

Neural Substrates for Conditioning

Bernard Balleine, UCLA

Folk Psychology describes three classes of behavior:

REFLEX – VOLITION – HABIT

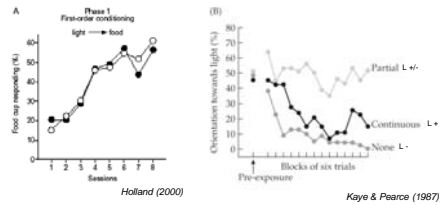
What learning processes contribute to the plasticity of these behavioral responses?

Can one theory of learning explain observations in all three categories of behavior?

Reflex – Volition – Habit

Conditioned reflexes

Pavlovian conditioning



US processing (e.g. Rescorla-Wagner)

$$\delta V = \alpha\beta(\lambda - \Sigma V)$$

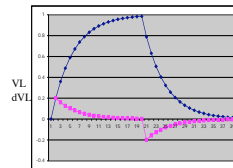
α = stimulus intensity
 β = US intensity
 λ = US magnitude

CS processing (associability) (e.g. Pearce-Hall)

$$\delta V^n = \alpha S \lambda$$

S = CS intensity
 λ = US magnitude

Acquisition: Light - US: $\lambda = 1$



For extinction: Light - US: $\lambda = 0$

For extinction the omission of an expected US leads to the formation of CS-noUS association, \bar{V} , where:

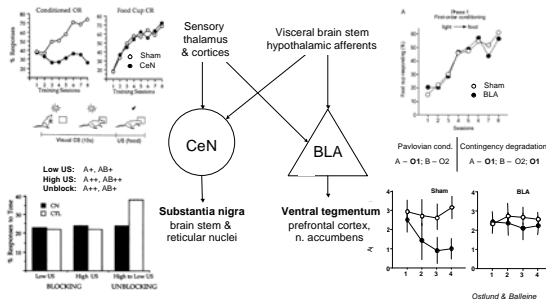
$$\delta \bar{V}_A = S_A \cdot \alpha_A \cdot \bar{\lambda}$$

$$\bar{\lambda} = (\Sigma V - \Sigma \bar{V}) - \lambda$$

Differential involvement of amygdala nuclei in US and CS processing

CeN: CS processing

BLA: US processing



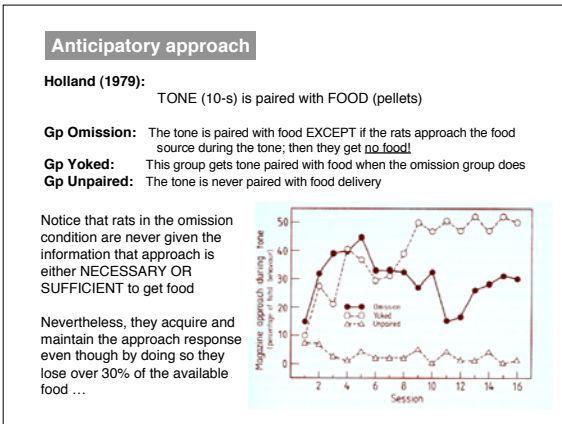
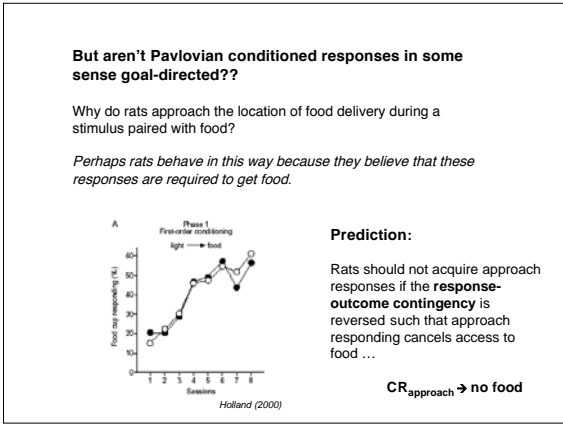
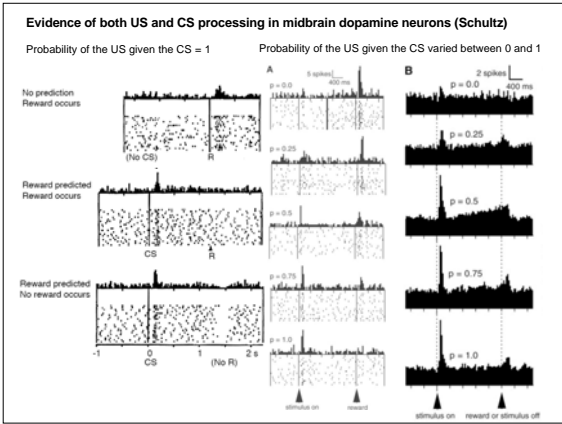
(i) **A-O1; B-O2** (Ignoring context)

