

Human Object Perception: Bottom-up and Top-down

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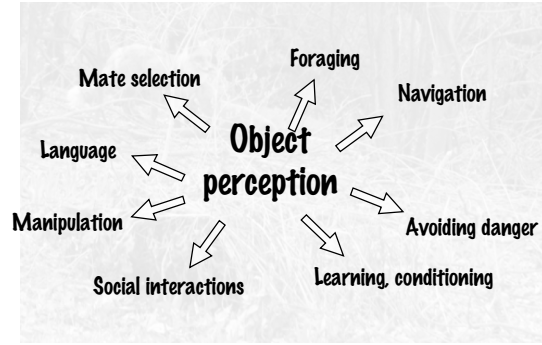
Outline

- Human object perception
- Visual ambiguity & Bayes
- Bottom-up/top-down
- Contextual influences on early cortical processing
 - shape
 - size
 - lightness
 - figure/ground

Object perception is critical for a diverse range of functions



Object perception is critical for a diverse range of functions



Some jobs of object perception

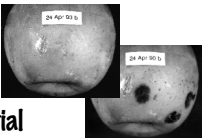
Size & depth



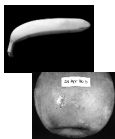
Figure/ground



Material



Shape

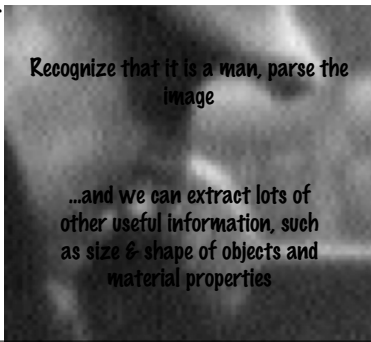


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Local ambiguity

How to get useful information about objects from ambiguous image intensities?



Recognize that it is a man, parse the image

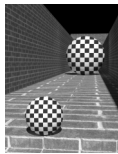
...and we can extract lots of other useful information, such as size & shape of objects and material properties

From: Mumford, 2002

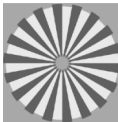
Ambiguity with "clean" images too

Making images "as simple as possible, but no simpler"


Size



Figure/ground

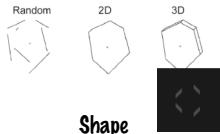


Material reflectance



Shape

Random

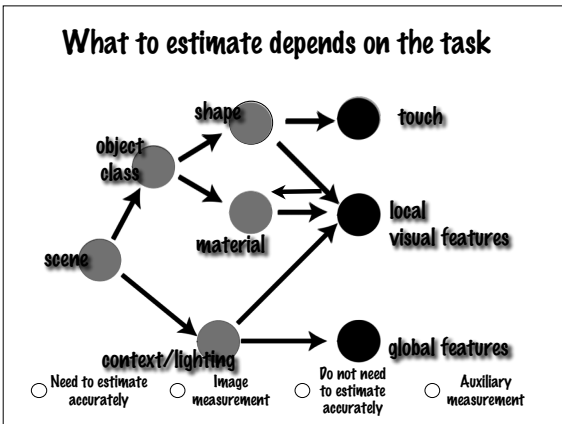
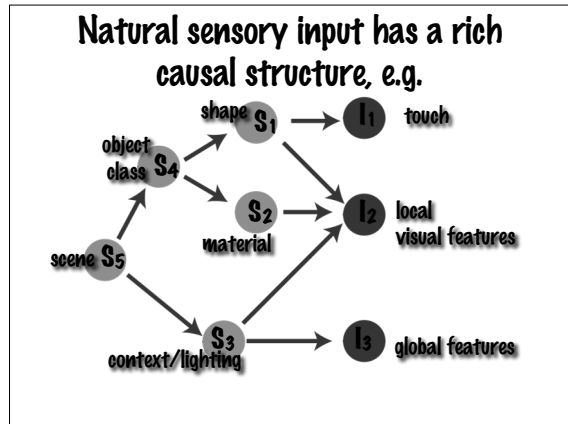


Visual ambiguity resolution from a Bayesian perspective

Perceptual interpretation should respect how images are generated.

