

Robust Principal Component Analysis?

Emmanuel Candès



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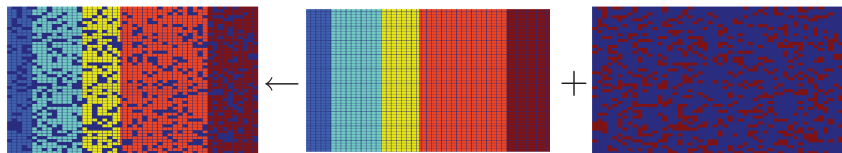
Collaborators

- Xiaodong Li (Stanford)
- Yi Ma (Microsoft Research Asia & UIUC)
- John Wright (Microsoft Research Asia)

Agenda

- A separation problem
- Computer vision applications

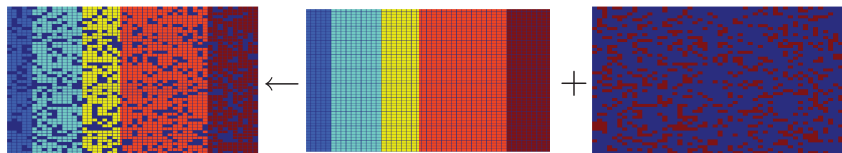
The separation problem



$$M = L_0 + S_0$$

- M : data matrix (observed)
- L_0 : low-rank (unobserved)
- S_0 : sparse (unobserved)

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Problem: can we recover L_0 and S_0 accurately?

Seems daunting but solution would be really great!

Motivation

Classical PCA

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- L_0 : low-rank (unobserved)
- N_0 : (small) perturbation

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Dimensionality reduction (Schmidt 1907, Hotelling 1933)

$$\begin{array}{ll} \text{minimize} & \|M - L\| \\ \text{subject to} & \text{rank}(L) \leq k \end{array}$$

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Solution given by truncated SVD

$$M = U\Sigma V^* = \sum_i \sigma_i u_i v_i^* \quad \Rightarrow \quad L = \sum_{i \leq k} \sigma_i u_i v_i^*$$

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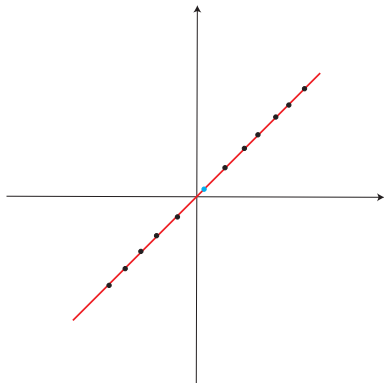
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Fundamental statistical tool: enormous impact

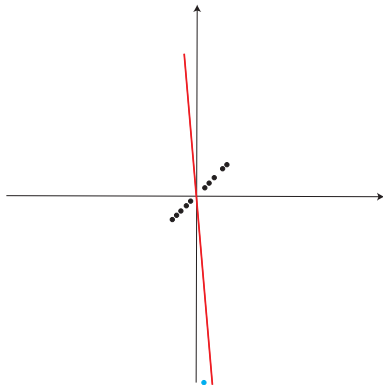
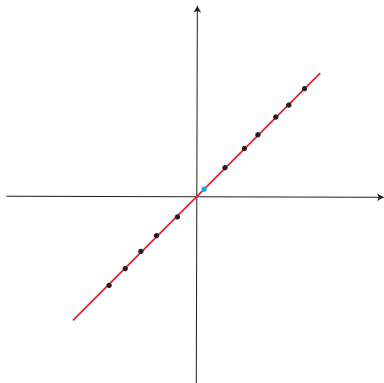
PCA and corruptions/outliers

PCA: very sensitive to outliers



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Breaks down with one (badly) corrupted data point

Robust PCA

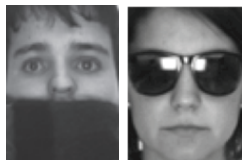
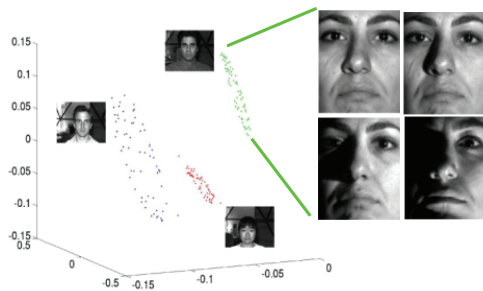
Gross errors frequently occur in many applications

- Image processing
- Web data analysis
- Bioinformatics
- ...
- Occlusions
- Malicious tampering
- Sensor failures
- ...

Important to make PCA robust

- Influence function techniques: Huber; De La Torre and Black
- Multivariate trimming: Gnanadesikan and Kettenring
- Alternating minimization: Ke and Kanade
- Random sampling techniques: Fischler and Bolles
- ...

Occlusions in computer vision



An interesting separation problem

Recover low-rank L_0 and sparse S_0 from

$$M = L_0 + S_0$$

Many applications other than robust PCA: informative component may be

- L_0 (RPCA)
- S_0 (examples to follow)

Video surveillance

Sequence of video frames with a static background



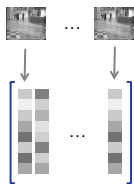
Problem: detect any activity in the foreground

Video surveillance

Sequence of video frames with a static background



Problem: detect any activity in the foreground



RPCA



$$M = L_0 + S_0$$

This is a separation problem!

Ranking and collaborative filtering



Ranking and collaborative filtering



$$M = L_0 + S_0$$

- Available data $M_{ij} : (i, j) \in \Omega_{\text{obs}}$
- L_0 : all users' ratings (what we would like to know)
- S_0 : ratings that have been tampered with

Other applications

- Face recognition
- System identification
- Quantum-state tomography (Gross)
- Graphical modeling with latent variables (Chandrasekaran, Parrilo, Willsky)

Theoretical aspects

Principal Component Pursuit (PCP)

$$M = L_0 + S_0$$

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- S_0 unknown (# of entries $\neq 0$, locations, magnitudes all unknown)

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Recovery via (convex) PCP

$$\begin{array}{ll} \text{minimize} & \|L\|_* + \lambda \|S\|_1 \\ \text{subject to} & L + S = M \end{array}$$

See also Chandrasekaran, Sanghavi, Parrilo, Willsky ('09)

- nuclear norm: $\|L\|_* = \sum_i \sigma_i(L)$ (sum of sing. values)
- ℓ_1 norm: $\|S\|_1 = \sum_{ij} |S_{ij}|$ (sum of abs. values)

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- Nuclear norm heuristics introduced in 90's
- ℓ_1 norm heuristics introduced in 50's

Surprise

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Under broad conditions, solution (\hat{L}, \hat{S}) obeys

$$\hat{L} = L_0, \quad \hat{S} = S_0!$$

When does separation make sense?

M cannot be low-rank and sparse

$$M = \mathbf{e}_1 \mathbf{e}_n^* = \begin{bmatrix} 0 & 0 & \cdots & 0 & 1 \\ 0 & 0 & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \cdots & 0 & 0 \end{bmatrix}$$

Low-rank component cannot be sparse

$$L_0 \in \mathbb{R}^{n \times n} = U\Sigma V^* = \sum_{1 \leq i \leq r} \sigma_i u_i v_i^* \quad r = \text{rank}(L_0)$$

Coherence condition (C. and Recht, '08): $e_i = (0, \dots, 0, 1, 0, \dots, 0)$

$$\|U^* e_i\|^2 \leq \frac{\mu r}{n} \quad \|V^* e_i\|^2 \leq \frac{\mu r}{n}$$

and

$$|UV^*|_{ij}^2 \leq \frac{\mu r}{n^2}$$

Roughly: singular vectors (PC's) are not sparse/spiky

What if the sparse component has low-rank?

