

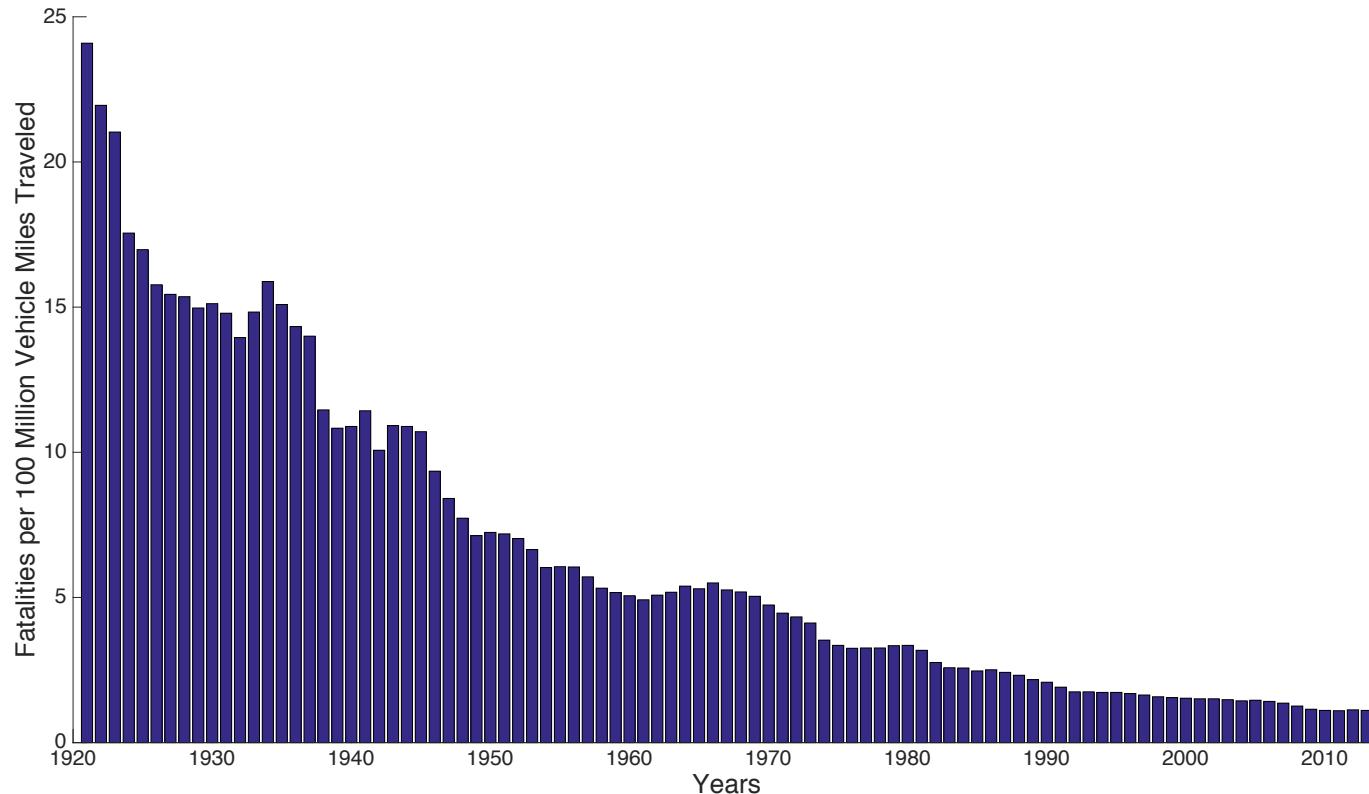


Bridging the Gap Between Safety and Real-Time Performance for Autonomous Vehicle Control

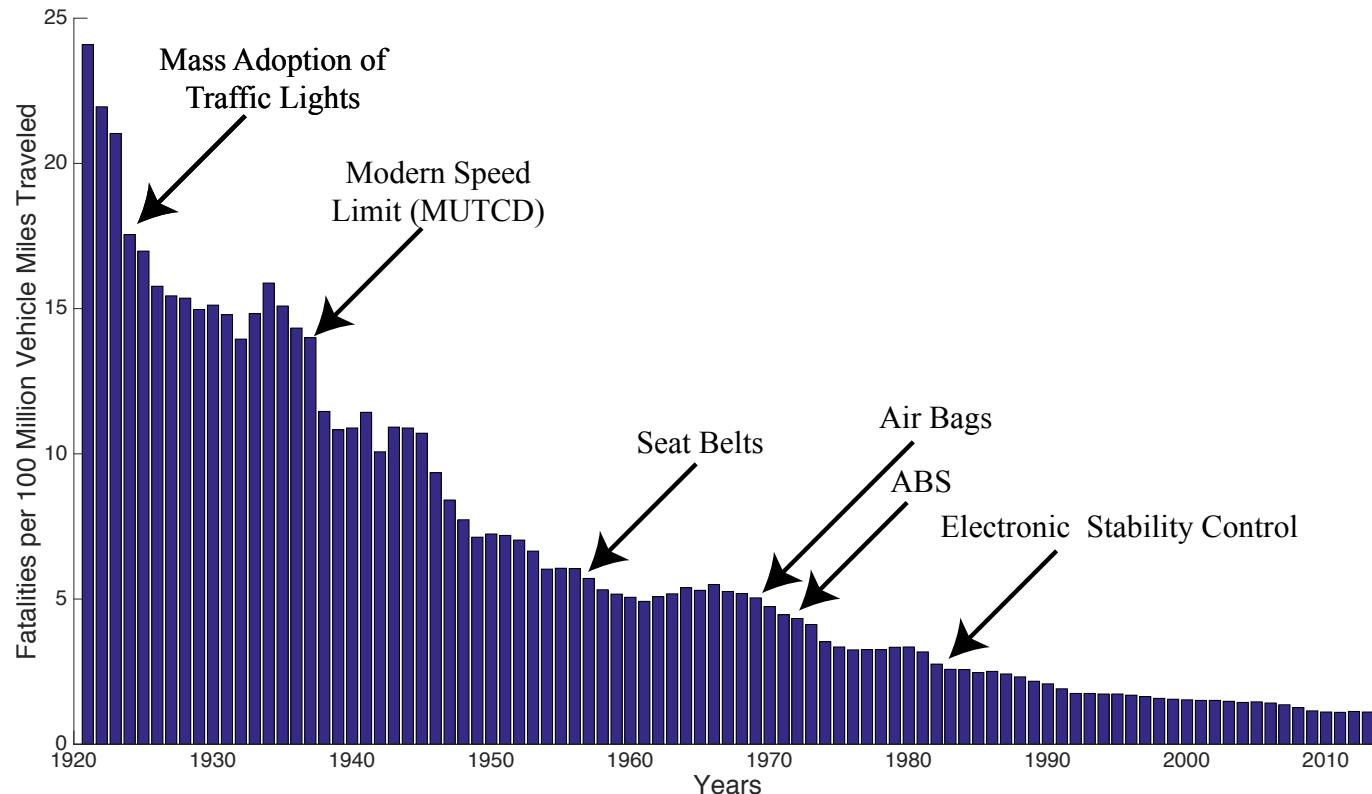
Ram Vasudevan

Mechanical Engineering
Robotics Institute
University of Michigan

Improving Vehicle Safety



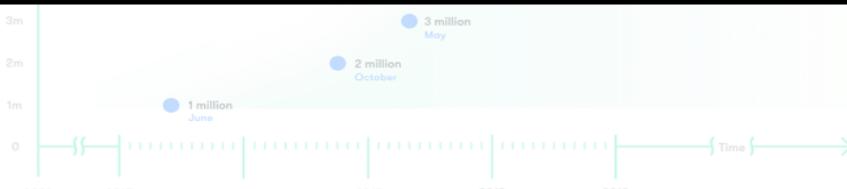
Improving Vehicle Safety



How Much AV Driving Has Happened?

10 million

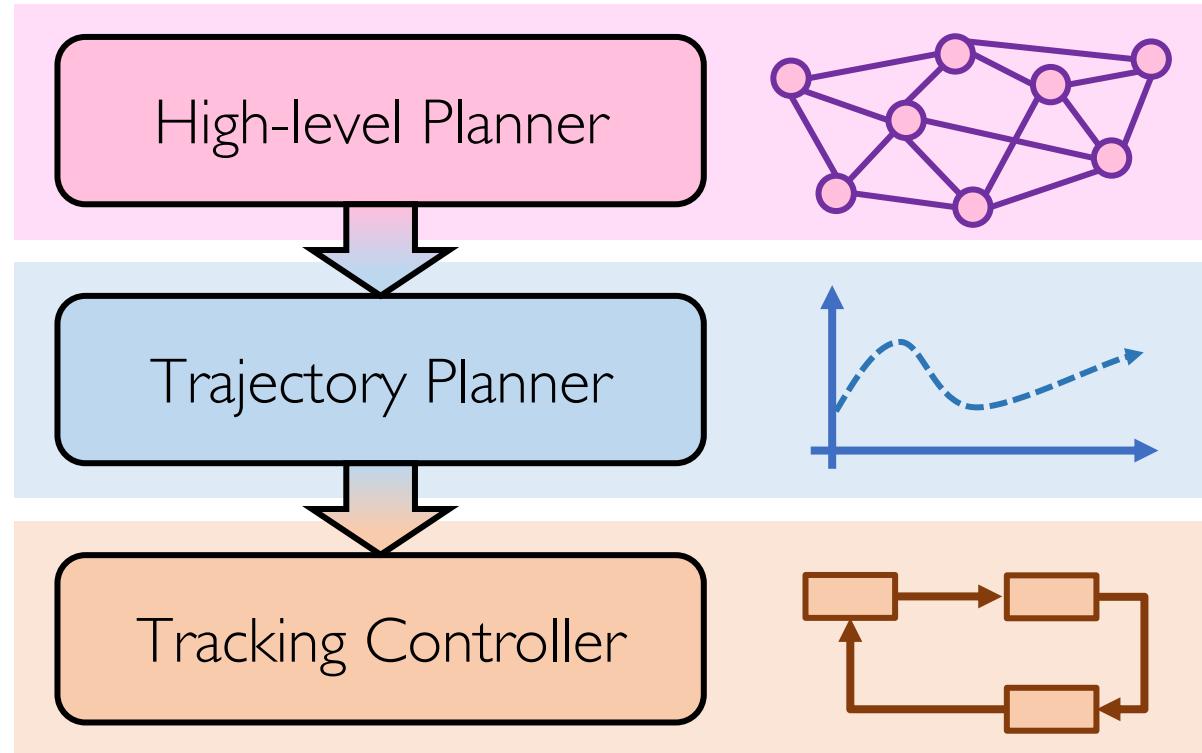
How far can we get in verified
planning/control of autonomous systems
without resorting to simulation?



10 million miles and counting



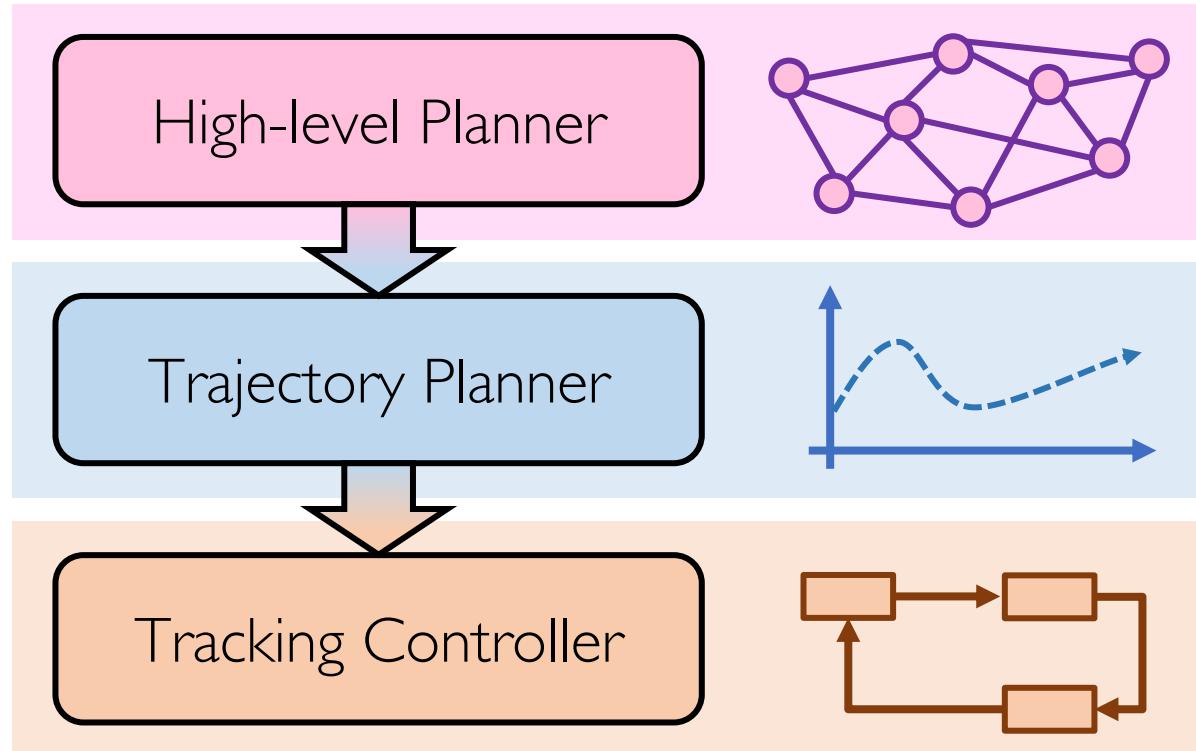
Planning and Control Hierarchy



Why Apply A Planning Hierarchy?



Planning and Control Hierarchy – How to Do It?



