



Opponent Colors *Revisited*



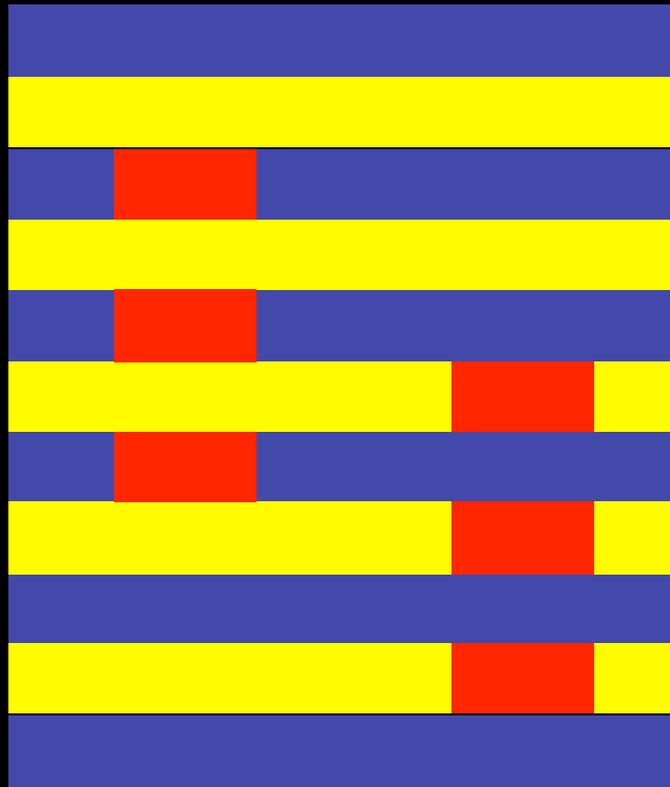
Sabine Süsstrunk
Image and Visual Representation Lab

A small exercise...

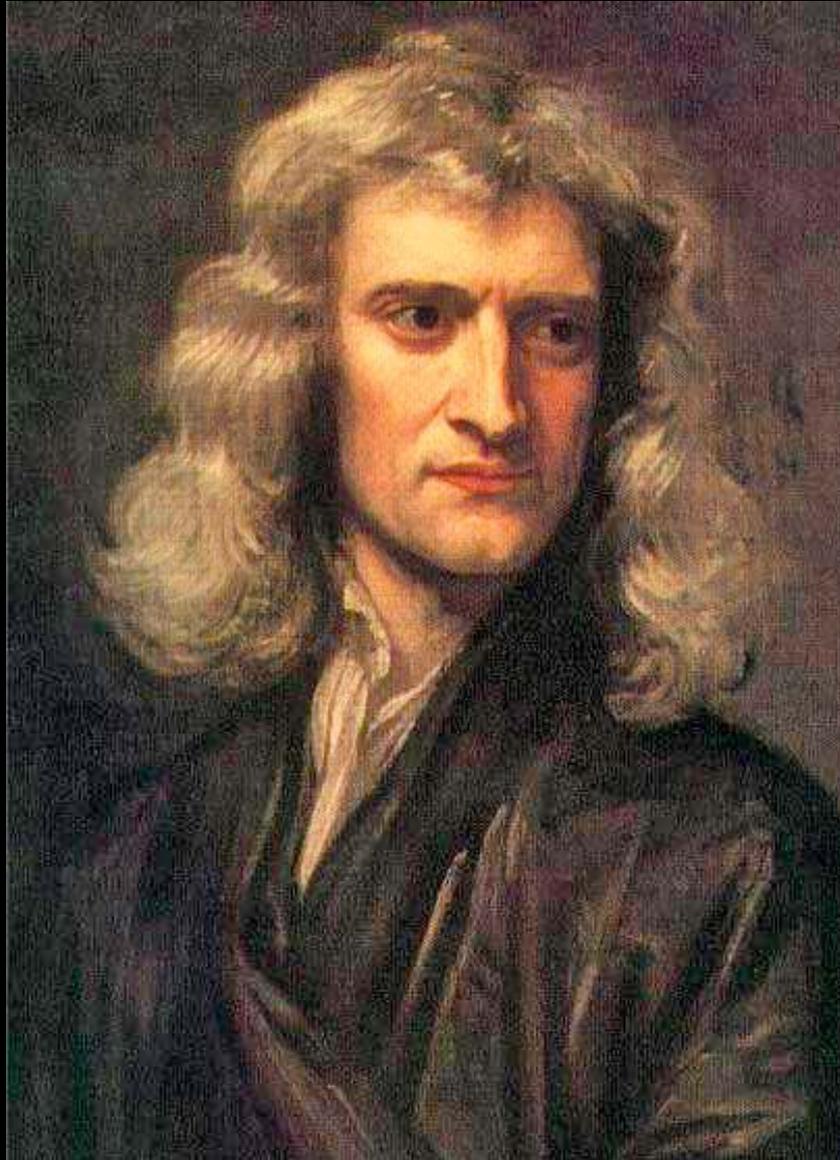
- Question: what color is [255,0,0]?

A small exercise...

- Question: what color is [255,0,0]?
- Answer: **red**

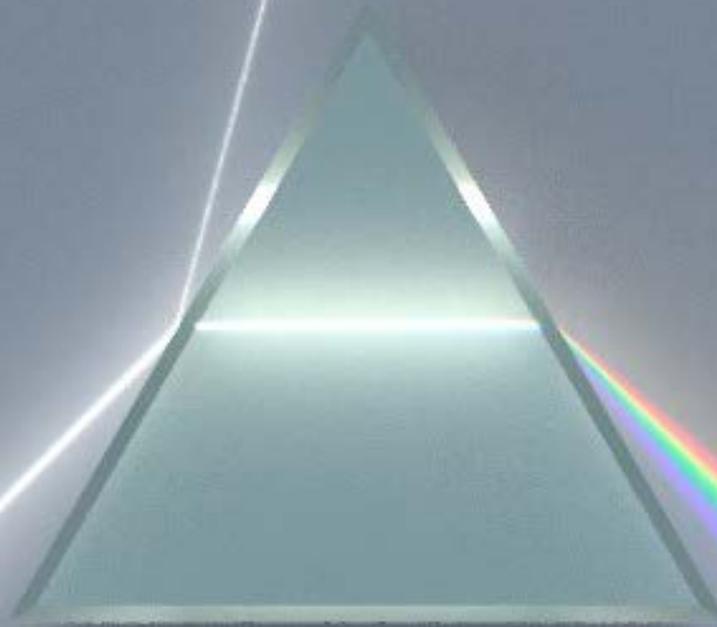


Isaac Newton (1666)

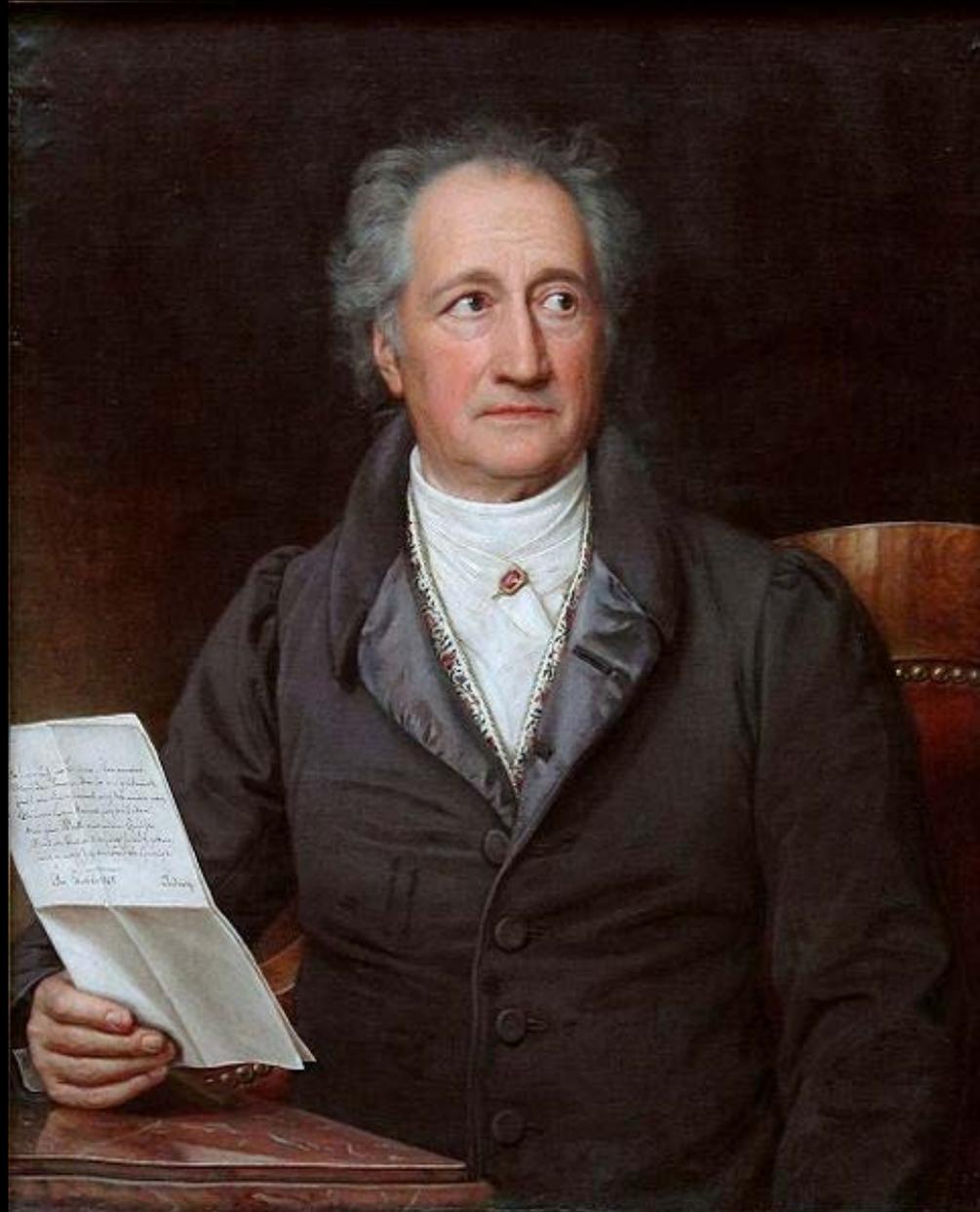


<http://www.newton.ac.uk/art/portrait.html>

Color is a property intrinsic to light



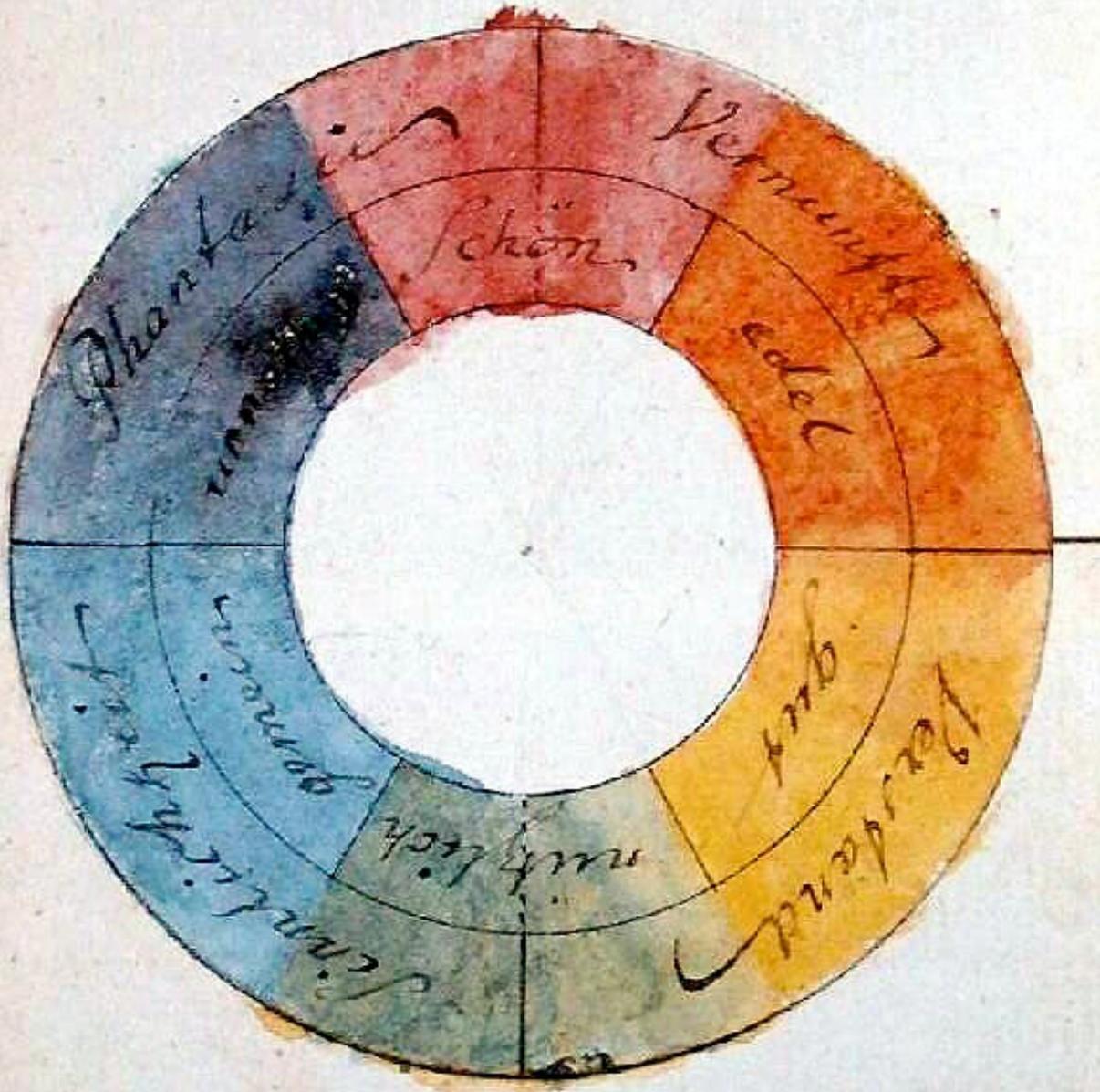
Johann Wolfgang von Goethe...



“Along with the rest of the world I was convinced that all the colours are contained in the light; no one had ever told me anything different, and I had never found the least cause to doubt it, because I had no further interest in the subject.”

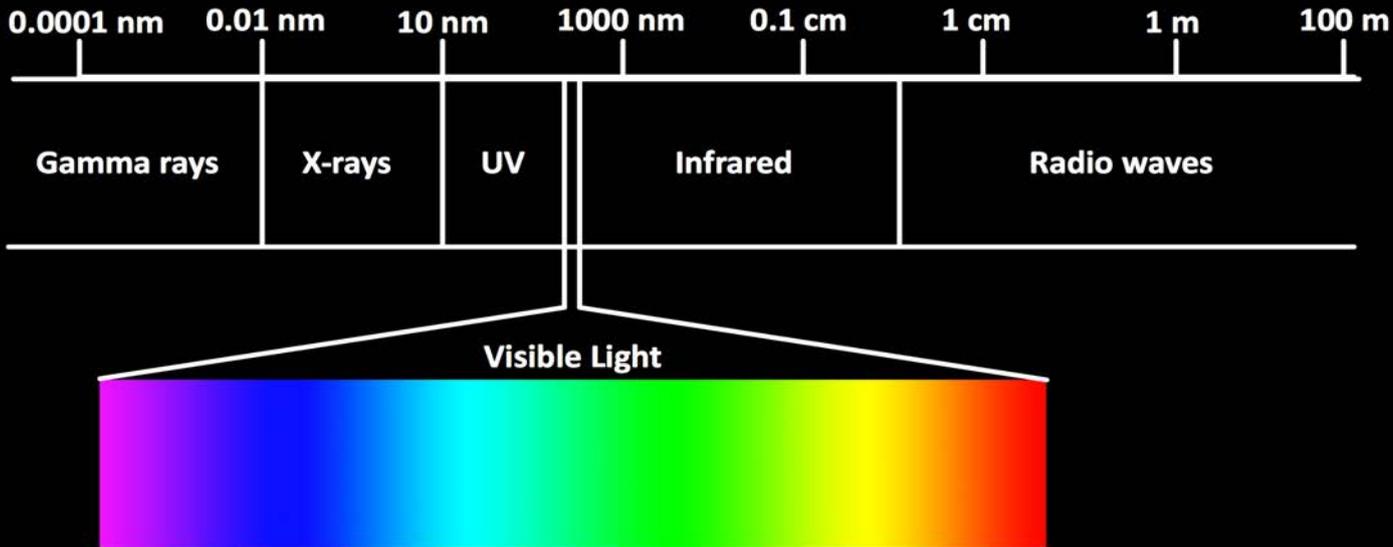
*“But how I was astonished, as I looked at a white wall through the prism, that it stayed white! That only where it came upon some darkened area, it showed some colour, then at last, around the window sill all the colours shone... It didn't take long before I knew here was something significant about colour to be brought forth, and I spoke as through an instinct out loud, that **the Newtonian teachings were false.**”*

Göthe

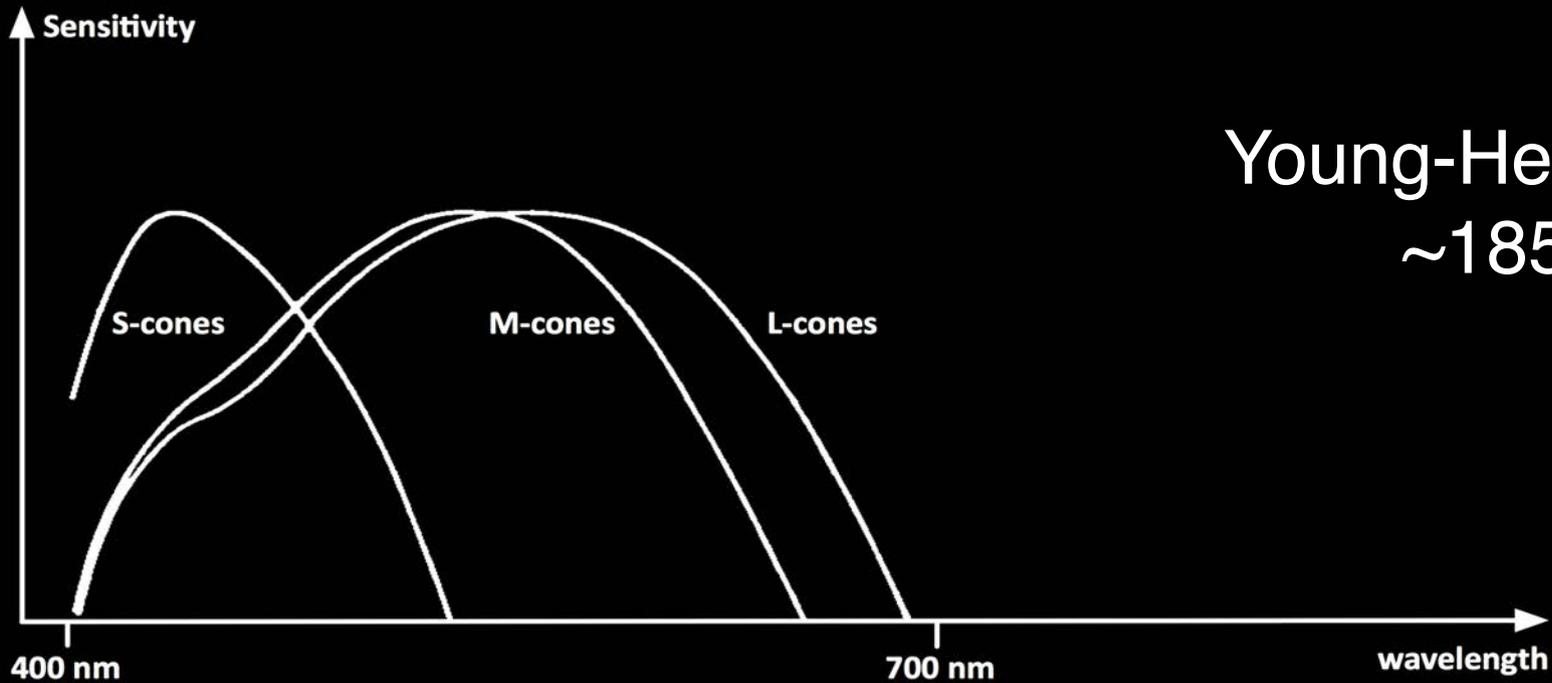
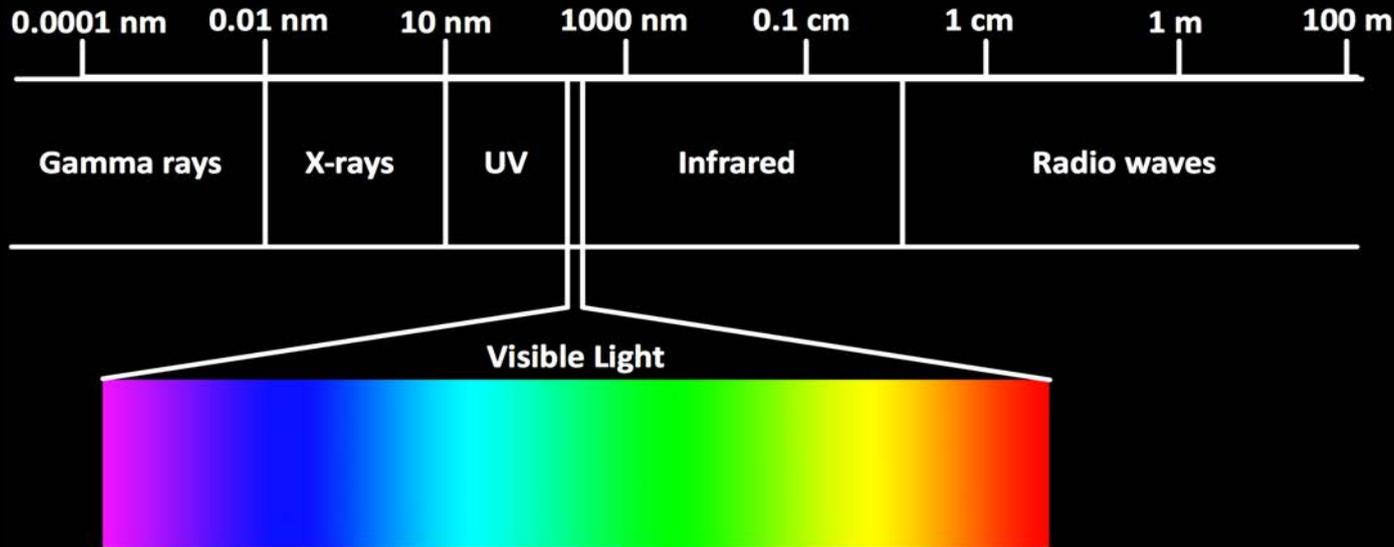