(ii) **AC-O1; BC-O2; C-**

(Predictive validity: the learning rule is sensitive to error and so reduces the predictive status of C)

(iii) **AC-O1; BC-O2; C-O1**

(C becomes a better predictor of O1 than A - it provides better information about the occurrence of O1 - sometimes called context blocking)



Reflex – Volition: Goal-directed action

- From human action theory:
 - belief** (knowledge): 'action A → reward X'
 - desire** (reward): X
- Any action must satisfy 2 criteria to be called goal-directed:
 - Contingency criterion:** it must be sensitive to changes in the causal relation between action and outcome
 - Goal criterion:** it must be sensitive to changes in the value of the goal

Goal-directed action:

1. Action - goal relationship

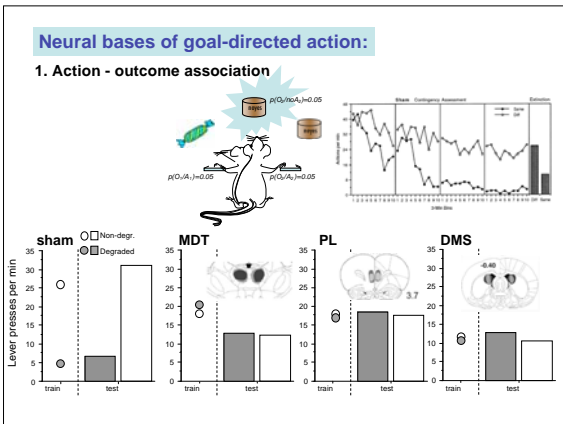
In each second of the session:

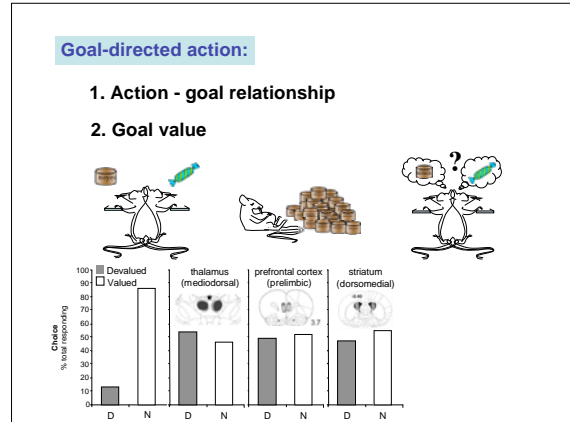
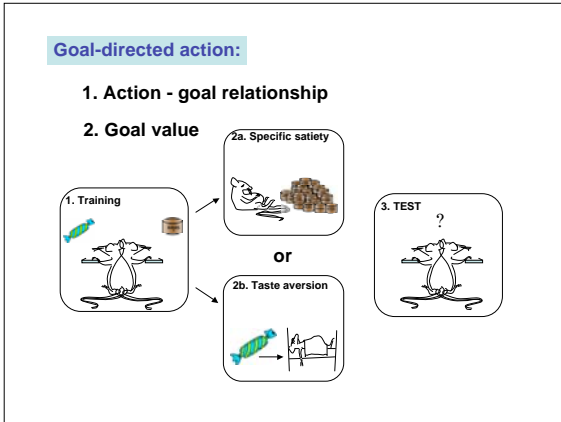
EARNED: $p(O1/R1)=0.05$
 $p(O2/R2)=0.05$

