

# $P^3$ & Beyond

Solving Energies with Higher Order Cliques

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- **Higher Order Energy Functions**
- **Optimization Algorithms**
- **Move making Algorithms**
- **Optimal moves for Higher Order Energies**
- **$P^N$  Potts Model**
- **Experiments**

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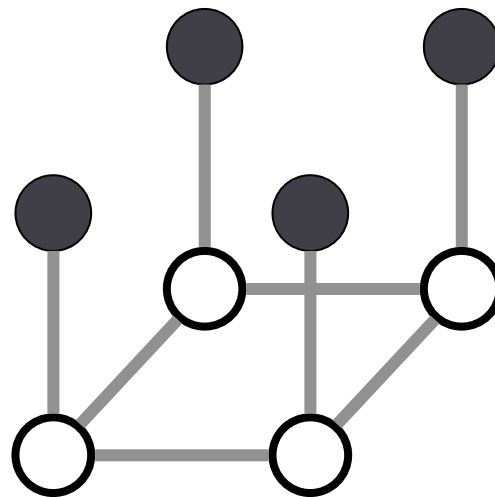
- **Pairwise Energy Functions**

$$E(\mathbf{x}) = \sum_i \psi_i(x_i) + \sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j)$$

**Unary**

**Pairwise**

**Markov  
Random Field**



**Observed Variables**



**Hidden Variables**

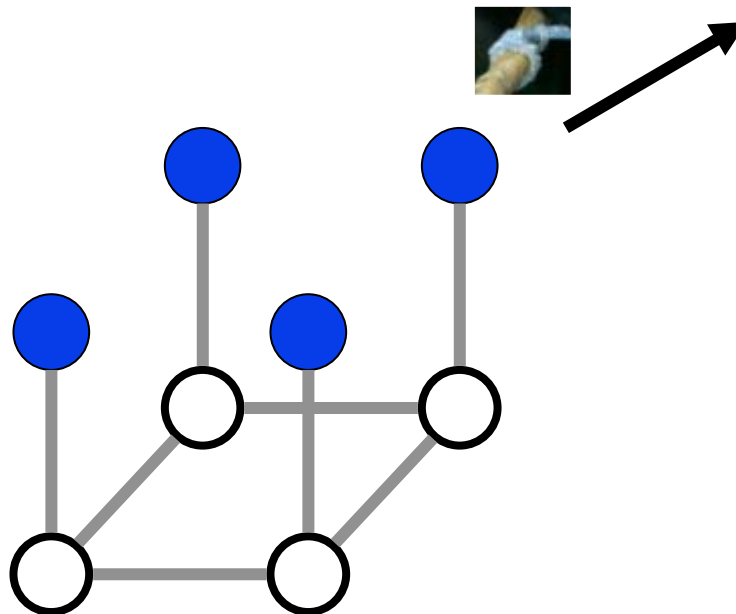
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**Unary**

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- **Pairwise Energy Functions**

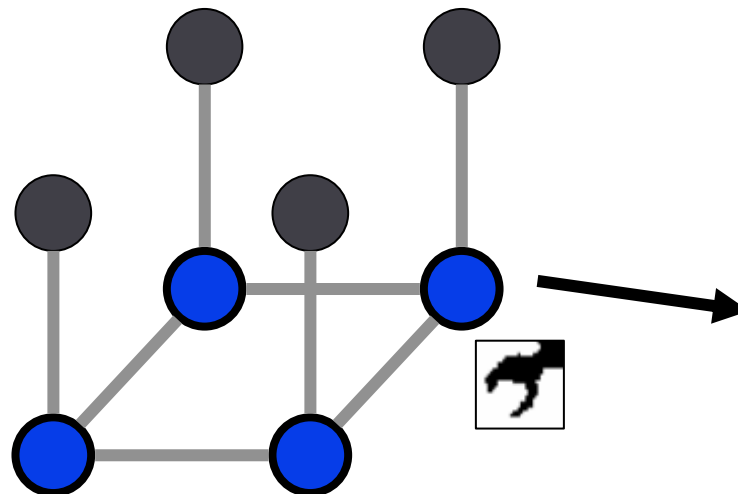
$$E(\mathbf{x}) = \sum_i \psi_i(x_i) + \sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j)$$

**Unary**

**Pairwise**



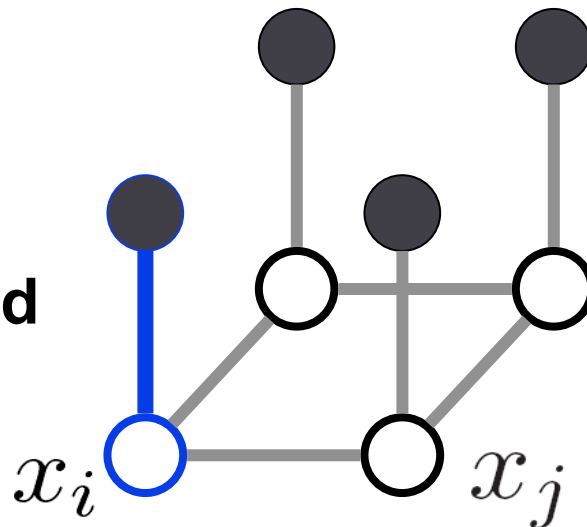
**Markov  
Random Field**



- **Pairwise Energy Functions**

$$E(\mathbf{x}) = \underbrace{\sum_i \psi_i(x_i)}_{\text{Unary}} + \underbrace{\sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j)}_{\text{Pairwise}}$$

**Markov  
Random Field**

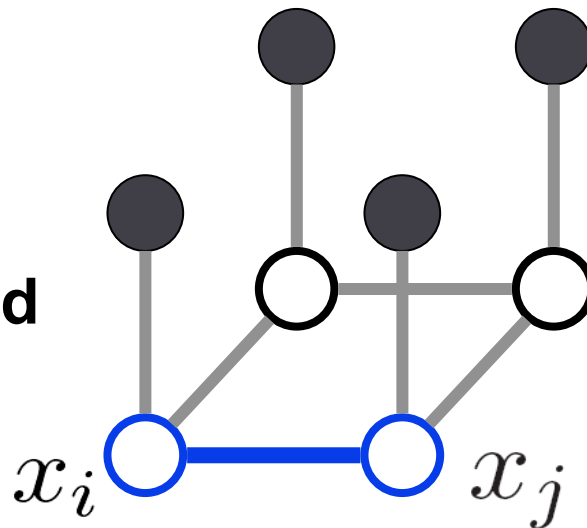


- **Pairwise Energy Functions**

$$E(\mathbf{x}) = \sum_i \psi_i(x_i) + \sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j)$$