Path Generation + MPC



When Planning Goes Wrong



Bringing in Safety

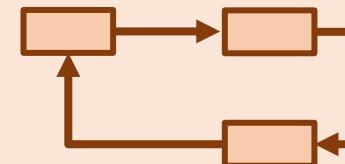
High-level Planner



Trajectory Planner



Tracking Controller

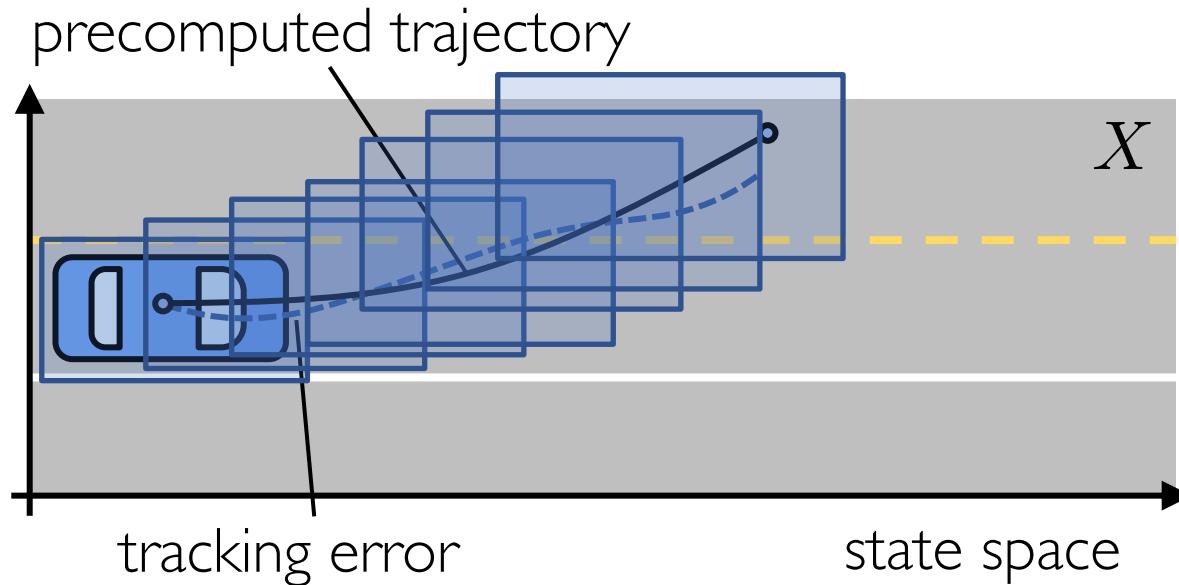


Overview of Validation + Path Planning Methods



Check - perform collision checking for precomputed trajectories
Zonotope Methods (Althoff, TRO 2014)

Verification via Check Methods - Zonotopes



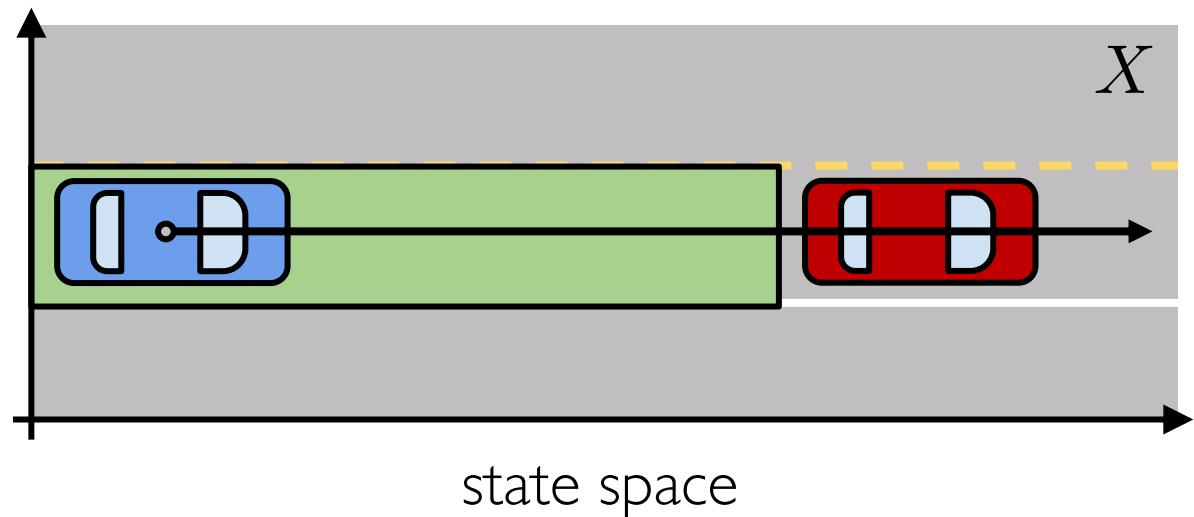
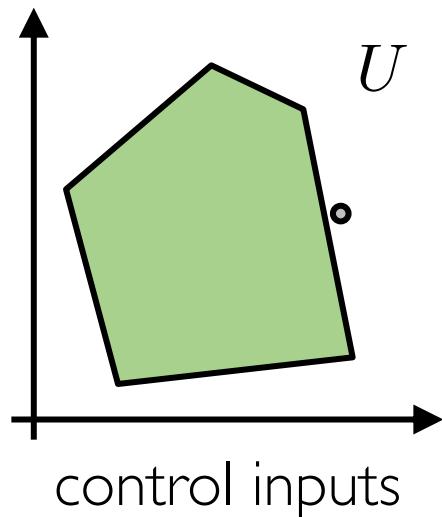
Overview of Validation + Path Planning Methods



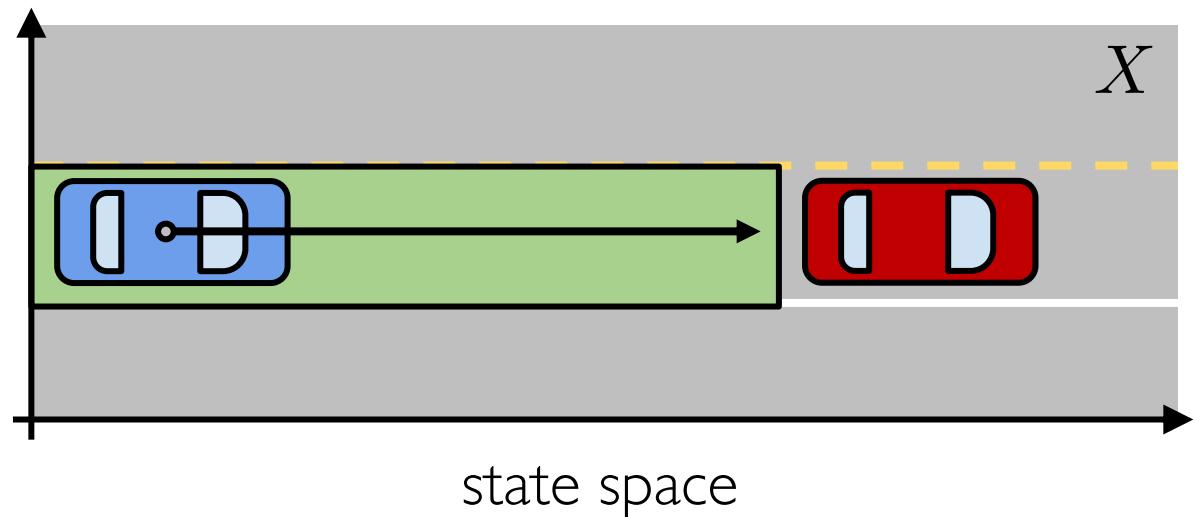
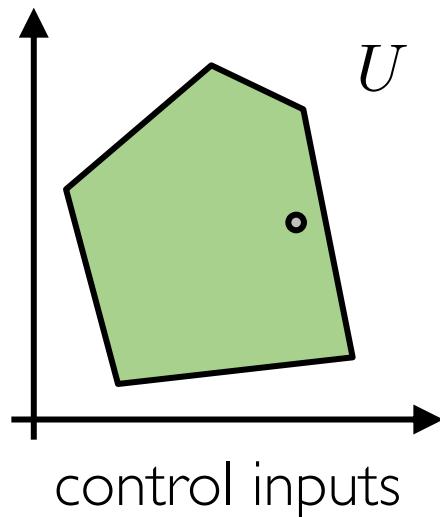
Check - perform collision checking for precomputed trajectories
Zonotope Methods (Althoff, TRO 2014)

Correct – modify generated control inputs to ensure safety
Control Barrier Functions (Ames et al., ECC 2019)
FaSTrack (Herbert, CDC 2017)

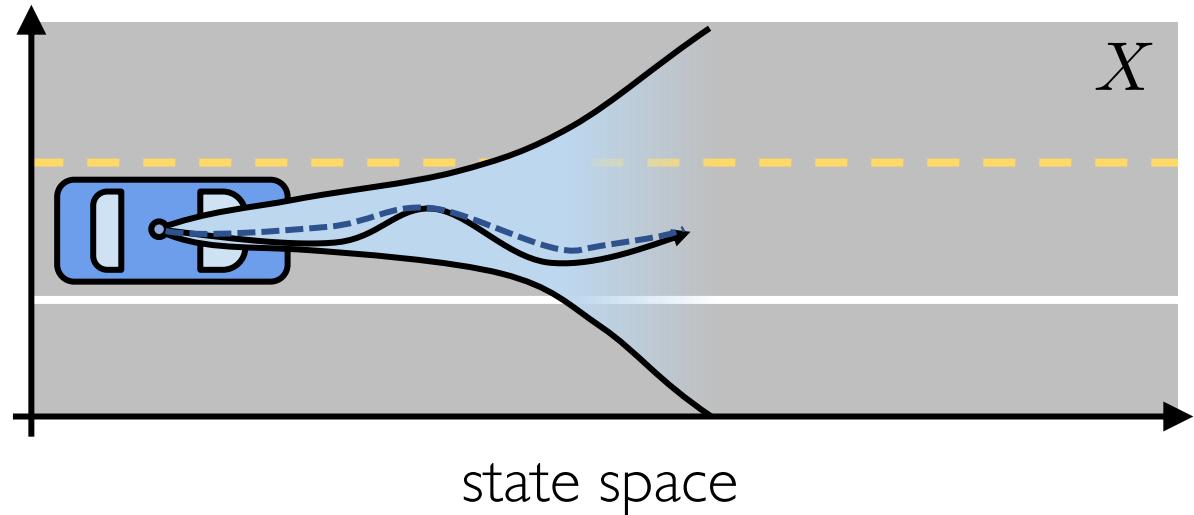
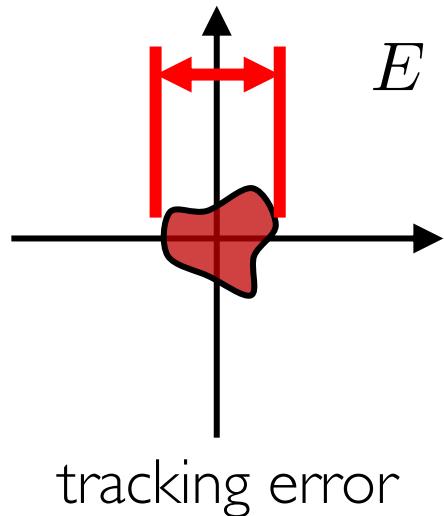
Verification via Correct Methods - CBFs



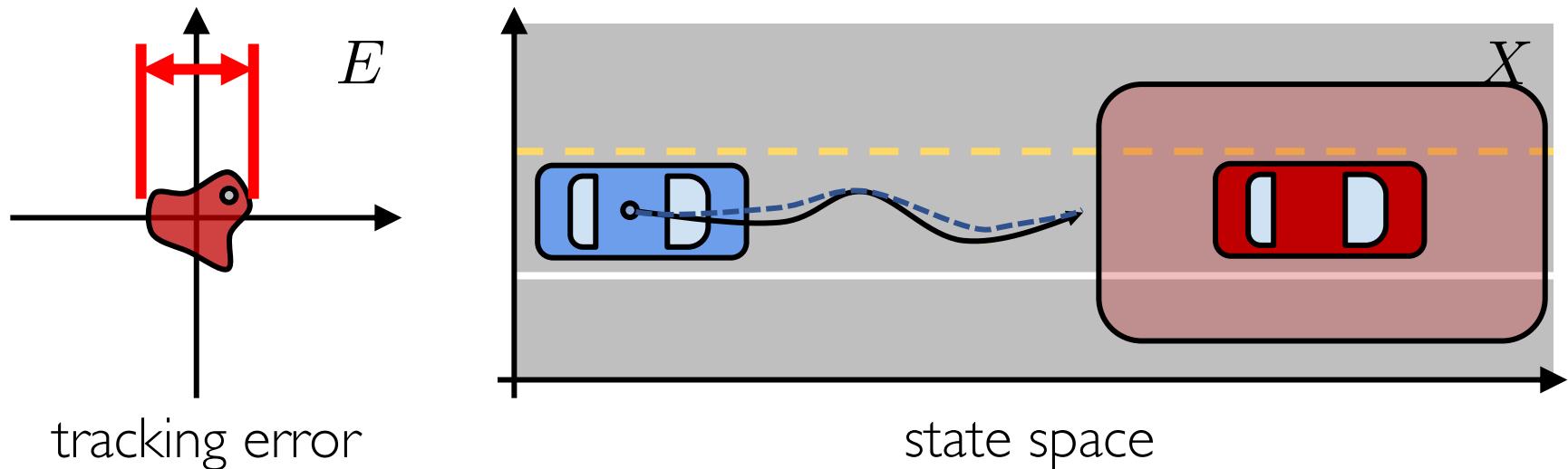
Verification via Correct Methods - CBFs



Verification via Correct Methods - FaSTrack

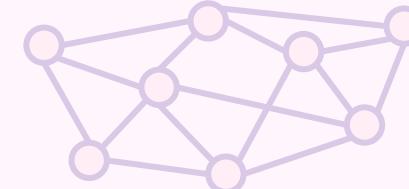


Verification via Correct Methods - FaSTrack

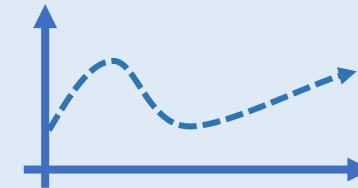


Bringing in Safety

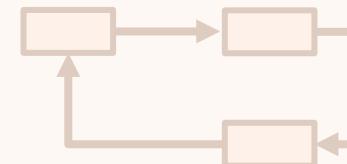
High-level Planner



Trajectory Planner



Tracking Controller



Overview of Validation + Path Planning Methods

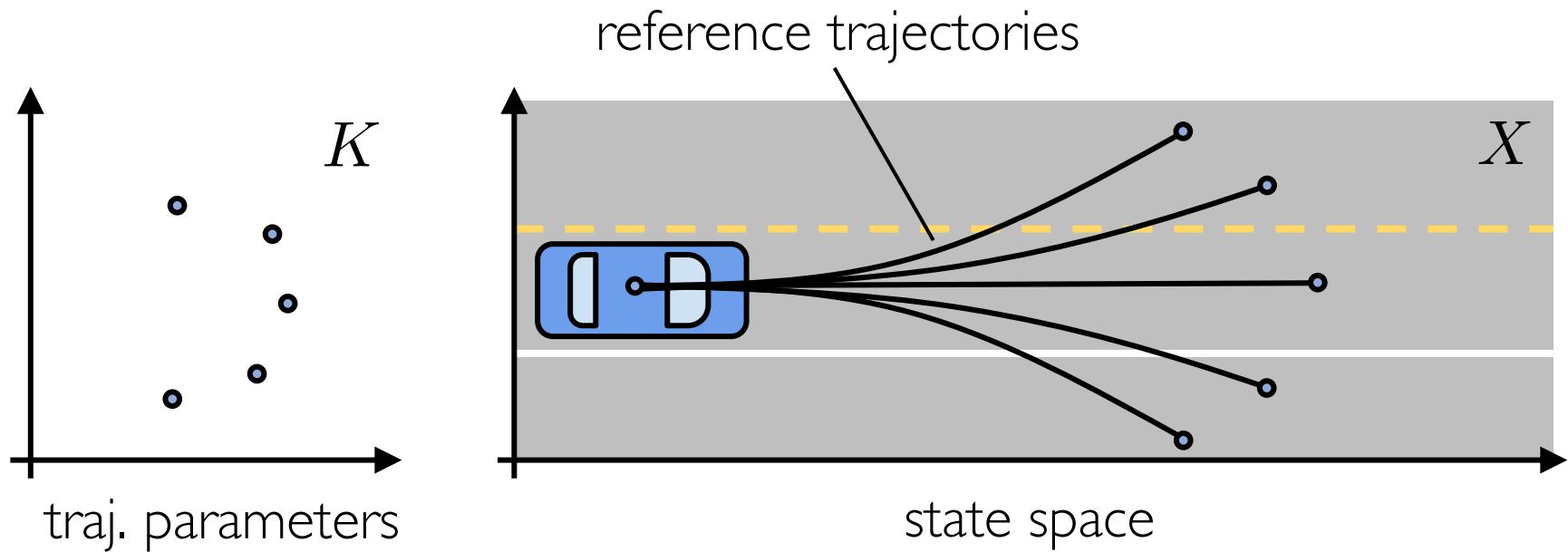


Check - perform collision checking for precomputed trajectories
Zonotope Methods (Althoff, TRO 2014)