Example: first column of S_0 is that of L_0

$$S_0 = \begin{bmatrix} * & 0 & \cdots & 0 & 0 \\ * & 0 & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ * & 0 & \cdots & 0 & 0 \end{bmatrix} \Rightarrow M_0 = L_0 - S_0 = \begin{bmatrix} 0 & * & \cdots & * & * \\ 0 & * & \cdots & * & * \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & * & \cdots & * & * \end{bmatrix}$$

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Sparsity pattern will be assumed (uniform) random

Main result: $M = L_0 + S_0$

Theorem

- L_0 is $n \times n$ of $\text{rank}(L_0) \leq \rho_r n \mu^{-1} (\log n)^{-2}$
- S_0 is $n \times n$, random sparsity pattern of cardinality $m \leq \rho_s n^2$

Then with probability $1 - O(n^{-10})$, PCP with $\lambda = 1/\sqrt{n}$ is exact:

$$\hat{L} = L_0, \quad \hat{S} = S_0$$

Same conclusion for rectangular matrices with $\lambda = 1/\sqrt{\max \dim}$

- Exact
 - whatever the magnitudes of L_0 !
 - whatever the magnitudes of S_0 !
- **No tuning parameter!**

Can achieve stronger probabilities of success, e. g. $1 - O(n^{-\beta})$, $\beta > 0$

Connections with matrix completion (MC)

Recover a (low-rank) matrix from a subset of its entries

- C. and Recht ('08)
- C. and Tao ('09)
- Keshavan, Montanari and Oh ('09)
- Mazumder, Hastie and Tibshirani ('09)
- Different problem: Recht, Fazel and Parrilo ('07)
- Many others

$$\begin{bmatrix} \times & ? & ? & ? & \times & ? \\ ? & ? & \times & \times & ? & ? \\ \times & ? & ? & \times & ? & ? \\ ? & ? & \times & ? & ? & \times \\ \times & ? & ? & ? & ? & ? \\ ? & ? & \times & \times & ? & ? \end{bmatrix}$$

Connections with matrix completion (MC)

minimize $\|L\|_*$
subject to $L_{ij} = L_{ij}^0 \quad (i, j) \in \Omega_{\text{obs}}$

\times	?	?	?	\times	?
?	?	\times	\times	?	?
\times	?	?	\times	?	?
?	?	\times	?	?	\times
\times	?	?	?	?	?
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×	?	?	?	×	?
?	?	×	×	?	?
×	?	?	×	?	?
?	?	×	?	?	×
×	?	?	?	?	?
?	?	×	×	?	?

Theorem (C. and Tao '09 improving C. and Recht '08)

- $\text{rank}(L_0) = r$ and L_0 as before
- Ω_{obs} random set of size m

Solution to SDP is exact with probability at least $1 - n^{-10}$ if

$$m \gtrsim \mu nr \log^a n \quad a \leq 6$$

Gross' near-optimal improvement

$$m \gtrsim \mu nr \log^2 n$$

Connections with matrix completion (MC)

Missing vs. corrupted data

$$\begin{bmatrix} \times & ? & ? & ? & \times & ? \\ ? & ? & \times & \times & ? & ? \\ \times & ? & ? & \times & ? & ? \\ ? & ? & \times & ? & ? & \times \\ \times & ? & ? & ? & ? & ? \\ ? & ? & \times & \times & ? & ? \end{bmatrix}$$

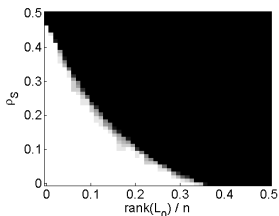
MC: missing

$$\begin{bmatrix} \times & \times & \times & \times & \times & \times \\ \times & \times & \times & \times & \times & \times \\ \times & \times & \times & \times & \times & \times \\ \times & \times & \times & \times & \times & \times \\ \times & \times & \times & \times & \times & \times \\ \times & \times & \times & \times & \times & \times \end{bmatrix}$$

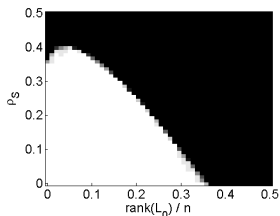
RPCA: corrupted

Harder to detect and correct than to fill in

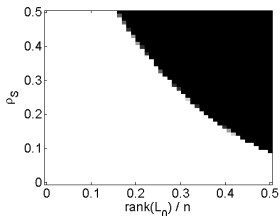
Phase transitions in probability of success



(a) PCP, Random Signs



(b) PCP, Coherent Signs



(c) Matrix Completion

$L_0 = XY^*$ is a product of independent $n \times r$ i.i.d. $\mathcal{N}(0, 1/n)$ matrices

Contemporary result: Chandrasekaran, Sanghavi, Parrilo, Willsky ('09)

Deterministic conditions for PCP to succeed

- $T(L_0)$: span of all matrices with row space included in that of L_0 or with col. space included in that of L_0

$$\xi(L_0) = \sup_{N \in T(L_0): \|N\| \leq 1} \|N\|_\infty$$

- $\Omega(S_0)$: span of all matrices with support included in that of S_0

$$\nu(S_0) = \sup_{N \in \Omega(S_0): \|N\|_\infty \leq 1} \|N\|$$

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- $\Omega(S_0)$: span of all matrices with support included in that of S_0

$$\nu(S_0) = \sup_{N \in \Omega(S_0): \|N\|_\infty \leq 1} \|N\|$$

Then PCP succeeds *for some* λ if

$$\xi(L_0) \nu(S_0) \leq 1/6$$

Comparison for random sparsity patterns

Corollary: correct recovery if

$$\text{max number of corruptions per col.} \times \sqrt{\mu r/n} < 1/12$$

so fraction of corrupted entries must obey

$$\rho_s \leq \frac{1}{12} \sqrt{\frac{1}{\mu nr}}$$

Accommodate only vanishing fractions – even for rank-1 matrices

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Significant differences

- models, proofs: not much in common
- selection of λ

Matrix completion from grossly corrupted data

Entries may be both **corrupted** and **missing**

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$$\begin{array}{ll} \text{(PCP)} & \text{minimize} \quad \|L\|_* + \lambda \|S\|_1 \\ & \text{subject to} \quad L_{ij} + S_{ij} = M_{ij}, (i, j) \in \Omega_{\text{obs}} \end{array}$$

Ω_{obs} locations of observed entries

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Ω_{obs} locations of observed entries

Theorem

- L_0 is $n \times n$ as before, $\text{rank}(L_0) \leq \rho_r n \mu^{-1} (\log n)^{-2}$
- Ω_{obs} random set of size^a $m = 0.1n^2$
- each observed entry is corrupted with probability $\tau \leq \tau_s$

Then with probability $1 - O(n^{-10})$, PCP with $\lambda = 1/\sqrt{0.1n}$ is exact:

$$\hat{L} = L_0$$

Same conclusion for rectangular matrices with $\lambda = 1/\sqrt{0.1 \max \dim}$

^amissing fraction is arbitrary

Simultaneous completion and correction!

A cute thing

If no corruption \rightarrow MC problem

- MC: perfect recovery via

$$\begin{array}{ll} \text{minimize} & \|L\|_* \\ \text{subject to} & L_{ij} = L_{ij}^0, (i, j) \in \Omega_{\text{obs}} \end{array}$$

- PCP

$$\begin{array}{ll} \text{minimize} & \|L\|_* + \frac{1}{\sqrt{n}} \|S\|_1 \\ \text{subject to} & L_{ij} + S_{ij} = L_{ij}^0, (i, j) \in \Omega_{\text{obs}} \end{array}$$

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Same answer! $\hat{S} = 0$

Methods of Proof

Find a dual variable certifying that (L_0, S_0) is solution to PCP

Existence is a deep question in probability theory

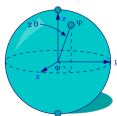
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Existence is a deep question in probability theory

- Tools from Banach space theory (Rudelson's lemma, concentration of measure, noncommutative Khintchine inequality, ...)
- Arsenal of techniques developed for matrix completion (C. and Recht, 08)
- Important role played by Gross' golfing scheme ('09)

Quantum-state tomography



- k spin-1/2 system in an *unknown* quantum state $M \in \mathbb{C}^{n \times n}$ (density matrix)

$$n = 2^k, \quad \text{trace}(M) = 1, \quad M \succcurlyeq 0$$

- Quantum measurements (data)

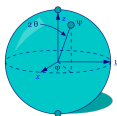
$$\mathbb{E}[\text{measurement with observable } A_j] = \langle A_j, M \rangle = \text{trace}(A_j^* M)$$

e.g. $\{A_j\}$: tensor Pauli matrices

Q? Can we reduce # measurements by using the structure of special classes of quantum states?