The percept for scene or object property S should be:

- * Consistent with the image I , big likelihood $p(I | S)$
- * Probable, big prior $p(S)$
- * Specifies the joint probability $p(S, I) = p(I | S) p(S)$
- * ...but too complicated! $p(S_1, S_2, S_3, \dots, I_1, I_2, I_3, \dots)$



The empirical challenge

Generative knowledge

- * Test for "built-in" knowledge of causal structure in images
- * Find out what human vision "cares about"
- * Ideal-observer analysis
 - * quantitatively compare human and Bayes-optimal performance

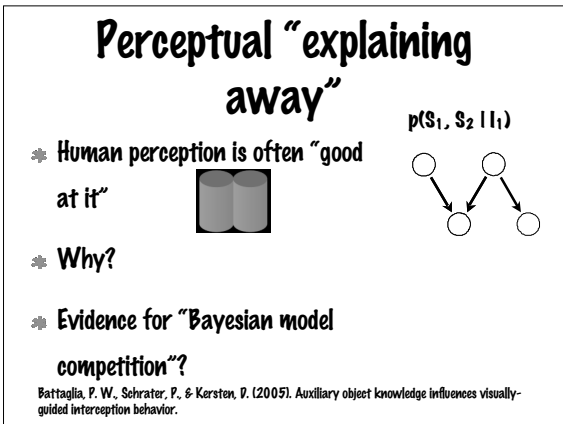
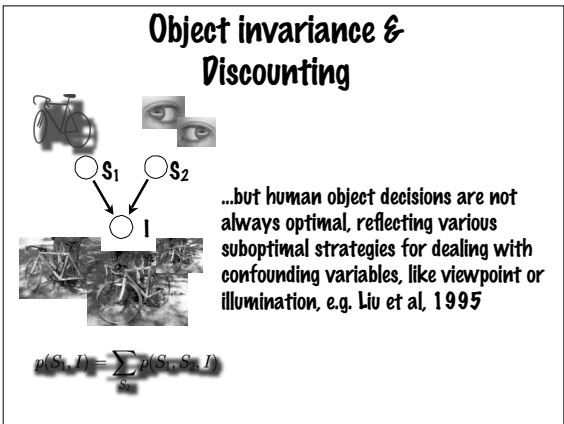
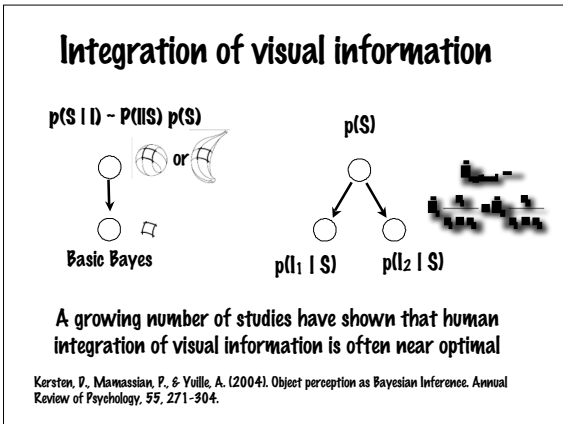
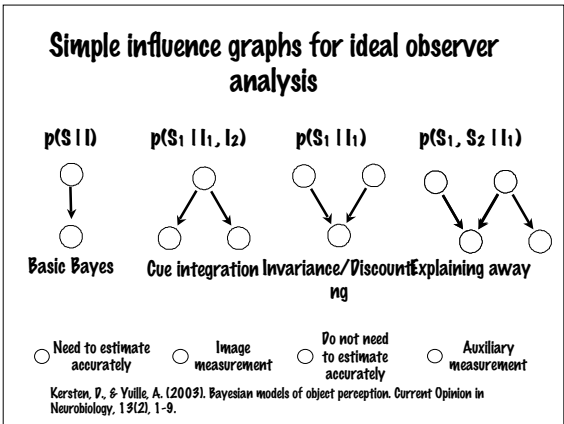
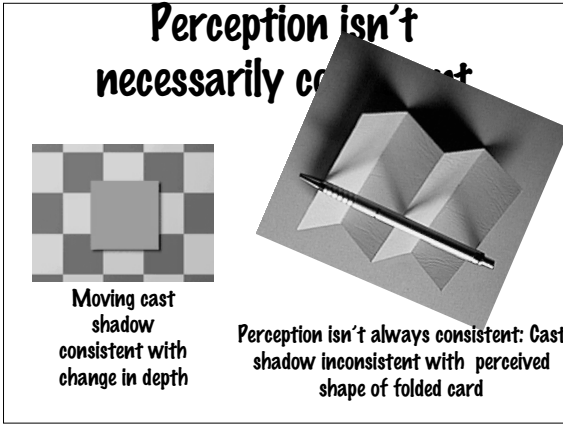
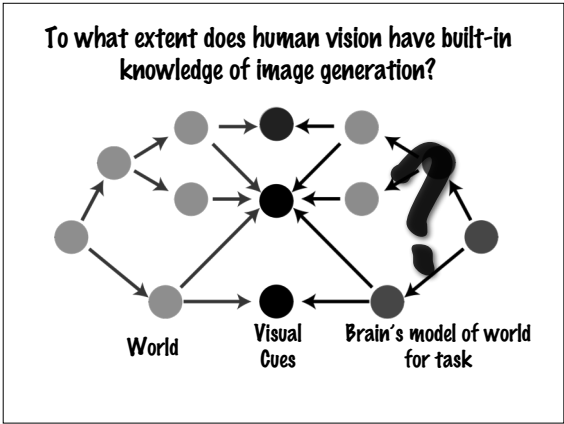


