

Analyzing  
Cosmic Structure Formation  
by DTFF.

# Analyzing Cosmic Structure Formation by DTFE.

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# Analyzing Cosmic Structure Formation by DTFF.

MGA Workshop IV:  
Multiscale Geometric Methods in Astronomical Data Analysis  
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# Delaunay Tessellation Field Estimator

## Contributors & Collaborators:

- Francis Bernardeau
- Willem Schaap
- Emilio Romano
- Pablo Araya Melo
- Erwin Platen

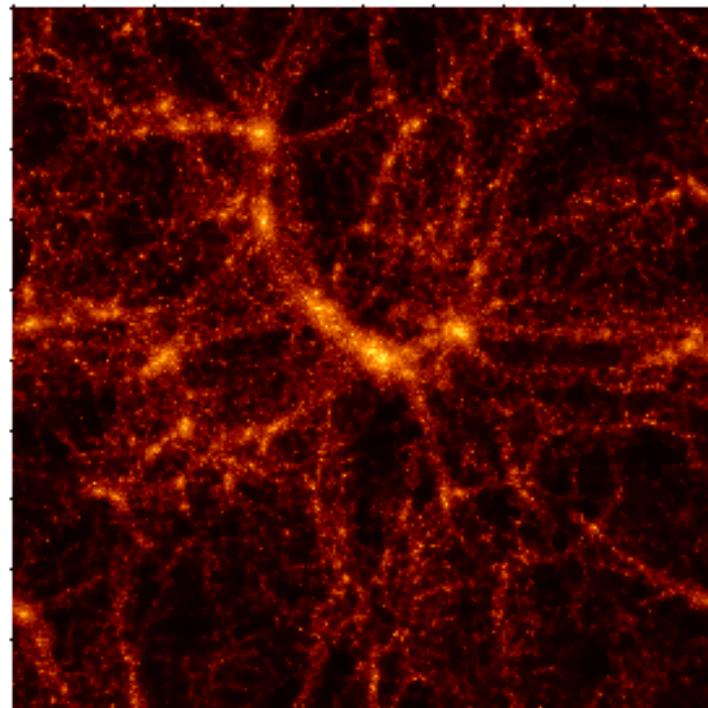
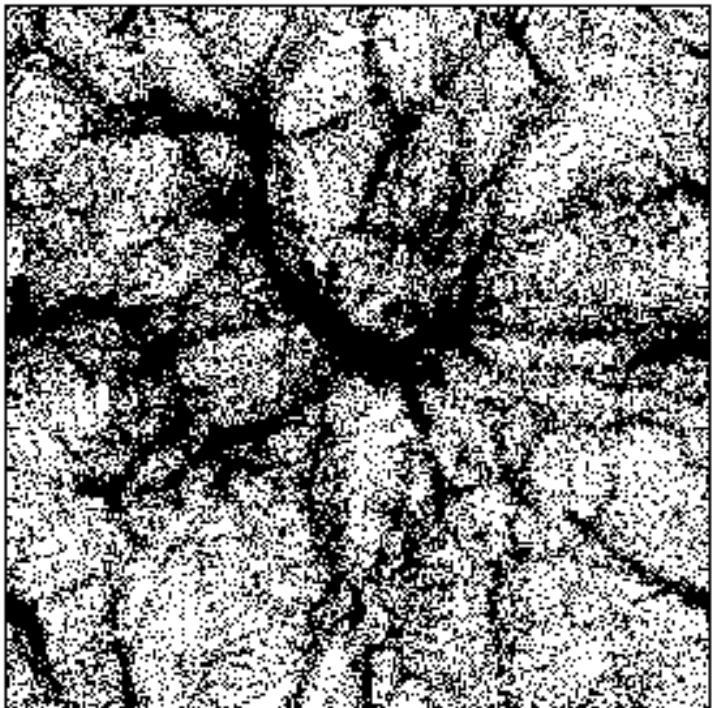
# The Issue:

Sampling &  
Reconstruction

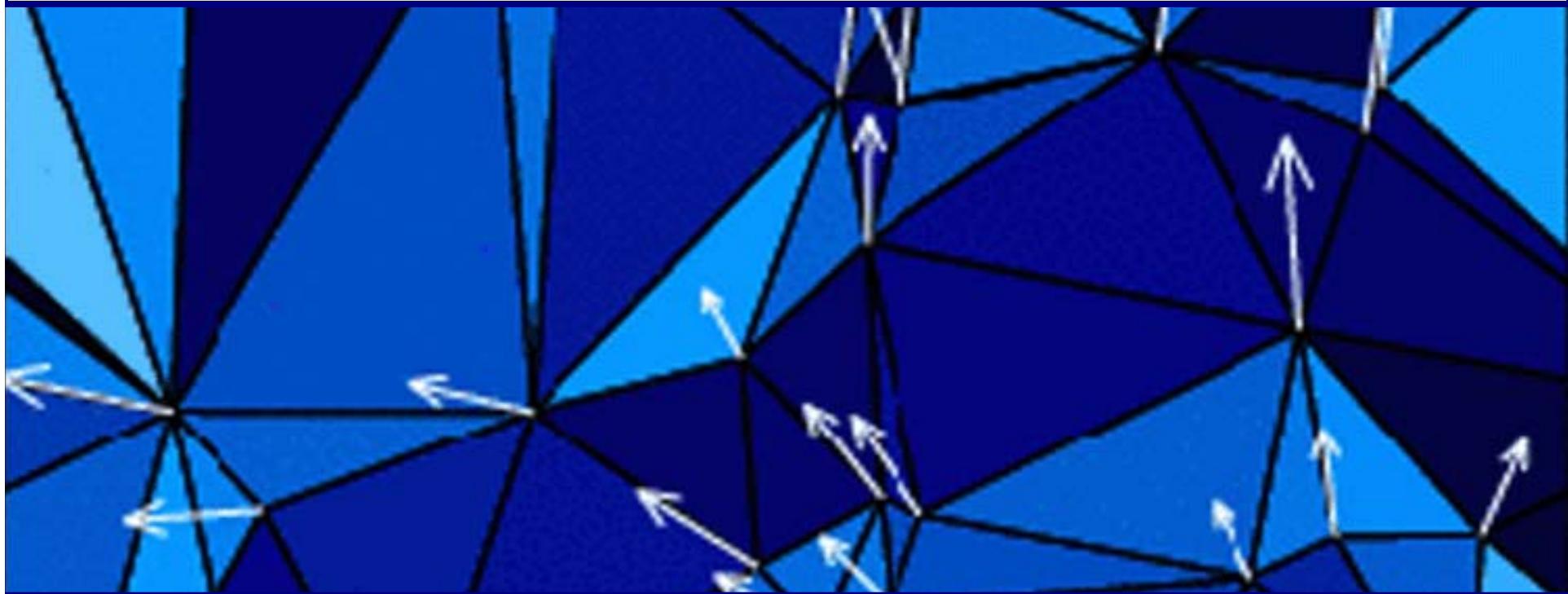
# Point Sample → Continuous Field

Issues:

- Anisotropy of Structural Features
- Hierarchical Infrastructure
- Inhomogeneous Sampling



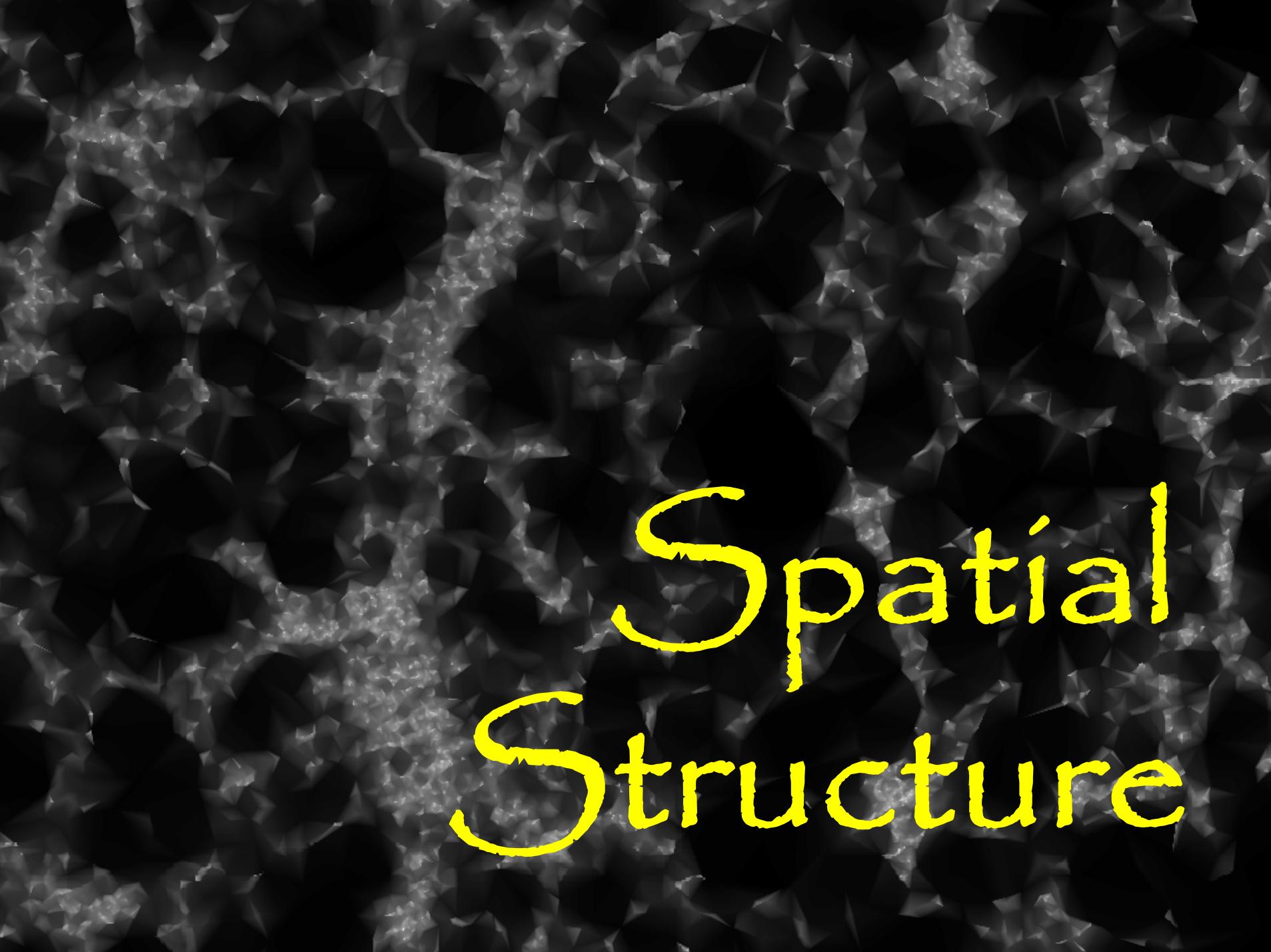
Point Sample → Continuous Field



Inferring information on  
Continuous and Volume-covering Fields,  
sampled – uniformly or irregularly –  
at a finite set of discrete locations

# Examples:

Cosmic Foam & Cosmic Flow



A dark grey background composed of a dense arrangement of small, irregularly shaped triangles, creating a textured, geometric pattern.

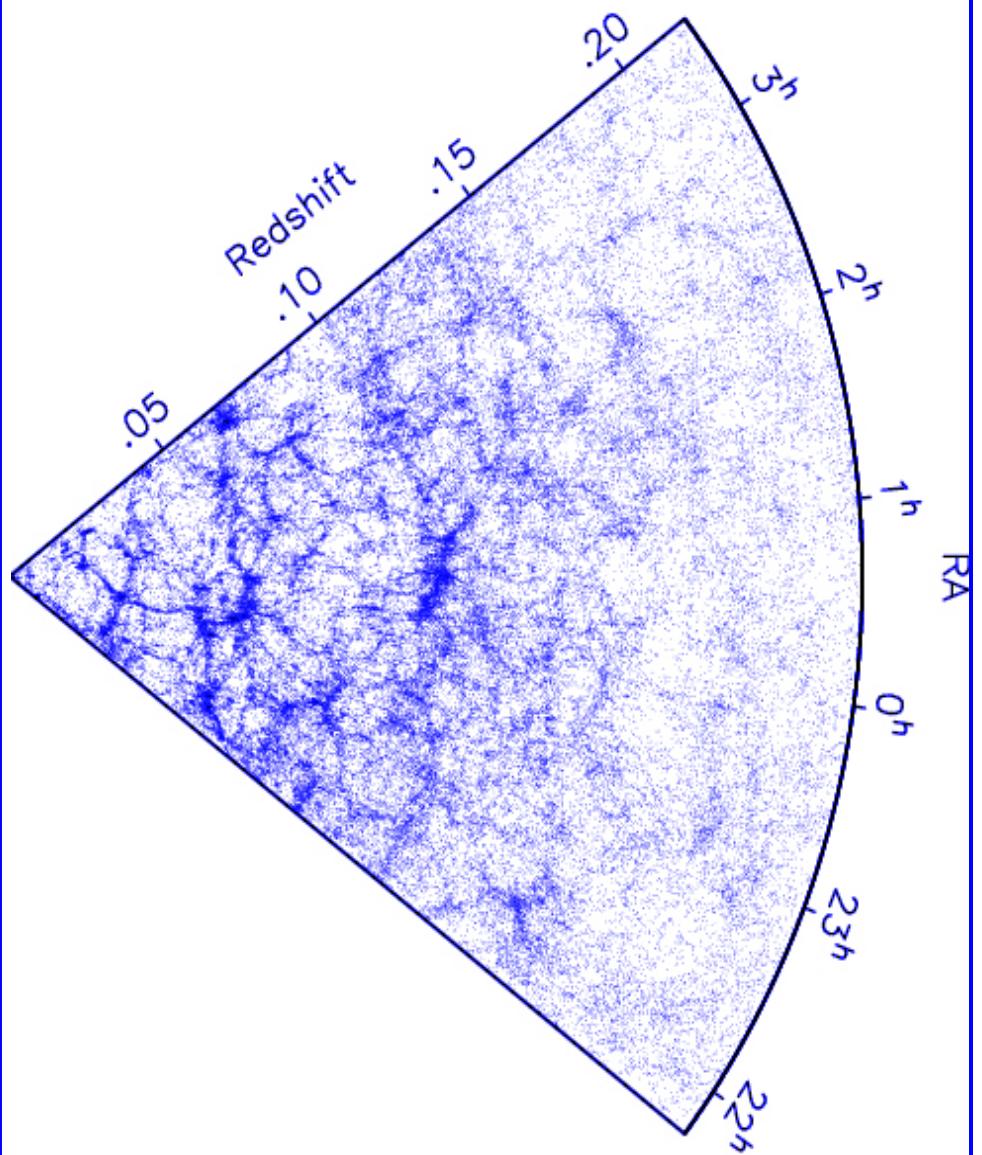
Spatial  
Structure

# Cosmic Foam Reconstruction

How to determine,  
throughout the survey volume,  
the corresponding  
continuous Density Field ???

Such that ...

- All structural features are optimally retained & reconstructed
- Internal substructure recovered at all levels



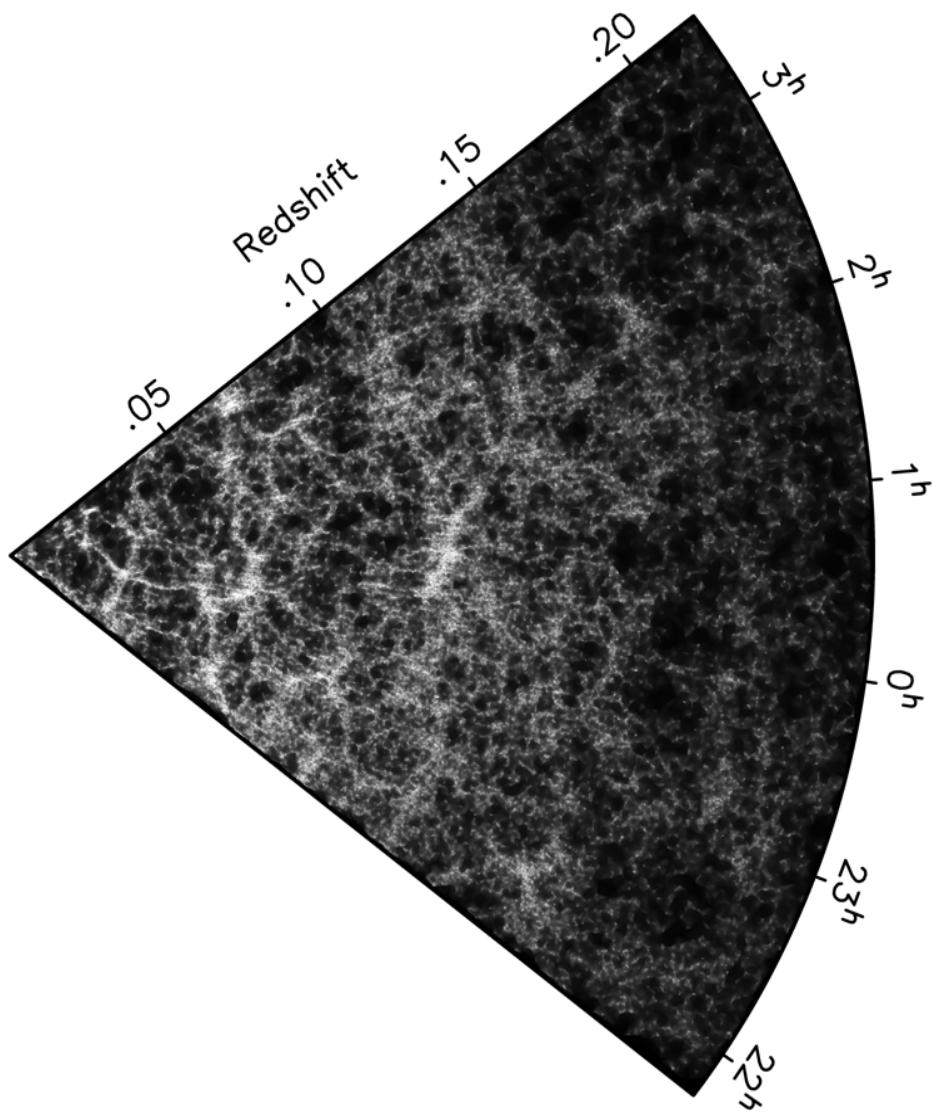
2dFGRS, complete, south slice

# Cosmic Foam Reconstruction

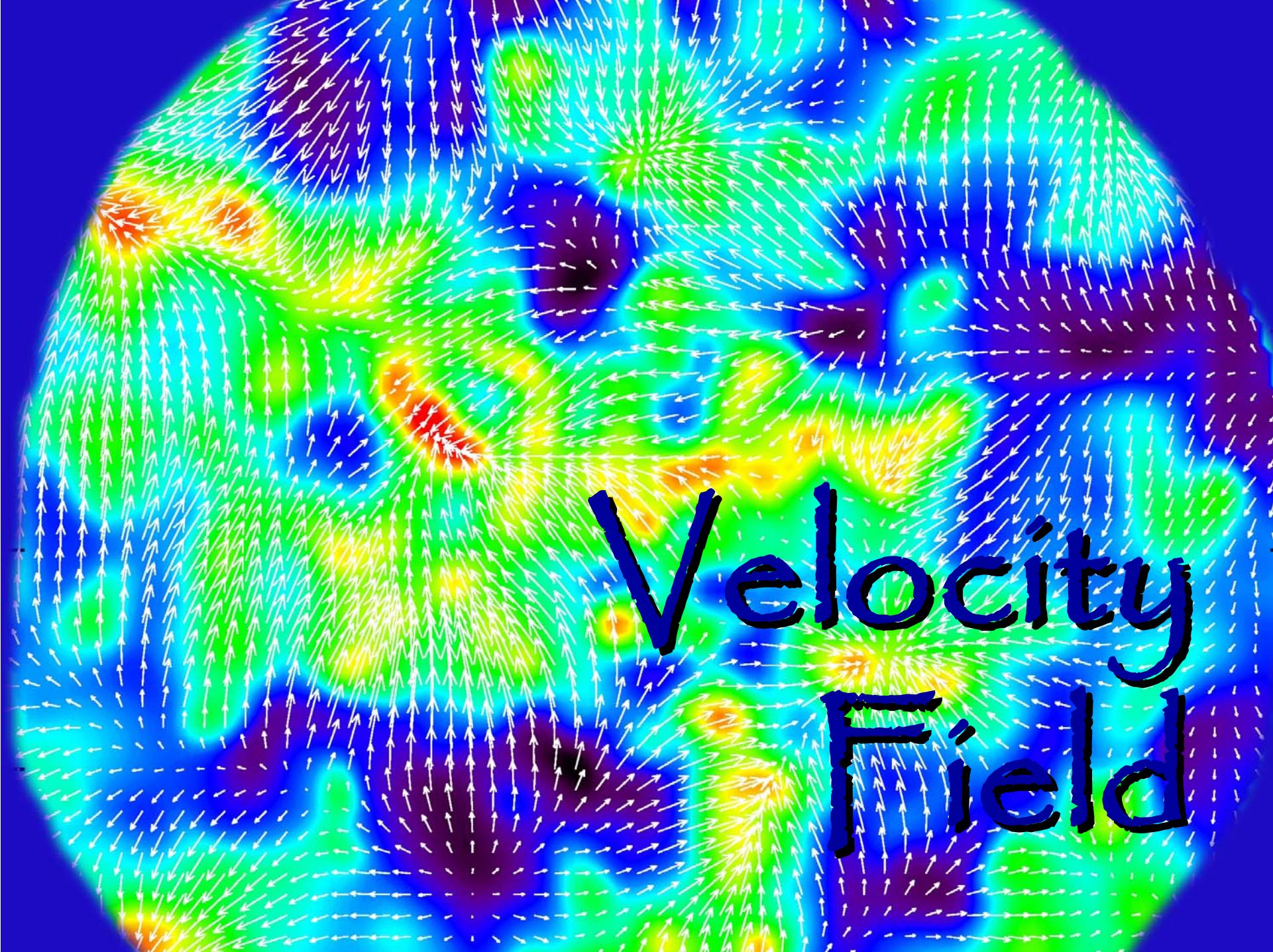
How to determine,  
throughout the survey volume,  
the corresponding  
continuous Density Field ???

Such that ...

- All structural features are optimally retained & reconstructed
- Internal substructure recovered at all levels



2dFGRS, complete, south slice



A 2D velocity field plot showing a flow field with arrows indicating direction and color indicating magnitude. The plot features a central peak of high velocity (red/orange) surrounded by a circular region of lower velocity (yellow/green), all set against a dark blue background.

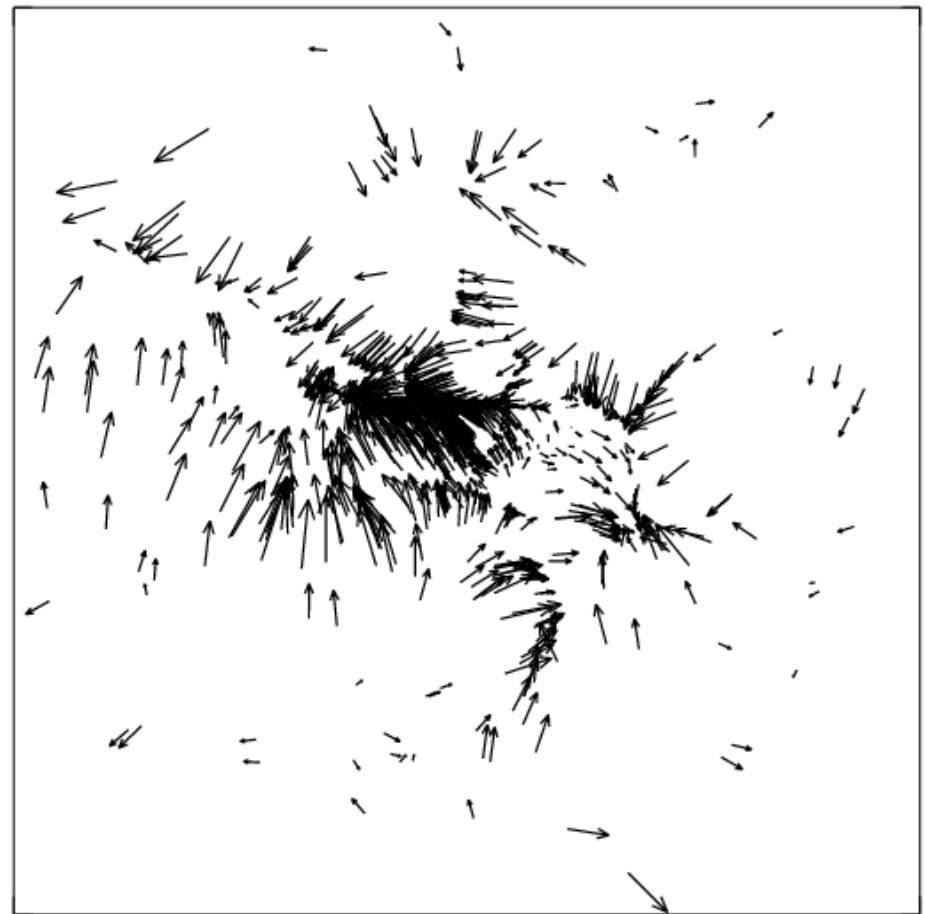
Velocity  
Field

# Cosmic Flow Reconstruction

How to determine,  
throughout the survey volume,  
the corresponding  
continuous Velocity Field ???

Such that ...

- Flow throughout the volume restored (assuming no shell-crossing)
- Restored velocities volume-weighted
- Shot-noise suppressed



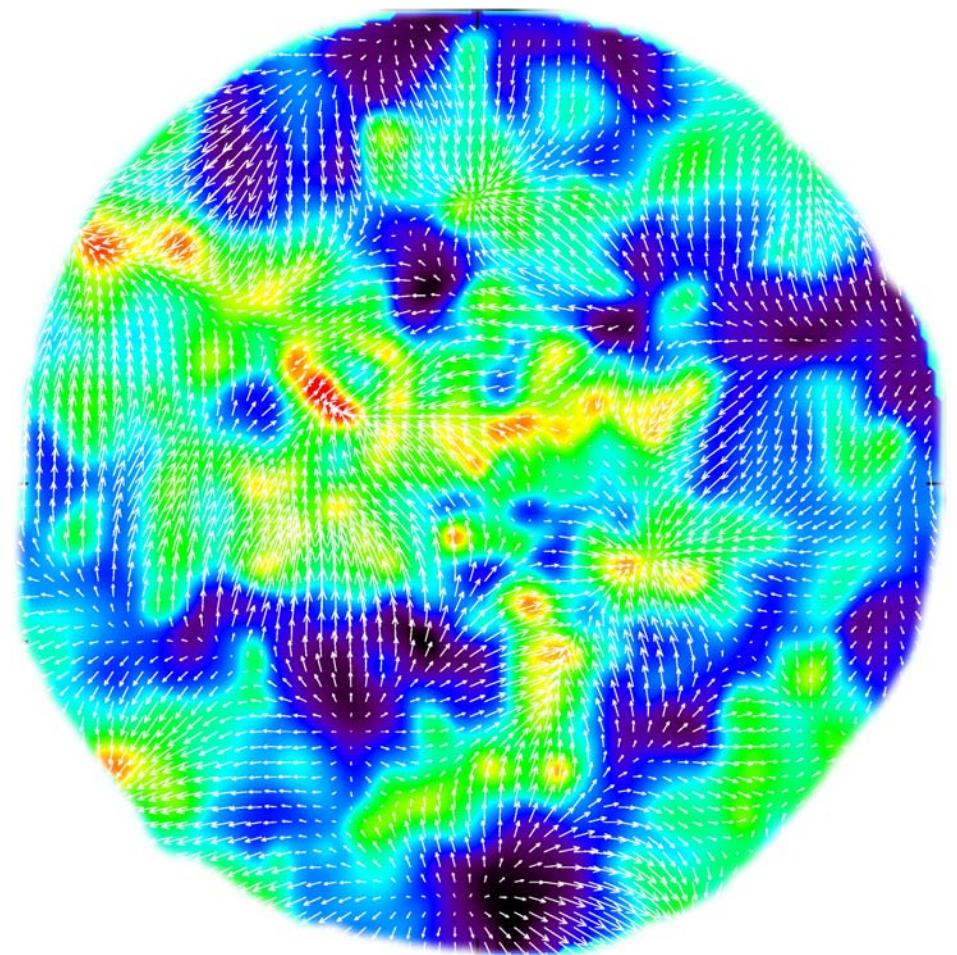
$PSC_z$ , (linearized) galaxy vel.

# Cosmic Flow Reconstruction

How to determine,  
throughout the survey volume,  
the corresponding  
continuous Velocity Field ???

Such that ...

- Flow throughout the volume  
restored (assuming no shell-crossing)
- Restored velocities volume-weighted
- Shot-noise suppressed



PSC<sub>z</sub>, velocity+density field

# Motivation:

Cosmic  
Structure Formation

# Cosmic Structure Formation

Structure Formation proceeds through Gravitational Instability:

- Small primordial (Gaussian) density and velocity perturbations amplify through their combined gravitational interaction.

$$\mathbf{g}(\mathbf{r}, t) = -\frac{1}{a} \nabla \phi = \frac{3\Omega H^2}{8\pi} \int d\mathbf{x}' \delta(\mathbf{x}', t) \frac{(\mathbf{x}' - \mathbf{x})}{|\mathbf{x}' - \mathbf{x}|^3}$$

- Following early linear evolution, genuine structures start to emerge in the subsequent phase of nonlinear evolution
- Two of the most salient characteristics of this evolution:

- hierarchical structure formation
- anisotropic collapse

# Hierarchical Structure Formation

## Gaussian Density Perturbations:

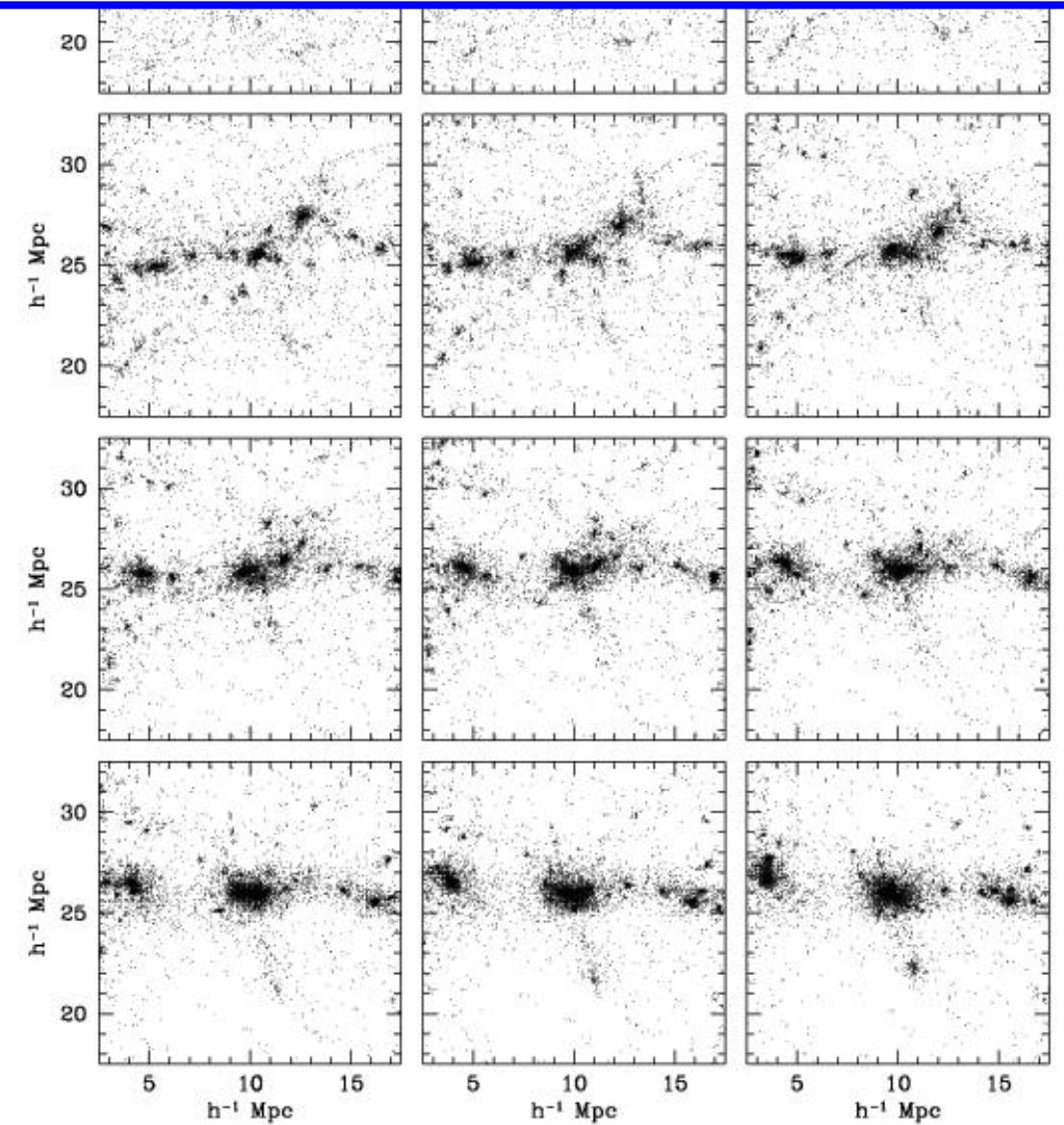
- Power spectrum  $P(k)$ :

$$n(k) \equiv \frac{d \log P(k)}{d \log k}$$

$$-3 < n < 1$$

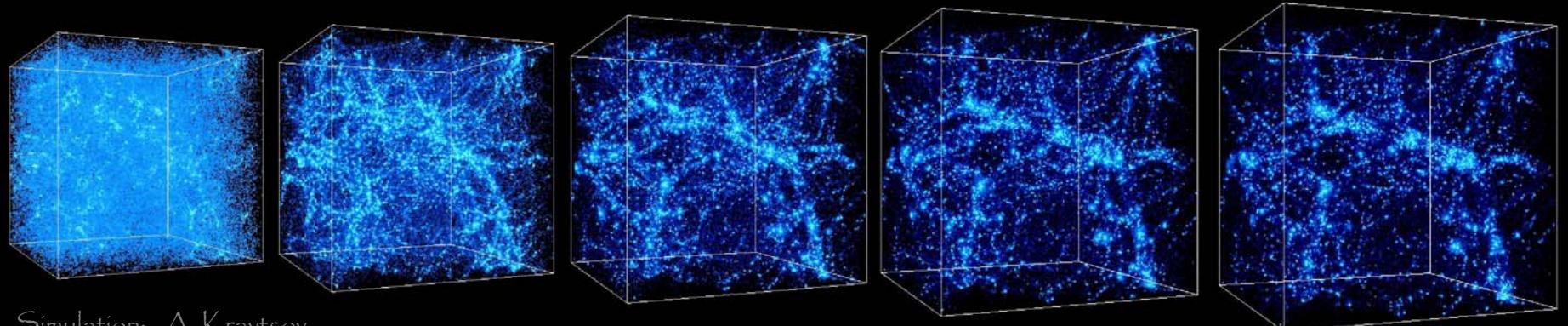
## Gradual Hierarchical Assembly:

- small objects emerge & collapse first
- merge with other clumps while forming larger object in hierarchy



# Anisotropic Collapse

- collapse along smallest axis → planar geometry ↔ wall
- collapse medium axis → elongated ↔ filament
- full 3-D collapse → clump ↔ clump/halo



Simulation: A. Kravtsov

# Sampling the Megaparsec Universe

- Megaparsec large scale structure in the Universe:
  - maps spatial structure:  
**Galaxy Redshift Surveys**
- Gravitational Structure formation in the Universe:
  - nonlinear clustering processes studied by means of  
**N-body computer simulations**
  - kinematics & dynamics:  
**peculiar velocities of galaxies**

# Sampling the Megaparsec Universe

In Non-linear Clustering Regime:

---

- Statistics unknown and/or highly contrived,  
i.e. “non-Gaussian” !!!
- A priori ignorance of  
level & complexity internal structure
- Complex features, geometries & patterns

# The Issue:

Sampling &  
Reconstruction

# Discrete (Point) Sample



# Continuous Field

Conventional astronomical “way of things”:

- Smoothing procedure, through “user-defined” Filter Process,
  - frequently rigid filter kernel,  
occasionally adaptive
- Definition of Filter implicitly includes
  - intentions or preferences designer
  - highlighting the desired information
  - usually (unintentionally) suppressing  
possibly relevant information

# Discrete (Point) Sample



# Continuous Field

In search of Parameterization and Interpolation method:

- to Estimate Field Values,  
throughout D-dimensional sample volume
- Local,  
only dependent on field values direct neighbourhood
- Fully Self-adaptive and entirely Objective
- Defined only, and nothing else but, by the

Point Process itself

# Method:

## Natural Neighbour Interpolation

# Discrete (Point) Sample



# Continuous Field

A variety of multi-dimensional methods were developed:

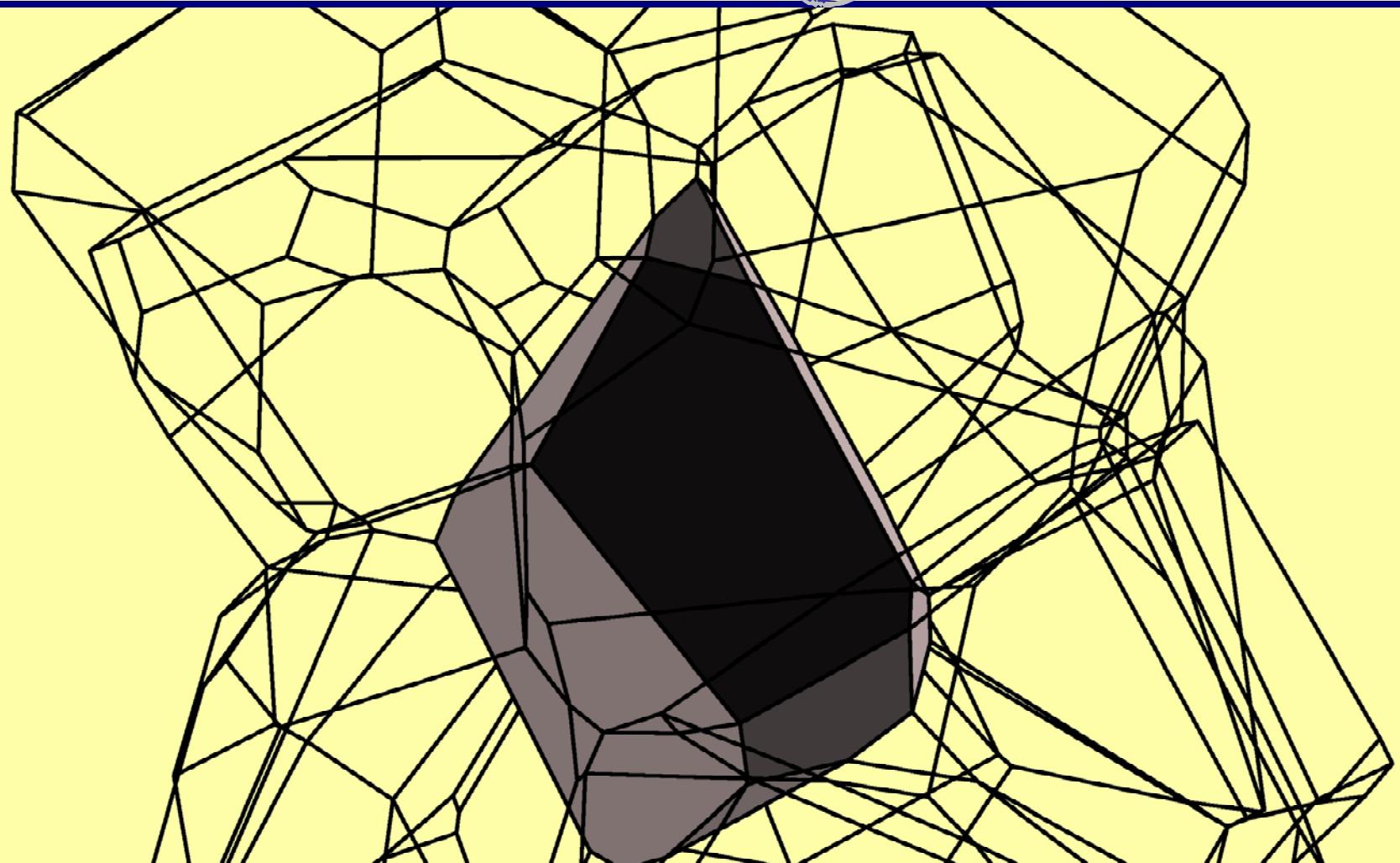
- Multidimensional Spline Interpolation
- Kriging (Matheron 1973)

Here we develop and elaborate on a linear version of a class of methods emerging from the field of computational geometry:

- Natural Neighbour Interpolation

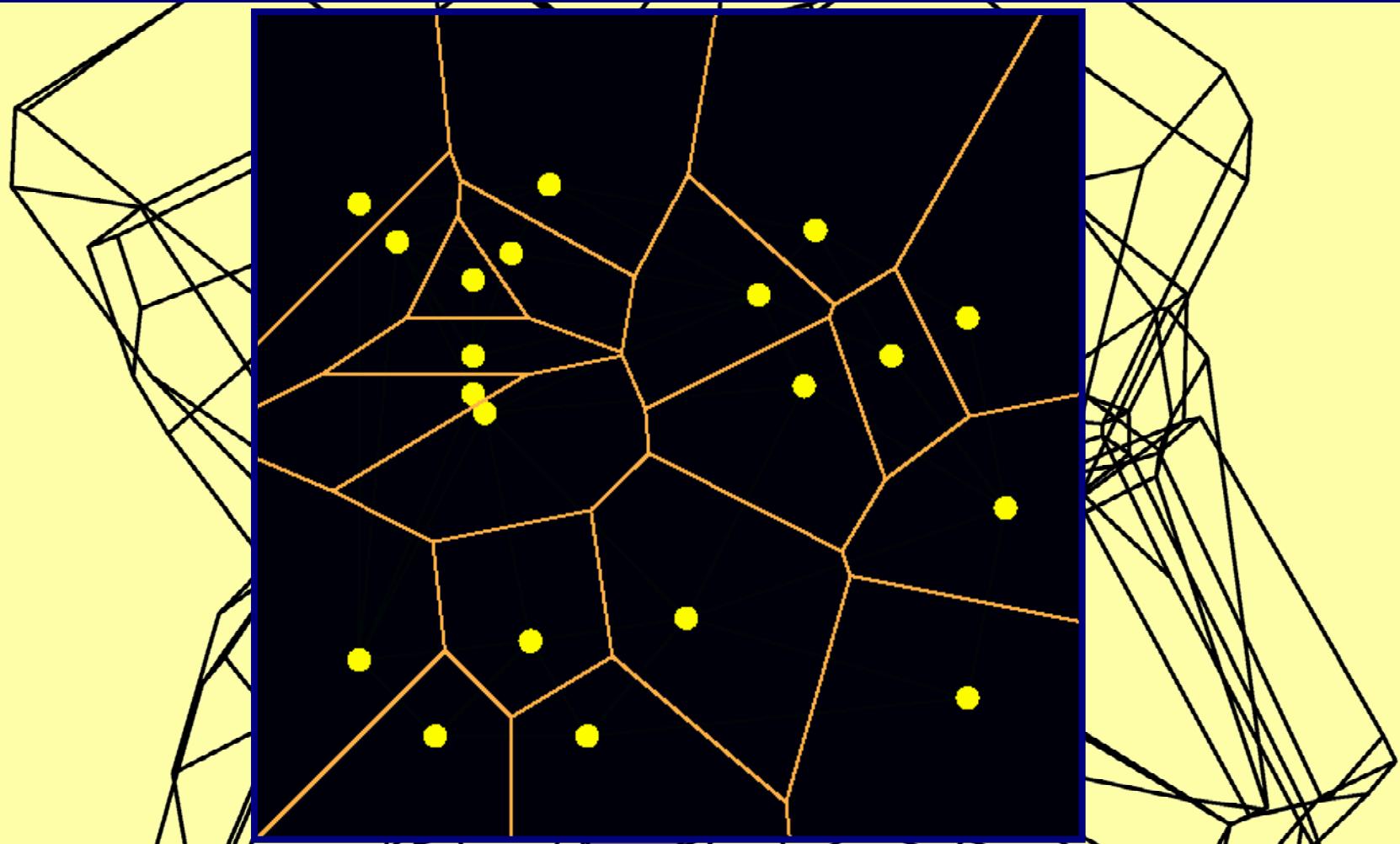
(Sibson 1980, 1981; Watson 1992)

# Natural Neighbours



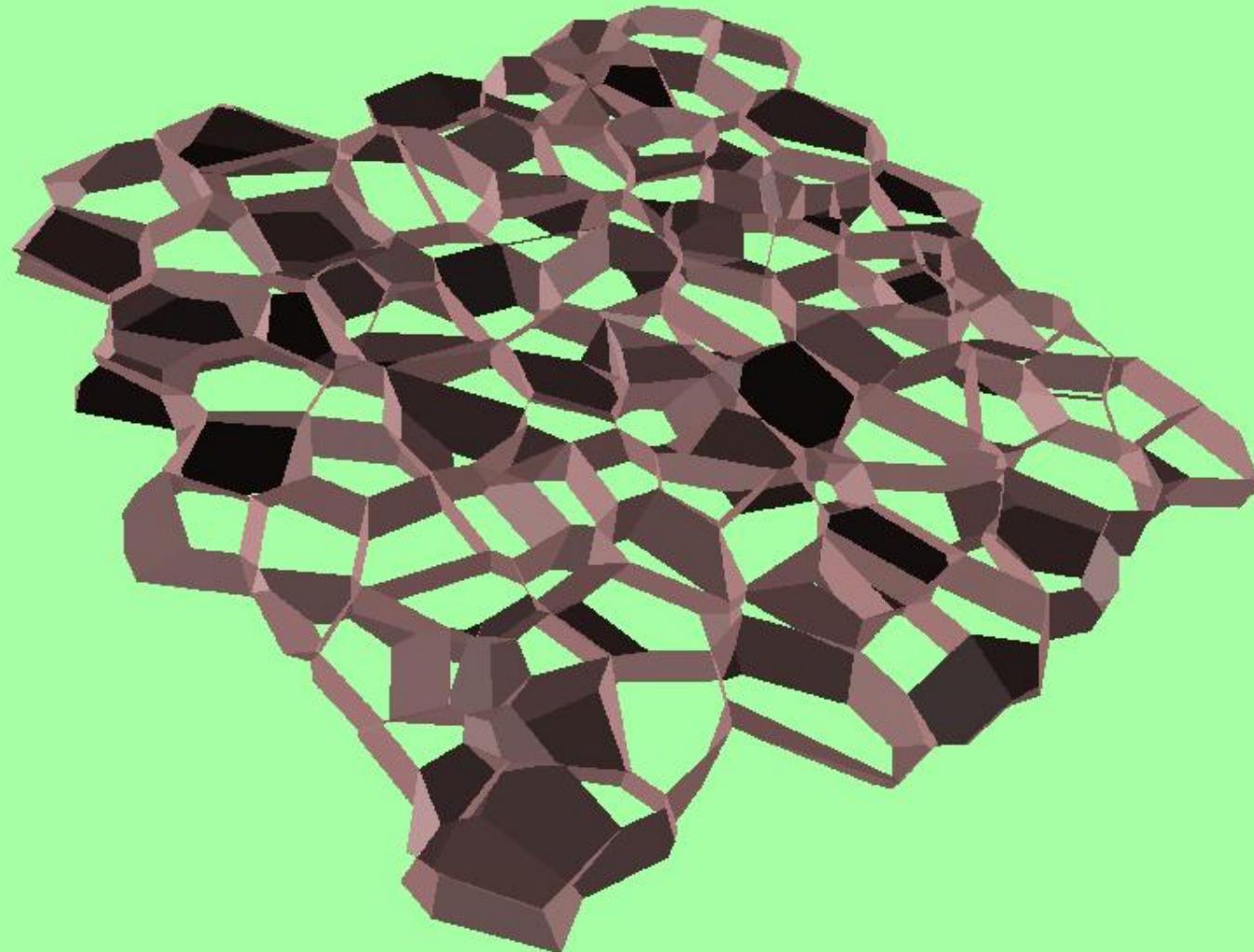
# Voronoi Tessellations

# Voronoi Tessellations

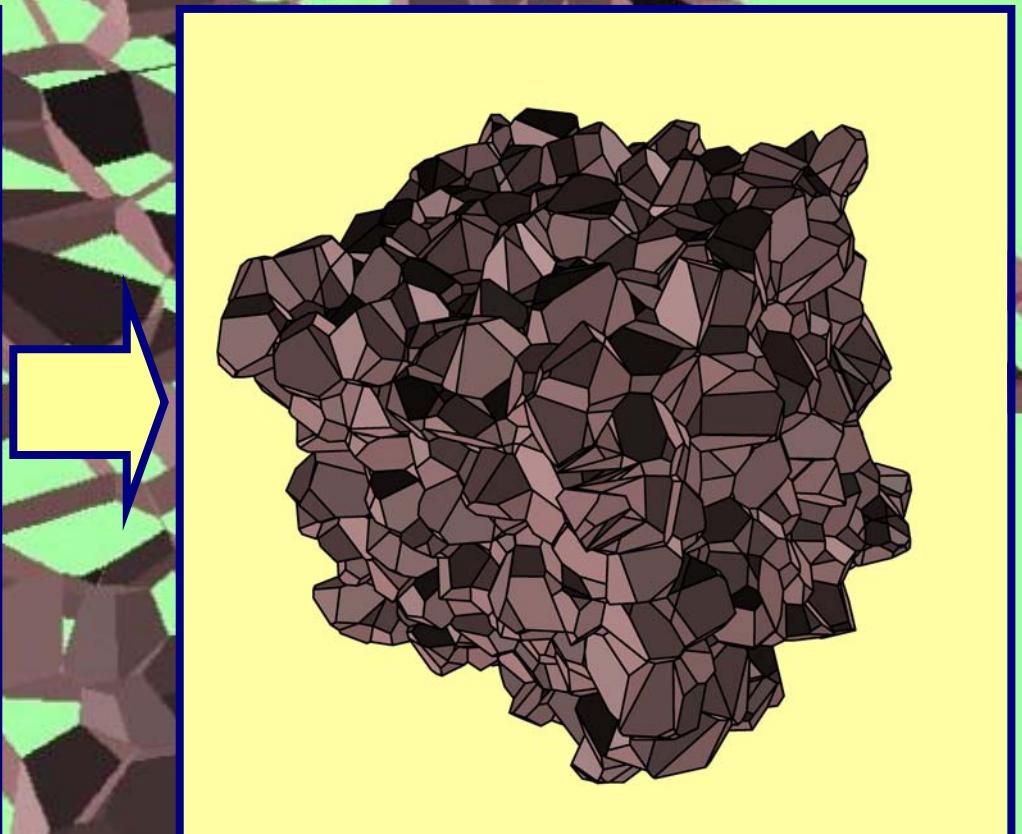
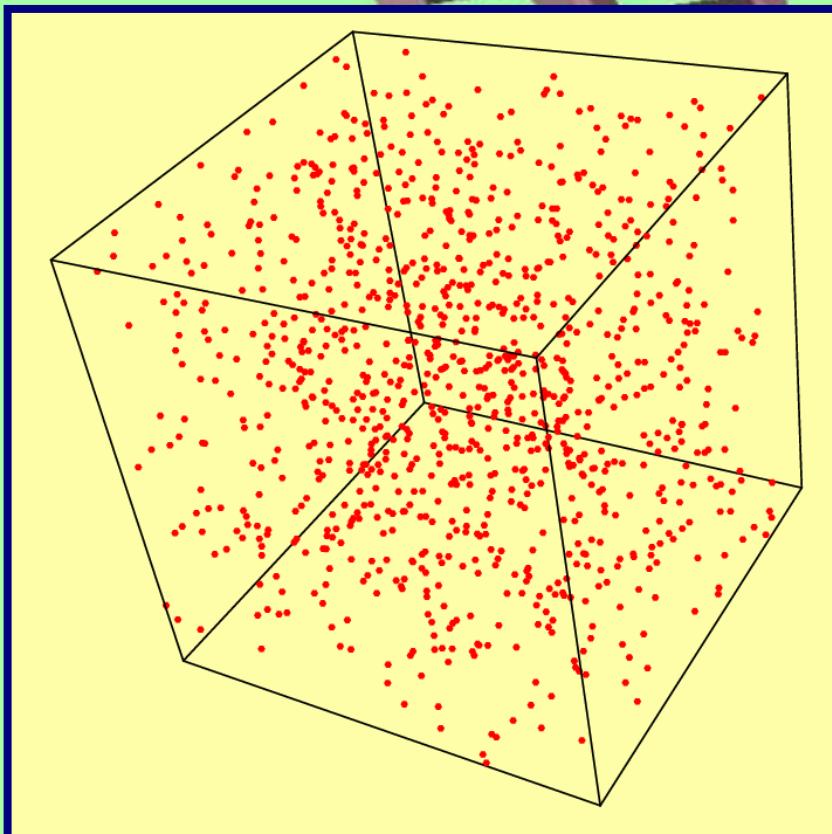


$$\Pi_i = \{\vec{x} | d(\vec{x}, \vec{x}_i) < d(\vec{x}, \vec{x}_j) \quad \text{for all } j \neq i\}$$

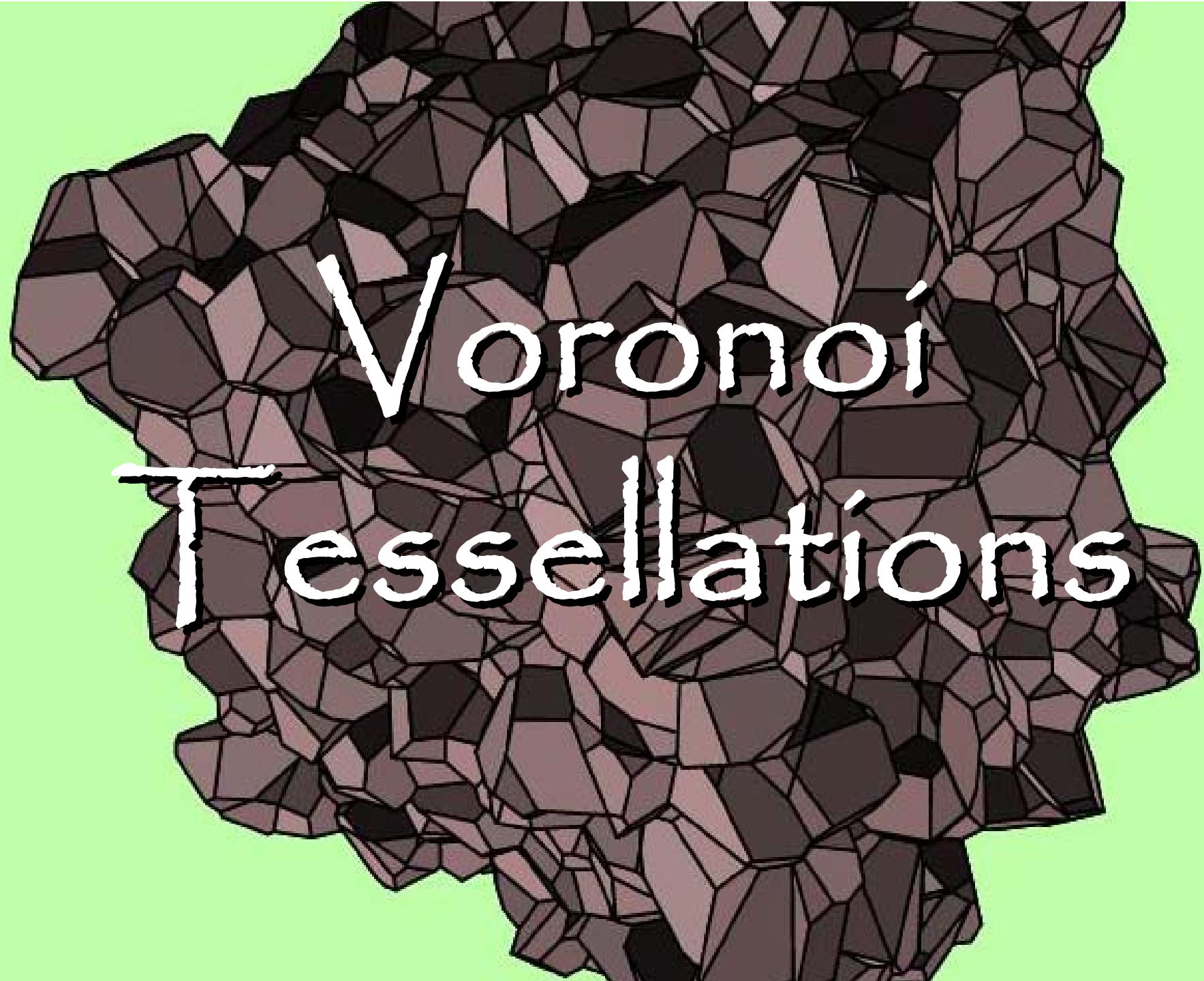
# Voronoi Tessellations



# Voronoi Tessellations

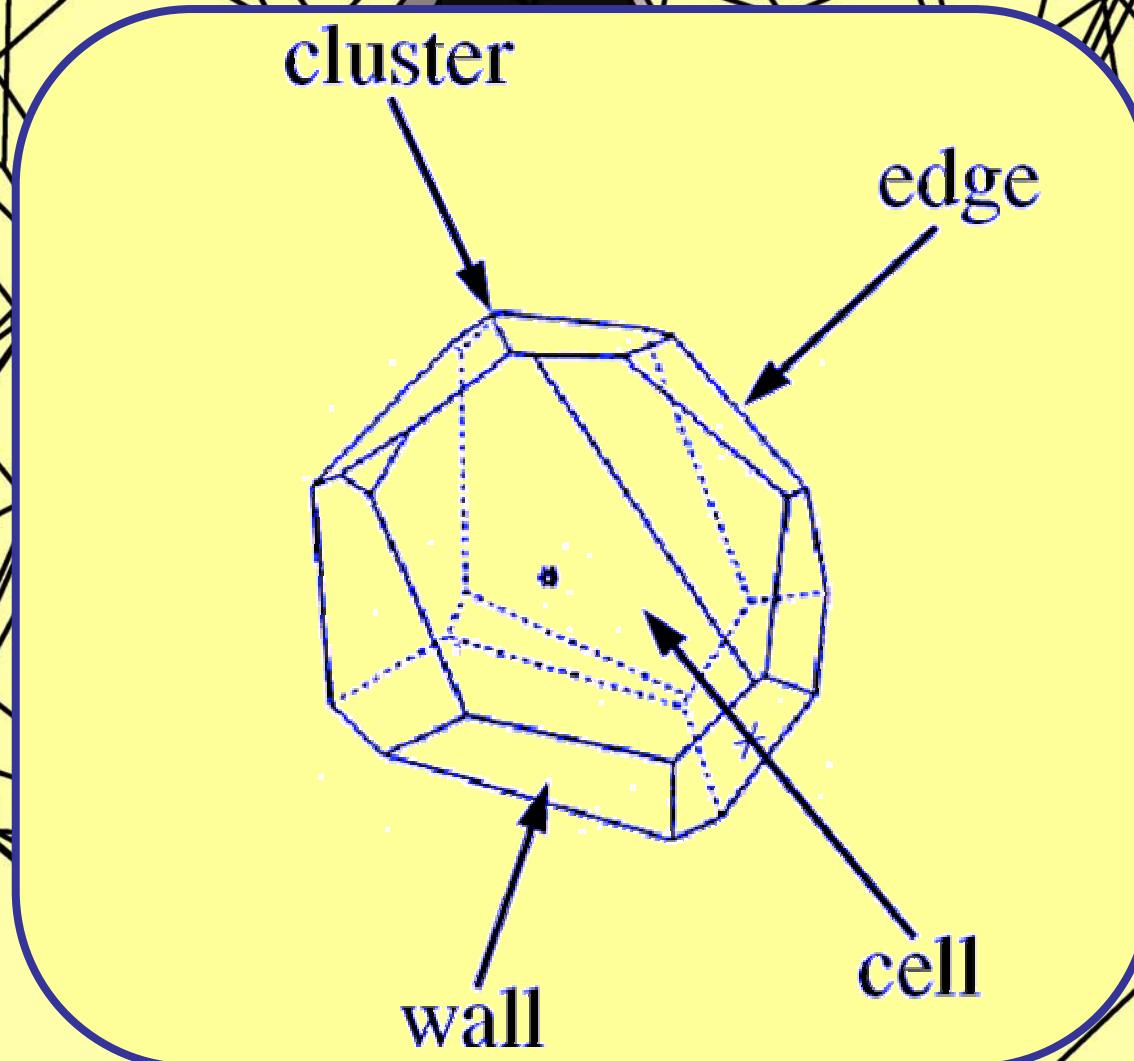


$$\Pi_i = \{\vec{x} | d(\vec{x}, \vec{x}_i) < d(\vec{x}, \vec{x}_j) \quad \text{for all } j \neq i\}$$

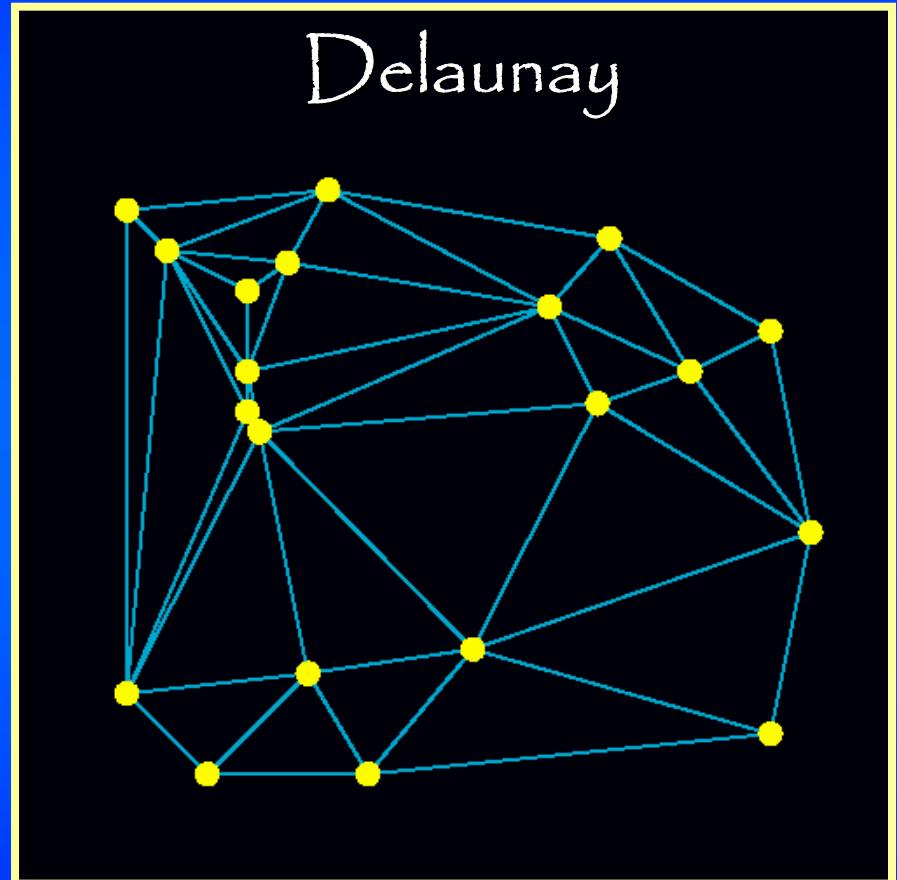


Voronoi  
Tessellations

# Voronoi Cells



# Dual Tessellations



Voronoi Vertices:



Centers Circumscribing Spheres 4 nuclei

Delaunay Tetrahedron

# Delaunay Tessellation

Delaunay Tetrahedron:

Set of 4 nuclei,  
circumscribing sphere  
not containing  
any other nuclei

Space-Covering Complete Set

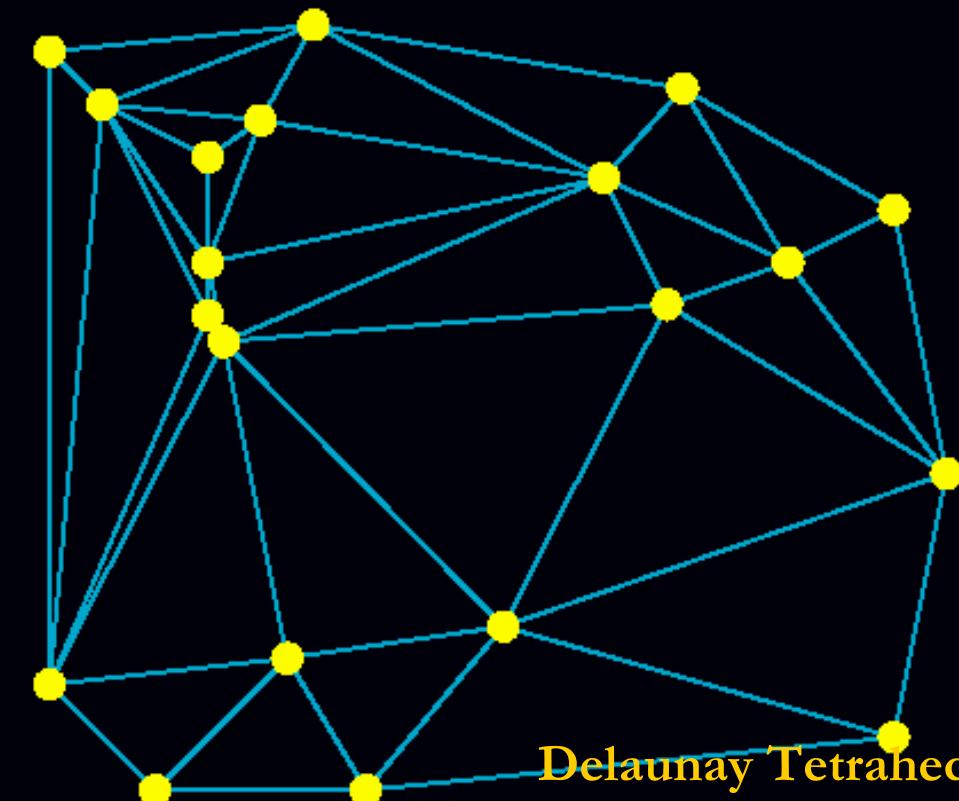
Delaunay Tetrahedra



Delaunay Tessellation

Voronoi Tessellation &  
Delaunay Tessellation:

Duals



Delaunay Tetrahedra:

Natural Multidimensional Interpolation Volume

# Discrete (Point) Sample



# Continuous Field

## Natural Neighbour Interpolation

(Sibson 1980, 1981; Watson 1992)

- Natural multidimensional interpolation interval:

Delaunay Tetrahedra

# Discrete (Point) Sample



# Continuous Field

## Natural Neighbour Interpolation

(Sibson 1980, 1981; Watson 1992)

- Arrange interpolation kernel such that it is locally determined:  
Natural Neighbours
- Natural Neighbour: point sharing Voronoi wall
- Interpolation kernel set by Voronoi cells around each point:

$$f(x) = \sum_i \varphi(x, x_i) f_i$$

# Natural Neighbour Interpolation

Definition:

Sibson 1980, 1981; Watson 1992

$$\varphi(x, x_i) = \mathcal{V}(x) \cap \mathcal{V}(x_i)$$

Applications:

- geophysics:
- finite element:
- solid state physics:

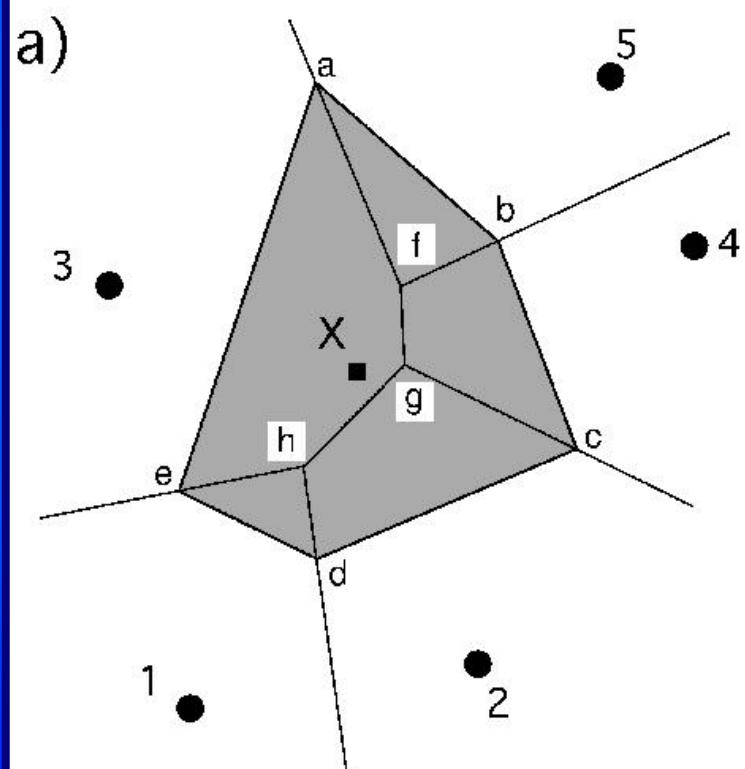
Sambridge, Braun & McQueen 1999

Braun & Sambridge 1995

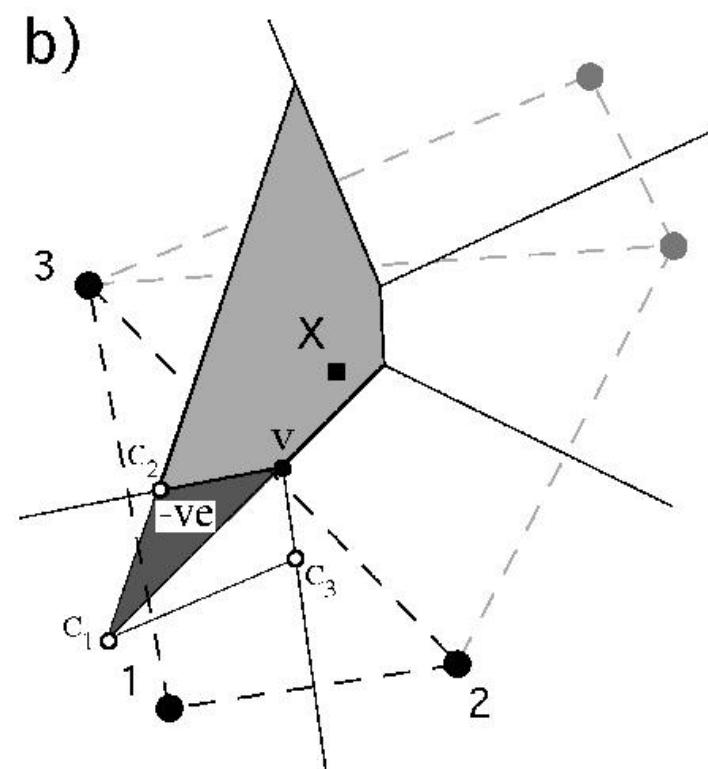
Sukumar 1999

# NN-neighbour

## Natural neighbour co-ordinates 1

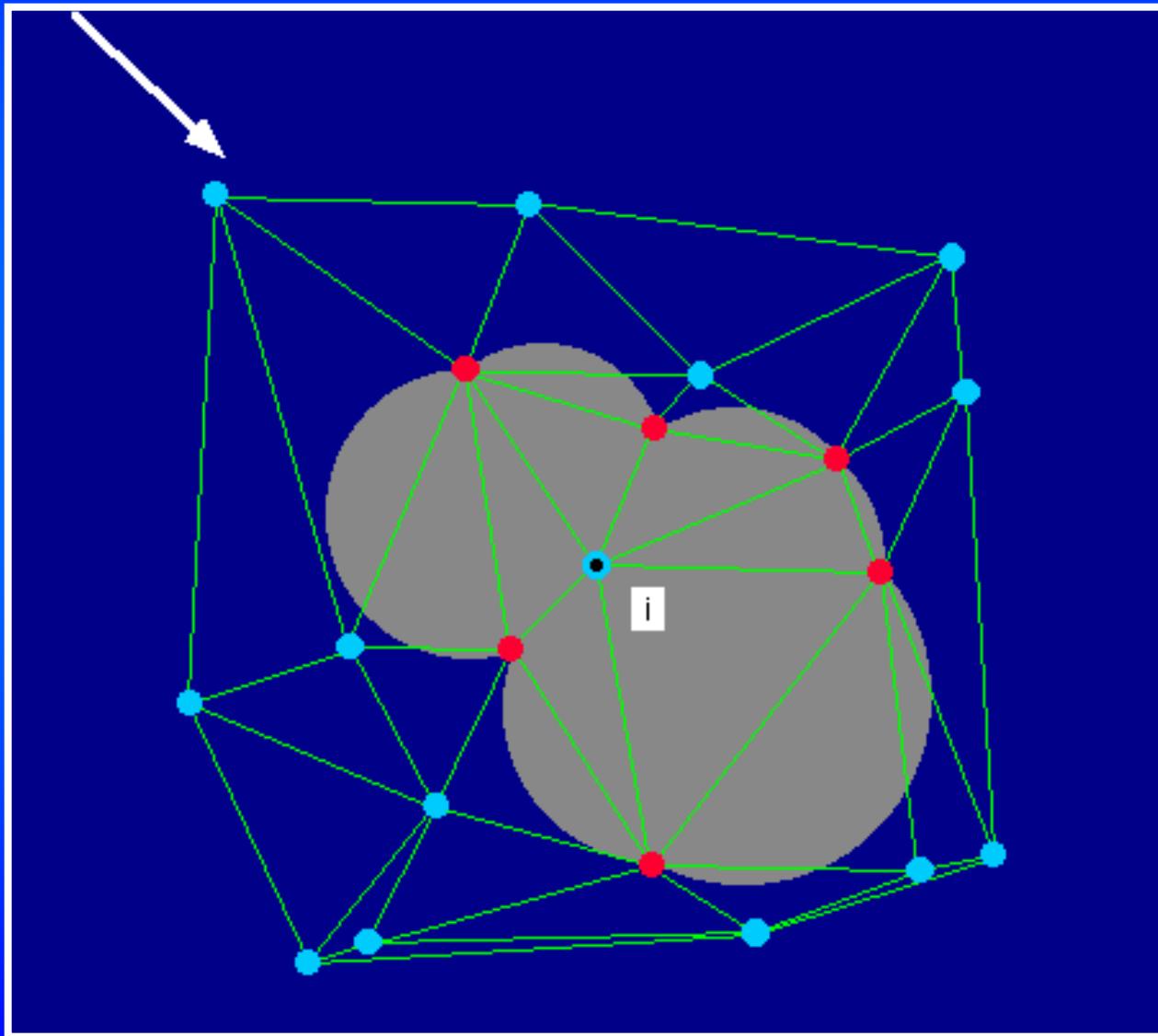


New Voronoi cell about  $x$

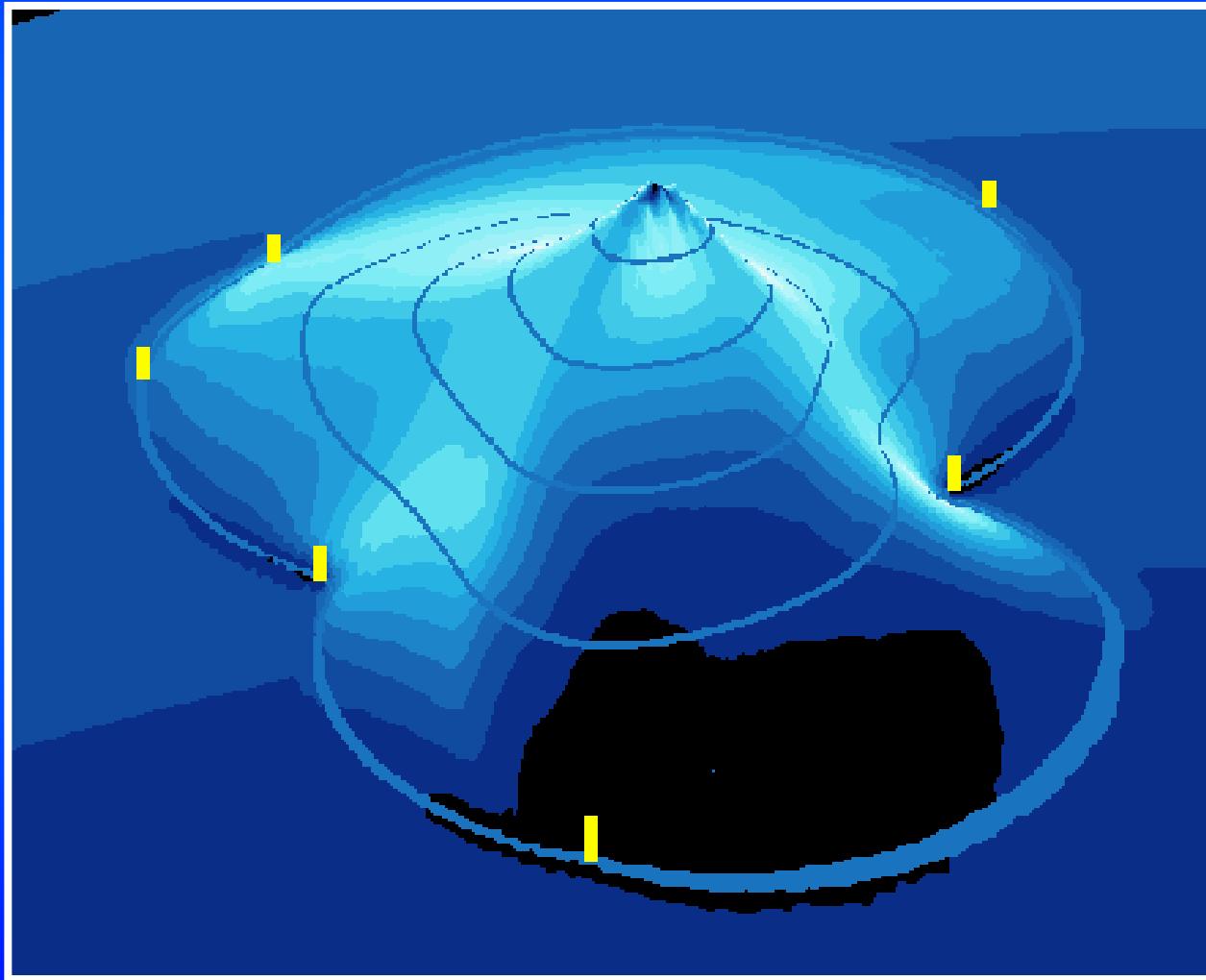


Contribution to node 3 from triangle 123

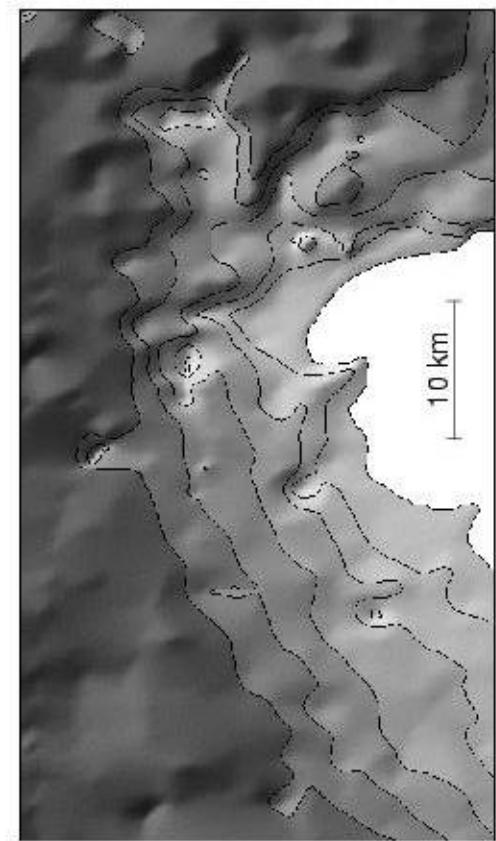
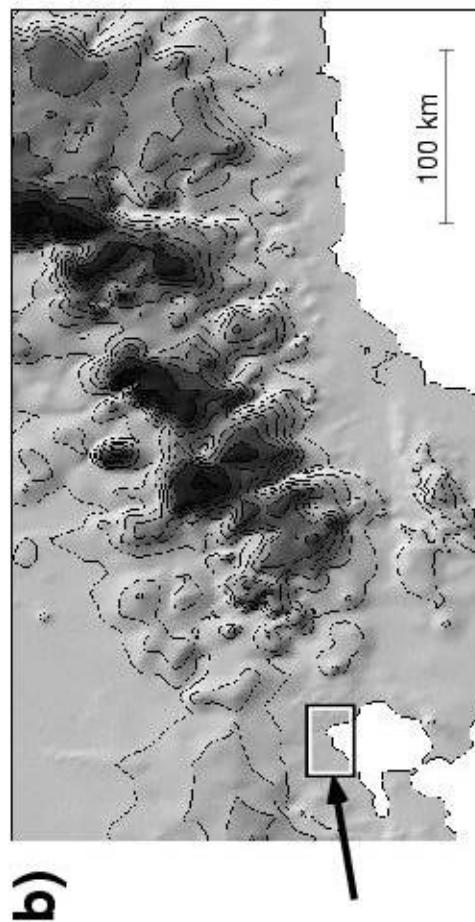
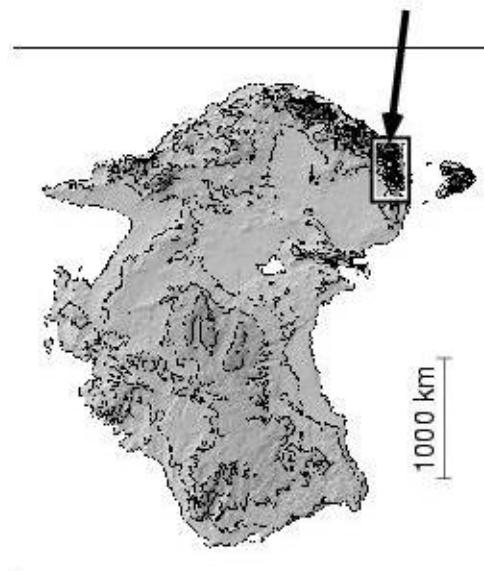
# NN-neighbour



# NN-neighbour



# NN-neighbour



# VTFF & DTFF

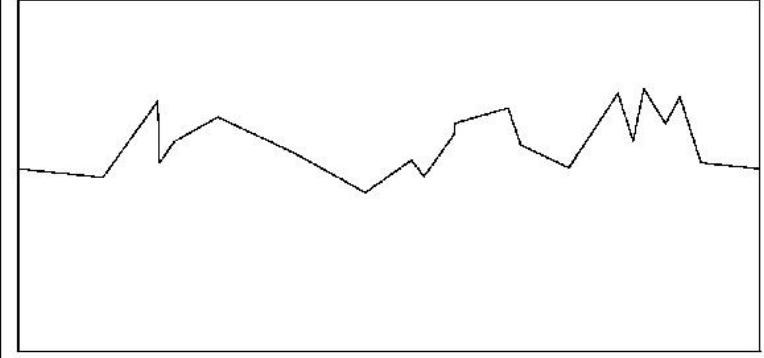
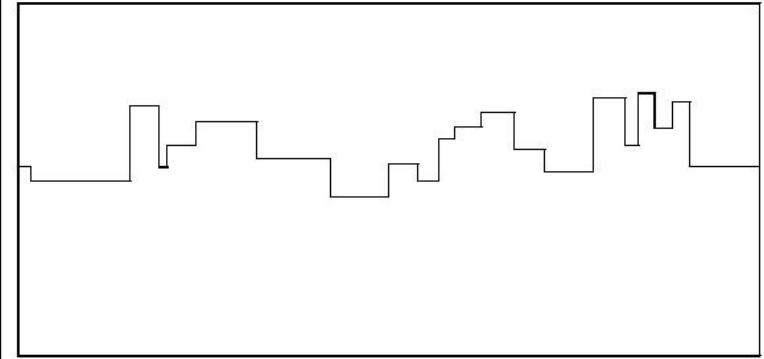
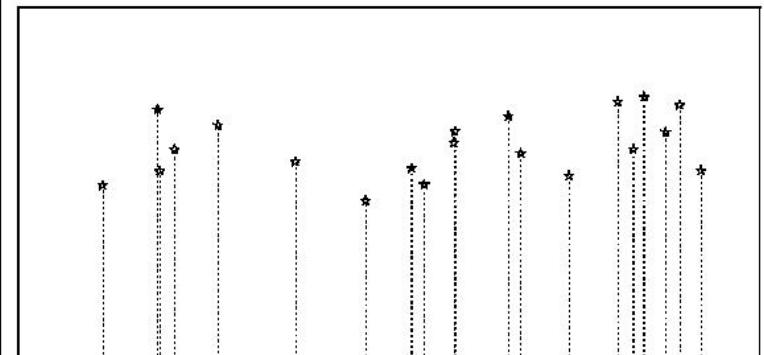
0<sup>th</sup> order interpolation corresponds to  
value interpolation on the basis of constant  
field value inside: **Voronoi Cells**

$$f(\mathbf{x}) = \sum_{i=1}^N \alpha_i(\mathbf{x}) f(\mathbf{x}_i)$$

$$\sum_{i=1}^N \alpha_i(\mathbf{x}) = 1; \quad \alpha_i(\mathbf{x}_j) = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$

1<sup>st</sup> order interpolation corresponds to  
linear interpolation inside natural  
multi-D interpolation intervals:

**Delaunay Cells**



# Delaunay Tessellation Field Estimator

Definition:

Bernardeau & van de Weygaert 1996

$$\varphi(x, x_i) : \begin{cases} = 1 & \text{if } x \in \mathcal{V}(x_i) \\ = 0 & \text{if } x \notin \mathcal{V}(x_i) \end{cases}$$

Applications:

- velocity flow:
- N-body:
- X-ray image:

Bernardeau & van de Weygaert 1996  
Neyrinck et al. 2004  
Ebeling & Wiedemeyer 1992

# Delaunay Tessellation Field Estimator

Definition:

Schaap & van de Weygaert 2000

Bernardeau & van de Weygaert 1996

$\varphi(x, x_i)$ :

Linear Interpolant within  
Contiguous Voronoi Cell

Applications:

- N-body:

Schaap & van de Weygaert 2000, 2005

Schaap, van de Weygaert, Araya 2005

Platen, van de Weygaert, Araya 2005

Arad, Dekel & Klypin 2004

- phase space:

Romano-Diaz, Schaap & van de Weygaert 2004

- velocity flow:

Schaap & van de Weygaert 2004, 2005

- redshift survey:

# Delaunay Tessellation Field Estimator

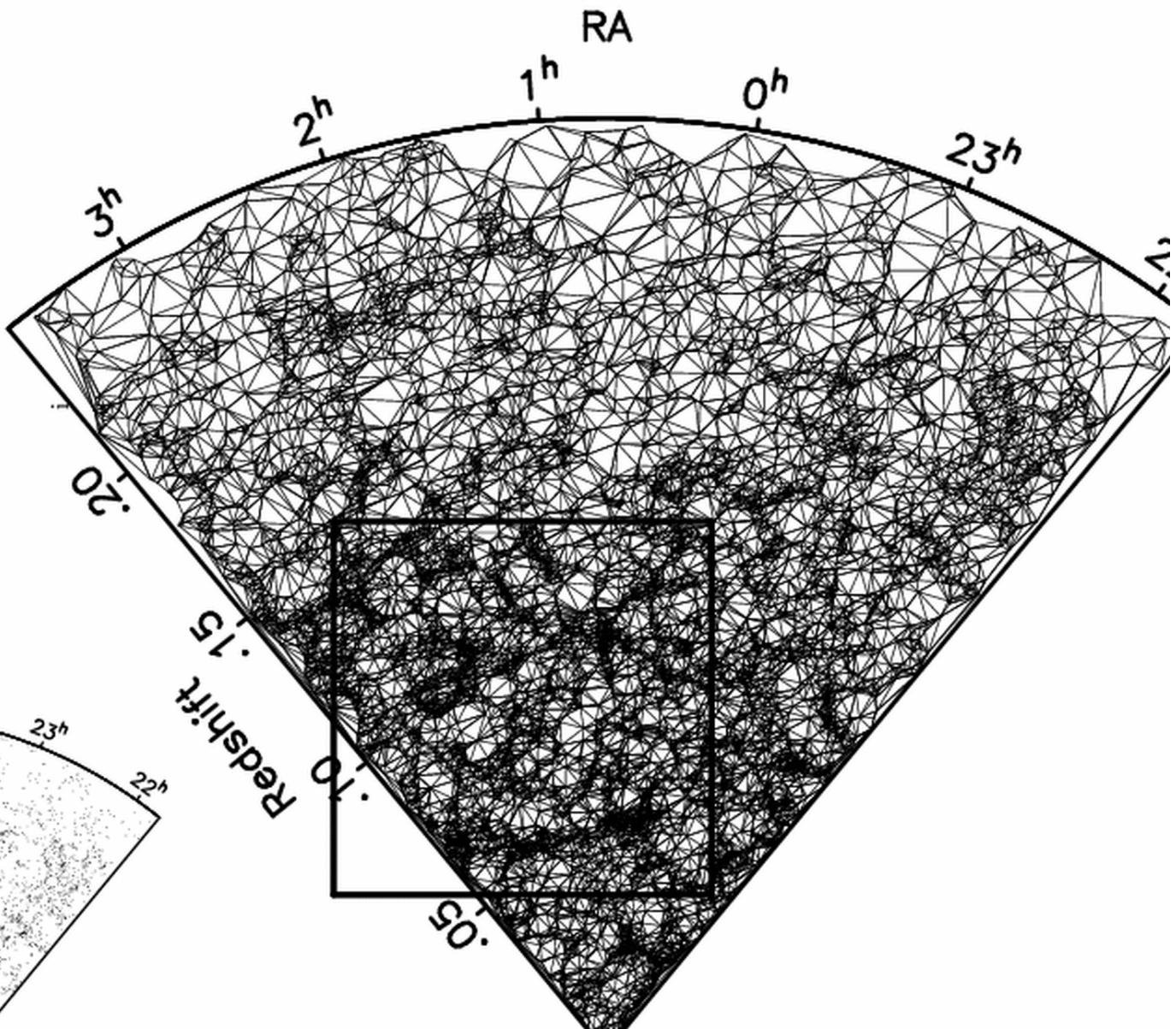
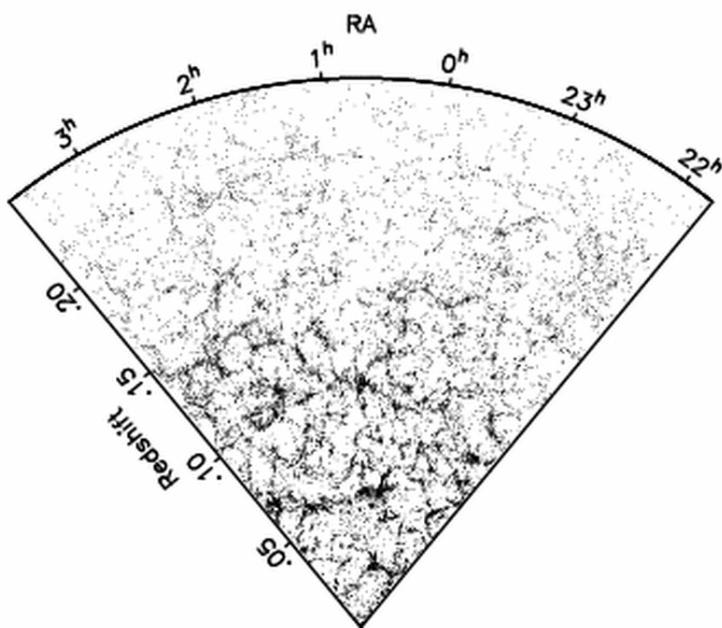
## Additional Virtues of Tessellations:

- Optimally Adaptive to density point process
- Optimally Adaptive to local geometry point process
- Weighting by Voronoi tessellation implies volume-weighted estimates

# Delaunay Tessellation Field Estimator

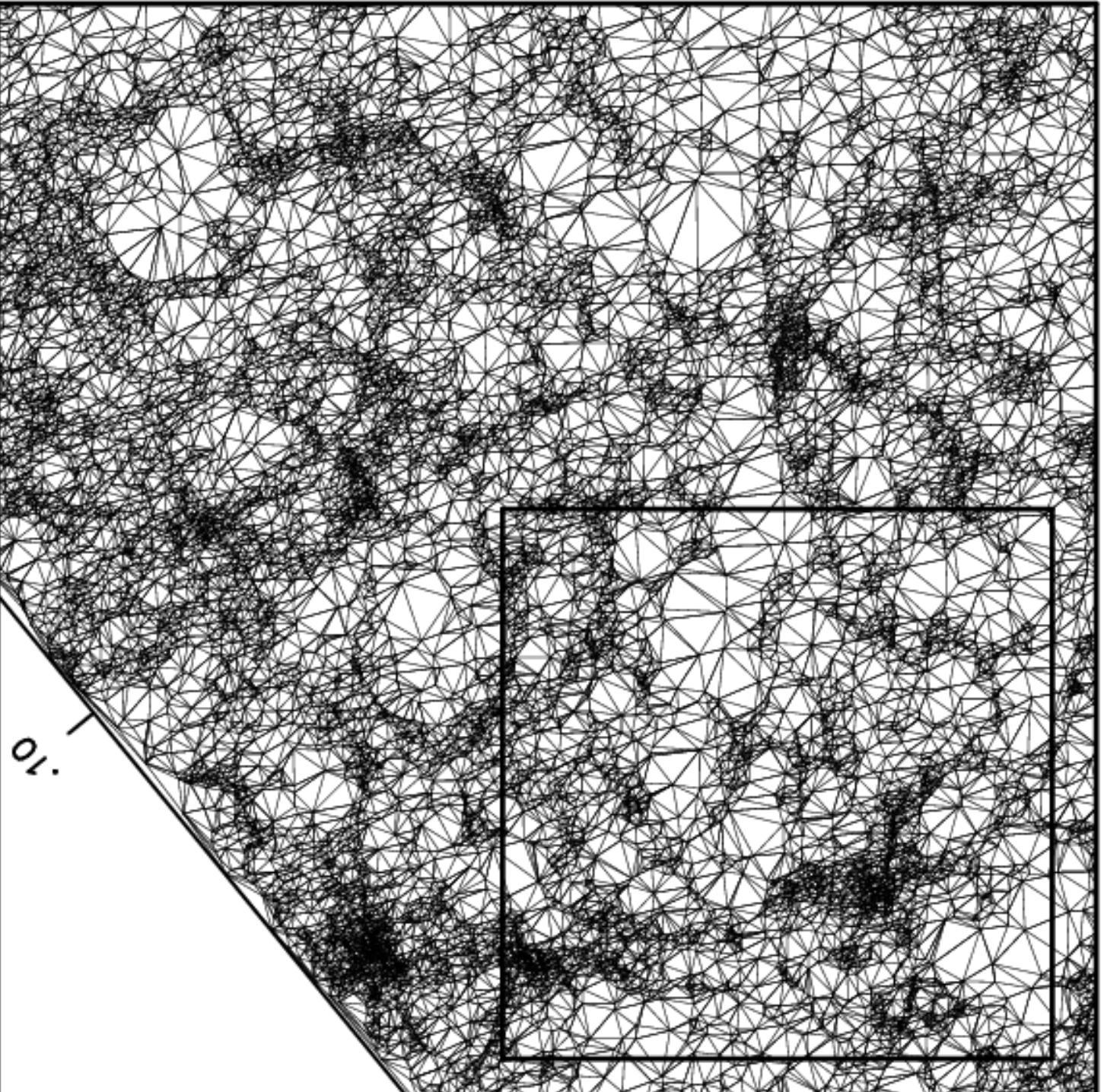
Tessellations:  
Sensitivity to Point Process

# Delaunay 2dF Galaxy Redshift Survey



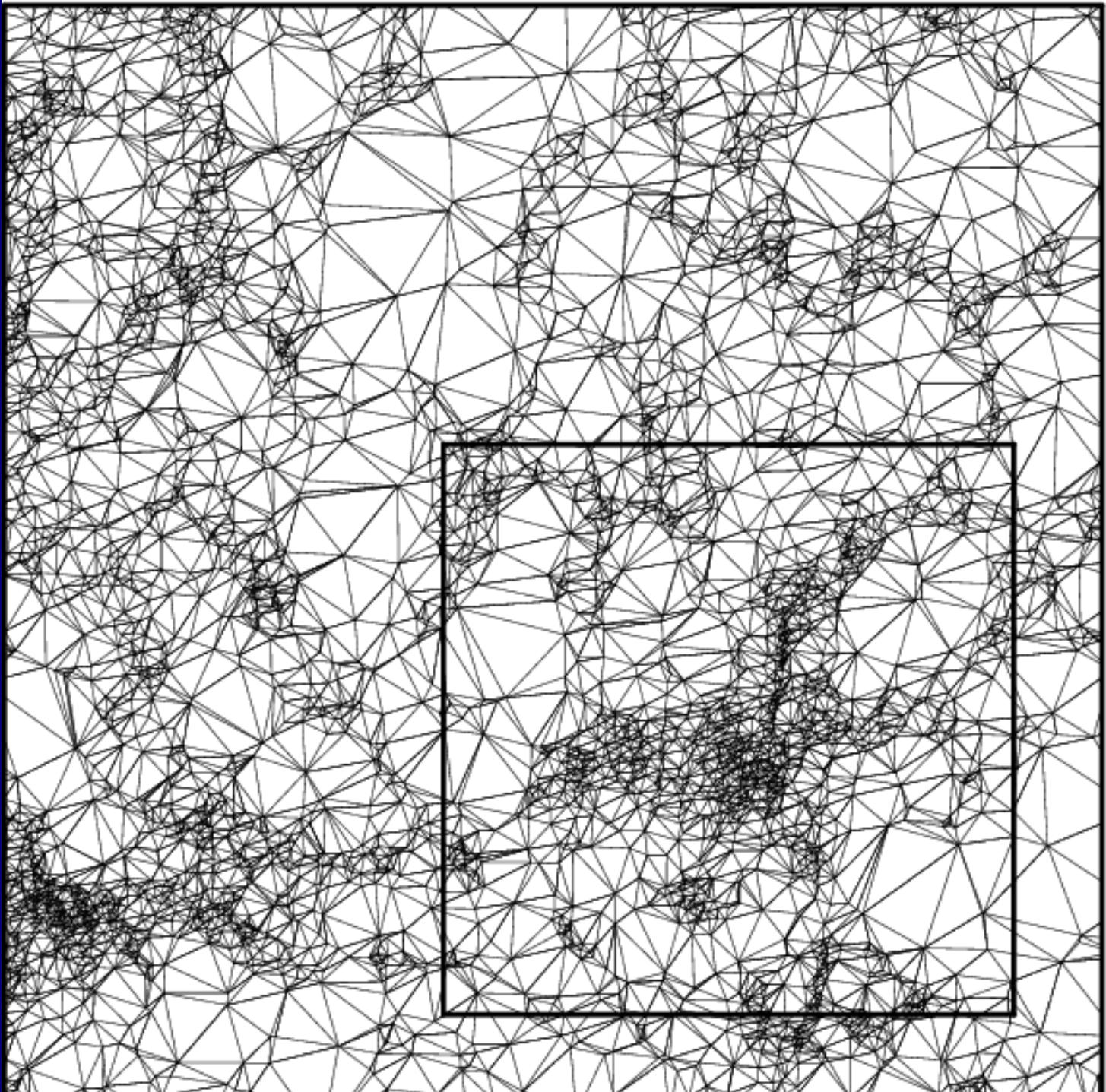
Delaunay

2dF  
Galaxy  
Redshift  
Survey



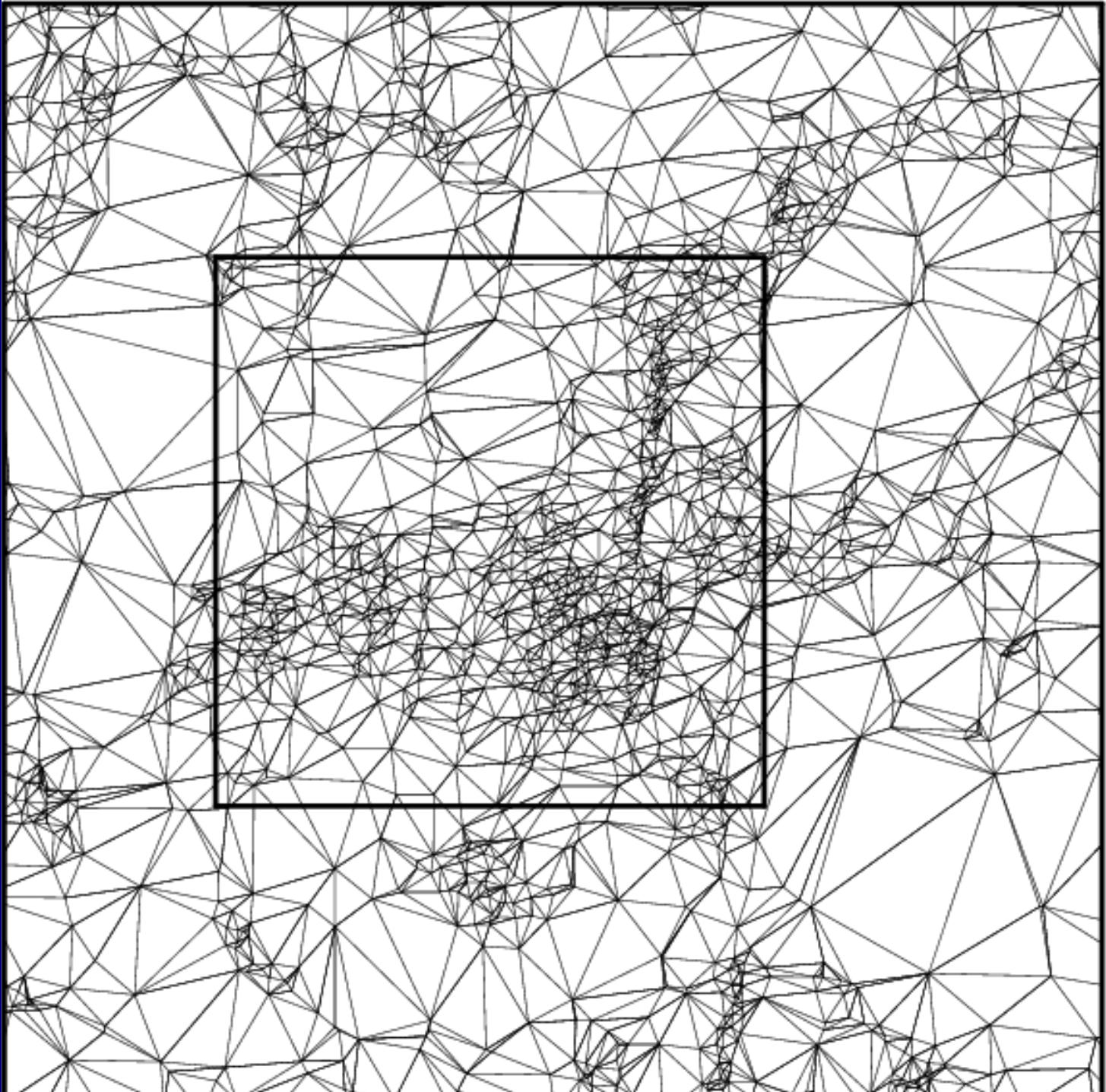
Delaunay

2dF  
Galaxy  
Redshift  
Survey



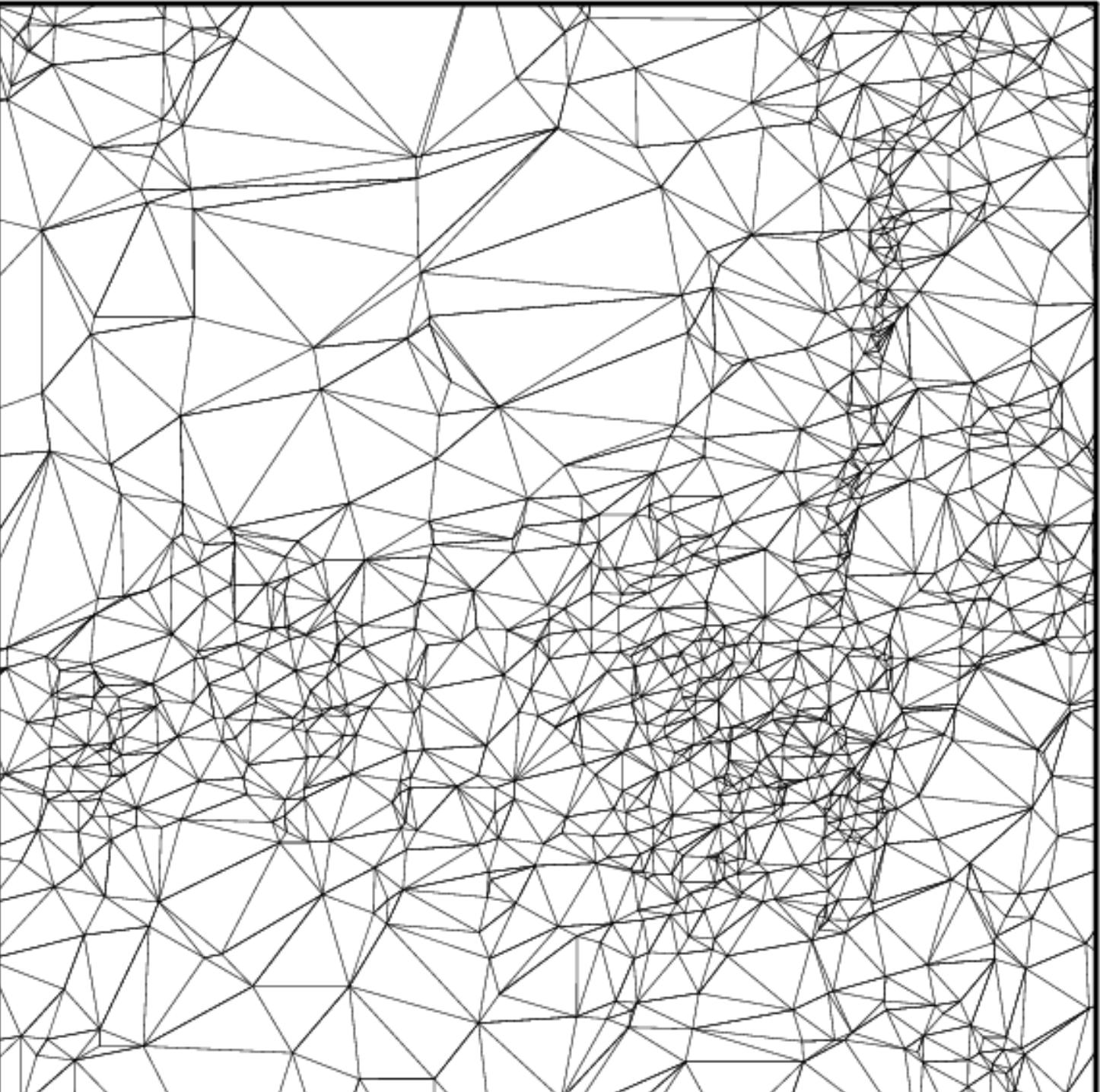
Delaunay

2dF  
Galaxy  
Redshift  
Survey

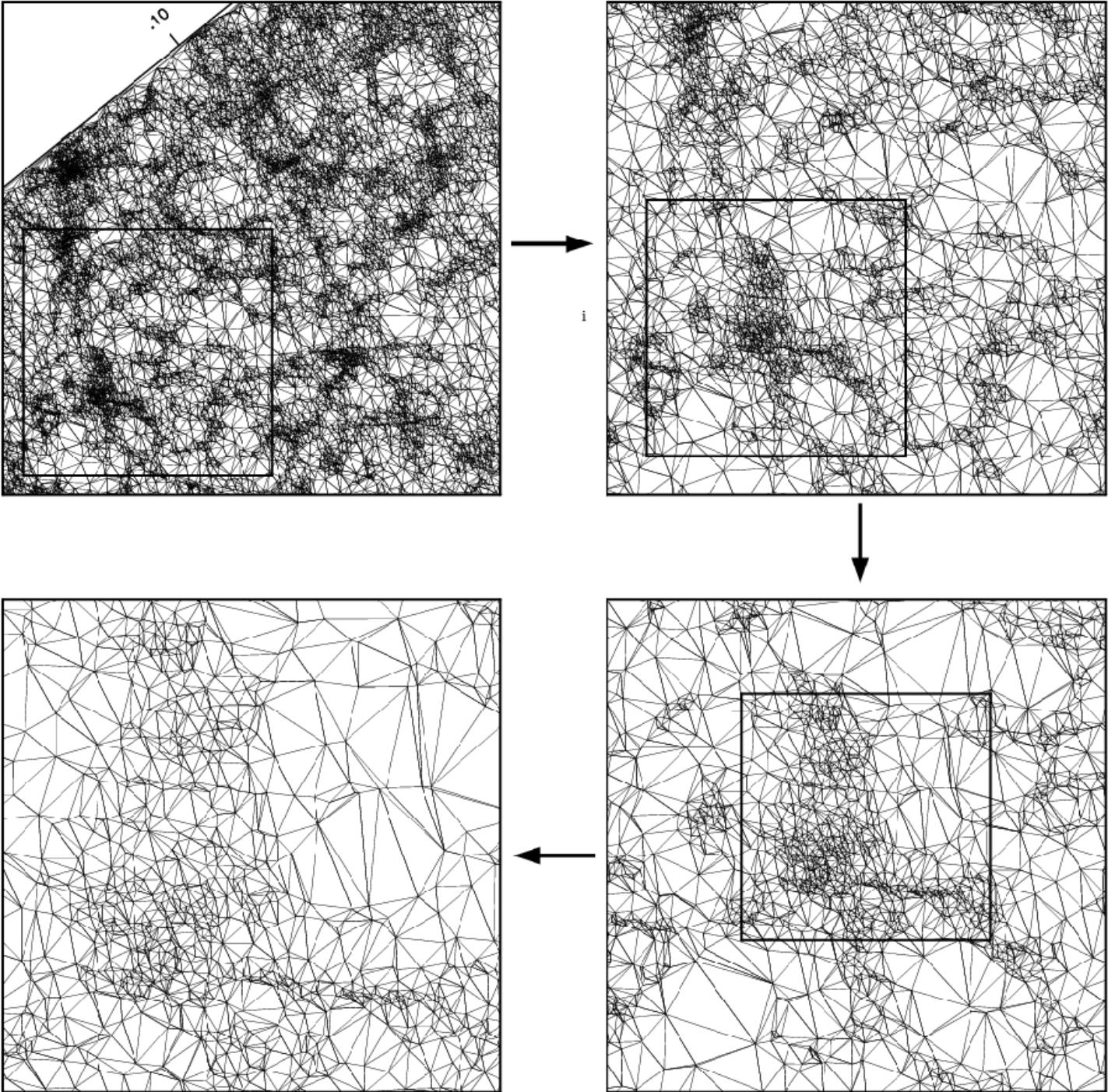


Delaunay

2dF  
Galaxy  
Redshift  
Survey



Delaunay  
2dF  
Galaxy  
Redshift  
Survey



# Delaunay Tessellation Field Estimator

Mass- vs. Volume-Weighted  
Filtering

# Volume- vs. Mass-Weighting

$$f_{volume}(\mathbf{x}) \equiv \frac{\int d\mathbf{y} f(\mathbf{y}) W(\mathbf{x} - \mathbf{y})}{\int d\mathbf{y} W(\mathbf{x} - \mathbf{y})}$$

Two different ways to filter a field  $f(\mathbf{x})$  with a filter  $W(\mathbf{x}-\mathbf{y})$ :



$$f_{mass}(\mathbf{x}) \equiv \frac{\int d\mathbf{y} f(\mathbf{y}) \rho(\mathbf{y}) W(\mathbf{x} - \mathbf{y})}{\int d\mathbf{y} \rho(\mathbf{y}) W(\mathbf{x} - \mathbf{y})}$$