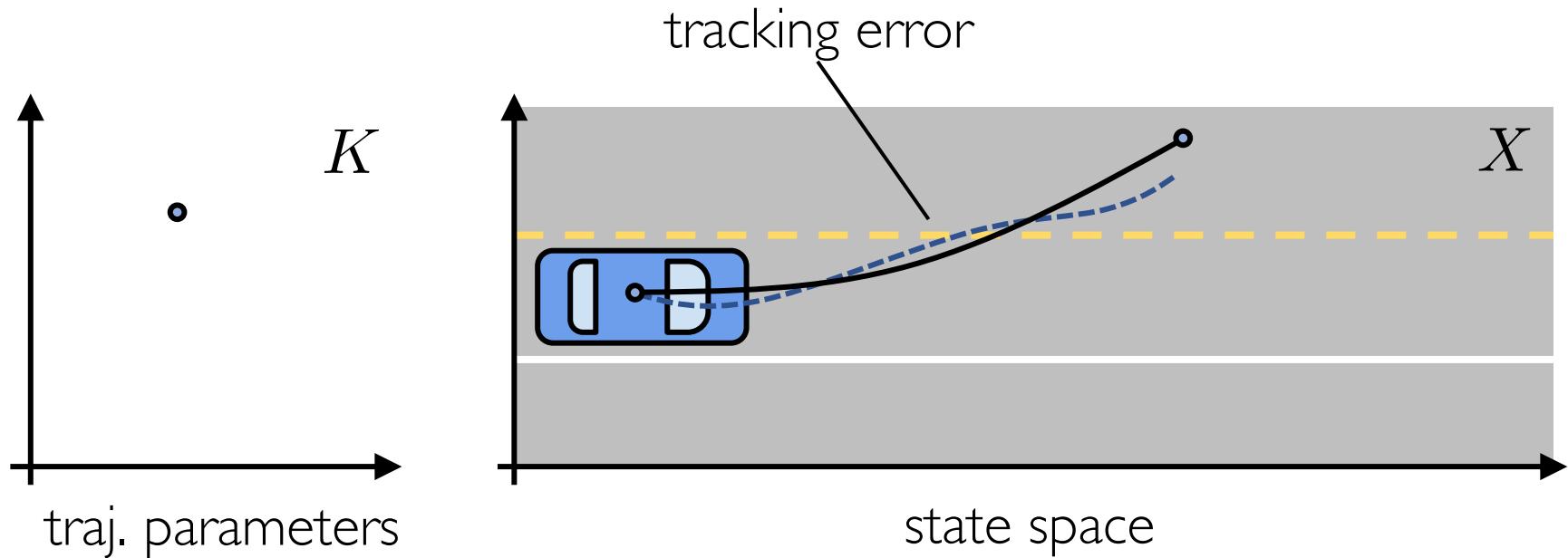
Correct – modify generated control inputs to ensure safety
Control Barrier Functions (Ames et al., ECC 2019)
FaSTrack (Herbert, CDC 2017)

Select – select a not-at-fault trajectory at run-time
Funnel Library (Majumdar, IJRR 2017)
Reachability-based Trajectory Design (IJRR, in press)

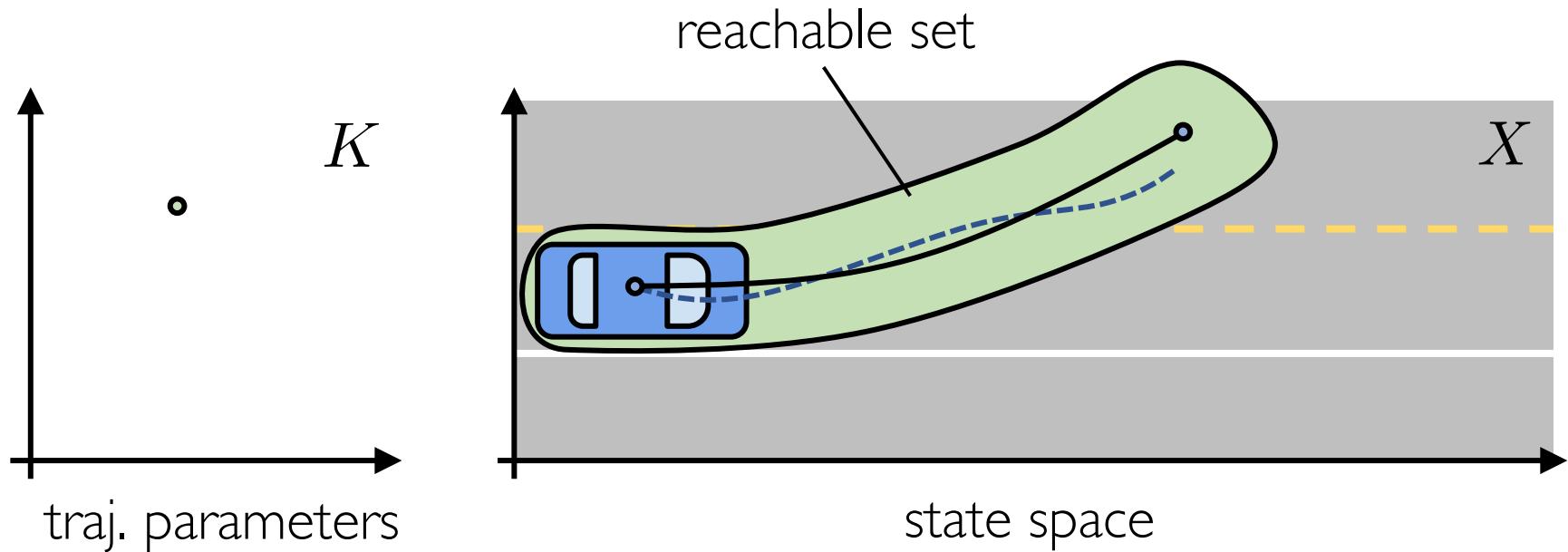
Verification via Select Methods - Funnel Library



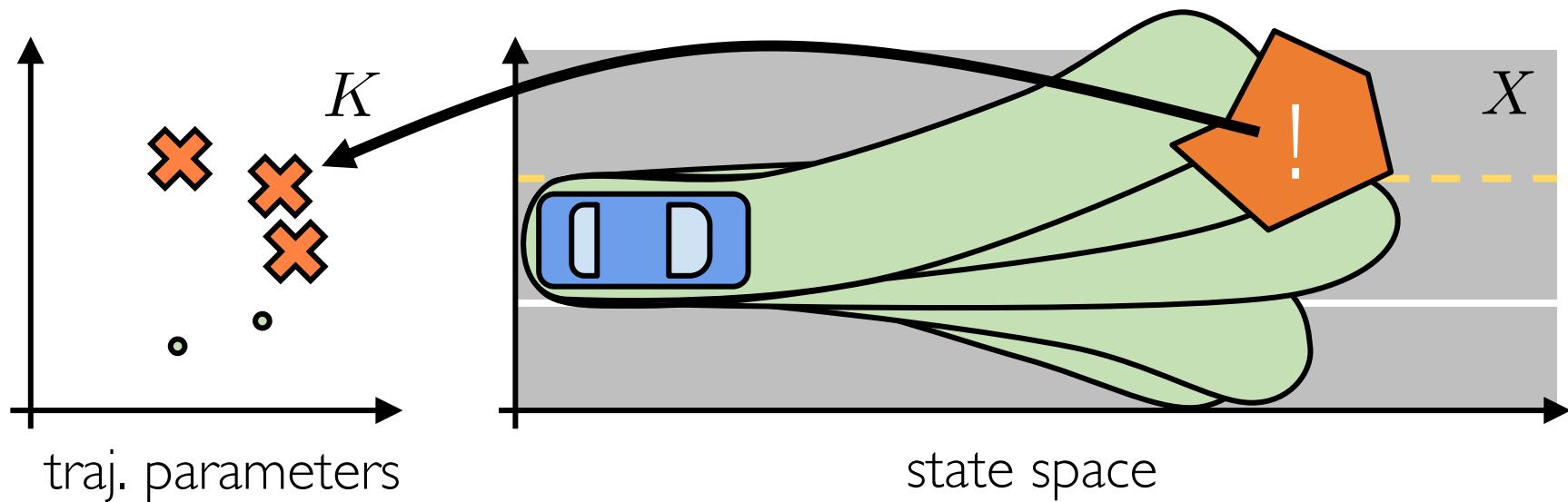
Verification via Select Methods - Funnel Library



Verification via Select Methods - Funnel Library



Verification via Select Methods - Funnel Library



Verification via Select Methods - Funnel Library

Collision check is not verified to operate safely



Have to pick finite library a priori

Reachability-based Trajectory Design

Reachability with traj-dependent error (**offline**)

Obstacle discretization for real-time validation (**online**)

Outline

1. Reachability-based Trajectory Design for Provably Safe, Real-Time Planning for Autonomous Vehicles – STATIC
2. Reachability-based Trajectory Design for Provably Not-at-Fault, Real-Time Planning for Autonomous Vehicles – DYNAMIC
3. Conclusion

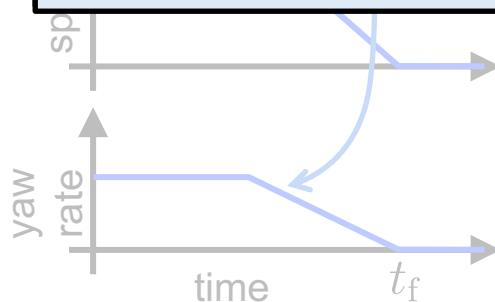
Outline

1. Reachability-based Trajectory Design for Provably Safe, Real-Time Planning for Autonomous Vehicles – STATIC
2. Reachability-based Trajectory Design for Provably Not-at-Fault, Real-Time Planning for Autonomous Vehicles – DYNAMIC
3. Conclusion

An Example of Trajectory Parameterization

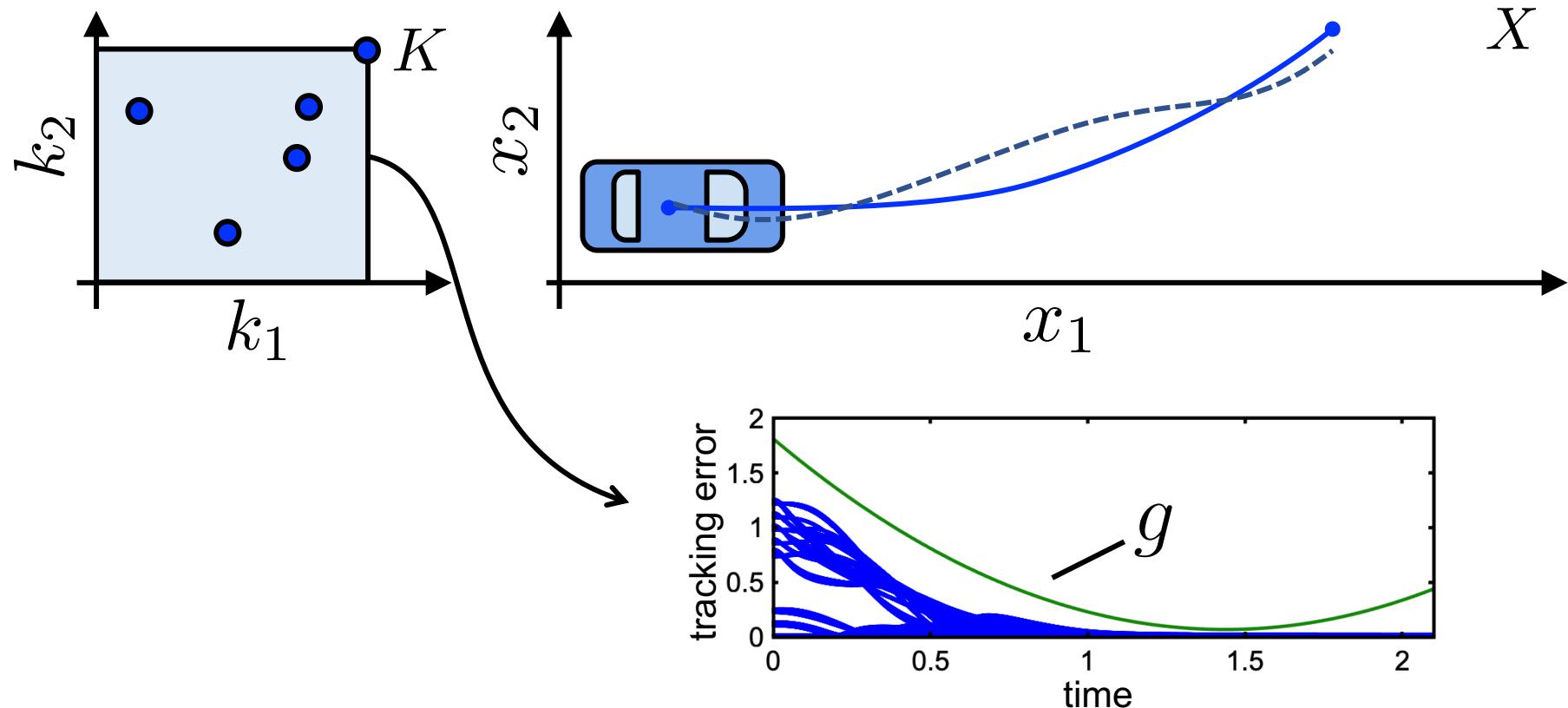


Each trajectory is defined over a finite time interval, $T = [0, t_f]$, and ends with a fail-safe maneuver.