**Unary** **Pairwise**

**Markov  
Random Field**



- **Efficient Algorithms for Minimization**
- **Restricted Expressive Power!**



- **Higher Order Energy Functions**

$$E(\mathbf{x}) = \sum_i \psi_i(x_i) + \sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j) + \boxed{\sum_{c \in \mathcal{C}} \psi_c(\mathbf{x}_c)}$$

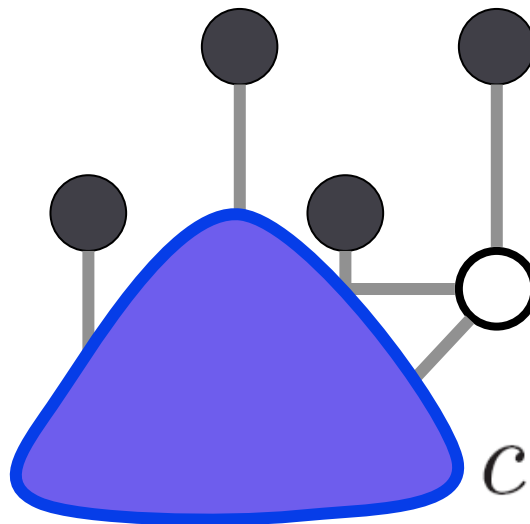
**Unary**

**Pairwise**

**Higher  
order**

**More expressive  
than pairwise**

**Markov  
Random Field**



**FOE: Field of Experts  
(Roth & Black CVPR05)**

- **Higher Order Energy Functions**

$$E(\mathbf{x}) = \sum_i \psi_i(x_i) + \sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j) + \sum_{c \in \mathcal{C}} \psi_c(\mathbf{x}_c)$$

**Unary**

**Pairwise**

**Higher  
order**



**Original**



**Pairwise MRF**



**Higher order MRF**

**MRF for Image  
Denoising**

- **Higher Order Energy Functions**

$$E(\mathbf{x}) = \sum_i \psi_i(x_i) + \sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j) + \sum_{c \in \mathcal{C}} \psi_c(\mathbf{x}_c)$$

**Unary**

**Pairwise**

**Higher  
order**

- **Computationally expensive to minimize!**
- **Exponential Complexity  $O(L^N)$** 
  - **L = Number of Labels**
  - **N = Size of Clique**

- **Higher Order Energy Functions**

$$E(\mathbf{x}) = \sum_i \psi_i(x_i) + \sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j) + \sum_{c \in \mathcal{C}} \psi_c(\mathbf{x}_c)$$

**Unary**

**Pairwise**

**Higher  
order**

## Efficient BP in Higher Order MRFs

ECCV06 (Lan, Roth, Huttenlocher, Black)

- **2x2 cliques learned using FOE model**
- **Approximation methods to make BP feasible**
- **Search a restricted state space**
- **16 minutes per iteration**



- **Higher Order Energy Functions**

$$E(\mathbf{x}) = \underbrace{\sum_i \psi_i(x_i)}_{\text{Unary}} + \underbrace{\sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j)}_{\text{Pairwise}} + \underbrace{\sum_{c \in \mathcal{C}} \psi_c(\mathbf{x}_c)}_{\text{Higher order}}$$

- **Our Method**

- **Can handle cliques of thousand of variables**
- **Extremely Efficient ( works in seconds)**

- **Higher Order Energy Functions**
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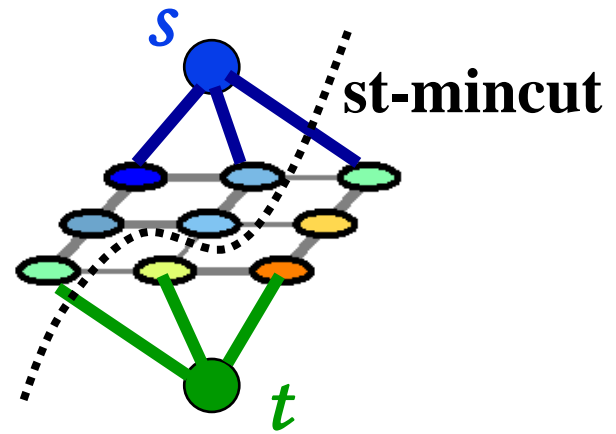
- **General Energy Functions**
  - NP-hard to minimize
  - Algorithms for Approximate Minimization
- **Easy energy functions**
  - Global minima in polynomial time
  - Tree topology
  - **Submodular** functions

- All projections on two variables are submodular.
- Any function  $f: \{0,1\}^2 \rightarrow \mathbb{R}$  is submodular if:

$$f(0,0) + f(1,1) \leq f(0,1) + f(1,0)$$

- In certain cases minimization equivalent to a st-mincut problem:

$$\arg \min_{\mathbf{x} \in \mathbf{L}} E(\mathbf{x})$$



Minimization Problem

Graph Cut



## Message Passing Algorithms

Belief Propagation (BP)

Tree Reweighted (TRW)