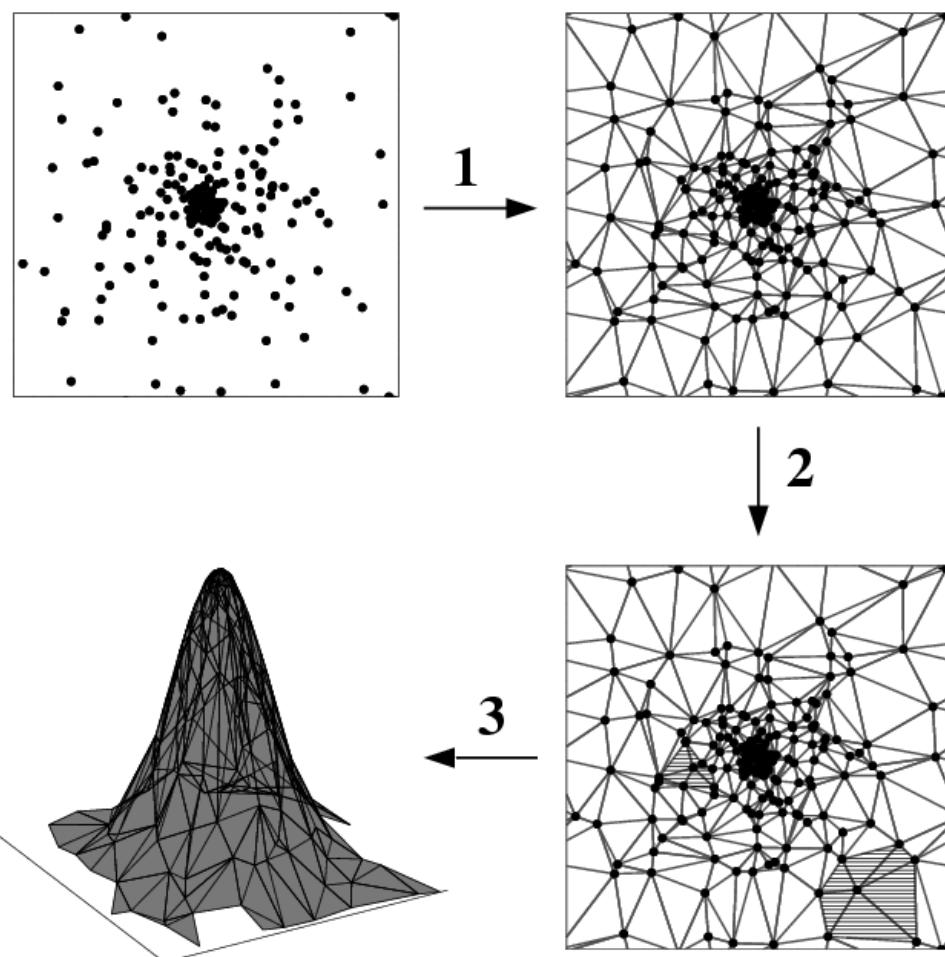


# Delaunay Tessellation Field Estimator

DTFE Procedure

# DTFE Procedure

DTFE reconstruction procedure:



## Summary

- I. Point Sampling
- II. Construction  
Delaunay Tessellation
- III. Determination Field Values
- IV. Calculation Field Gradient  
in Delaunay cell
- V. - Interpolation to locations x  
- Image construction through  
interpolation to ordered  
locations
- VI. Processing field

# DTFE Procedure

## I. Point Sampling:

- Density Field Reconstruction:

strict requirement of discrete sample to be a fair sample  
underlying continuous density field:

**Inhomogeneous Poisson Process**

- Field Interpolation:

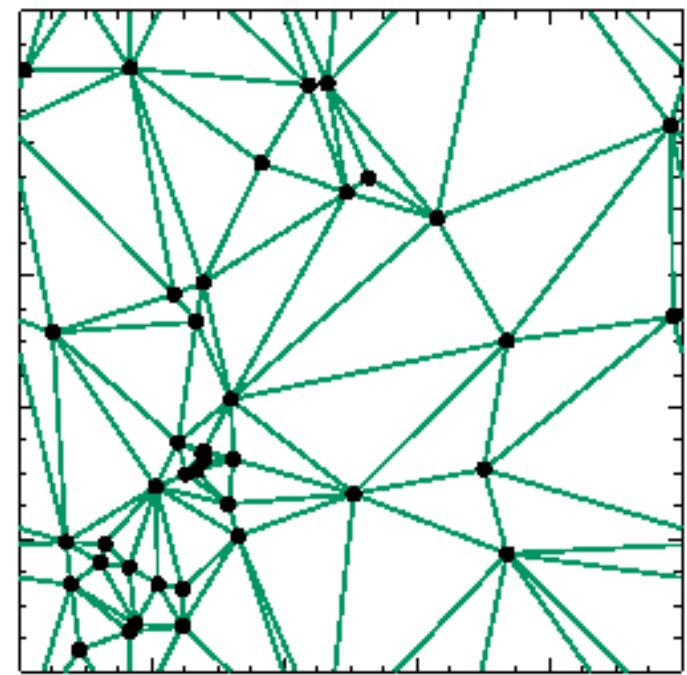
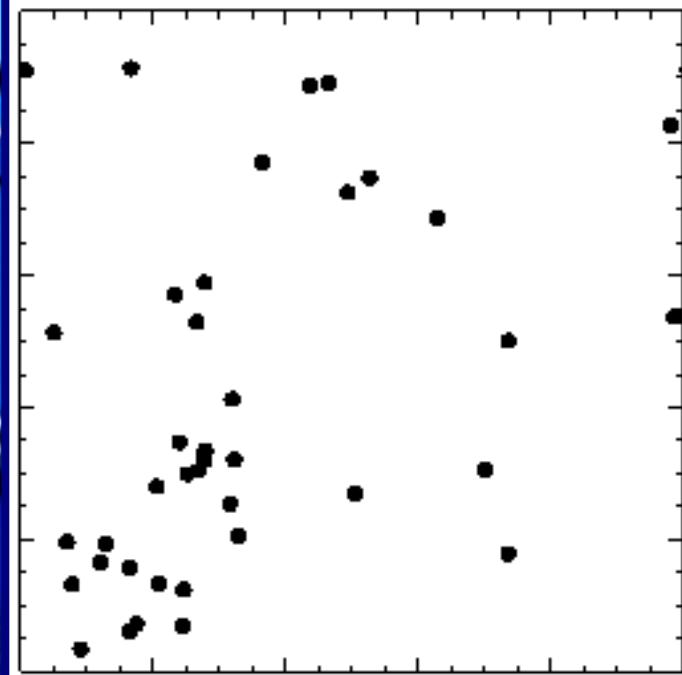
Interpolation well-defined and sensible

not on scales over which “orbit-crossing” occurred

# DTFE Procedure

## II. Delaunay Tessellation:

- construct Delaunay tessellation point distribution



Delaunay Tetrahedron:

Set of 4 nuclei, circumscribing sphere not containing any of the other nuclei

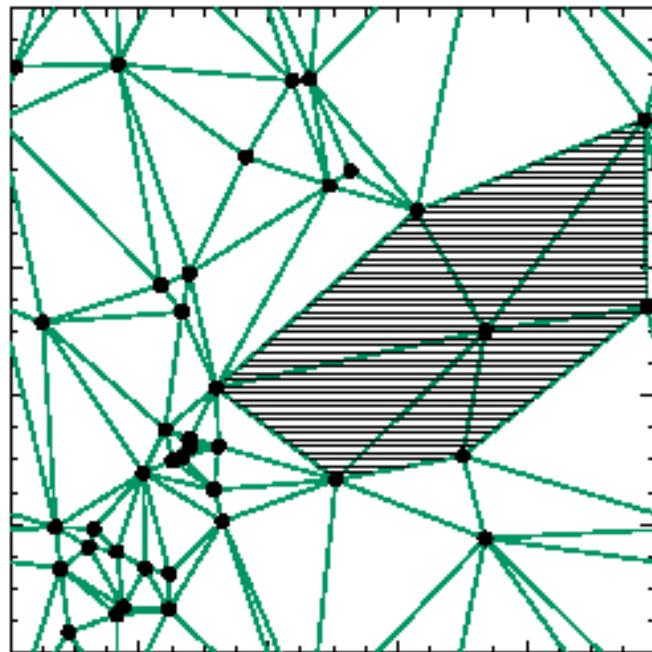
# DTFE Procedure

## II. Field values at point locations:

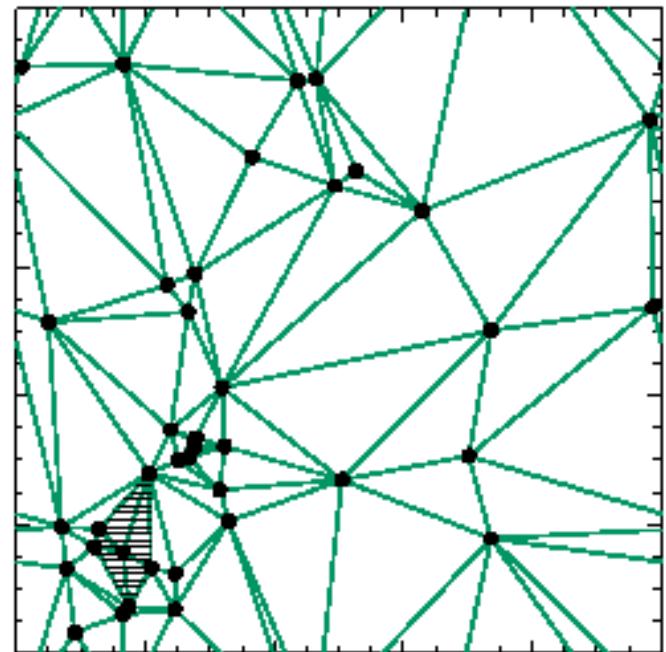
- “measured” field: field values  $f_i$  at point locations  $i$
- density field: inverse volume

contiguous Voronoi cell

$$\hat{\rho}_i = \frac{C_D}{V(\mathcal{W}_i)}$$

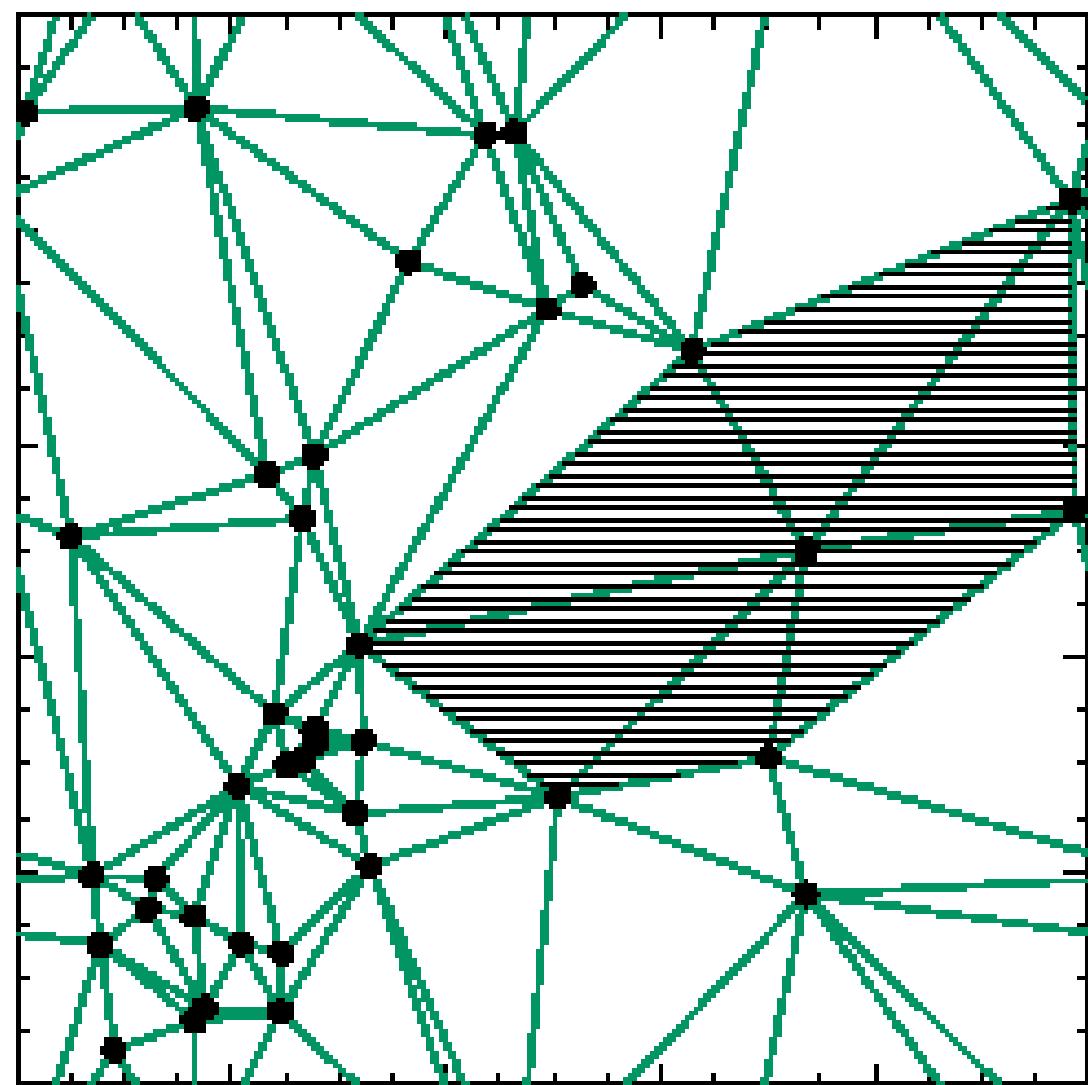


low density: large volume



high density: small volume

# DTFE Procedure



Contiguous  
Voronoi Cell

For nucleus  $i$ :

the union of all Delaunay tetrahedra  $T_{ij}$  of which the nucleus  $i$  is one of the 4 vertices.

$$\mathcal{W}_i \equiv \cup_j T_{i,j}$$

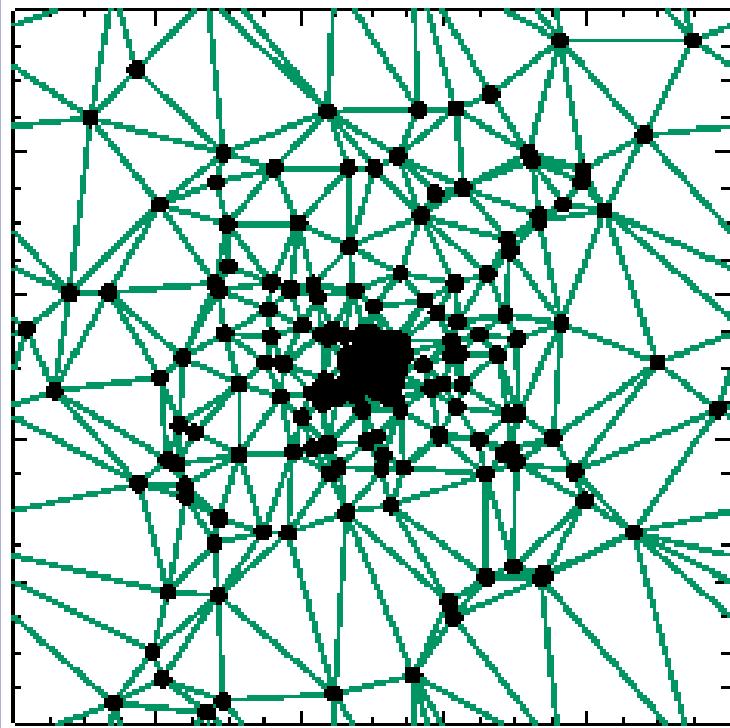
↓

$$V(\mathcal{W}_i) = \sum_{j=1}^{N_{T,i}} V(T_{i,j})$$

# DTFE Procedure

## IV: Computation Field Gradients

- in each Delaunay cell compute field gradient from  $(1+D)$  field values at its  $(1+D)$  vertices.



$$\begin{aligned}\hat{f}(\mathbf{x}_1) &= f(\mathbf{x}_0) + \widehat{\nabla f}|_j \cdot (\mathbf{x}_1 - \mathbf{x}_0) \\ &\vdots \\ \hat{f}(\mathbf{x}_D) &= f(\mathbf{x}_0) + \widehat{\nabla f}|_j \cdot (\mathbf{x}_D - \mathbf{x}_0)\end{aligned}$$



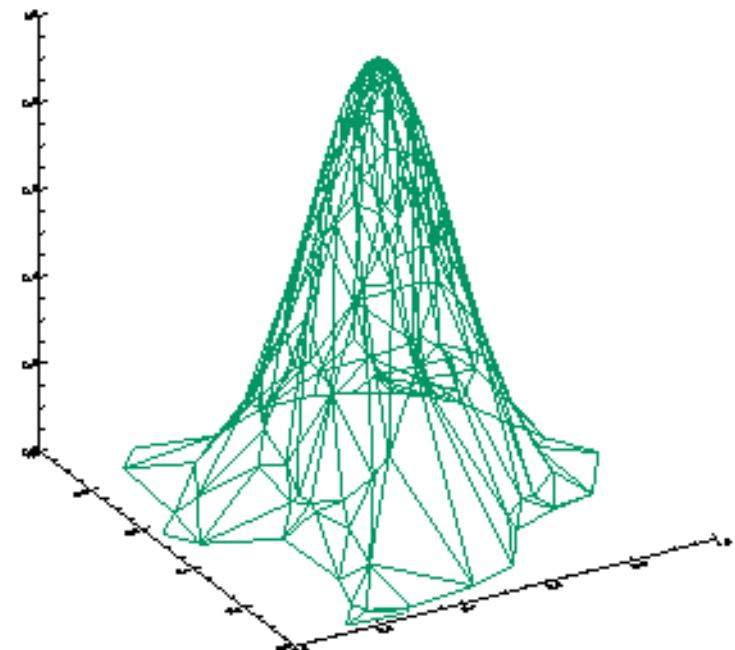
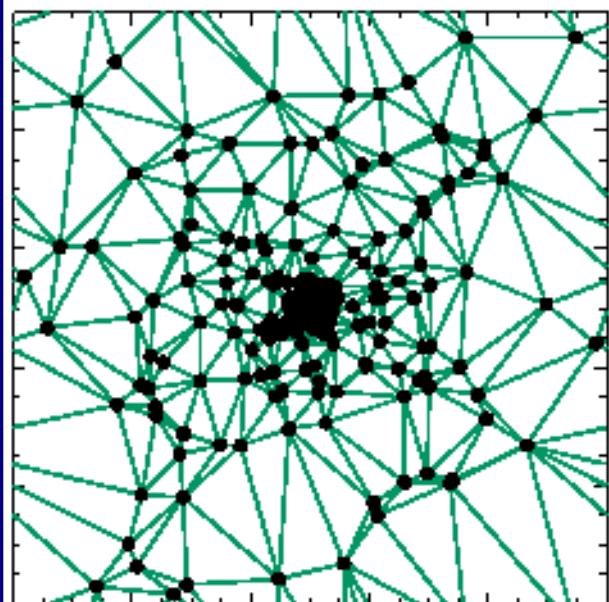
$$\widehat{\nabla f}|_j$$

# DTFE Procedure

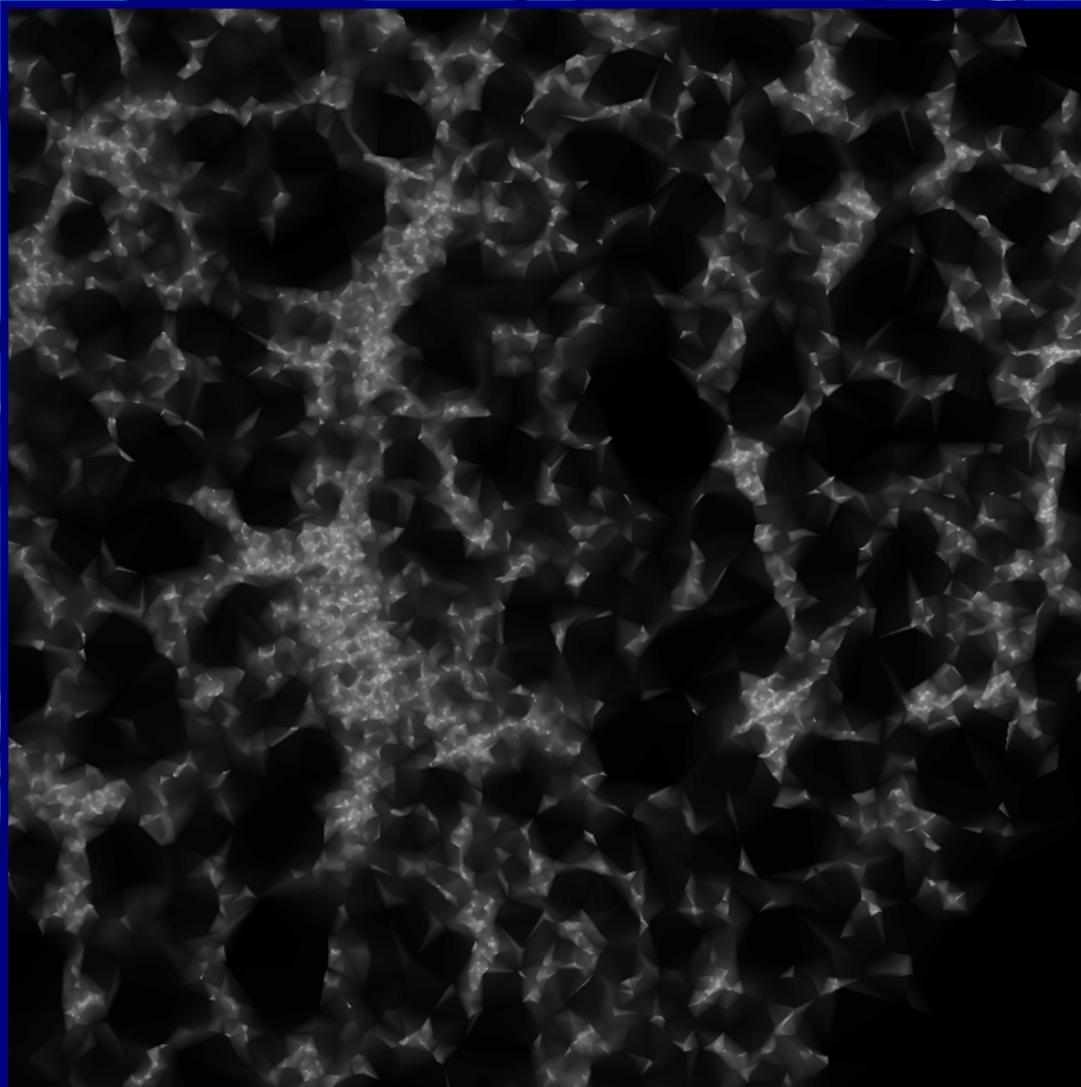
## V: Linear Field Interpolation:

- determination field values at each location by linear interpolation

$$\hat{f}(\mathbf{x}) = f(\mathbf{x}_0) + \widehat{\nabla f}|_j \cdot (\mathbf{x} - \mathbf{x}_0)$$



# DTFE Procedure

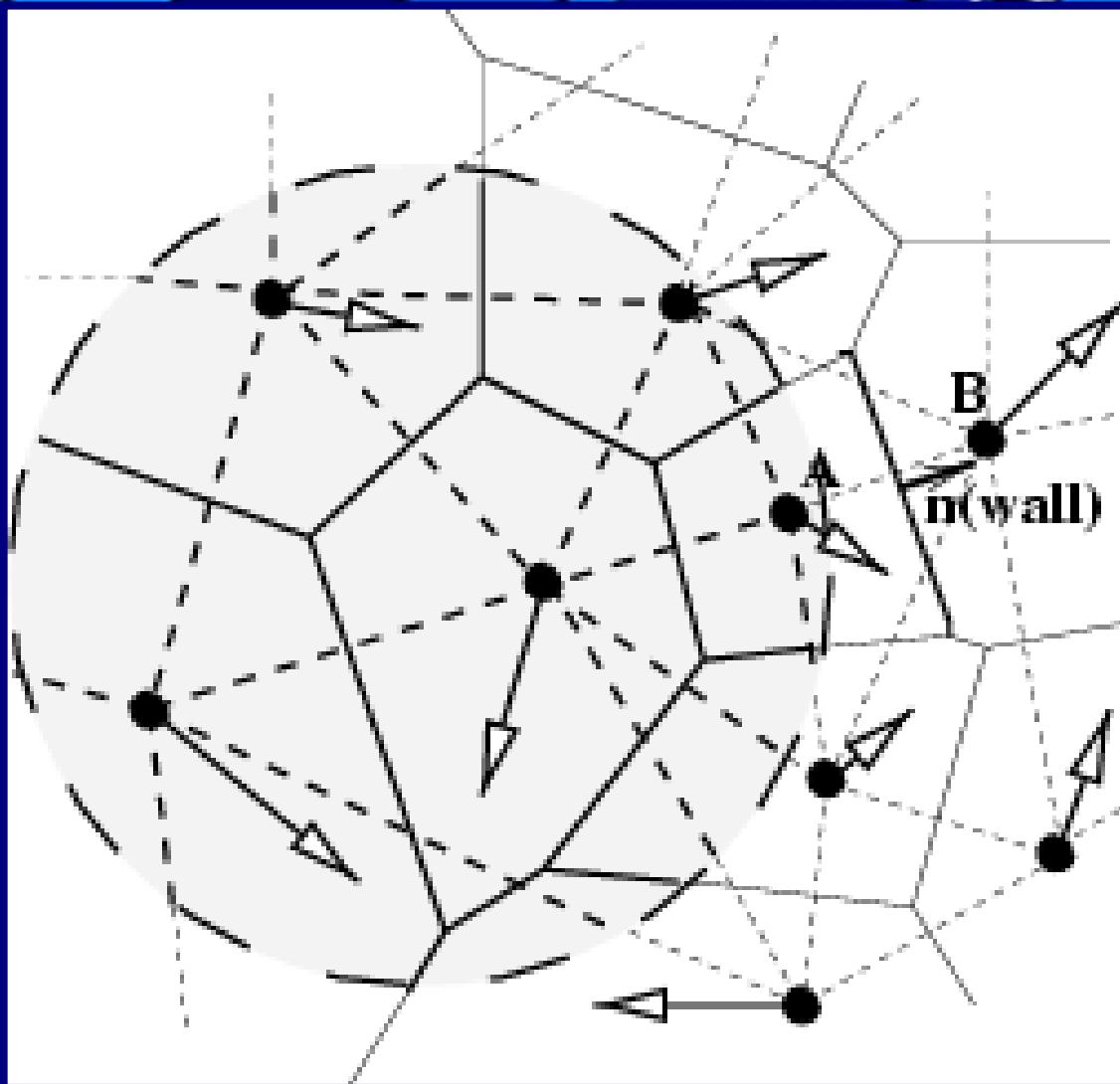


## Vla. Processing

- Images, Maps ...

...

# DTFE Procedure

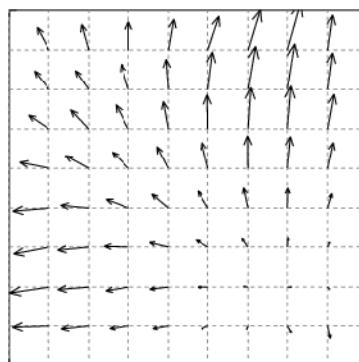
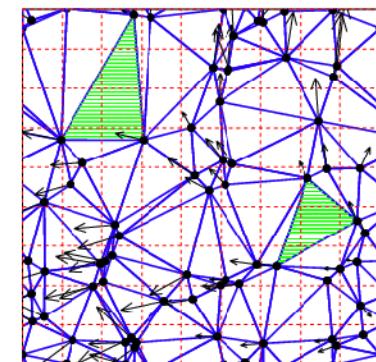
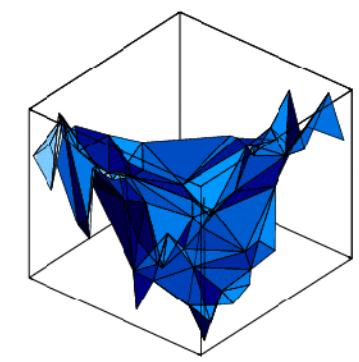
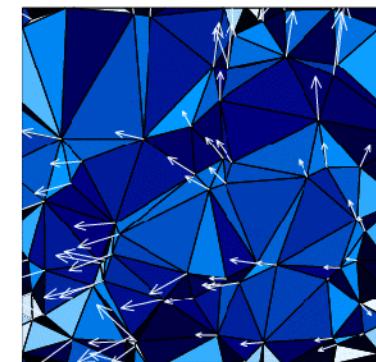
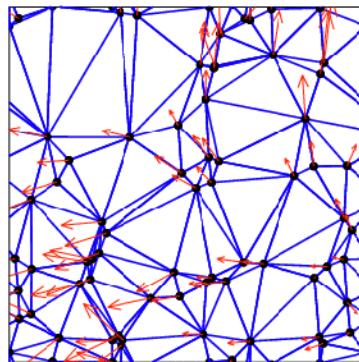
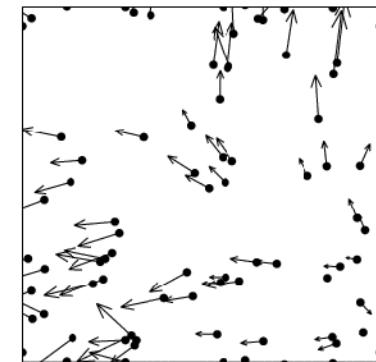


## VIb. Processing

- filtering,
- (auto)correlations
- geometric & topological measures  
(e.g. SURFGEN)

...

# DTFE Procedure



Process Example

velocity field

From discrete velocity  
measurement to  
continuous velocity field.

