## SHAPE MATCHING WITH IMPLICIT AND EXPLICIT CORRESPONDENCE

## Alignment of Deformable Objects



Associated by Non-Rigid Deformations


## Representations and Mappings

$\square$ Representations

- Point-sets
- Curves
$\square$ Surfaces
$\square$ Implicit representations (fields)
$\square$ Mappings
$\square$ Rigid
- Affine
$\square$ Non-rigid deformations (splines)
- Diffeomorphisms
$\square$ Geodesics


## Non-rigid Point Matching Problem



## Difficulties:

* High dimensional parameter space.
* Hard optimization problem.
* Noise.
* Outliers.

Correspondence
Transformation


## Correspondence

- Given two point sets: $X\left\{x_{i}, i=1,2, \ldots, N\right\}, V\left\{v_{a}, a=1,2, \ldots, K\right\}$
- Match matrix $M$
- Inner $M(K \times N)$ :

$$
\left\{\begin{array}{lc}
m_{a i}=1 \Leftrightarrow & \text { Point } x_{i} \text { corresponds to point } v_{\mathrm{a}} . \\
m_{a i}=0 \Leftrightarrow & \text { Otherwise } .
\end{array}\right.
$$

- Outlier row and column $M$ :

$$
\left\{\begin{array}{l}
m_{K+1, i}=1 \Leftrightarrow \quad \text { Point } x_{i} \text { is an outlier. } . \\
m_{a, N+1}=1 \Leftrightarrow \text { Point } v_{a} \text { is an outlier. }
\end{array}\right.
$$

- All rows and columns (except outlier) sum up to 1 , $\rightarrow$ 1-to-1 correspondence.


## Match Matrix (M)

Correspondence:
$v_{1} \longleftrightarrow x_{1}$
$v_{2} \longleftrightarrow x_{2}$
$v_{3} \longleftrightarrow x_{3}$

Outlier $\longleftrightarrow x_{4}$


## Transformation

$\square$ Non-rigid spatial transformation $f$.
$\square$ Contains affine transformation as a special case.
$\square$ Spatial transformation comprises multiple functions one per dimension.
$\square$ Spatial transformation is regularized using linear operator L.
$\|L f\|^{2}$ Standard regularization
$\square$ Original feature points $v_{a}$ get mapped to $f\left(v_{a}\right)$

## Joint Optimization Formulation

- Linear Assignment (Outliers) for Correspondence
$\square$ Least-squares objective for Transformation
$\min _{M, f} E(M, f)=\sum_{a=1}^{K} \sum_{i=1}^{N} m_{a i}\left\|x_{i}-f\left(v_{a}\right)\right\|^{2}+\lambda\|L f\|^{2}-\zeta \sum_{a=1}^{K} \sum_{i=1}^{N} m_{a i}$
- Under constraints:

Regularization

$$
\left\{\begin{array}{l}
\sum_{a=1}^{K+1} m_{a i}=1, \quad \text { for } i=1, \ldots, N \\
\sum_{i=1}^{N+1} m_{a i}=1, \quad \text { for } a=1, \ldots, K
\end{array}\right.
$$

## Discrete solutions to correspondence

$\square$ Objective function on correspondence is linear assignment (almost) + outliers.

$$
\min _{x} c^{T} x
$$

subject to

$$
A x=b
$$

$\square$ Whthenudioadel getitinbegear selutions when using an LP solver?

- Unimodular matrix is a square matrix with determinant +1 or -1 .
- Totally unimodular constraint matrix: every square non-singular submatrix is unimodular.
$\square$ Constraint matrix for correspondence + outliers is TU.
$\square$ The vector $b$ comprised of integers.
$\square$ Optimal values occur for integer values of M.
$\square$ Linear programming will yield integer solutions - in this case discrete $\{0,1\}$ solutions.
$\square$ Example: Transportation problem (used in earth mover's distance).