- pure state \rightarrow **rank**(M) = 1
- interesting mixed states \rightarrow (**approx**) **low rank**

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A. **Yes**. Sample in proportion to the rank of the quantum state (Gross 09)

Computational aspects and simulations

Computational issues

Wish to solve the SDP

$$\begin{array}{ll} \text{minimize} & \|L\|_* + \lambda \|S\|_1 \\ \text{subject to} & L + S = M \end{array}$$

- Off-the-shelf algorithms (SDPT3, SeDuMi) need $n < 80,100$
- Customized IPMs don't do much better

Have developed a simple and scalable algorithm via the Alternating Direction Method of Multipliers (ADMM)

Empirical performance II

n	$\text{rank}(L_0)$	$\ S_0\ _0$	$\text{rank}(\hat{L})$	$\ \hat{S}\ _0$	$\frac{\ \hat{L}-L_0\ _F}{\ L_0\ _F}$	# SVD	Time(s)
500	25	12,500	25	12,500	1.1×10^{-6}	16	2.9
1,000	50	50,000	50	50,000	1.2×10^{-6}	16	12.4
2,000	100	200,000	100	200,000	1.2×10^{-6}	16	61.8
3,000	250	450,000	250	450,000	2.3×10^{-6}	15	185.2

$$\text{rank}(L_0) = 0.05 \times n, \|S_0\|_0 = 0.05 \times n^2.$$

n	$\text{rank}(L_0)$	$\ S_0\ _0$	$\text{rank}(\hat{L})$	$\ \hat{S}\ _0$	$\frac{\ \hat{L}-L_0\ _F}{\ L_0\ _F}$	# SVD	Time(s)
500	25	25,000	25	25,000	1.2×10^{-6}	17	4.0
1,000	50	100,000	50	100,000	2.4×10^{-6}	16	13.7
2,000	100	400,000	100	400,000	2.4×10^{-6}	16	64.5
3,000	150	900,000	150	900,000	2.5×10^{-6}	16	191.0

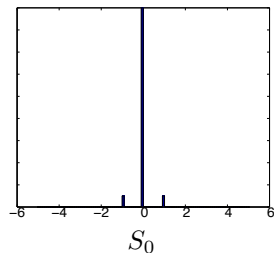
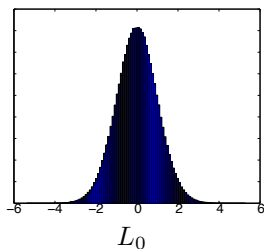
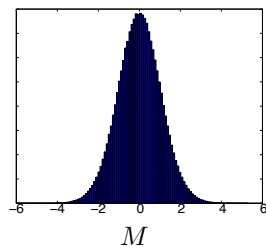
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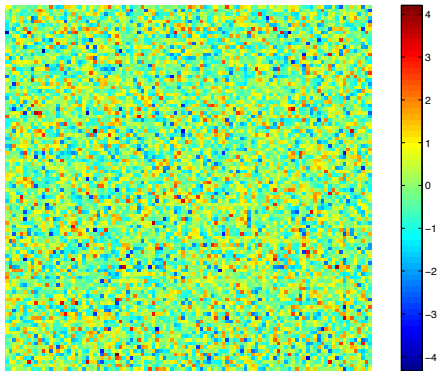
Computational cost higher than classical PCA but not by a large factor!

Empirical performance: Chiara's example

Rank- r matrix $L_0 = \frac{1}{\sqrt{r}} X_{n \times r} Y_{r \times n}$: X, Y independent $\mathcal{N}(0, 1)$ entries

Sparse component S_0 : random support + indep. symmetric ± 1 Bernoullis

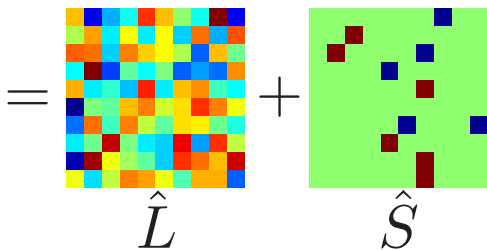
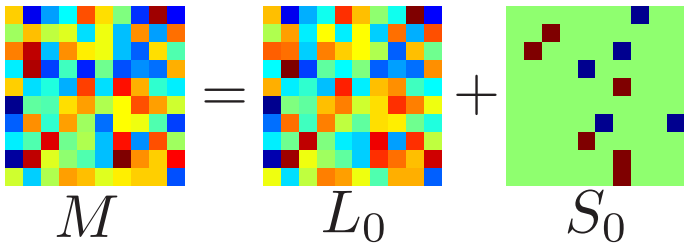


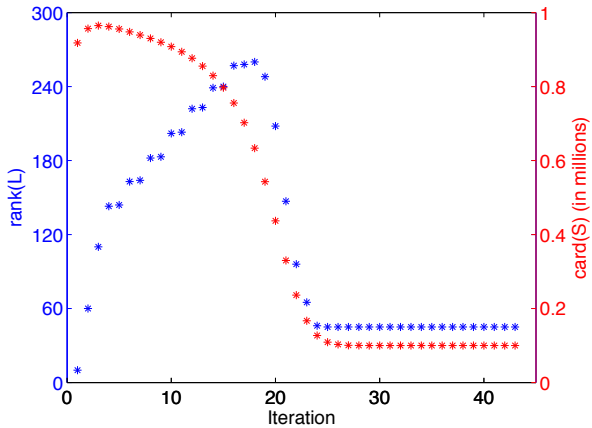


M

$$M = L_0 + S_0$$

The image illustrates the decomposition of a matrix M into two matrices, L_0 and S_0 . Matrix M is a 10x10 grid of multi-colored pixels. Matrix L_0 is a 10x10 grid of multi-colored pixels, similar to M but with a different distribution. Matrix S_0 is a 10x10 grid with a light green background and scattered dark blue and dark red pixels. An equals sign is between M and L_0 , and a plus sign is between L_0 and S_0 .





Some applications

- Many applications
- Today, applications in computer vision

Application to video surveillance

Sequence of 200 video frames (144×172 pixels) with a static background

Problem: detect any activity in the foreground



Background modeling from surveillance video, I



(a) Original

(b) Low-rank \hat{L}

(c) Sparse \hat{S}

(d) Low-rank \hat{L}

(e) Sparse \hat{S}

PCP

Alternating minimization

Alternating minimization of an M-estimator (De La Torre and Black, '03)

Background modeling from surveillance video, II



(a) Original

(b) Low-rank \hat{L}

(c) Sparse \hat{S}

(d) Low-rank \hat{L}

(e) Sparse \hat{S}

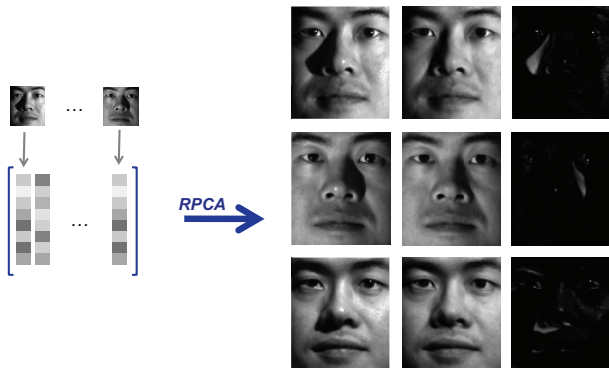
PCP

Alternating minimization

Three frames from a 250 frame sequence taken in a lobby, with varying illumination (Li et al., '04).

Removing shadows and specularities from face images

Sequence of 58 images (192×168) under different illumination conditions



Removing shadows and specularities from face images



(a) M

(b) \hat{L}

(c) \hat{S}

(a) M

(b) \hat{L}

(c) \hat{S}

Corrections of specularities in the eyes, shadows, brightness saturation, ...