$$\dot{x}(t) = f(t, x(t), k^*)$$

An Example of Trajectory Parameterization



Bounding Tracking Error

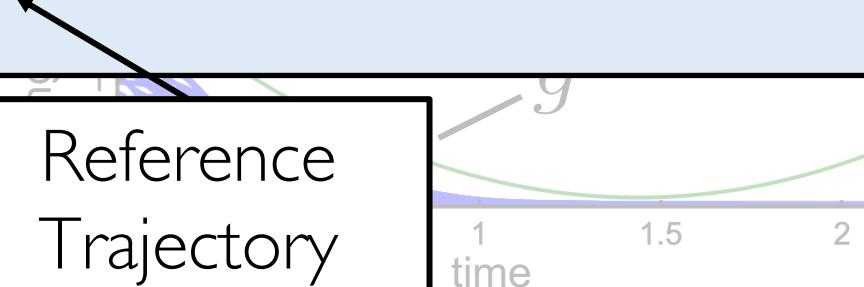


For each $j \in \{1, 2\}$, there exists g_j such that

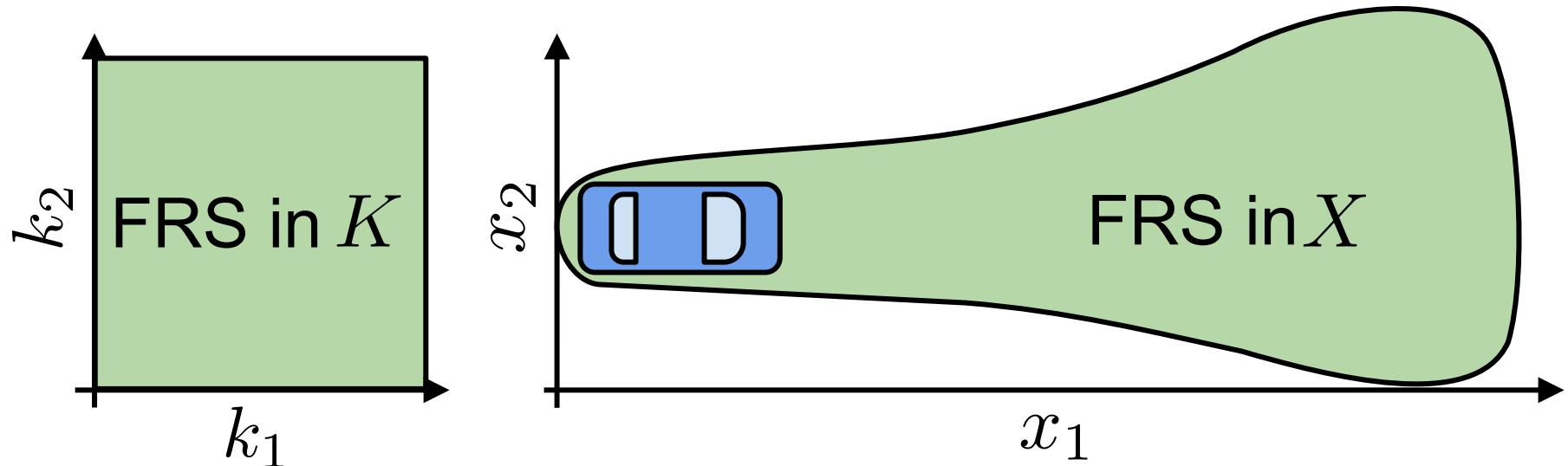
$$|x_{hi,j}(t; k) - x_j(t; k)| \leq$$

Vehicle
Trajectory

Reference
Trajectory



The Forward Reachable Set (FRS)



$$\dot{x}(t) = f(t, x(t), k) + g(t, k)d(t)$$

$$d(t) \in [-1, 1]$$

SOS Reachability (offline)

$$\inf_{w,v,q} \int_{X \times K} w(x, k) d\lambda_{X \times K}$$

$w : X \times K \rightarrow \mathbb{R}$ converges to indicator function on FRS

SOS Reachability (offline)

$$\inf_{w,v,q} \int_{X \times K} w(x,k) d\lambda_{X \times K}$$

$$\begin{aligned} \text{s.t. } & - \left(\frac{\partial v}{\partial t} + \frac{\partial v}{\partial x} f \right) \geq 0 \\ & -v(0, x, k) \geq 0 \end{aligned}$$

$v : T \times X \times K \rightarrow \mathbb{R}$ is like a Lyapunov function

SOS Reachability (offline)

$$\inf_{w,v,q} \int_{X \times K} w(x,k) d\lambda_{X \times K}$$

$$\text{s.t. } - \left(\frac{\partial v}{\partial t} + \frac{\partial v}{\partial x} f \right) - q(t, x, k) \geq 0$$

$$-v(0, x, k) \geq 0$$

$$q(t, x, k) \pm \left(\frac{\partial v}{\partial t} + \frac{\partial v}{\partial x} g \right) \geq 0$$

$$q(t, x, k) \geq 0$$

$q : T \times X \times K \rightarrow \mathbb{R}$
incorporates uncertainty

SOS Reachability (offline)

$$\inf_{w,v,q} \int_{X \times K} w(x,k) d\lambda_{X \times K}$$

s.t. $\begin{aligned} & - \left(\frac{\partial v}{\partial t} + \frac{\partial v}{\partial x} f \right) - q(t, x, k) \geq 0 \\ & - v(0, x, k) \geq 0 \end{aligned}$

$$q(t, x, k) \pm \left(\frac{\partial v}{\partial t} + \frac{\partial v}{\partial x} g \right) \geq 0$$

$$q(t, x, k) \geq 0$$

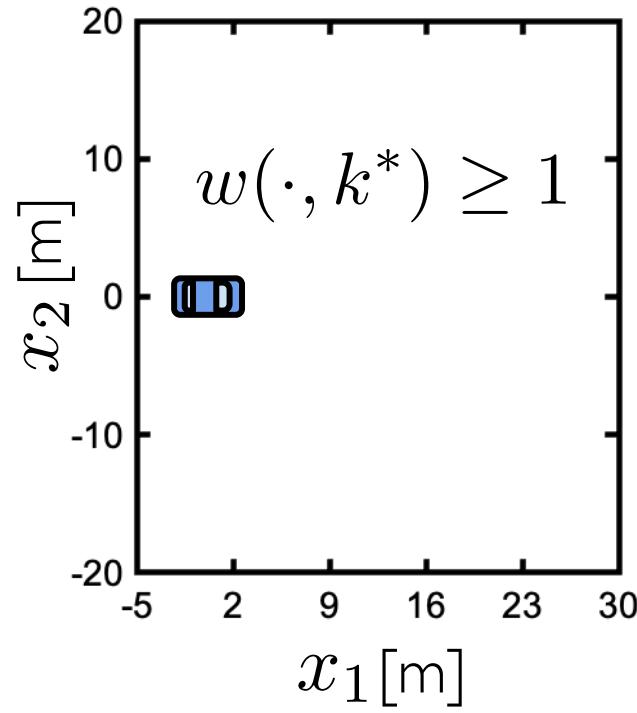
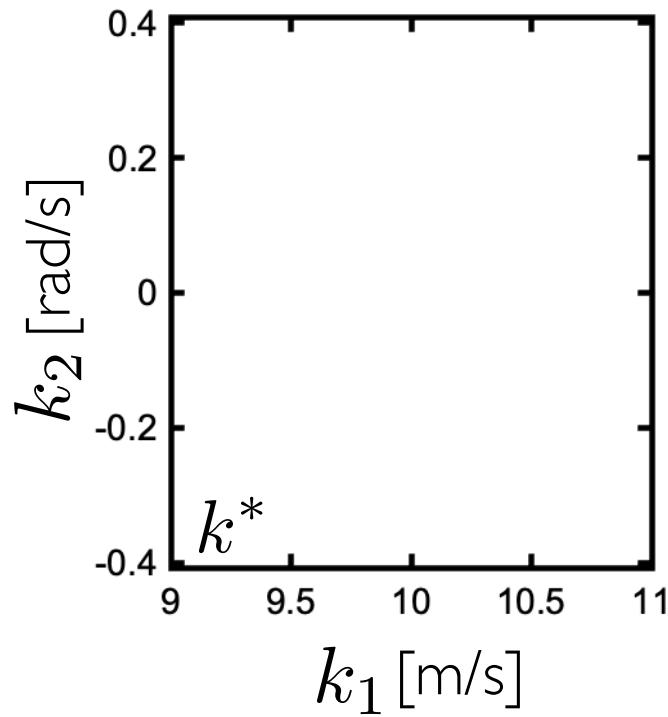
$$w(x, k) + v(t, x, k) - 1 \geq 0$$

$$w(x, k) \geq 0$$

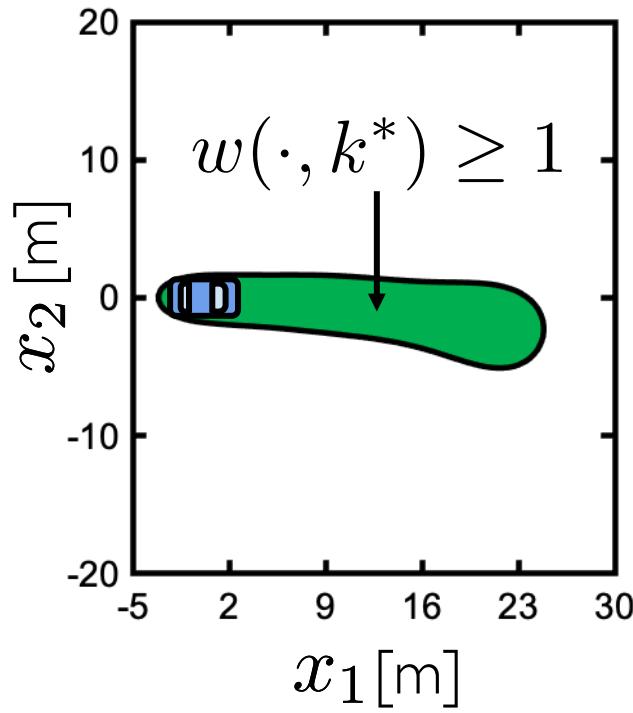
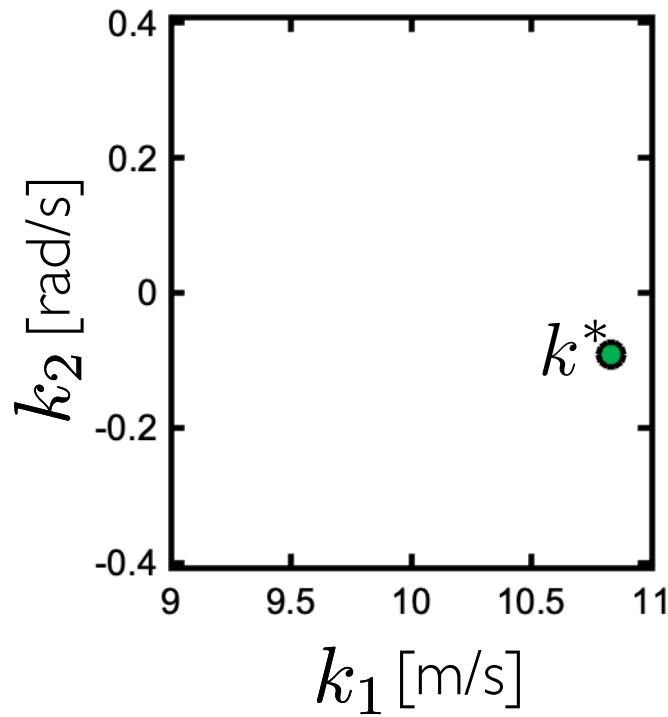
Theorem

$$(x, k) \in \text{FRS} \implies w(x, k) \geq 1$$

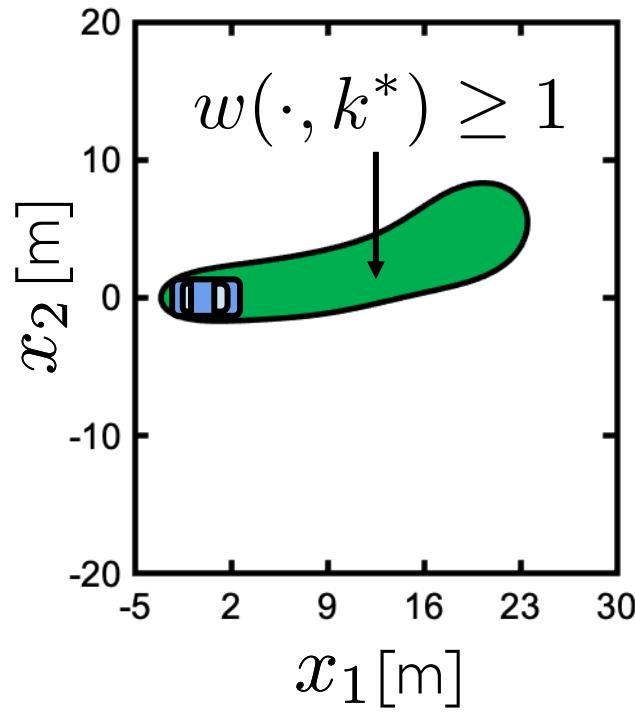
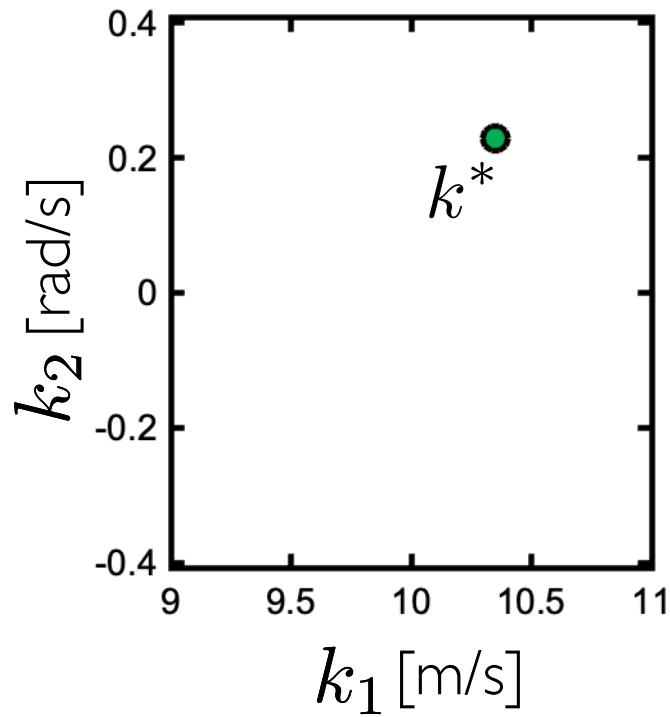
Projection from K to X