FREE: $p(O1/noR1 \text{ or } noR2)=0.05$

$V_{R1-O1} = p(O1/R1) - p(O1/noR1)$ which in this case = 0

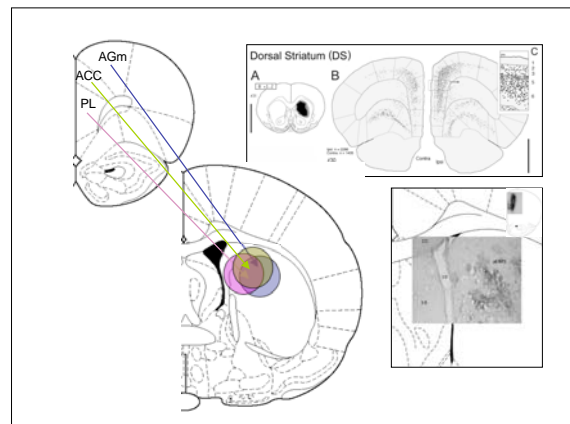
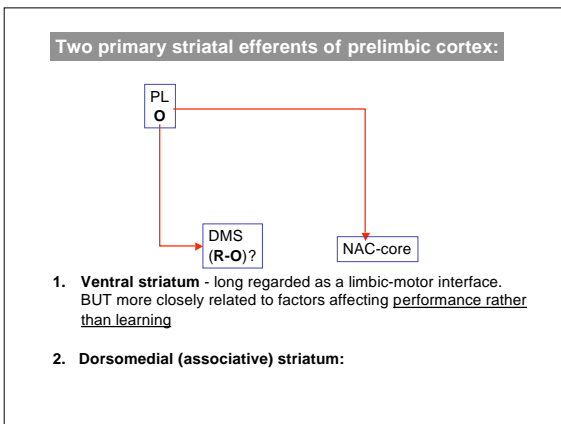
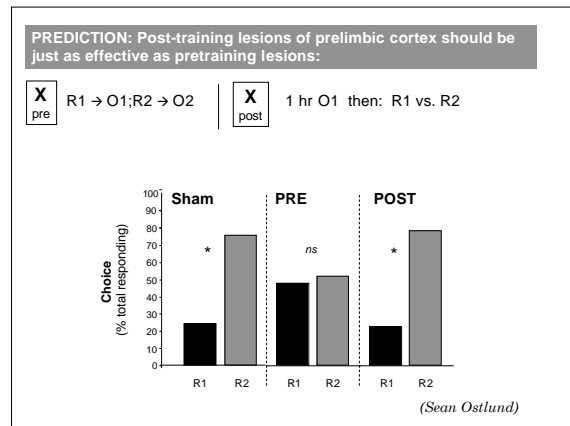
Or: $\Delta P = P(e+|c+) - P(e+|c-)$

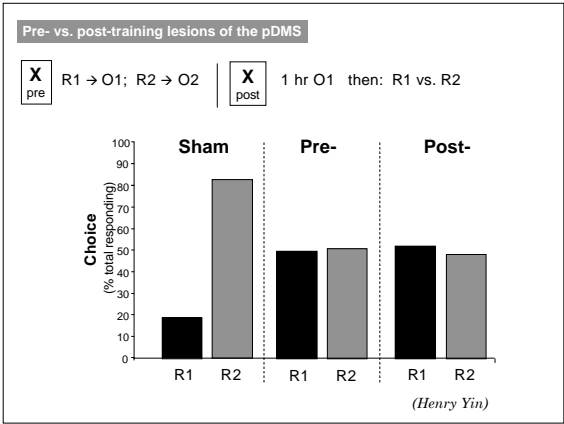




Structures where lesions affect BOTH sensitivity to changes in action-outcome contingency and outcome devaluation:

AREA	conting.	deval.	Reference
* PL	X	X	Balleine & Dickinson, 1998; Corbit & Balleine, 2003; Ostlund & Balleine, 2005
OFC	X	-	Ostlund & Balleine, in press
* DMS	X	X	Yin, Ostlund, Knowlton & Balleine, 2005
DLS	-	-	Yin, Knowlton & Balleine, 2004; 2006
* MDT	X	X	Corbit, Muir & Balleine, 2003
ANT	-	-	Corbit, Muir & Balleine, 2003
NACco	-	X	Corbit, Muir & Balleine, 2001; Corbit & Balleine, in prep
NACsh	X	-	Corbit, Muir & Balleine, 2001; Corbit & Balleine, in prep
HPC	-	-	Corbit & Balleine, 2000; Corbit, Ostlund & Balleine, 2002
EC	X	-	Corbit, Ostlund & Balleine, 2002