APPLICATIONS – *Repairing vintage movies*

Original *D*



Corruptions

Frame 1

Repaired *A*



480 × 620 pixels

APPLICATIONS – *Repairing vintage movies*

Original *D*



Corruptions

Repaired *A*



Frame 2

APPLICATIONS – *Repairing vintage movies*

Original *D*



Corruptions

Repaired *A*



Frame 3

APPLICATIONS – *Repairing vintage movies*

Original *D*



Corruptions

Repaired *A*



Frame 4

APPLICATIONS – *Repairing vintage movies*

Original *D*



Repaired *A*



Corruptions

Frame 5

APPLICATIONS – *Repairing vintage movies*

Original *D*



Repaired *A*



Corruptions

Frame 6

APPLICATIONS – *Repairing vintage movies*

Original *D*



Repaired *A*



Corruptions

Frame 7

Robust batch image alignment (Ma et al.)

- *Input*: M corrupted and misaligned batch of images (data)
- *Output*: L aligned low-rank images; S sparse errors

$$\text{(Model)} \quad M \circ \tau = L_0 + S_0$$

τ : parametric deformation (rigid, affine, projective)

Robust batch image alignment (Ma et al.)

- *Input*: M corrupted and misaligned batch of images (data)
- *Output*: L aligned low-rank images; S sparse errors

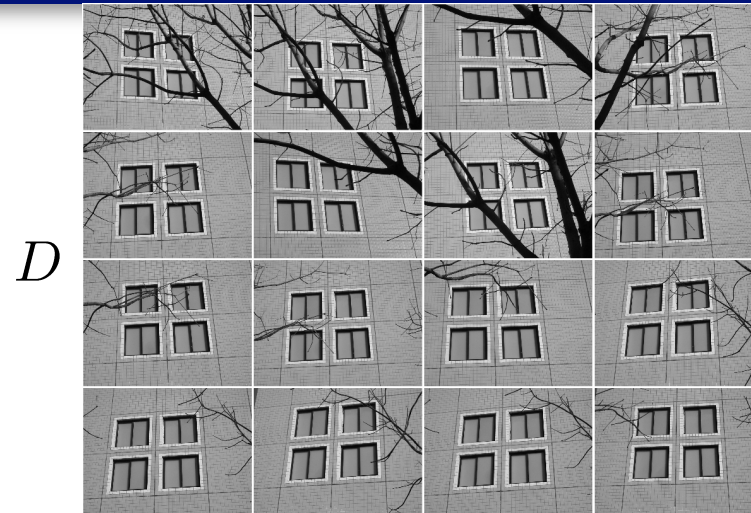
$$\text{(Model)} \quad M \circ \tau = L_0 + S_0$$

τ : parametric deformation (rigid, affine, projective)

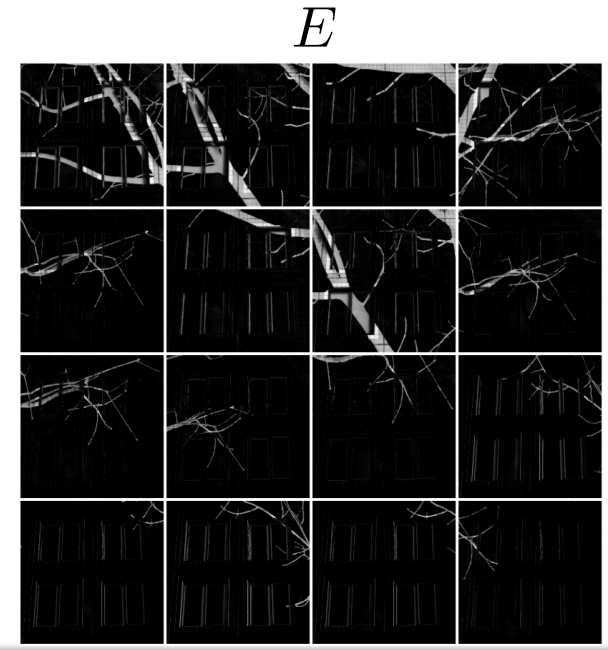
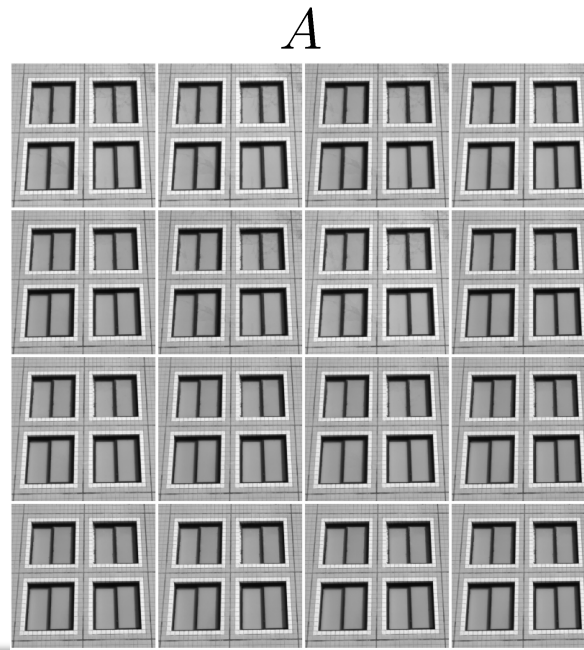
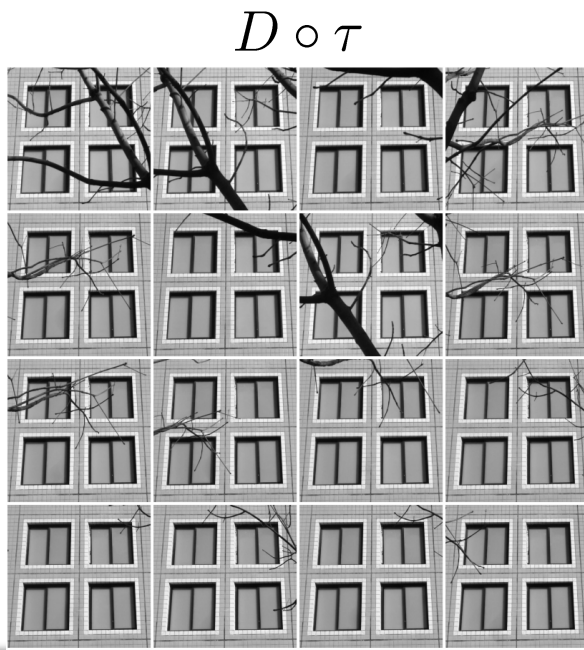
Bootstrap: find L and S and τ solution to

$$\min \|L\|_1 + \lambda \|S\|_1 \quad \text{s.t.} \quad \|L\|_1 + \lambda \|S\|_1 = M \circ \tau$$

APPLICATIONS – 2D image matching and 3D modeling



$\tau \in 2D$ homographies



APPLICATIONS – *Video stabilization and enhancement*

Shaky video (D)

vs.