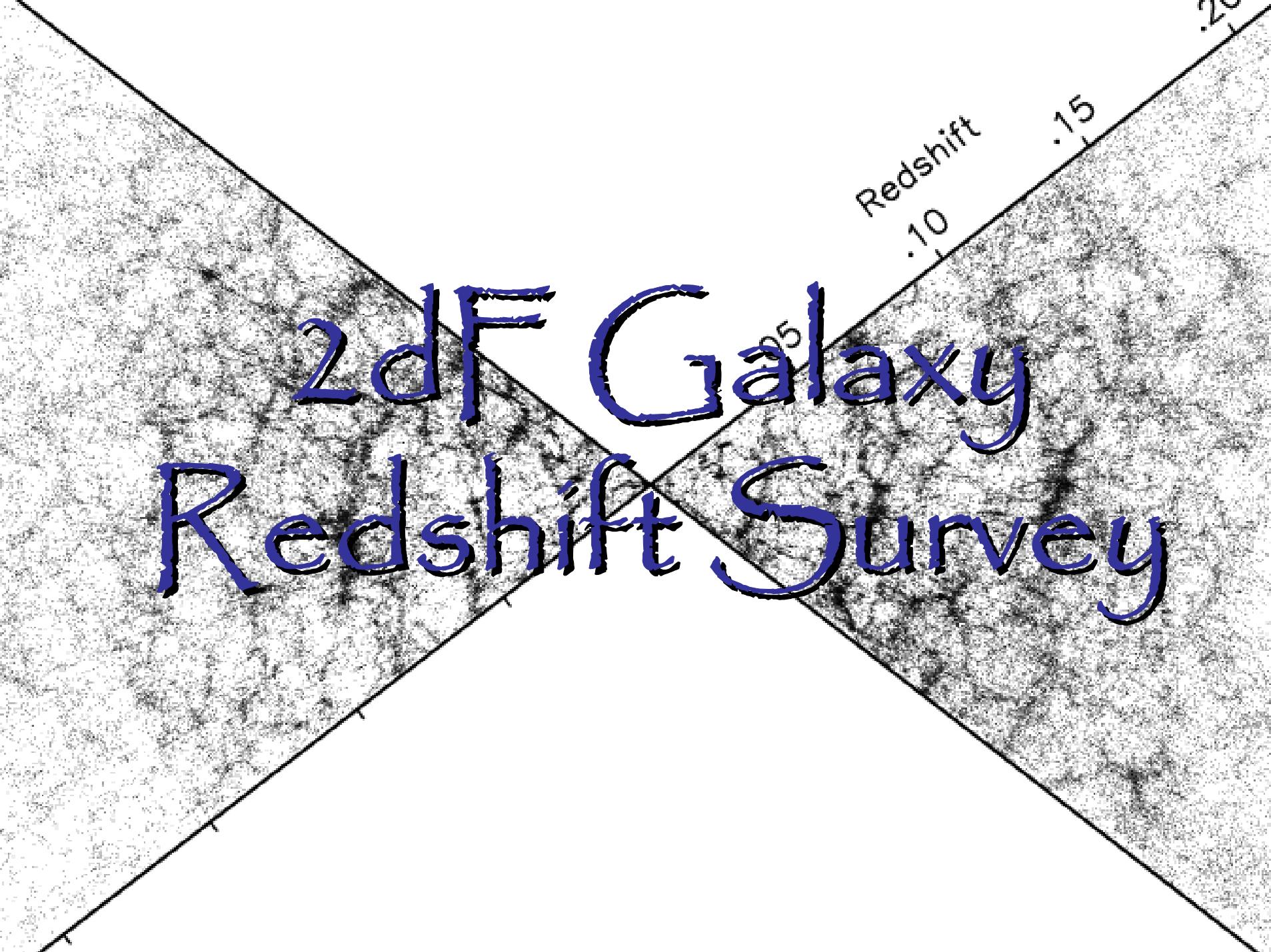
# Delaunay Tessellation Field Estimator

Example: The Cosmic Foam

the Cosmic Foam

Spatial Patterns

Traced by  
Galaxy Redshifts



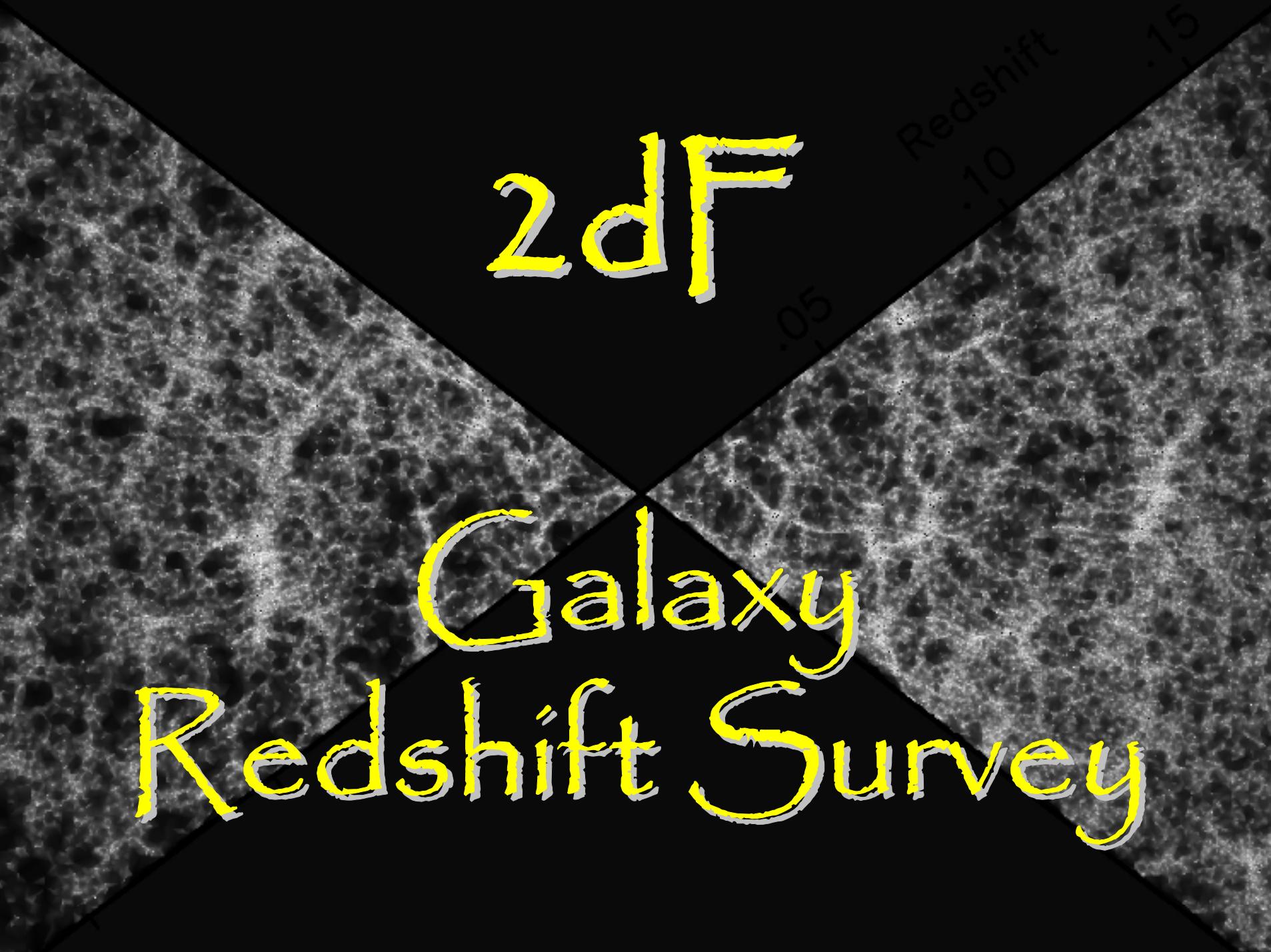
# 2dF Galaxy Redshift Survey

Redshift

.10

.15

.20



# 2dF

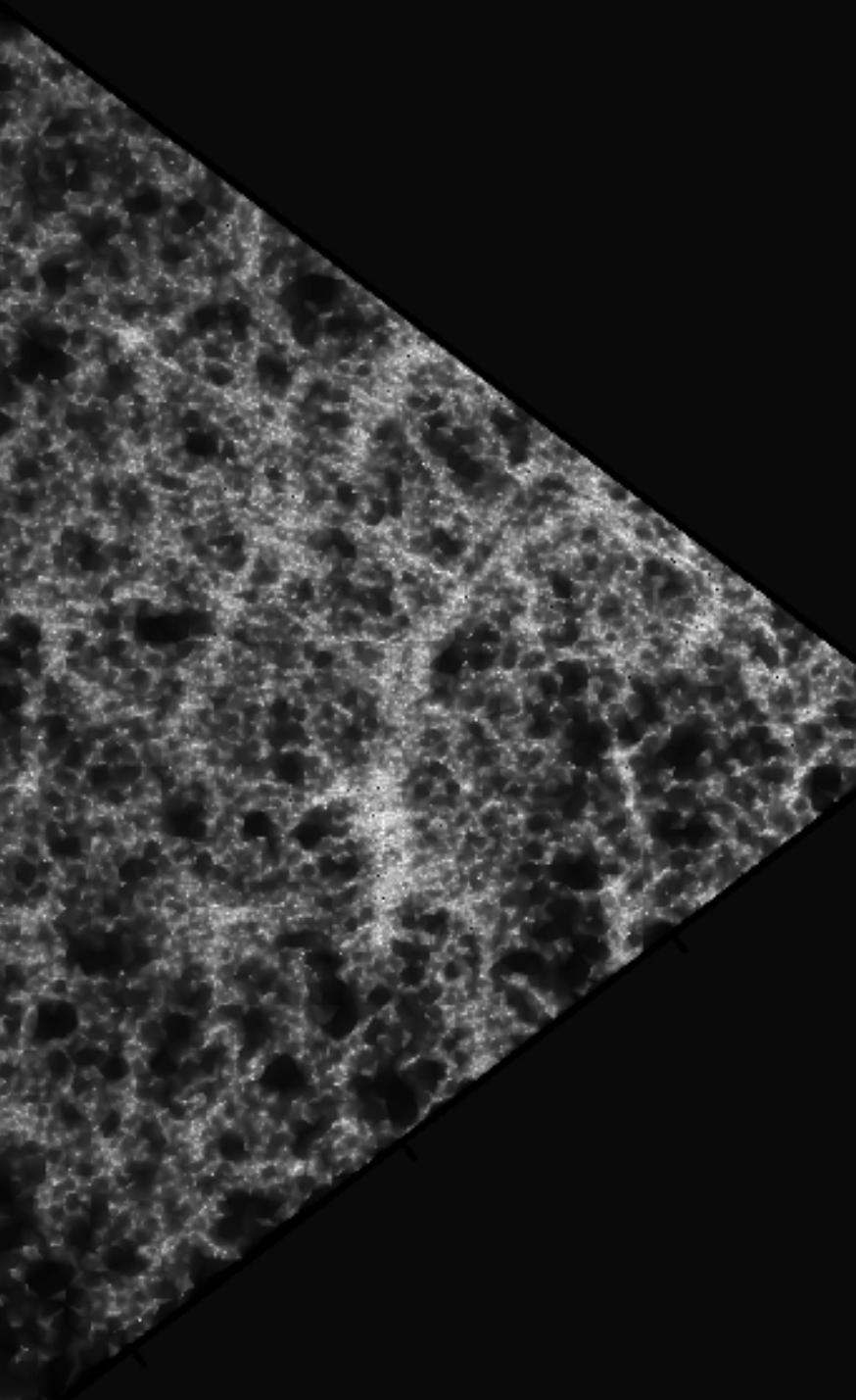
# Galaxy Redshift Survey

Redshift

0.05

0.10

0.15



# Spatial Galaxy Distribution

galaxies assembled in a Foamlke Network

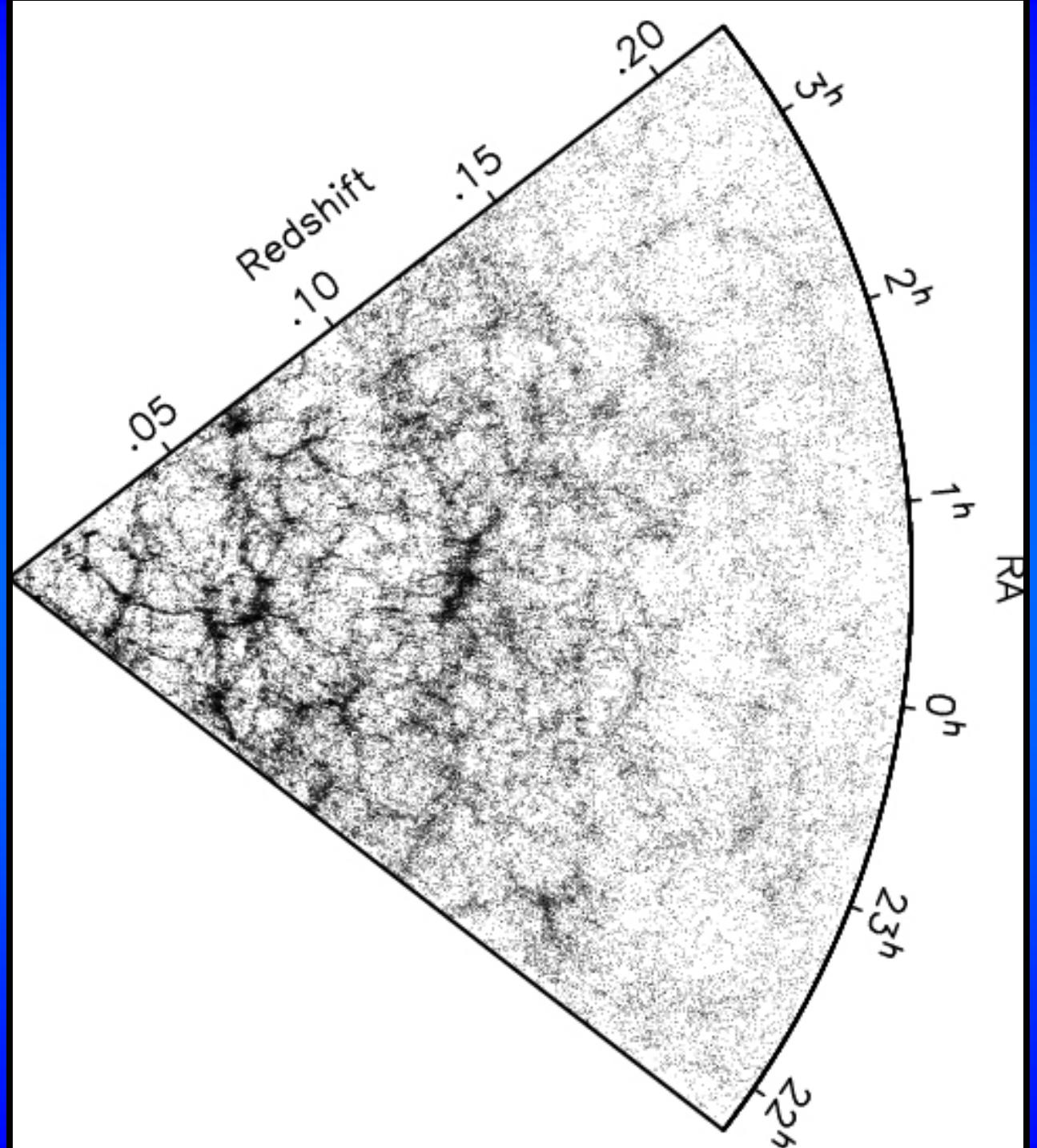
## Foam Elements:

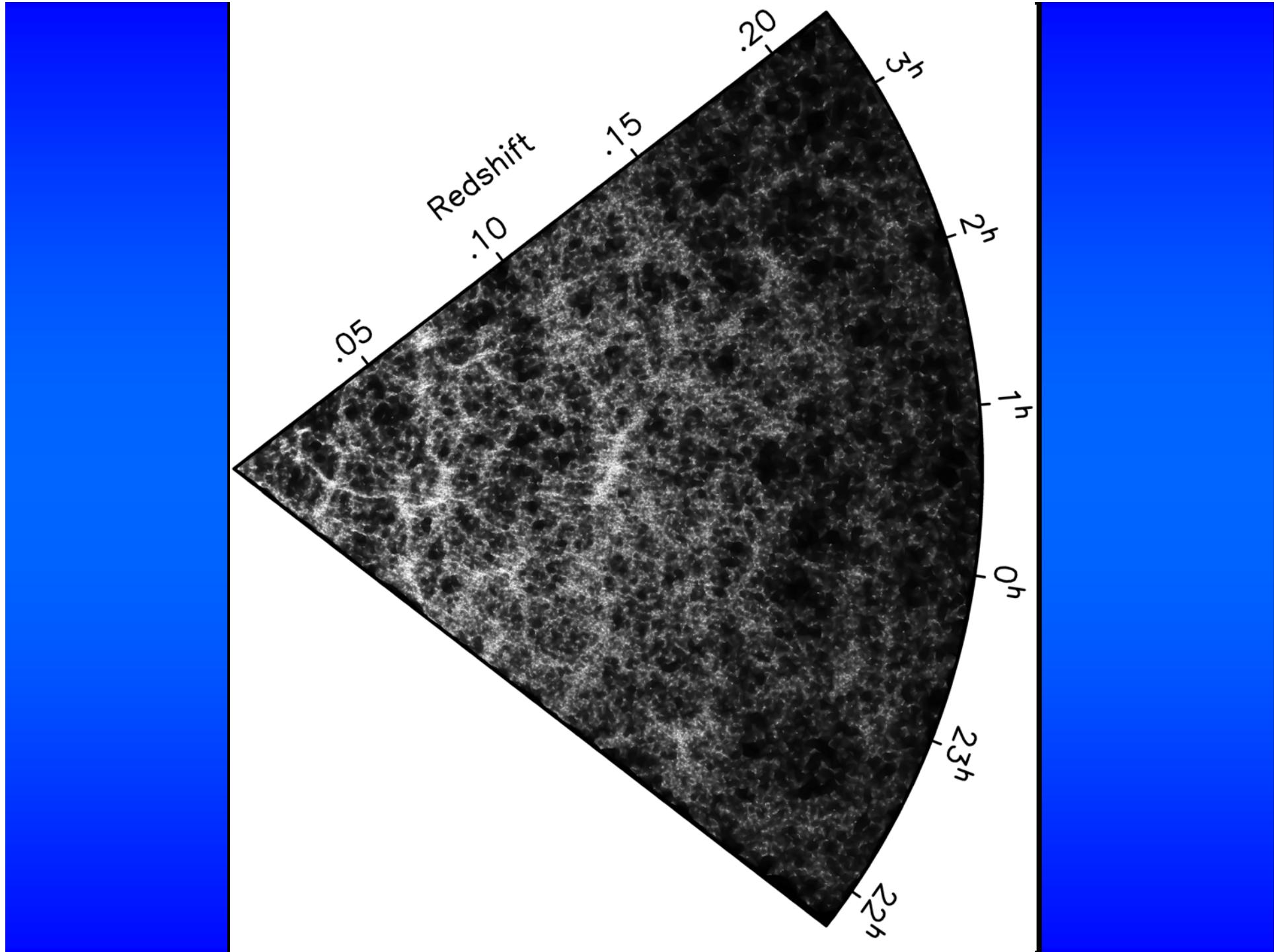
- + Walls
- + Filaments
- + Clusters
- + Voids

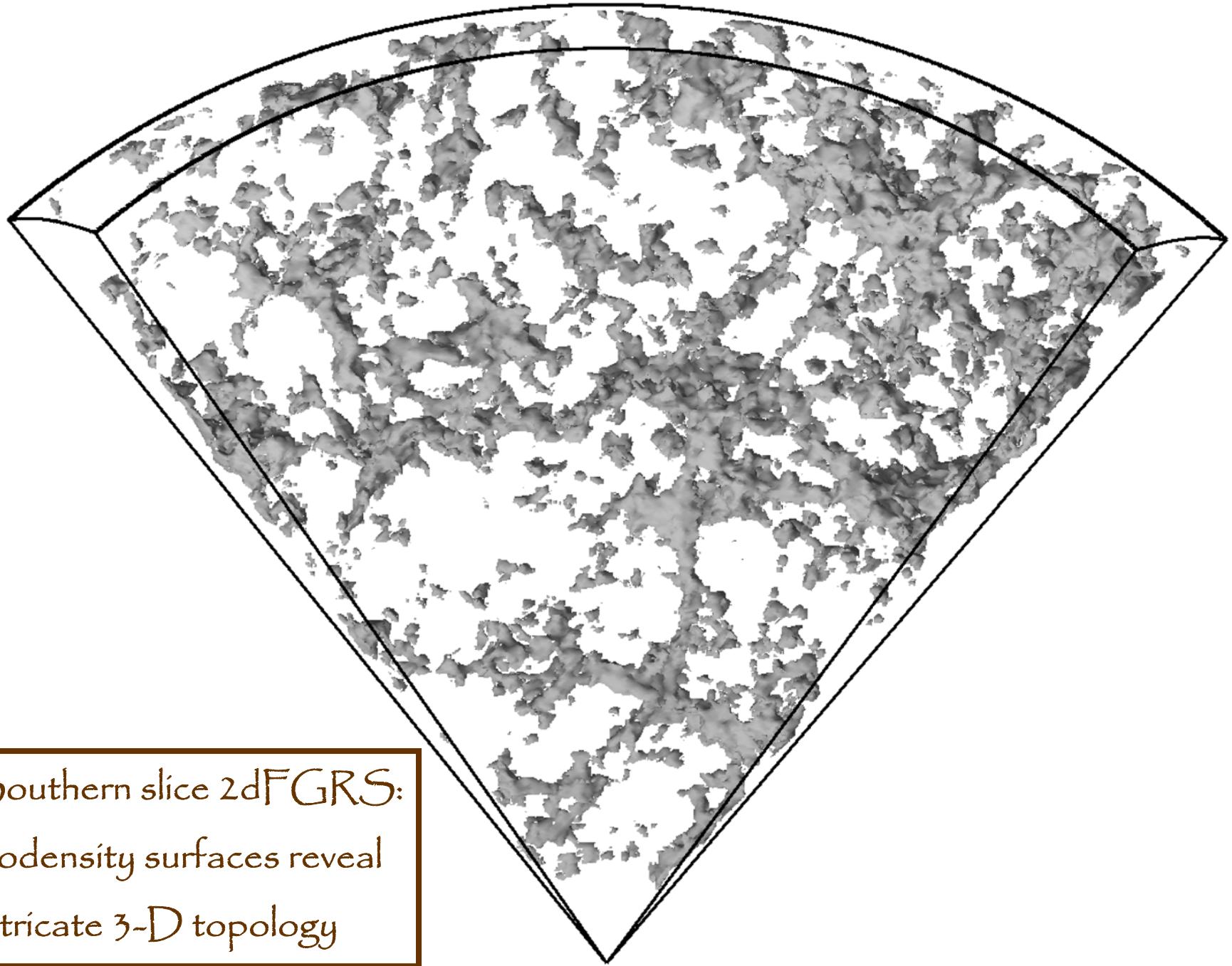
## Spatial Organization:

Non-trivial stochastic pattern of filaments and walls – filaments marking the dense ridges of the walls – which join up at high-density junctions, sites of rich clusters.

Walls, filaments and clusters framed in spatial network in which their spatial distribution is dictated by their location on the surface of roundish and near-empty voids.





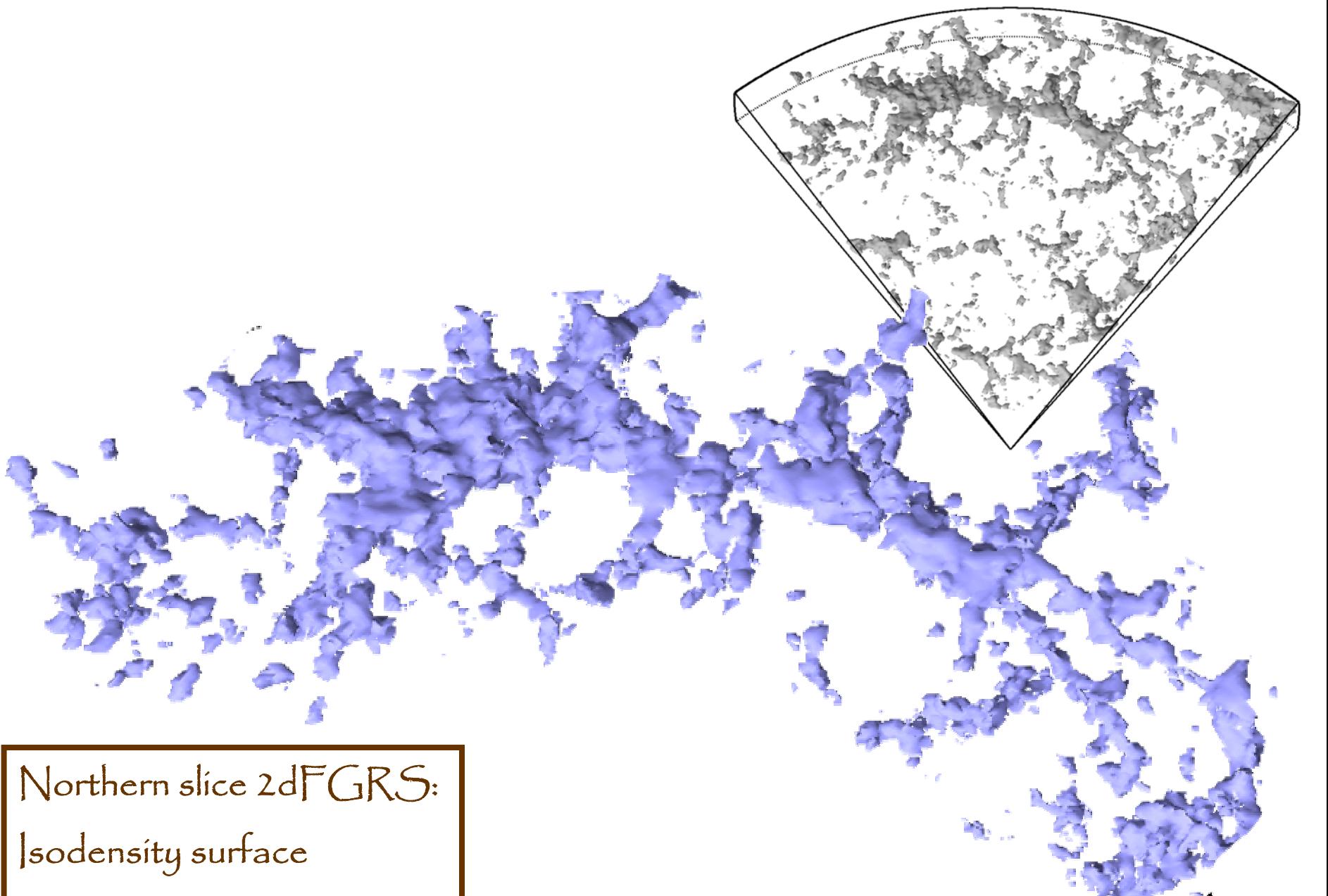


Southern slice 2dFGRS:  
Isodensity surfaces reveal  
Intricate 3-D topology

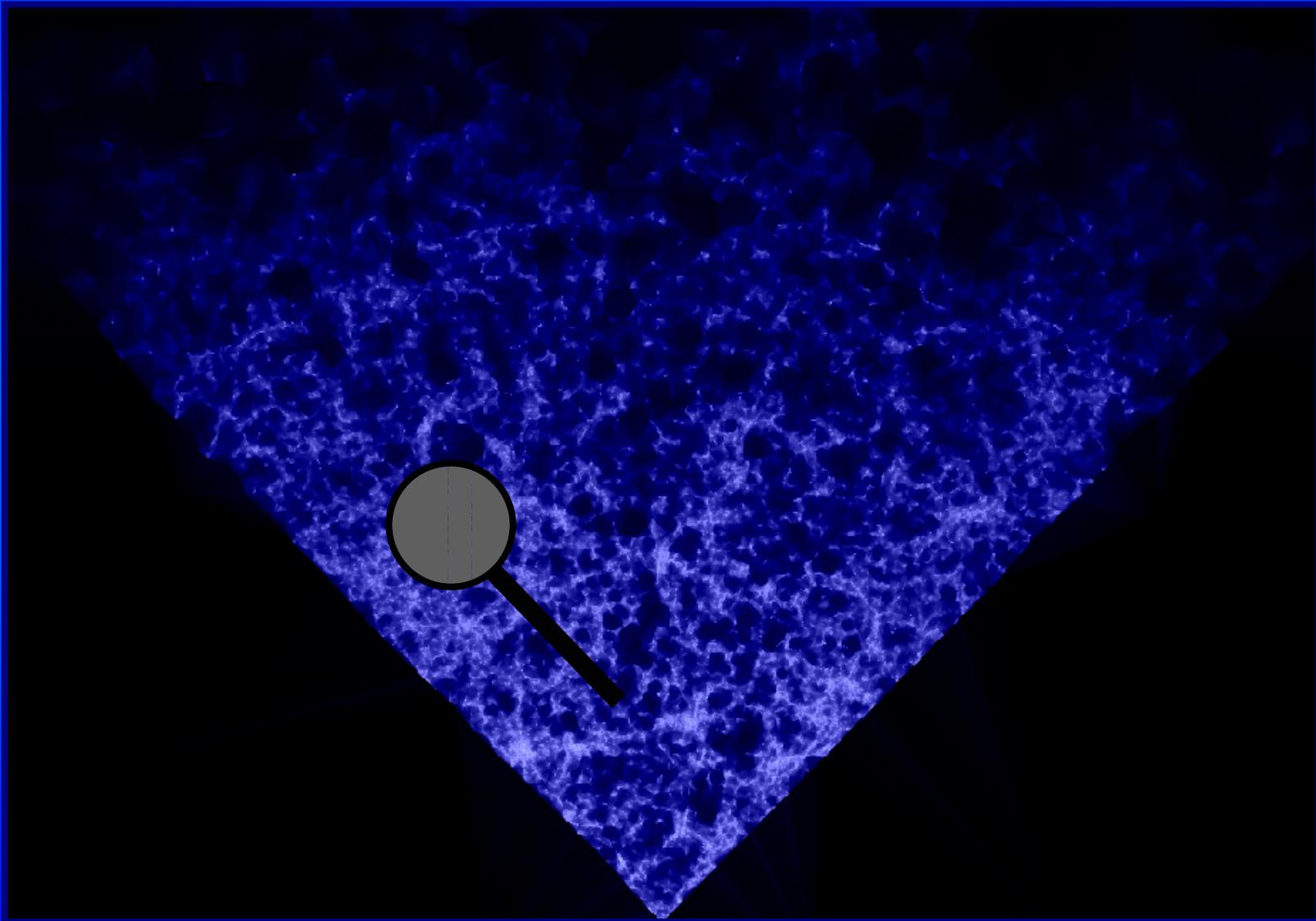


Northern slice 2dFGRS:  
Isodensity surface

Northern slice 2dFGRS:  
Isodensity surface

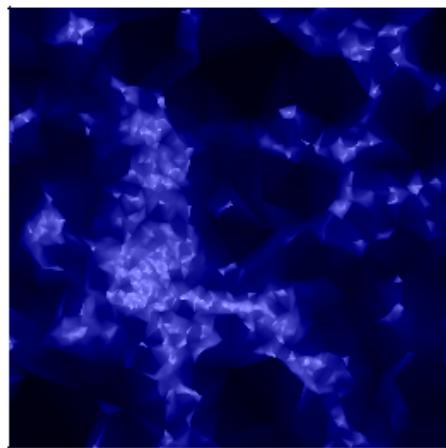


# Structure Identification

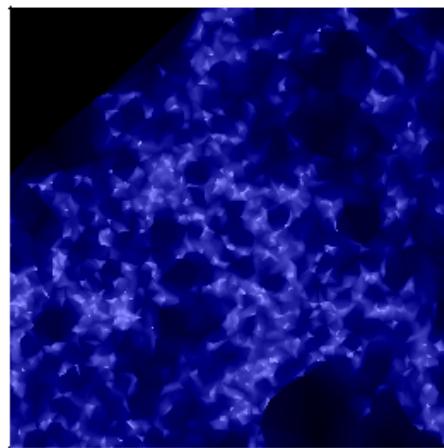


# Structure Identification

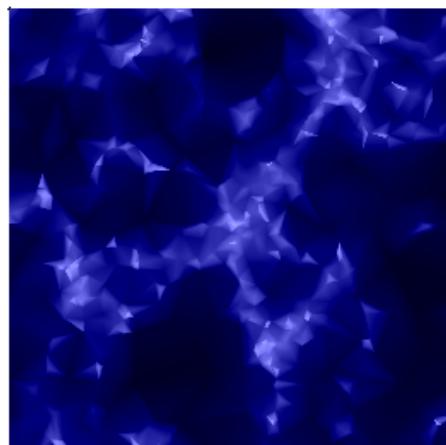
cluster:



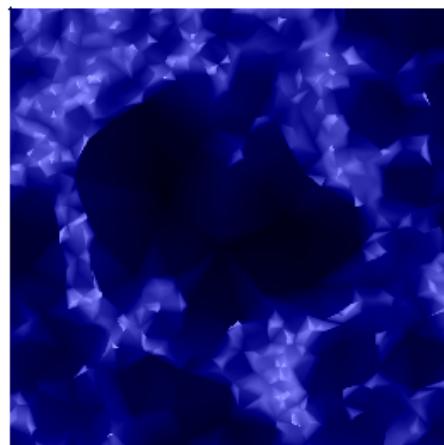
wall:

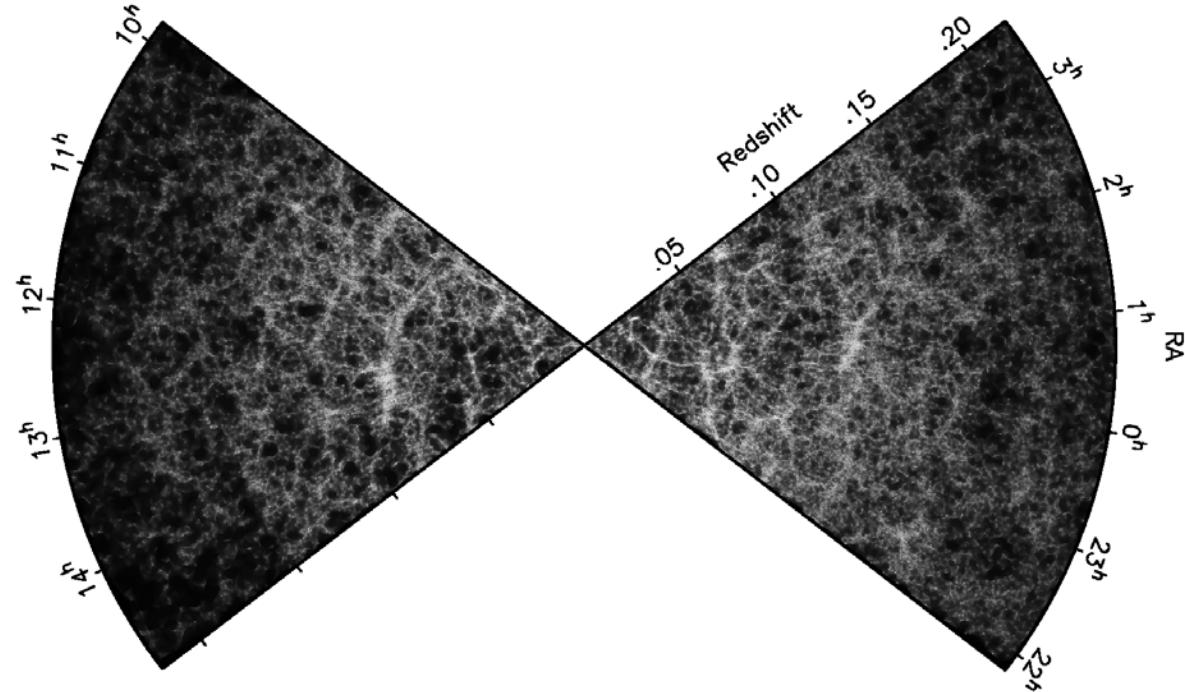
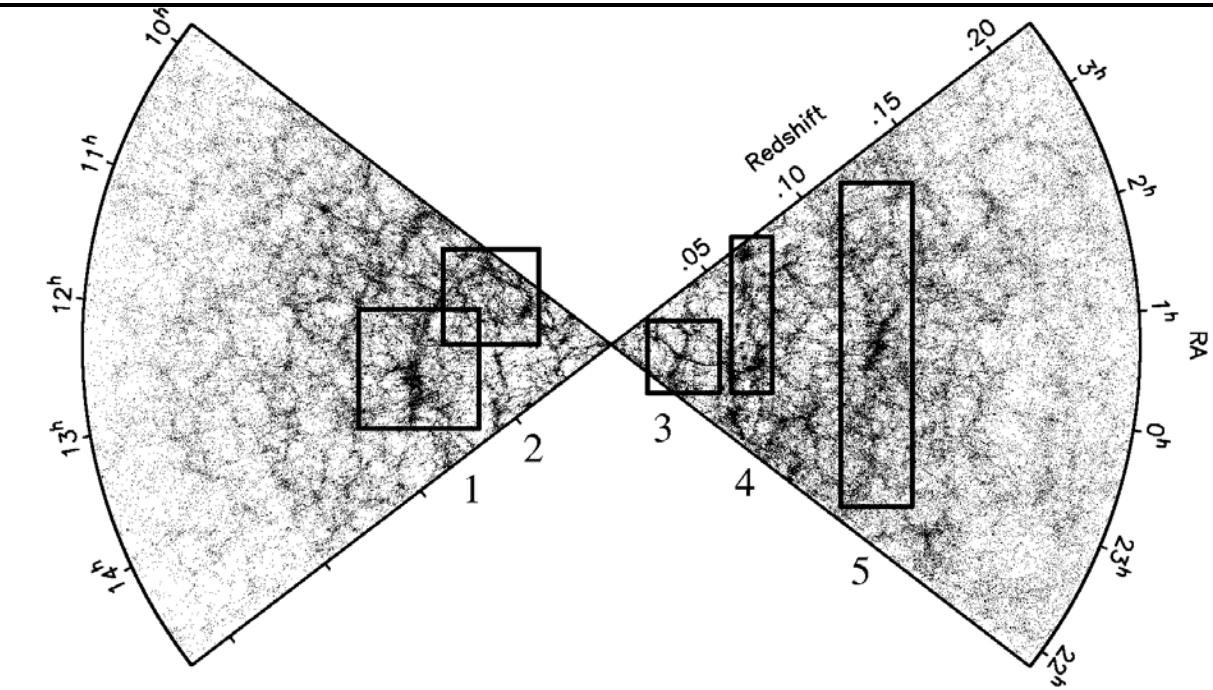


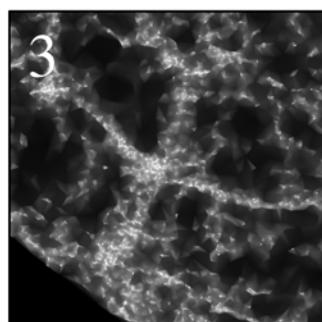
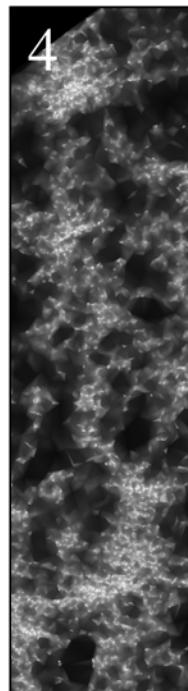
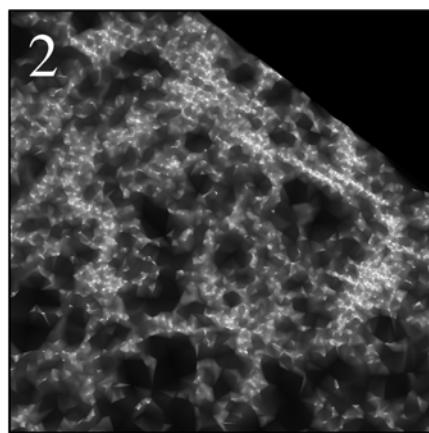
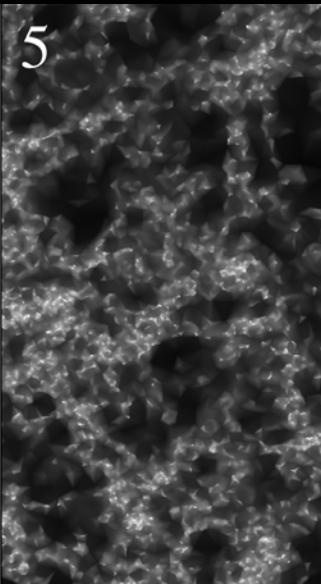
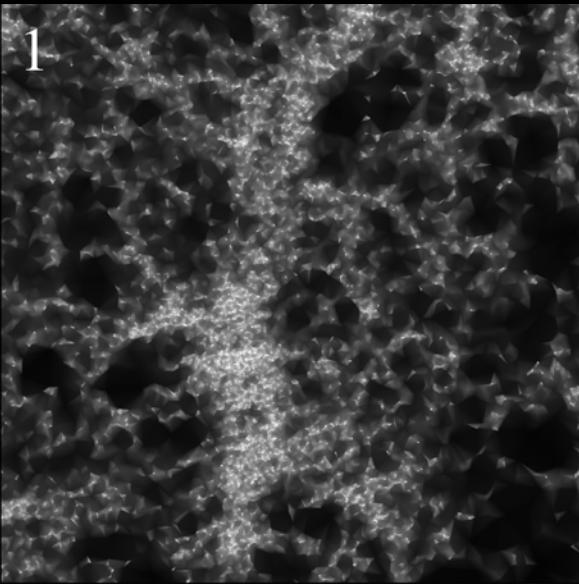
filaments:

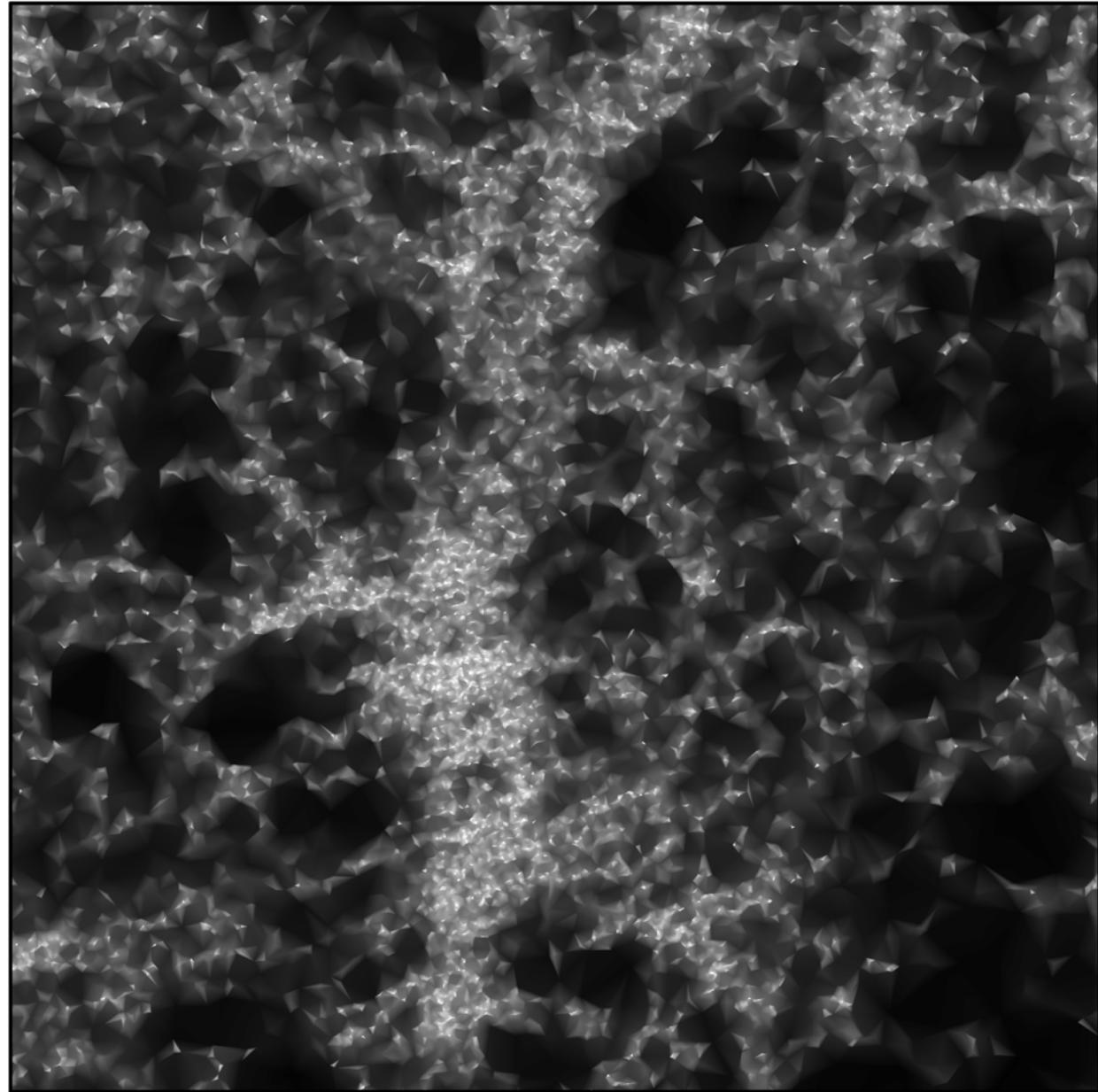


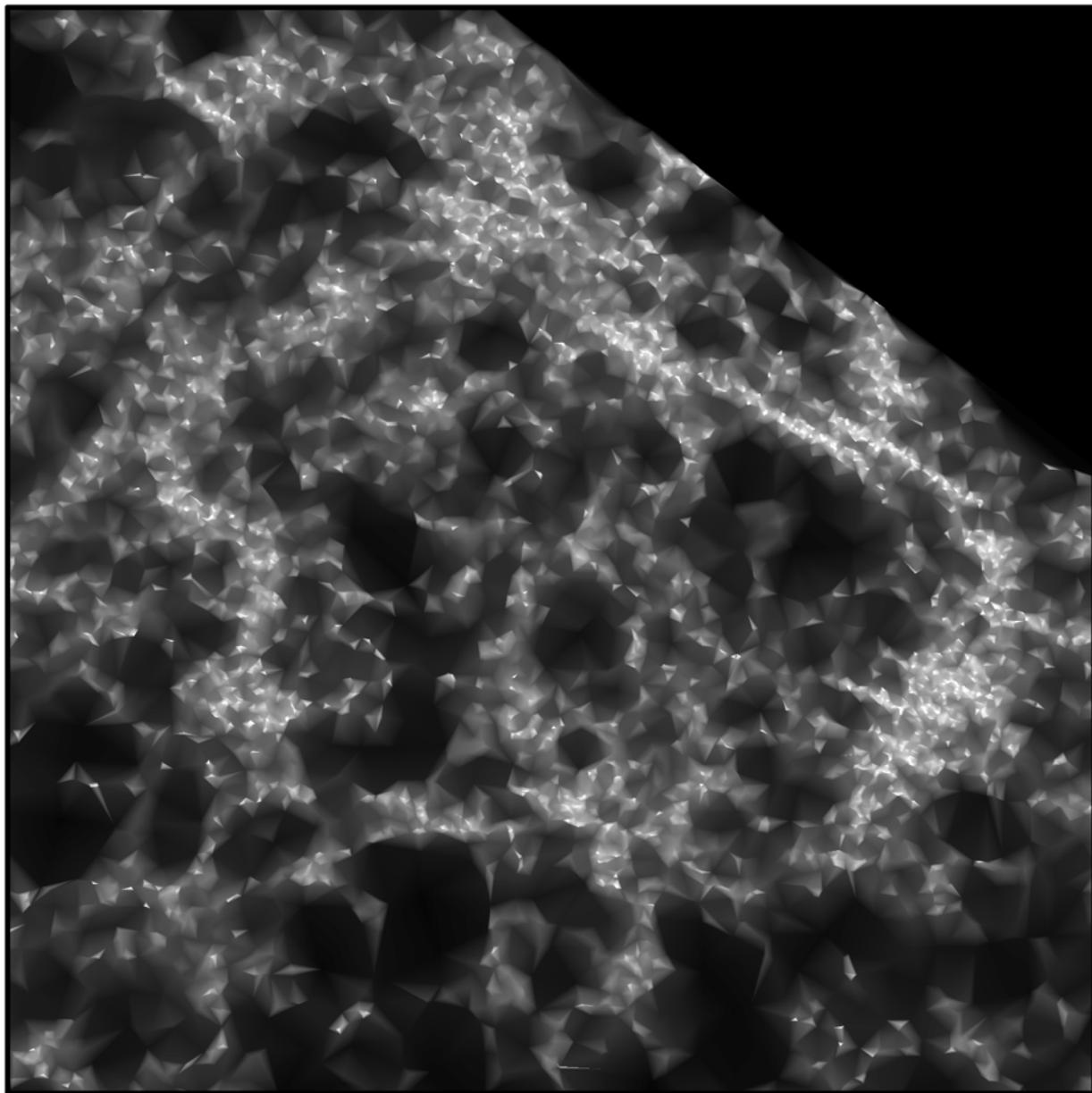
void:

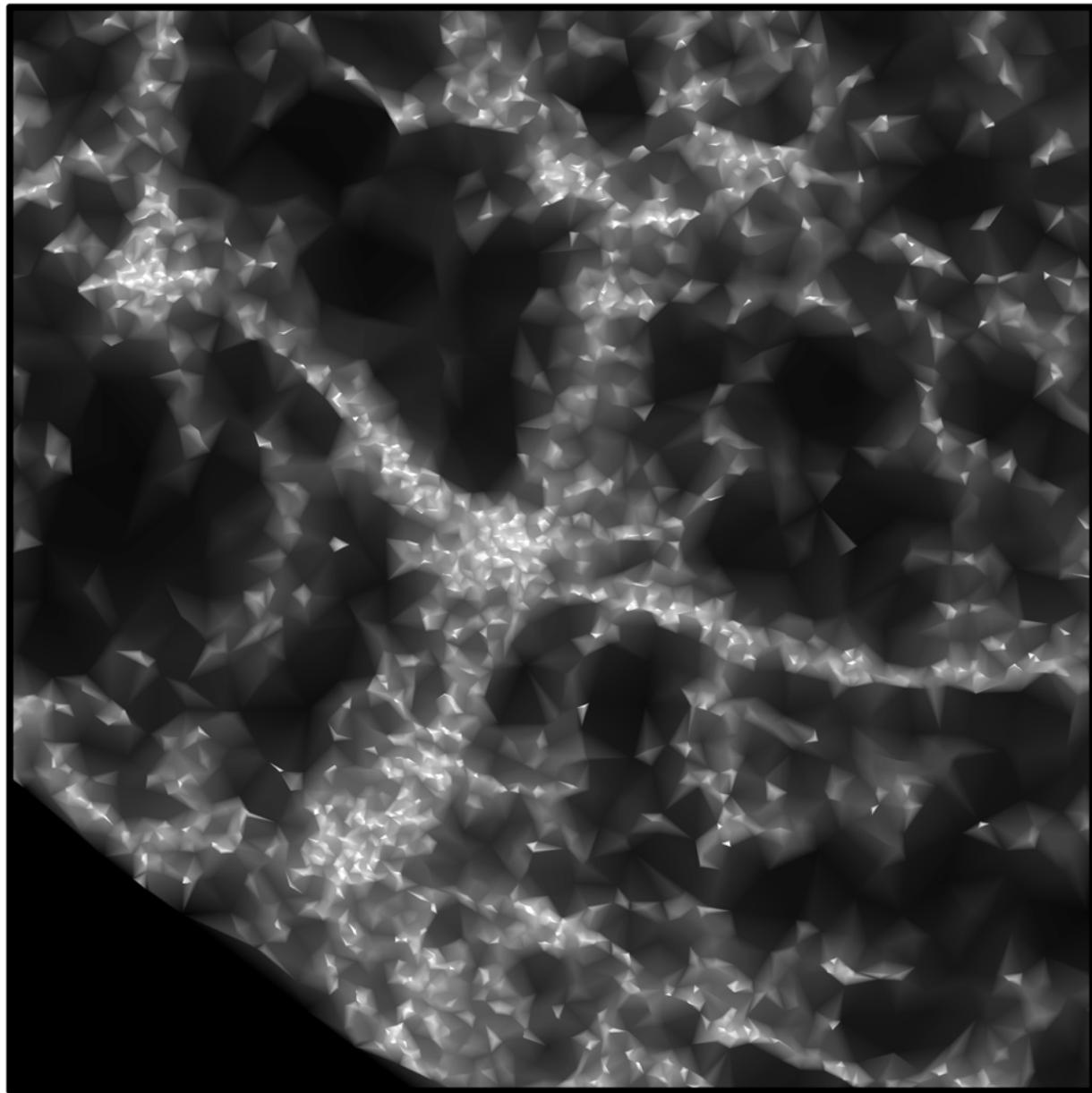












# Delaunay Tessellation Field Estimator

DTFE Characteristics

# DTFE Characteristics

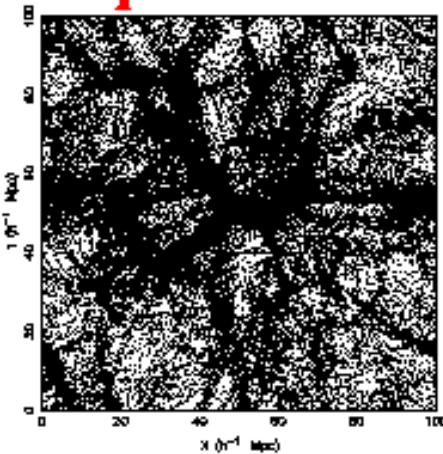
1. Spatial Resolution,  
Dynamic Range & Substructure
2. Suppression Shot-noise
3. Anisotropic Patterns
4. Structural Hierarchy & Scaling
5. Field Universality

# DTFE Characteristics

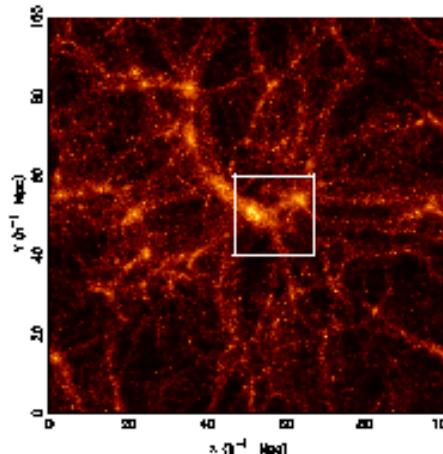
1.

Spatial Resolution  
& Dynamic Range

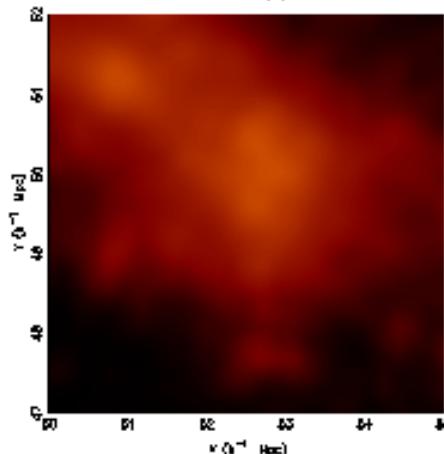
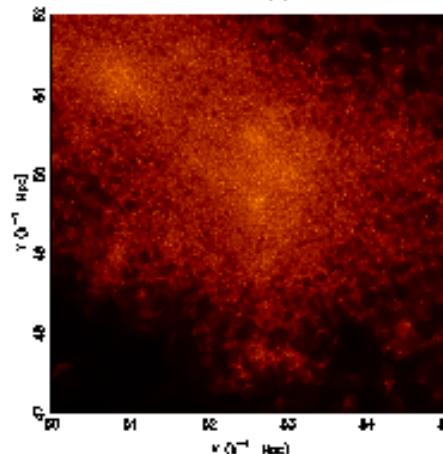
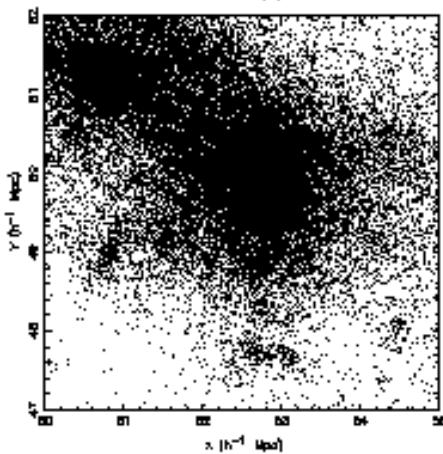
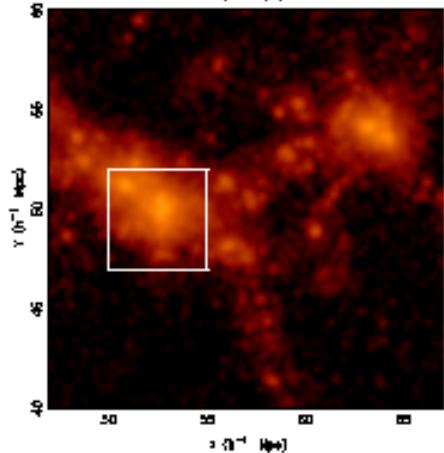
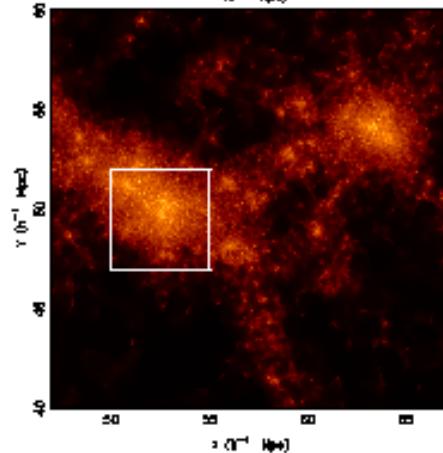
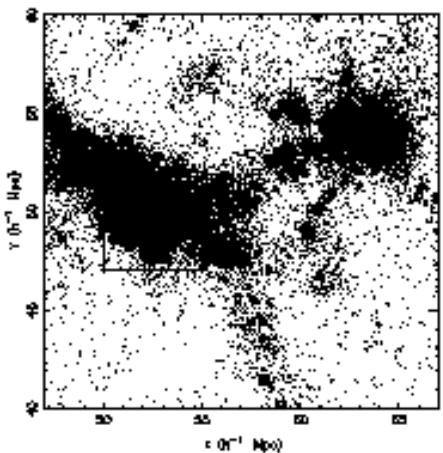
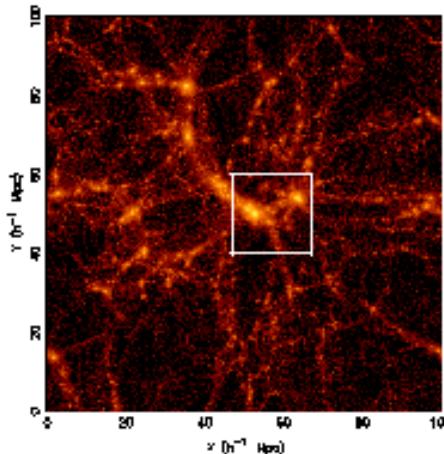
**particles:**

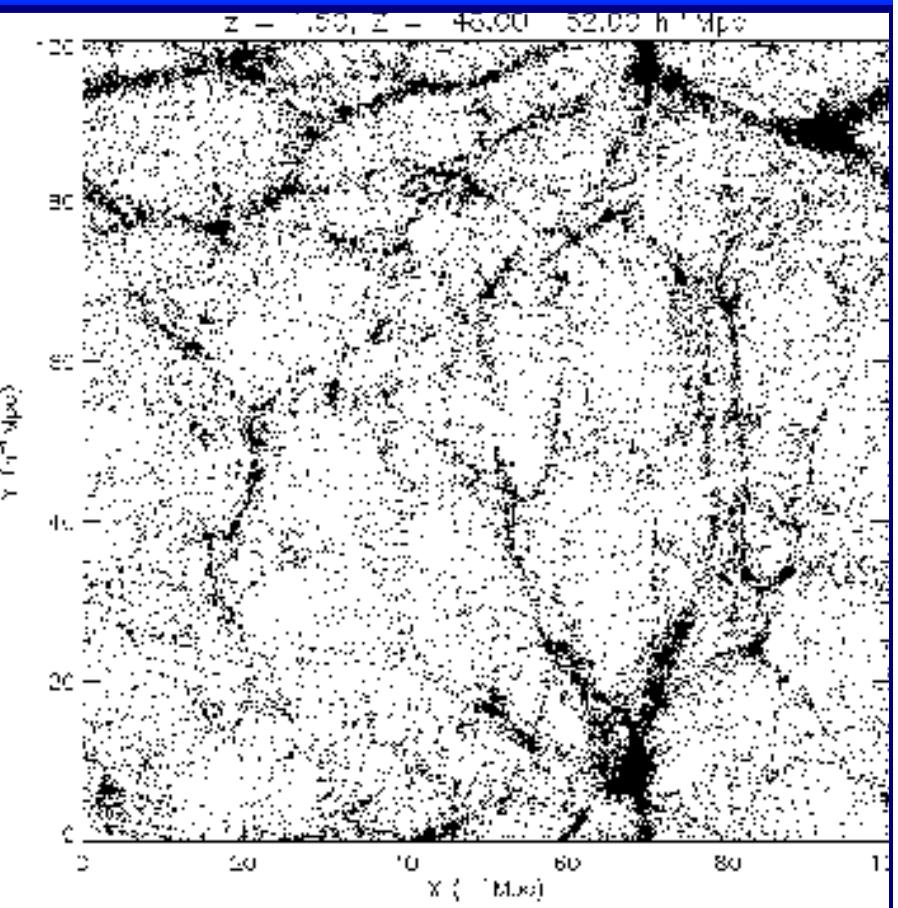
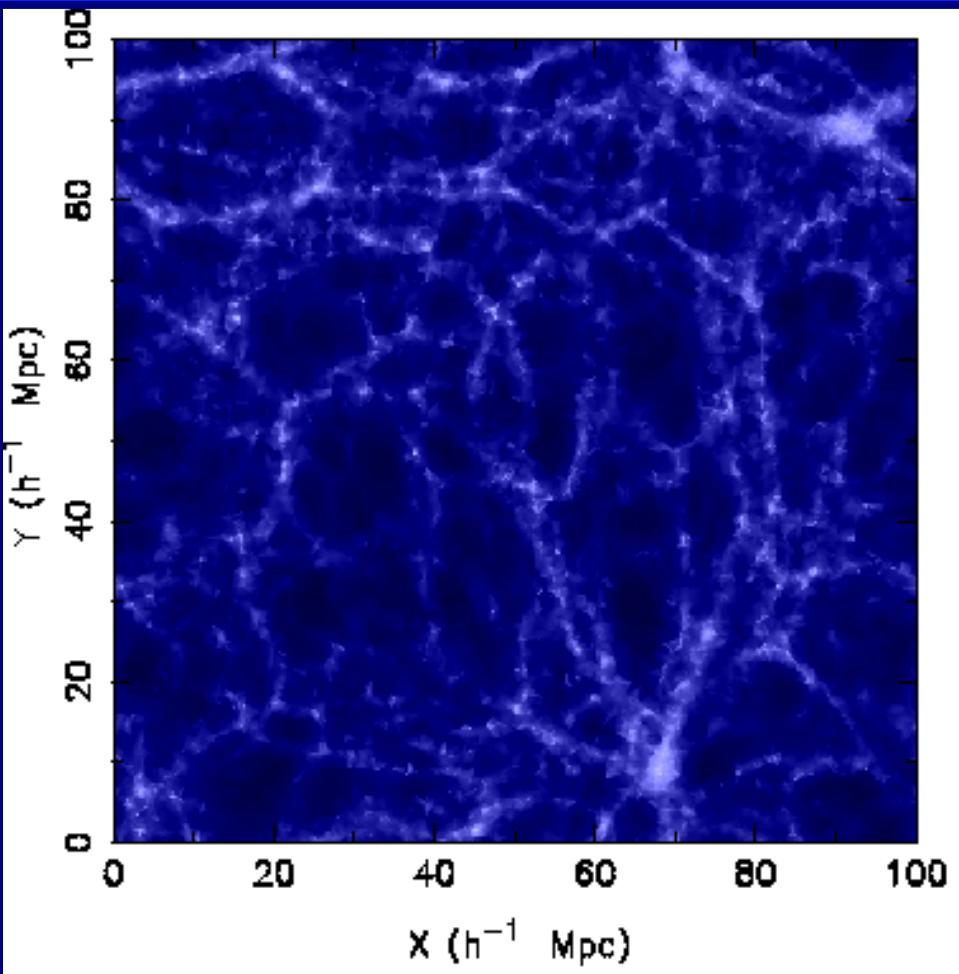


**DTFE:**

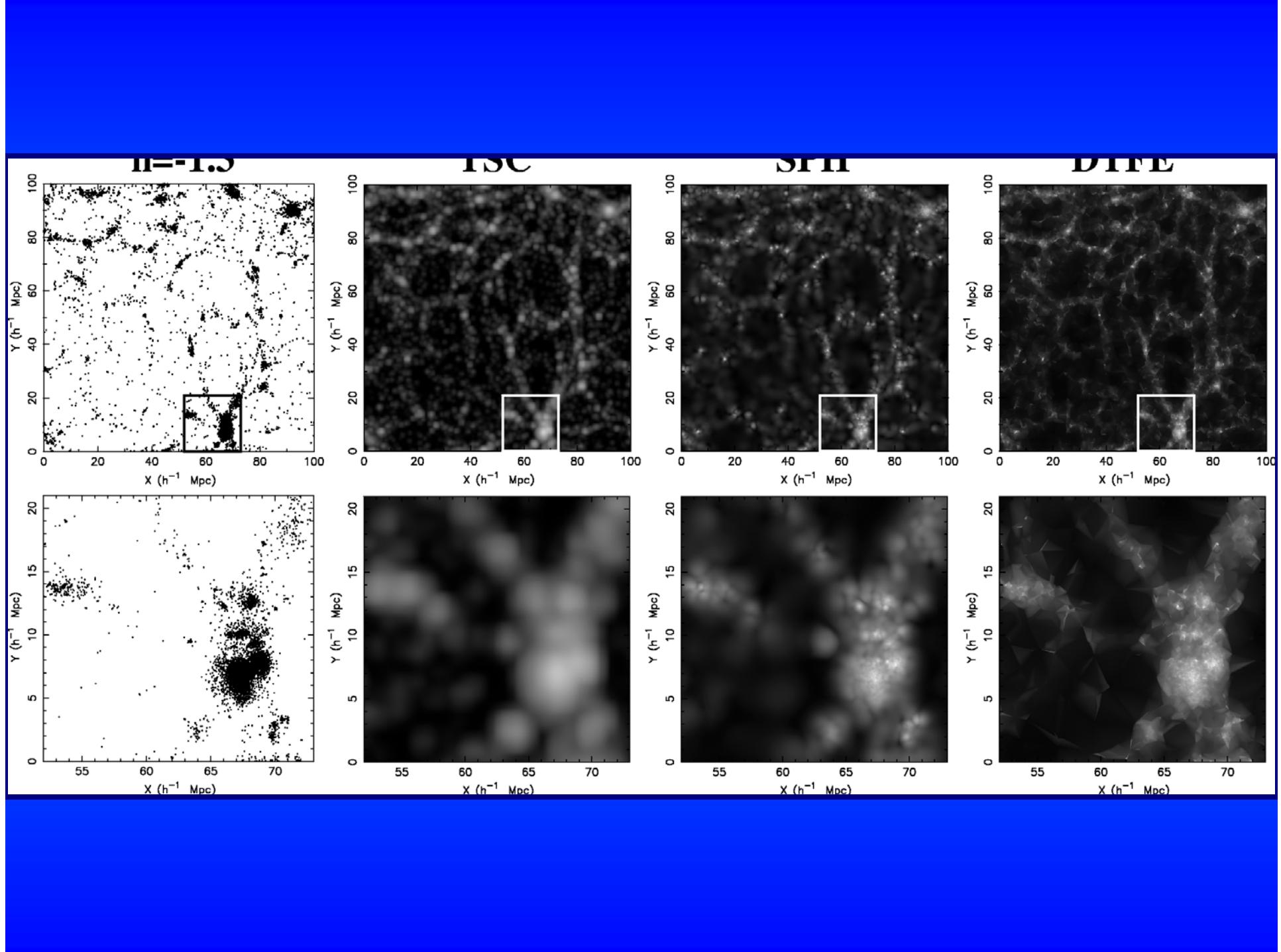


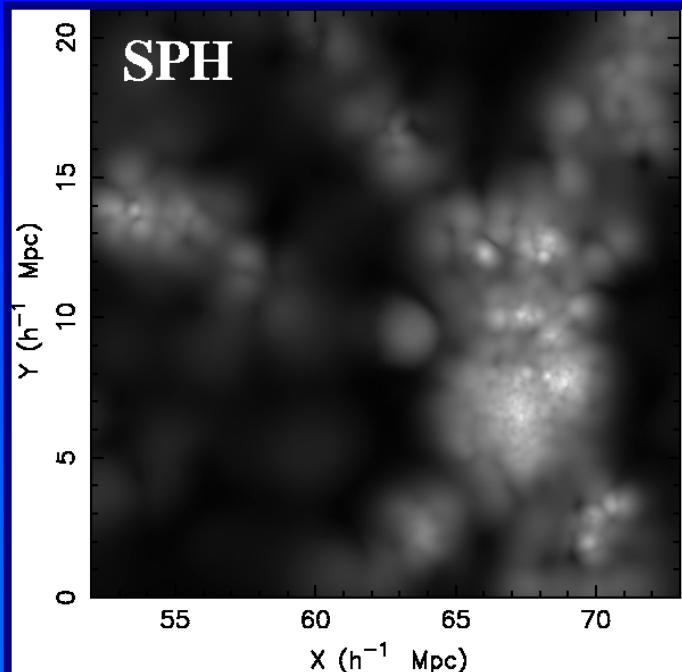
**TSC:**



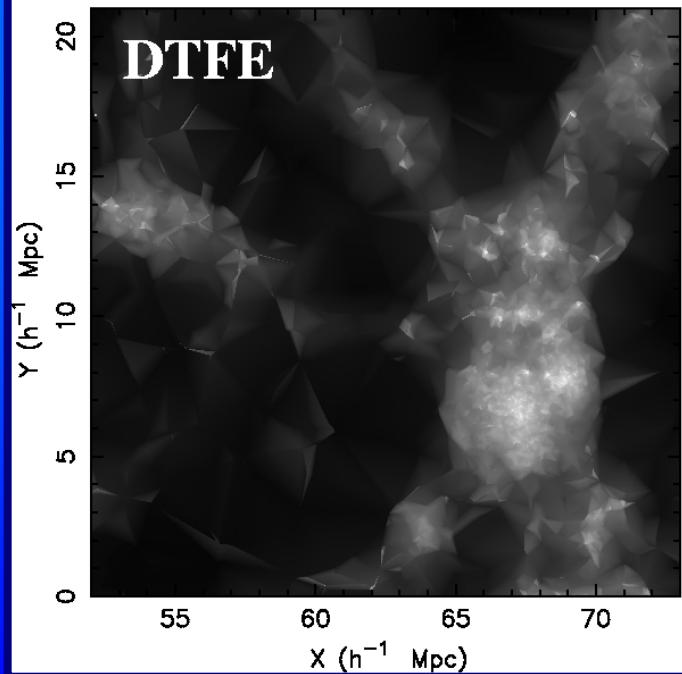


**n=-2**





SPH



DTFE

Dynamic Range and Resolution of Tessellation techniques has been recognized in various studies. This involves mainly the Voronoi tessellations generate by galaxy or particle distribution.

Cluster finding:

Ebeling & Wiedemann 1992

Kim et al. 2001

Halo finding/structure:

Neyrinck et al. 2004

Halo phase-space:

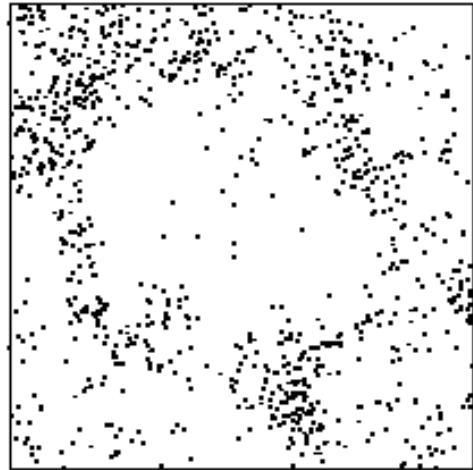
Arad, Klypin & Dekel 2004

# Testing DTFE

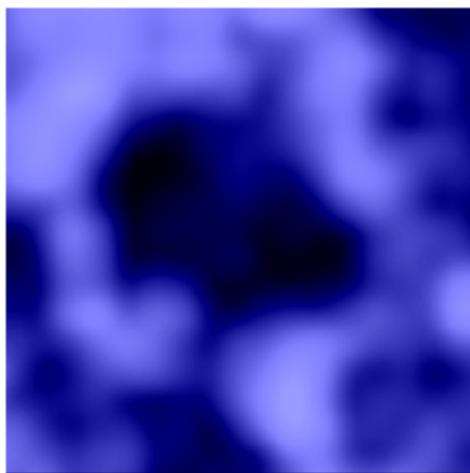
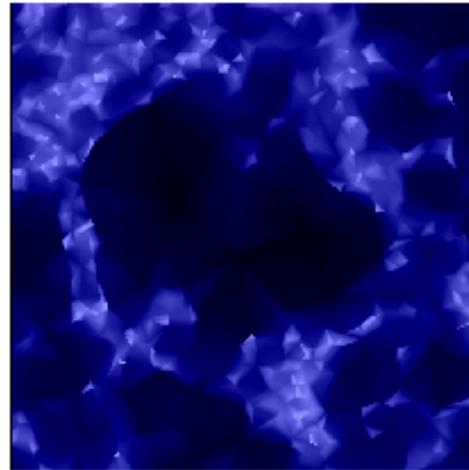
2.

Shot-Noise Suppression

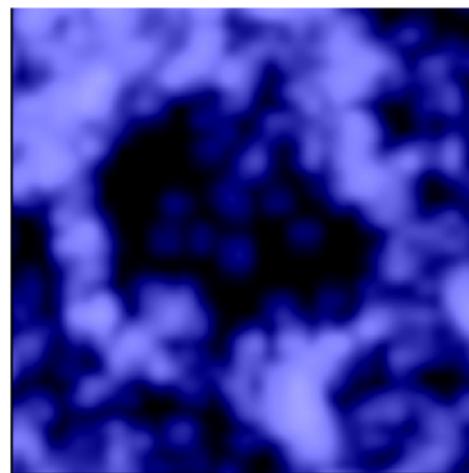
**galaxies**



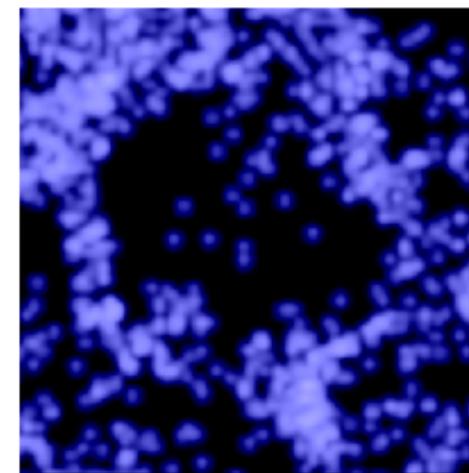
**DTFE**



**TSC 256**

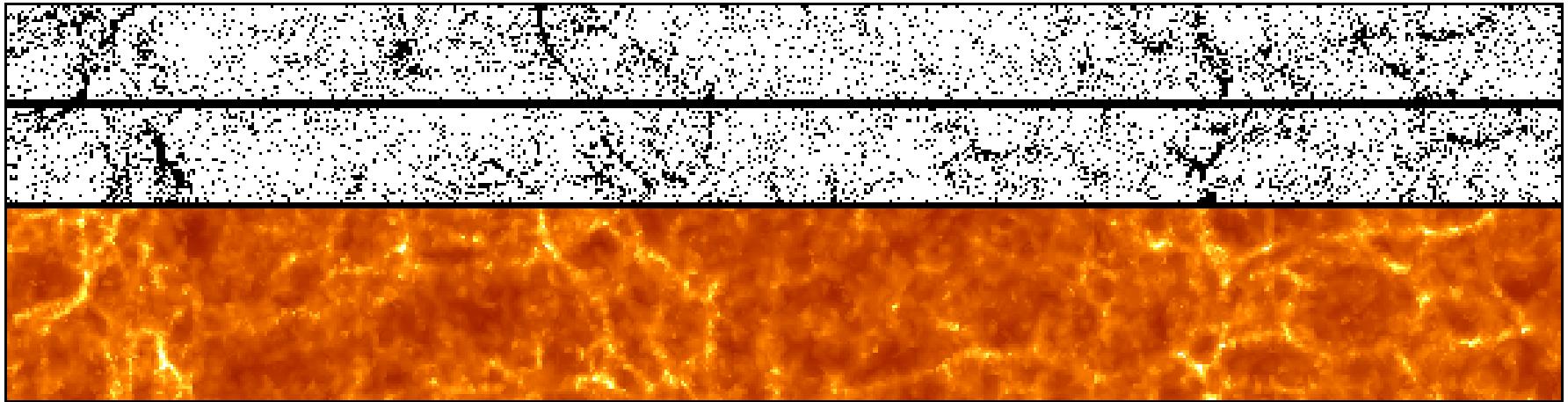


**TSC 512**



**TSC 1024**

# Superhubble Void Flow

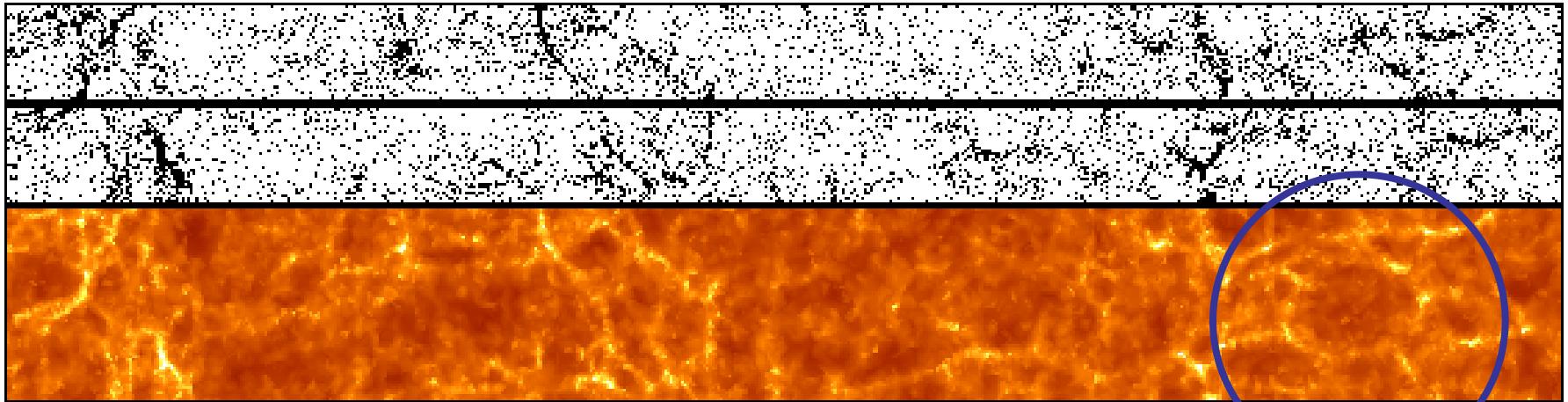


Voids in a  $\Lambda$ CDM cosmology N-body simulation

DTFE: W. Schaap

courtesy: Virgo consortium

# Superhubble Void Flow



Voids in a  $\Lambda$ CDM cosmology N-body simulation

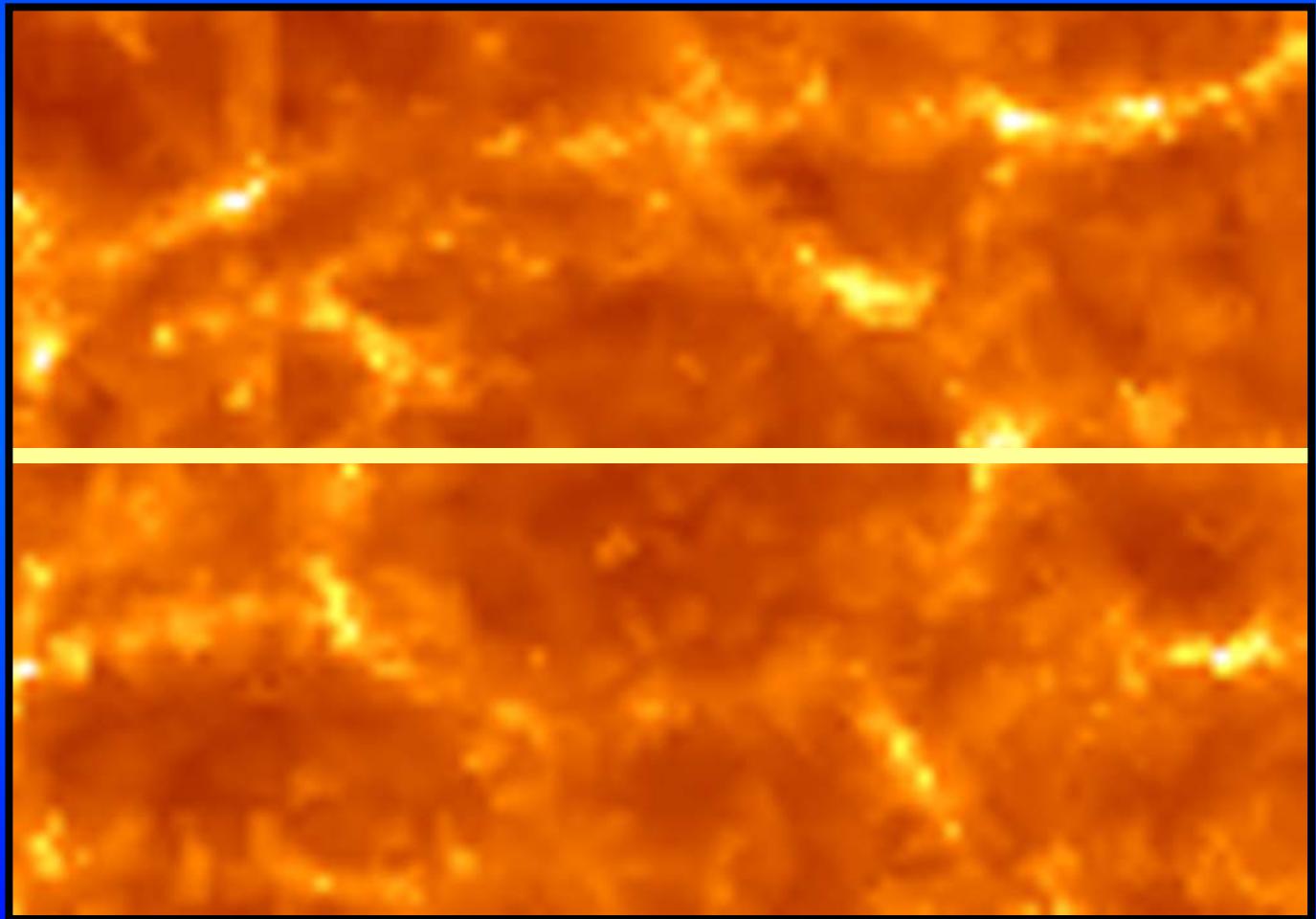
DTFE: W. Schaap

courtesy: Virgo consortium

# Superhubble Void Flow

Voids in a  
 $\Lambda$ CDM cosmology  
N-body simulation

DTFE: W. Schaap  
courtesy: Virgo consortium



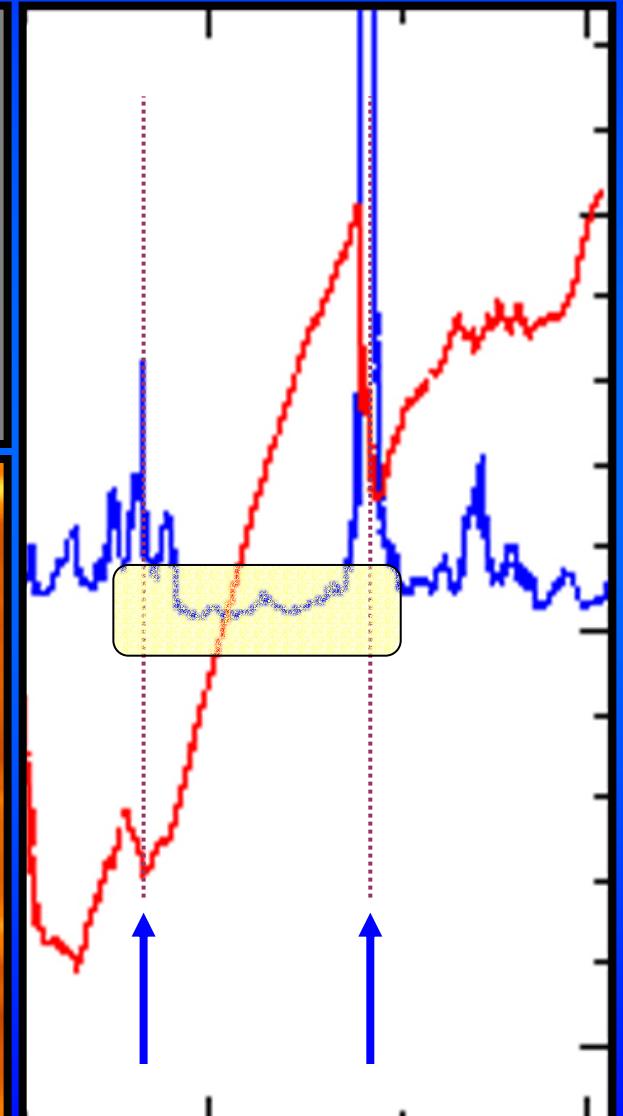
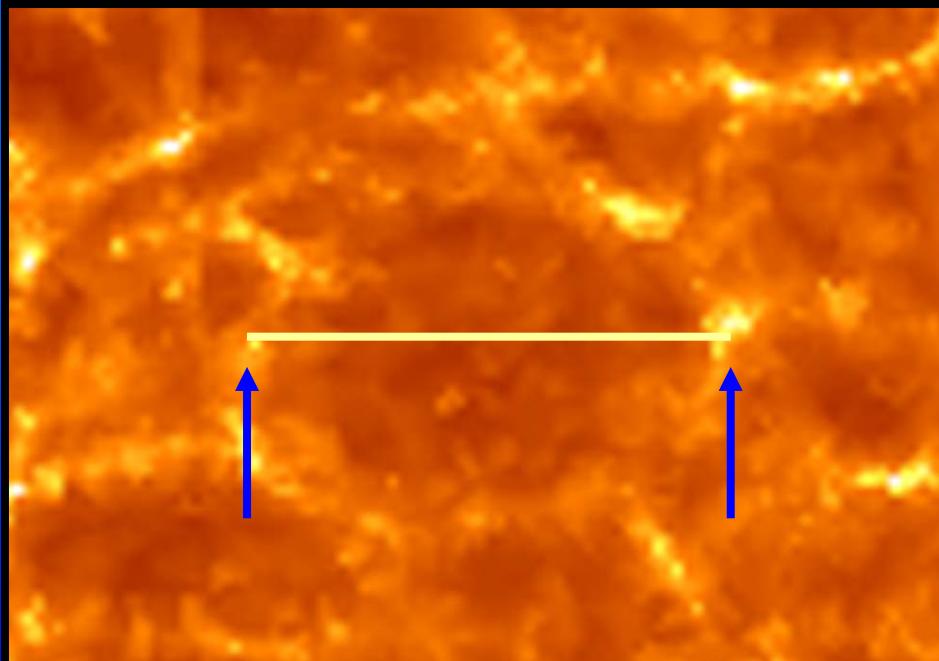
# Superhubble Void Flow