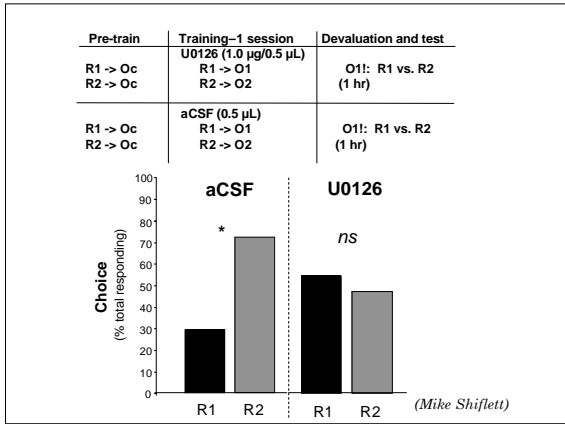
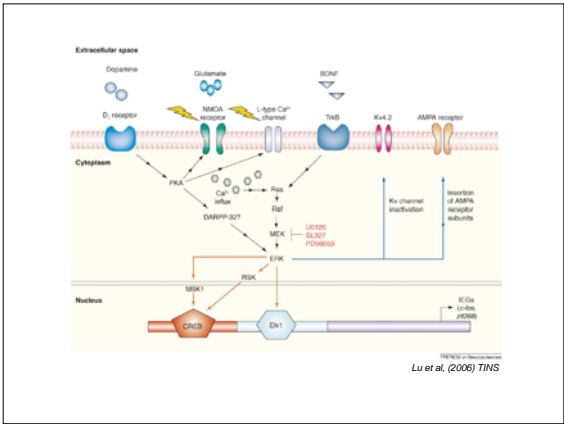
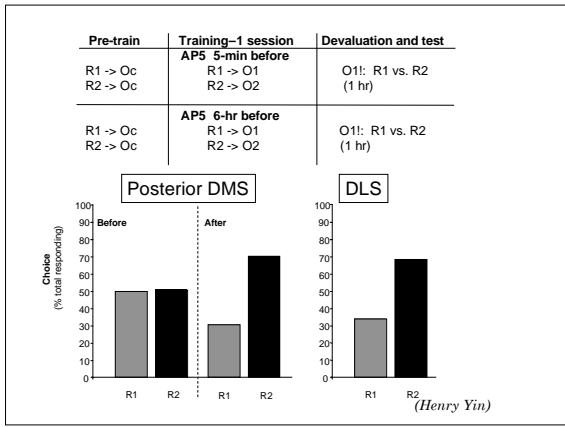
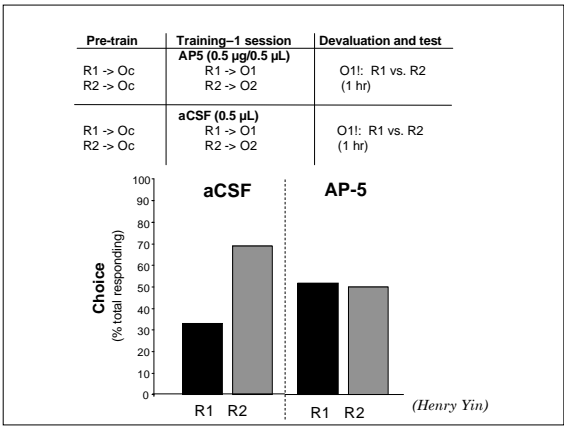




PREDICTION

Plasticity in dorso-medial striatum reportedly involves NMDA receptor-mediated long-term potentiation

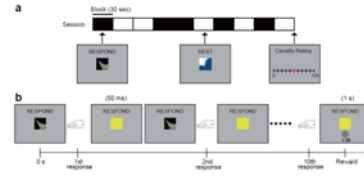
Infusion of AP-5, an NMDA antagonist, into the dorso-medial area during learning should be predicted to block the formation of the action-outcome association



Instrumental conditioning, causality judgment and fMRI in humans

with Saori Tanaka and John O'Doherty, *Caltech*

Task paradigm



- RESPOND state**
- Subject can press button at any time
 - Reinforcer = 25 ¢
 - Low RR: after scheduled ratio
 - Low VI: after scheduled interval
 - Response cost = -1 ¢
- REST state**
- No responses
- Different figures indicate different schedules
• No instruction for the schedules