https://en.wikipedia.org/wiki/Theory_of_Colours

Newtonian World

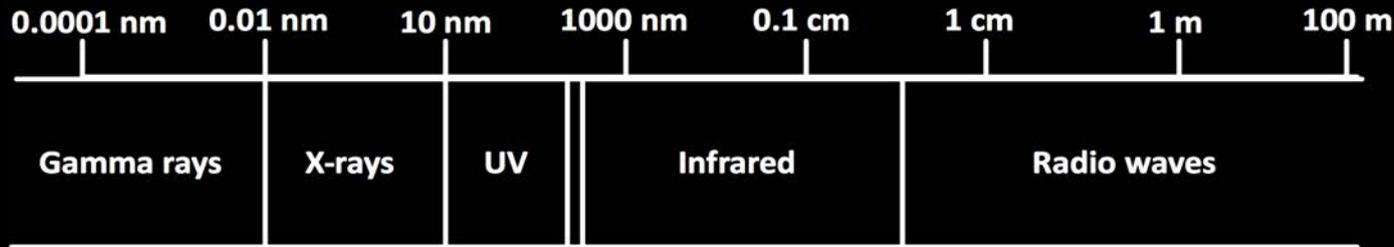


Trichromatic Color Vision

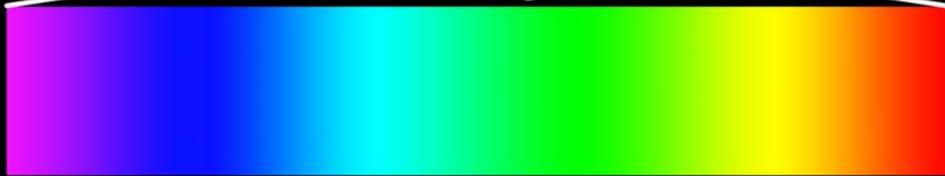


Young-Helmholtz
~1850

Additive Color Spaces/Encodings



Visible Light



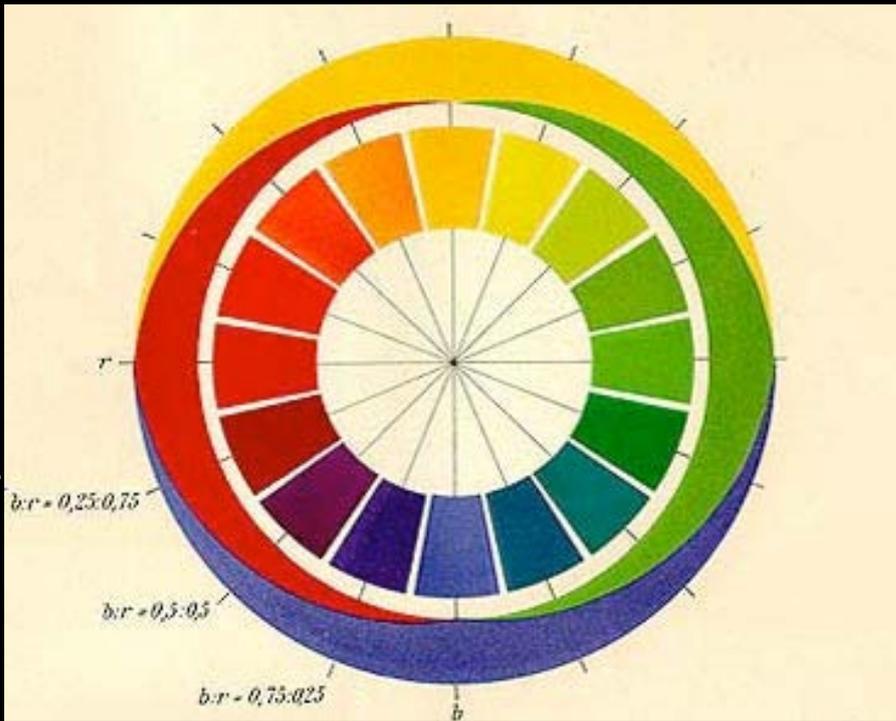
Visible (Red, Green, and Blue: RGB)

(s)RGB
XYZ
LMS

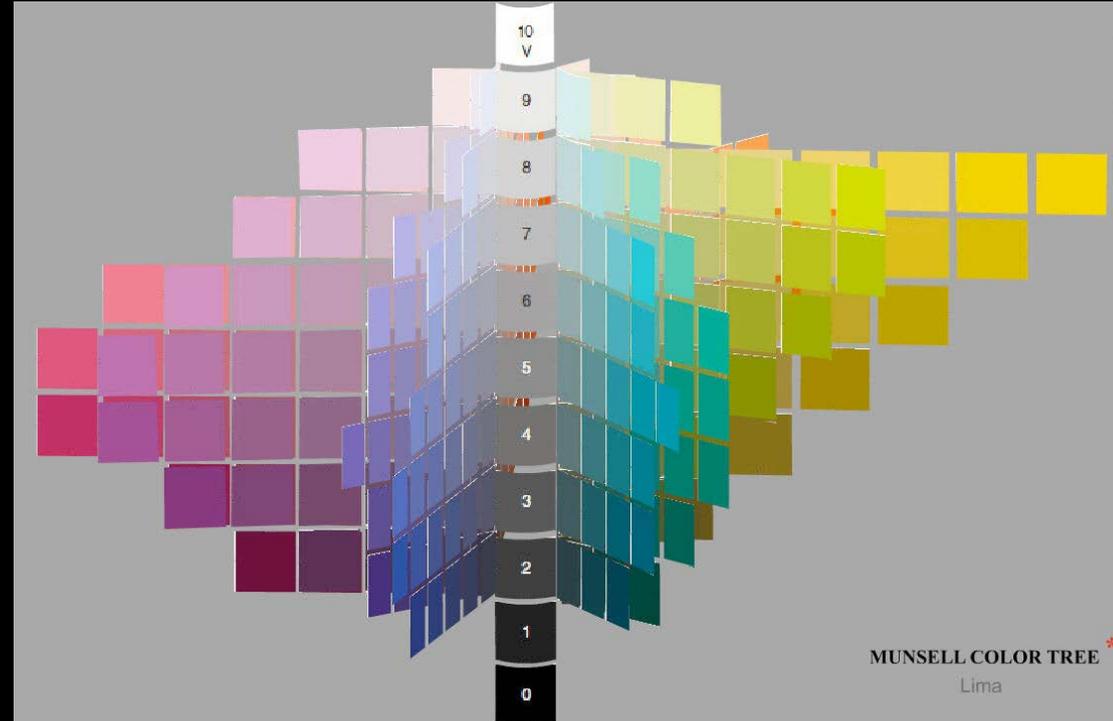
Opponent colors

- Better correlation with **color appearance** and **color discrimination** data.
 - Göthe 1810; Hering 1872; Munsell 1910, Jameson & Hurvich 1955, 1957.

<http://www.handprint.com/HP/WCL/color2.html>



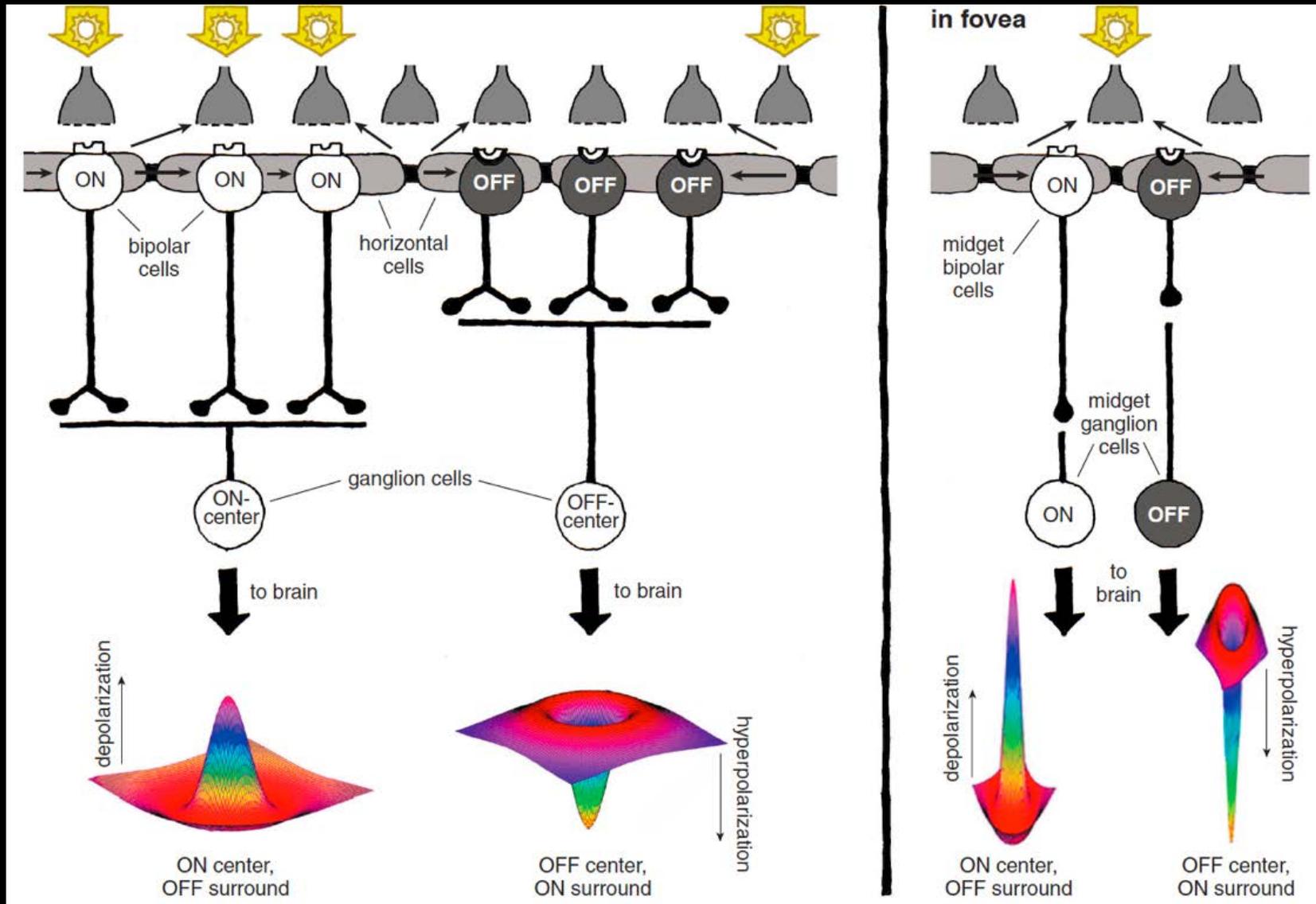
Hering, 1872



Munsell, 1920

<http://munsellcolor.webnode.pt/munsell-color-tree/>

Receptive Fields in the Retina

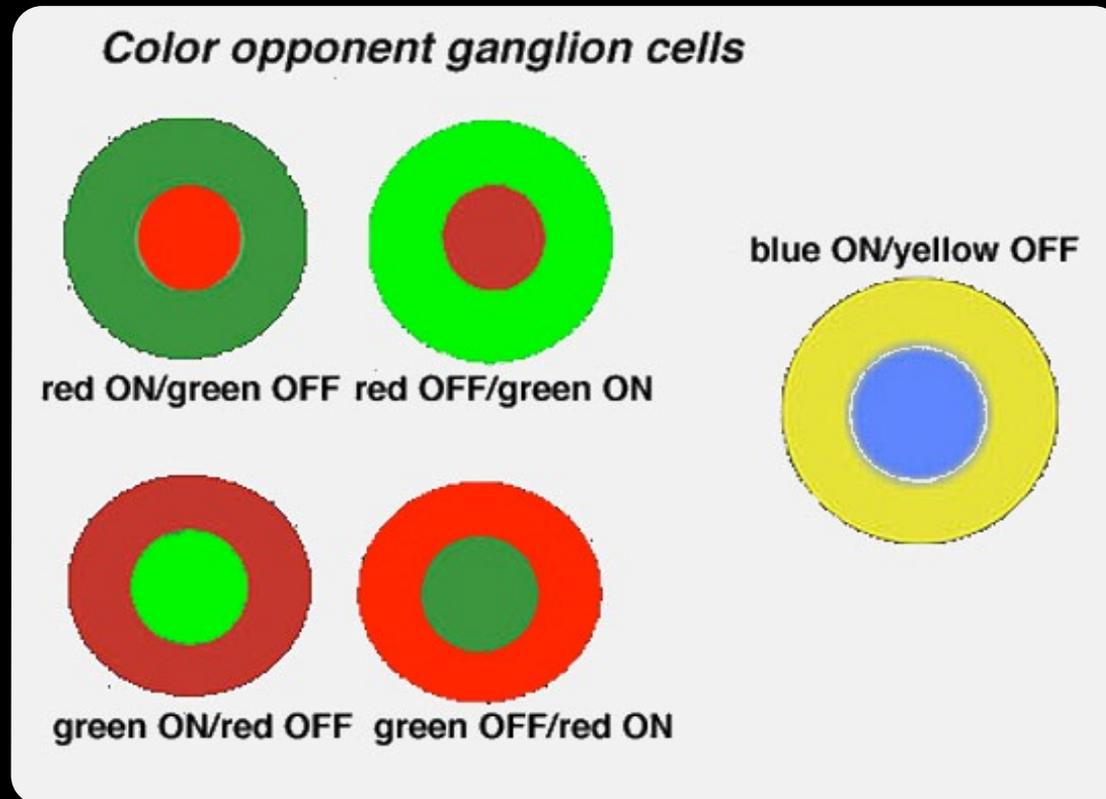


Kolb, 2003

R.L. DeValois, C.J. Smith, S.T. Kitai, and A.J. Karoly. Responses of single cells in different layers of the primate lateral geniculate nucleus to monochromatic light. *Science*, 127:238–239, 1958.

Opponent Colors

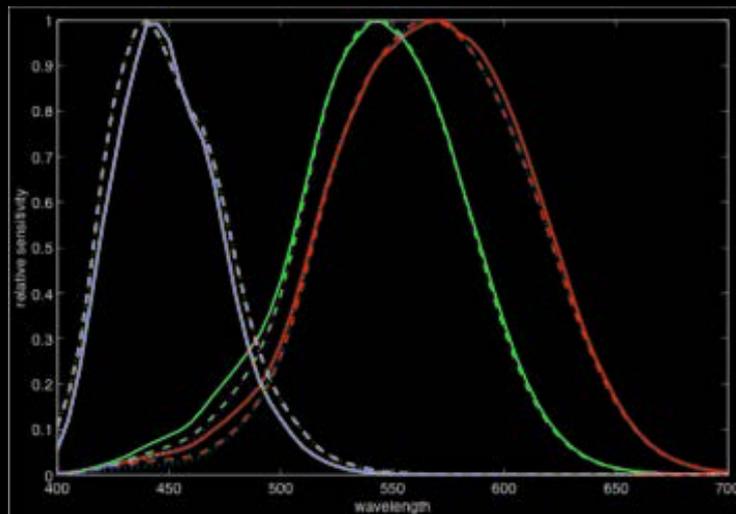
- Spectrally **non-selective** receptive fields: **white-black**
- Spectrally **selective** receptive fields: **red-green, blue-yellow**



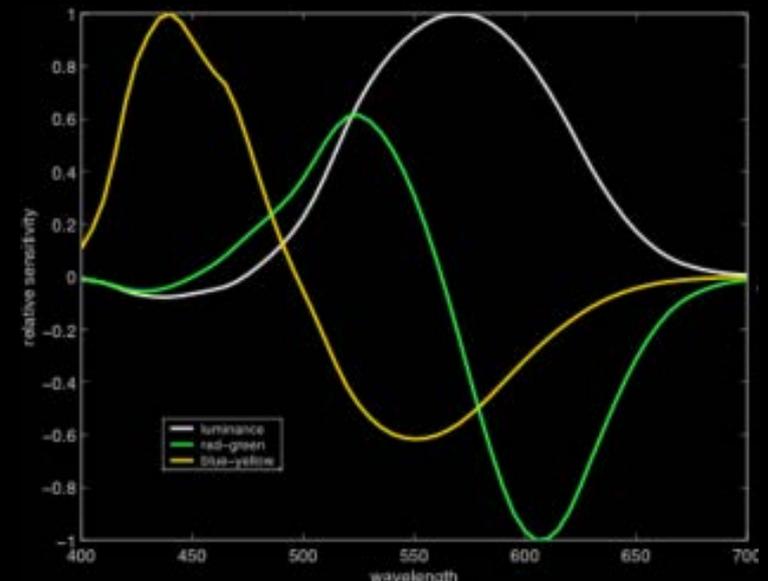
Luminance-chrominance

- **Efficient** encoding of L,M,S cone responses:
 - De-correlation of LMS cone responses result in opponent basis functions.

Stockman & Sharpe, 2002



PCA



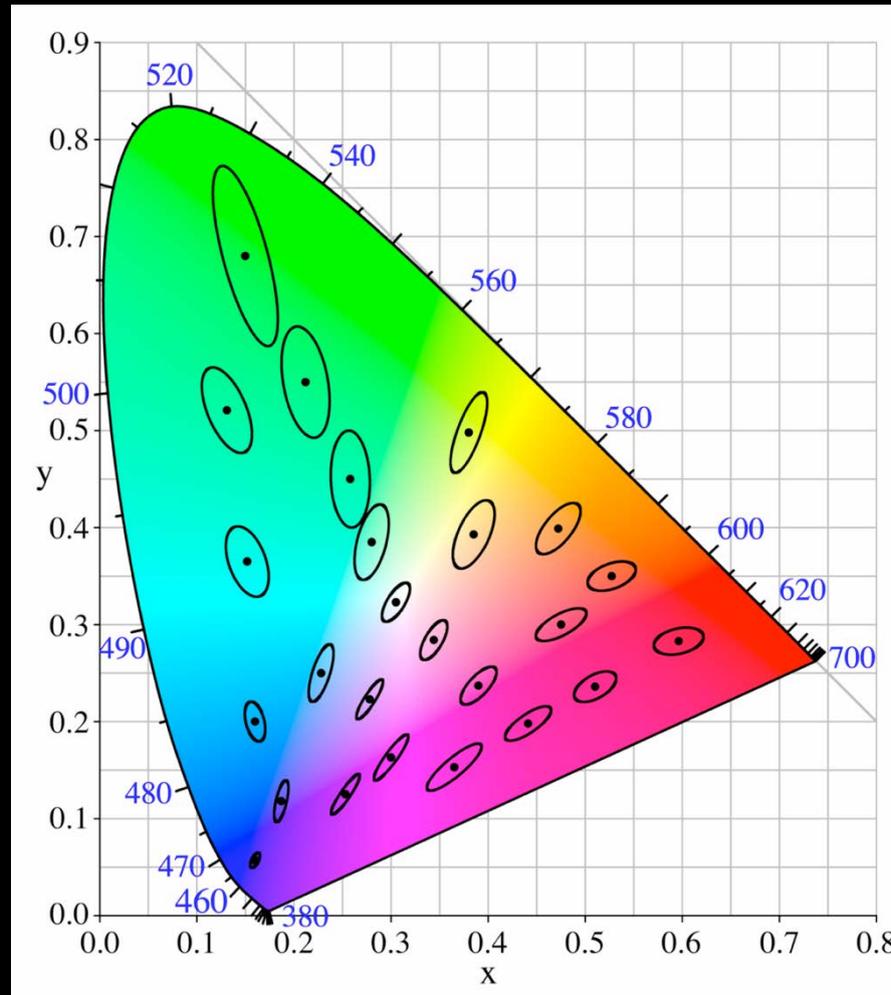
G. Buchsbaum and A. Gottschalk, Trichromacy, Opponent Colours Coding and Optimum Colour Information Transmission in the Retina. *Proc. of the Royal Society of London. Series B, Biological Sciences*, 1983.