Aligned video ($D \circ \tau$)

Clean video (A)

Error video (E)

APPLICATIONS – *Aligning handwritten digits*

D



Learned-Miller PAMI'06



Vedaldi CVPR'08



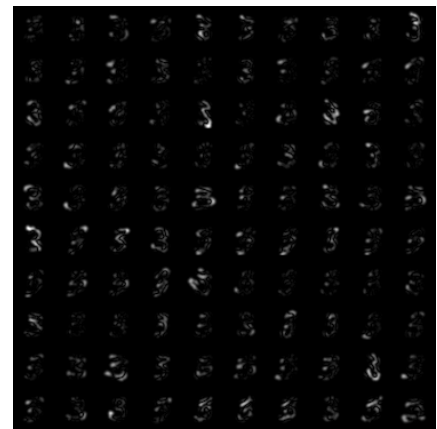
$D \circ \tau$



A



E



APPLICATIONS – Simultaneous Alignment and Repair

D



$D \circ \tau$



A

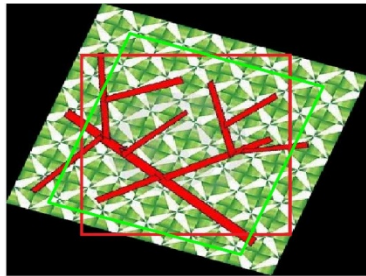


E



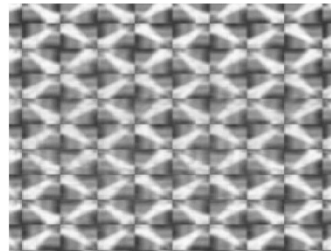
Transform Invariant Low-rank Textures (TILT)

D - corrupted & deformed observation



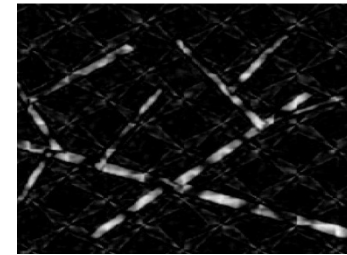
$\circ \tau =$

A - rectified low-rank textures



+

E - sparse errors



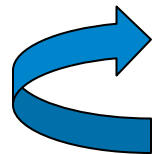
Problem: Given $D \circ \tau = A_0 + E_0$, recover τ , A_0 and E_0 .

Parametric deformations
(affine, projective...)

Low-rank component Sparse component

Solution: iteratively estimate the deformation and low-rank texture:

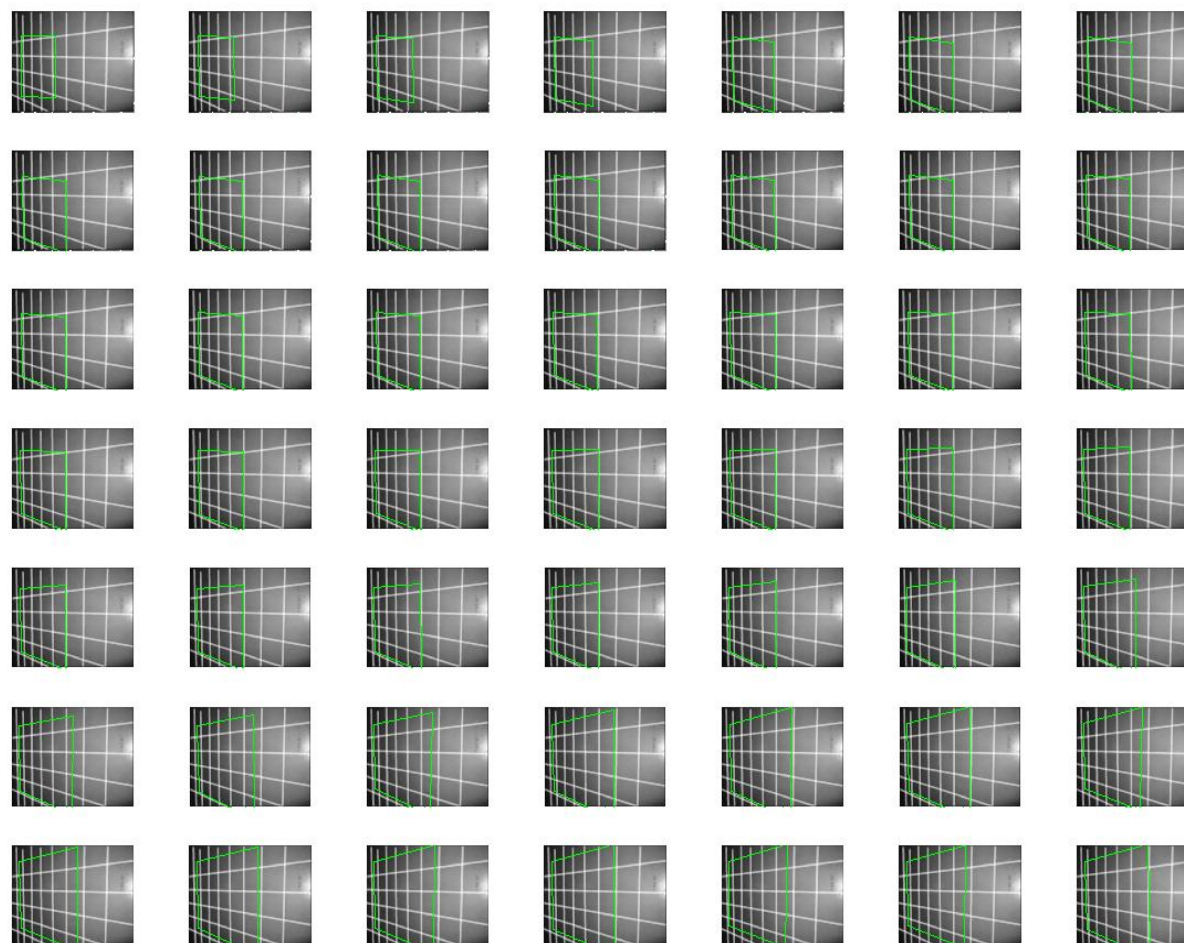
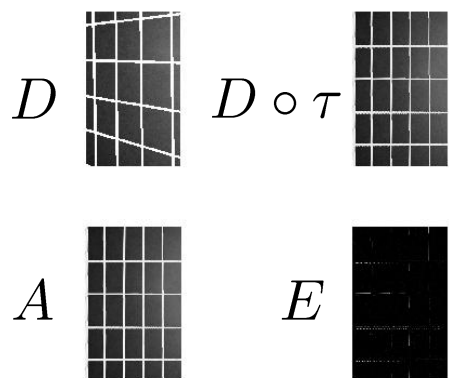
Iterate:



$$\min \|A\|_* + \lambda \|E\|_1 \quad \text{subj} \quad A + E = D \circ \tau_k + J \Delta \tau$$

TILT via Iterative RPCA-Like Convex Optimization

Iteration Processes



TILT – Robust to Background, Occlusion, and Corruption

D



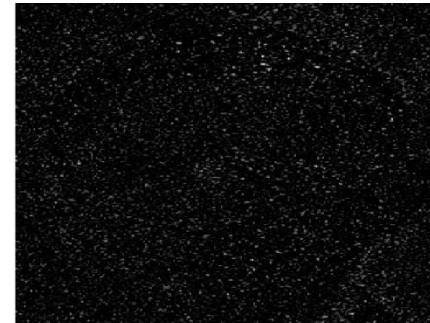
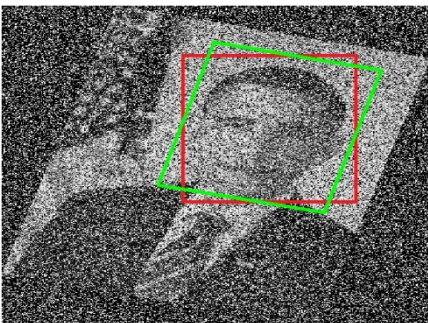
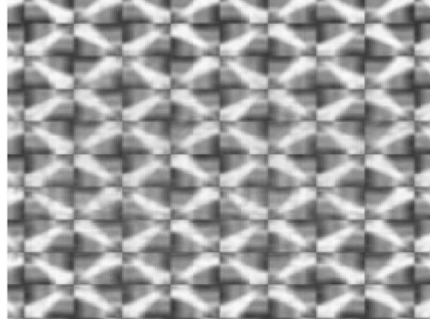
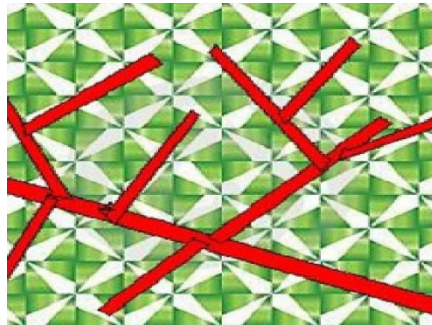
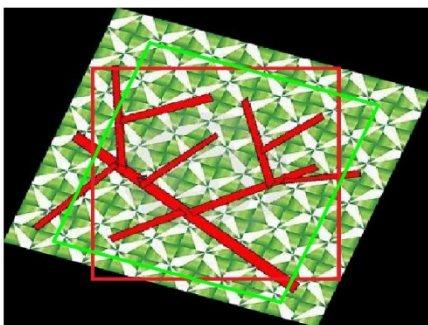
$D \circ \tau$