## Move making Algorithms

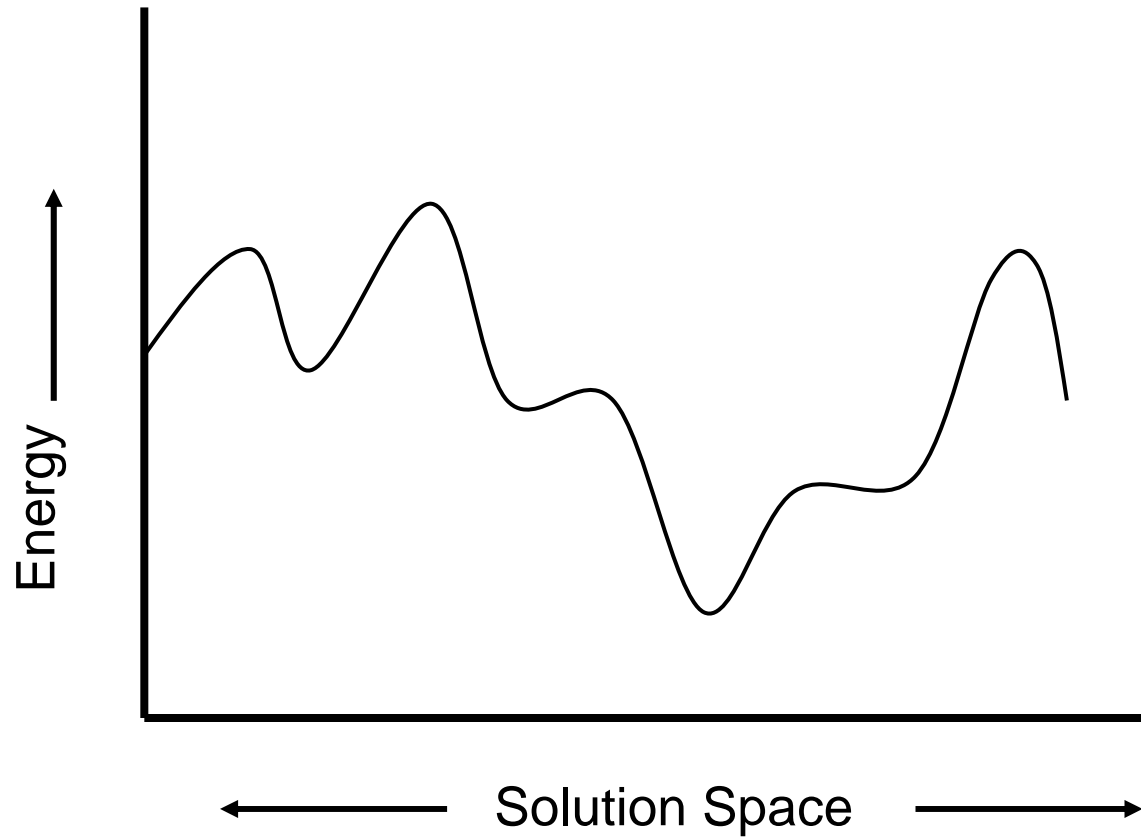
$\alpha$ -Expansion

$\alpha\beta$ -Swap

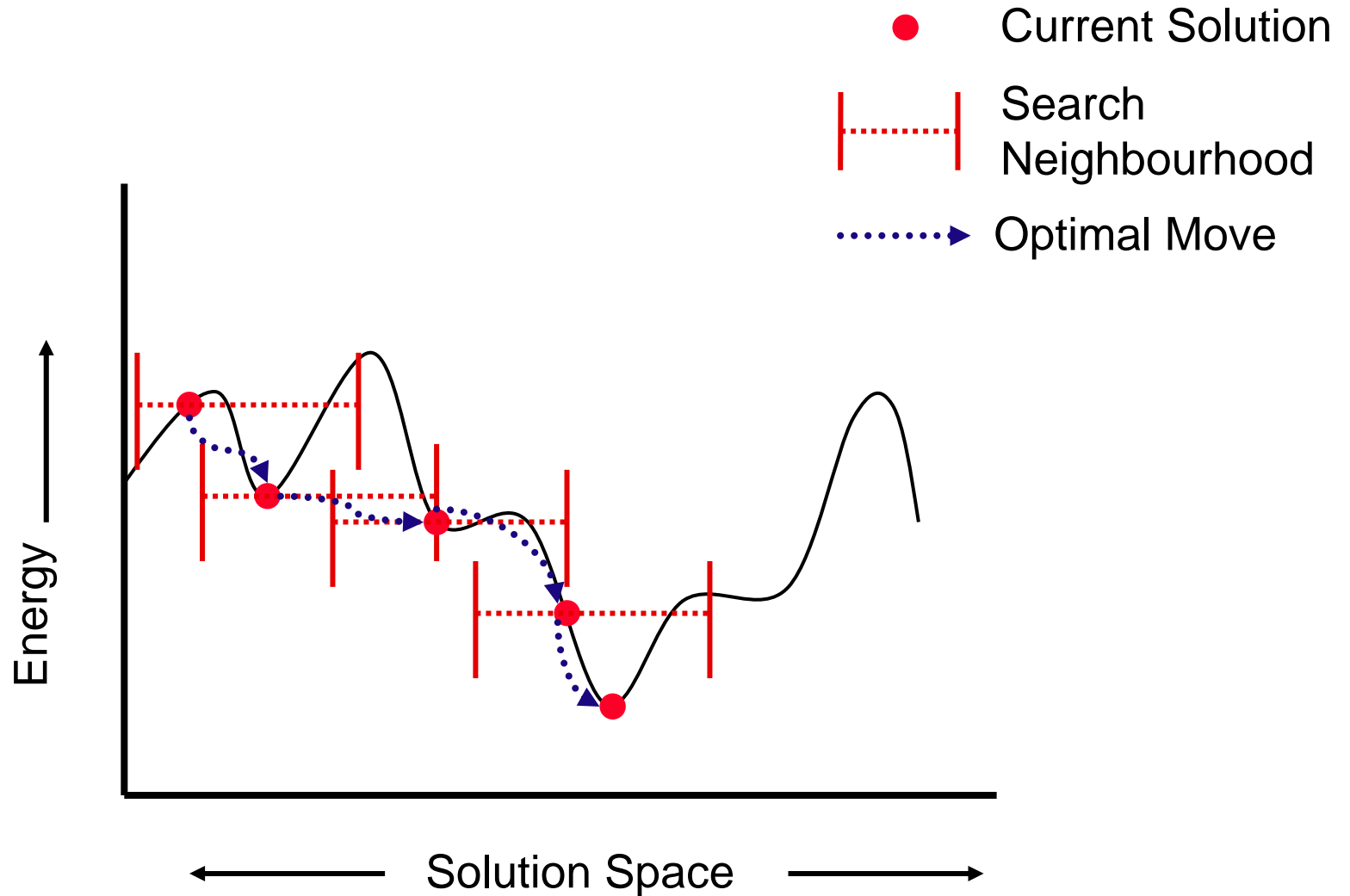


- **Higher Order Energy Functions**
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# Move Making Algorithms



# Move Making Algorithms



- **Moves using graph cuts**

[Boykov, Veksler, Zabih] PAMI 2001

- **Algorithm**

- Encode move by vector  $\mathbf{t}$

- Transformation function  $T(\mathbf{x}, \mathbf{t}) \rightarrow \mathbf{x}'$

- **Move Energy**

$$E_m(\mathbf{t}) = E(T(\mathbf{x}, \mathbf{t}))$$

**Submodular**

- **Optimal move  $\mathbf{t}^*$**

$$\mathbf{t}^* = \arg \min_{\mathbf{t}} E(T(\mathbf{x}, \mathbf{t}))$$

## Characteristics

- **Move**
  - **Variables take label  $\alpha$  or retain current label**

$$T_{\alpha}(x_i, t_i) = \begin{cases} x_i & \text{if } t_i = 0 \\ \alpha & \text{if } t_i = 1 \end{cases}$$

