### SHAPE MATCHING WITH IMPLICIT AND EXPLICIT CORRESPONDENCE

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### **Alignment of Deformable Objects**



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# **Representations and Mappings**

#### Representations

- Point-sets
- Curves
- Surfaces
- Implicit representations (fields)
- Mappings
  - Rigid
  - Affine
  - Non-rigid deformations (splines)
  - Diffeomorphisms
  - Geodesics

### Non-rigid Point Matching Problem

Data Point Set

+ Template Point Set

#### Difficulties:

\* High dimensional parameter space.

\* Hard optimization problem.

\* Noise.

\* Outliers.

#### Correspondence



#### **Transformation**



### Correspondence

- Given two point sets:  $X\{x_i, i = 1, 2, ..., N\}, V\{v_a, a = 1, 2, ..., K\}$
- Match matrix M

- Inner 
$$M(K \times N)$$
:  

$$\begin{cases}
m_{ai} = 1 \Leftrightarrow \text{Point } x_i \text{ corresponds to point } v_a, \\
m_{ai} = 0 \Leftrightarrow \text{Otherwise.}
\end{cases}$$

– Outlier row and column M :  $\begin{cases} m_{K+1,i} = 1 \Leftrightarrow \text{Point } x_i \text{ is an outlier.} \\ m - 1 \Leftrightarrow \text{Doint } x_i \text{ is an outlier.} \end{cases}$ 

$$m_{a,N+1} = 1 \Leftrightarrow$$
 Point  $v_a$  is an outlier.

- All rows and columns (except outlier) sum up to 1,  $\rightarrow$  1-to-1 correspondence.

### Match Matrix (M)



### **Transformation**

- □ Non-rigid spatial transformation *f*.
- Contains affine transformation as a special case.
- Spatial transformation comprises multiple functions one per dimension.
- Spatial transformation is regularized using linear operator L.

$$\left\|Lf\right\|^2$$
 Standard regularization

 $\Box$  Original feature points  $v_a$  get mapped to  $f(v_a)$ 

### **Joint Optimization Formulation**

- Linear Assignment (Outliers) for Correspondence
- Least-squares objective for Transformation

$$\min_{M,f} E(M,f) = \sum_{a=1}^{K} \sum_{i=1}^{N} m_{ai} ||x_i - f(v_a)||^2 + \lambda ||Lf||^2 - \zeta \sum_{a=1}^{K} \sum_{i=1}^{N} m_{ai}$$

**Outliers** 

Regularization

Under constraints:

$$\begin{cases} \sum_{a=1}^{K+1} m_{ai} = 1, & \text{for } i = 1, \dots, N. \\ \sum_{i=1}^{N+1} m_{ai} = 1, & \text{for } a = 1, \dots, K. \end{cases}$$

## Discrete solutions to correspondence

Objective function on correspondence is linear assignment (almost) + outliers.

$$\min_{x} c^{T} x$$
$$Ax = b$$

#### □ Whendowdelgeffintegersolutions when using an LP solver?

- Unimodular matrix is a square matrix with determinant +1 or -1.
- Totally unimodular constraint matrix: every square non-singular submatrix is unimodular.
- □ Constraint matrix for correspondence + outliers is TU.
- □ The vector **b** comprised of integers.

subject to

- $\Box$  Optimal values occur for integer values of *M*.
- Linear programming will yield integer solutions in this case discrete {0,1} solutions.
- Example: Transportation problem (used in earth mover's distance).

# Modeling the Transformation

#### **The Thin-Plate Spline (TPS)**

$$E_{\text{spline}}(f) = \sum_{i=1}^{N} (u_i - f(v_i))^2 + \lambda \iint_{\Omega} \left[ \left( \frac{\partial^2 f}{\partial x^2} \right)^2 + 2 \left( \frac{\partial^2 f}{\partial x \partial y} \right)^2 + \left( \frac{\partial^2 f}{\partial y^2} \right)^2 \right] dx \, dy$$

#### Kernelize

$$E_{\text{TPS}}(A,c) = \sum_{i=1}^{N} \| u_i - Av_i - \sum_{j=1}^{N} K(v_i, v_j)c_j \|^2 + \lambda \operatorname{trace}(c^T K c)$$

- Properties:
  - TPS contains an affine transform
  - One function for each coordinate
  - Least-squares data term can be generalized to include correspondence

# The RPM objective function

Putting it all together:

$$E_{\text{RPM}}(M,A,c) = \sum_{a=1}^{K} \sum_{i=1}^{N} m_{ai} \| x_a - Av_i - \sum_{j=1}^{N} K(v_i, v_j)c_j \|^2 + \lambda \operatorname{trace}(c^T K c) - \zeta \sum_{a=1}^{K} \sum_{i=1}^{N} m_{ai}$$
  
Correspondence Transformation

- □ Linear assignment + outliers for correspondence.
- Least-squares problem for transformation.
- Regularization and outlier parameters.
- TPS-RPM: Alternate between assignments and TPS.
- □ Iterative closest point (ICP): AVOID.