Opponent Color Spaces/Encoding

- Opponency works on **cone contrast**, not on quantum catches of cones.
 - Different ways of modeling the contrast
 - Weber-type contrast
 - Log, gamma function, polynomial
- **De-correlating** transformation of cone fundamentals:
 - Luma (lightness, brightness, **luminance**) $f [L'+M' (+S')]$:
 $\alpha R' + \beta G' + \gamma B'$
 - Red-green $f [L'-M']$: $\alpha R' - \beta G' (+ \gamma B')$
 - Blue-yellow $f [S' - (L'+M')]$: $\gamma B' - (\alpha R' + \beta G')$
- **Euclidian distances** have some perceptual meaning.

CIELAB Color Space/Encoding

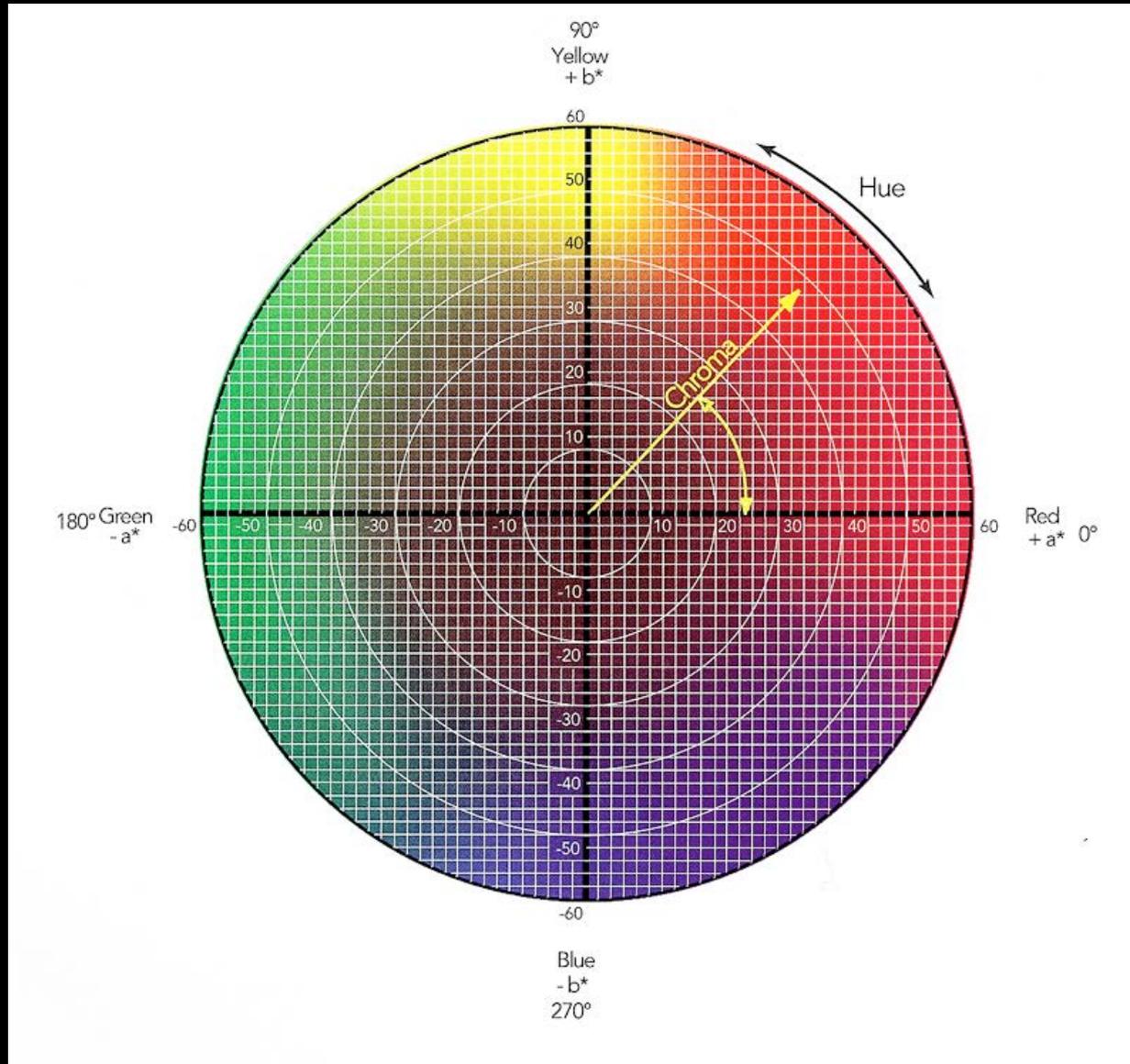
- An opponent color encoding based on the MacAdam ellipses*



https://en.wikipedia.org/wiki/MacAdam_ellipse

*just noticeable differences of chromaticity

CIELAB Color Space



Perceptual Color Difference

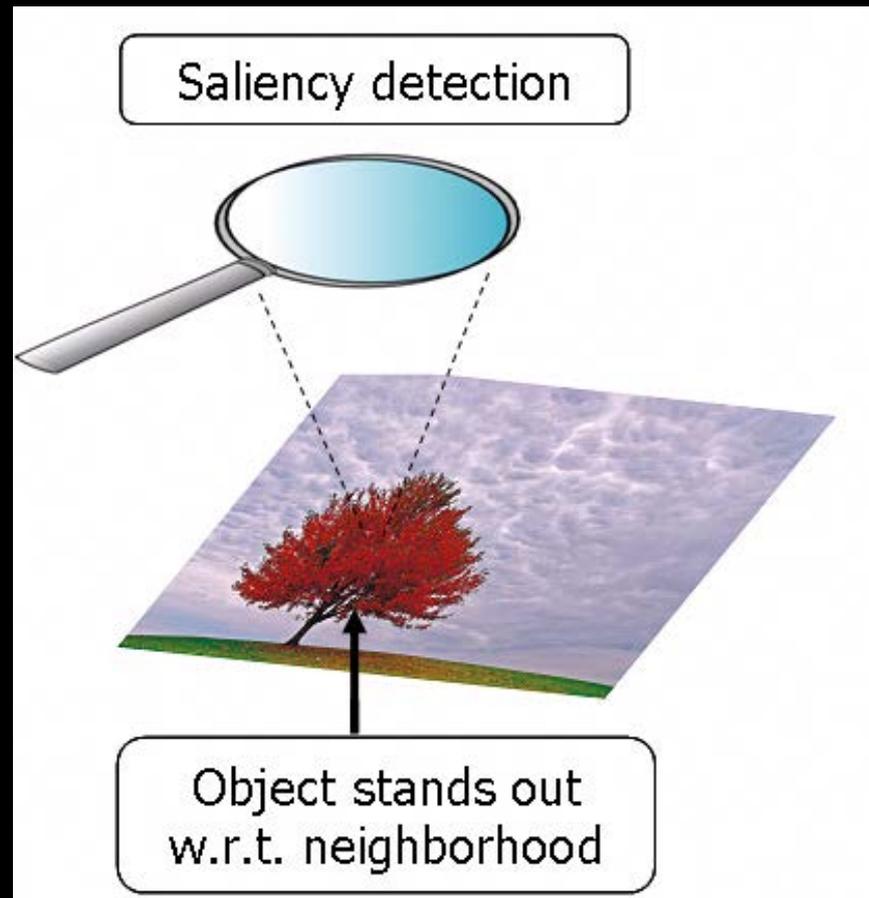
$$\Delta E_{ab}^* = [(\Delta L^*)^2 + (\Delta a^*)^2 + (\Delta b^*)^2]^{1/2}$$

- Equal ΔE implies equally perceived color difference.
- $\Delta E_{ab}^* \sim 1$ is considered a good approximation of JND (Just noticeable difference) in simultaneous matching.

Salient Region Detection

Salient regions...

- ...are the regions in the image that **stand out** (are visually conspicuous) with respect to the background.

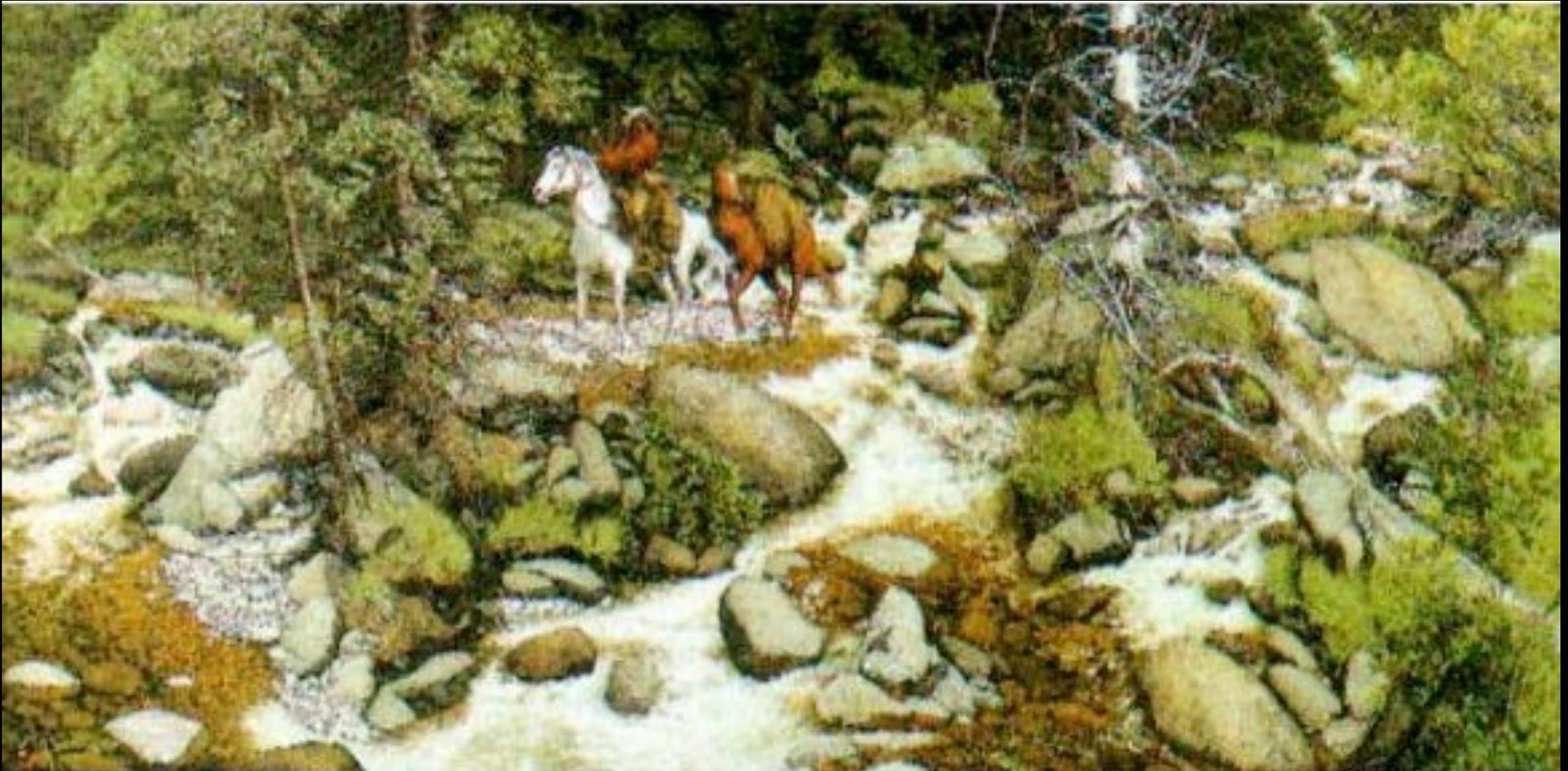


Task-independent Saliency



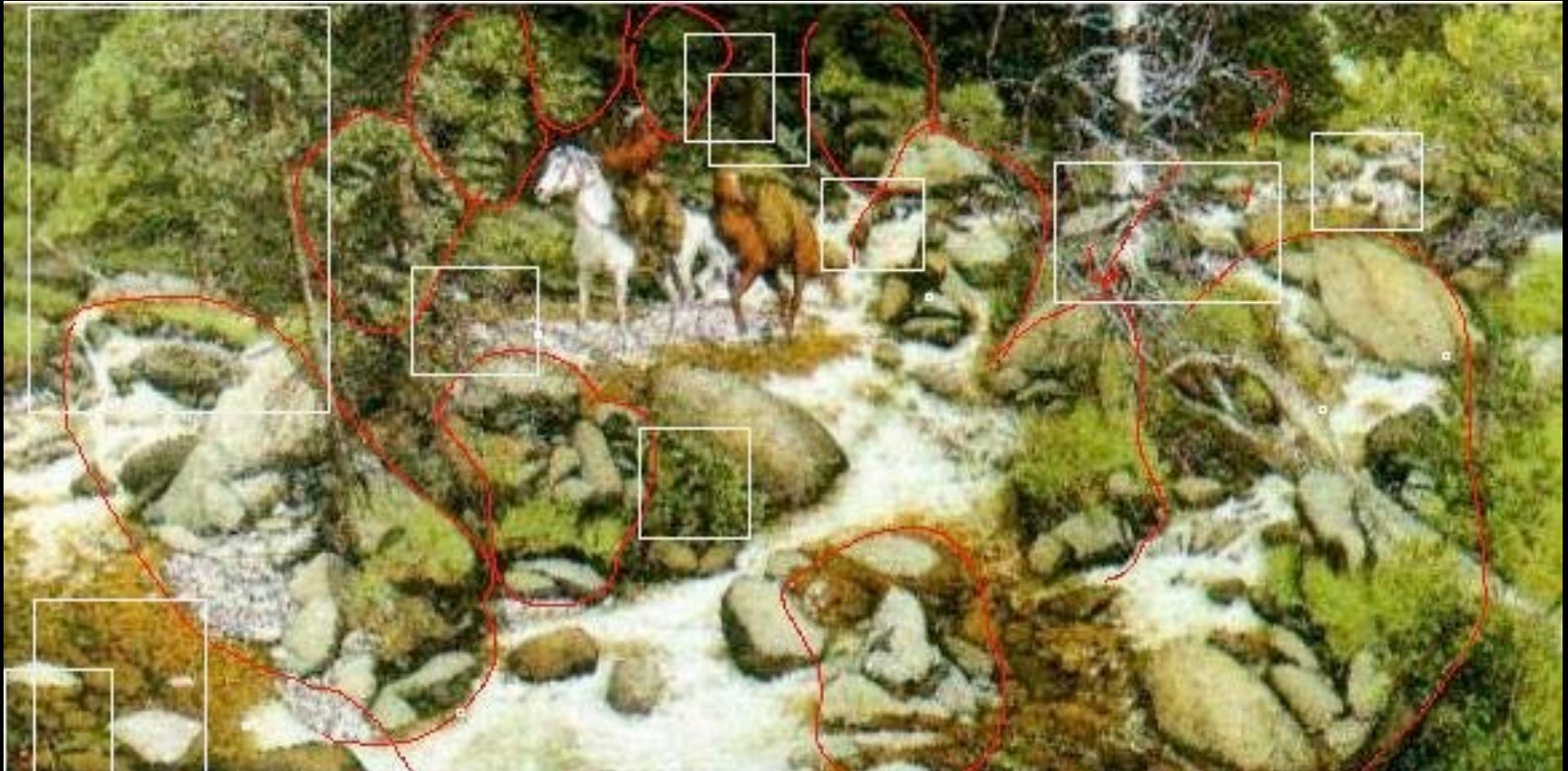
Low-level vision, guides human visual attention

Task-specific Saliency



<http://www.facedetection.com/facedetection/misc.htm>

Task-specific Saliency



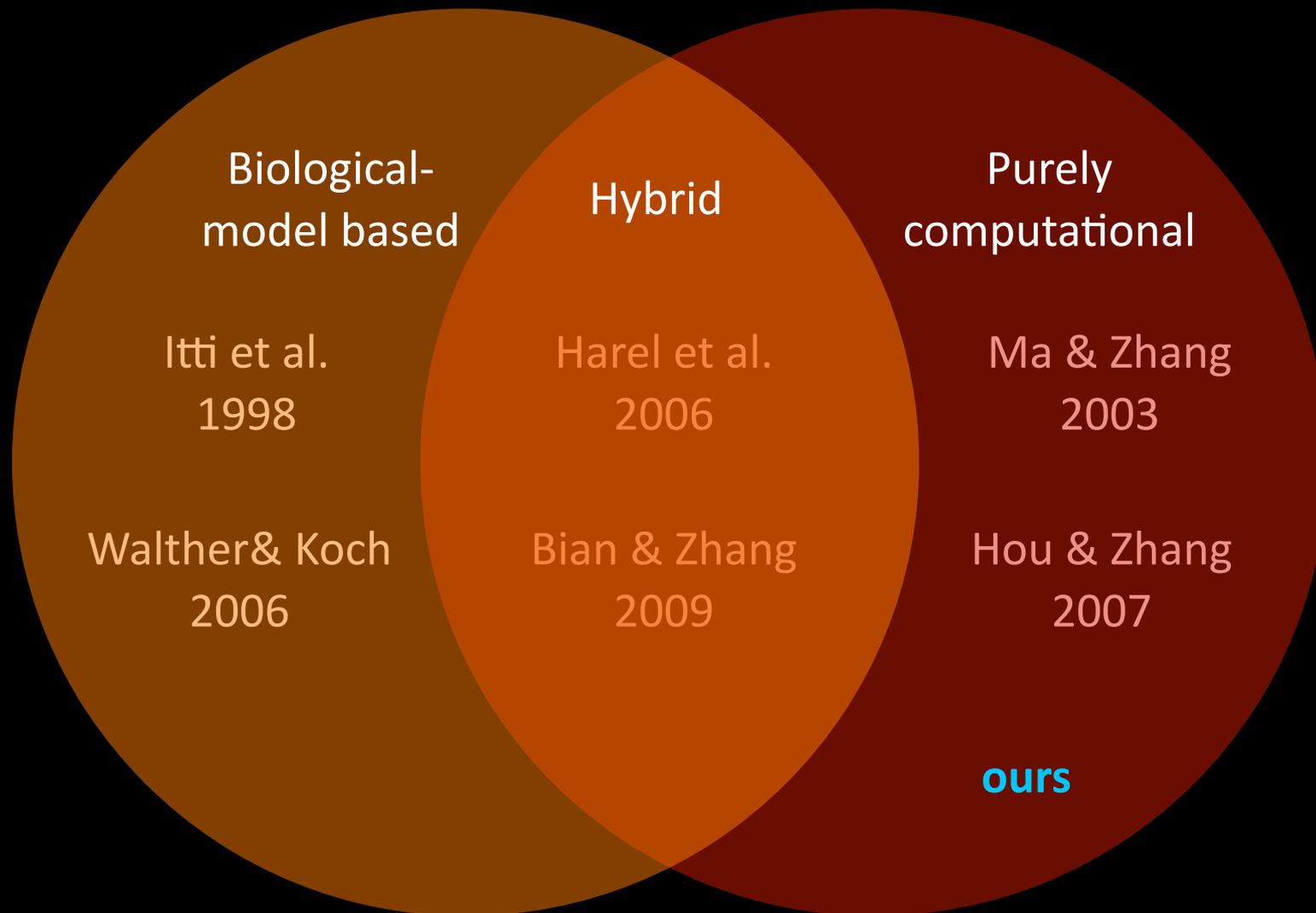
<http://www.facedetection.com/facedetection/misc.htm>