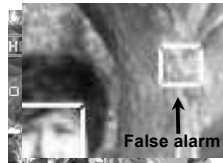
Image parsing & “Explaining away”

Three models: text, faces, texture

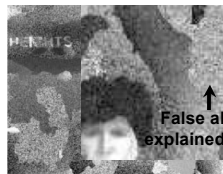


Input

Tu, Z., Chen, X., Yuille, A., & Zhu, S. (2005). Image Parsing: Unifying Segmentation, Detection and Recognition. *IJCV*, 63(2).



Bottom-up result



Synthesized image

Outline

• Human object perception

• Visual ambiguity & Bayes

• Bottom-up/top-down

• Contextual influences on early cortical processing

- size
- lightness
- figure/ground
- shape

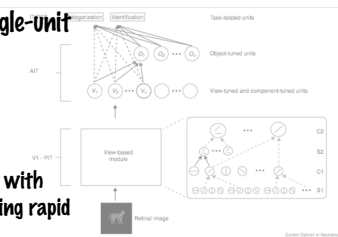
• Bottom-up

“Discriminative” models

- pixels → edges → contours → objects
 - ✦ a predominant working hypothesis in visual neuroscience and psychology
- pixels → textures → regions → objects
 - ✦ augment with cue-integration (e.g. motion, color, ...)
 - ✦ intermediate-level constraints, smoothing, (Gestalt) grouping--“lateral interactions”
- pixels → intermediate-level features → object/scene categories
 - ✦ gist
 - ✦ fragment-based approaches

Successes

• Consistent with single-unit data



• Bottom-up consistent with behavioral data showing rapid responses...

Riesenhuber, M., & Poggio, T. (2002). Neural mechanisms of object recognition. *Curr Opin Neurobiol*, 12 (2), 162-168.
 Rousselet, G.A., Fabre-Thorpe, M., & Thorpe, S.J. (2002). Parallel processing in high-level categorization of natural images. *Nat Neurosci*, 5 (7), 629-630.

Problems

- ✦ Computation
- ✦ Edge-based/local feature segmentation is hard
- ✦ Some kinds of variation hard to discount
- ✦ Enormous versatility of human scene interpretations, and robustness
- ✦ Neural data: Doesn't account for cortical backprojections



McDermott, J. (2004). Psychophysics with junctions in real images. *Perception*, 33 (9), 1101-1127.

Yuille, A.L., Coughlan, J.M., Wu, Y.N., & Zhu, S.C. (2001). Order Parameter for Detecting Target Curves in Images: How Does High Level Knowledge Help? *Int'l Journal of Computer Vision*, 41 (1/2), 9-33.