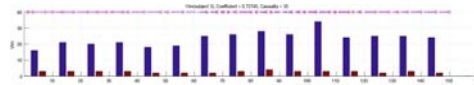
Experimental Protocol

- RR with RI matched to the **interval** to reinforcer
 - RR-10
 - RI-(matched inter-reinforcer interval to RR-10)
- RI vs. RR matched to the **response** per reinforcer
 - RI-4
 - RR-(matched response rates to RI-4)
- Yoked-order design within subjects
- Randomized order of schedules
- Five "RESPOND" blocks and five "REST" blocks with pseudo-random order



Correlation Coefficient

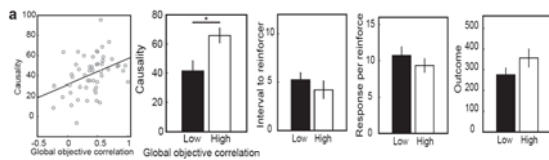
- Contingency between response rate and reinforcement rate during constant time bin may affect subject's causality
- Define correlation between response number per 10 sec bin and reinforce number per 10 sec bin as a measurement of contingency



Histogram of response and reinforce number per 10 sec bin (blue: response, red: reinforcer)

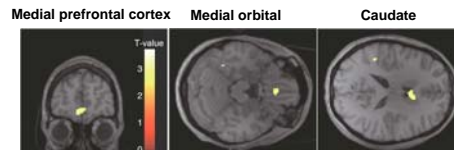
Behavioral Results

We calculated the correlation between response rate and outcome rate over 10 sec time bins during the various RR and RI components and examined various behavioral measures based on the component with the highest and with the lowest correlation coefficient for each subject.



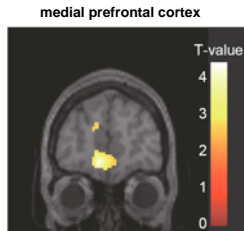
fMRI results

- High - Low correlation coefficient



fMRI results (cont)

High causality – Low causality



Reflex – Volition – Habit

"A strictly voluntary act has to be guided by idea, perception, and volition, throughout its whole course. In an habitual action, mere sensation is a sufficient guide."

William James, 1890

Testing for habits

Training conditions:

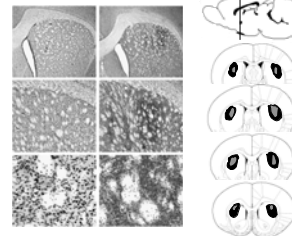
Placing constraints on the rate of reward (e.g. by overtraining or the use of interval schedules) can cause the performance of goal-directed actions to become relatively inflexible; i.e. habitual:

- insensitive to changes in action-outcome contingency
- insensitive to changes in goal value

Testing for habits

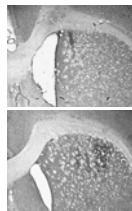
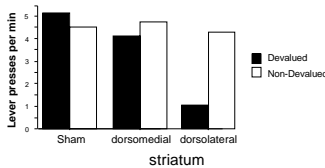
Lesions of dorsolateral striatum (DLS):

- McDonald & White (1993) win-stay
 - Packard & McGaugh (1996) - place vs response
 - Jog et al (1999); Barnes et al (2004) T-maze
- (all of these tasks are only nominally S-R)



Testing for habits

Yin et al, 2004



(Henry Yin)

Habits are insensitive to changes in action-outcome contingency (they are not governed by the same learning rule as goal-directed actions)

