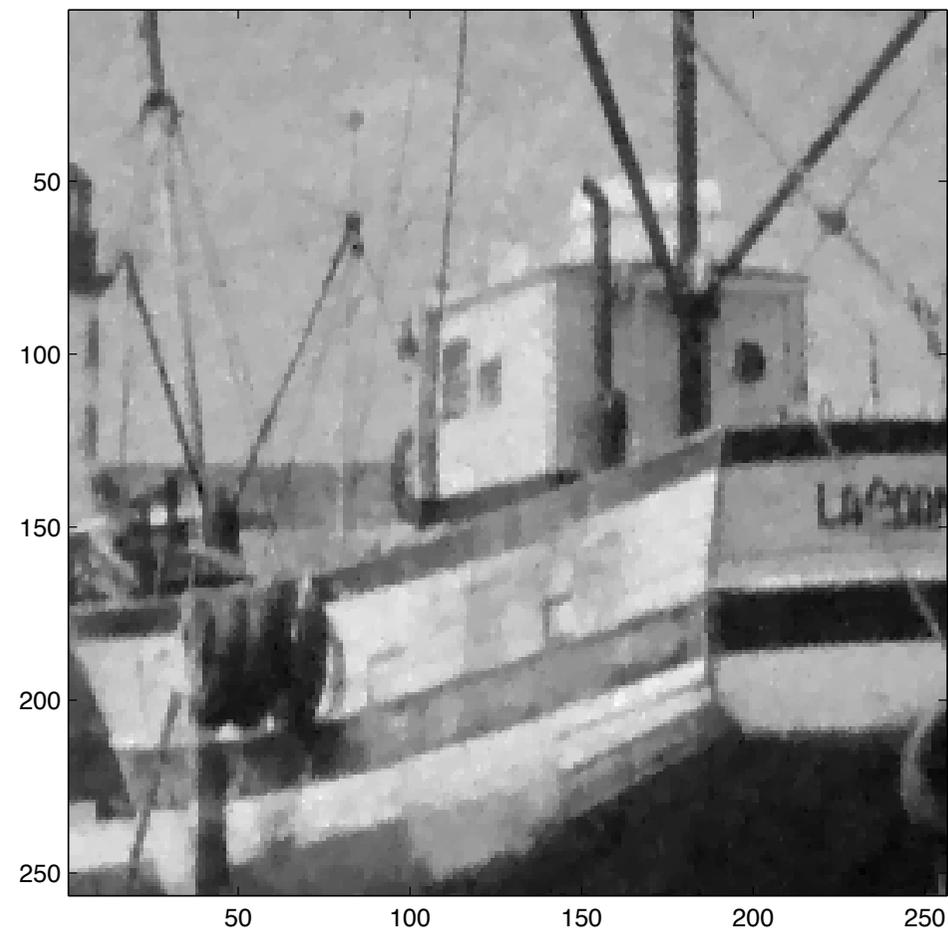
With 15K

Reconstruction from Random Coefficients



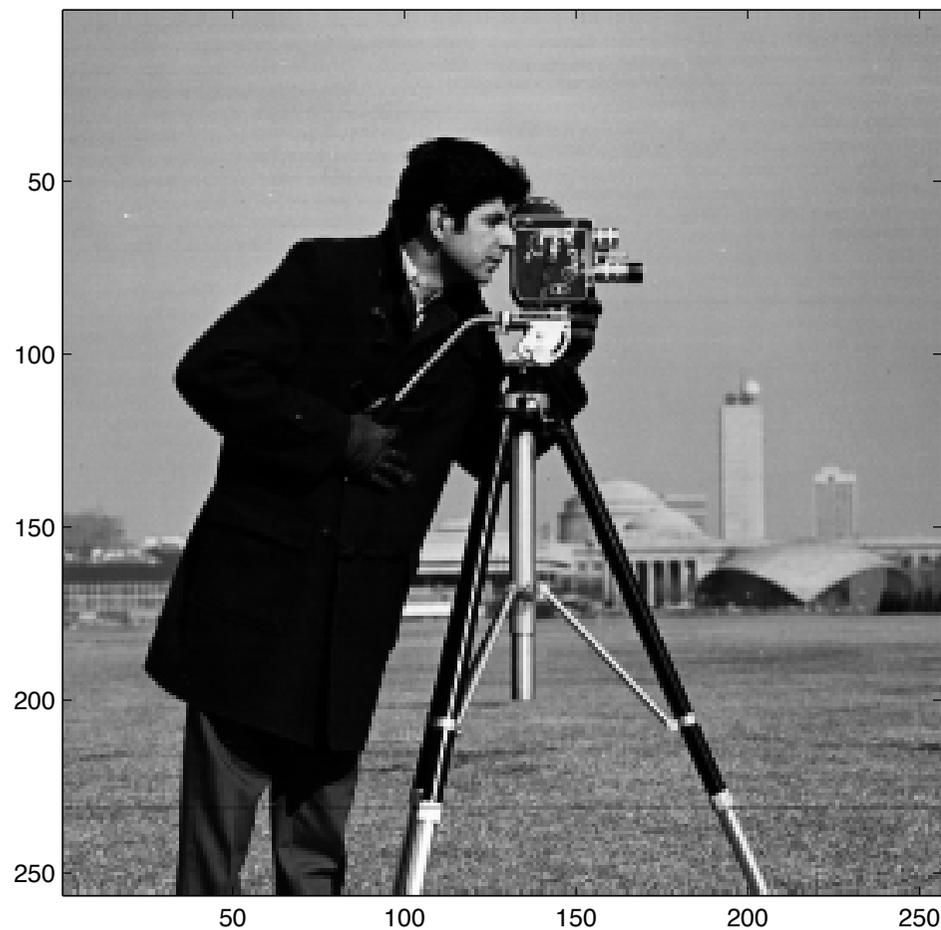
Original

Reconstruction from 15K random coefficients



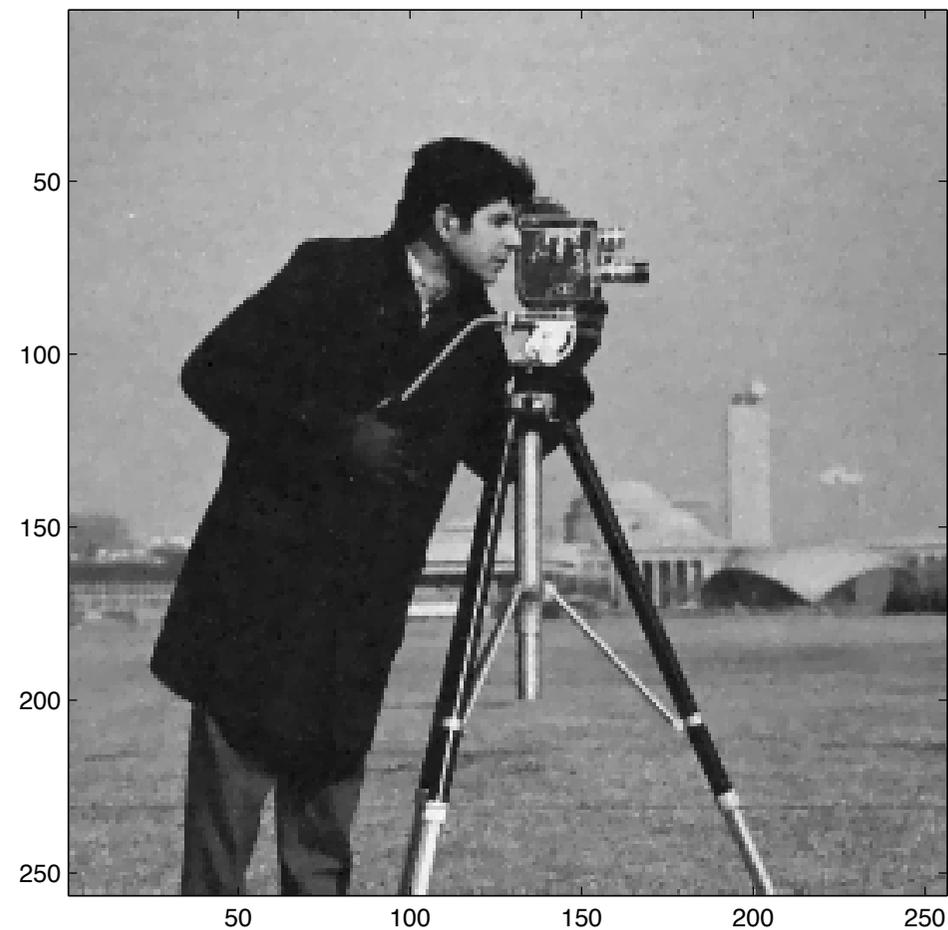
With 15K

Reconstruction from Random Coefficients



Original

Reconstruction from 25K random coefficients



With 25K

Summary

- Possible to reconstruct a compressible signal from a few measurements only
- Achieved by random measurements
- Need to solve an LP
- Nearly optimal
- Many applications
 - Finding sparse decompositions
 - Decoding of random linear codes