Object-detection

Salient region detector



Saliency Detectors



Center-surround contrast

Salient Region Detectors



Input



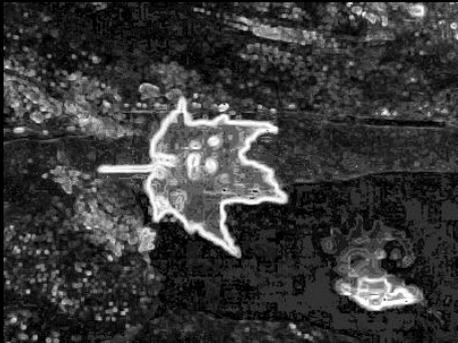
Itti et al., IT98



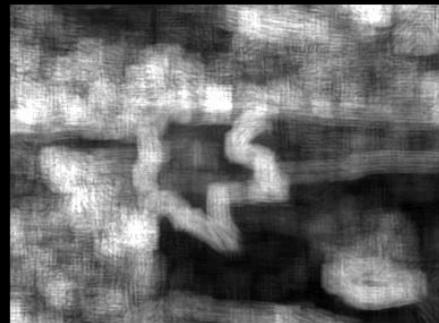
Ma and Zhang, MA03



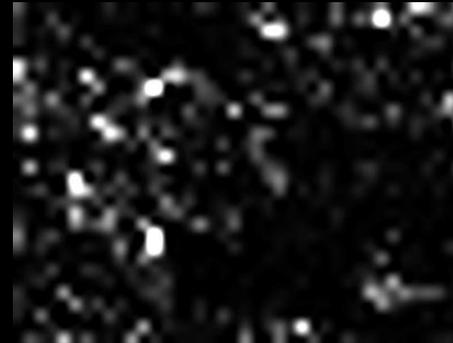
Harel et al., GB06



Mancas et al., GR07



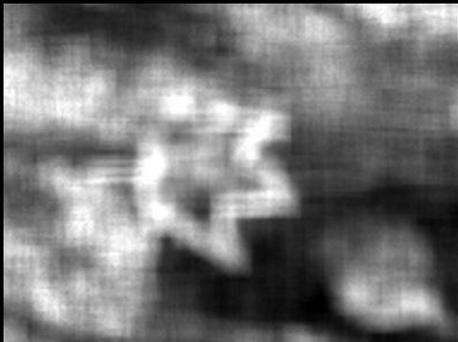
Bruce and Tsotsos, AIM07



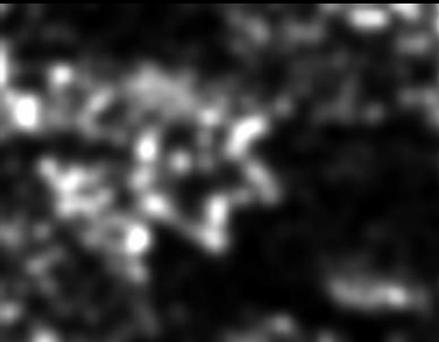
Hou and Zhang, SR07



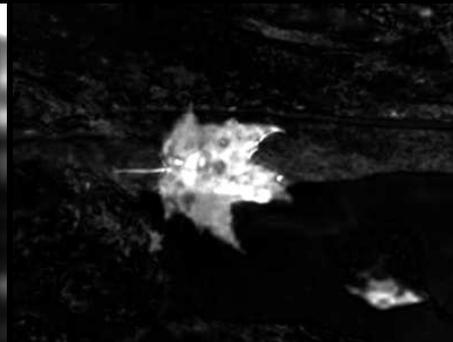
Achanta et al., AC08



Zhang et al., SUN08



Bian and Zhang, SWQ09



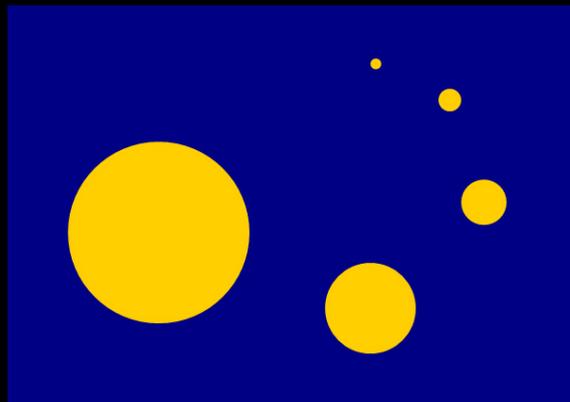
FS-1



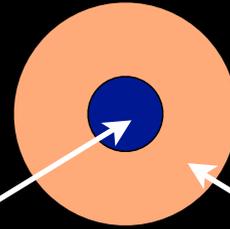
FS-2

What should a good detector do?

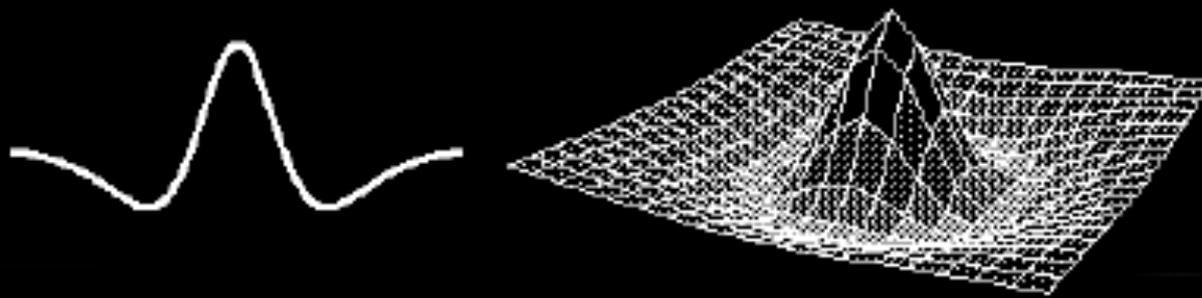
- Emphasize the largest salient objects in an image.
- Uniformly highlight whole salient regions.
- Establish well-defined boundaries of salient objects
- Disregard high frequencies arising from texture, noise and blocking artifacts.
- Efficiently output full resolution saliency maps.

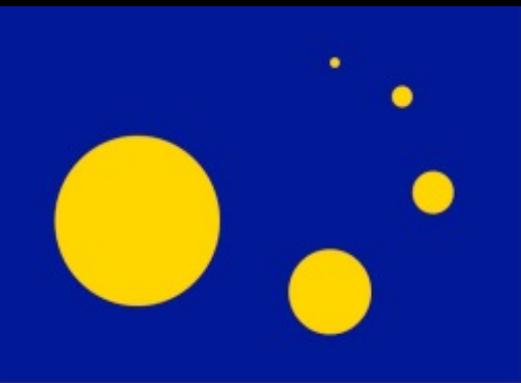


Saliency using Differences of Gaussians



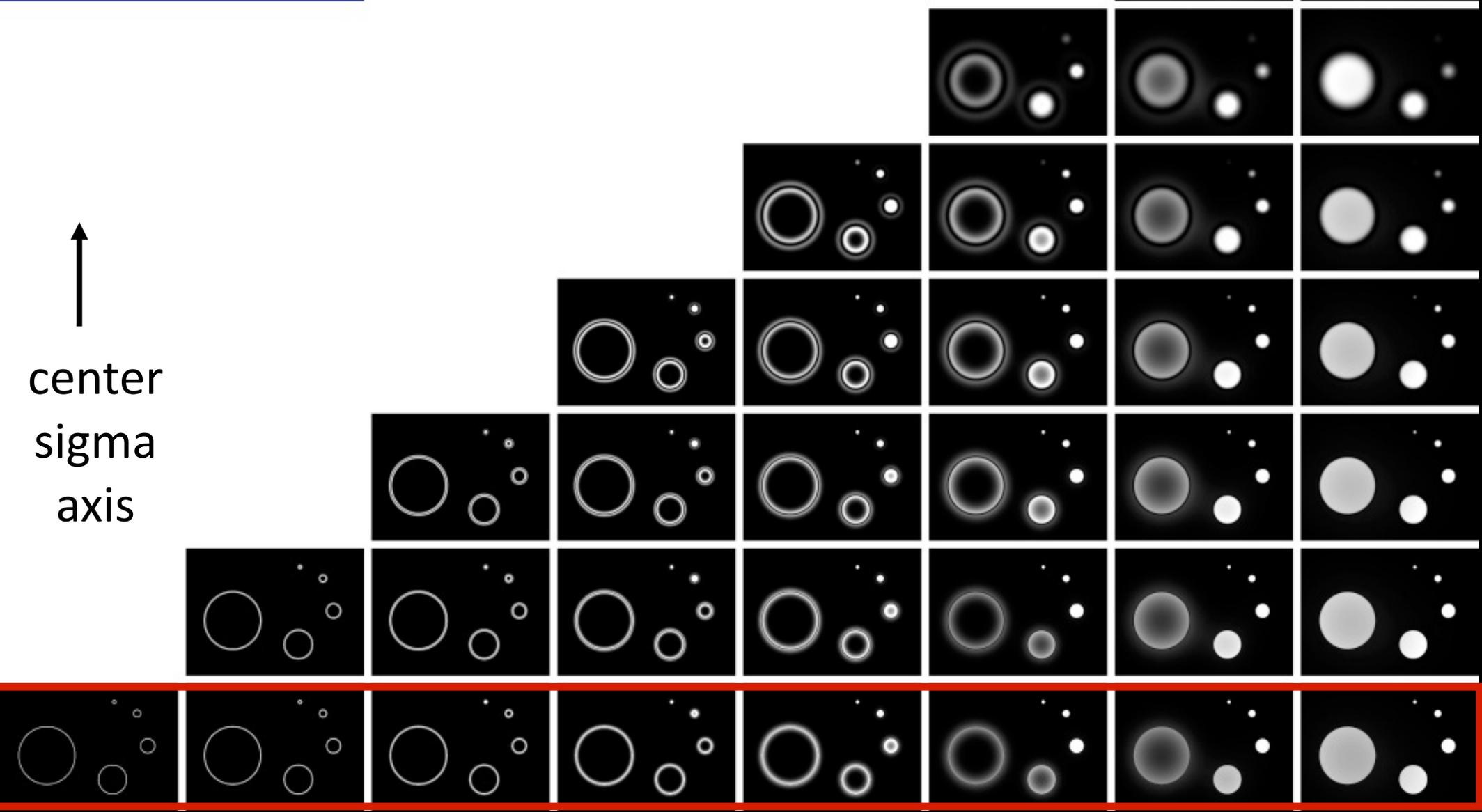
Saliency = Abs [Center Gaussian - Surround Gaussian]





surround
sigma axis →

↑
center
sigma
axis



Algorithm

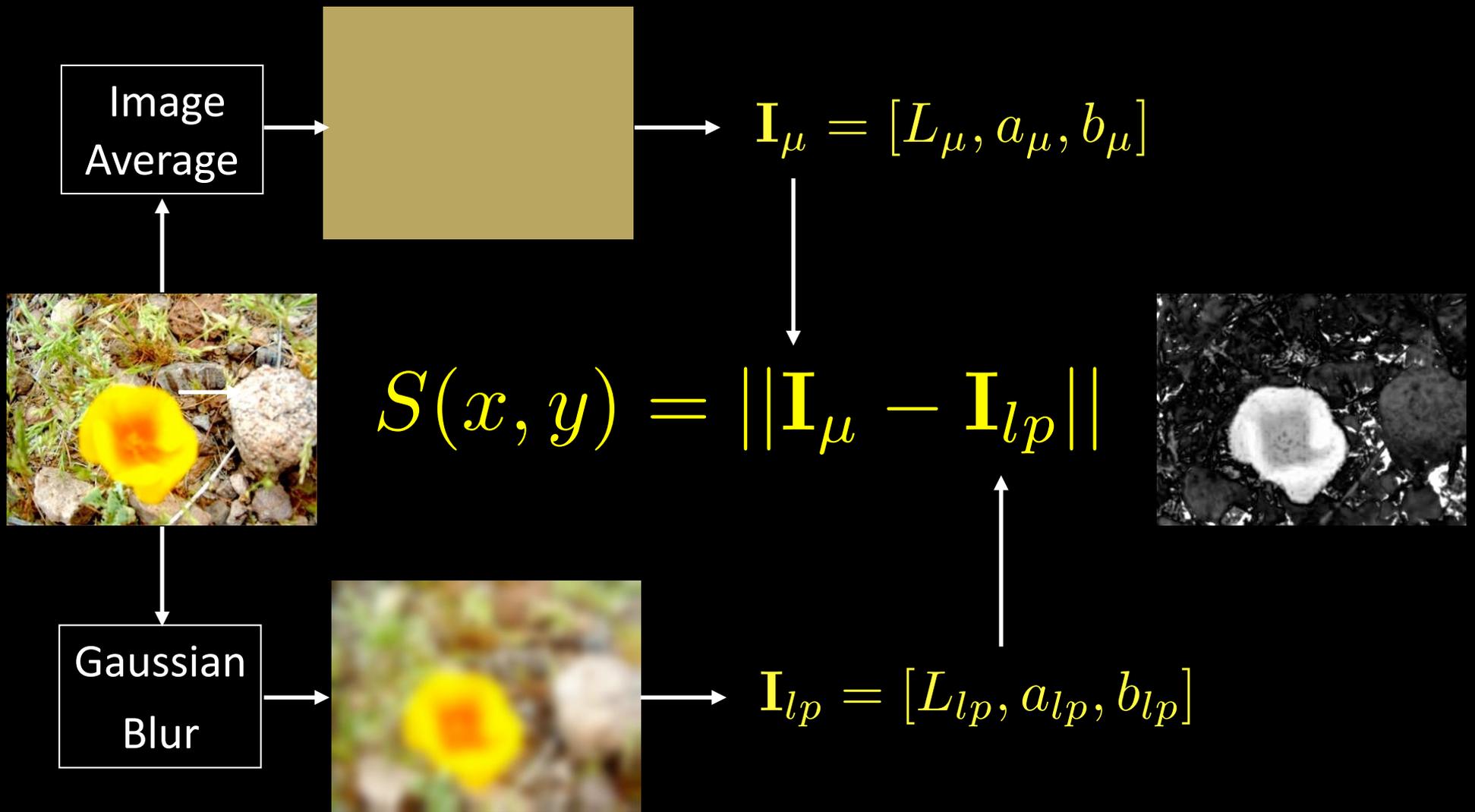
- Difference of Gaussian (DoG):

$$\begin{aligned} DoG(x, y) &= \frac{1}{2\pi} \left[\frac{1}{\sigma_1^2} e^{-\frac{(x^2+y^2)}{2\sigma_1^2}} - \frac{1}{\sigma_2^2} e^{-\frac{(x^2+y^2)}{2\sigma_2^2}} \right] \\ &= G(x, y, \sigma_1) - G(x, y, \sigma_2) \end{aligned}$$

- **Adding up DoGs:**

$$\begin{aligned} \sum_{n=0}^{N-1} G(x, y, \rho^{n+1}\sigma) - G(x, y, \rho^n\sigma) \\ = G(x, y, \rho^N\sigma) - G(x, y, \sigma) \end{aligned}$$

Our Saliency Detection Algorithm



Our Saliency Detection Algorithm

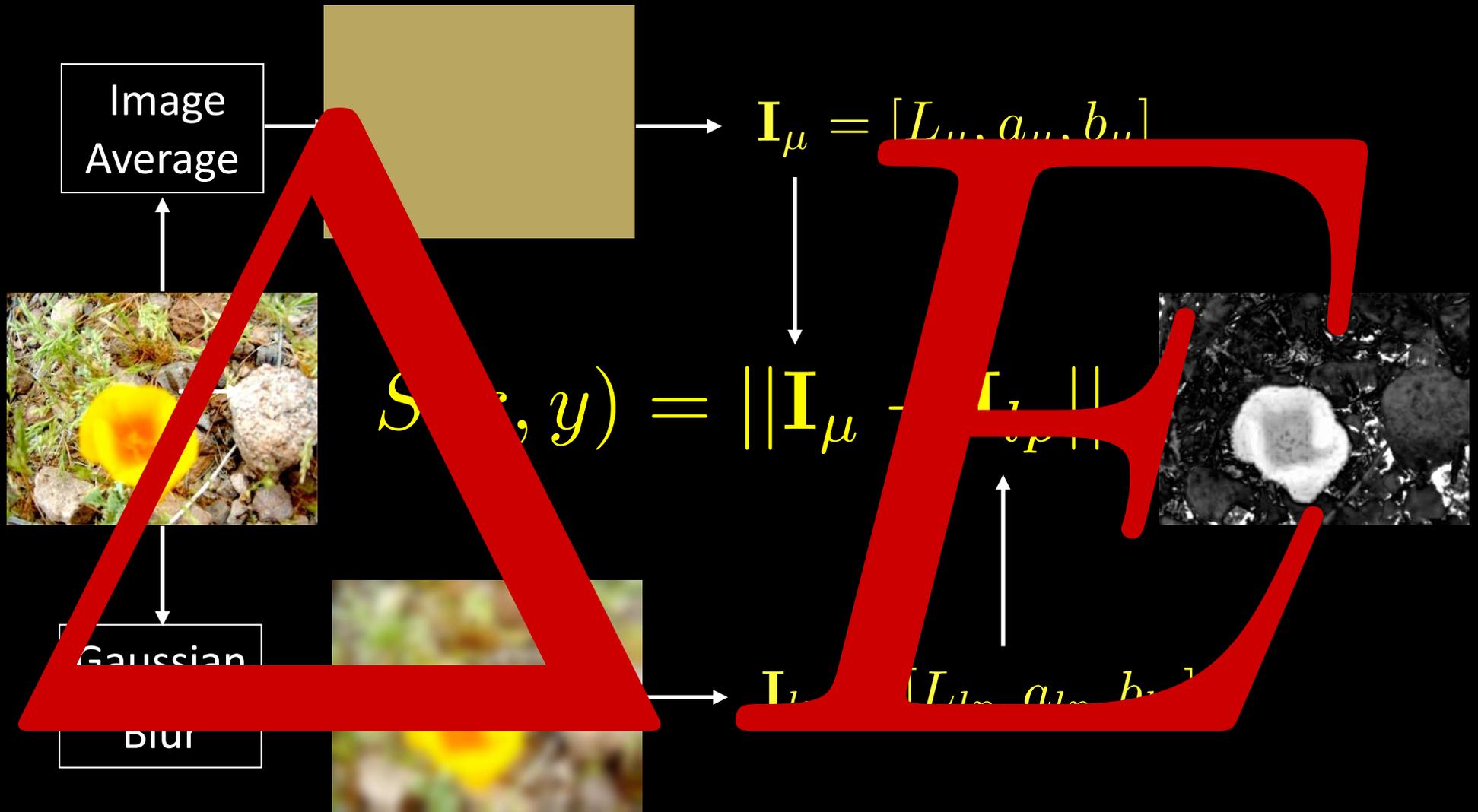
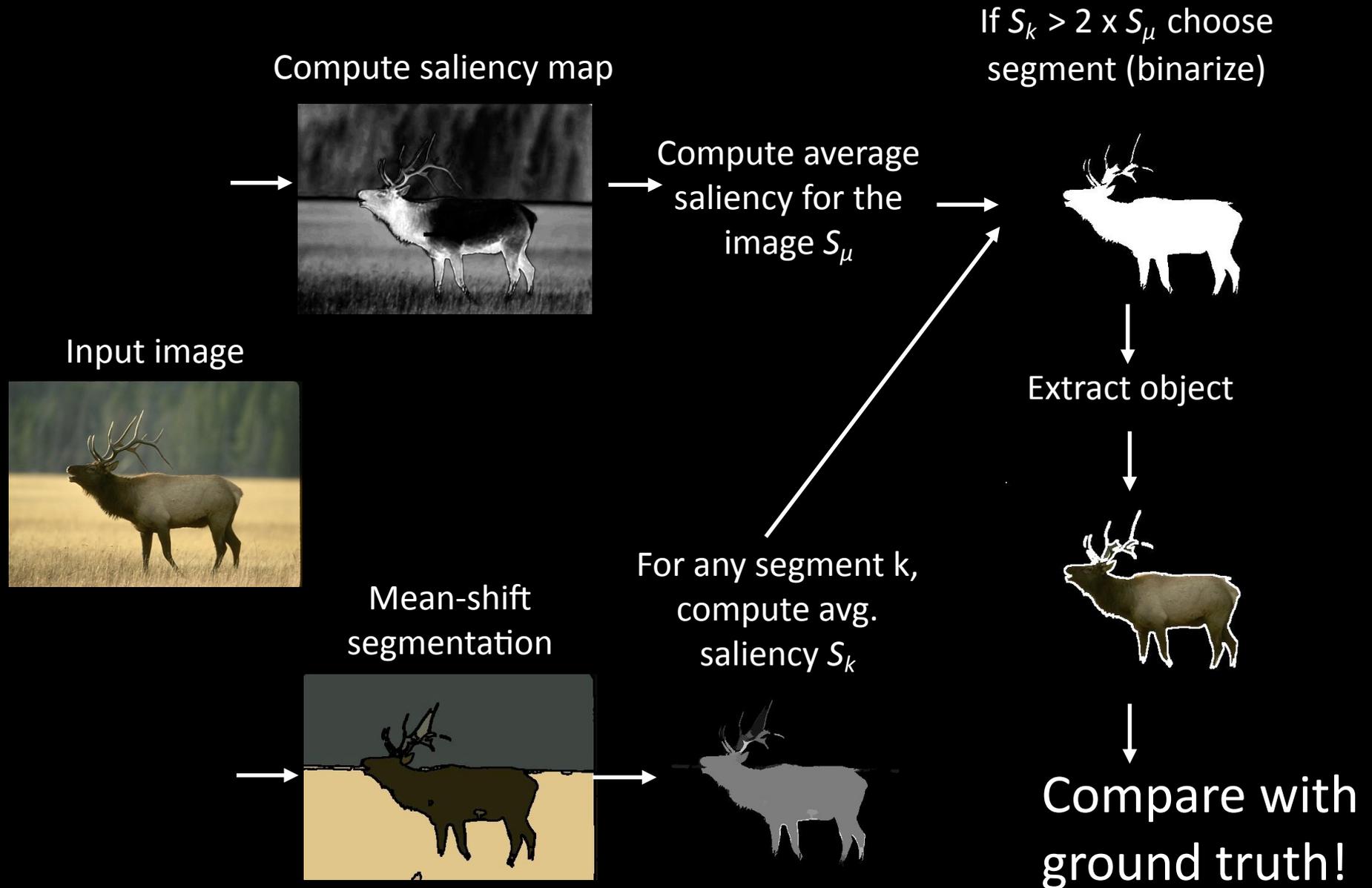