- **Algorithm**
  - **Make a move for all  $\alpha$  in  $\mathcal{L}$**

# Expansion Move

**Status:**

**Expand Sky to Tree**

-  Tree
-  Ground
-  House
-  Sky



## Characteristics

- **Neighbourhood Size**
  - $2^N$  where  $N$  is the number of variables
- **Guarantee**
  - Move energy is submodular for all **metric** energy functions. [Boykov, Veksler, Zabih]  
PAMI 2001

$$\psi_{ij}(a, b) = 0 \iff a = b$$

$$\psi_{ij}(a, b) = \psi_{ij}(b, a) \geq 0$$

$$\psi_{ij}(a, d) \leq \psi_{ij}(a, b) + \psi_{ij}(b, d)$$



## Characteristics

- **Move**
  - **Variables labeled  $\alpha, \beta$  can swap their labels**

$$T_{\alpha\beta}(x_i, t_i) = \begin{cases} \alpha & \text{if } x_i = \alpha \text{ or } \beta \text{ and } t_i = 0 \\ \beta & \text{if } x_i = \alpha \text{ or } \beta \text{ and } t_i = 1 \end{cases}$$

- **Algorithm**
  - **Make a move for all  $\alpha, \beta$  in  $\mathcal{L}$**

# Swap Move

## Swap Sky, House



## Characteristics

- **Neighbourhood Size**
  - $2^N$  where  $N$  is the number of variables
- **Guarantee**
  - Move energy is submodular for all **semi-metric** energy functions. [Boykov, Veksler, Zabih] PAMI 2001

$$\begin{aligned}\psi_{ij}(a, b) &= 0 \iff a = b \\ \psi_{ij}(a, b) &= \psi_{ij}(b, a) \geq 0\end{aligned}$$

- **Higher Order Energy Functions**
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- **Form of the Higher Order Potentials**

$$\psi_c(\mathbf{x}_c) = f_c(Q_c(\mathbf{x}_c))$$

- **Sum Form**

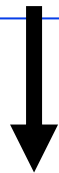
$$Q_c(\mathbf{x}_c) = \sum_{i,j \in c} \phi_c(x_i, x_j)$$

- **Max Form**

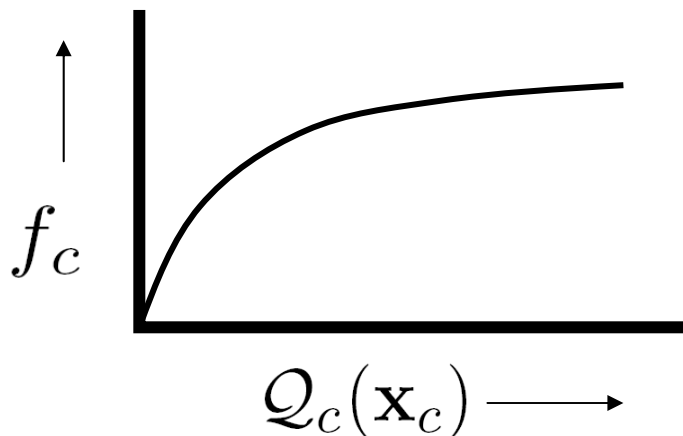
$$Q_c(\mathbf{x}_c) = \max_{i,j \in c} \phi_c(x_i, x_j)$$

- **Move energy is always submodular if**

$$\psi_c(\mathbf{x}_c) = f_c(Q_c(\mathbf{x}_c))$$



**non-decreasing  
concave.**



$$Q_c(\mathbf{x}_c) = \sum_{i,j \in c} \phi_c(x_i, x_j)$$

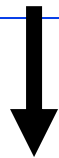


$$\begin{aligned} \phi_c(a, b) &= \phi_c(b, a) & \forall a, b \in \mathcal{L} \\ \phi_c(a, b) &\geq \phi_c(d, d) & \forall a, b, d \in \mathcal{L} \end{aligned}$$

**See paper for proofs**

- **Move energy is always submodular if**

$$\psi_c(\mathbf{x}_c) = f_c(\mathcal{Q}_c(\mathbf{x}_c))$$



**increasing  
linear**

$$\mathcal{Q}_c(\mathbf{x}_c) = \max_{i,j \in c} \phi_c(x_i, x_j)$$



$$\phi_c(x_i, x_j) = \begin{cases} \gamma_k & \text{if } x_i = x_j = l_k \\ \gamma_{\max} & \text{otherwise.} \end{cases}$$

**See paper for proofs**

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$$\psi_c(\mathbf{x}_c) = \begin{cases} \gamma_k & \text{if } x_i = l_k, \forall i \in c \\ \gamma_{\max} & \text{otherwise.} \end{cases}$$

$$\gamma_{\max} > \gamma_k$$

- **Generalization of the Potts Model:**

$$\phi_c(x_i, x_j) = \begin{cases} \gamma_k & \text{if } x_i = x_j = l_k \\ \gamma_{\max} & \text{otherwise.} \end{cases}$$

$$\gamma_k = 0$$

- Computing the optimal **swap** move

$$\psi_c(T_{\alpha\beta}(\mathbf{x}_c, \mathbf{t}_c)) = \begin{cases} \gamma_\alpha & \text{if } t_i = 0, \forall i \in c \\ \gamma_\beta & \text{if } t_i = 1, \forall i \in c \\ \gamma_{\max} & \text{otherwise.} \end{cases}$$

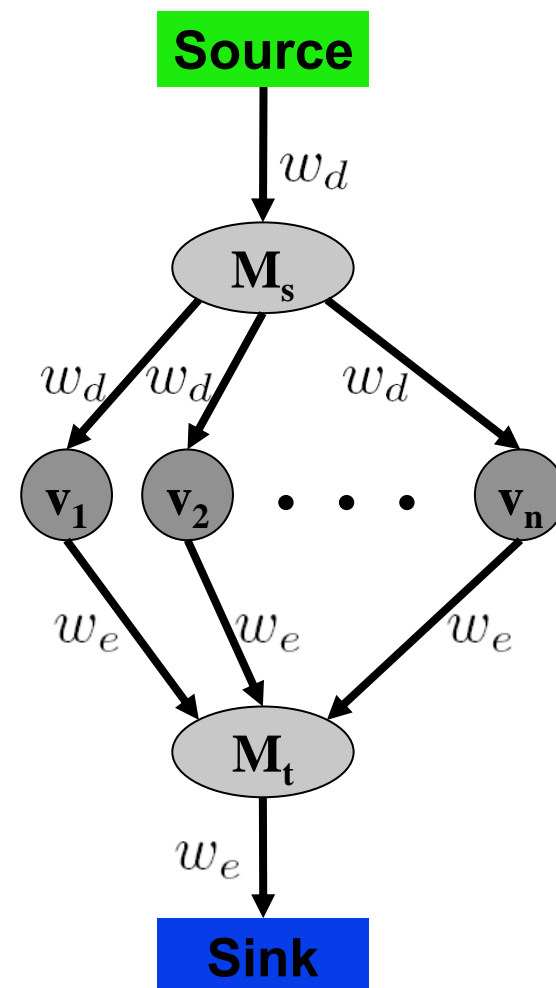
$$\kappa = \gamma_{\max} - \gamma_\alpha - \gamma_\beta$$