Top-down Generative inference

- ✦ Historically, feedback as mechanism for task-based attention allocation
- ✦ “Spotlight” to control flow of information, complexity
- ✦ Feedback could provide global information for resolving ambiguity locally
- ✦ e.g. instantiate a generative model for the input, analysis-by-synthesis

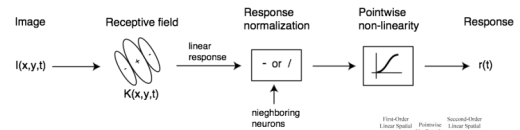
Mackay, Grossberg, Mumford, Hinton, Dayan, Friston, Lee, ...

V1: "Standard model"

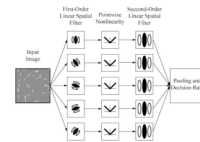
- Banks of localized spatio-temporal filters or receptive fields (i.e. the edge and bar detectors of Hubel & Wiesel; the "gabor filters" of later years)
- Feedforward
 - with perhaps local feedback for normalization/tuning

Schwartz, O., & Simoncelli, E. P. (2001). Natural signal statistics and sensory gain control. *Nat Neurosci*, 4(8), 819-825.

Local filters: Spatial receptive fields

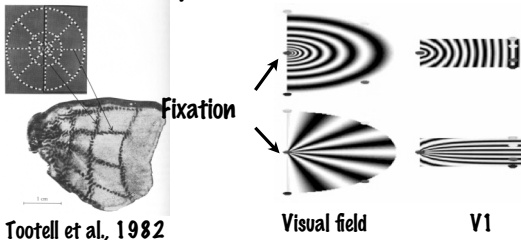


Applications: "back pocket models" for texture segmentation (Chubb & Landy; Landy & Graham)



V1: Spatial organization

- A topographic mapping that transforms retinal coordinates to V1 cortical coordinates--a retinotopic map.



V1

- "What is the other 85% of V1 doing?"
 - Olshausen, B. A., & Field, D. J. (2005). *Neural Comput*, 17(8), 1665-1699.
- Feedforward processing by local, oriented filters would imply little or no effect of global structure, but we know...
 - within area connections
 - between area connections
 - figure-ground modulation of neural responses

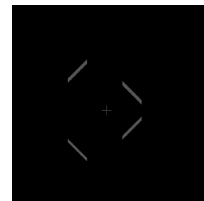
For reviews, see:
 Pollack, J. (2001). Integrated model of visual processing. *Brain Res Brain Res Rev*, 36(2-3), 96-107.
 Friston, K. (2005). A theory of cortical responses. *Philos Trans R Soc Lond B Biol Sci*, 360(1456), 815-836.

Contextual influences on early cortical processing

- V1 & spatial representation and size
- Early cortical response to lightness
- Figure/ground
- Shape

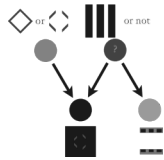
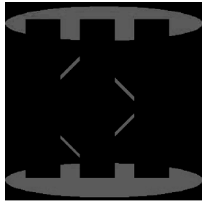
Perceptual organization

Do you see a diamond moving horizontally?

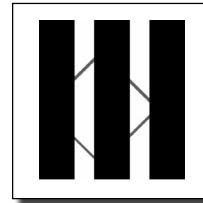


Lorenceau, J., & Shiffrar, M. (1992). The influence of terminators on motion integration across space. *Vision Res*, 32(2), 263-273.

Auxiliary evidence for occlusion



Yet stronger evidence for occlusion



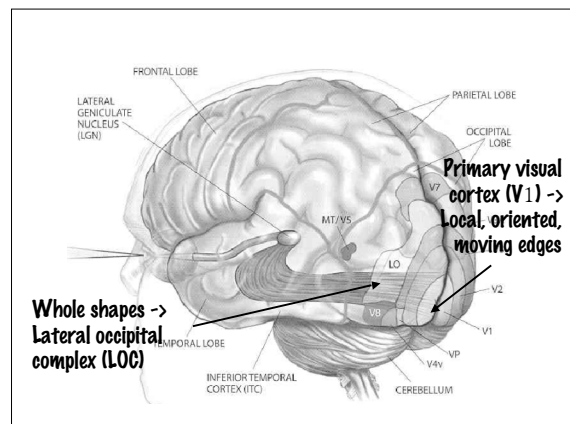
Example of: Perceptual "explaining away"