Image Segmentation



Sample segmentation results

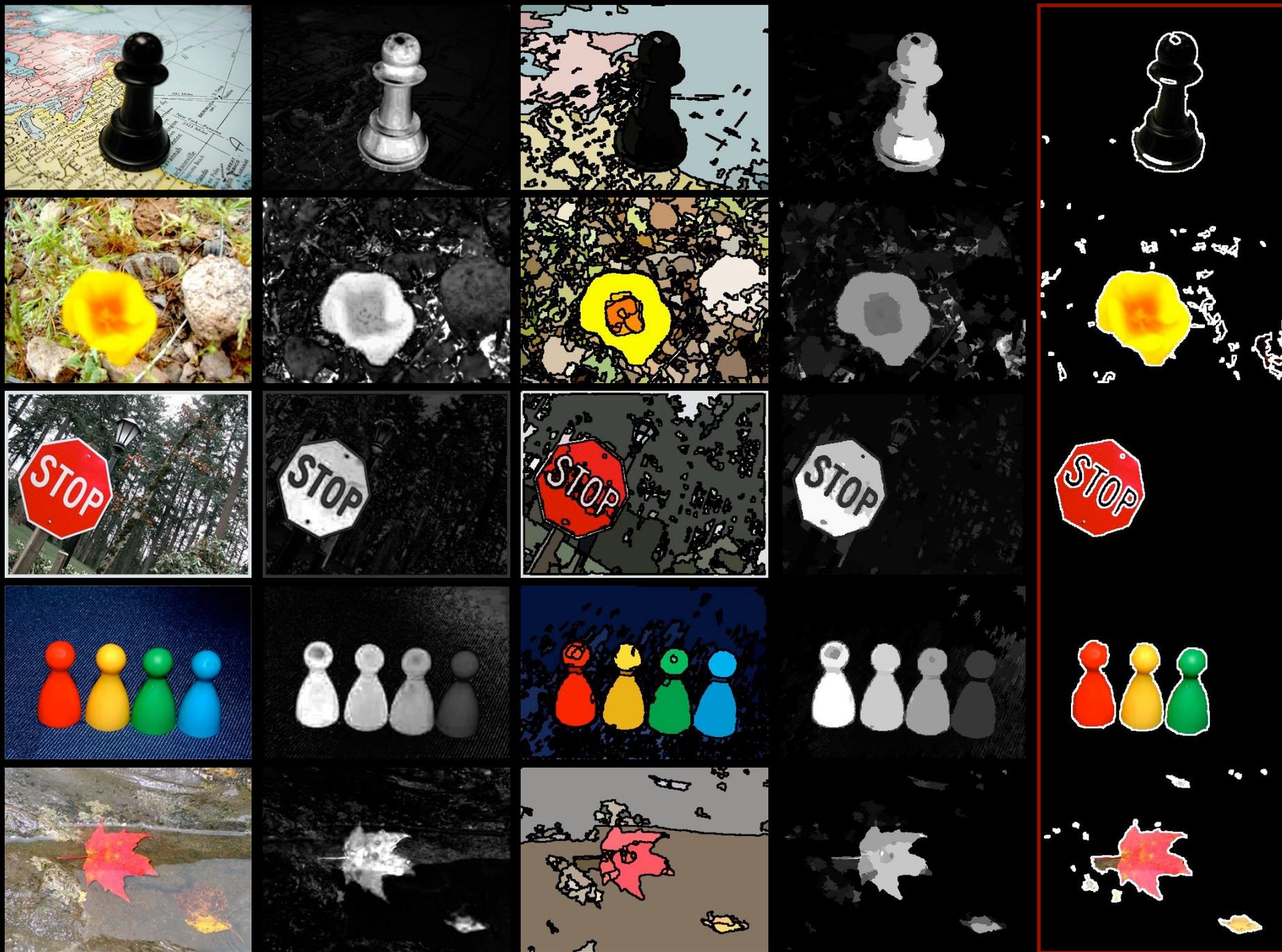
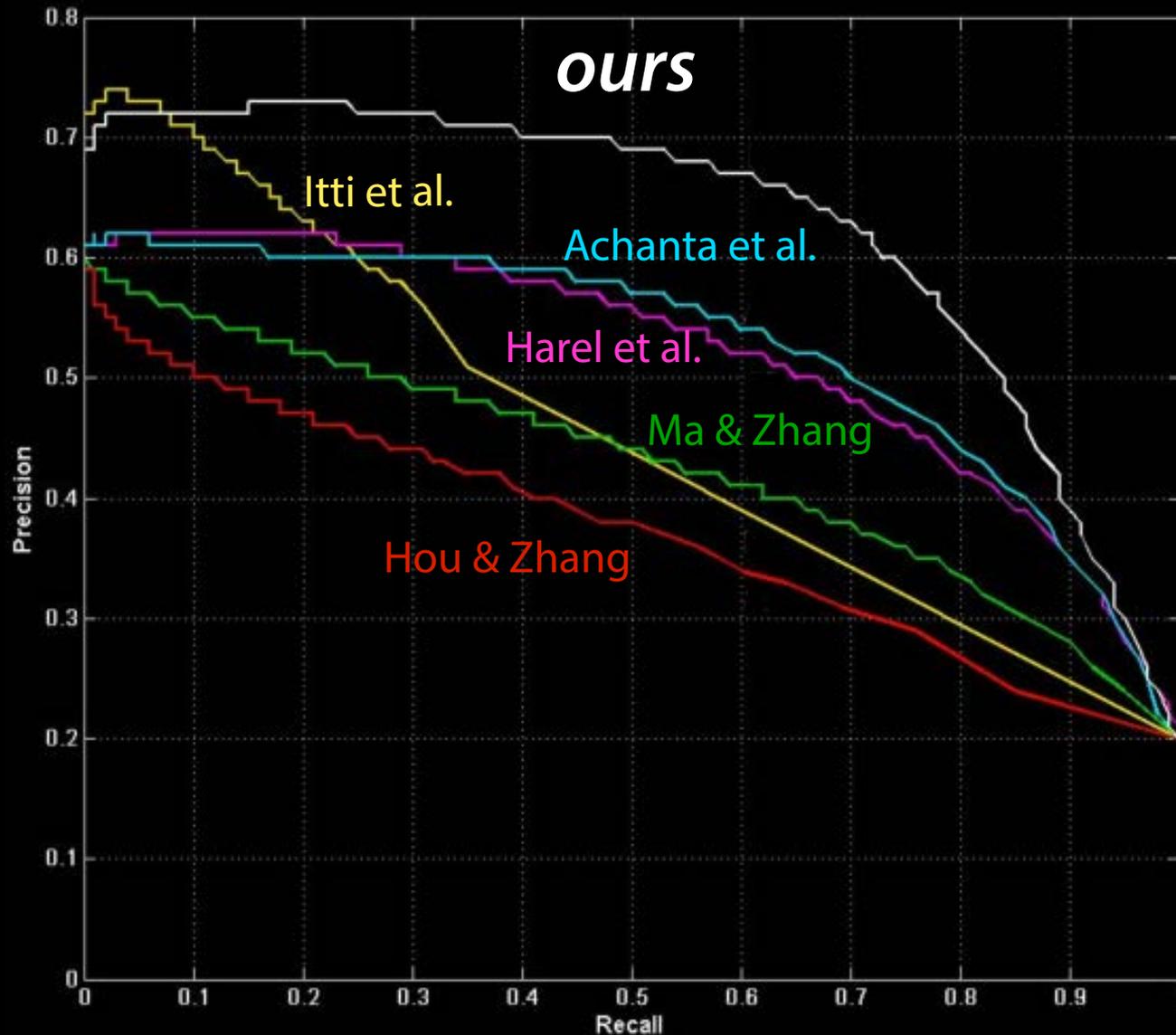
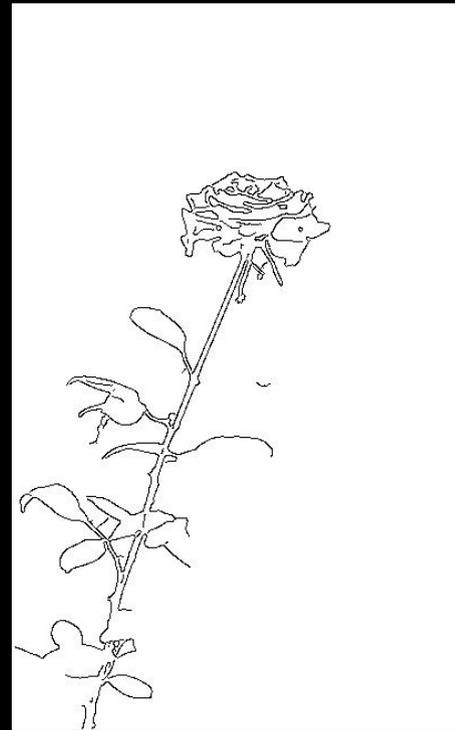
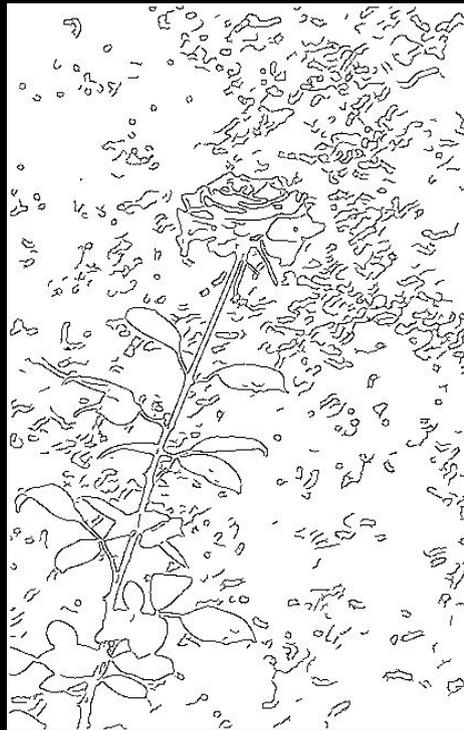
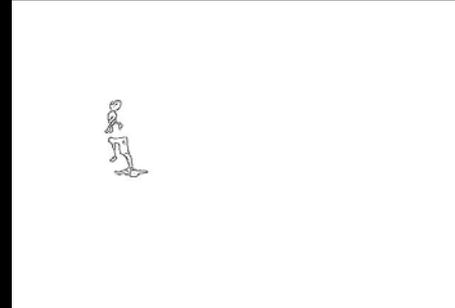
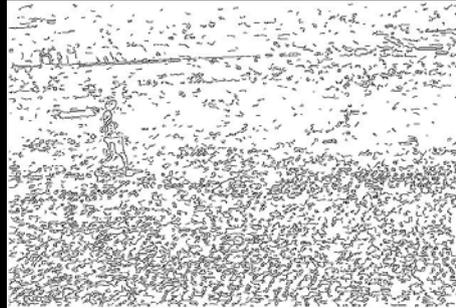


Image Segmentation Results

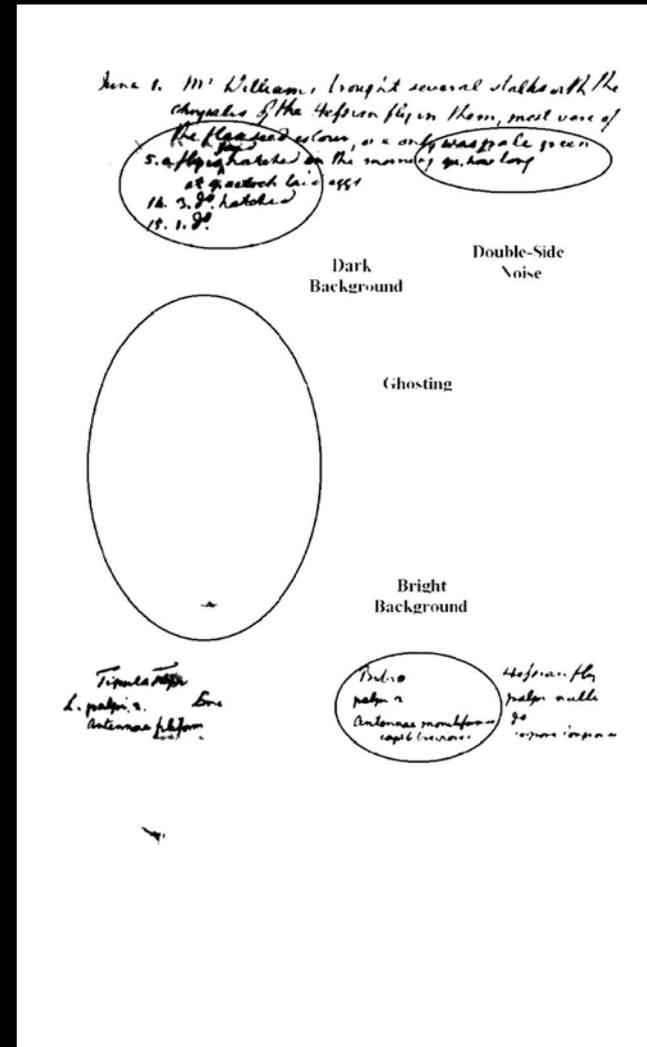
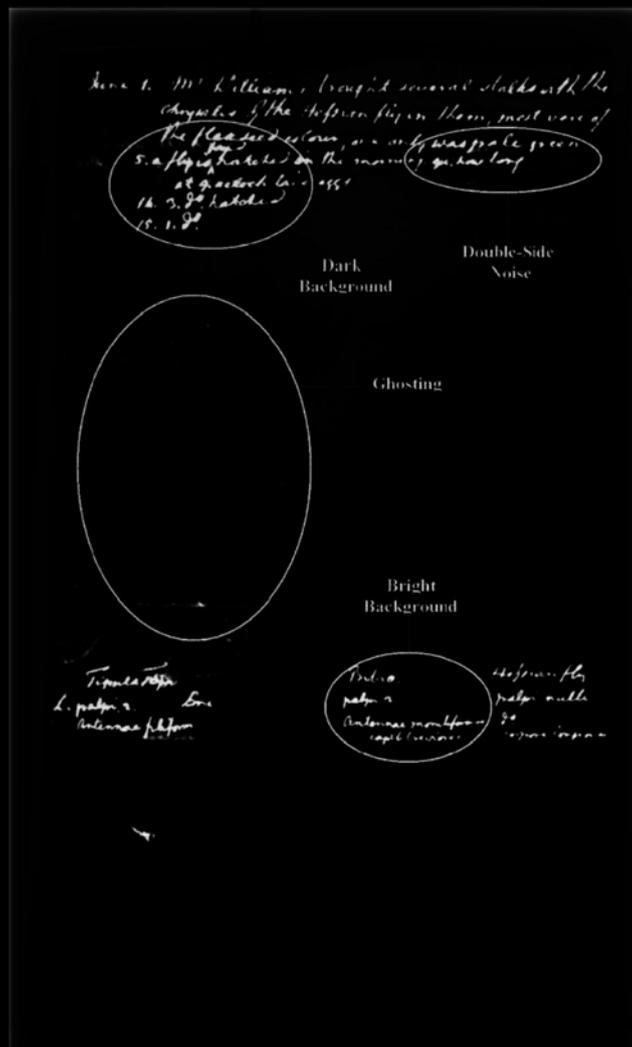
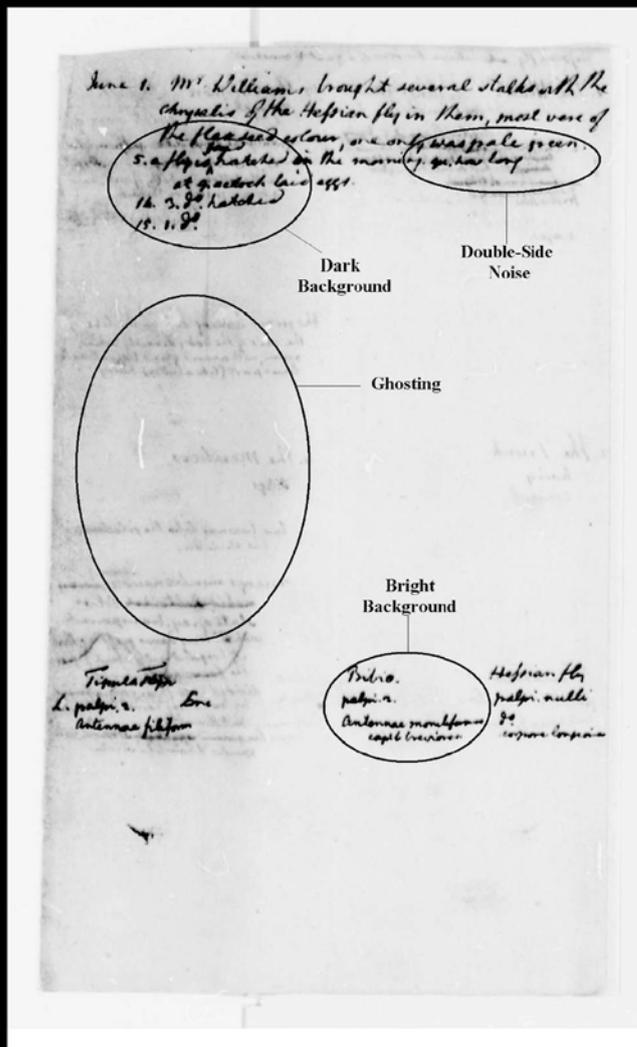


Based on an accurate object-bound ground truth of 1'000 images

Improve Edge Detection



Document Correction



Combine low-level and task-specific Saliency

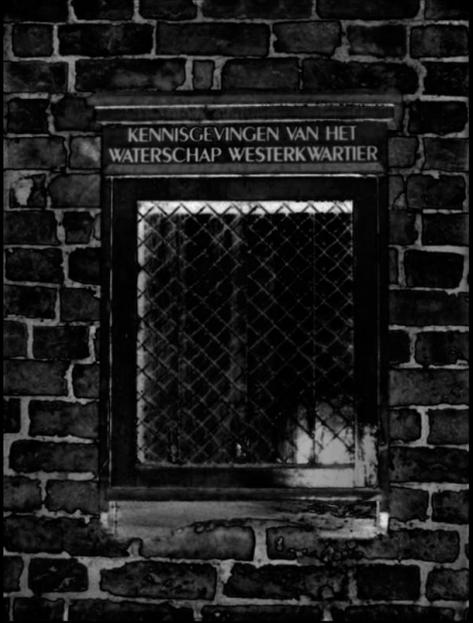


Image Resizing

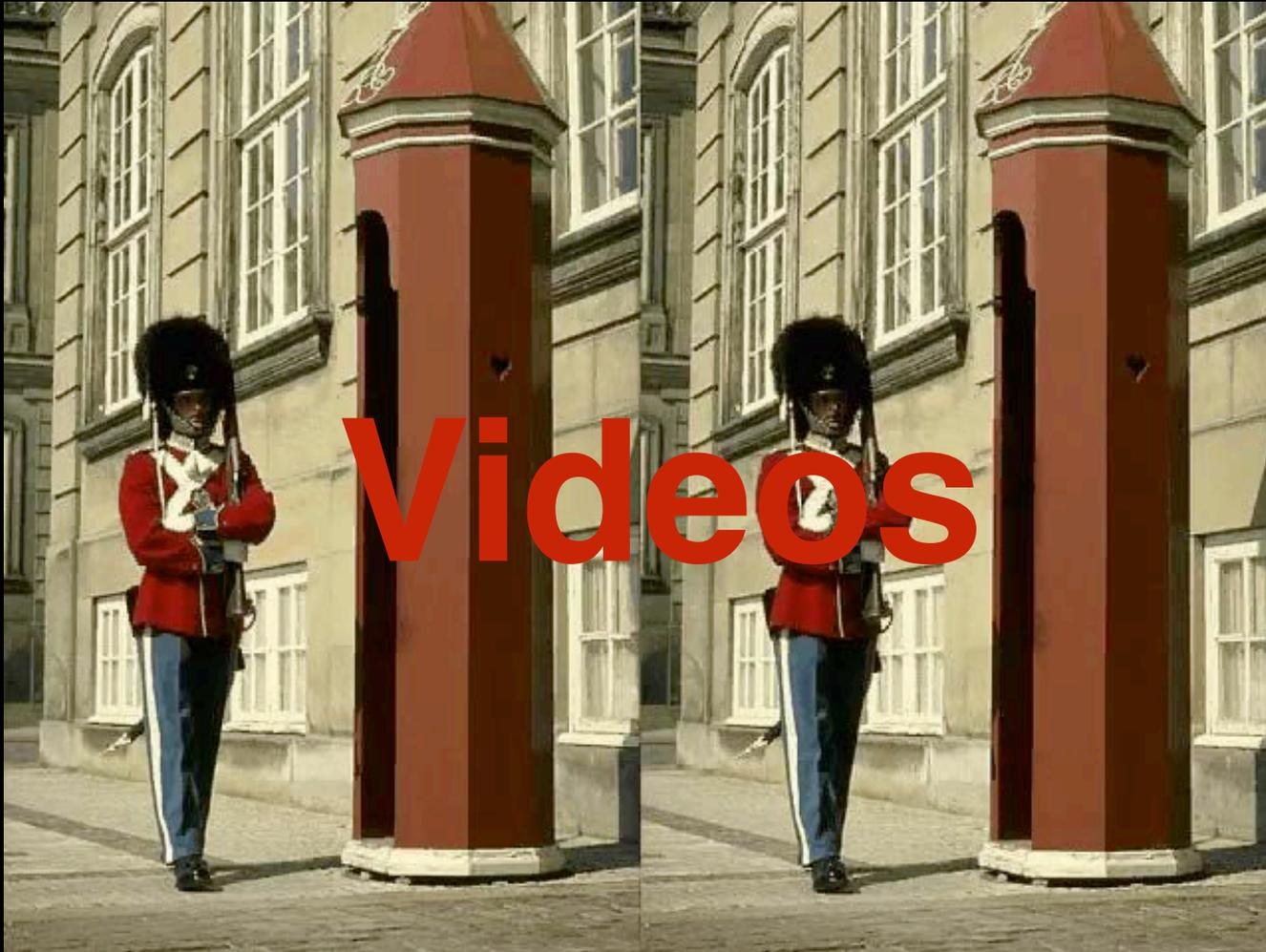


Original Seam carving

Seam carving with saliency

S. Avidan, and A. Shamir, Seam Carving for Content-Aware Image Resizing, *ACM SIGGRAPH*, 2007.
RK. Achanta and S. Süsstrunk, Saliency Detection for Content-aware Image Resizing, *IEEE ICIP*, 2009.