$$w_e = \gamma_\alpha + \kappa$$

$$w_d = \gamma_\beta + \kappa$$

$t_i = 0 \iff v_i \in \text{Source}$

$t_j = 1 \iff v_j \in \text{Sink}$



- Computing the optimal **swap** move

$$\psi_c(T_{\alpha\beta}(\mathbf{x}_c, \mathbf{t}_c)) = \begin{cases} \text{[Red Box]} \\ \gamma_\beta & \text{if } t_i = 1, \forall i \in c \\ \gamma_{\max} & \text{otherwise.} \end{cases}$$

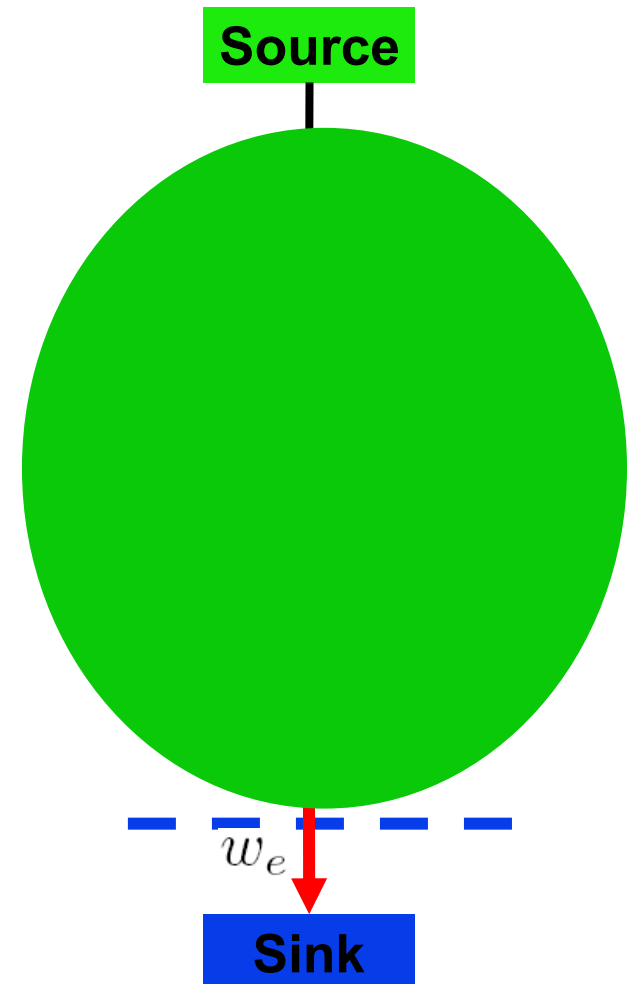
$$\kappa = \gamma_{\max} - \gamma_\alpha - \gamma_\beta$$

$$w_e = \gamma_\alpha + \kappa$$

$$w_d = \gamma_\beta + \kappa$$

**Case 1: all  $t_i = 0$  ( $x_i = \alpha$ )**

**Cost:** [Red Box]



- Computing the optimal **swap** move

$$\psi_c(T_{\alpha\beta}(\mathbf{x}_c, \mathbf{t}_c)) = \begin{cases} \gamma_\alpha & \text{if } t_i = 0, \forall i \in c \\ \text{[red box]} & \\ \gamma_{\max} & \text{otherwise.} \end{cases}$$

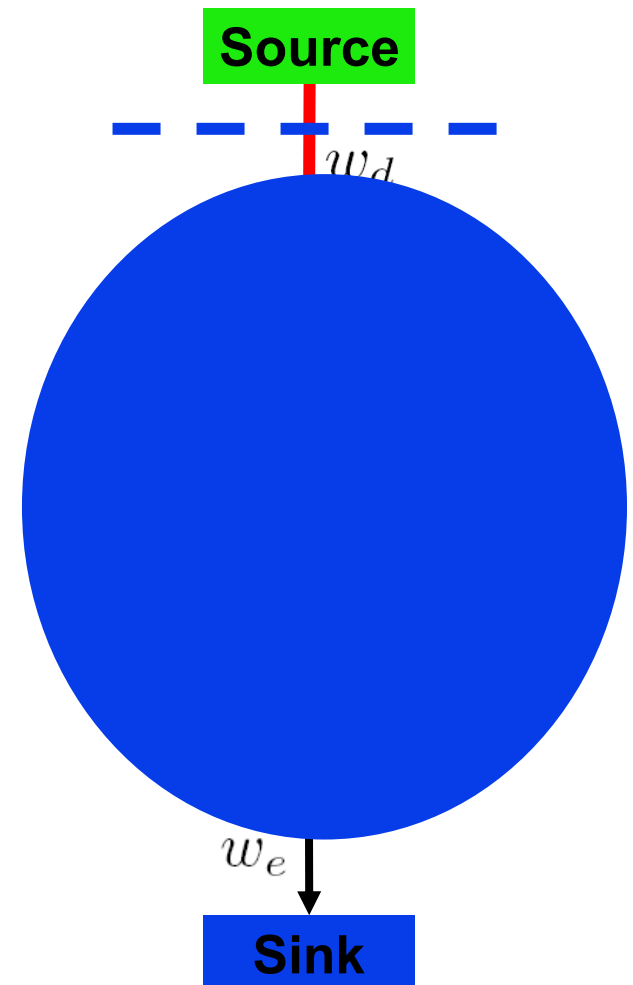
$$\kappa = \gamma_{\max} - \gamma_\alpha - \gamma_\beta$$

$$w_e = \gamma_\alpha + \kappa$$

$$w_d = \gamma_\beta + \kappa$$

**Case 2: all  $t_i = 1$  ( $x_i = \beta$ )**

**Cost:** [red box]



- Computing the optimal **swap** move

$$\psi_c(T_{\alpha\beta}(\mathbf{x}_c, \mathbf{t}_c)) = \begin{cases} \gamma_\alpha & \text{if } t_i = 0, \forall i \in c \\ \gamma_\beta & \text{if } t_i = 1, \forall i \in c \\ \text{[Redacted]} & \text{otherwise} \end{cases}$$