V1 activity & perceptual organization

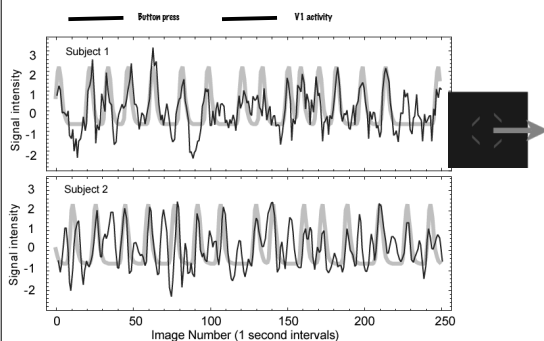
Use BOLD functional MRI to localize cortical activity that is correlated with the competing perceptual hypotheses of

- Coherent diamond vs. less coherent line fragments

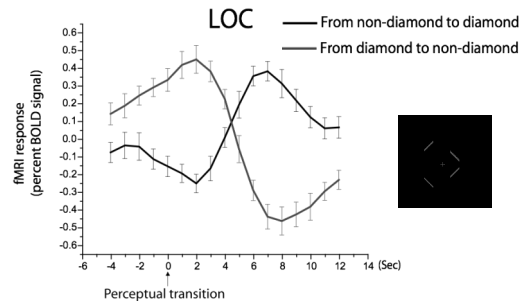
Scott Murray, Dan Kersten, Bruno Olshausen, Paul Schrater and David Woods 2002. Proc Natl Acad Sci U S A, 99, 15164-15169.



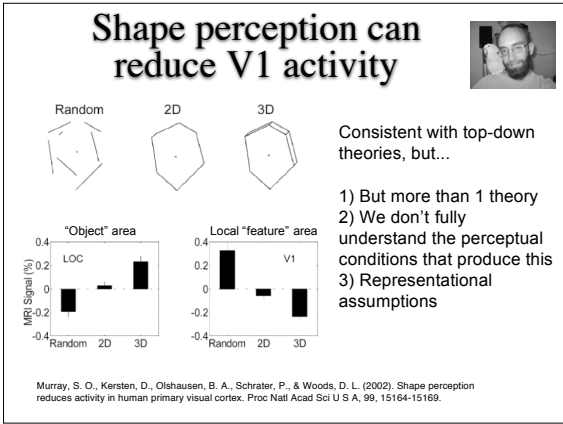
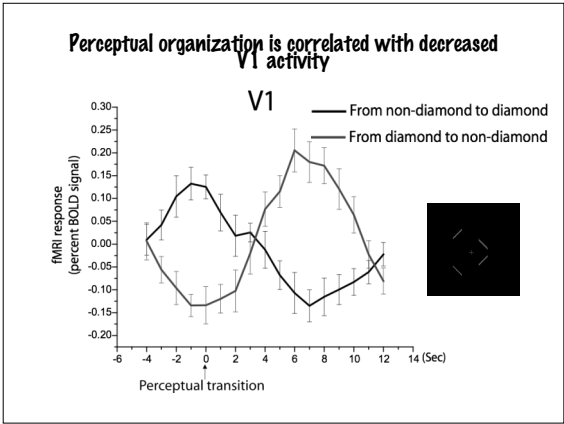
Perceptual organization correlates with reduced V1 activity



Perceptual organization is correlated with increased LOC activity



From: Fang, Murray, He & Kersten, 2004. International Congress of Psychology, Beijing

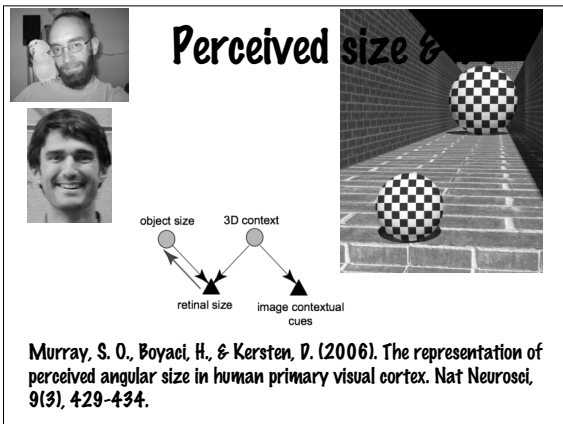
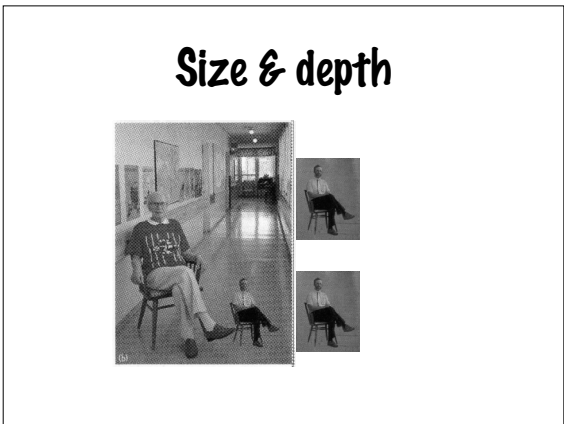