Comparisons



Original Seam carving

Seam carving with saliency

S. Avidan, and A. Shamir, Seam Carving for Content-Aware Image Resizing, *ACM SIGGRAPH*, 2007.
RK. Achanta and S. Sússtrunk, Saliency Detection for Content-aware Image Resizing, *IEEE ICIP*, 2009.



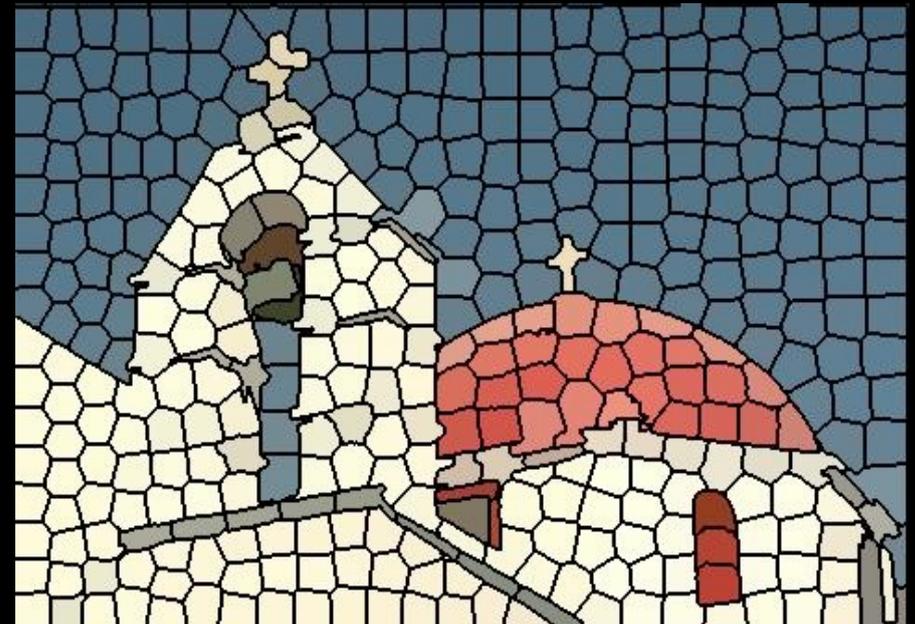
Radhakrishna Achanta, Appu Shaji, Pascal Fua, and Sabine Süsstrunk, Image Summaries using Database Saliency, *ACM SIGGRAPH ASIA*, 2012.

Superpixels and Supervoxels

Radhakrishna Achanta, Appu Shaji, Kevin Smith, Aurelien Lucchi, Pascal Fua, and Sabine Süsstrunk, SLIC Superpixels Compared to State-of-the-Art Superpixel Methods, *IEEE Transaction of Pattern Analysis and Machine Intelligence*, 2012.

Superpixels

- Superpixels are pixel clusters of an over-segmented image.



State-of-the-Art

- **Graph based algorithms**

- [GS04] Efficient graph based segmentation [Felzenszwalb and Huttenlocher, IJCV 2004]
- [NC05] Normalized cuts [Mori, ICCV 2005]
- [SL08] Superpixel lattice [Moore et al. CVPR 2008]
- [GC10] Graph cuts [Veksler et al. ECCV 2010]

- **Gradient based algorithms**

- [WS91] Watershed [Vincent and Soille, PAMI 1991]
- [MS02] Mean shift [Comaniciu and Meer, PAMI 2002]
- [TP09] Quick shift [Vedaldi and Soatto, ECCV 2008]
- [QS09] Turbopixels [Levinstein et al. PAMI 2009]

State-of-the-Art



Input



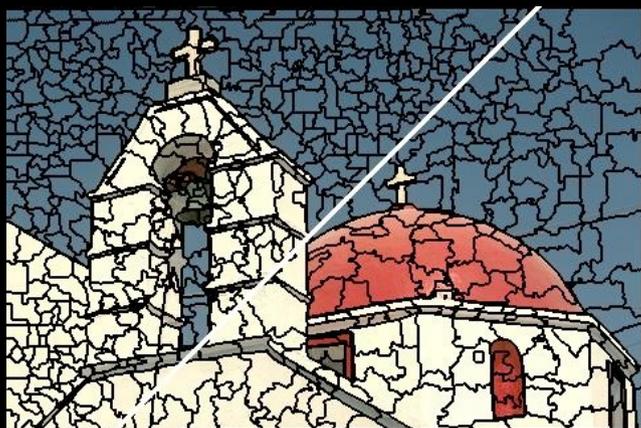
Felzenszwalb and Huttenlocher

GS04



G. Mori

NC05



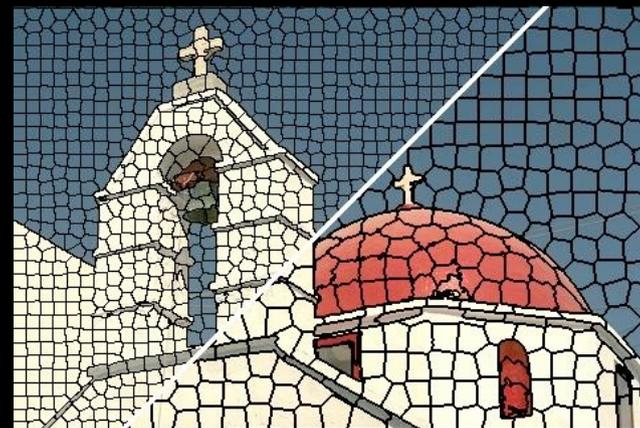
Vedaldi and Soatto

QS09



Levinstein et al.

TP09



SLIC

Good boundary adherence but no control over the number of superpixels



Input



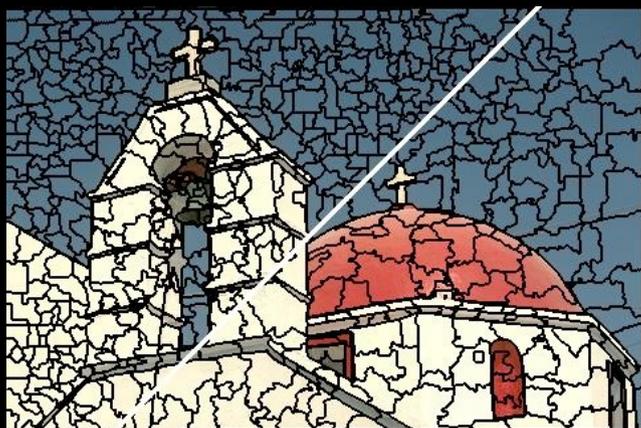
Felzenszwalb and Huttenlocher

GS04



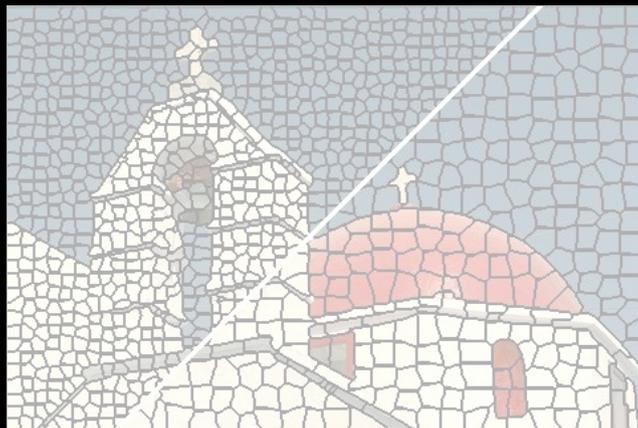
G. Mori

NC05



Vedaldi and Soatto

QS09



Levinstein et al.

TP09



SLIC

Control over the number of superpixels but poor boundary adherence



Input



Felzenszwalb and Huttenlocher

GS04



G. Mori

NC05



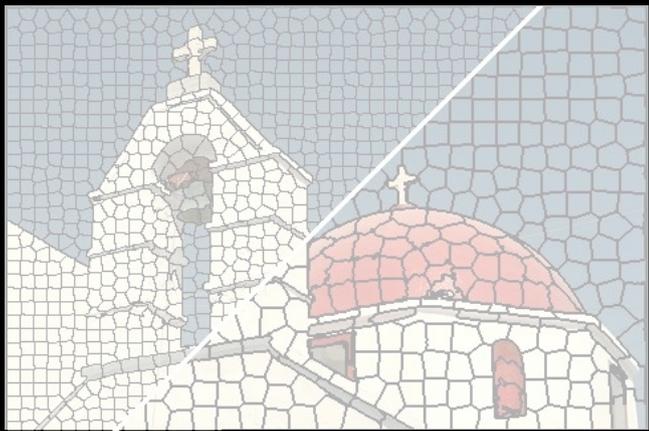
Vedaldi and Soatto

QS09



Levinstein et al.

TP09



SLIC

Control *and* good boundary adherence



Input



Felzenszwalb and Huttenlocher

GS04



G. Mori

NC05



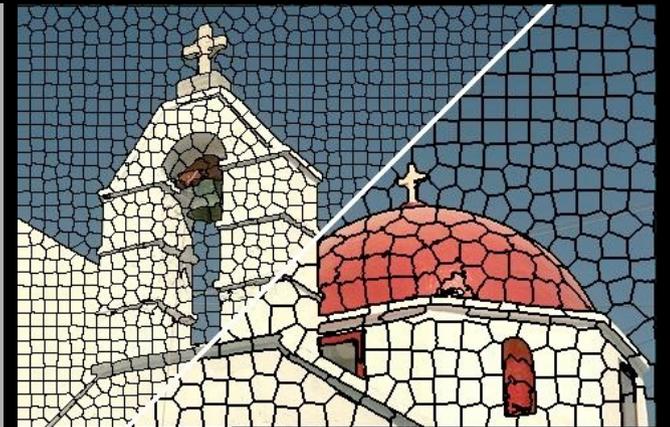
Vedaldi and Soatto

QS09



Levinstein et al.

TP09



SLIC

SLIC Superpixel/voxel Algorithm

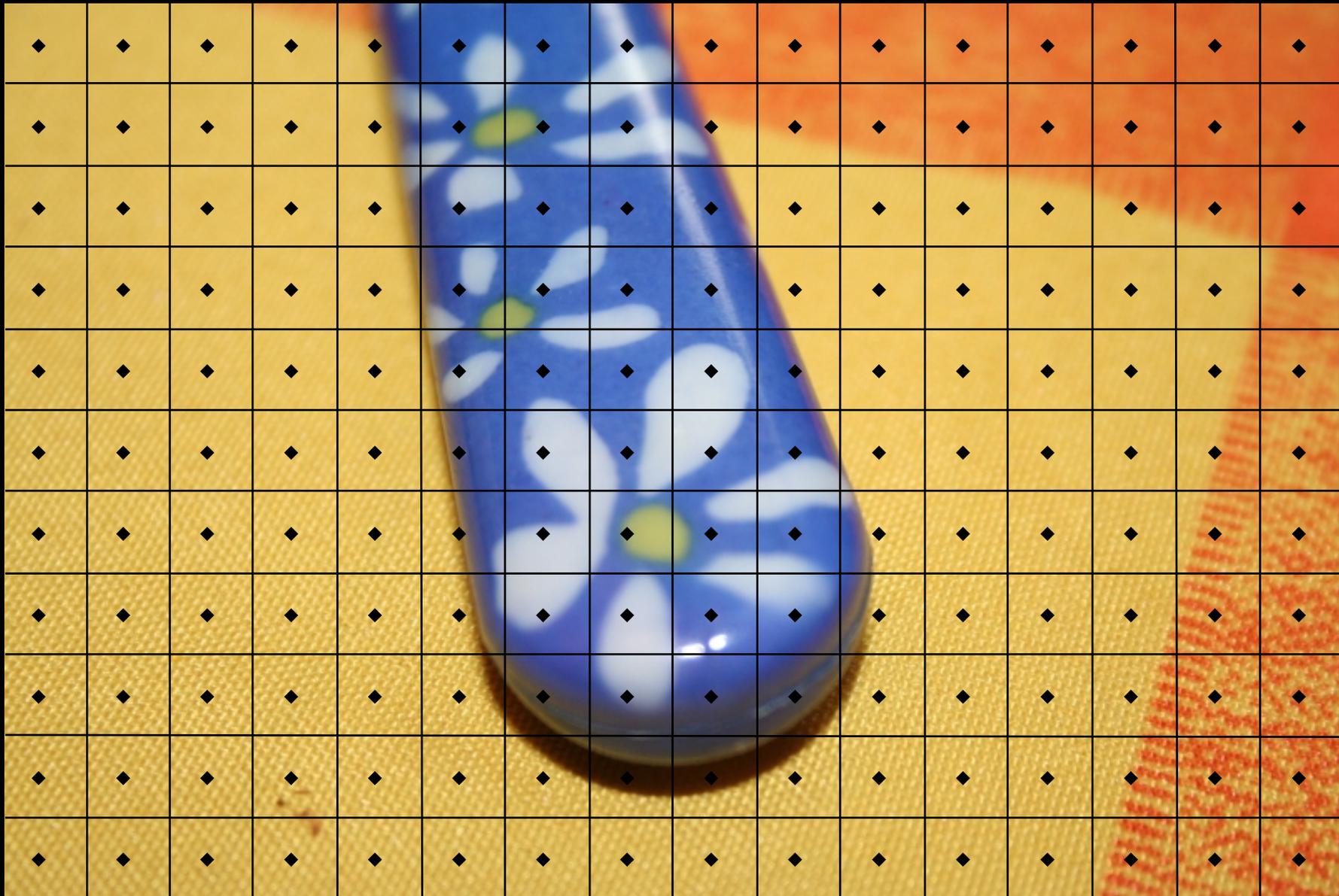
- **SLIC: Simple linear iterative clustering**
- k -means in 3-6D space of color value and spatial coordinates.
- Normalize color and spatial distances using maximum distances within a cluster.

$$D = \sqrt{\frac{1}{S}[(x_j - x_i)^2 + (y_j - y_i)^2 + (z_j - z_i)^2] + \frac{1}{m}[(L_j - L_i)^2 + (a_j - a_i)^2 + (b_j - b_i)^2]}$$