## Modeling the Transformation

## The Thin-Plate Spline (TPS)

$$
E_{\text {spline }}(f)=\sum_{i=1}^{N}\left(u_{i}-f\left(v_{i}\right)\right)^{2}+\lambda \iint_{\Omega}\left[\left(\frac{\partial^{2} f}{\partial x^{2}}\right)^{2}+2\left(\frac{\partial^{2} f}{\partial x \partial y}\right)^{2}+\left(\frac{\partial^{2} f}{\partial y^{2}}\right)^{2}\right] d x d y
$$

## Kernelize

$$
E_{\mathrm{TPS}}(A, c)=\sum_{i=1}^{N}\left\|u_{i}-A v_{i}-\sum_{j=1}^{N} K\left(v_{i}, v_{j}\right) c_{j}\right\|^{2}+\lambda \operatorname{trace}\left(c^{T} K c\right)
$$

$\square$ Properties:
$\square$ TPS contains an affine transform

- One function for each coordinate
$\square$ Least-squares data term can be generalized to include correspondence


## The RPM objective function

$\square$ Putting it all together:
$E_{\mathrm{RPM}}(M, A, c)=\sum_{a=1}^{K} \sum_{i=1}^{N} m_{a i}\left\|x_{a}-A v_{i}-\sum_{j=1}^{N} K\left(v_{i}, v_{j}\right) c_{j}\right\|^{2}+\lambda \operatorname{trace}\left(\mathrm{c}^{T} K c\right)-\zeta \sum_{a=1}^{K} \sum_{i=1}^{N} m_{a i}$
Correspondence
Transformation
$\square$ Linear assignment + outliers for correspondence.
$\square$ Least-squares problem for transformation.
$\square$ Regularization and outlier parameters.
$\square$ TPS-RPM: Alternate between assignments and TPS.
$\square$ Iterative closest point (ICP): AVOID.

## Implicit Correspondence

Density estimation and I-divergence minimization
Shape atlas estimation

## Gaussian Mixture Models

Mixture density used: $p(\mathbf{x} \mid \theta)=\frac{1}{K} \sum_{a=1}^{K} p\left(\mathbf{x} \mid \mu_{a}, \sigma\right)$ where
$p\left(\mathbf{x} \mid \mu_{a}, \sigma\right)=\frac{1}{\left(2 \pi \sigma^{2}\right)^{\frac{D}{2}}} \exp \left\{-\frac{1}{2 \sigma^{2}}\left\|\mathbf{x}-\mu_{a}\right\|^{2}\right\}$
multivariate Gaussian, isotropic covariance


## Implicit Correspondence: Density Distances


$\square$ Estimate Jensen-Shannon (JS) divergence using law of large numbers approach
$\square$ Non-rigid deformation estimation using thin-plate splines

## Motivating the Jensen-Shannon divergence




## Motivating the JS divergence (contd.)



Overlay with identity


Overlay without identity

$$
\log \Lambda=\log \frac{p\left(Z \mid \theta^{(1)}, \theta^{(2)}\right)}{p\left(X \bigcup Y \mid \theta^{(1)}, \theta^{(2)}\right)}=\frac{\prod_{i=1}^{N_{1}+N_{2}}\left\{\frac{N_{1}}{N_{1}+N_{2}} \sum_{a=1}^{K_{1}} p\left(Z_{i} \mid \theta_{a}^{(1)}\right)+\frac{N_{2}}{N_{1}+N_{2}} \sum_{b=1}^{K_{2}} p\left(Z_{i} \mid \theta_{b}^{(2)}\right)\right\}}{\prod_{i=1}^{N_{1}} \sum_{a=1}^{K_{1}} p\left(X_{i} \mid \theta_{a}^{(1)}\right) \prod_{j=1}^{N_{2}} \sum_{b=1}^{K_{2}} p\left(Y_{j} \mid \theta_{b}^{(2)}\right)}
$$

Logarithm of likelihood ratio leads to JS divergence (using law of large numbers)

## Estimating An Atlas

$\square$ Given multiple sample shape (sample point sets), compute the average shape for which the joint distance between the samples and the average is the shortest.


Difficult if the correspondences between the sample points are unknown.