A

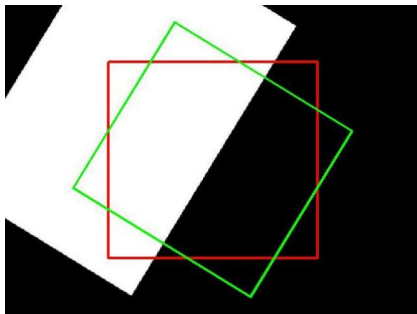


E

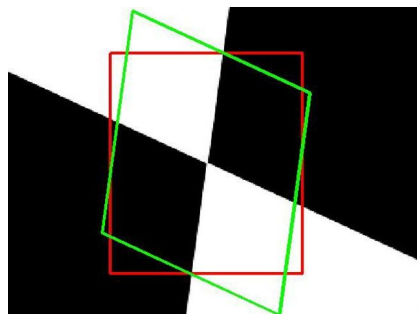


TILT: All Types of Regular Geometric Structures in Images

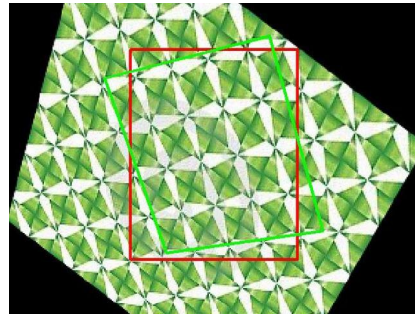
an edge



a corner



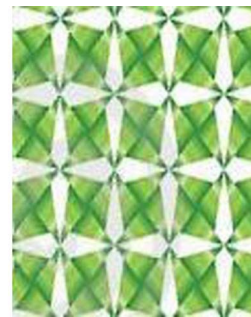
symmetry



regularity

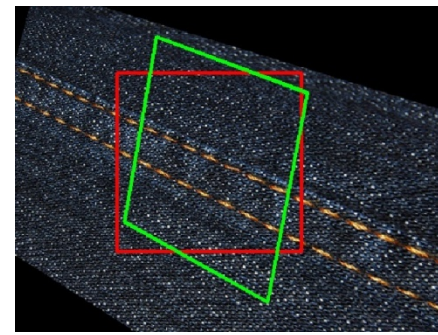
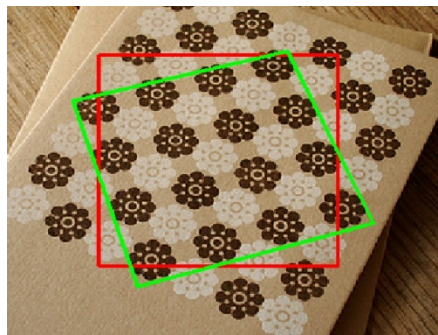
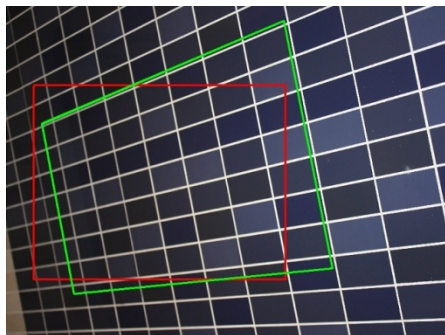
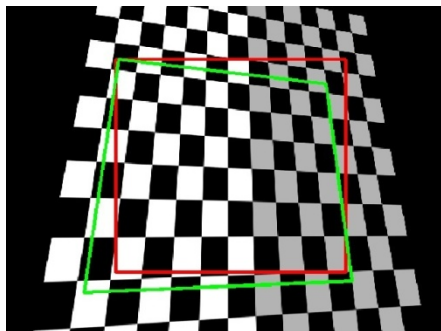


Un-Tilted Low-rank Textures

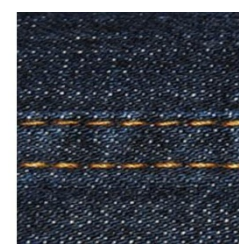


TILT: Examples of Symmetric Patterns and Textures

Input (red window)

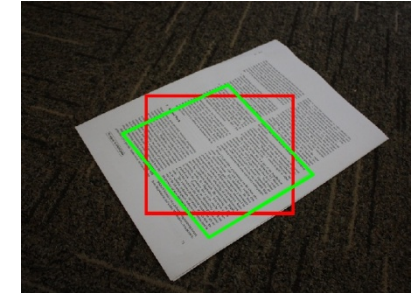
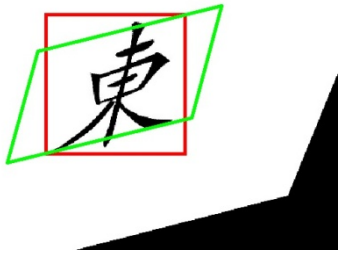


Output (rectified green window)

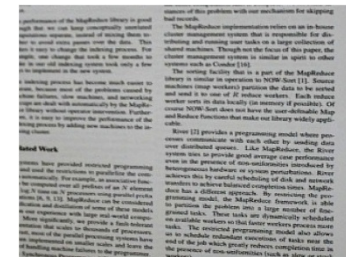
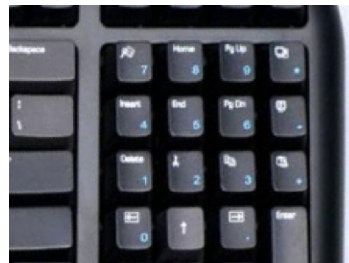


TILT: Examples of Characters, Signs, and Texts

Input (red window)

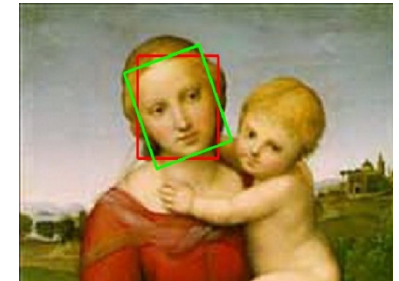
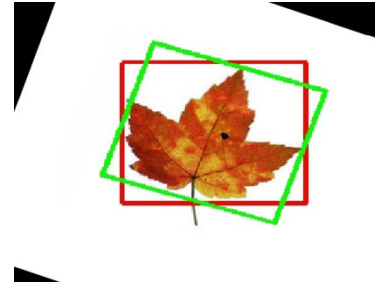
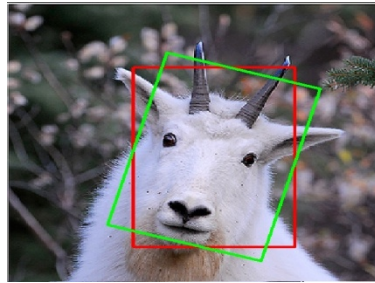
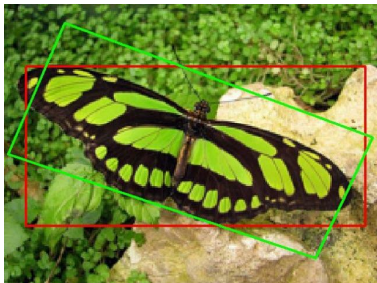


Output (rectified green window)



TILT: Examples of Natural Objects with Bilateral Symmetry

Input (red window)