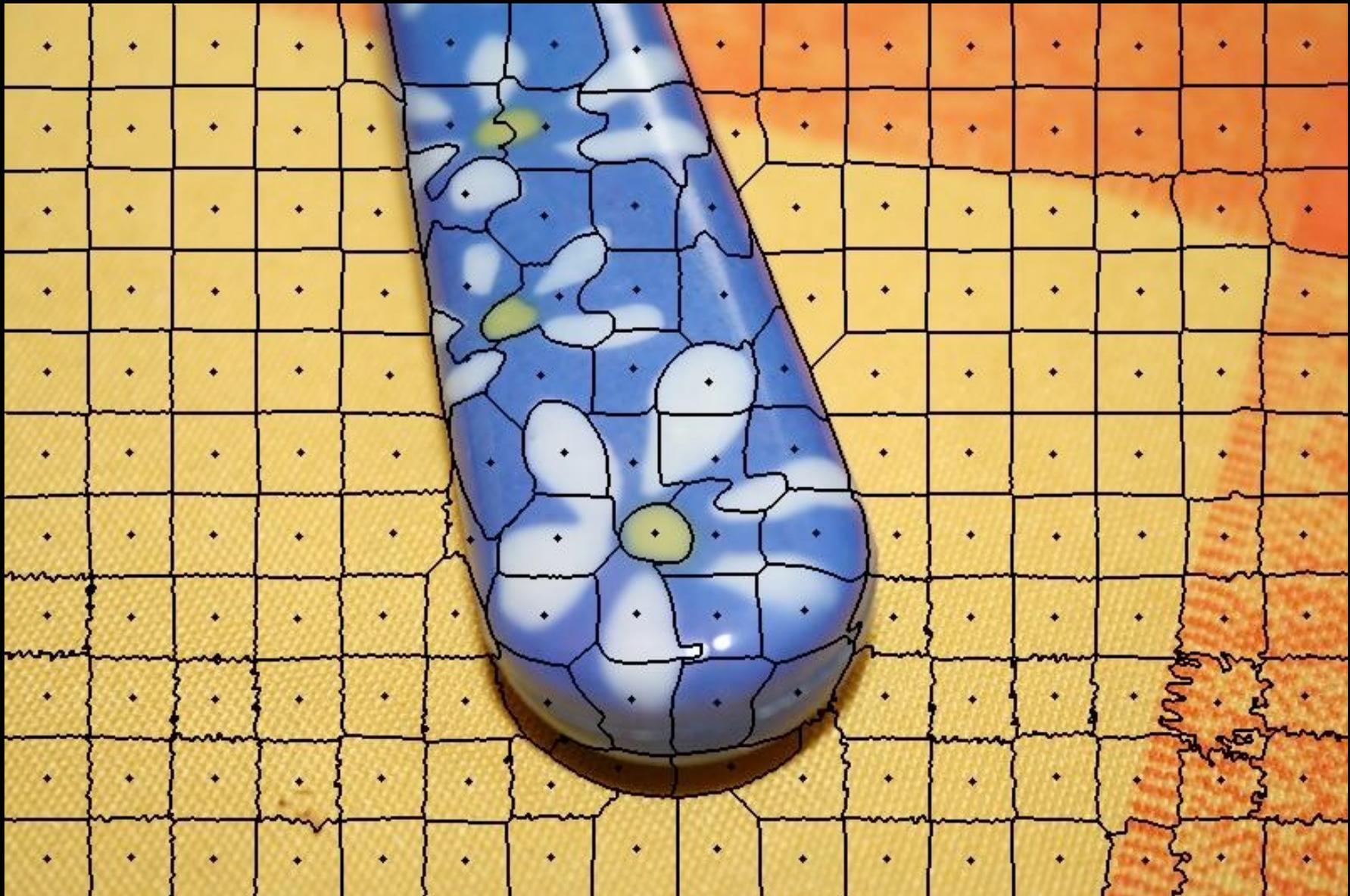
Spatial proximity term

CIELAB proximity term

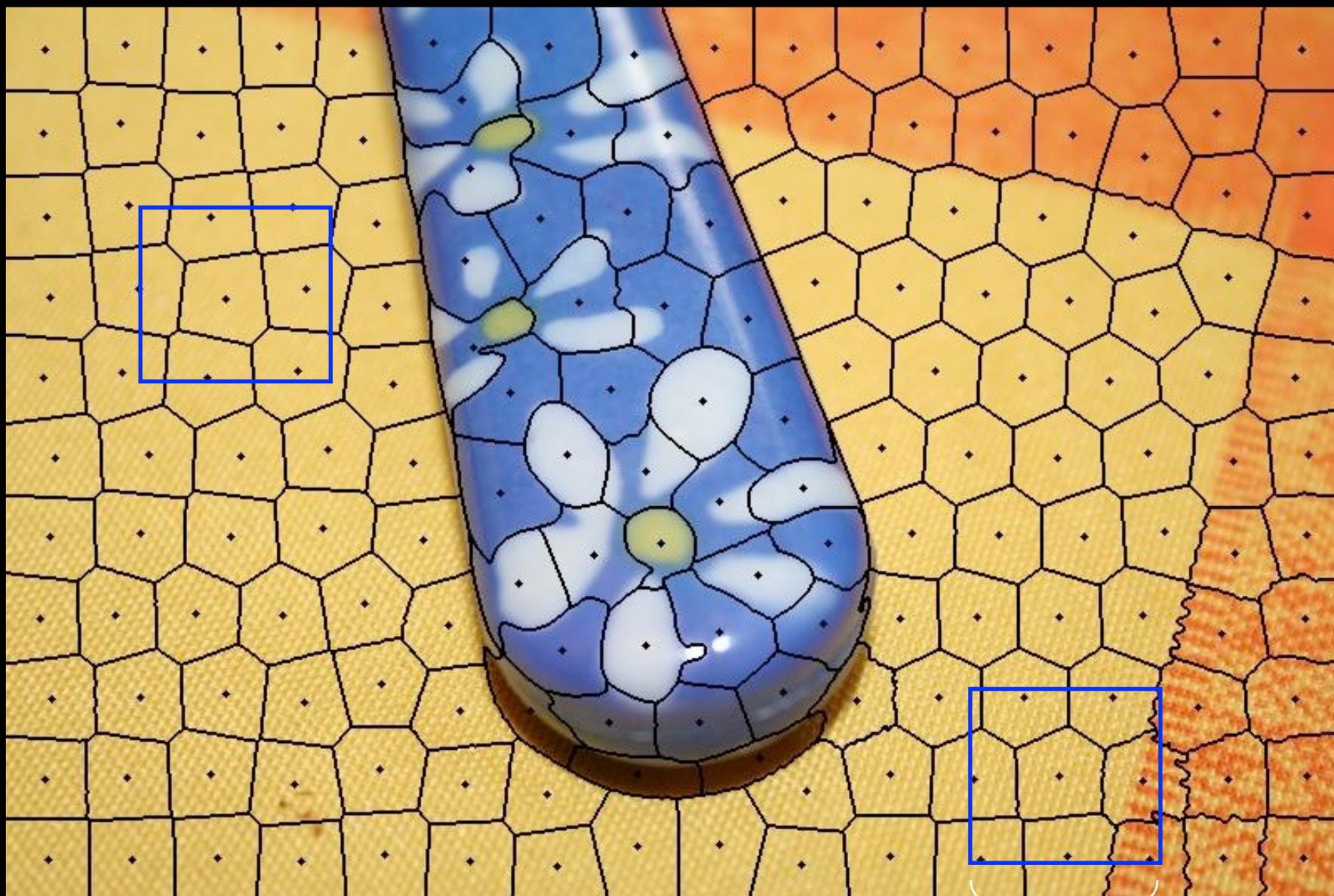
Choose k seeds at steps S



After 1 iteration

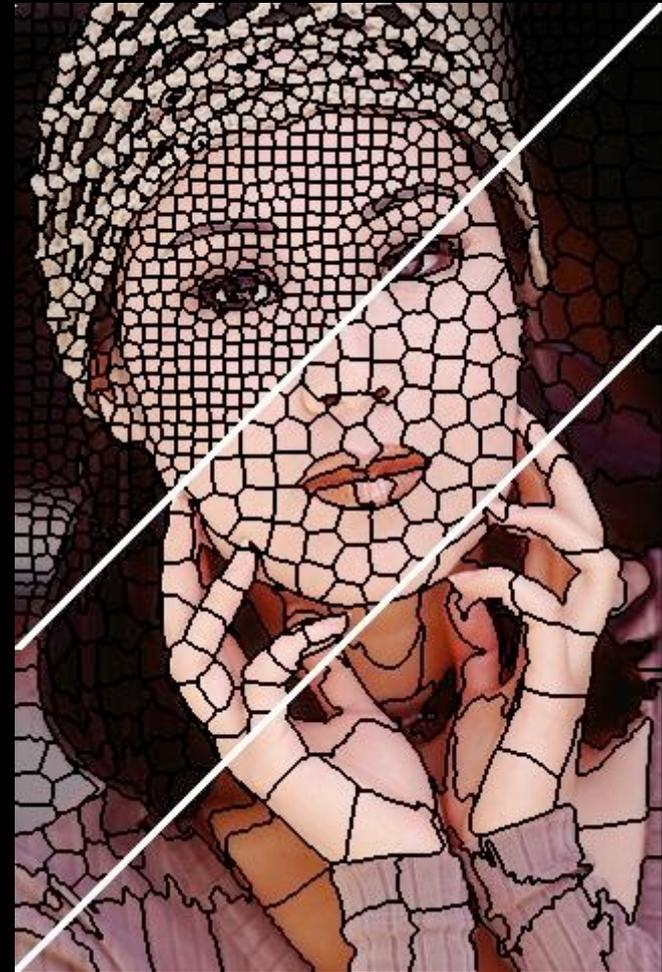
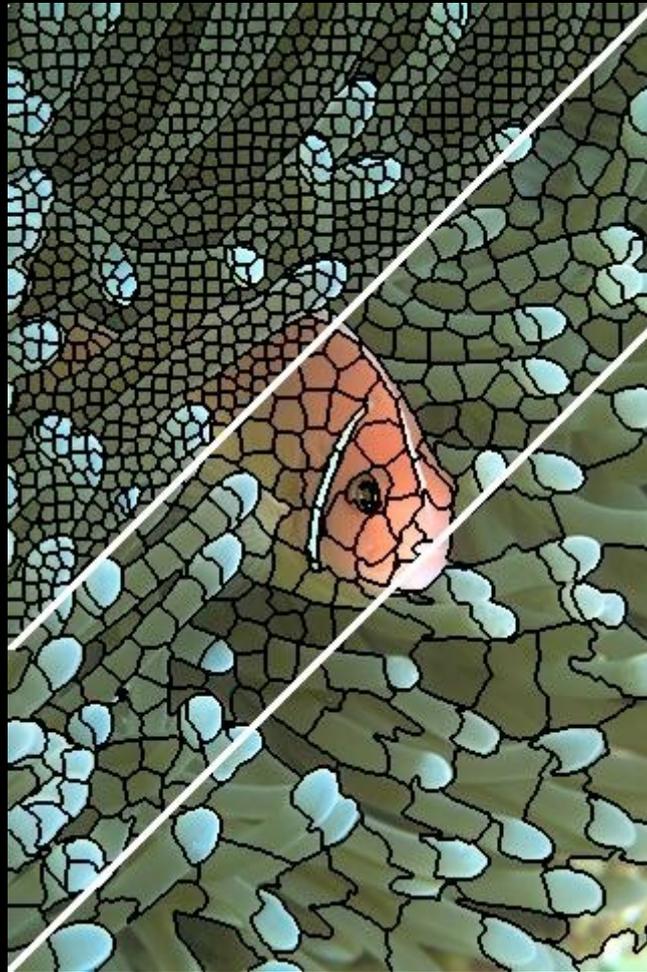


After 10 iterations



2S

Results



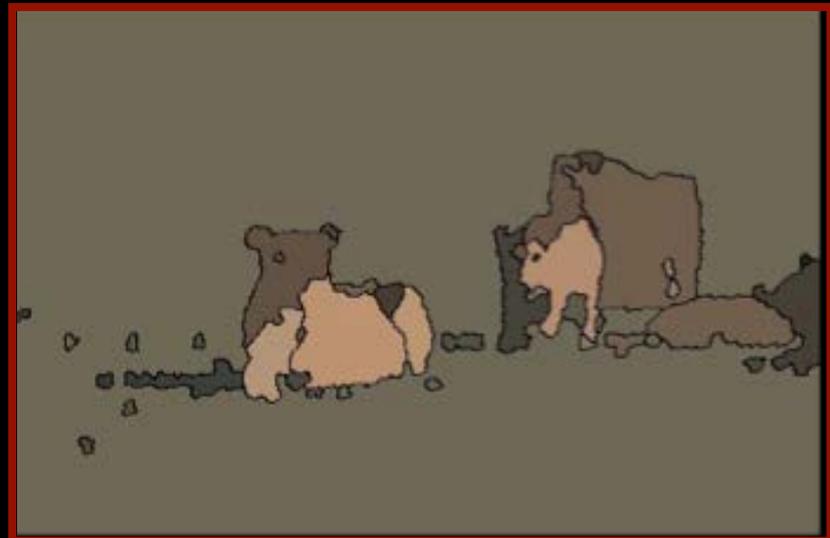
Object class recognition



	GS04	NC05	TP09	QS09	SLIC
Classification accuracy	74.6%	75.9%	75.1%	62.0%	76.9%

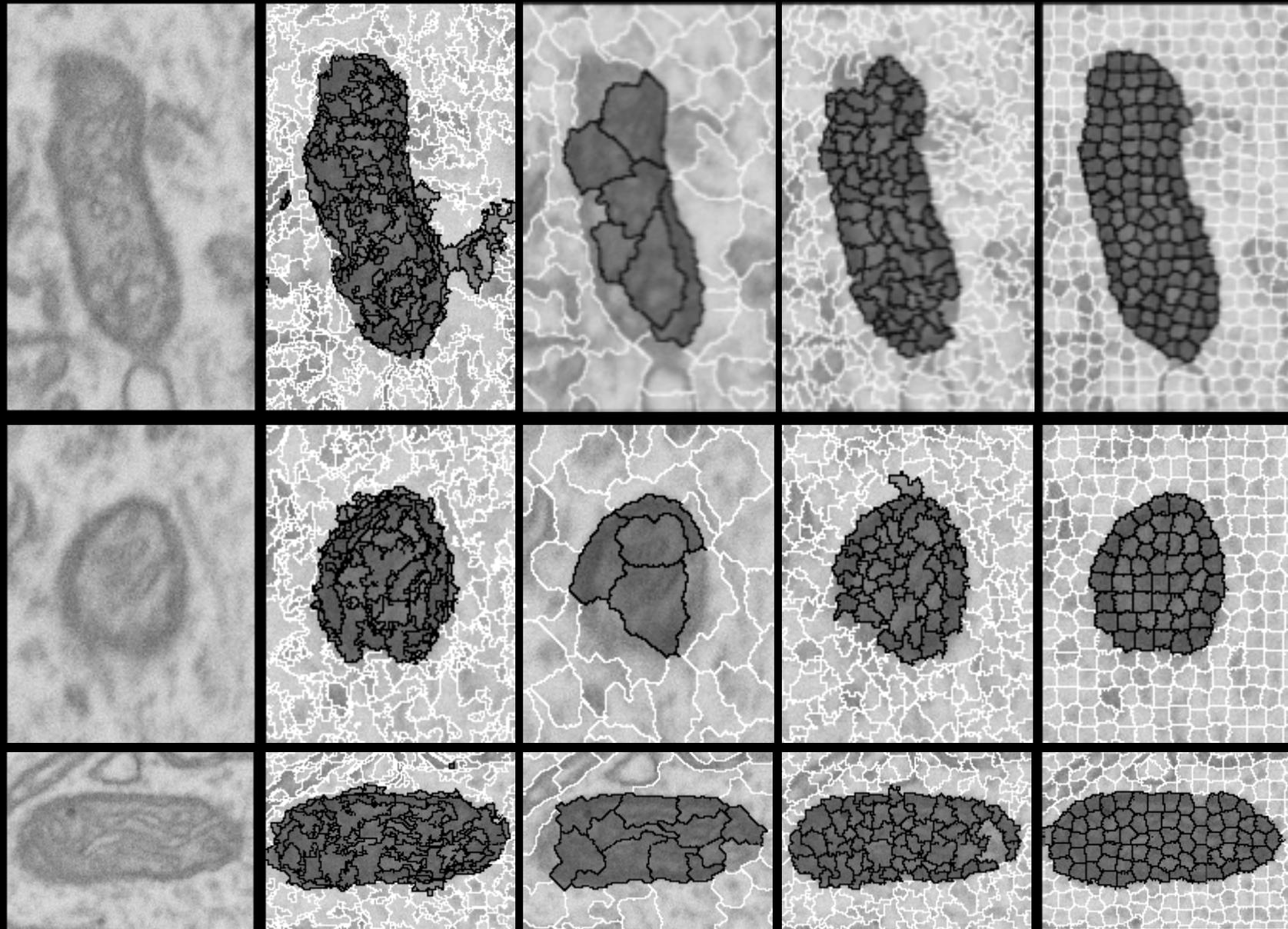
Compared to NC05, SLIC is 400 times faster.

Superpixel Graph-based Segmentation



Our result

Mitochondria Detection



Input

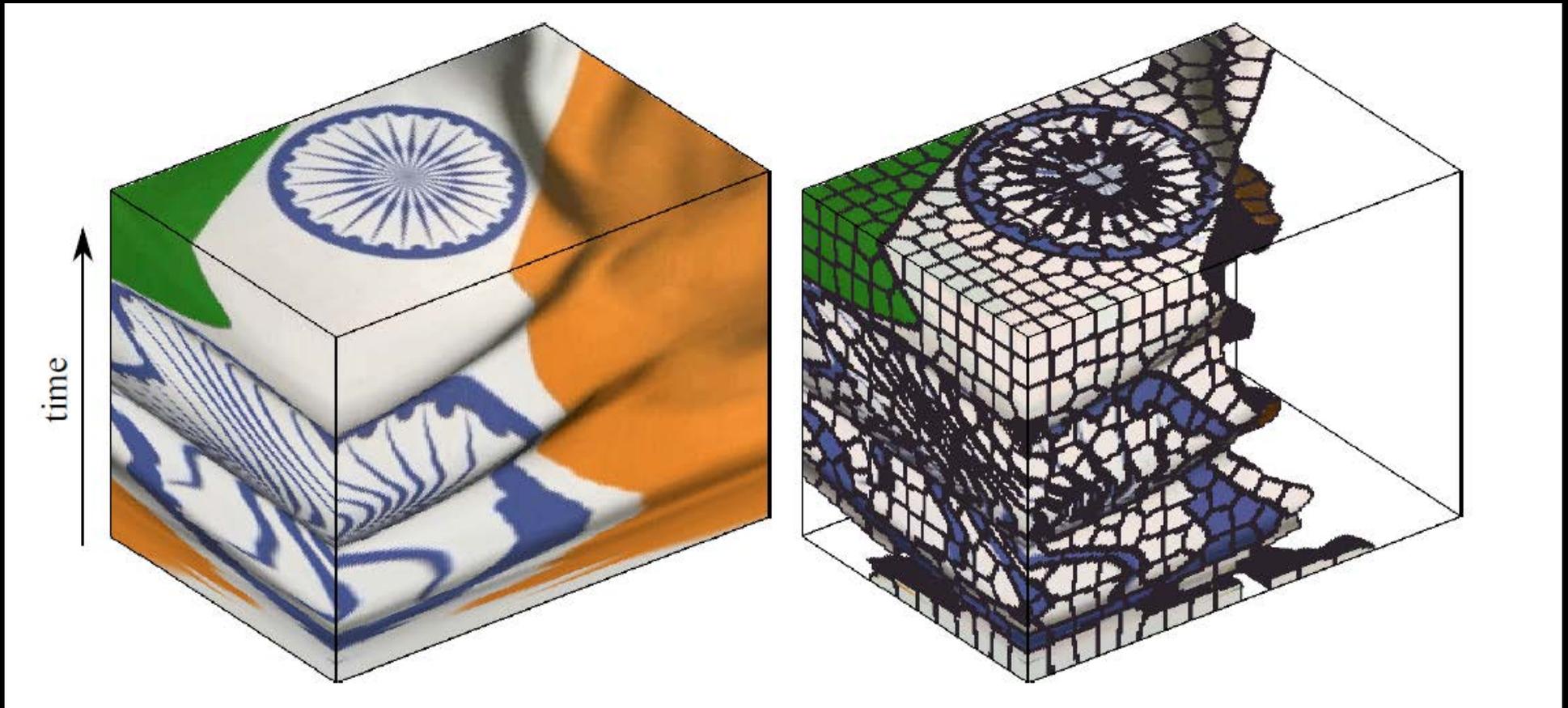
GS04

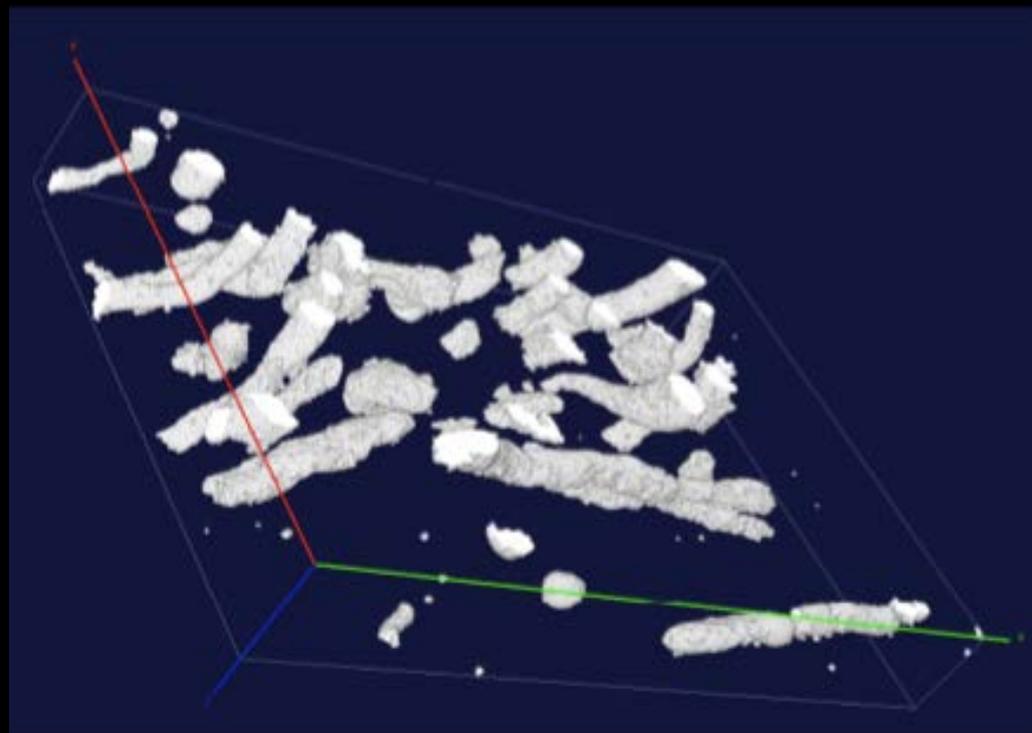
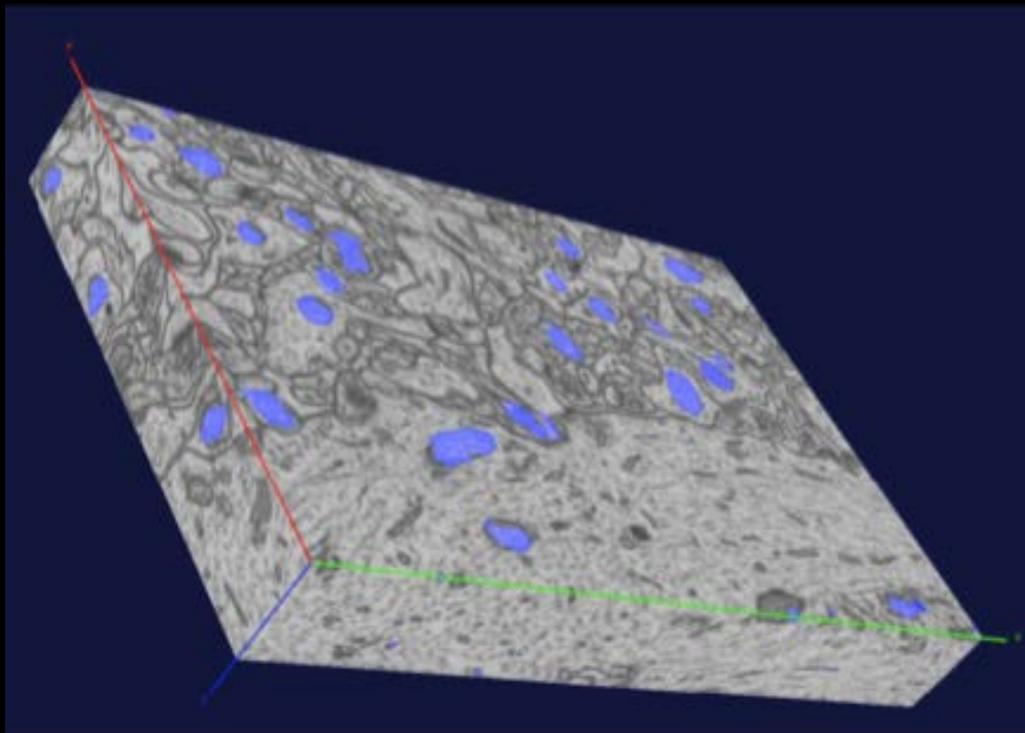
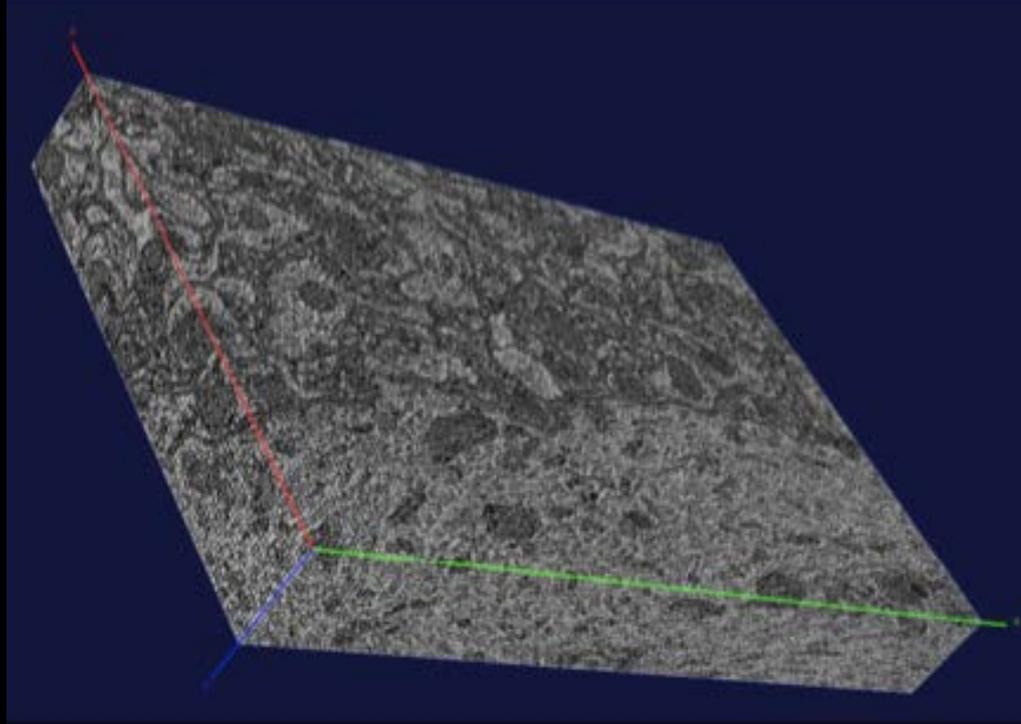
TP09