## Implicit Correspondence

Density estimation and I-divergence minimization

Shape atlas estimation

# Gaussian Mixture Models

Mixture density used:

 $p(\mathbf{x}|\mu_a,\sigma) = \frac{1}{(2\pi\sigma^2)^{\frac{D}{2}}} \exp\{-$ 

$$p(\mathbf{x}|\theta) = \frac{1}{K} \sum_{a=1}^{K} p(\mathbf{x}|\mu_a, \sigma) \quad \text{where}$$
$$\frac{1}{2\pi^2} ||\mathbf{x} - \mu_a||^2 \}$$

multivariate Gaussian, isotropic covariance



### Implicit Correspondence: Density Distances



- Estimate Jensen-Shannon (JS) divergence using law of large numbers approach
- Non-rigid deformation estimation using thin-plate splines

### Motivating the Jensen-Shannon divergence





### Motivating the JS divergence (contd.)



**Overlay with identity** 



**Overlay without identity** 

$$\log \Lambda = \log \frac{p(Z \mid \theta^{(1)}, \theta^{(2)})}{p(X \bigcup Y \mid \theta^{(1)}, \theta^{(2)})} = \frac{\prod_{i=1}^{N_1 + N_2} \left\{ \frac{N_1}{N_1 + N_2} \sum_{a=1}^{K_1} p(Z_i \mid \theta^{(1)}_a) + \frac{N_2}{N_1 + N_2} \sum_{b=1}^{K_2} p(Z_i \mid \theta^{(2)}_b) \right\}}{\prod_{i=1}^{N_1} \sum_{a=1}^{K_1} p(X_i \mid \theta^{(1)}_a) \prod_{j=1}^{N_2} \sum_{b=1}^{K_2} p(Y_j \mid \theta^{(2)}_b)}$$

Logarithm of likelihood ratio leads to JS divergence (using law of large numbers)

### **Estimating An Atlas**

Given multiple <u>sample shape</u> (sample point sets), compute the <u>average shape</u> for which the joint distance between the samples and the average is the shortest.



Difficult if the correspondences between the sample points are unknown.

### Atlas estimation



### **Brain Mapping motivation**









Nine 3D hippocampal point-sets

## Atlas Estimation in 3D





Point-sets warped into atlas space

Affine warping

# Diffeomorphisms













#### Minimize distance between densities



- Closed form L2 distance between Gaussian mixtures
- No correspondences at either the cluster or point level

### $\ell_2$ distance between Gaussian mixtures

$$D[p(\mathbf{x} | \boldsymbol{\theta}^{(1)}), p(\mathbf{x} | \boldsymbol{\theta}^{(2)})] = \int_{\mathbb{R}^{D}} \left[ p(\mathbf{x} | \boldsymbol{\theta}^{(1)}) - p(\mathbf{x} | \boldsymbol{\theta}^{(2)}) \right]^{2} d\mathbf{x}$$



#### **Distance in closed form for Gaussian mixtures**

 $E_{\ell_2}(A,c) = D[p(\mathbf{x} | \boldsymbol{\theta}^{(1)}), p(\mathbf{x} | \boldsymbol{\tilde{\theta}}^{(2)})] + \lambda \operatorname{trace}(c^T K c)$ 

 $\tilde{\theta}^{(2)}$  is the warped version of  $\theta^{(2)}$ 

### Nonlinear optimization on (A,C)

# Shape L'Âne Rouge

A red donkey solves Klotski

### Square-root densities



# Shape L'Âne Rouge: Sliding Wavelets





Shape is a point on hypersphere

### **Geometry of Shape Matching**

Point set representation Wavelet density estimation

Fast Shape Similarity Using Hellinger Divergence

$$D(p_1 \parallel p_2) = \int \left( \sqrt{p(\mathbf{x} \mid \Theta_1)} - \sqrt{p(\mathbf{x} \mid \Theta_2)} \right)^2 d\mathbf{x}$$
$$= 2 - 2\left(\Theta_1^T \Theta_2\right)$$
$$Or \text{ Geodesic Distance}$$
$$D(p_1, p_2) = \cos^{-1}(\Theta_1^T \Theta_2)$$

# Localized Alignment Via Sliding



- Local shape differences will cause coefficients to shift.
- $\Box$  Permutations  $\Rightarrow$  Translations
  - Slide coefficients back into alignment.

## Penalize Excessive Sliding



Location operator, r(j,k), gives centroid of each (j,k) basis.
 Sliding cost equal to square of Euclidean distance.

# Sliding Objective

•Permutation

Objective minimizes over penalized permutation assignments  $E(\pi) = -\left[\sum_{j_0,k} \alpha_{j_0,k}^{(1)} \alpha_{j_0,\pi(k)}^{(2)} + \sum_{j>j_0,k} \beta_{j,k}^{(1)} \beta_{j,\pi}^{(2)}\right] + \sum_{j,k} \beta_{j,\pi}^{(1)} \beta_{j,\pi}^{(2)} + \sum_{j,k} \beta_{j,\pi}^{(1)} \beta_{j,\pi}^{(2)}\right]$ 

Malinear assignment using cost matrix

 $C = \Theta_1 \Theta_2^T + \lambda D$ 

 $\square$  where  $\Theta_i$  is vectorized list of i<sup>th</sup> shape's coefficients and D is the matrix of distances between basis locations.

### Effects of $\lambda$



### Discussion

- Implicit and explicit approaches to shape correspondence
- RPM: point-to-point matching
- □ JS divergence: density matching
- Diffeomorphic matching
- L2 distance: density matching in closed form
- Fast square-root wavelet density matching (Klotski)
- All approaches use separate regularization

## The shape matching ecosystem

- Henry Baird thesis ('84): Linear assignment
- Besl and McKay ('92): Iterative Closest Point (ICP)
- Yuille and Grzywacz ('88): Motion coherence theory
- □ Chui and Rangarajan ('00): TPS-RPM
- □ Myronenko et al. ('09): Coherent Point Drift (CPD)
- Klotski and Earth Mover's Distance (EMD): ('08 & earlier)
- □ Lee and Won ('11): TPRL (topology preserving relax. lab.)
- □ L2 distance minimization: (Jian et al. '05, Yuille et al. '13)
- Information-theoretic shape matching: Principe ('12)
- Shapes and diffeomorphisms: Laurent Younes book