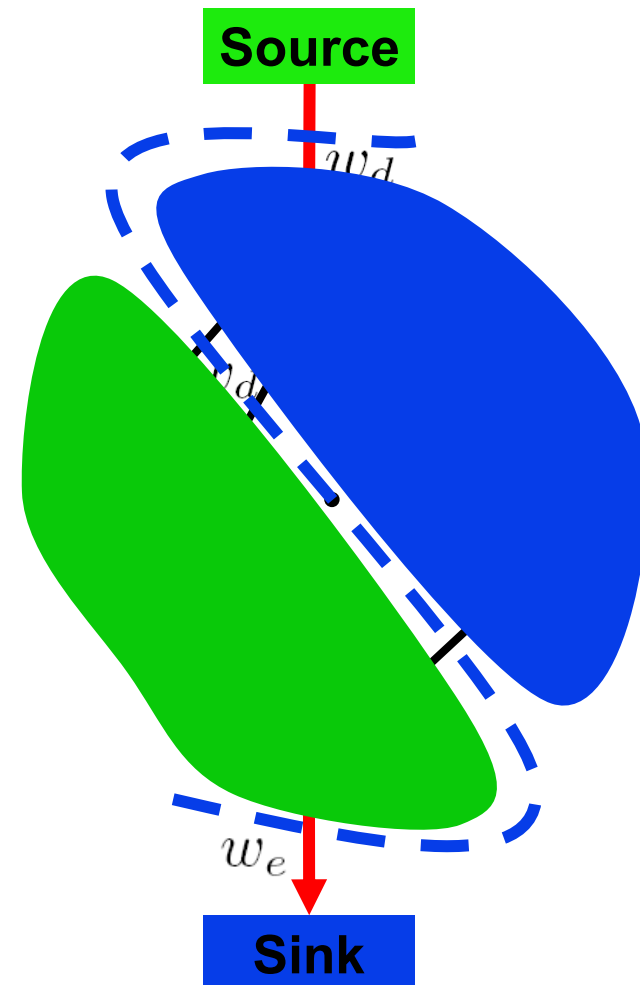
$$\kappa = \gamma_{\max} - \gamma_\alpha - \gamma_\beta$$

$$w_e = \gamma_\alpha + \kappa$$

$$w_d = \gamma_\beta + \kappa$$

**Case 3:**  $t_i = 0, 1$  ( $x_i = \alpha, \beta$ )

**Cost:** [Redacted]



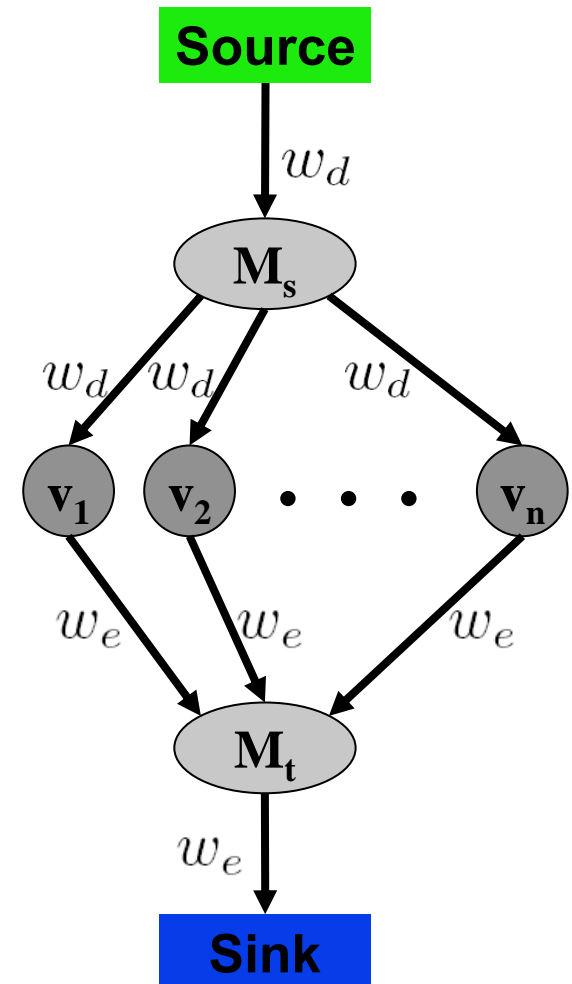
- Computing the optimal **expansion** move

$$\psi_c(T_\alpha(\mathbf{x}_c, \mathbf{t}_c)) = \begin{cases} \gamma & \text{if } t_i = 0, \forall i \in c \\ \gamma_\alpha & \text{if } t_i = 1, \forall i \in c \\ \gamma_{\max} & \text{otherwise,} \end{cases}$$

$$\kappa = \gamma_{\max} - \gamma_\alpha - \gamma$$

$$w_d = \gamma_\alpha + \kappa$$

$$w_e = \gamma + \kappa$$



- Computing the optimal **expansion** move

$$\psi_c(T_\alpha(\mathbf{x}_c, \mathbf{t}_c)) = \begin{cases} \text{[red box]} \\ \gamma_\alpha \text{ if } t_i = 1, \forall i \in c \\ \gamma_{\max} \text{ otherwise,} \end{cases}$$

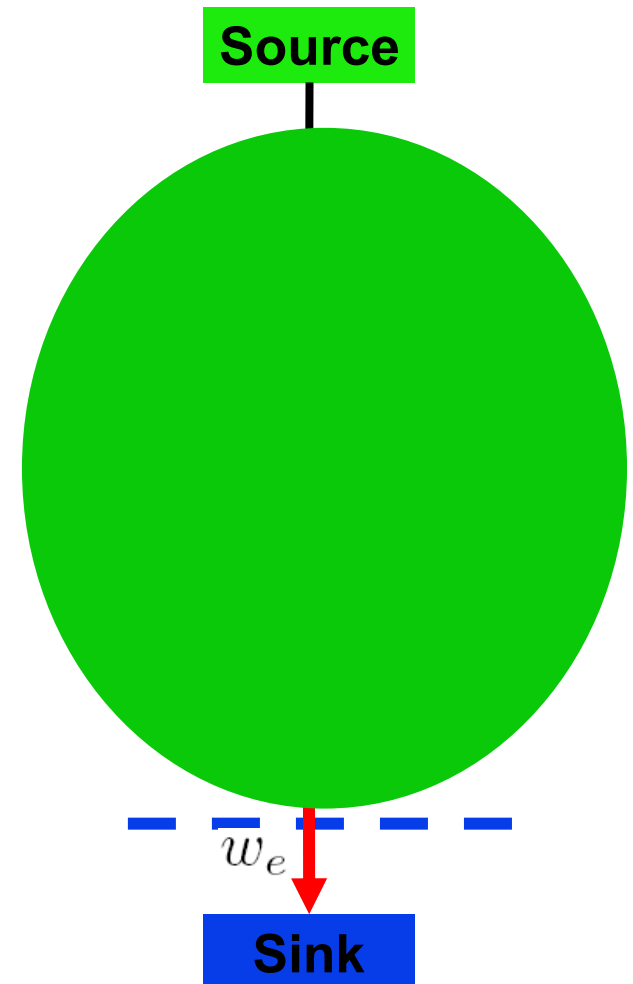
$$\kappa = \gamma_{\max} - \gamma_\alpha - \gamma$$