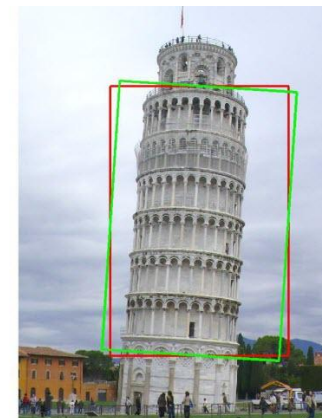
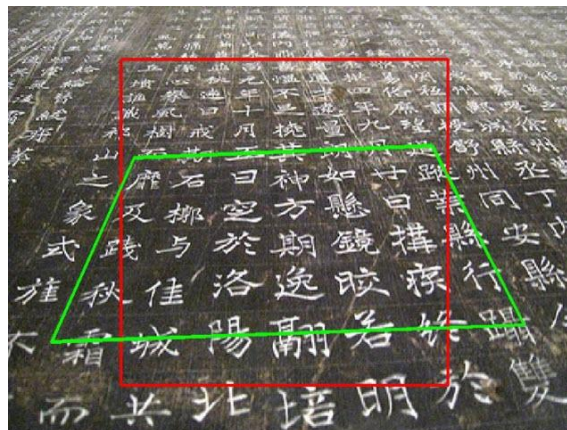
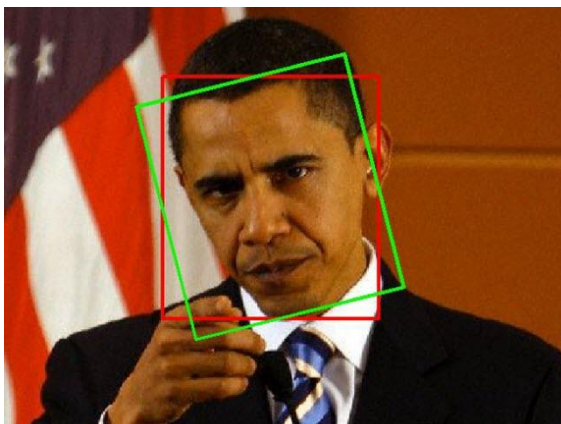


Output (rectified green window)

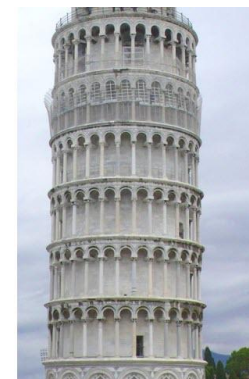
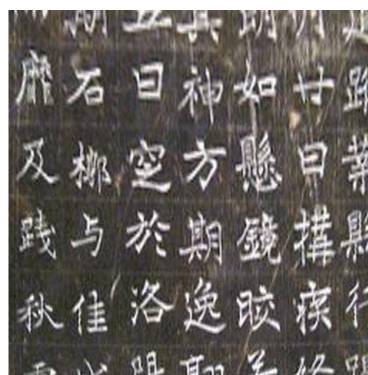


TILT: More Examples

Input (red window)

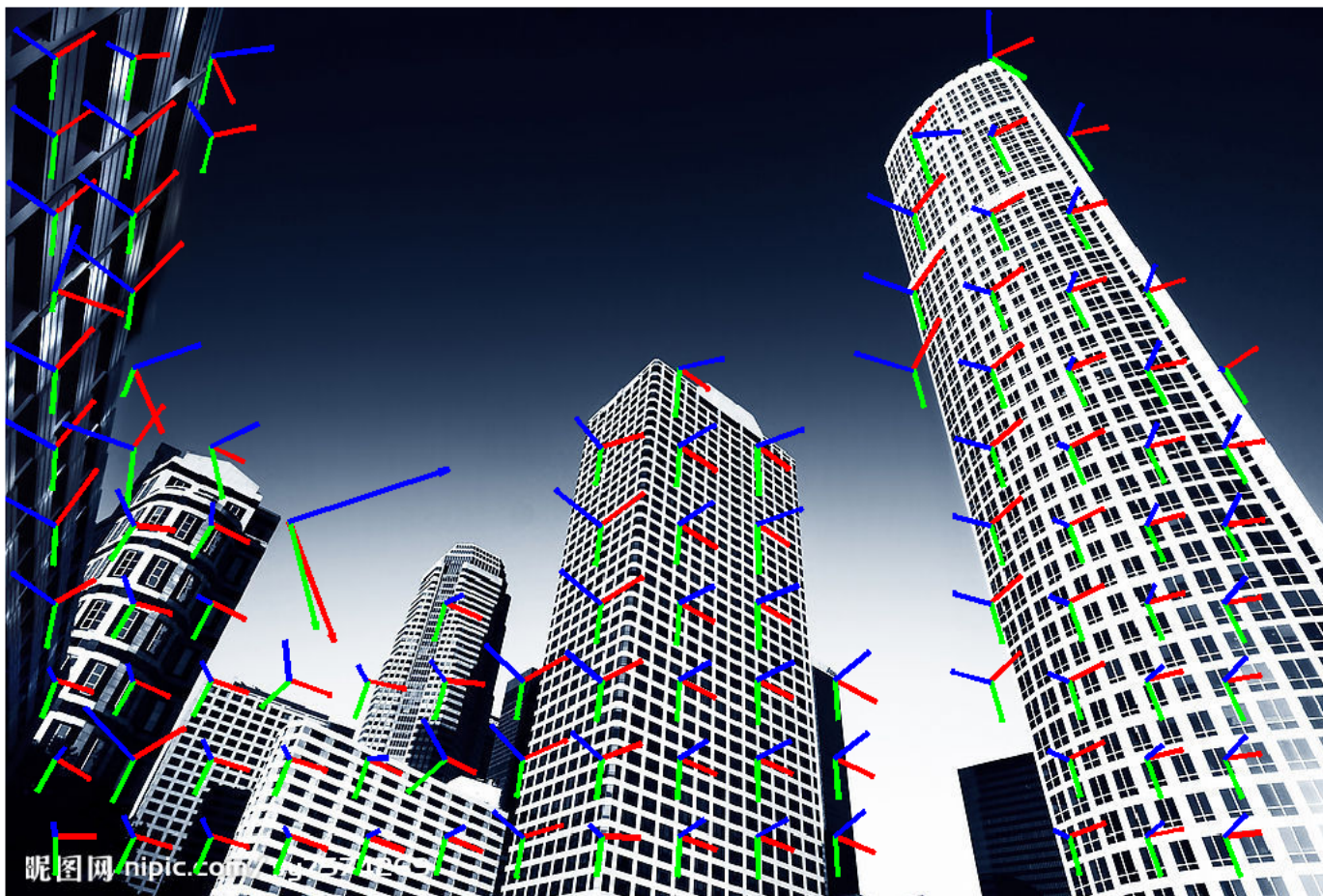


Output (rectified green window)