Furthermore: inactivation of DLS increases sensitivity to omission

Phase 1: acquisition

650 reinforced actions:
Lever press -> sucrose

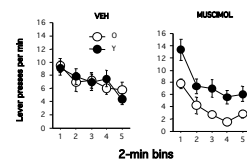
Phase 2: omission

Sucrose is delivered every 10s

Gp O: The next sucrose delivery is cancelled by lever pressing

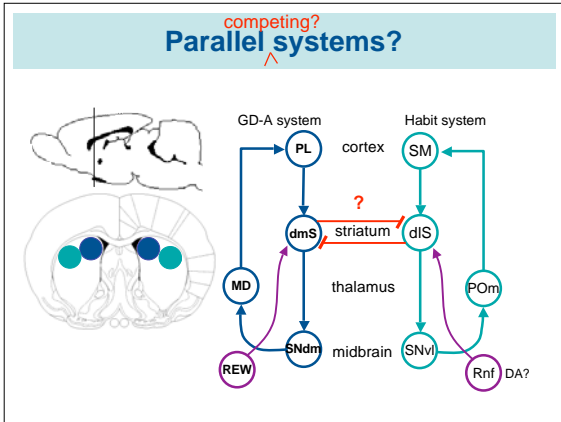
Gp Y: yoked to Gp OM and get same amount and pattern of suc delivered

Extinction test - off drug



(Yin et al, 2005)

Rats in Group O have to STOP lever pressing to get reward



Instrumental conditioning engages:

Two learning processes:

Evaluation studies suggest that, in instrumental conditioning, rats can encode BOTH **action-goal** (i.e. lever press -> pellet) and **stimulus-response** associations

Performance factors

1. Reinforcing effect of goal events (*reinforcement process*)
2. The **value** of the goal (*reward process*)

Final point: How is value encoded?

Expected Value (e.g. reward value): is the motivational construct that economic (and many other computational) models use to explain variations in adaptive behavior; i.e. animals are assumed to behave so as to maximize value.

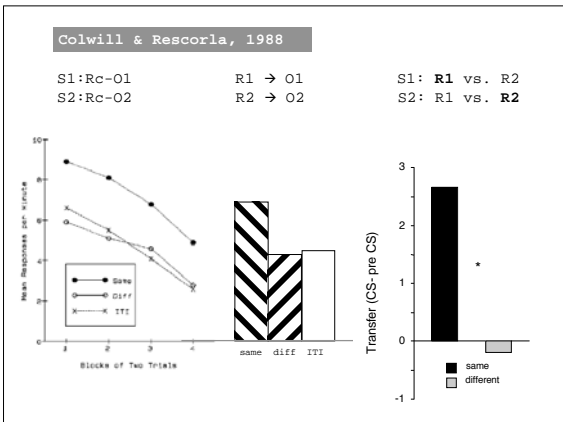
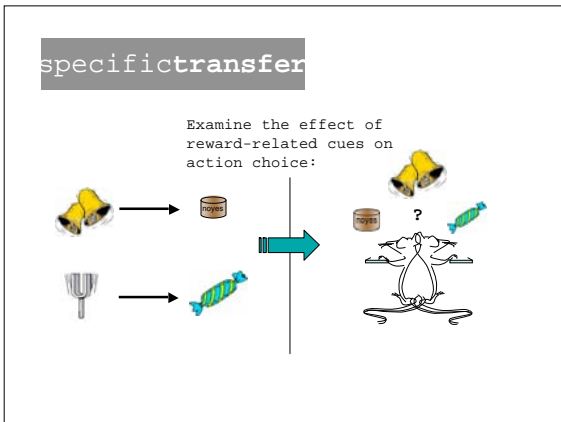
- Applied to **actions** based on their expected consequences
- Applied to **states** or other **stimuli** based on the events they predict

Value is used, therefore, as a common term linking the motivational effects of actions, states and stimuli.

In psychology, the notion that actions, states and stimuli share a common evaluative process is enshrined in **two-process theory**

Indeed, on this view expected value is always based on the **predicted future outcome** based solely on all current environmental states and stimuli

- Learning:** action-outcome relationships
- Performance:** stimulus(state) – outcome associations



Two process theory or theories?

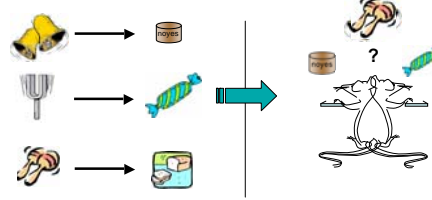
There are two, two-process accounts

Motivational: states/stimuli affect actions by causing changes in arousal or activation and so affect the relative *vigor* of responding

Informational: states/stimuli affect actions by retrieving or priming specific consequences in memory to influence action selection