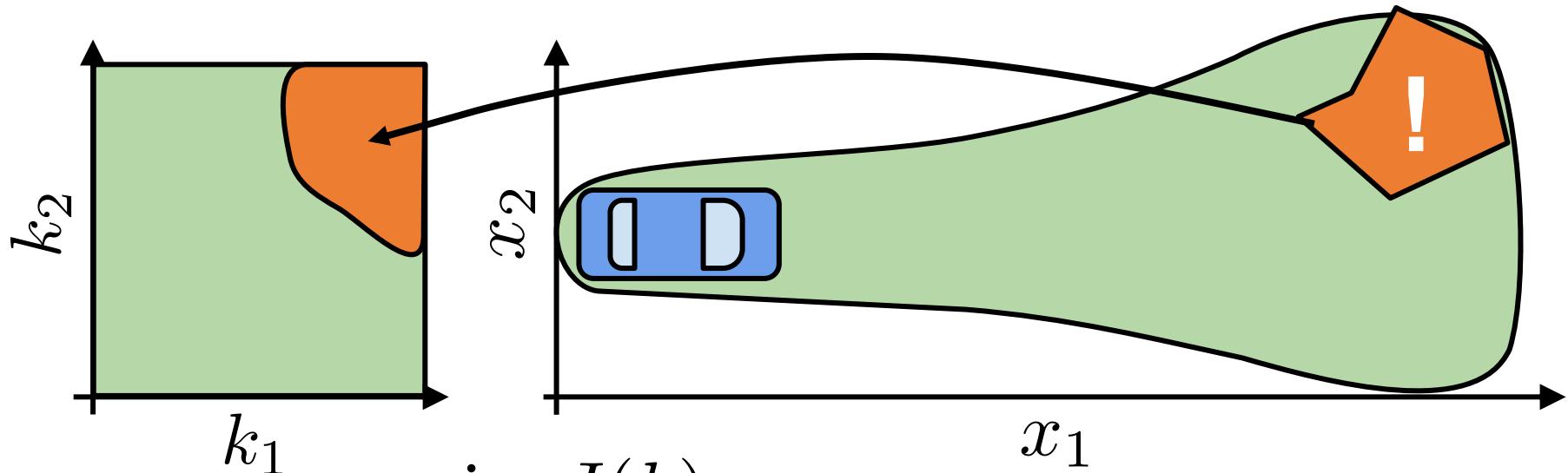
Projection from K to X



Projection from K to X



Goal for Online Computation



$$\min_{k \in K} J(k)$$

s.t. $w(x, k) < 1, \forall x \in \text{obstacle}$

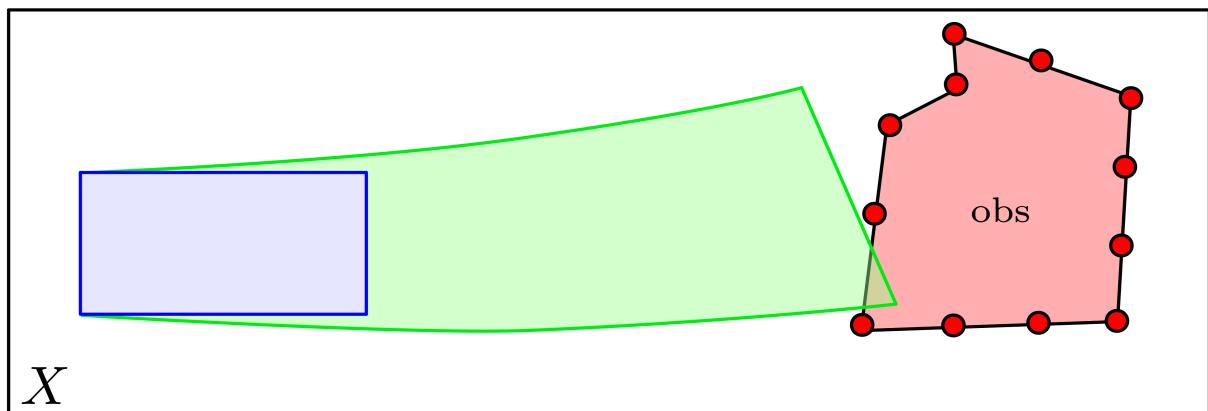
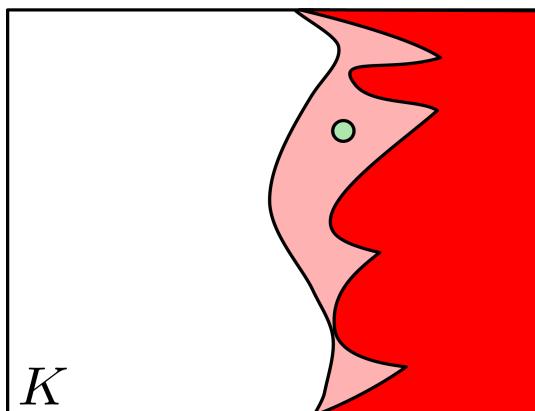
Goal for Online Computation

- Optimize an arbitrary cost function
- Obstacles produce semidefinite constraints

Obstacle Shape	Method	Mean Time [ms]	Std. Dev [ms]
Box	Set Intersection	17,800	1010
Line	Set Intersection	1050	73

$\omega \leftarrow \omega \cup \omega_{\text{new}}$

Obstacle Representations

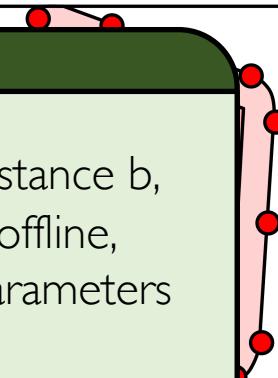


Provably Safe, Obstacle Representations

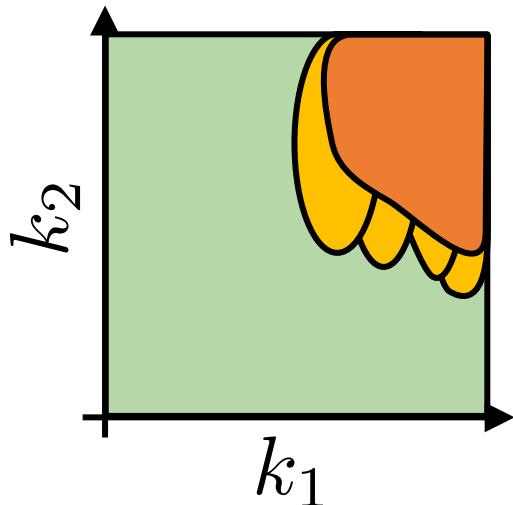
Theorem

Suppose the vehicle is convex and the obstacles are buffered by a distance b , then there exists a point spacing $r > 0$, which can be pre-computed offline, that generates an outer approximation to the set of safe trajectory parameters

K

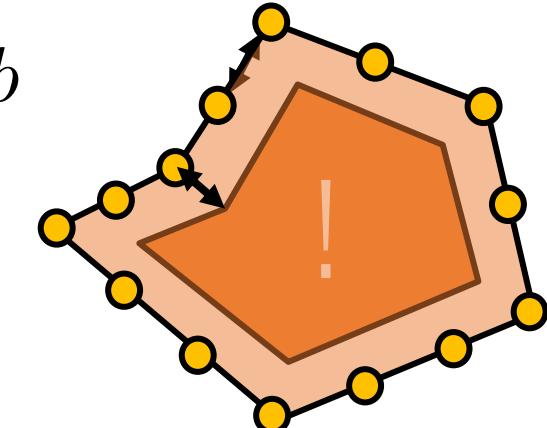
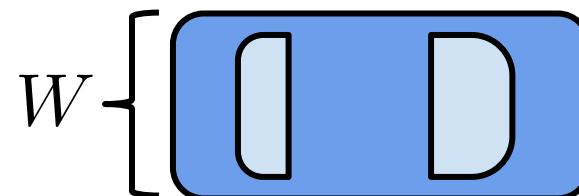


Provably Safe, Obstacle Representations for AVs



Point Spacing $\leq 2b$

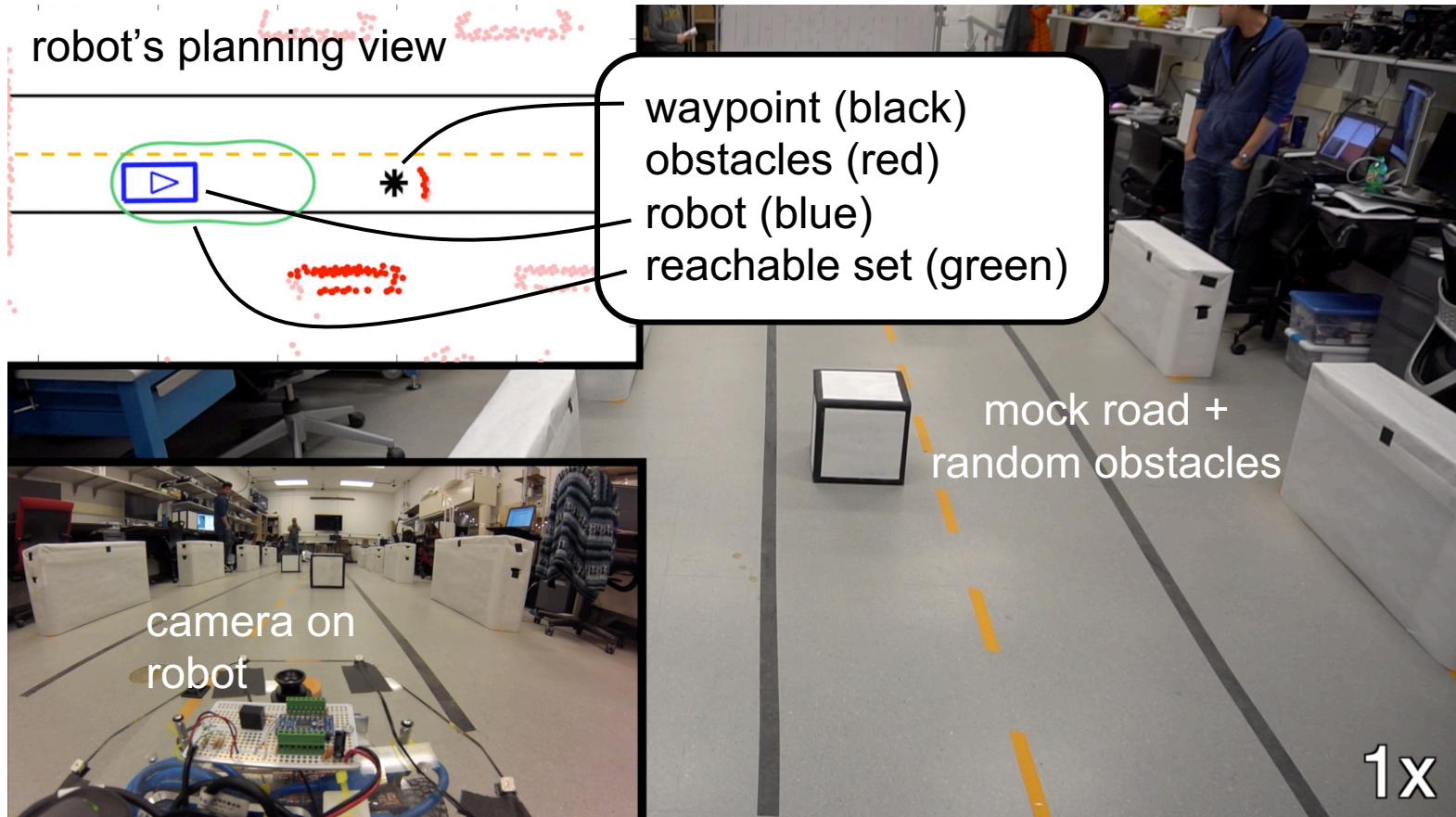
Buffer $b \in (0, \frac{1}{2}W)$



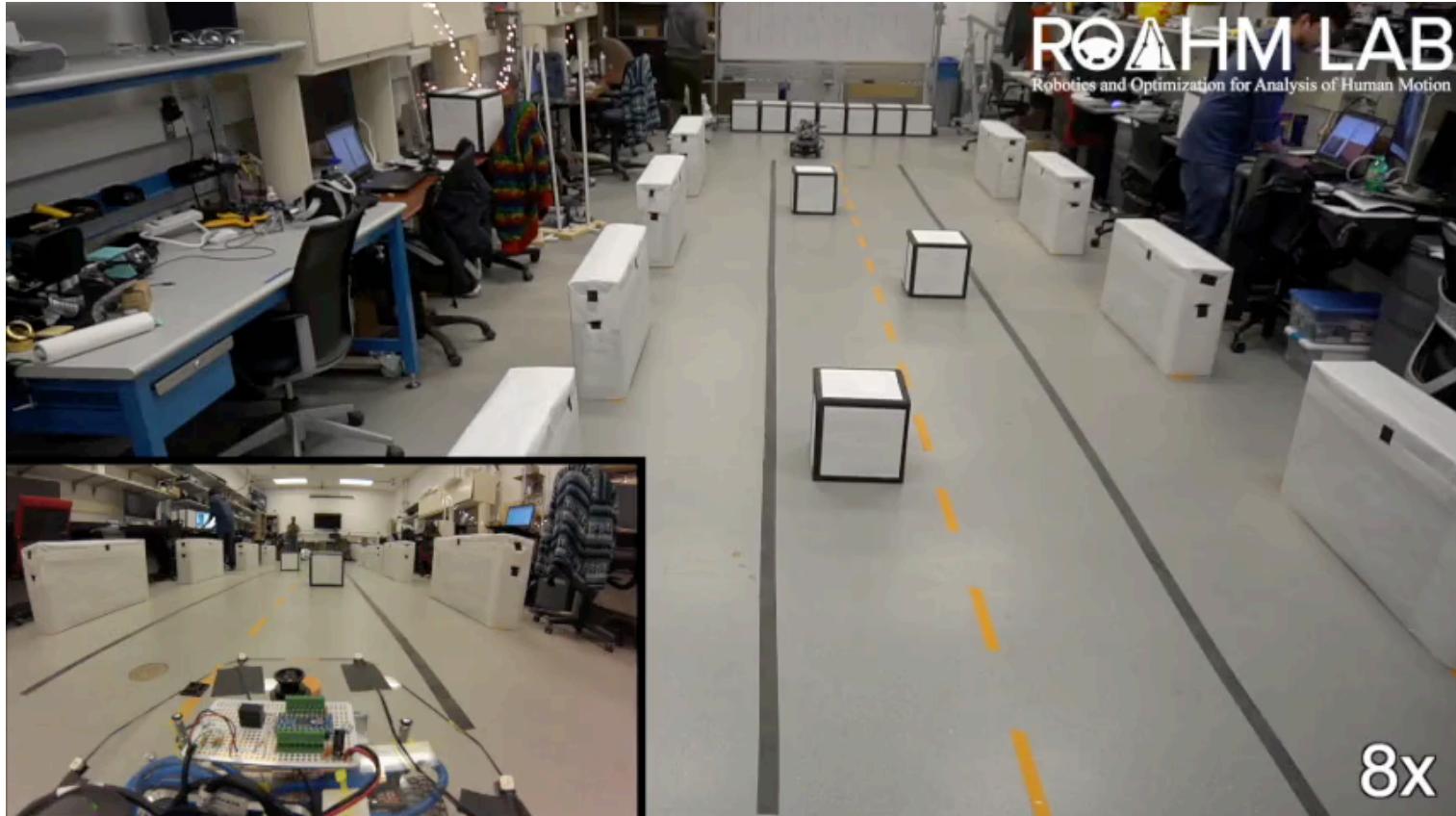
Theorem

If $\forall \bullet \quad w(\bullet, k^*) < 1$, then AV avoids obstacle.