## Atlas estimation



## Brain Mapping motivation




Nine 3D hippocampal point-sets

## Atlas Estimation in 3D




Overlay of point-sets


Point-sets warped into atlas space

## Diffeomorphisms





Clustering of Point Set 1


Diffeomorphism of Space


Clustering of Point Set 2



## Minimize distance between densities


$\square$ Closed form $\mathbf{L 2}$ distance between Gaussian mixtures
$\square$ No correspondences at either the cluster or point level

## $\ell_{2}$ distance between Gaussian mixtures

$$
D\left[p\left(\mathbf{x} \mid \theta^{(1)}\right), p\left(\mathbf{x} \mid \theta^{(2)}\right)\right]=\int_{\mathbb{R}^{D}}\left[p\left(\mathbf{x} \mid \theta^{(1)}\right)-p\left(\mathbf{x} \mid \theta^{(2)}\right)\right]^{2} d \mathbf{x}
$$

$$
D\left[p\left(\mathbf{x} \mid \theta^{(1)}\right), p\left(\mathbf{x} \mid \theta^{(2)}\right)\right] \propto-\sum_{a=1}^{K_{1}} \sum_{\alpha=1}^{K_{2}} \frac{2 \exp \left\{-\frac{1}{2\left(\sigma^{2}+\xi^{2}\right)}\left\|\mu_{a}-\nu_{\alpha}\right\|^{2}\right\}}{K_{1} K_{2}\left(\sigma^{2}+\xi^{2}\right)^{\frac{3}{2}}}+\sum_{\alpha=1}^{K_{2}} \sum_{\beta=1}^{K_{2}} \frac{\exp \left\{-\frac{1}{4 \xi^{2}}\left\|\nu_{\alpha}-\nu_{\beta}\right\|^{2}\right\}}{2^{\frac{3}{2}} K_{2}^{2} \xi^{3}}
$$

Distance in closed form for Gaussian mixtures
$E_{\ell_{2}}(A, c)=D\left[p\left(\mathbf{x} \mid \theta^{(1)}\right), p\left(\mathbf{x} \mid \tilde{\theta}^{(2)}\right)\right]+\lambda \operatorname{trace}\left(c^{T} K c\right)$
$\tilde{\theta}^{(2)}$ is the warped version of $\theta^{(2)}$
Nonlinear optimization on $(A, C)$

## Shape L'Âne Rouge

A red donkey solves Klotski

## Square-root densities



## Shape L'Âne Rouge: Sliding Wavelets



## Geometry of Shape Matching



## Localized Alignment Via Sliding


$\square$ Local shape differences will cause coefficients to shift.
$\square$ Permutations $\Rightarrow$ Translations
$\square$ Slide coefficients back into alignment.

## Penalize Excessive Sliding


$\square$ Location operator, $\mathbf{r}(j, k)$, gives centroid of each ( $\mathrm{j}, \mathrm{k}$ ) basis.
$\square$ Sliding cost equal to square of Euclidean distance.

## Sliding Objective

$\square$ Objective minimizes over penalized permutation assignments
via linear assignment using cost matrix

$$
C=\Theta_{1} \Theta_{2}^{T}+\lambda D
$$

$\square$ where $\Theta_{i}$ is vectorized list of $i$ th shape's coefficients and $D$ is the matrix of distances between basis locations.

Effects of $\lambda$



## Discussion

$\square$ Implicit and explicit approaches to shape correspondence
$\square$ RPM: point-to-point matching
$\square$ JS divergence: density matching
$\square$ Diffeomorphic matching
$\square$ L2 distance: density matching in closed form
$\square$ Fast square-root wavelet density matching (Klotski)
$\square$ All approaches use separate regularization

## The shape matching ecosystem

$\square$ Henry Baird thesis ('84): Linear assignment
$\square$ Besl and McKay ('92): Iterative Closest Point (ICP)
$\square$ Yuille and Grzywacz ('88): Motion coherence theory
$\square$ Chui and Rangarajan ('00): TPS-RPM
$\square$ Myronenko et al. ('09): Coherent Point Drift (CPD)
$\square$ Klotski and Earth Mover's Distance (EMD): ('08 \& earlier)
$\square$ Lee and Won ('11): TPRL (topology preserving relax. lab.)
$\square$ L2 distance minimization: (Jian et al. '05, Yuille et al. '13)
$\square$ Information-theoretic shape matching: Principe ("12)
$\square$ Shapes and diffeomorphisms: Laurent Younes book