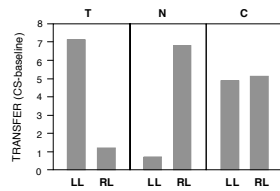
Transfer motivation vs. information

Examine the effect of reward-related cues on action choice:

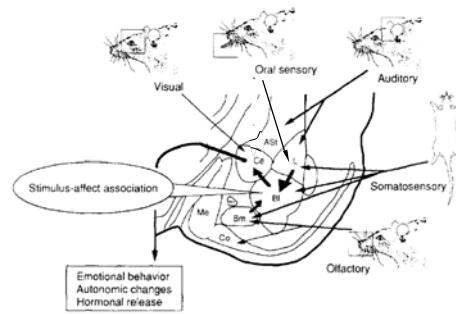


Specific vs. general transfer: within-subjects assessment

Pavlovian cond.	Instrumental cond.	Transfer test
T - pel; N - suc	LL → pel; RL → suc	T: LL vs. RL N: LL vs. RL C: LL vs. RL
C-starch		

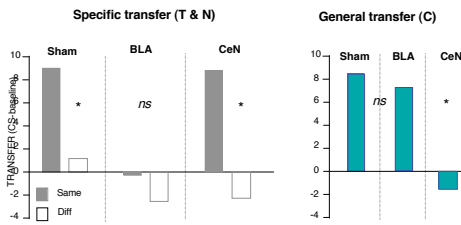


Amygdala: sensory afferents



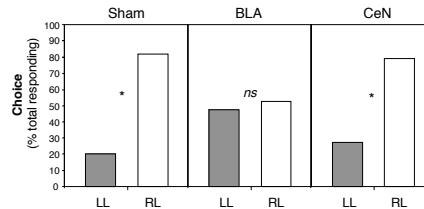
Specific vs. general transfer: BLA and CeN lesions

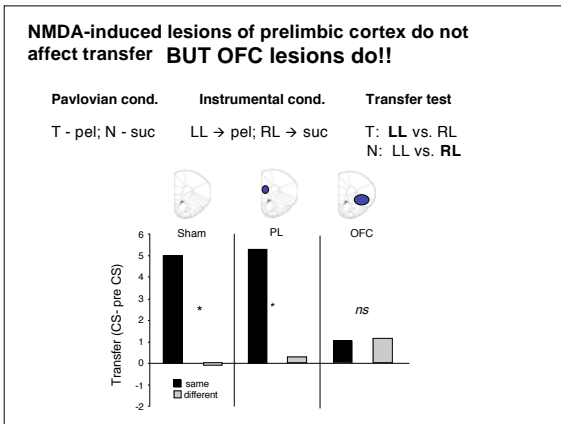
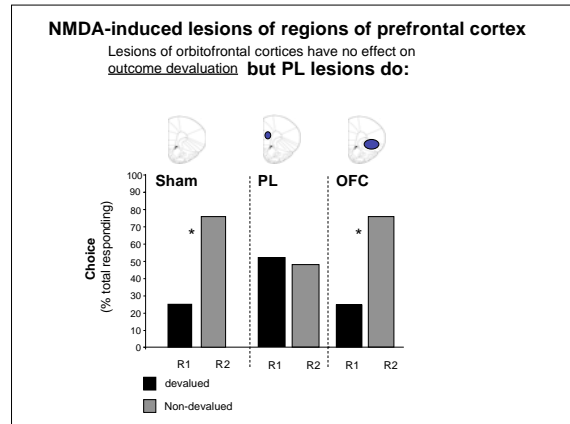
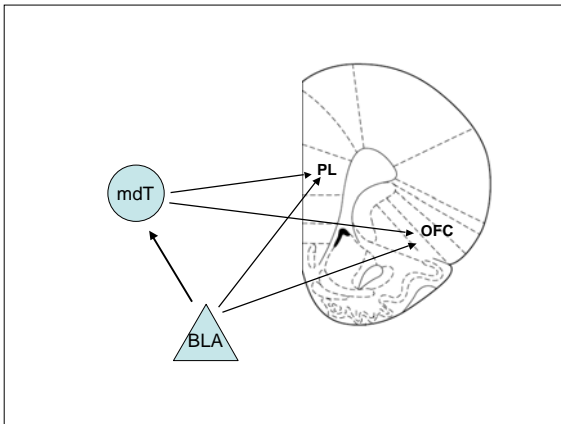
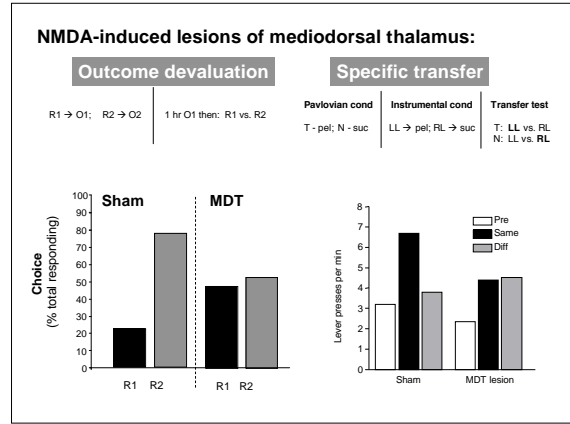
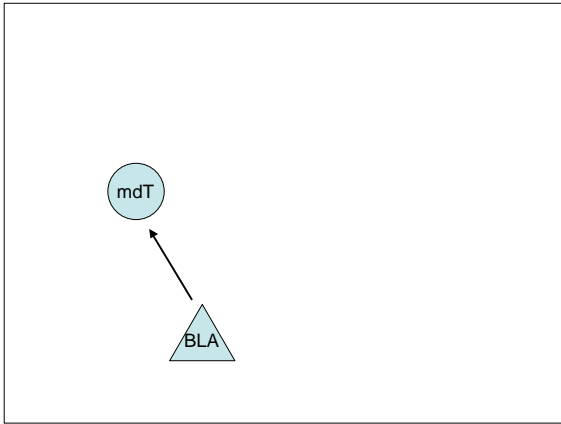
Pavlovian cond.	Instrumental cond.	Transfer test
T - pel; N - suc	LL → pel; RL → suc	T: LL vs. RL N: LL vs. RL C: LL vs. RL
C-starch		