RTD Results – Rover



RTD Results – Rover

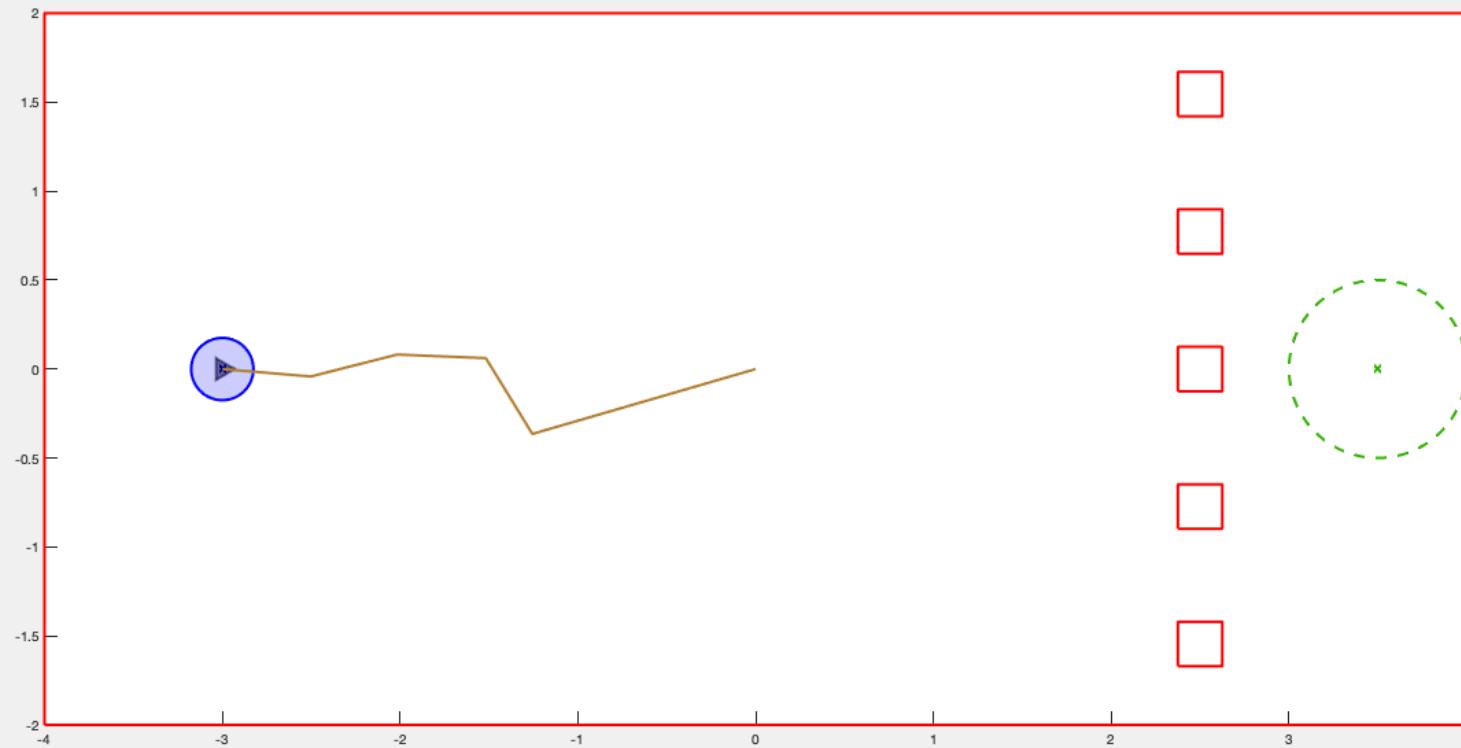


Comparison to Other Planners – Real-Time

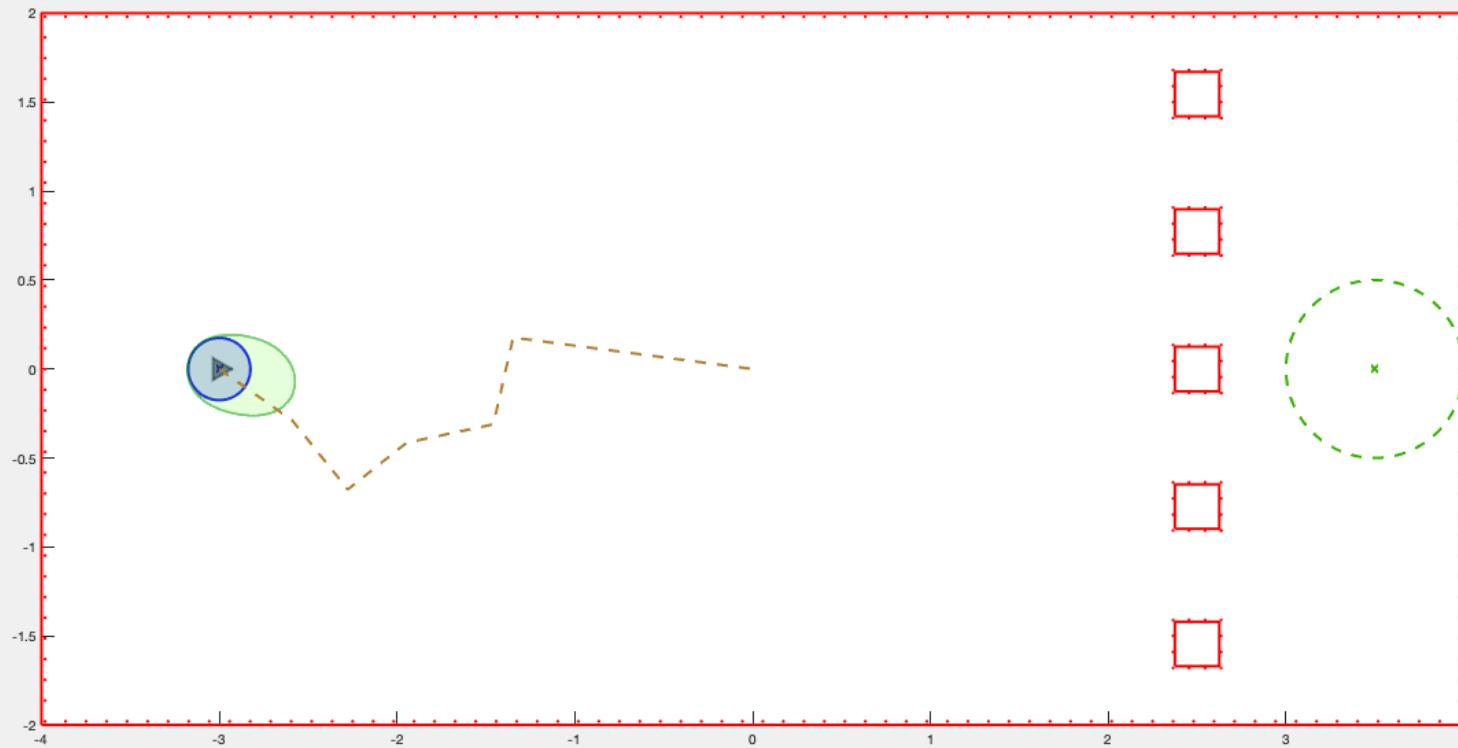
Evaluate real-time ability of planners to get to a goal and avoid randomly generated obstacles over 10k scenarios

τ_{plan} [s]	D_{sense} [m]	Planner	Goals [%]	Crashes [%]
0.5	4.0	RTD	87.4	0.0
		RRT	77.2	6.3
		NMPC	0.0	0.0

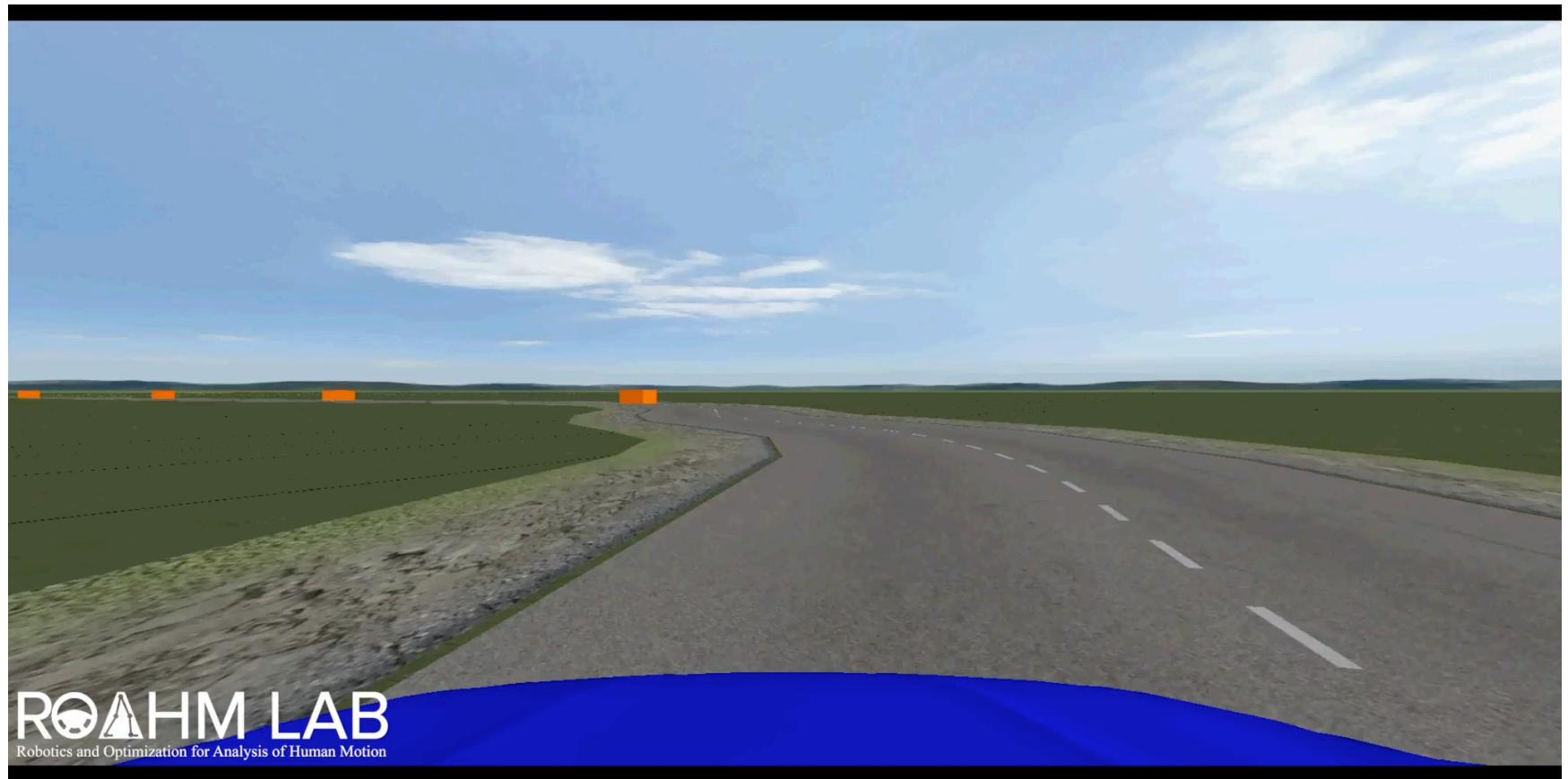
Comparison of FaSTrack to RTD



Comparison of FaSTrack to RTD



CarSim Full Powertrain Experiment



ROAHM LAB

Robotics and Optimization for Analysis of Human Motion

Comparison: 10 trials, $\tau_{\text{plan}} = 0.5\text{s}$

Planner	Avg Planning Time	% of Track Complete		Crashes	Safe Stops
		Avg	Max		

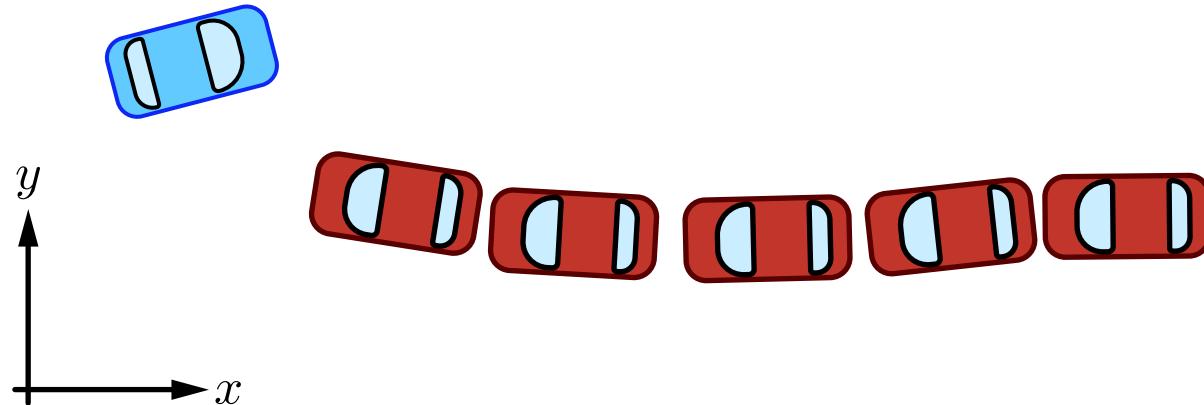
Outline

1. Reachability-based Trajectory Design for Provably Safe, Real-Time Planning for Autonomous Vehicles – STATIC
2. Reachability-based Trajectory Design for Provably Not-at-Fault, Real-Time Planning for Autonomous Vehicles – DYNAMIC
3. Conclusion