## “Superhubble Bubble”

- void evacuation results into tophat interior
- flow field: velocity divergence constant  
“Super-Hubble flow”

Void in a  
 $\Lambda$ CDM  
cosmology  
N-body  
simulation

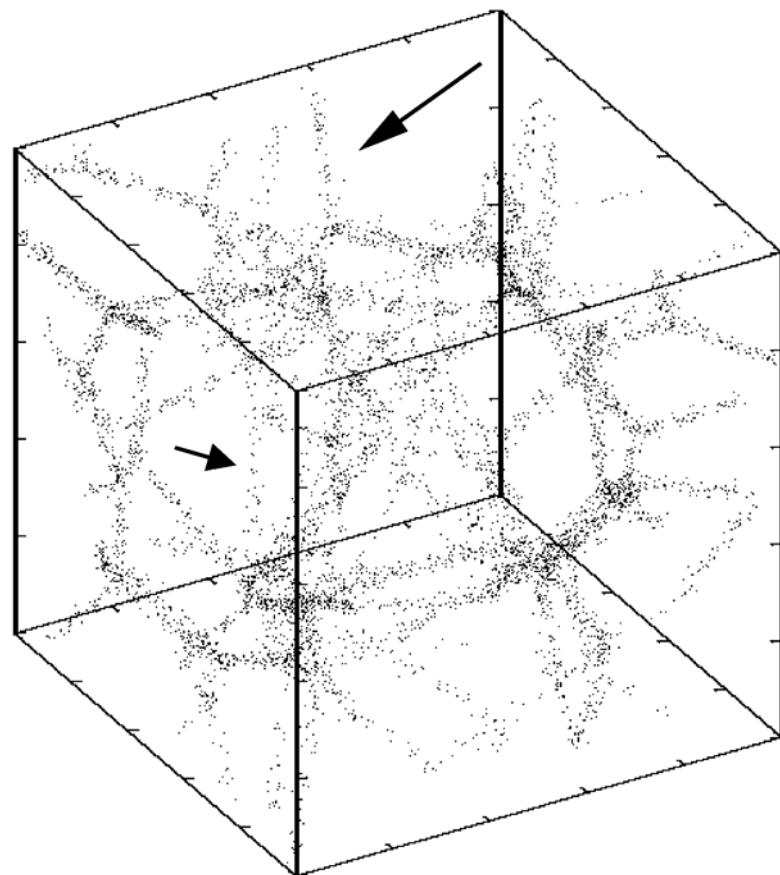
DTFE:  
W. Schaap  
courtesy:  
Virgo consortium



# DTFE Characteristics

3.

Anisotropic  
Patterns

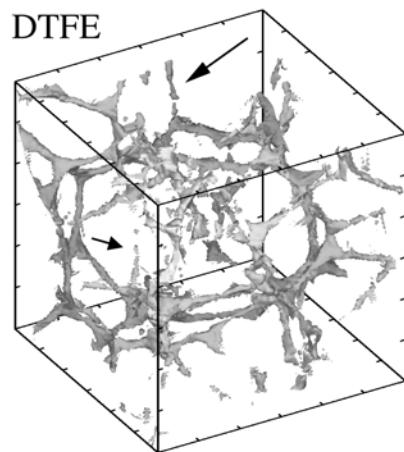
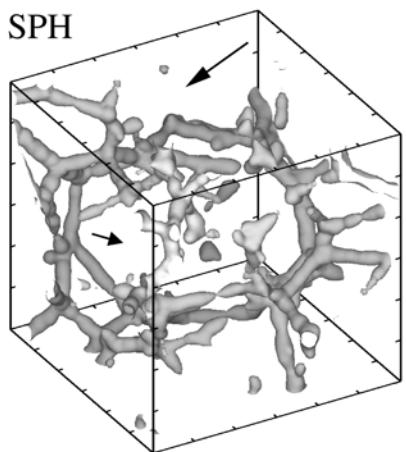
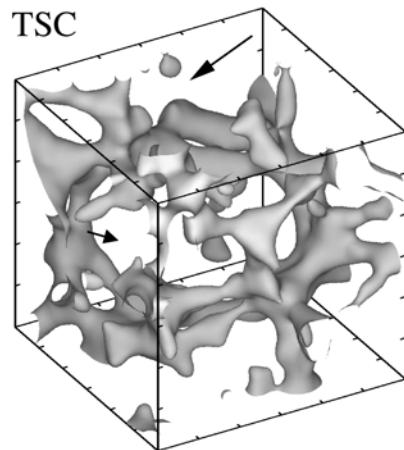
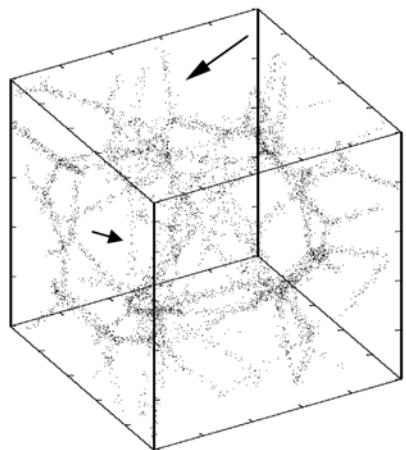


# DTFE & Anisotropy

## Anisotropic Patterns

Heuristic Model:  
Voronoi Template Model

- Filamentary



# DTFE & Anisotropy

## Anisotropic Patterns

Heuristic Model:  
Voronoi Template Model

- Filamentary

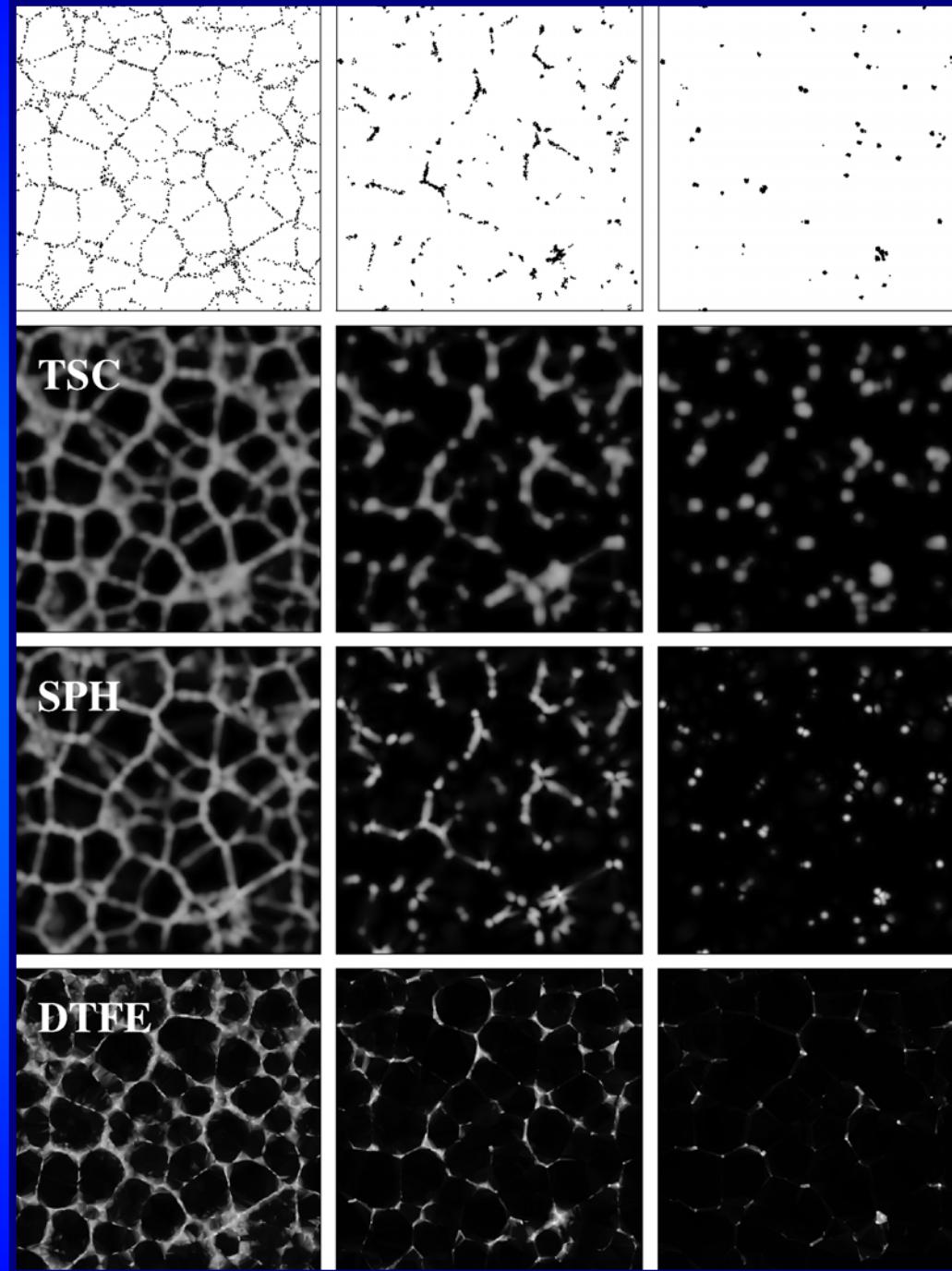
# DTFE & Anisotropy

## Anisotropic Patterns

Heuristic Models:

Voronoi Template Model

- Wall-like
- Filamentary
- Clumpy

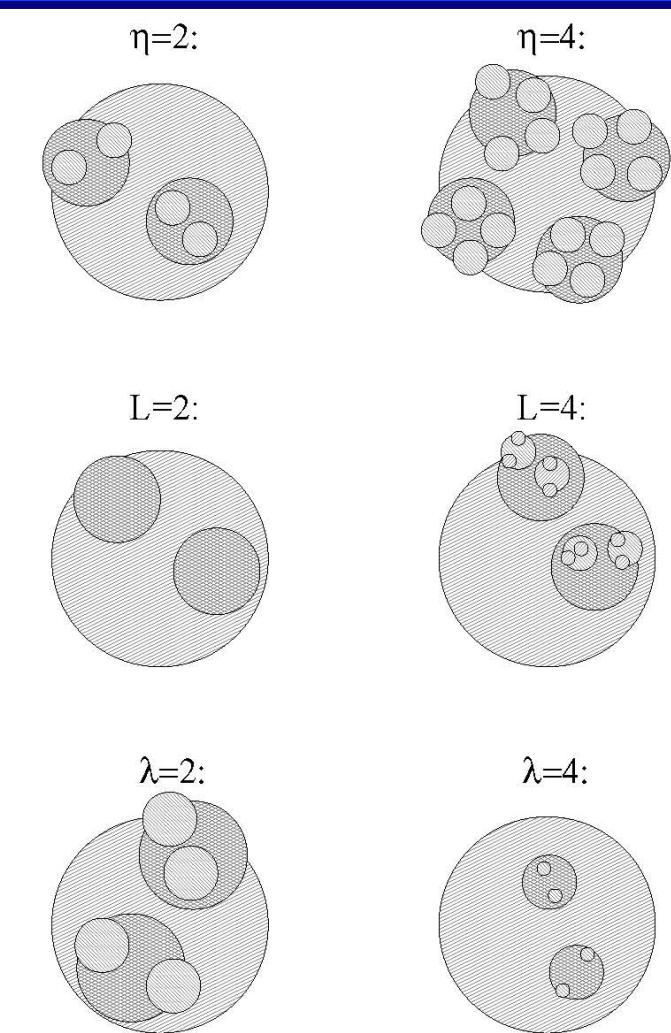


# DTFE Characteristics

4.

Structural  
Hierarchy & Scaling

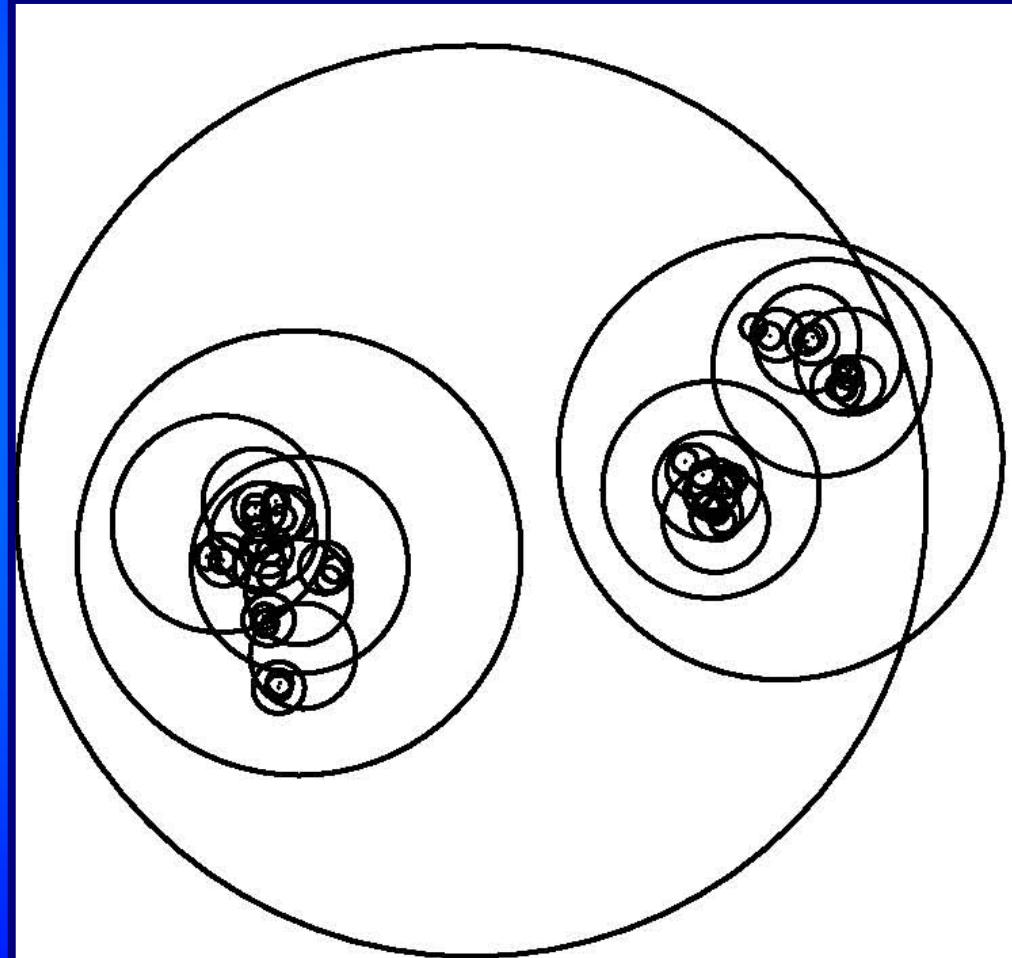
# DTFE Hierarchy & Scaling



Hierarchically Embedded  
Substructures

Heuristic Model:  
Soneira-Peebles

# DTFE Hierarchy & Scaling

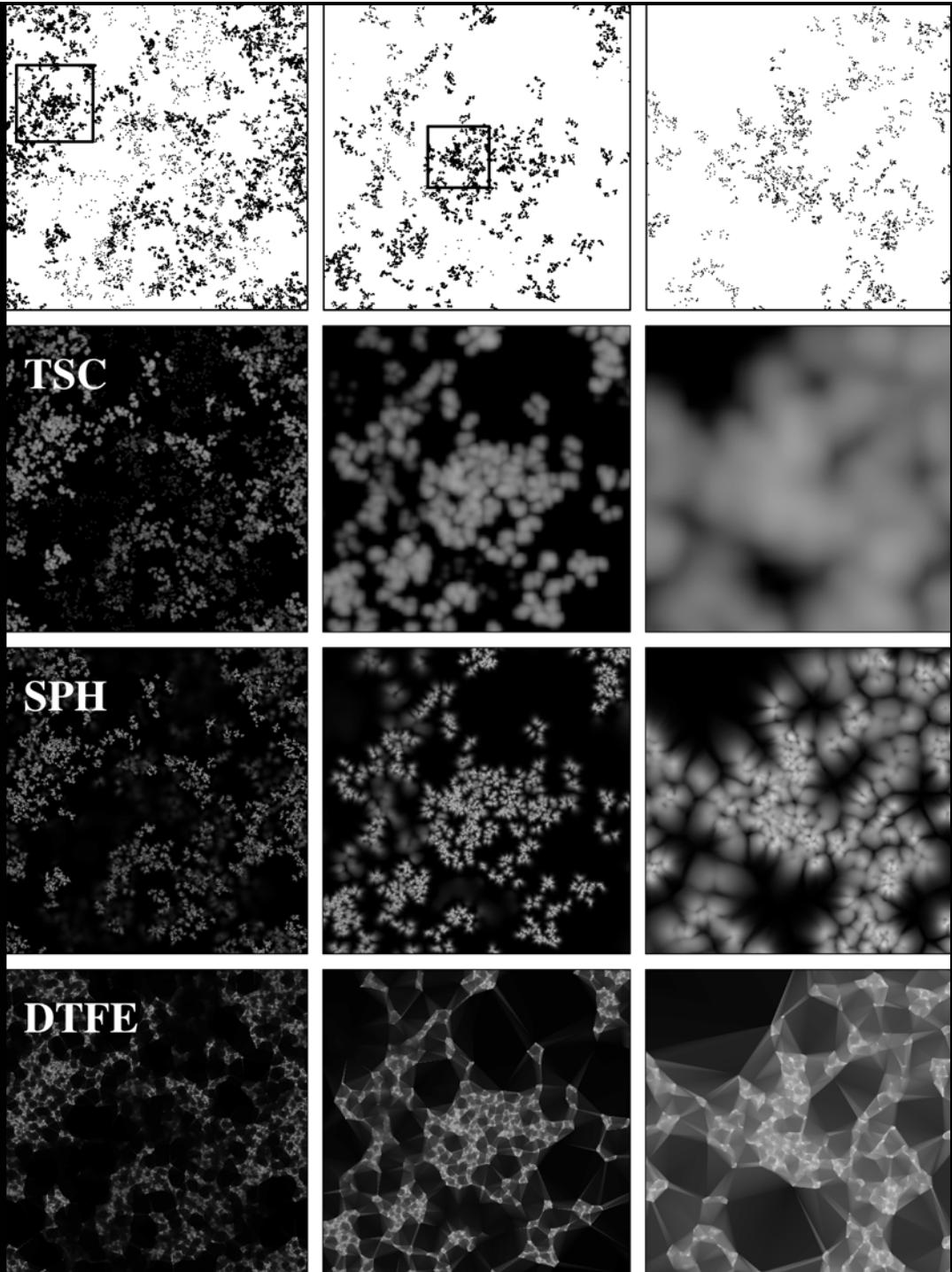
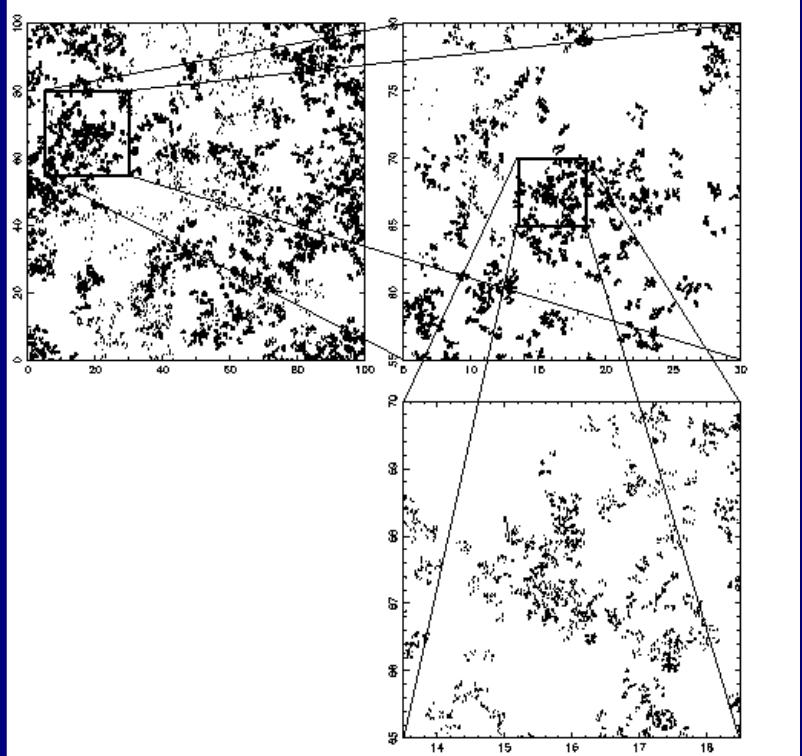


Hierarchically Embedded  
Substructures

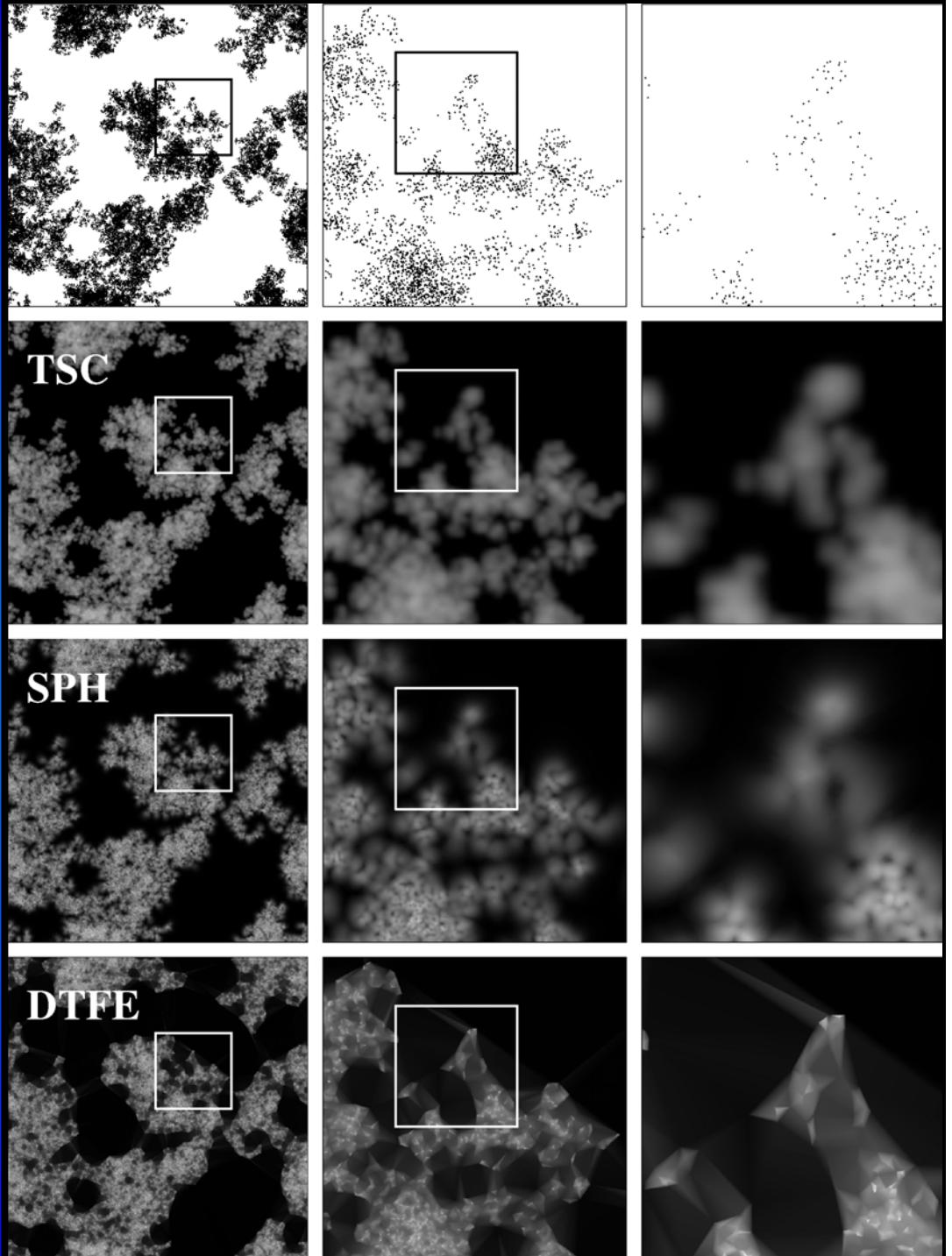
Heuristic Model:  
Soneira-Peebles

# DTFE

# Scaling

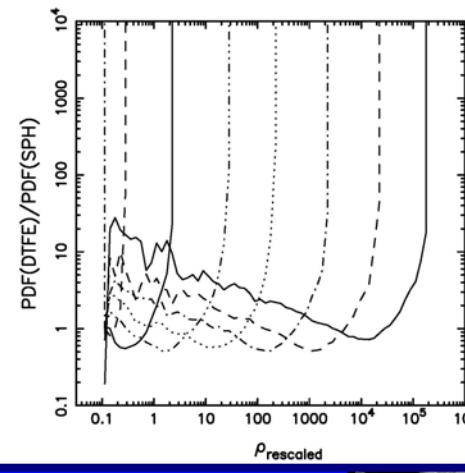
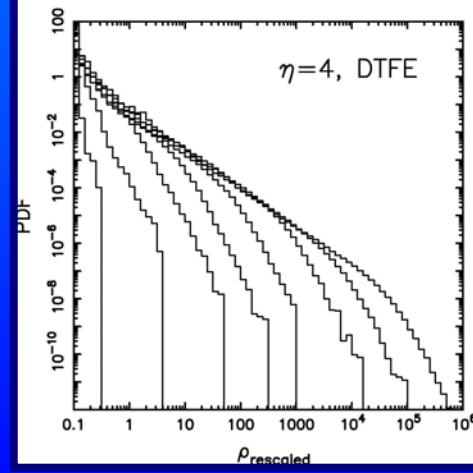
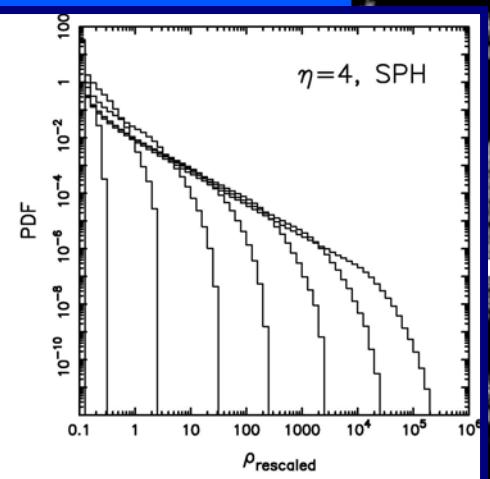
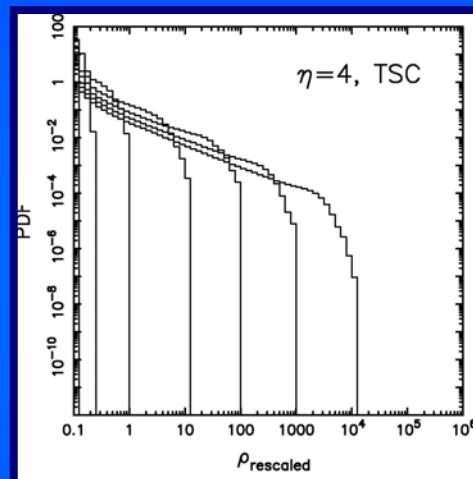
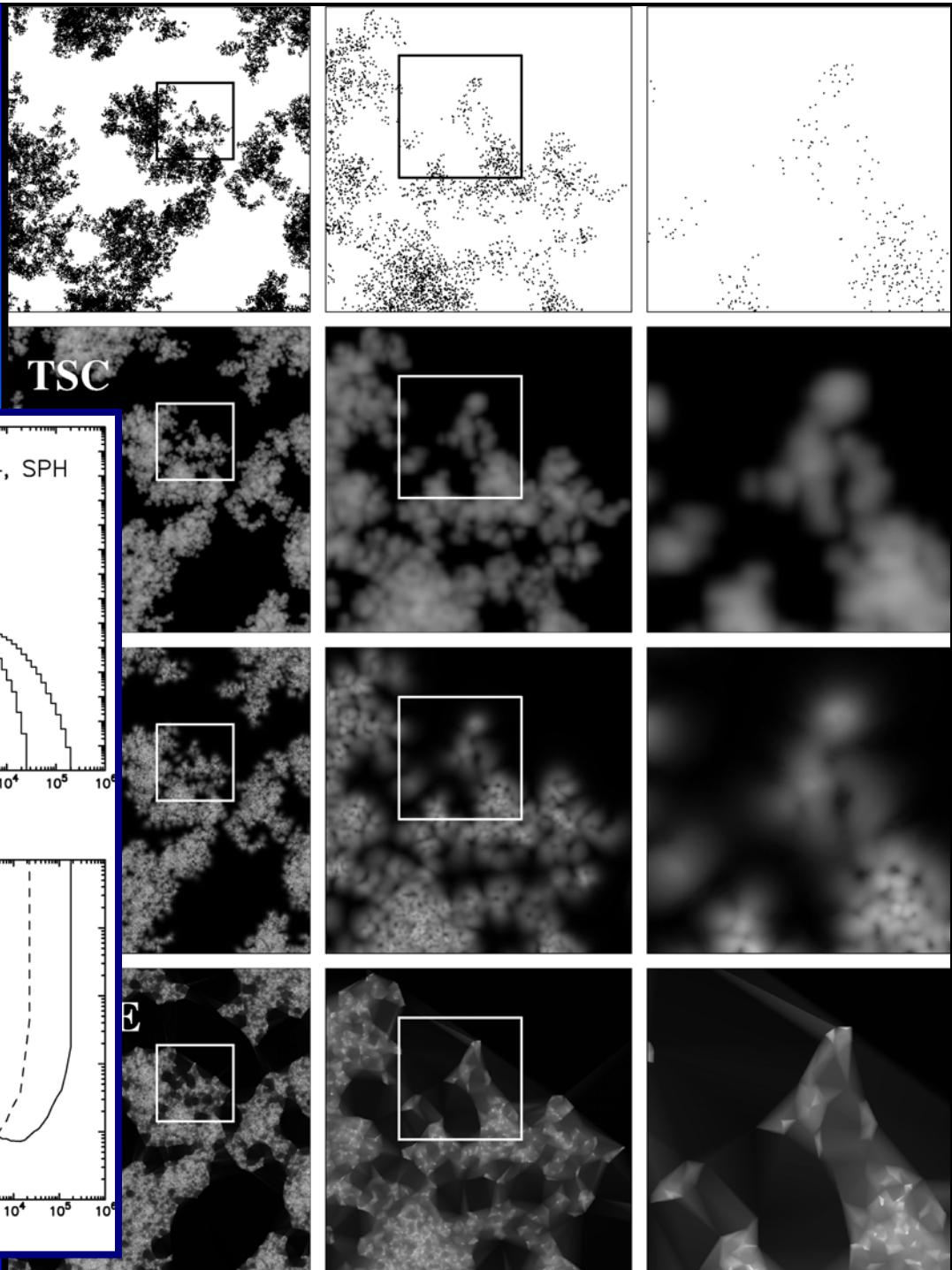