Internal generative models Analysis-by-synthesis

- Predictive coding
 - * High-level object models project back predictions of the incoming data
 - Poor fit, high residual => high activity
 - Good fit => low activity ("shut up")
- Sparsification
 - * A good high-level fit tells earlier areas to "stop gossiping"
 - Amplify the activity for early features that belong to object, suppress the rest

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Perceived angular size

Adjust

Perceptual effect: ~17%

<http://www.tc.umn.edu/~boyac003/Vision/SizeAppletLarge.html>

fMRI BOLD response

b

Localizing spatial extent

"3D" peak response curves: "Hallway" data

Peak MRI signal (%)

Eccentricity (degrees)

—○— Larger

—□— Smaller

Perceptual difference in size (equal image size)

fMRI effect: ~20%

"2D" peak response curves

Peak MRI signal (%)

Eccentricity (degrees)

—○— Larger

—□— Smaller

Physical difference in size

fMRI effect: ~20%

"2D" peak response curves

Peak MRI signal (%)

Eccentricity (degrees)

—○— Larger

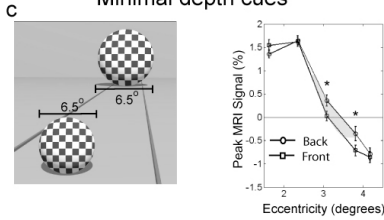
—□— Smaller

Physical difference in size

fMRI effect: ~15%

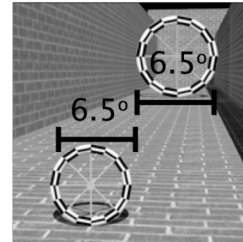
Reduced perceptual effect (Ponzo)

Minimal depth cues

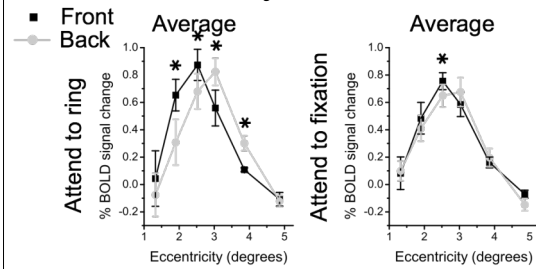
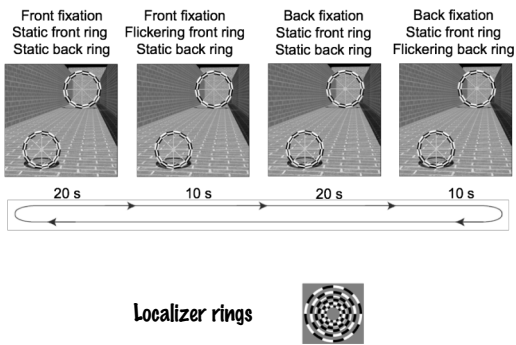