$$w_d = \gamma_\alpha + \kappa$$

$$w_e = \gamma + \kappa$$

**Case 1: all  $t_i = 0$  ( $x_i = x_i$ )**

**Cost:** [red box]



- Computing the optimal **expansion** move

$$\psi_c(T_\alpha(\mathbf{x}_c, \mathbf{t}_c)) = \begin{cases} \gamma & \text{if } t_i = 0, \forall i \in c \\ \text{red box} & \\ \gamma_{\max} & \text{otherwise,} \end{cases}$$

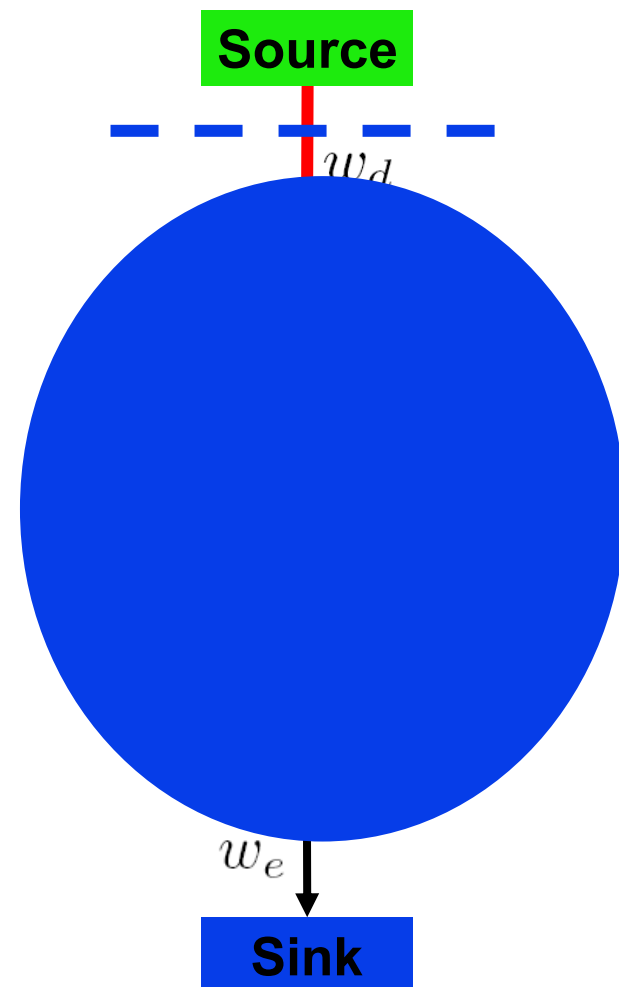
$$\kappa = \gamma_{\max} - \gamma_\alpha - \gamma$$

$$w_d = \gamma_\alpha + \kappa$$

$$w_e = \gamma + \kappa$$

**Case 2: all  $t_i = 1$  ( $x_i = \alpha$ )**

**Cost:** red box





- Computing the optimal **expansion** move

$$\psi_c(T_\alpha(\mathbf{x}_c, \mathbf{t}_c)) = \begin{cases} \gamma & \text{if } t_i = 0, \forall i \in c \\ \gamma_\alpha & \text{if } t_i = 1, \forall i \in c \\ \text{[Redacted]} \end{cases}$$

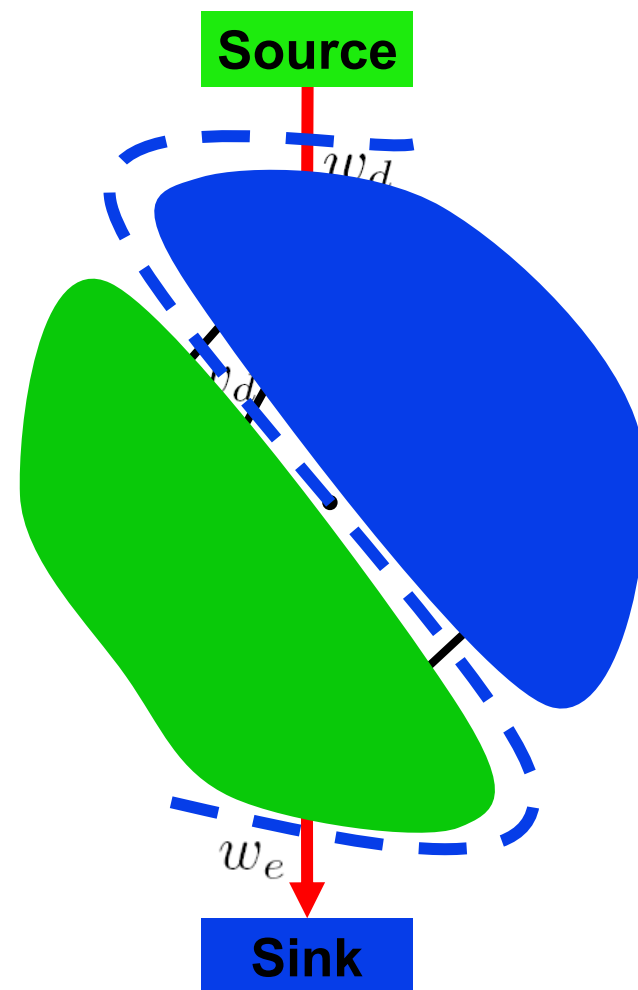
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**Case 3:**  $t_i = 0, 1$  ( $x_i = x_i, \alpha$ )