# DTFE Scaling

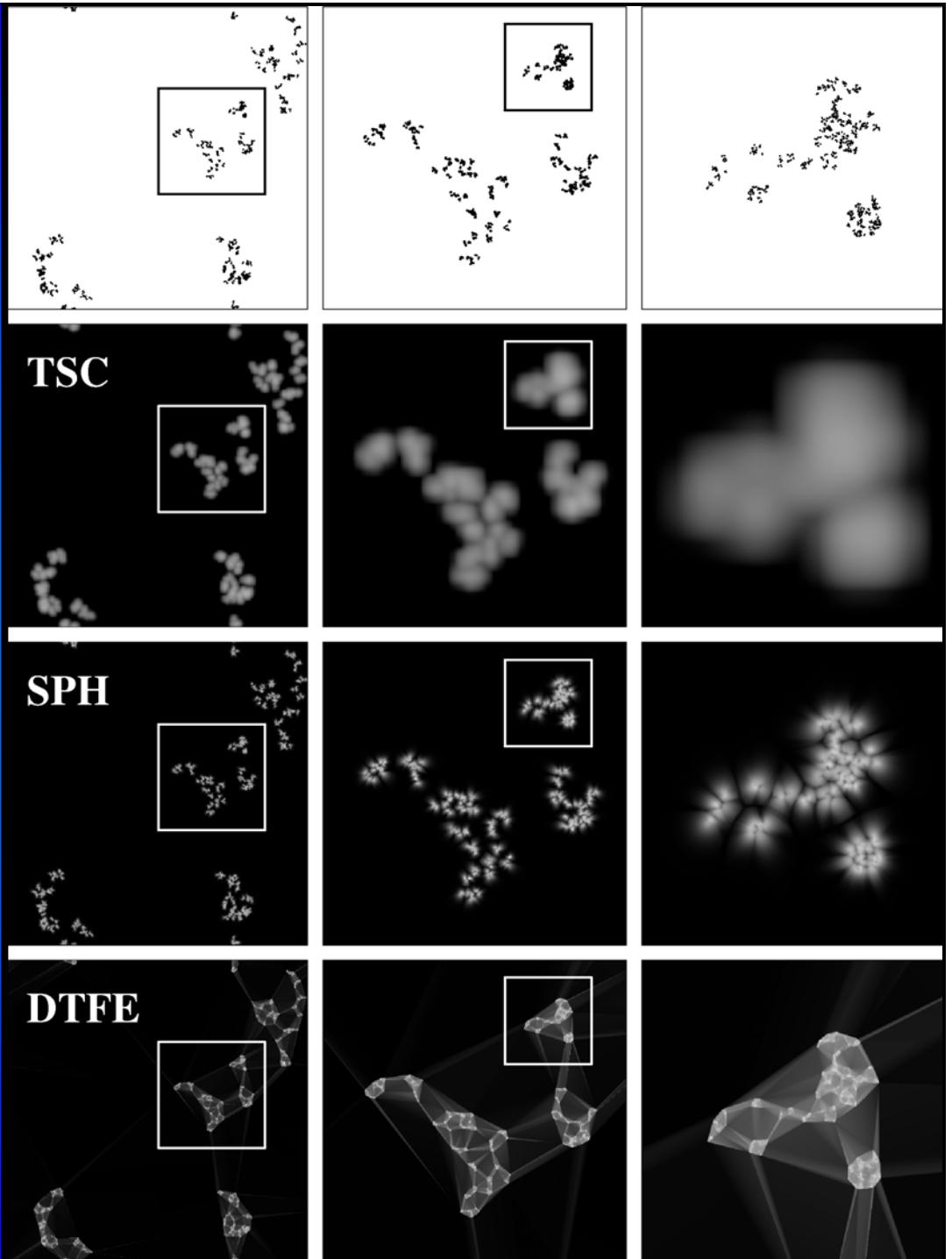


# DTFE

## Scaling

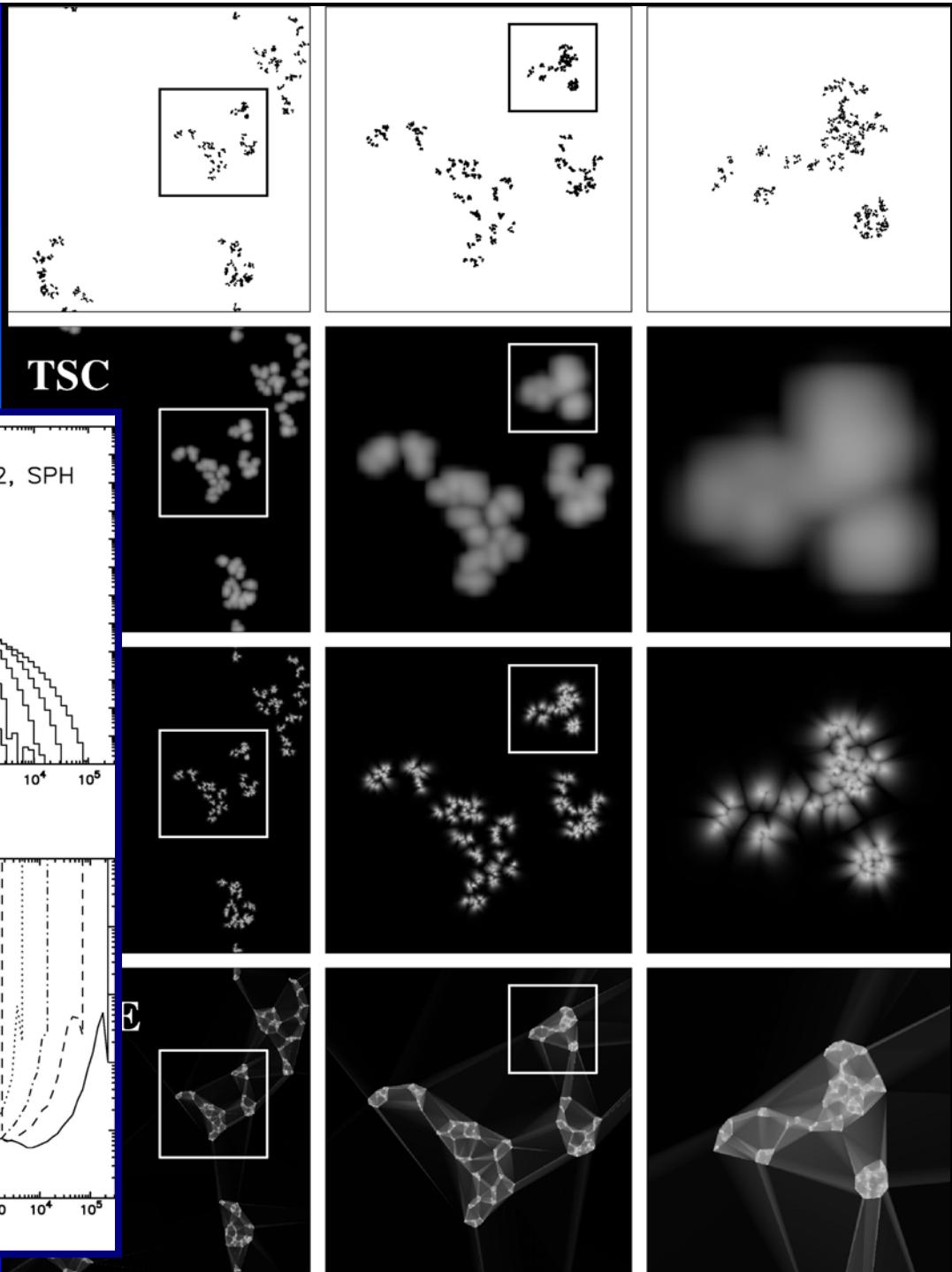
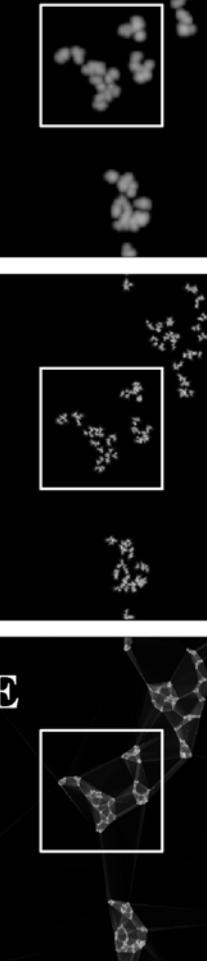
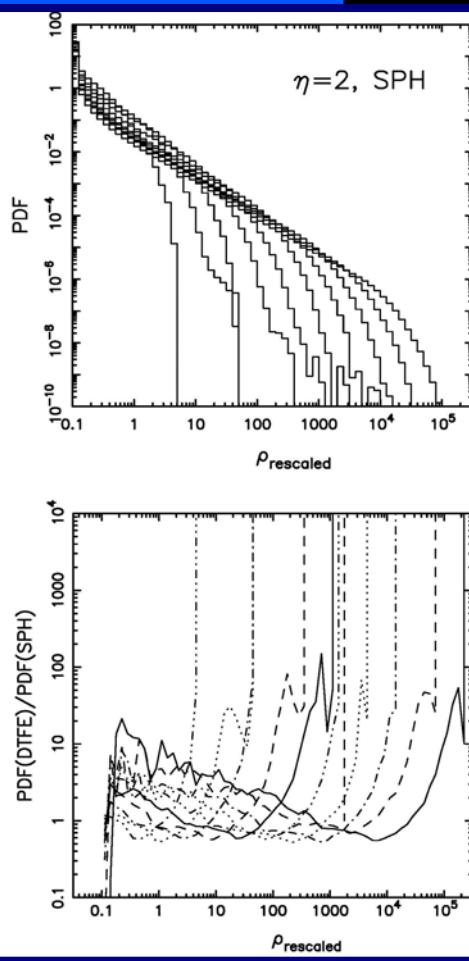
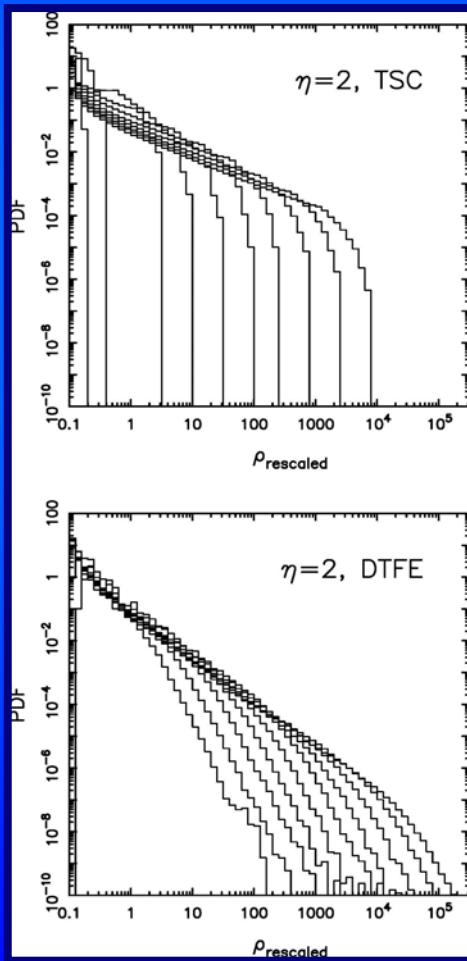


# DTFE Scaling

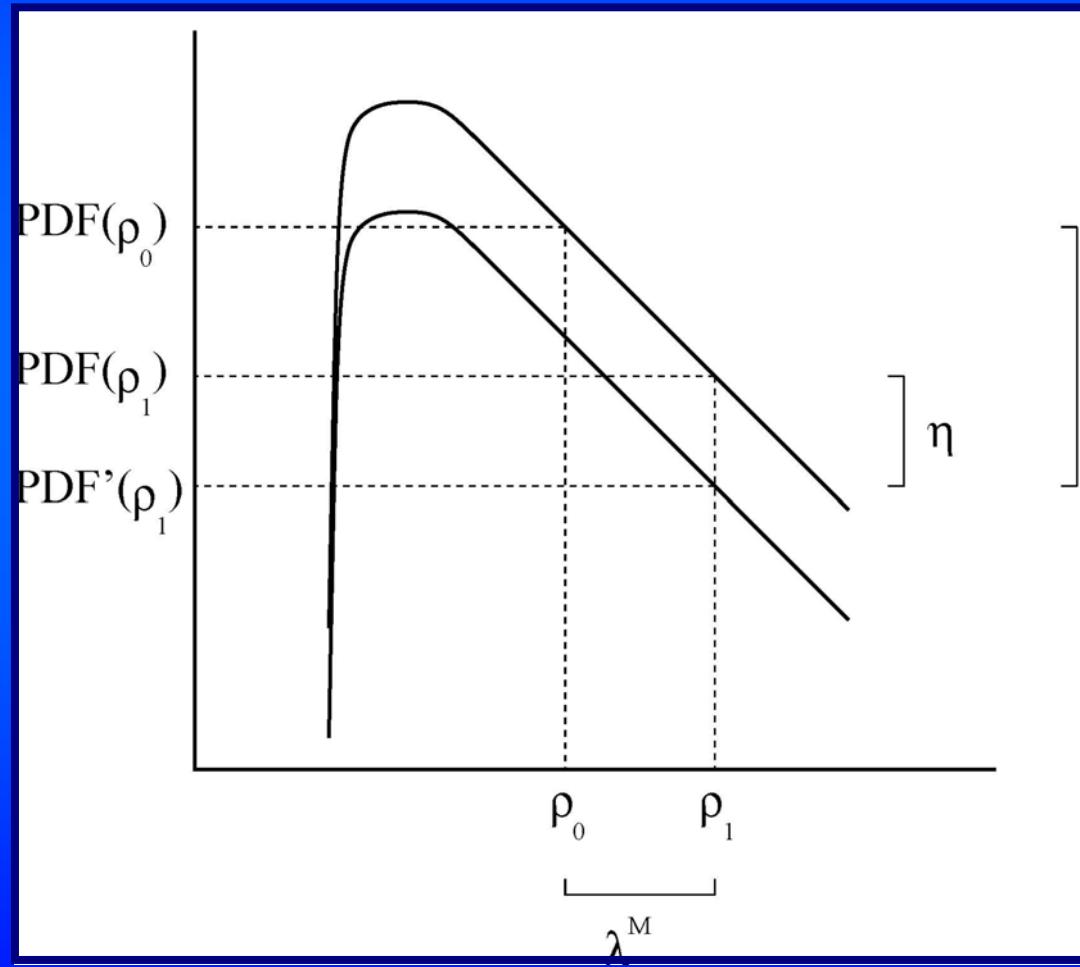


# DTFE

## Scaling



# DTFE Hierarchy & Scaling



# DTFE Hierarchy & Scaling

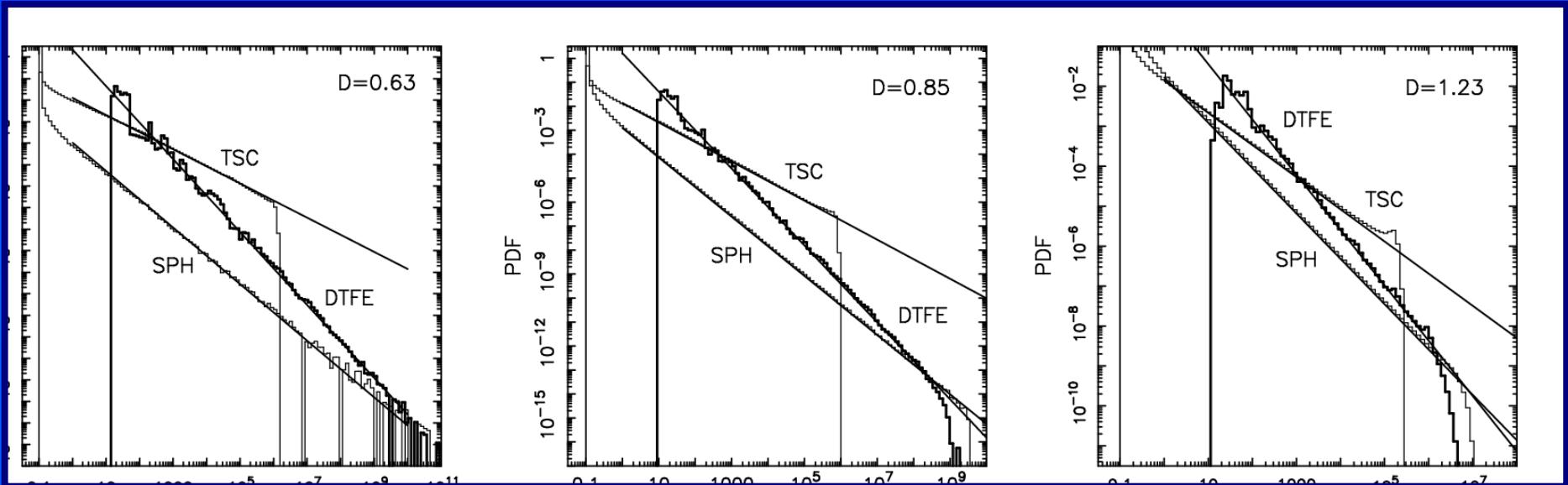


Table 4.2 — Slopes of the power-law region of the PDF of a Soneira-Peebles density field as reconstructed by the TSC, SPH and DTFE procedures. The theoretical value (Eqn. 4.13) is also listed. Values are listed for three different Soneira-Peebles realizations, each with a different fractal dimension  $D$ .

$D$	$\alpha(\text{theory})$	$\alpha(\text{TSC})$	$\alpha(\text{SPH})$	$\alpha(\text{DTFE})$
0.63	-1.69	-0.81	-1.32	-1.70
0.86	-1.57	-0.82	-1.24	-1.60
1.23	-1.39	-0.79	-1.13	-1.38

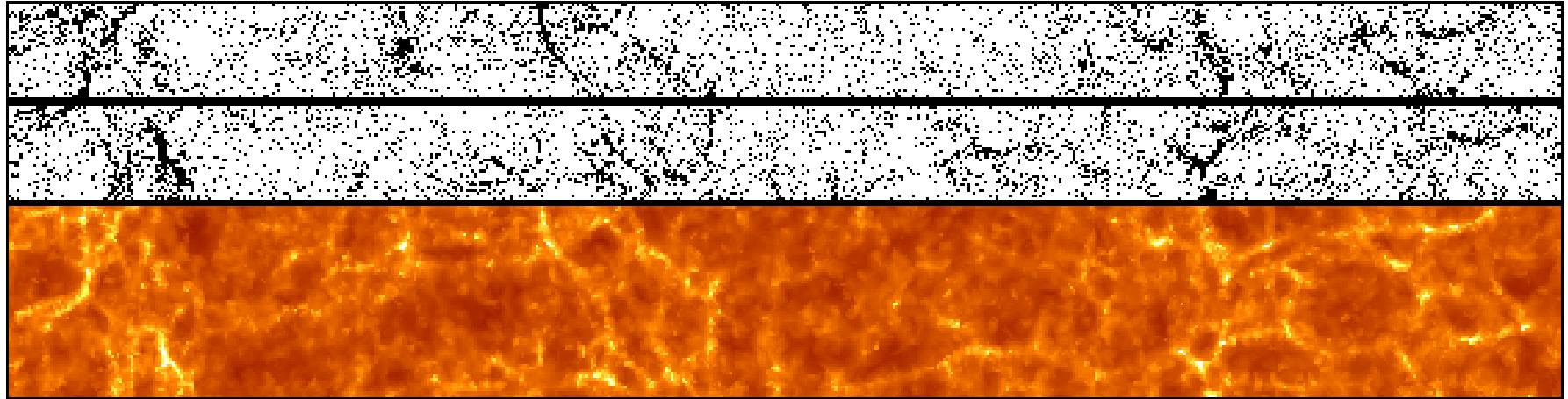
# Testing DTFE

5.

Field

Universality

# Density Structure & Cosmic Flow



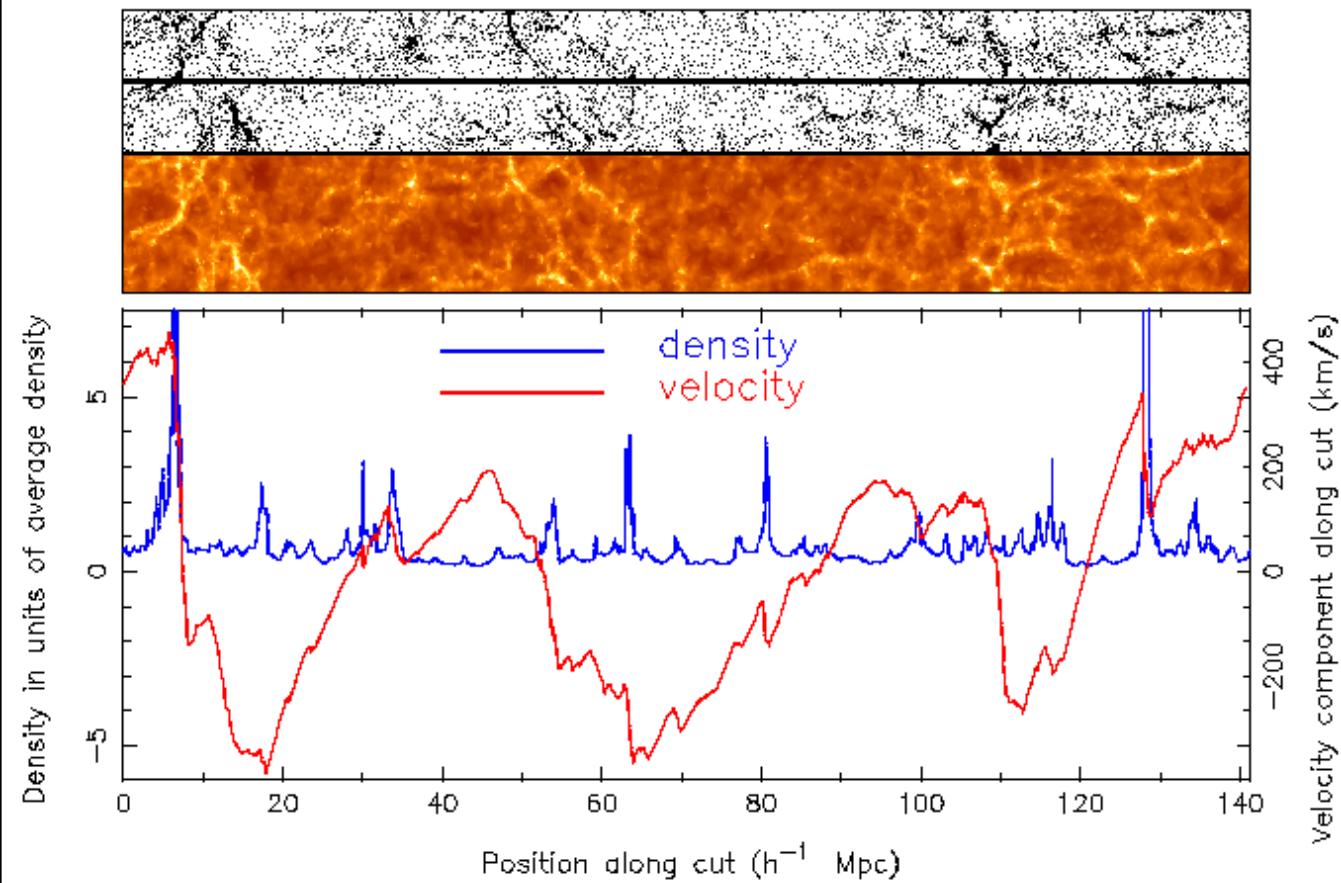
Voids in a  $\Lambda$ CDM cosmology N-body simulation

DTFE: W. Schaap

courtesy: Virgo consortium

# Density Structure & Velocity Flows

## GIF simulation



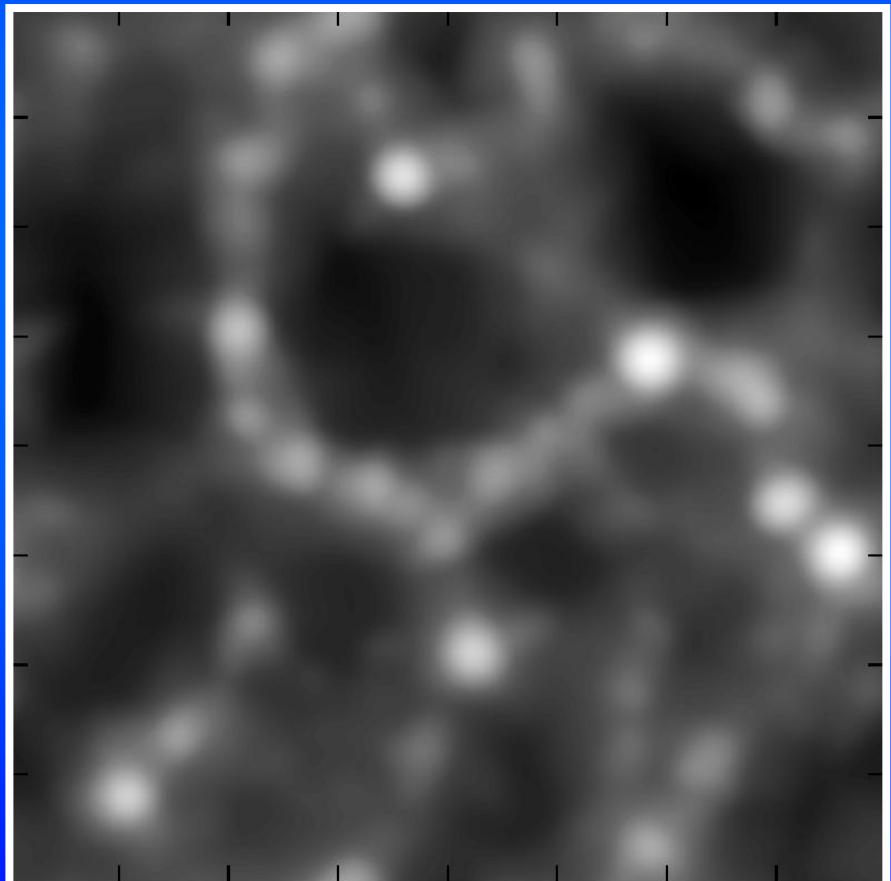
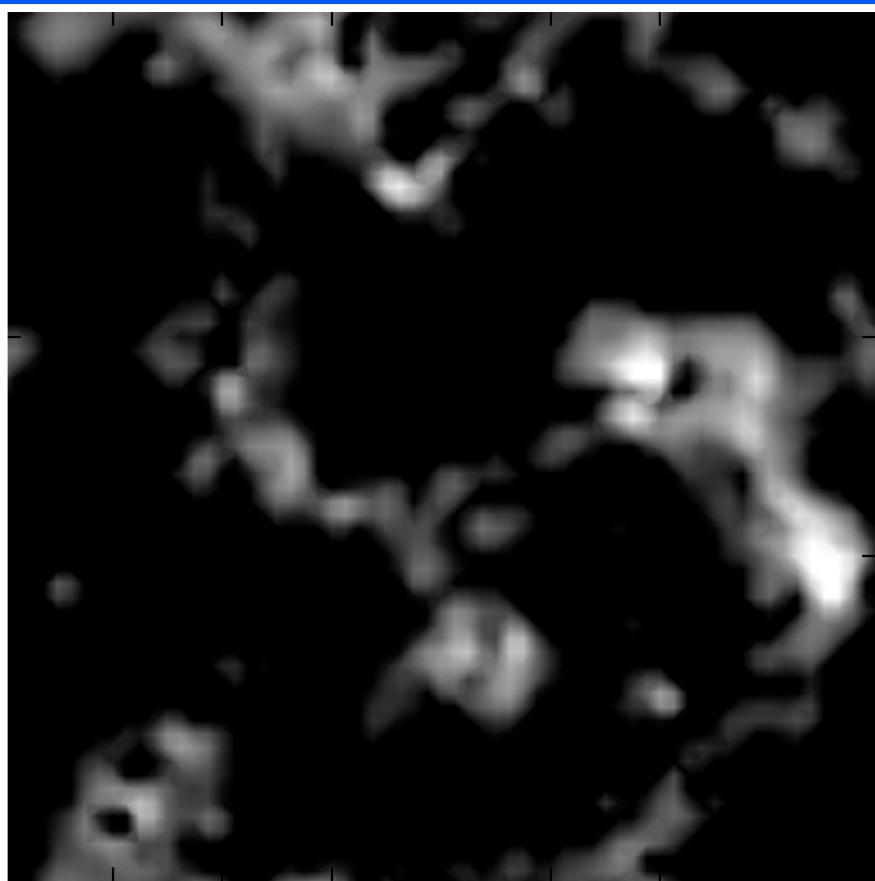
GIF  
Simulation

W.Schaap,  
S. White,  
R. van de  
Weygaert

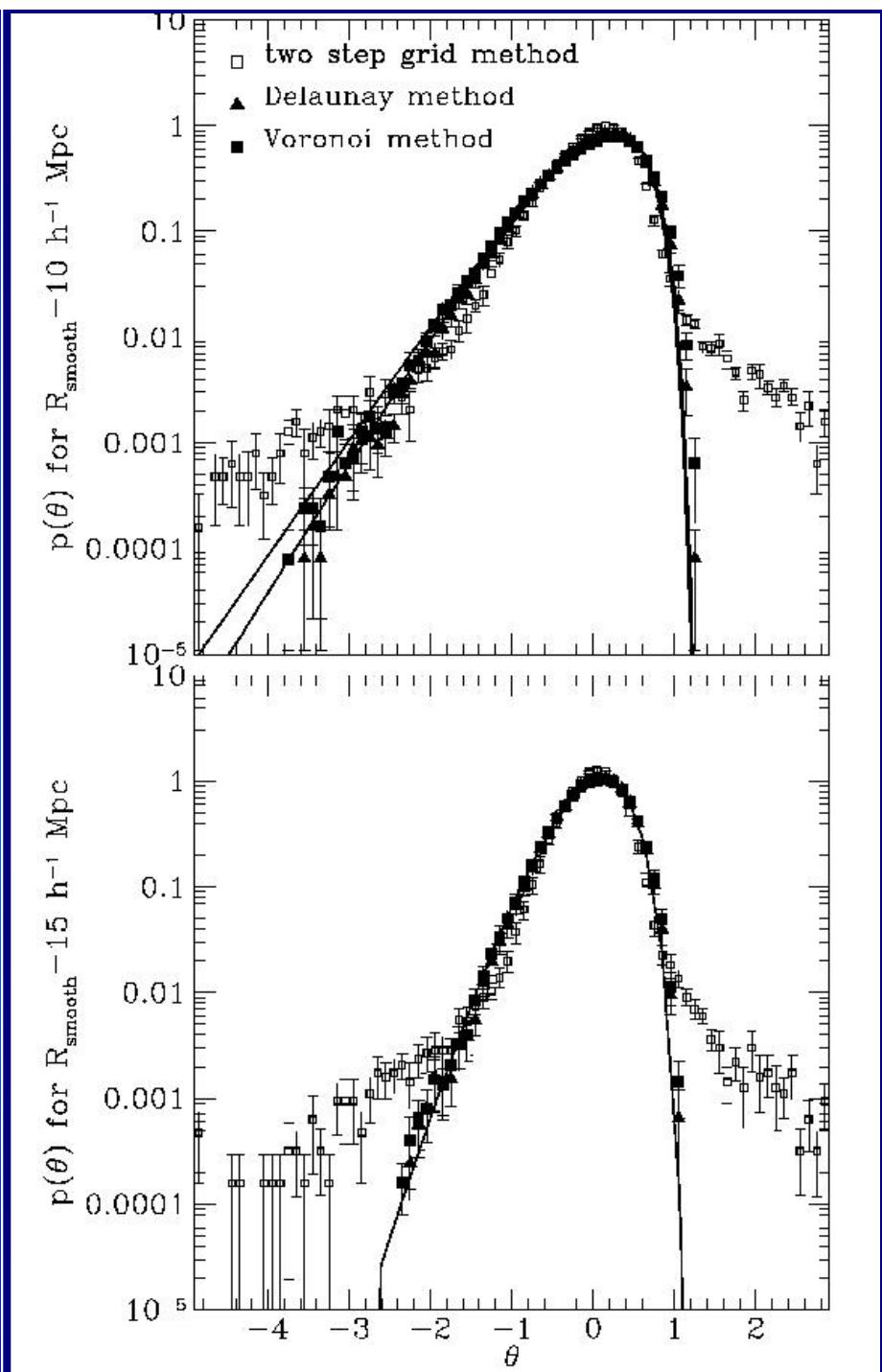
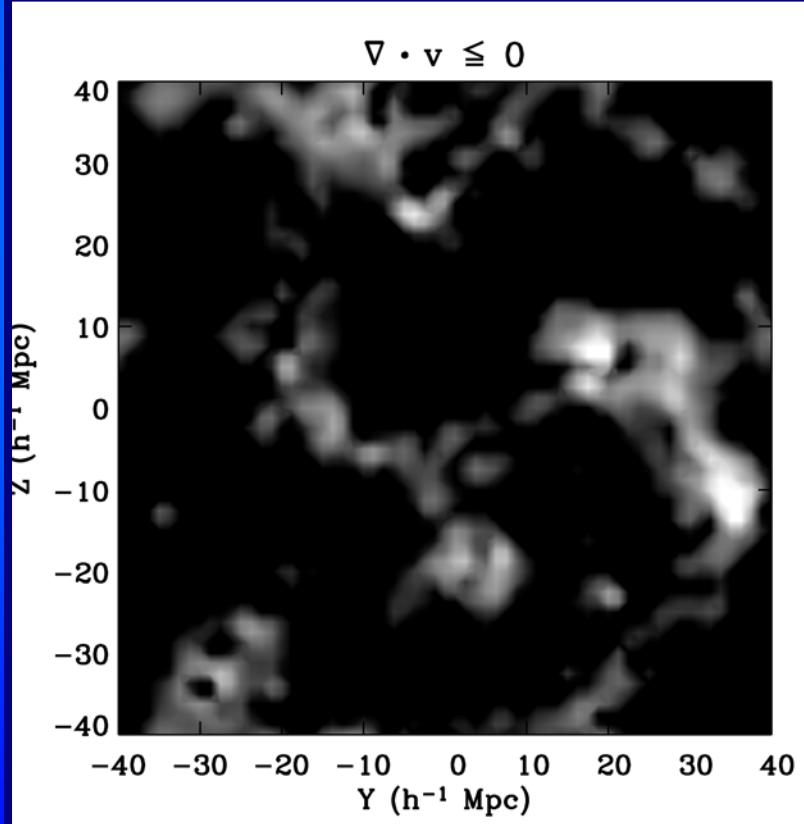
# Density Structure & Velocity Flows

$\nabla \cdot \mathbf{v} < 0$ : inflow

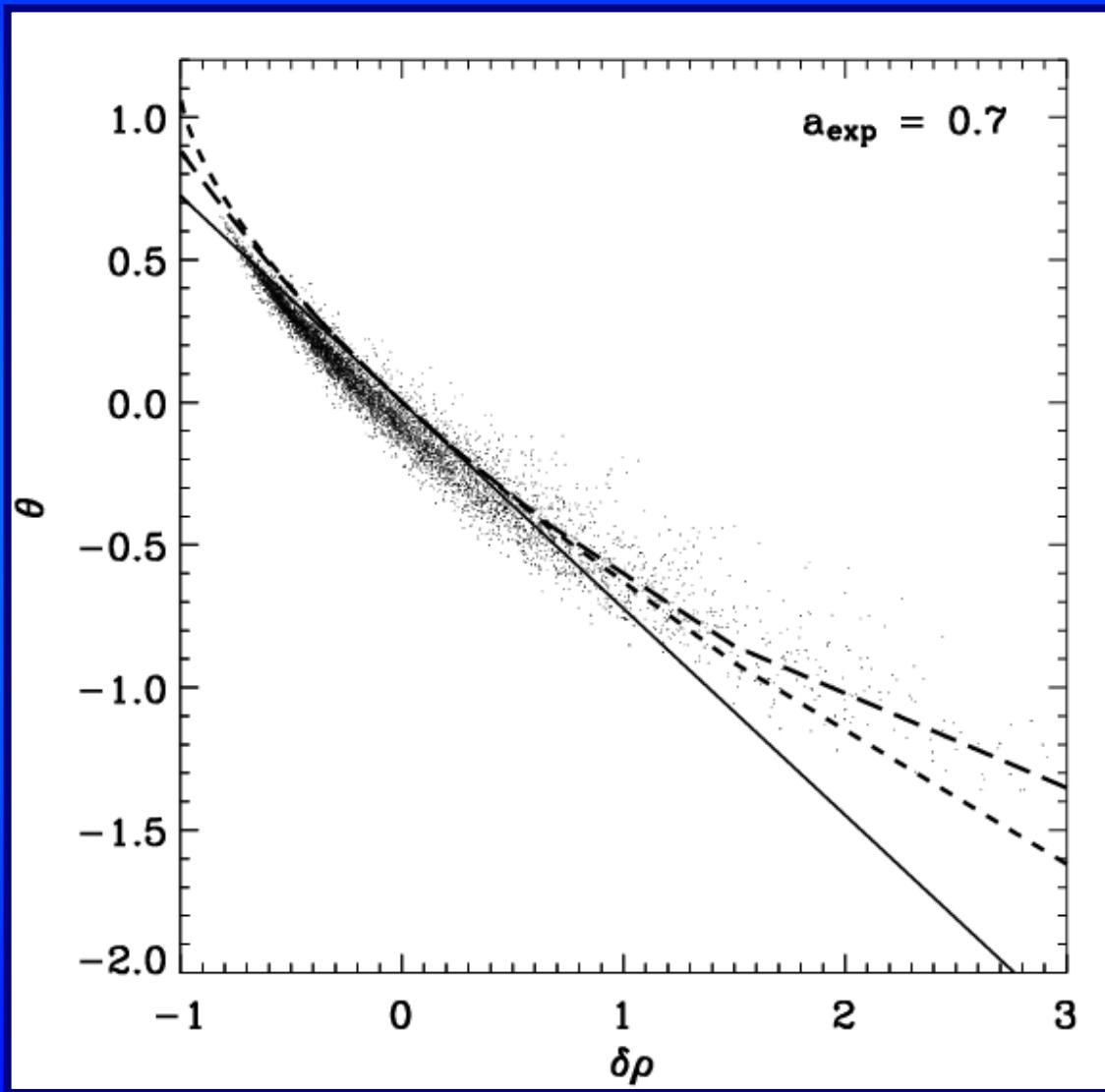
$$\delta(\mathbf{x}) \equiv \frac{\rho(\mathbf{x}) - \bar{\rho}}{\bar{\rho}}$$



# DTFE Velocity Field Divergence



# Density Structure & Velocity Flows



The resulting DTFE

density-velocity divergence  
field relation

adheres closely to the  
predictions of analytical  
perturbation theory:

$$\frac{1}{3} \frac{\nabla \cdot \mathbf{v}}{H_0} = \frac{f(\Omega_0)}{2} \left\{ 1 - (1 + \delta)^{2/3} \right\}$$

(Bernardeau 1992)