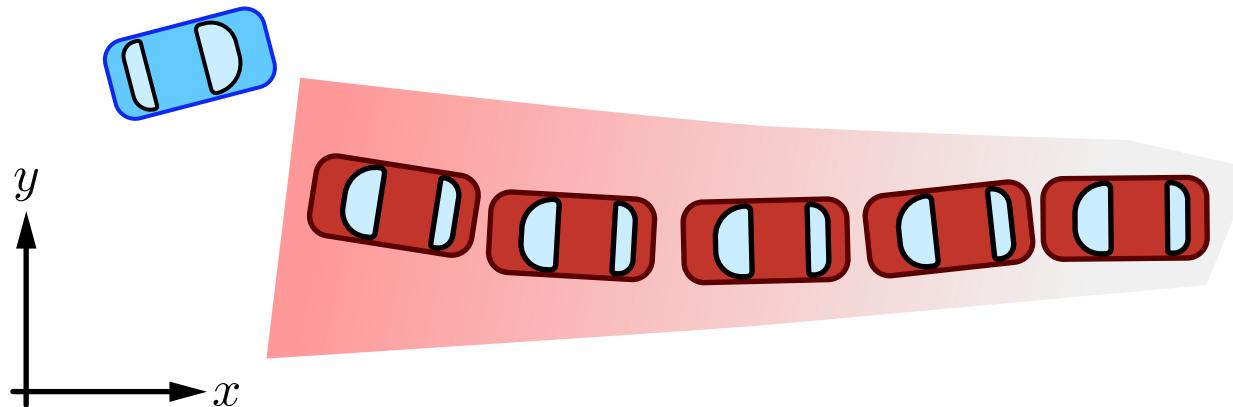
Moving Obstacles



Moving Obstacles



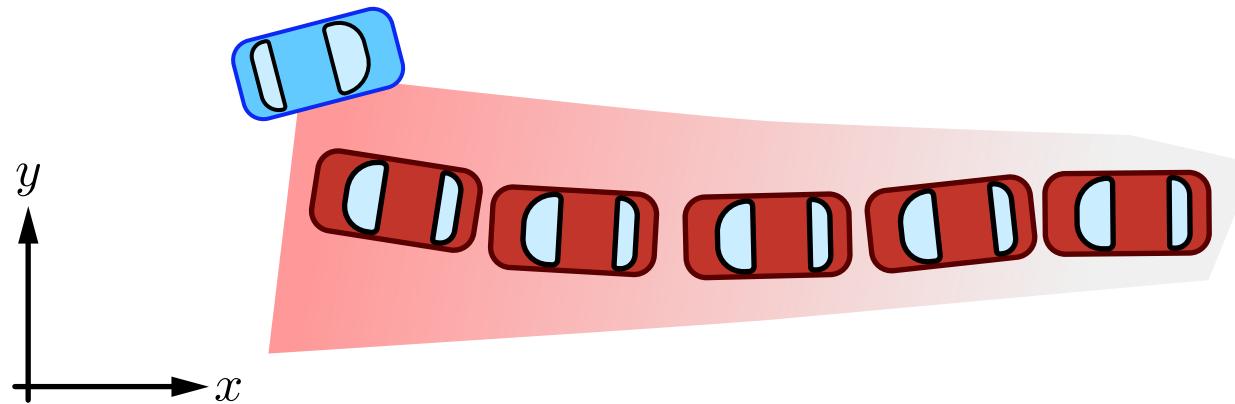
Moving Obstacles



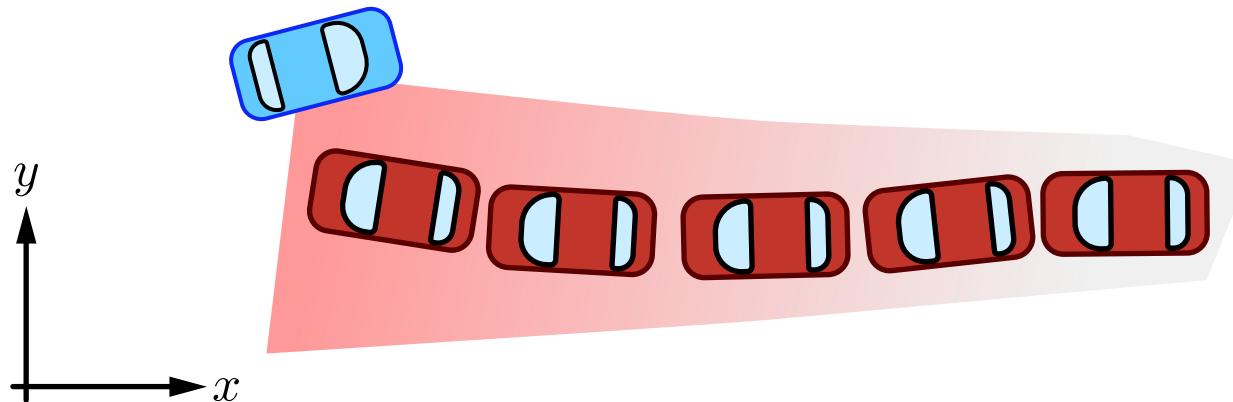
Assumption

The predictions are conservative and contain the true behavior of the obstacles.

Moving Obstacles



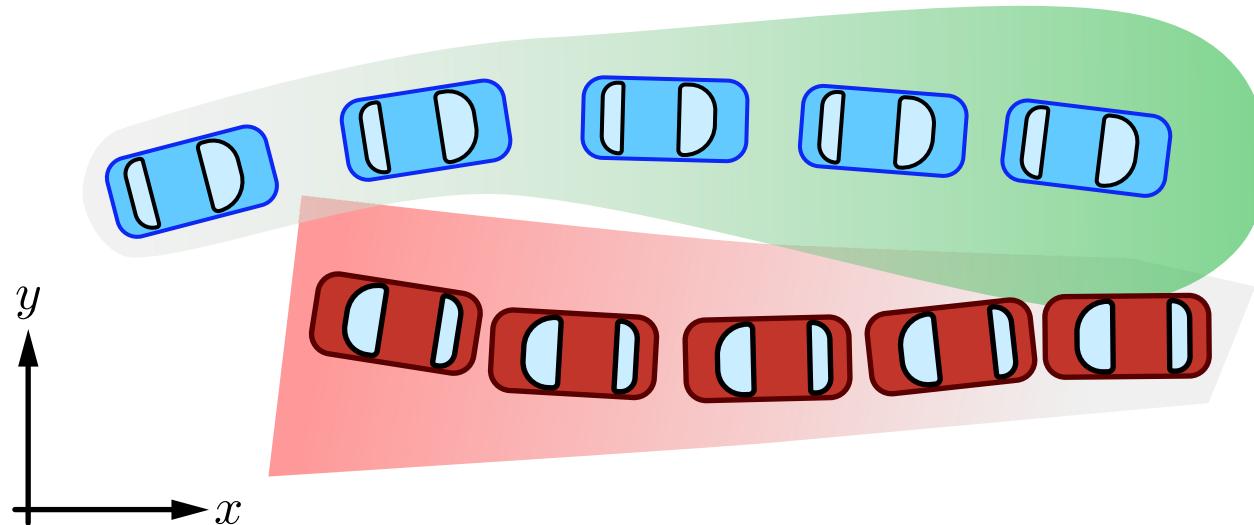
Moving Obstacles



Definition

The AV is not at fault at time t if it is stationary or not intersecting any obstacles.

Real-Time, Provably Not-at-Fault Planning



SOS Reachability (offline)

$$\inf_{w,v,q} \int_{X \times K} w(x,k) d\lambda_{X \times K}$$

s.t. $- \left(\frac{\partial v}{\partial t} + \frac{\partial v}{\partial x} f \right) - q(t, x, k) \geq 0$

$$-v(0, x, k) \geq 0$$

$$q(t, x, k) \pm \left(\frac{\partial v}{\partial t} + \frac{\partial v}{\partial x} g \right) \geq 0$$

$$q(t, x, k) \geq 0$$

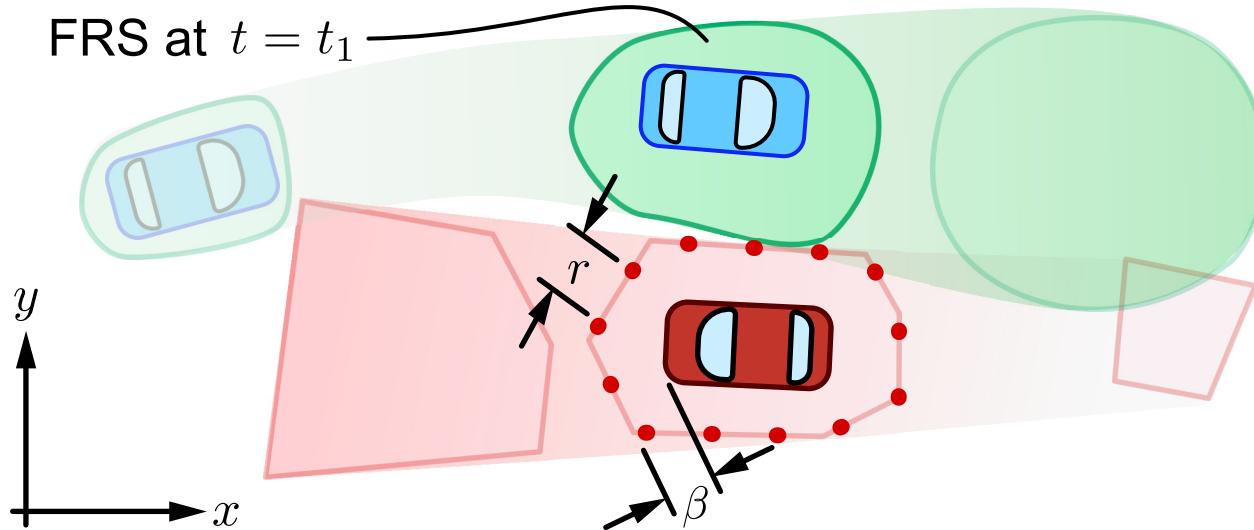
$$w(x, k) + v(t, x, k) - 1 \geq 0$$

$$w(x, k) \geq 0$$

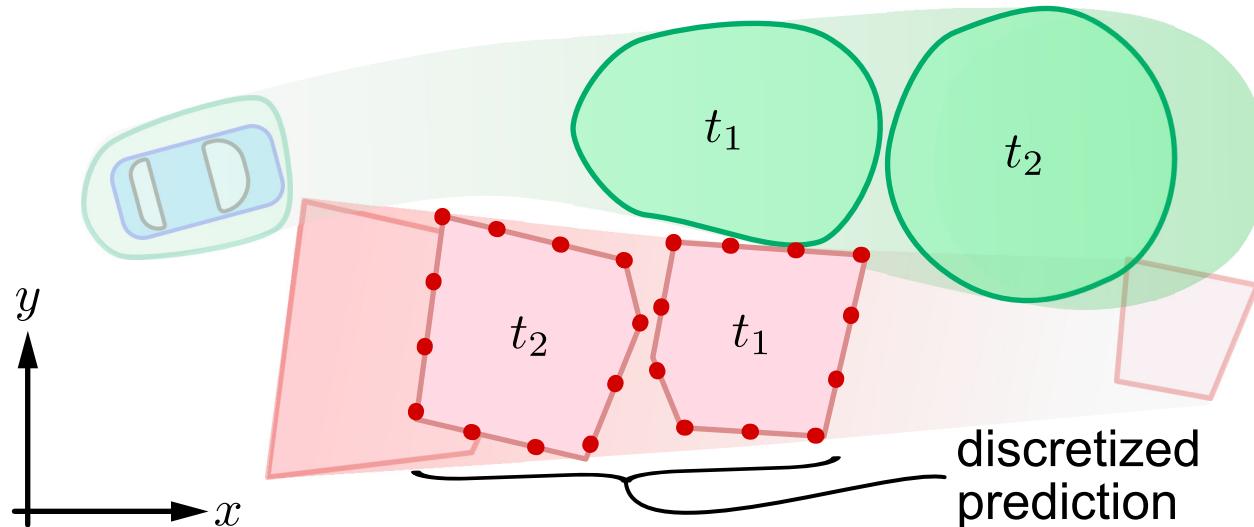
Theorem

$$(t, x, k) \in \text{FRS} \implies v(t, x, k) \leq 0$$

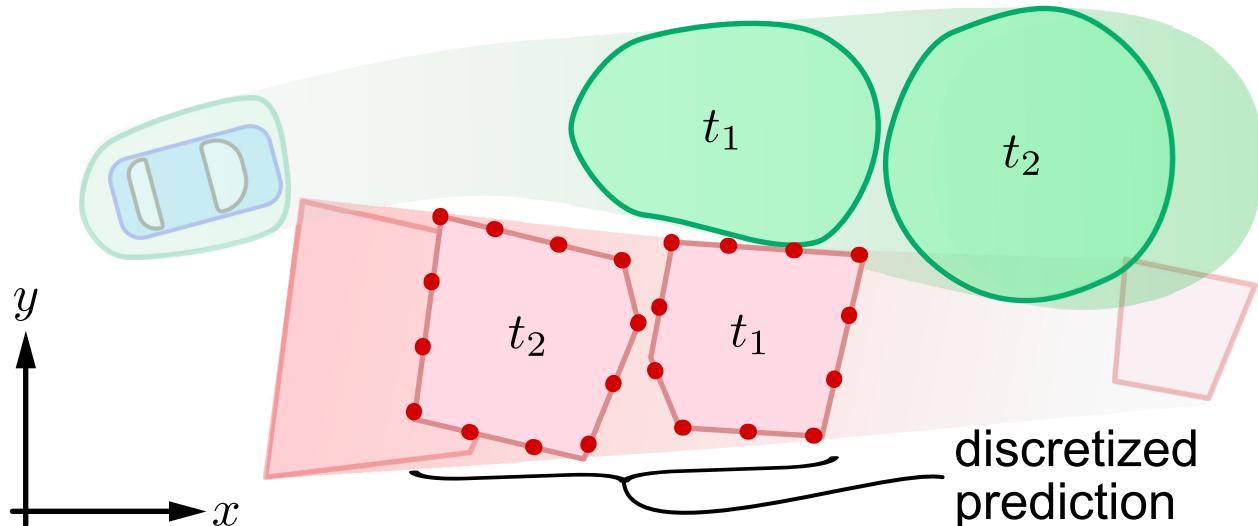
Real-Time, Provably Not-at-Fault Planning



Real-Time, Provably Not-at-Fault Planning



Real-Time, Provably Not-at-Fault Planning



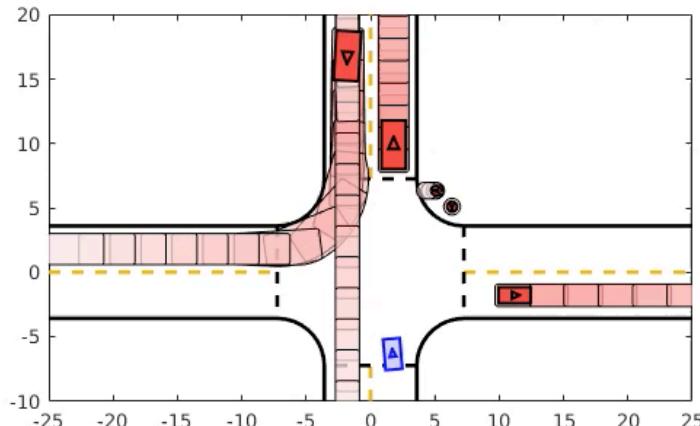
Theorem

Suppose the vehicle is convex, the maximum relative speed between any obstacle and the vehicle is bounded, then there exists a time discretization, which can be pre-computed offline, that generates an outer approximation to the set of safe trajectory parameters.