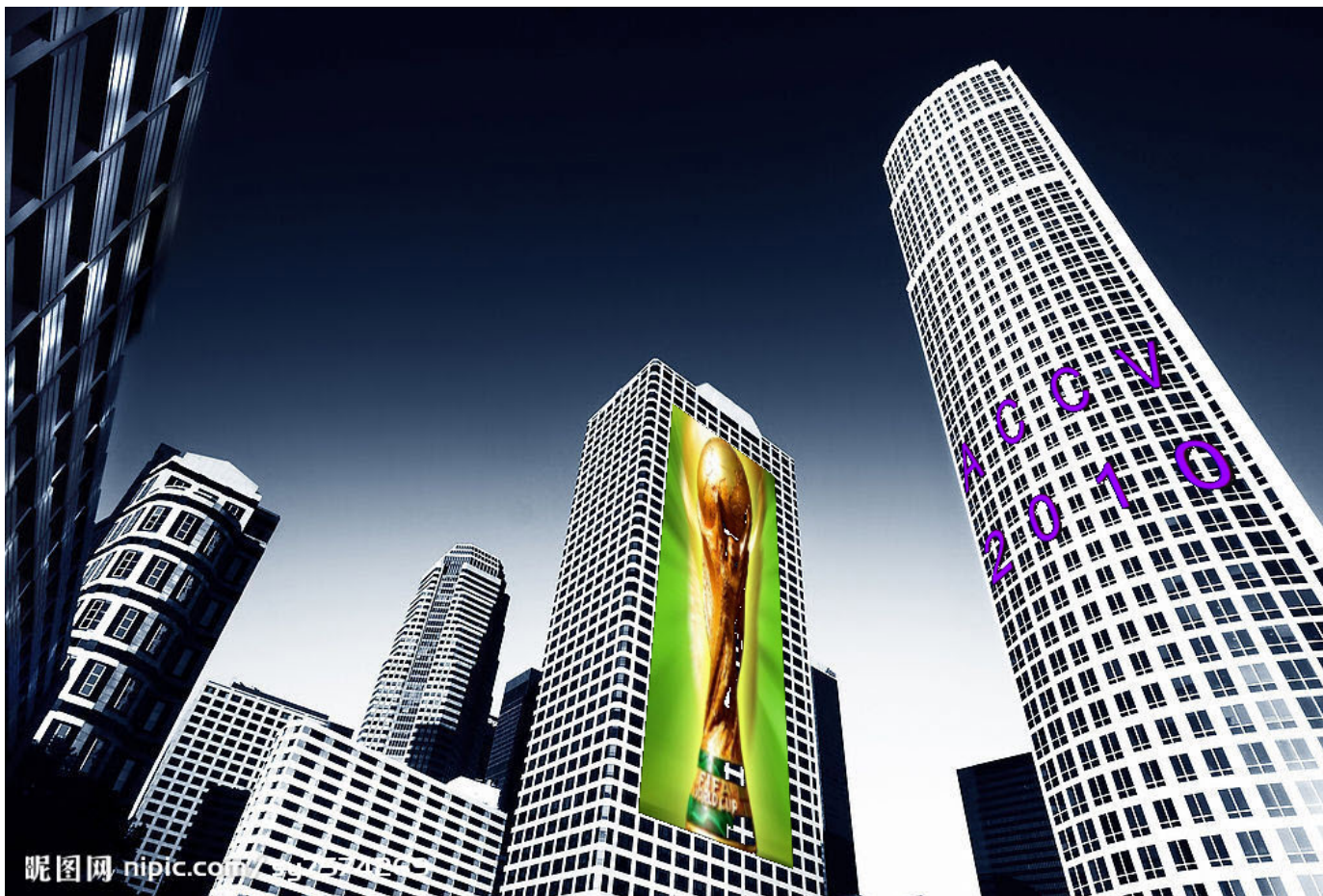


TILT – Local 3D Geometry from Low-rank Textures

Run TILT on a grid of 60x60 windows



TILT – Geometric Image Editing



Extensions

Robustness to noise (same people + Zhou)

- In reality: data matrix = low-rank + sparse + noise

$$M = L_0 + S_0 + Z_0, \quad \|Z_0\|_F \leq \delta$$

- Recovery via relaxed PCP

$$\begin{array}{ll} \text{minimize} & \|L\|_* + \lambda \|S\|_1 \\ \text{subject to} & \|M - (L + S)\|_F \leq \delta \end{array}$$

- Reconstruction is stable

$$\frac{1}{n^2} \left(\|\hat{L} - L_0\|_F^2 + \|\hat{S} - S_0\|_F^2 \right) \leq O(\delta^2)$$

Extensions

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- **Reconstruction is stable**

$$\frac{1}{n^2} \left(\|\hat{L} - L_0\|_F^2 + \|\hat{S} - S_0\|_F^2 \right) \leq O(\delta^2)$$

Dense correction (same people + Ganesh)

- Sparse component S_0 has random signs
- Fraction of nonzero entries in $S_0 \rightarrow 1$
- **PCP still succeeds with high probability!**

Summary

- Principled approach to Robust PCA
- Works well in theory and in practice
- Amenable to large scale problems – early effective algorithms
- Many applications
 - Computer vision
 - Signal processing
 - Data analysis
 - Many more (to come)
- *Interested in what you think!*

E. J. Candès, X. Li, Y. Ma, and J. Wright (2009). *Robust Principal Component Analysis?* Stanford Technical Report

Happy Anniversary!

Long Live IPAM!

Proof via dual certification

Find dual variable Y such that pair $(L_0, S_0; Y)$ obeys KKT optimality conditions

$$M = L_0 + S_0$$

Proof via dual certification

Find dual variable Y such that pair $(L_0, S_0; Y)$ obeys KKT optimality conditions

$$M = L_0 + S_0$$

- T : span of all matrices with row space or col. space included in that of L_0
- Ω : span of all matrices with support included in that of S_0

Proof via dual certification

Find dual variable Y such that pair $(L_0, S_0; Y)$ obeys KKT optimality conditions

$$M = L_0 + S_0$$

- T : span of all matrices with row space or col. space included in that of L_0
- Ω : span of all matrices with support included in that of S_0

Sufficient (and almost necessary) conditions

- $T \cap \Omega = \{0\}$
- There is $W \in T^\perp$ such that

$$\|W\| < 1$$

and $Y = UV^* + W$ obeys

$$\begin{cases} Y_{ij} = \lambda[\text{sgn}(S_0)]_{ij} & (i, j) \in \Omega \\ |Y_{ij}| < \lambda & \text{otherwise} \end{cases}$$

Augmented Lagrangian approach

$$\begin{array}{ll} \text{minimize} & \|L\|_* + \lambda\|S\|_1 + \frac{1}{2\tau}\|M - L - S\|_F^2 \\ \text{subject to} & L + S = M \end{array}$$

Lagrangian

$$\mathcal{L}(L, S; Y) = \|L\|_* + \lambda\|S\|_1 + \frac{1}{\tau}\langle Y, M - L - S \rangle + \frac{1}{2\tau}\|M - L - S\|_F^2$$

Basic algorithm (Usawa): dual gradient ascent

$$\begin{cases} (L_k, S_k) & = \arg \min_{L, S} \mathcal{L}(L, S; Y_{k-1}) \\ Y_k & = Y_{k-1} + \delta_k(M - L_k - S_k) \end{cases}$$

Sequential minimization

Scalar shrinkage: $\mathcal{S}_\tau[x] = \text{sgn}(x) \max(|x| - \tau, 0)$

- Componentwise thresholding $\mathcal{S}_\tau(X)$
- Singular value thresholding $\mathcal{D}_\tau(X)$

$$\mathcal{D}_\tau(X) = U\mathcal{S}_\tau(\Sigma)V^* \quad X = U\Sigma V^*$$

Sequential minimization

Scalar shrinkage: $\mathcal{S}_\tau[x] = \text{sgn}(x) \max(|x| - \tau, 0)$

- Componentwise thresholding $\mathcal{S}_\tau(X)$
- Singular value thresholding $\mathcal{D}_\tau(X)$

$$\mathcal{D}_\tau(X) = U\mathcal{S}_\tau(\Sigma)V^* \quad X = U\Sigma V^*$$

$$\mathcal{L}(L, S; Y) = \|L\|_* + \lambda\|S\|_1 + \frac{1}{\tau}\langle Y, M - L - S \rangle + \frac{1}{2\tau}\|M - L - S\|_F^2$$

Easy to minimize over L and S separately

$$\arg \min_L \mathcal{L}(L, S, Y) = \mathcal{D}_\tau(M - S + Y)$$

$$\arg \min_S \mathcal{L}(L, S, Y) = \mathcal{S}_{\lambda\tau}(M - L + Y)$$

PCP by alternating directions

initialize: S_0, Y_0 and $\tau > 0$

while not converged

① $L_k = \mathcal{D}_\tau(M - S_{k-1} + Y_{k-1})$ (shrink singular values)

② $S_k = \mathcal{S}_{\lambda\tau}(M - L_k + Y_{k-1})$ (shrink scalar entries)

③ $Y_k = Y_{k-1} + (M - L_k - S_k)$

end while

output: L, S

PCP by alternating directions

initialize: S_0, Y_0 and $\tau > 0$

while not converged

① $L_k = \mathcal{D}_\tau(M - S_{k-1} + Y_{k-1})$ (shrink singular values)

② $S_k = \mathcal{S}_{\lambda\tau}(M - L_k + Y_{k-1})$ (shrink scalar entries)

③ $Y_k = Y_{k-1} + (M - L_k - S_k)$

end while

output: L, S

All the computational work is in (1)

When iterates L_k have low rank

- Only need to compute few singular values (and vectors) at each step
- Lanczos iterations are very effective