BLA vs. CeN: Outcome devaluation

Left lever → pellets; 1 hr: pellets then: LL vs. RL
Right lever → sucrose





This reflects a **double dissociation** within the prefrontal cortex in the influence of expected value based on prospective actions and expected value derived from environmental stimuli on action selection

	PL lesion	OFC lesion
Outcome Devaluation (value of actions)	x	YES
Transfer (value of stimuli)	YES	x

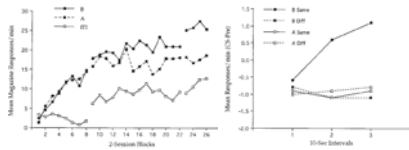
How are these distinct cortical values reconciled in action selection??

Specific transfer reflects the way information (such as advertising) can alter action selection

Specific transfer is sensitive to the predictive status of the CS: Indeed, degrading the predictive or causal status of the CS abolishes this transfer effect.

Delamater, 1995

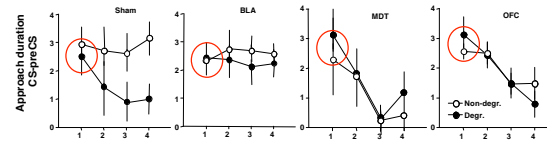
Instrumental cond.	Pavlovian cond.	Contingency degradation	Specific transfer test
R1 – O1; R2 – O2	A – O1; B – O2	A – O1; B – O2; O1	A: R1, R2 B: R1, R2



Pavlovian contingency degradation

Pavlovian cond. | Contingency degradation
S1 – O1; S2 – O2 | S1 – O1; S2 – O2; O1

Each of the structures that abolish transfer also attenuate the rats' ability to calculate the relative validity of predictive cues.



There are two aspects of expected value that emerge from an assessment of the role of prefrontal cortex in action selection

The value of the expected outcome of an action
(*strictly what is meant by reward value*)

The influence of the information provided by predictive cues.

Action values and the **'value' of the information** provided by states and stimuli appear to be distinct forms of value.

Reflex – Volition – Habit

So there appear to be three distinct forms of learning

Predictive learning
Goal-directed learning
Habit learning

and three distinct motivational processes that accompany each of these forms of learning and that independently influence decision processes

The value of predictive information
The reward value of goals
Reinforcing function of biologically significant events