Real-World, Car-Like Experiment



Comparison: EV Unprotected Left Turns



- 100 trials
- up to 4 cars, 2 pedestrians
- at-fault if stopped in intersection

Planner	At-fault Collisions (%)	Goals (%)	Average Time to Goal (s)	Average Speed (m/s)
Linear MPC	19.0	80.0	14.9	3.35
RTD	0.00	99.0	20.9	2.71

More Comparisons

Other Method	Robot	Crash %	Goal %	RTD Goal %
NMPC (GPOPS-II)	Segway	0.0	0.0	87.4
RRT (Kuwata et al., 2009)	Segway	6.3	77.2	87.4
NMPC (GPOPS-II)	Rover	0.0	0.0	93.1
RRT (Kuwata et al., 2009)	Rover	2.1	97.4	93.1
NMPC (GPOPS-II)	Fusion	0.0	0.0	93.1
RRT (Kuwata et al., 2009)	Fusion	1.0	38.0	100.0
State Lattice (McN., 2010)	Segway	7.9	92.4	100.0
State Lattice (McN., 2010)	EV	17.2	77.3	90.7
Linear MPC	EV	19.0	80.0	99.0
FasTrack (Herbert, 2017)	TurtleBot	0.0	85.3	90.0
CHOMP (Zucker, 2013)	Fetch	18.0	82.0	84.0

IJRR, in press
 ACC '19
 RSS '19
 ITSC '19
 RSS '20

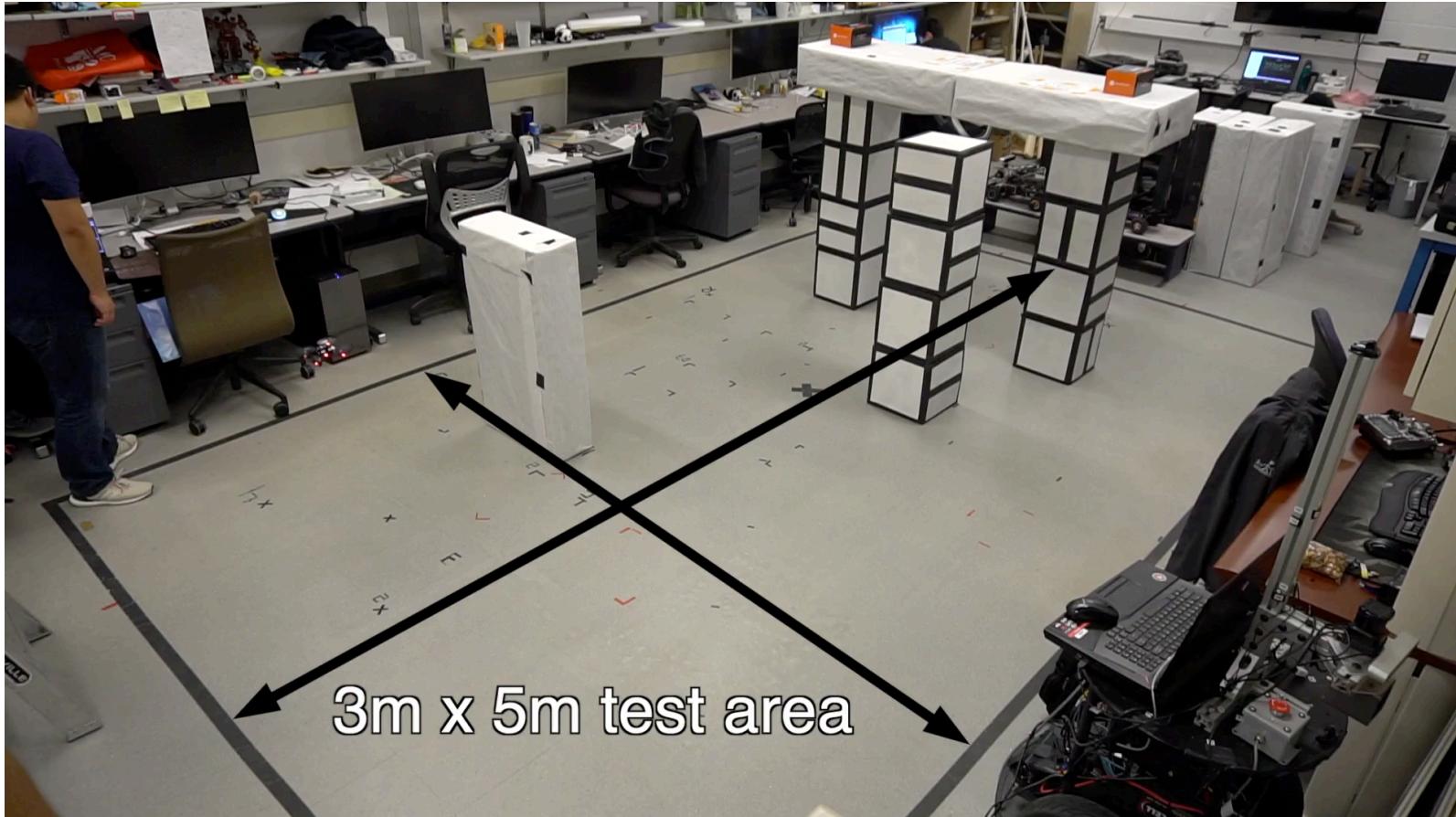
Real-World, Ford Fusion



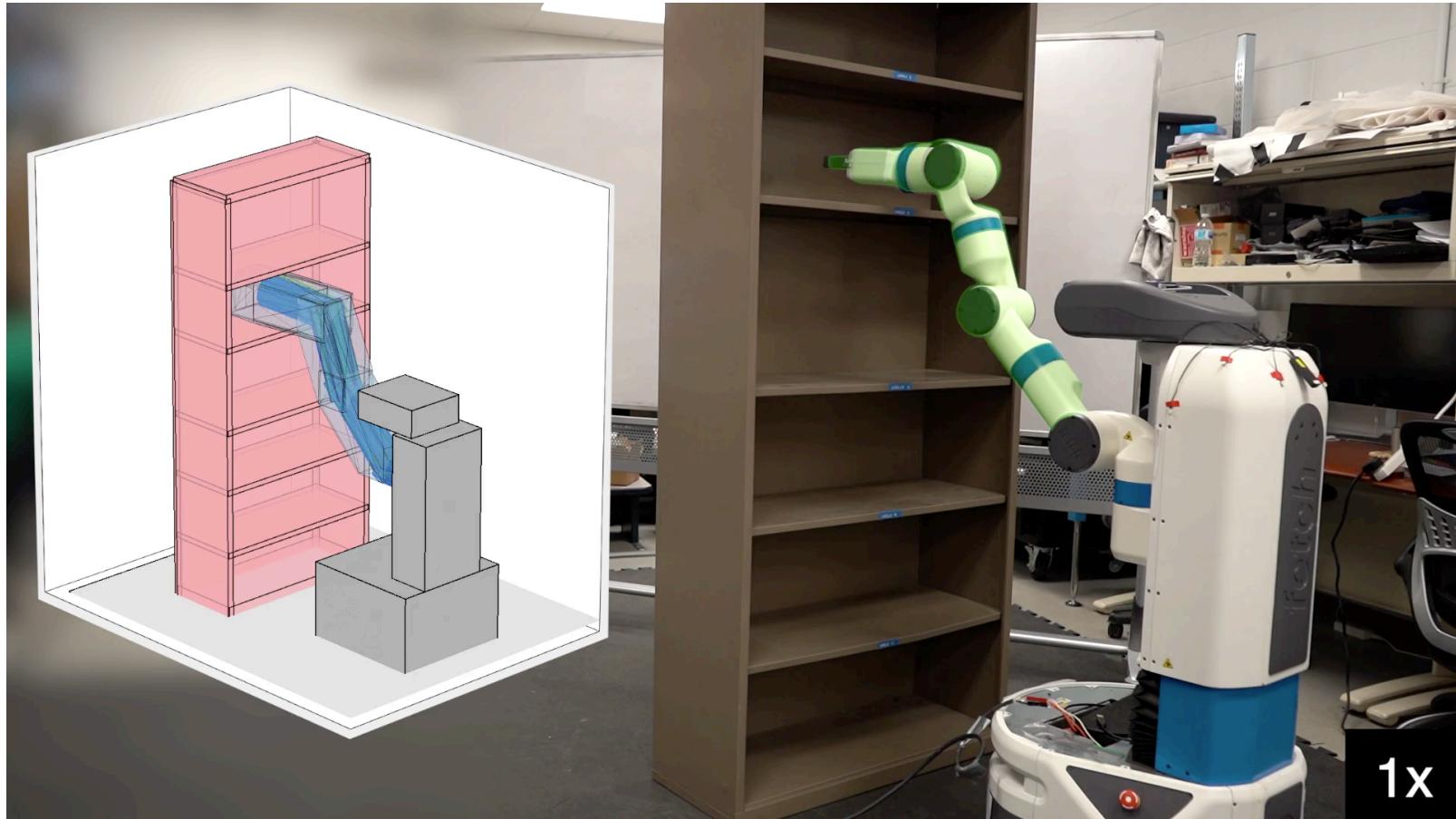
Outline

1. State of the Art in Verified AV Control
2. Reachability-based Trajectory Design for Provably Safe, Real-Time Planning for Autonomous Vehicles – STATIC
3. Reachability-based Trajectory Design for Provably Not-at-Fault, Real-Time Planning for Autonomous Vehicles – DYNAMIC
4. Conclusion

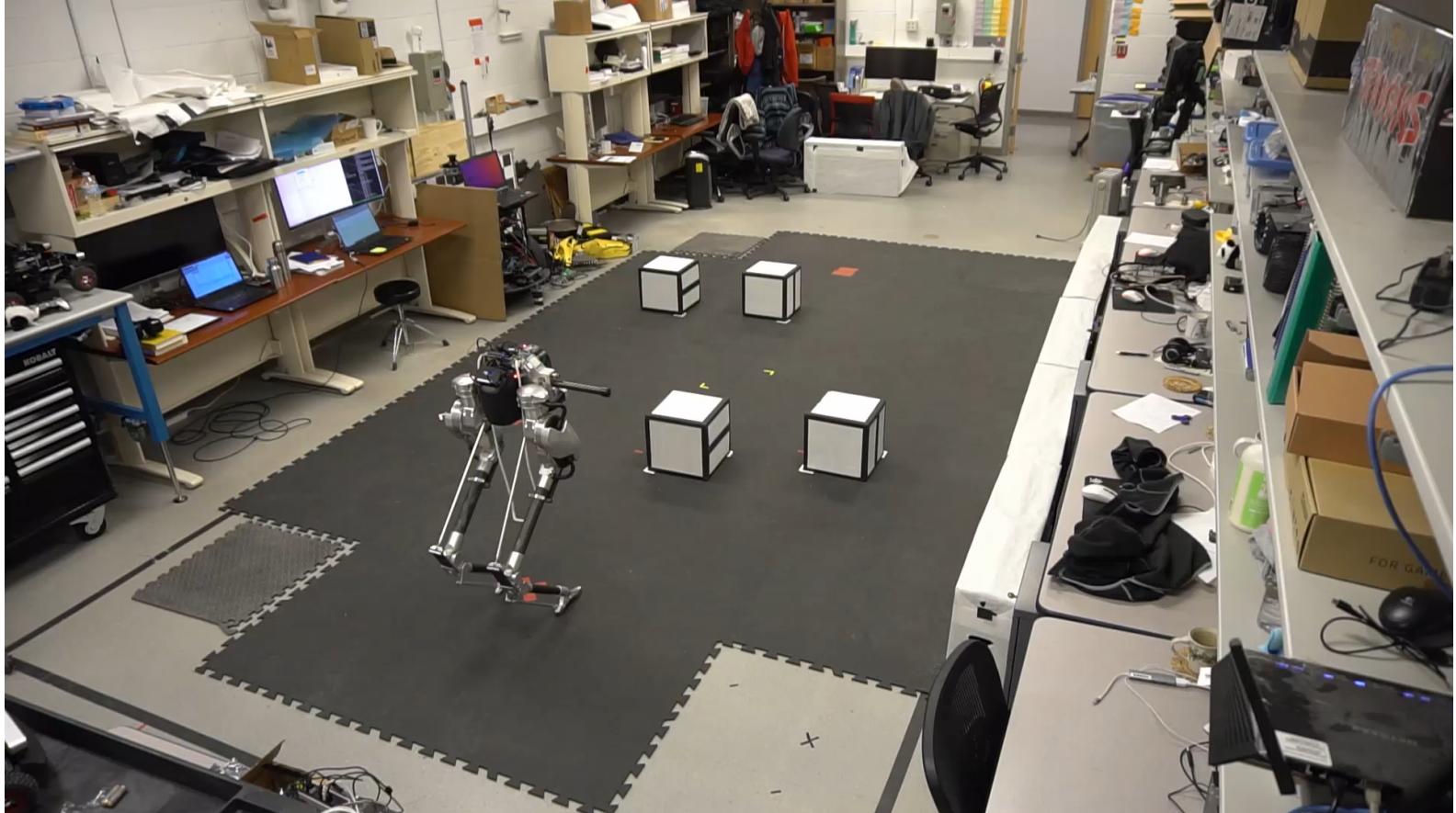
RTD – Quadrotor



RTD – High DOF Manipulator



RTD – Walking Robot





Takeaways and Challenges

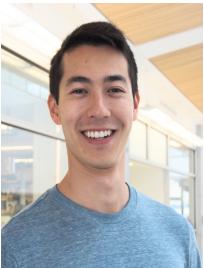
RTD enables collision-free/not-at-fault planning

Variety of hardware platforms and 10M+ simulations

How to verify perception and prediction algorithms?

How to incorporate models of uncertainty?

The Real Automators and Our Sponsors



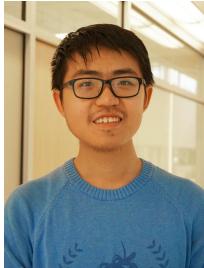
Patrick
Holmes



Shreyas
Kousik



Hannah
Larson



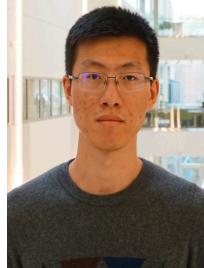
Jinsun Liu



Zehui Lu



Sean Vaskov



Bohao
Zhang



Pengcheng
Zhao



github.com/skousik/RTD_tutorial

github.com/ramvasudevan/arm_planning

github.com/skvaskov/RTD



Takeaways

RTD enables collision-free/not-at-fault planning

Variety of hardware platforms and 10M+ simulations

github.com/skousik/RTD_tutorial

github.com/ramvasudevan/arm_planning

github.com/skvaskov/RTD