Perceived angular size and spatial extent of fMRI activation both reduced

Line response & attention



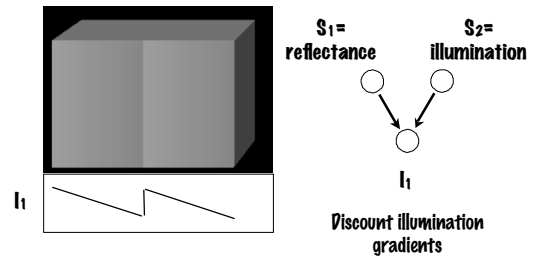
Shift in cortical line response



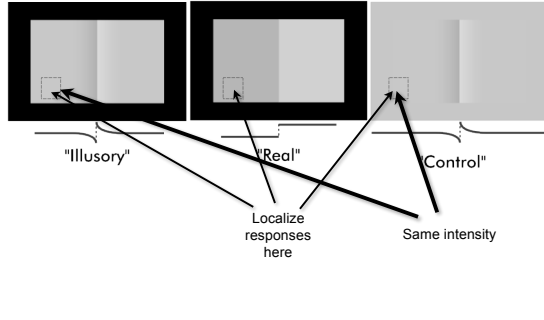
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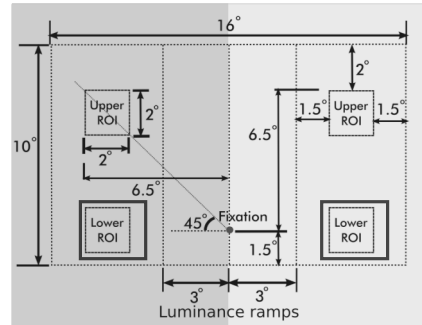
Lightness constancy as reflectance estimation



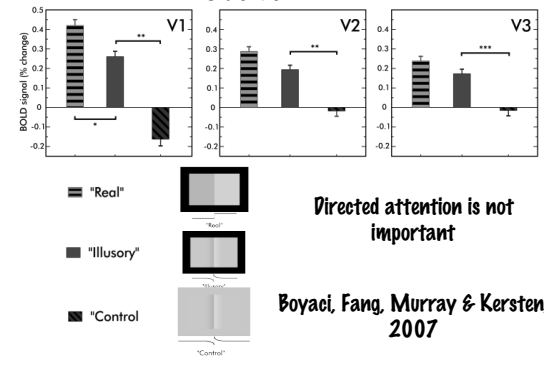
Compare 3 conditions



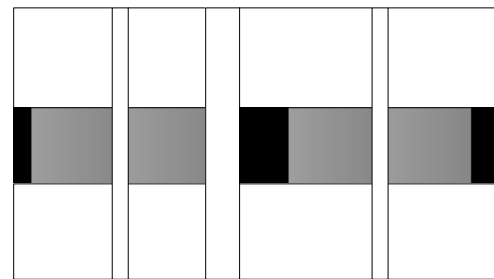
Some details



Lower ROI

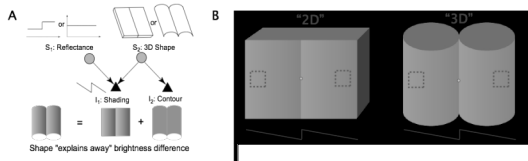


Lightness & "explaining away"



Knill & Kersten (1991)

How will shape modulate early cortical responses?



I don't know yet...

Computational challenge: Quantitative testable theory of shape/material in explaining away

Summary of contextual influences on early cortical areas

- * Grouping features into shapes can reduce activity in V1
- * Depth modulates 2D topographic processing in V1
- * V1 responds to lightness change in the absence of local intensity change
- * fMRI evidence for distinct neural populations for edge assignment in V2

thanks...

Theory: Paul Schrater, Pascal Mamassian, Peter Battaglia & Alan Yuille

fMRI: Huseyin Boyaci, Fang Fang, Sheng He, Jay Hegd , Scott Murray,
Cheryl Olman,

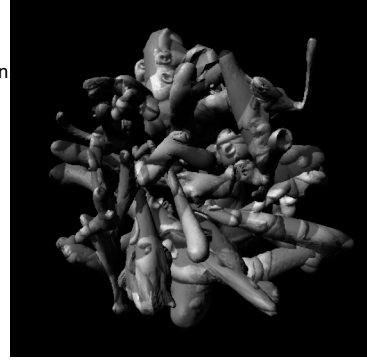
CMRR: Kawil Ugurbil, Liming Shen, Xiaoping Hu, Essa Yacoub

...and the past mentors & members

...and of course, NIH, NSF & ONR

NIH R01 EY015261, NIH P41 RR08079, NSF SBR-9631682, N00014-05-1-0124

Camouflage
challengedemos.kersten
org



Brady, M. J., & Kersten, D. (2003). Bootstrapped learning of novel objects. *J Vis*, 3(6), 413-422.