**Cost:** [Redacted]



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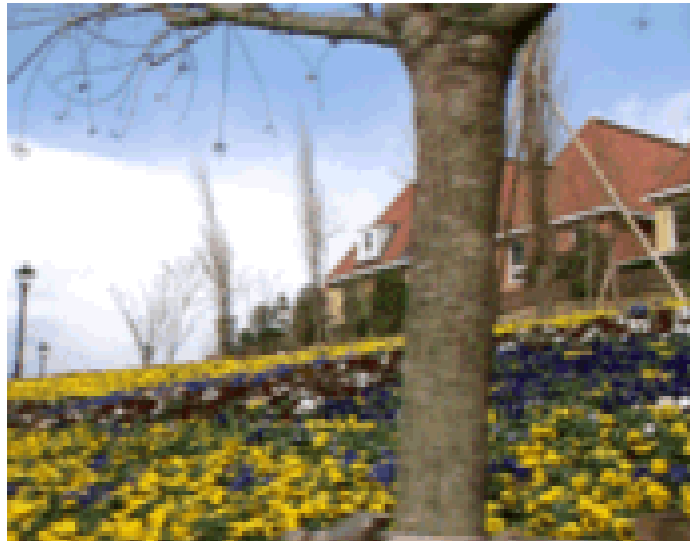
- **Exemplar based Texture Segmentation**

$$E(\mathbf{x}) = \sum_i \psi_i(x_i) + \sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j) + \sum_{c \in \mathcal{C}} \psi_c(\mathbf{x}_c)$$

**Unary  
(Colour)**

**Pairwise  
(Smoothness)**

**Higher Order  
(Texture)**



**Original  
Image**

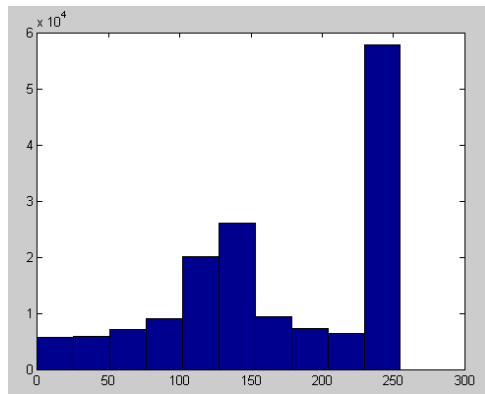
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**Unary  
(Colour)**

**Pairwise  
(Smoothness)**

**Higher Order  
(Texture)**



**Colour Histograms**

**Unary Cost: Tree**

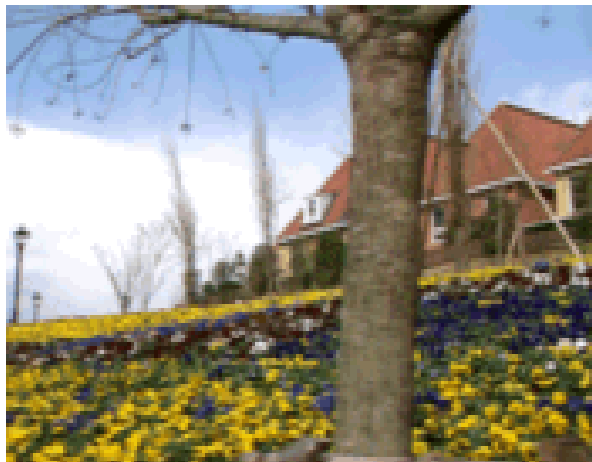
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**Unary  
(Colour)**

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**Edge Sensitive Smoothness Cost**

- **Exemplar based Texture Segmentation**

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**Unary  
(Colour)**

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(Texture)**



**MAP Solution**

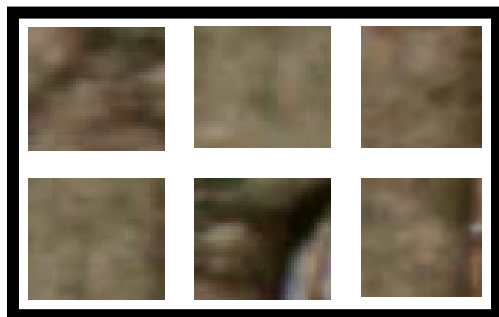
- **Exemplar based Texture Segmentation**

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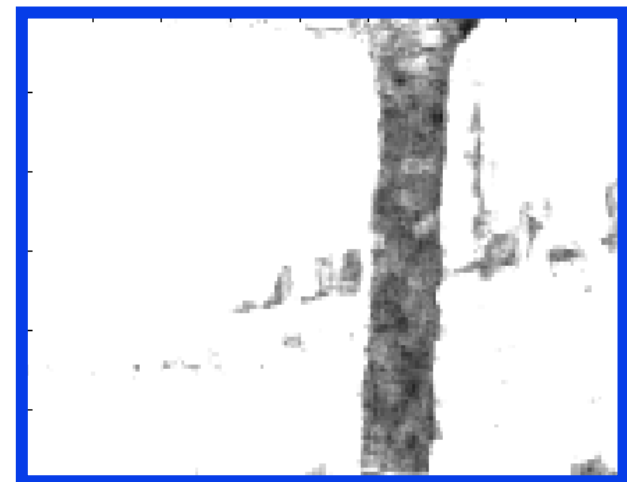
**Unary  
(Colour)**

**Pairwise  
(Smoothness)**

**Higher Order  
(Texture)**



**Patch Dictionary**



**Higher Order Cost: Tree**

- **Exemplar based Texture Segmentation**

$$E(\mathbf{x}) = \sum_i \psi_i(x_i) + \sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j) + \sum_{c \in \mathcal{C}} \psi_c(\mathbf{x}_c)$$

**Unary  
(Colour)**

**Pairwise  
(Smoothness)**

**Higher Order  
(Texture)**



**Unary Cost: Tree**



**Higher Order Cost: Tree**



- **Exemplar based Texture Segmentation**

$$E(\mathbf{x}) = \sum_i \psi_i(x_i) + \sum_{i \in \mathcal{V}, j \in \mathcal{N}_i} \psi_{ij}(x_i, x_j) + \sum_{c \in \mathcal{C}} \psi_c(\mathbf{x}_c)$$

**Unary  
(Colour)**

**Pairwise  
(Smoothness)**

**Higher Order  
(Texture)**



**Original**



**Pairwise**



**Higher order**

# Experimental Results

**Pairwise**

**Higher Order**



**Original**



**Swap (3.2 sec)**



**Swap (4.2 sec)**



**Ground Truth**



**Expansion  
(2.5 sec)**



**Expansion  
(3.0 sec)**

# Experimental Results



**Original**

**Pairwise**



**Swap (4.7 sec)**

**Higher Order**



**Swap (5.0 sec)**



**Ground Truth**



**Expansion  
(3.7sec)**



**Expansion  
(4.4 sec)**

- **Efficient minimization of certain higher order energies**
- **Can handle very large cliques**
- **Useful for many Computer Vision problems**
- **Explore other interesting family of potential functions**

# Thanks

- Questions?