QS09

SLIC

Supervoxels



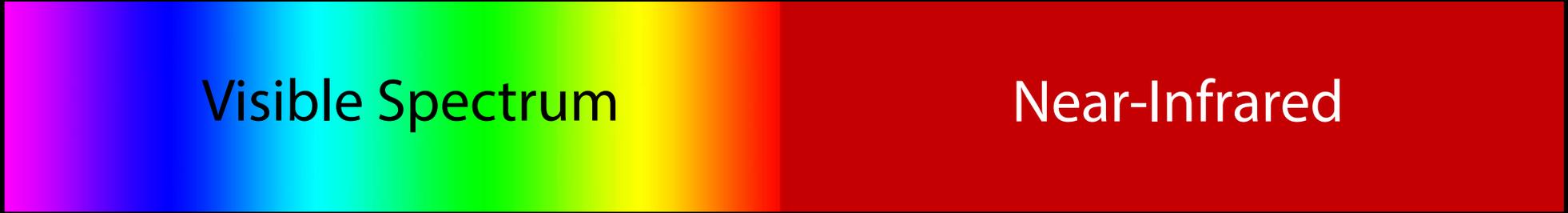


A Lucchi, K Smith, R Achanta, G Knott, P Fua, Supervoxel-based segmentation of mitochondria in EM image stacks with learned shape features, *IEEE Transactions on Medical Imaging*, 2012.

“Opponency” and Near-Infrared

M. Brown and S. Süsstrunk, Multispectral SIFT for Scene Category Recognition, Proc. *IEEE International Conference on Computer Vision and Pattern Recognition (CVPR)*, 2011.

Multiple Spectra



400 nm

700 nm

1100 nm



Visible (Red, Green, and Blue: RGB)



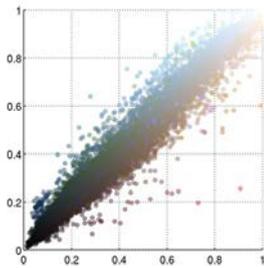
Near-infrared (NIR)

Image Database (477 RGB+NIR)

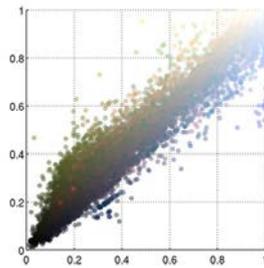


Correlation between RGB and NIR

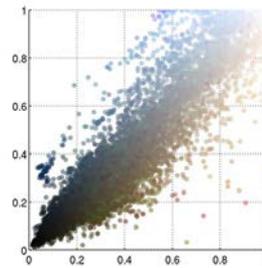
- 10'000 RGB-NIR pixel pairs, joint entropy:



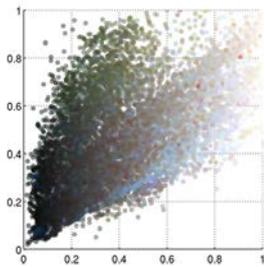
(a) R-G (4.13)



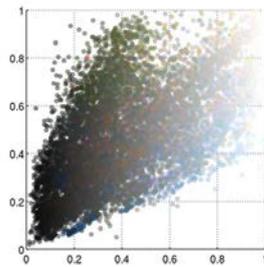
(b) B-G (4.26)



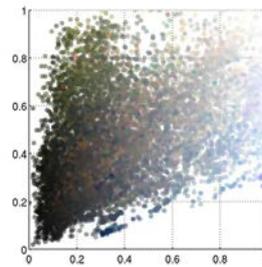
(c) R-B (4.60)



(d) R-NIR (5.29)



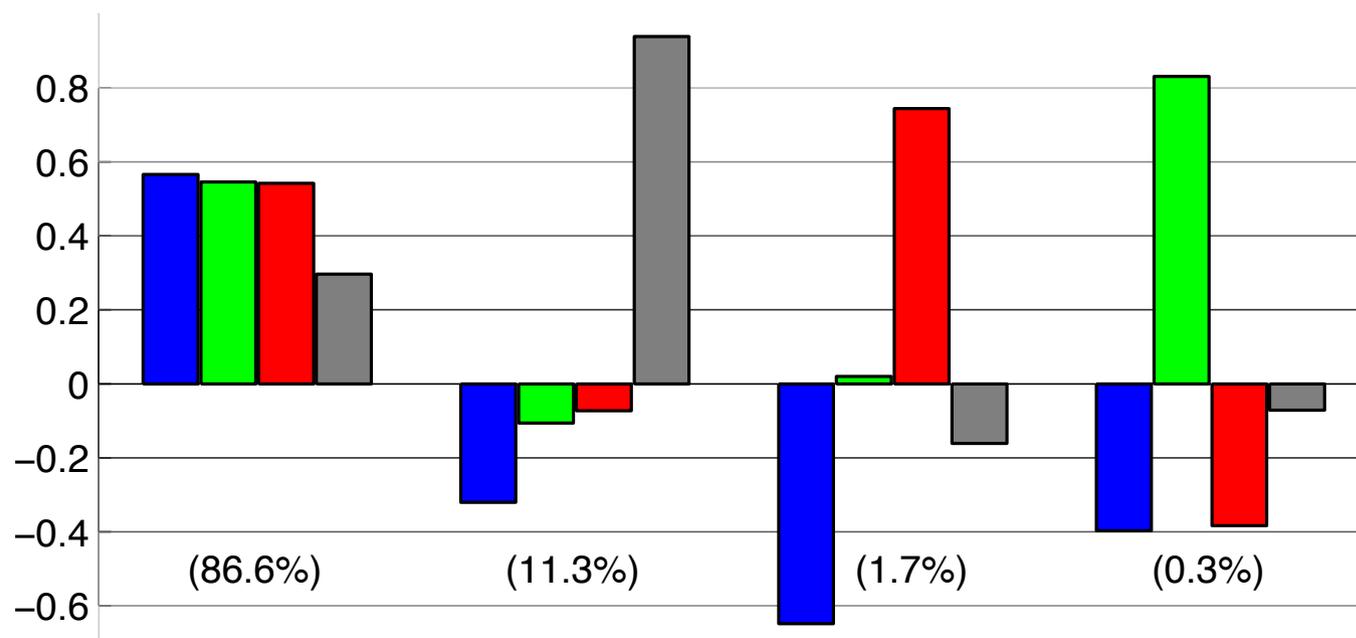
(e) G-NIR (5.30)



(f) B-NIR (5.44)

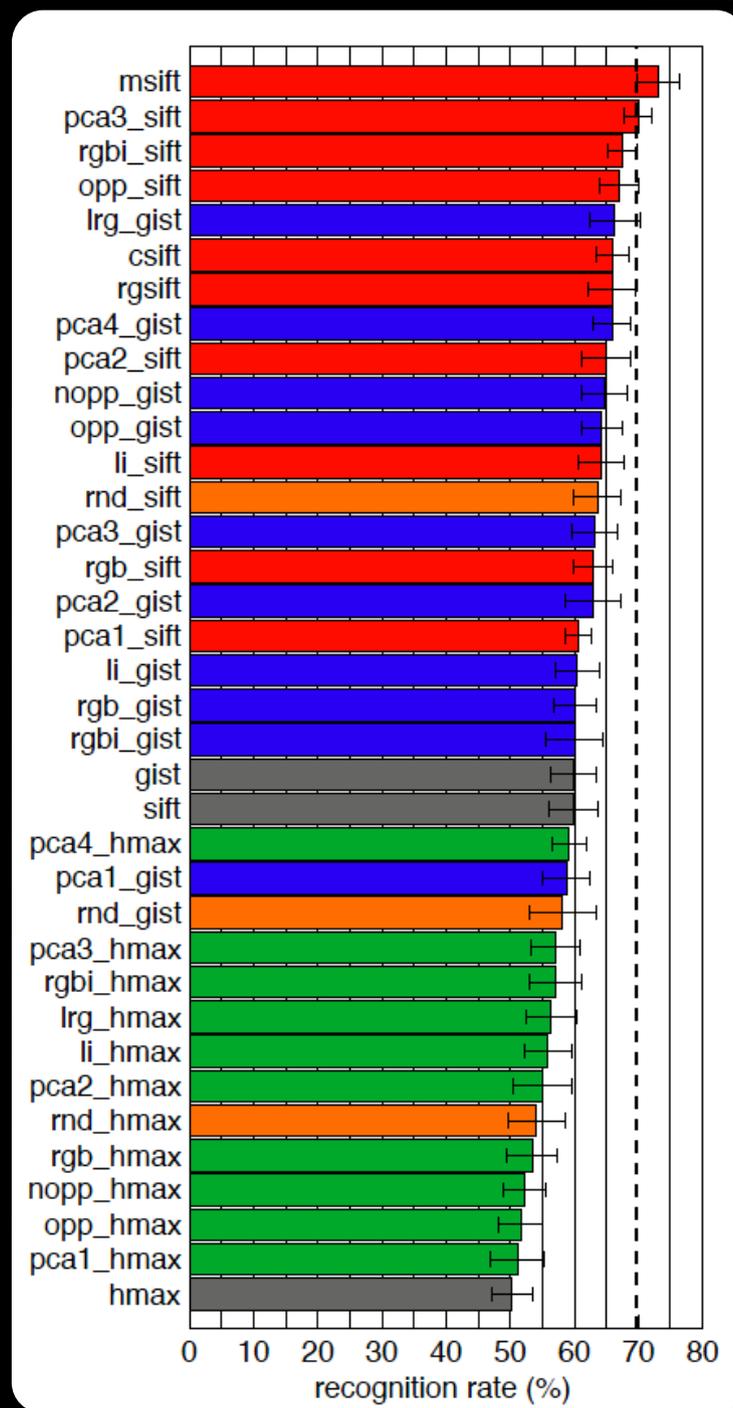
Decorrelation...

- PCA on 477 4-channel images (RGB + NIR):



Multi-spectral SIFT

- 477 RGB+NIR images
 - 9 scene categories
- **SIFT**, **GIST**, **HMAX** descriptors.
- 11 random images per class for training, rest for testing.
 - Repeated 10 times
- **MSIFT** (=pca 4) statistically significantly **outperforms** the others.



Multi-spectral SIFT

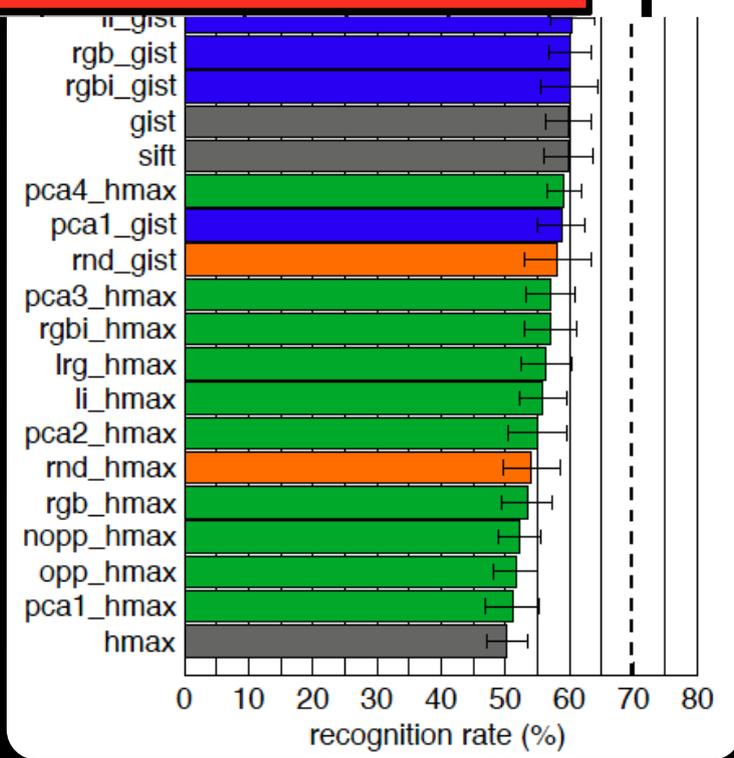
msift
pca3_sift
rgbi_sift
opp_sift



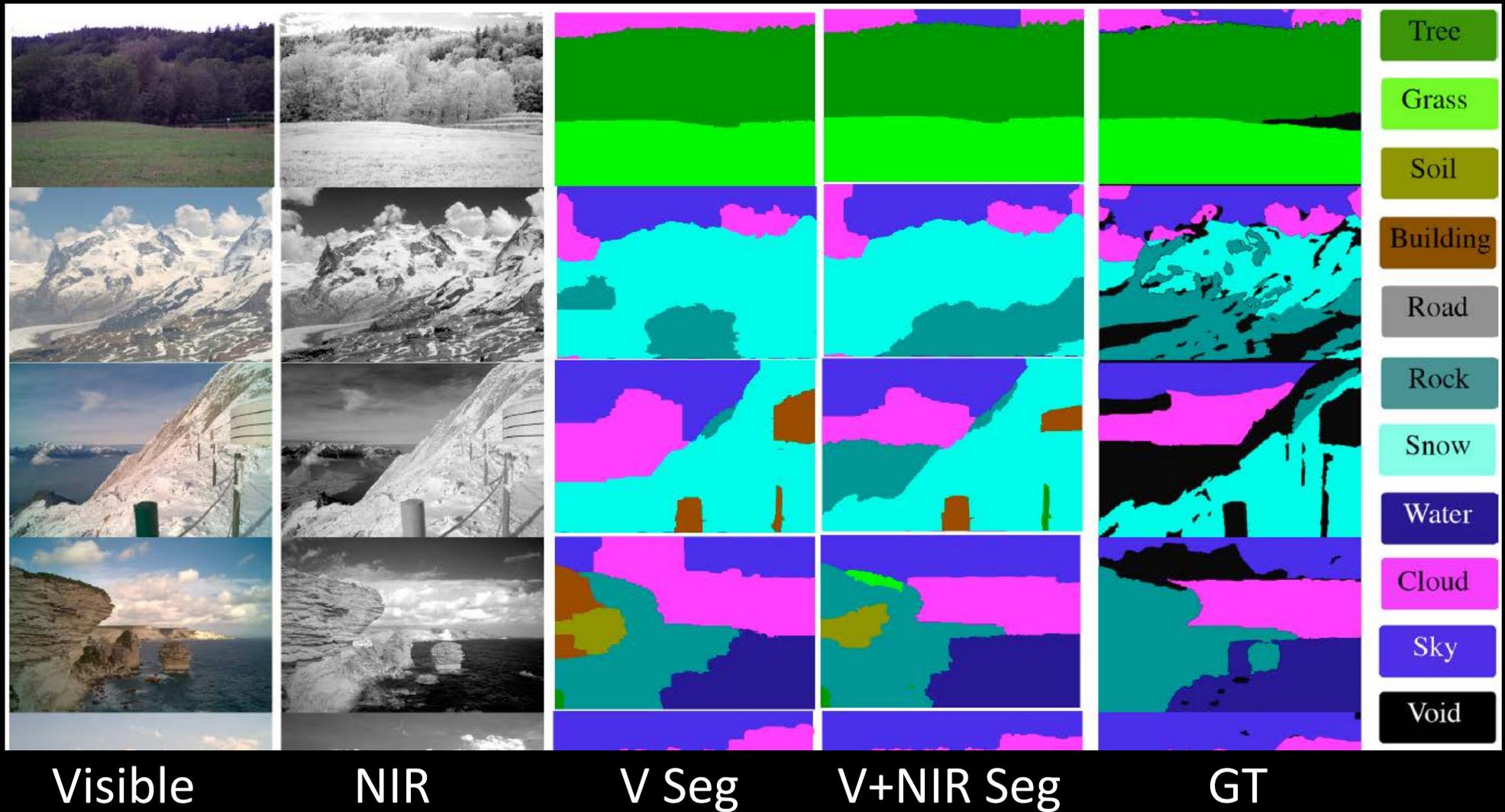
training, rest for testing.

- Repeated 10 times

- **MSIFT** (=pca 4) statistically significantly **outperforms** the others.



Semantic Image Segmentation



N. Salamati, D. Larlus, G. Csurka, and S. Süsstrunk, Semantic Image Segmentation Using Visible and Near-Infrared Channels, in *ECCV's 4th Color and Photometry in Computer Vision Workshop* (2012).

Shadow Detection



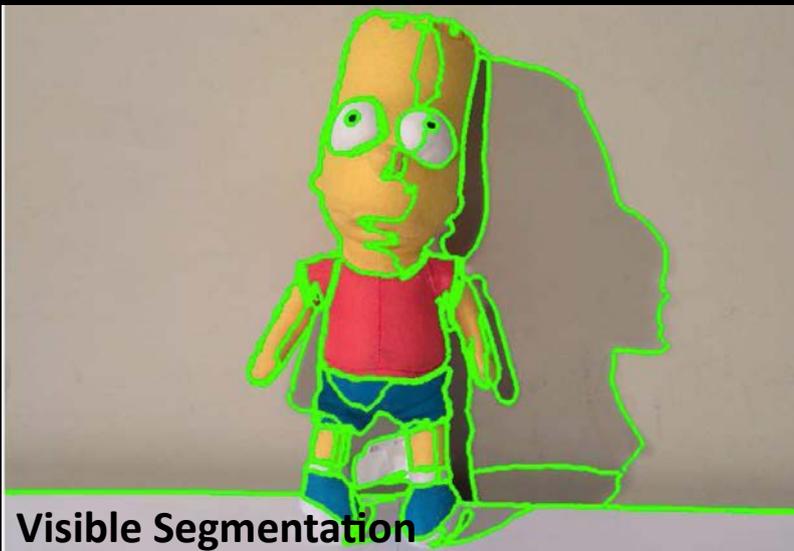
Visible

NIR

Binary Shadow Mask

D. Rufenacht, C. Fredembach and S. Süsstrunk, Automatic and accurate shadow detection using near-infrared information, *IEEE Transaction on Pattern Analysis and Machine Intelligence (TPAMI)*, 2014.

Material-based Image Segmentation



Conclusions

- In many imaging applications, the **spectral** dimension is often ignored.
 - the assumption is that the color channels are too correlated.
- That is suboptimal as there are many applications where **color (contrast) is key**:
 - Saliency, super-pixels,...**and many others!**
- Beyond the visible spectrum, the “colors” are even **less correlated**.
 - Near-infrared is a practical extension to current capture.

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- **Superpixels/Voxels:**
 - RK Achanta, A. Shaji, K. Smith, A. Lucchi, P. Fua, G. Yildirim.
- **Near-Infrared:**
 - M. Brown, C. Fredembach, Z. Sadeghipoor, D. Rüfenacht, N. Salamati, D. Larlus, G. Csurka
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 - Swiss National Science Foundation, Hasler Foundation, Xerox Foundation.
- **Publications:** ivrg.epfl.ch/publications